(version v0.1.2, 2011-03-28) /home/gis/Documents/interface 10032011/interface Settings.pv

Modul with default settings and constants.

This module contains all global constants that are used within the interface. These global constants should not be changed. Furthermore in this module is a class containing default values that are read from the related XML file. These values are default values and can be changed by the user. Another class in this module defines the logger that is used within this program.

This module can also be used by other modules that want to use these values.

Modules

logging

xml.dom.minidom

Classes

DefaultSettings LoggingInterface

class **DefaultSettings**

Class with default settings for the data interface that can be changed by the user by modifying the related XML document with file name declared in constant FILENAME_DEFAULT_SETTINGS_XML

Methods defined here:

__init__(self)

Constructor - Reading related XML file and storing values as attributes in class

class LoggingInterface

Class for initialization and destruction of defined loggers using the logging API of Python

```
Methods defined here:
```

```
__del__(self)
```

Destructor

__init__(self, rootName_, logLevelConsole_, logLevelFile_)

Constructor

INPUT PARAMETERS:

logLevelFile - Declares the minimum level that is used by the file handler

COMMENTS:

The same name as defined here in the argument 'rootName' must be used for all loggers of an instance.

Functions

POINTER(...)

```
addressof(...)
```

```
addressof(C instance) -> integer
```

Return the address of the C instance internal buffer

```
alignment(...)
     alignment(C type) -> integer
     alignment(C instance) -> integer
     Return the alignment requirements of a C instance
byref(...)
     byref(C instance[, offset=0]) -> byref-object
     Return a pointer lookalike to a C instance, only usable
     as function argument
get errno(...)
pointer(...)
resize(...)
     Resize the memory buffer of a ctypes instance
set_conversion_mode(...)
     set_conversion_mode(encoding, errors) -> (previous-encoding, previous-
     errors)
     Set the encoding and error handling ctypes uses when converting
     between unicode and strings. Returns the previous values.
set_errno(...)
sizeof(...)
     sizeof(C type) -> integer
     sizeof(C instance) -> integer
     Return the size in bytes of a C instance
ALL FLOATS = ['float64', 'double', 'Float64', 'f8', 'float', 'float32', 'Float32', 'f4']
'uint16', 'UInt16', 'u2', 'int', 'int32', 'Int32', 'integer', 'i4', ...]
BOOL = ['bool', 'Bool']
BYTE = ['byte', 'int8', 'i1']
COORD_KEYWORDS = ['time', 'height', 'elev', 'depth', 'lat', 'latitude', 'lon', 'longitude', '_id']
DECLARATION_NETCDF_STATION = '_time_series'
DEFAULT MODE = 0
DOUBLE = ['float64', 'double', 'Float64', 'f8']
FILENAME_DEFAULT_SETTINGS_XML = 'interface_Settings.xml'
FILENAME_SUFFIX_NCML = '__ncml.xml'
FILENAME_SUFFIX_NETCDF = '.nc'
FILENAME_SUFFIX_NUMPYDATA = '__data.npy'
FILENAME SUFFIX NUMPYXML = ' coords.xml'
FLOAT = ['float', 'float32', 'Float32', 'f4']
```

Data

```
ALL_INTS = ['byte', 'int8', 'i1', 'ubyte', 'UByte', 'uint8', 'u1', 'short', 'int16', 'Int16', 'i2', 'ushort',
GDAL_DTYPES = ['byte', 'int8', 'i1', 'short', 'int16', 'Int16', 'i2', 'ushort', 'uint16', 'UInt16', 'u2',
'int', 'int32', 'Int32', 'integer', 'i4', 'uint', 'uint32', 'UInt32', 'unsigned_integer', ...]
HEIGHT = ['height', 'elev', 'depth']
HEIGHT\_UNITS = ['m', '1']
ID = [' id']
INTEGER = ['int', 'int32', 'Int32', 'integer', 'i4']
INTERFACE_LOGGER_ROOT = 'interface'
LATITUDE = ['lat', 'latitude']
LATITUDE_UNITS = ['degrees_north']
LONG = ['long', 'int64', 'Int64', 'i8']
LONGITUDE = ['lon', 'longitude']
LONGITUDE_UNITS = ['degrees_east']
MODEL_REFERENCE_TIME_UNITS = ['hours since 1970-01-01 00:00:0.0', 'msec since
1970-01-01 00:00:0.0']
NETCDF3_DTYPES = ['byte', 'int8', 'i1', 'short', 'int16', 'Int16', 'i2', 'int', 'int32', 'Int32',
'integer', 'i4', 'float', 'float32', 'Float32', 'f4', 'float64', 'double', 'Float64', 'f8', ...]
NETCDF_FORMAT = 'NETCDF3_CLASSIC'
NUMPY_DTYPES = ['bool', 'Bool', 'byte', 'int8', 'i1', 'ubyte', 'UByte', 'uint8', 'u1', 'short',
```

```
'int16', 'Int16', 'i2', 'ushort', 'uint16', 'UInt16', 'u2', 'int', 'int32', 'Int32', ...]
RTLD\_GLOBAL = 256
RTLD_LOCAL = 0
SHORT = ['short', 'int16', 'Int16', 'i2']
STRING = ['char', 'string', 'S1']
TIME = ['time']
U_BYTE = ['ubyte', 'UByte', 'uint8', 'u1']
U_INTEGER = ['uint', 'uint32', 'UInt32', 'unsigned_integer', 'u4']
U_LONG = ['ulong', 'uint64', 'UInt64', 'u8']
U_SHORT = ['ushort', 'uint16', 'UInt16', 'u2']
_author_ = 'Nicolai Holzer'
_author_email_ = 'first-name dot last-name @ mailbox.tu-dresden.de'
__date__ = '2011-03-28'
__version__ = 'v0.1.2'
cdll = <ctypes.LibraryLoader object>
memmove = <CFunctionType object>
memset = <CFunctionType object>
pydll = <ctypes.LibraryLoader object>
pythonapi = <PyDLL 'None', handle 329918 at b74e634c>
```

Author

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