

Foundations of Machine Learning in Python

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Overview

Neural networks

Classification with neural networks

Neural networks

The wonders of the human visual system



Figure: Most humans effortlessly recognize the digits 5 0 4 1 9 2 1 3.

Biological motivation

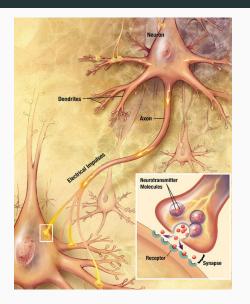


Image source: en.wikipedia.org

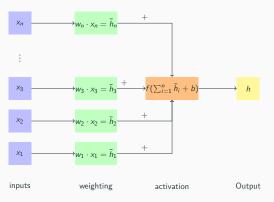
Foundations of Machine Learning in Python $\cup$$ Neural networks

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- Biological motivation
- A Human brain contains approximately 86 billion neurons.
- 10¹⁴ to 10¹⁵ synapses connect these neurons.
- Neurons recieve inputs from dentrites.
- and can produce outputs signals along its axon.
- Axons are connect neurons, modelled by weighting inputs wx.
- Neuron inputs can be inhibitive (negative weight) or
- excitory (positive weight).
- If enough inputs exite a neuron it fires.
- The activation function aims to mimic this behaviour.
- Even though neural networks started out as biologically motivated,
- engineering efforts have since diverged from biology.

The perceptron

Can computers recognize digits? Mimic biological neurons,



Formally a single perceptron is defined as

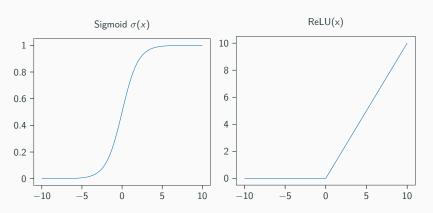
$$f(\mathbf{w}^{\mathsf{T}}\mathbf{x}) = h \tag{1}$$

with $\mathbf{w} \in \mathbb{R}^n$, $\mathbf{x} \in \mathbb{R}^n$ and $h \in \mathbb{R}$.

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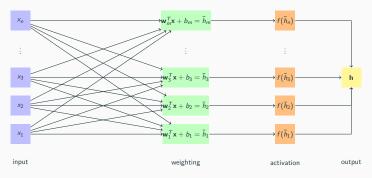
The activation function f

Two popular choices for the activation function f.



Arrays of perceptrons

Let's extend the definition to cover an array of perceptrons:



Every input is connected to every neuron. In matrix language, this turns into

$$\bar{\mathbf{h}} = \mathbf{W}\mathbf{x} + \mathbf{b}, \qquad \qquad \mathbf{h} = f(\bar{\mathbf{h}}).$$
 (2)

With $\mathbf{W} \in \mathbb{R}^{m,n}$, $\mathbf{x} \in \mathbb{R}^n$, $\mathbf{b} \in \mathbb{R}^m$, and $\mathbf{h}, \bar{\mathbf{h}} \in \mathbb{R}^m$.

The loss function

To choose weights for the network, we require a quality measure. We already saw the mean squared error cost function,

$$C_{\text{mse}} = \frac{1}{2} \sum_{k=1}^{n} (\mathbf{y}_k - \mathbf{h}_k)^2 = \frac{1}{2} (\mathbf{y} - \mathbf{h})^T (\mathbf{y} - \mathbf{h})$$
 (3)

This function measures the squared distance from each desired output. \mathbf{y} denotes the desired labels, and \mathbf{h} represents network output.

The gradient of the mse-cost-function

Both the mean squared error loss function and our dense layer are differentiable.

$$\frac{\partial C_{\text{mse}}}{\partial \mathbf{h}} = \mathbf{h} - \mathbf{y} = \triangle_{\text{mse}} \tag{4}$$

The \triangle symbol will re-appear. It always indicates incoming gradient information from above. If the labels are a vector of shape \mathbb{R}^m , \triangle and the network output \mathbf{h} must share this dimension.

The gradient of a dense layer

The chain rule tells us the gradients for the dense layer [Nie15]

$$\delta \mathbf{W} = [f'(\bar{\mathbf{h}}) \odot \triangle] \mathbf{x}^T, \qquad \delta \mathbf{b} = f'(\bar{\mathbf{h}}) \odot \triangle, \qquad (5)$$

$$\delta \mathbf{x} = \mathbf{W}^{\mathsf{T}}[f'(\bar{\mathbf{h}}) \odot \triangle], \tag{6}$$

where \odot is the element-wise product. δ denotes the cost function gradient for the value following it [Gre+16].

Modern libraries will take care of these computations for you! You can choose to verify these equations yourself by completing the optional deep learning project.

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The gradient of a dense layer

On the board, derive: Recall the chain rule $(g(h(x)))' = g'(h(x)) \cdot h'(x)$. For the activation function, we have,

$$\bar{\mathbf{h}} = f(\bar{\mathbf{h}}) \tag{7}$$

$$\Rightarrow \delta \bar{\mathbf{h}} = f'(\bar{\mathbf{h}}) \odot \triangle \tag{8}$$

For the weight matrix,

$$\bar{\mathbf{h}} = \mathbf{W}\mathbf{x} + \mathbf{b}$$
 (9)

$$\Rightarrow \delta \mathbf{W} = \delta \bar{\mathbf{h}} \mathbf{x}^T = [f'(\bar{\mathbf{h}}) \odot \triangle]^T \mathbf{x}$$
 (10)

For the bias,

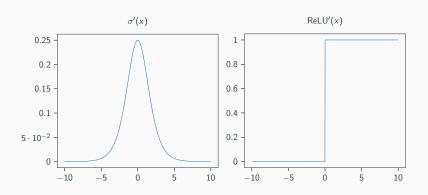
$$\bar{\mathbf{h}} = \mathbf{W}\mathbf{x} + \mathbf{b} \tag{11}$$

$$\Rightarrow \delta \mathbf{b} = 1 \odot \delta \bar{\mathbf{h}} = [f'(\bar{\mathbf{h}}) \odot \triangle]$$
 (12)

Derivatives of our activation functions

$$\sigma'(x) = \sigma \cdot (1 - \sigma(x)) \tag{13}$$

$$ReLU' = H(x) \tag{14}$$



Perceptrons for functions

The network components described this far already allow function learning. Given a noisy input signal $x \in \mathbb{R}^m$ and a ground through output $y \in \mathbb{R}^m$, define,

$$\mathbf{h} = \sigma(\mathbf{W}\mathbf{x} + \mathbf{b}) \tag{15}$$

$$\mathbf{y}_{\mathsf{net}} = \mathbf{W}_{y} \mathbf{h} \tag{16}$$

With $\mathbf{W} \in \mathbb{R}^{m,n}$, $\mathbf{x} \in \mathbb{R}^n$ and $\mathbf{b} \in \mathbb{R}^m$. m and n denote the number of neurons and the input signal length. For signal denoising, input and output have the same length. Therefore $\mathbf{W}_y \in \mathbb{R}^{n,m}$.

Denoising a cosine

Training works by iteratively descending along the gradients. For ${\bf W}$ the weights at the next time step τ are given by,

$$\mathbf{W}_{\tau+1} = \mathbf{W}_{\tau} + \epsilon \cdot \delta \mathbf{W}_{\tau}. \tag{17}$$

The step size is given by ϵ . At $\tau=0$ matrix entries are random. $\mathcal{U}[-0.1,0.1]$ is a reasonable choice here. The process is the same for all other network components.

Denoising a cosine

Optimization for 500 steps leads to the output below:

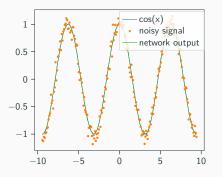


Figure: The cosine function is shown in blue. A noisy network input in orange, and a denoised network output in green.

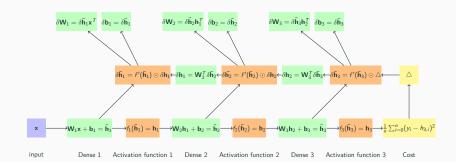
Classification with neural networks

Deep multi-layer networks

Stack dense layers and activations to create deep networks.



Backpropagation



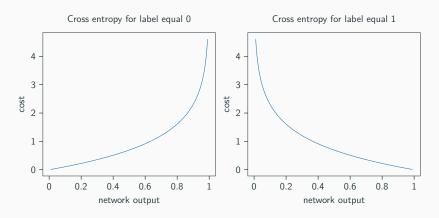
The cross-entropy loss

The cross entropy loss function is defined as [Nie15; Bis06]

$$C_{ce}(\mathbf{y}, \mathbf{o}) = -\sum_{k}^{n_o} [(\mathbf{y}_k \ln \mathbf{o}_k) + (\mathbf{1} - \mathbf{y}_k) \ln(\mathbf{1} - \mathbf{o}_k)]. \tag{18}$$

Understanding how cross entropy works

To understand cross entropy lets consider the boundary cases y=0 and y=1.



Gradients and cross-entropy

If a sigmoidal activation function produced ${\bf o}$ the gradients can be computed using [Nie15; Bis06]

$$\frac{\partial C_{ce}}{\partial \mathbf{h}} = \sigma(\mathbf{o}) - \mathbf{y} = \triangle_{ce}$$
 (19)

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Classification with neural networks

Gradients and cross-entropy

Following [Nie15], substitute $\sigma(\mathbf{0})$ into eq 19.



Gradients and cross-entropy



The MNIST-Dataset



Figure: The MNIST-dataset contains 70k images of handwritten digits.

Validation and Test data splits

- To ensure the correct operation of the systems we devise, it is paramount to hold back part of the data for validation and testing.
- Before starting to train, split off validation and test data.
- The 70k MNIST samples could, for example, be partitioned into 59k training images. 1k validation images and 10k test images.

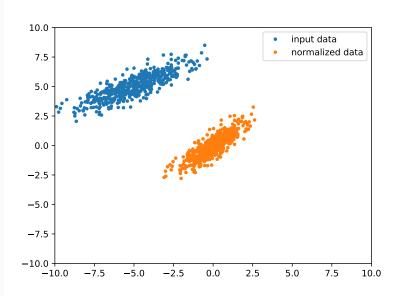
Input-preprocessing

Standard initializations and learning algorithms assume an approximately standard normal distribution of the network inputs. Consequently we must rescale the data using,

$$\mathbf{X}_{n} = \frac{\mathbf{X} - \mu}{\sigma} \tag{20}$$

With μ and σ the training set mean and standard deviation. And the data matrix $\mathbf{X} \in \mathbb{R}^{b,n}$ with a row for each data point. b denotes the number of data points and n the data dimension.

The effect of normalization



Whitening the inputs

Instead of deviding by the standard deviation, rescale the centered data with the singular values of the covariance matrix.

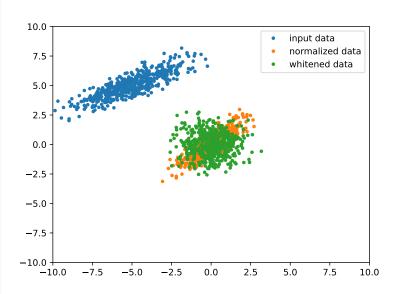
$$\mathbf{C} = \frac{1}{n} (\mathbf{X} - \mu)^T (\mathbf{X} - \mu)$$
 (21)

With n as the total number of data points. Whitening now uses the singular values of ${\bf C}$ to rescale the data,

$$\mathbf{X}_{w} = \frac{(\mathbf{X} - \mu)}{\sqrt{\sigma} + \epsilon} \tag{22}$$

With ϵ i.e. equal to $1e^{-8}$ for numerical stability.

The effect of Whitening



Label-encoding

It has proven useful to have individual output neurons produce probabilities for each class. Given integer labels $1,2,3,4,\dots \in \mathbb{Z}$. One-hot encoded label vectors have a one at the labels positions and zeros elsewhere. I.e.

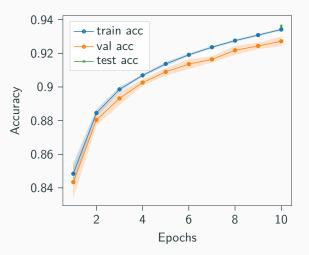
$$\begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \\ \vdots \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \\ \vdots \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \\ \vdots \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \\ \vdots \end{pmatrix}, \dots$$

$$(23)$$

for the integer label sequence above.

MNIST-Classification

Training a three-layer dense network on mnist for five runs leads to:



Conclusion

- Preprocessing followed by forward-passes, backward-passes, and testing form the classic training pipeling.
- Using the pipeline, artificial neural networks enable computers to make sense of images.
- The optimization result depends on the initialization.
- The initialization depends on the pseudo-randomness-seed.
- Seed-values must be recorded.

References



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Literature ii



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