

Exploring Effective Fuzzing Strategies to Analyze Communication Protocols

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Exploring
Effective
Fuzzing
Strategies to
Analyze Com-
munication
Protocols

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What's communication protocol fuzzing?

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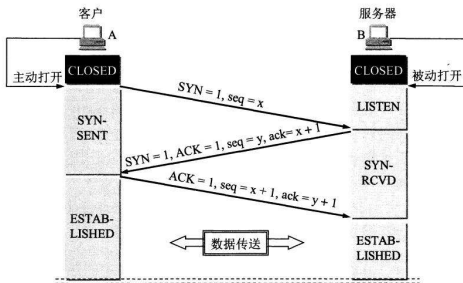
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- Stateful
- Dependent packages
- Multiple formats



Limitation

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- Blind Fuzzing
- Fuzzing the first packet
- Rely on well-constructed test program

Limitation

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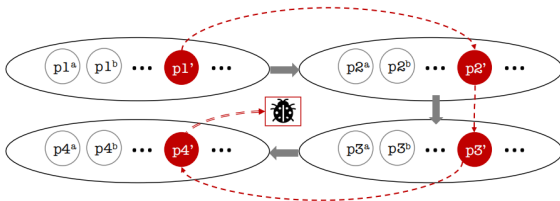
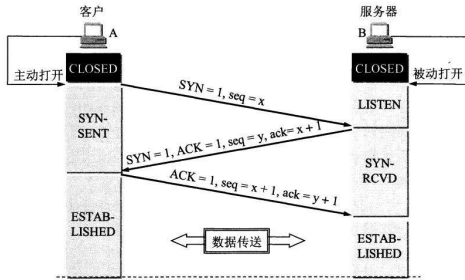
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Fork to keep status

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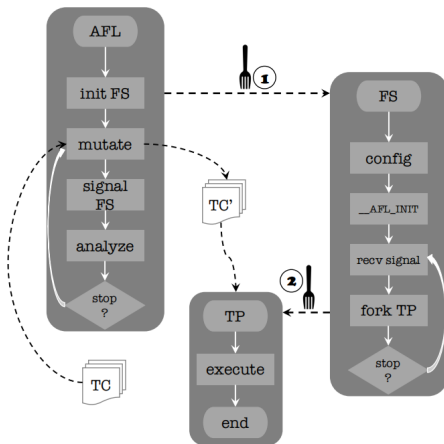


Figure 2: Simplified AFL forking workflow. FS: forking server, TC/TC': testcase, TP: testing program

Fork to keep status

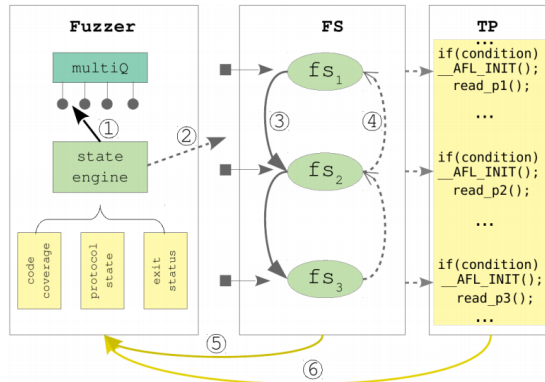
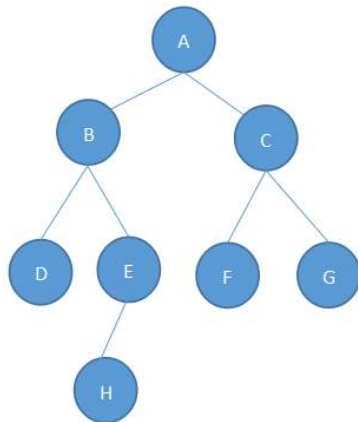


Figure 3: System Overview of our Stateful Fuzzer Design. FS: forkserver, multiQ: queues for storing different types of testcases, TP: testing program

Fork to keep status



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How to choose the status to fuzz?

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- During the profiling stage, each packet is fuzzed for a fixed amount of time(one hour)
- Provide an overview of code coverage and fuzzing queue related to each packet
- Higher code coverage and more queue entries will be assign more fuzzing time
- Higher code coverage and more queue entries will have a larger probability to be progressed

OpenSSL v101

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Table 1: Statistics of fuzzing single packet (OpenSSL v101) at four different stages using default AFL for 6 and 24 hours.

	Code Coverage(%)	Unique Crashes	Cycles Done	Total # of Executions(M)	Time (hours)
p1	9.51	1	4	7.87	6
p2	10.18	9	0	12.68	6
p3	5.56	9	15	12.21	6
p4	2.61	6	157	12.43	6

	Code Coverage(%)	Unique Crashes	Cycles Done	Total # of Executions(M)	Time (hours)
p1	9.64	11	30	42.05	24
p2	11.16	9	6	49.58	24
p3	5.6	14	410	66.20	24
p4	2.61	9	1308	54.80	24

Improved coverage: 19.27%(24hour)

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Packet type, Packet field value, Packet queue → Crash or not?

Machine learning

Filter test cases

Speed up!