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# CIF\_ISP10\_Driver\_User\_Manual

(技术部,图形显示中心)

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# 版本历史

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# 1. 文档适用平台

芯片平台	软件系统	支持情况
RK3399	Linux(Kernel-4.4)	Υ
RK3288	Linux(Kernel-4.4)	Υ

此类平台的 isp driver 按照 isp 硬件版本来区分,具体命名如下:

RK3288/RK3399 平台 ISP Driver 名称: cif\_isp10

# 2. Camera 文件目录说明

# 3. Camera 设备注册(DTS)

# 3.1 MIPI Sensor 注册

```
camera0: camera-module@36 {
    status = "okay";//是否加载模块,默认开启
    compatible = "omnivision,ov2710-v4l2-i2c-subdev";
    //omnivision sensor 类型
    //ov2710-v4l2-i2c-subdev 中 ov2710 为 sensor 型号
    //需要与驱动名字一致
    reg = <0x36>;// Sensor I2C 设备地址
```



```
device_type = "v4l2-i2c-subdev";//设备类型
     clocks = <&clk_cif_out>;//sensor clickin 配置
     clock-names = "clk_cif_out";
     pinctrl-names = "rockchip,camera_default", "rockchip,camera_sleep";
     pinctrl-0 = <&cif_dvp_clk_out>;
     pinctrl-1 = <&cif_dvp_clk_out_sleep>;
     rockchip,pd-gpio = <&gpio3 GPIO_B0 GPIO_ACTIVE_HIGH>;
     //powerdown 管脚分配及有效电平
     rockchip,pwr-gpio = <&gpio3 GPIO_B5 GPIO_ACTIVE_HIGH>;
     //power 管脚分配及有效电平
     rockchip,rst-gpio = <&gpio3 GPIO D1 GPIO ACTIVE LOW>;
     //reset 管脚分配及有效电平
     rockchip,camera-module-mclk-name = "clk_cif_out";//mclk 时钟源配置
     rockchip,camera-module-facing = "back";//前后置配置
     rockchip,camera-module-name = "LA6110PA";//Camera 模组名称
     rockchip,camera-module-len-name = "YM6011P";//Camera 模组镜头
     rockchip,camera-module-fov-h = "128";//模组水平可视角度配置
     rockchip,camera-module-fov-v = "55.7";//模组垂直可视角度配置
     rockchip,camera-module-orientation = <0>;//模组角度设置
     rockchip,camera-module-flip = <0>;
     rockchip,camera-module-mirror = <0>;
//以上2个属性控制摄像头驱动中的镜像配置,如果图像旋转180度,可以将这2个属性修改
成相反的值即可旋转 180;
     /* resolution.w, resolution.h, defrect.left, defrect.top, defrect.w, defrect.h */
     rockchip,camera-module-defrect0 = <1920 1080 0 0 1920 1080>;
     // resolution.w: sensor 输出列数,
```



```
//resolution.h: sensor 输出行数,

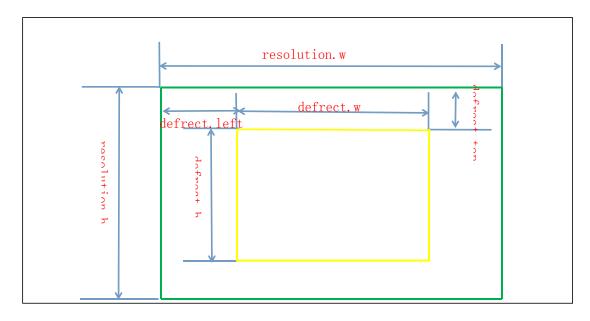
// defrect.left:输出偏移列数,

// defrect.top:输出偏移行数,

// defrect.w:输出列数, defrect.left+defrect.w<=resolution.w,

//defrect.h:输出行数,defrect.h+defrect.top<=resolution.h,

//具体如下图所示:
```



```
rockchip,camera-module-flash-support = <0>;//flash 控制开关
rockchip,camera-module-mipi-dphy-index = <0>;
//sensor 实际使用的 phy,要与硬件实际连接对应
};

&i2c1 { //配置 Camera 设备连接到哪个 I2C 模块上,一般为 I2C1
status = "okay";//是否加载 i2c 模块,默认开启
#include "rv1108-camb-xx.dtsi"
};

&cif_isp0 {
rockchip,camera-modules-attached = <&camera0 &camera1 &camera2>;
//配置需要使用的 camera 列表,连接到 ISP 设备节点
```



```
status = "okay";
};
```

#### 3.2 DVP Sensor 注册

```
camera2: camera-module@1a {
   status = "okay";
   compatible = "sony,imx323-v4l2-i2c-subdev";
   reg = <0x1a>;
   device_type = "v4l2-i2c-subdev";
   clocks = <&clk_cif_out>;
   clock-names = "clk_cif_out";
   pinctrl-names = "rockchip,camera_default", "rockchip,camera_sleep";
   pinctrl-0 = <&cif_dvp_d0d1 &cif_dvp_d2d9 &cif_dvp_d10d11
       &cif_dvp_clk_in &cif_dvp_clk_out &cif_dvp_sync>;
   pinctrl-1 = <&cif_dvp_d0d1_sleep &cif_dvp_d2d9_sleep
       &cif_dvp_d10d11_sleep &cif_dvp_clk_in_sleep
       &cif_dvp_clk_out_sleep &cif_dvp_sync_sleep>;
//DVP pin 引脚配置,具体定义在文件 rv1108.dtsi 中
其它配置和 MIPI Sensor 相同
   rockchip,pd-gpio = <&gpio3 GPIO_D1 GPIO_ACTIVE_LOW>;
   rockchip,pwr-gpio = <&gpio3 GPIO_B5 GPIO_ACTIVE_HIGH>;
   rockchip,rst-gpio = <&gpio3 GPIO_B0 GPIO_ACTIVE_LOW>;
   rockchip,camera-module-mclk-name = "clk_cif out";
   rockchip,camera-module-facing = "back";
   rockchip,camera-module-name = "LA6114PA";
   rockchip,camera-module-len-name = "YM6011P";
```



```
rockchip,camera-module-fov-h = "122";
rockchip,camera-module-fov-v = "63";
rockchip,camera-module-orientation = <0>;
rockchip,camera-module-iq-flip = <0>;
rockchip,camera-module-iq-mirror = <0>;
rockchip,camera-module-flip = <0>;
rockchip,camera-module-mirror = <0>;
rockchip,camera-module-mirror = <0>;
rockchip,camera-module-mirror = <0>;
/* resolution.w, resolution.h, defrect.left, defrect.top, defrect.w, defrect.h */
rockchip,camera-module-defrect0 = <2200 1125 48 13 1920 1080>;
rockchip,camera-module-flash-support = <0>;
};
```

# 4. Camera 设备驱动

Camera Sensor 采用 I2C 与主控进行交互,目前 Sensor driver 按照 I2C 设备驱动方式实现,sensor driver 同时采用 v4l2 subdev 的方式实现与 host driver 之间的交互。 文件列表如下:

文件名称	描述
ov_camera_module.c	OV Sensor 驱动公共函数文件
ov4689_v4l2-i2c-subdev.c	OV4689 Sensor 驱动
aptina_camera_module.c	Aptina Sensor 驱动公共函数文件
ar0330cs_v4l2-i2c-subdev.c	AR0330 Sensor 驱动
imx_camera_module.c	Sony Sensor 驱动公共函数文件
imx323_v4l2-i2c-subdev.c	IMX323 Sensor 驱动文件
rk_camera_module.c	平台 Sensor 驱动公共函数实现



# 4.1 数据类型简要说明

# struct i2c\_driver

```
[说明]
定义 i2c 设备驱动信息
[定义]
struct i2c_driver {
    .....

/* Standard driver model interfaces */
    int (*probe)(struct i2c_client *, const struct i2c_device_id *);
    int (*remove)(struct i2c_client *);
    .....

struct device_driver driver;
    const struct i2c_device_id *id_table;
    ......
};
```

# [关键成员]

成员名称	描述
@driver	Device driver model driver
	主要包含驱动名称和与 DTS 注册设备进行匹配的 of_match_table。
	当 of_match_table 中的 compatible 域和 dts 文件的 compatible
	域匹配时,.probe 函数才会被调用
@id_table	List of I2C devices supported by this driver
@probe	Callback for device unbinding
@remove	Callback for device unbinding



```
[示例]
```

```
static const struct i2c_device_id ov4689_id[] = {
 { ov4689_DRIVER_NAME, 0 },
 { }
};
static struct of_device_id ov4689_of_match[] = {
 {.compatible = "omnivision,ov4689-v4l2-i2c-subdev"},
 {},
};
static struct i2c_driver ov4689_i2c_driver = {
 .driver = {
     .name = ov4689_DRIVER_NAME,
     .owner = THIS_MODULE,
     .of_match_table = ov4689_of_match
 },
  .probe = ov4689_probe,
  .remove = ov4689_remove,
 .id_{table} = ov4689_{id}
};
struct v4I2_subdev_core_ops
[说明]
Define core ops callbacks for subdevs
[定义]
struct v4l2_subdev_core_ops {
 . . . . . .
```



```
int (*g_ctrl)(struct v4l2_subdev *sd, struct v4l2_control *ctrl);
int (*s_ctrl)(struct v4l2_subdev *sd, struct v4l2_control *ctrl);
int (*s_ext_ctrls)(struct v4l2_subdev *sd, struct v4l2_ext_controls *ctrls);
long (*ioctl)(struct v4l2_subdev *sd, unsigned int cmd, void *arg);
......
int (*s_power)(struct v4l2_subdev *sd, int on);
......
```

# [关键成员]

成员名称	描述	
.g_ctrl	callback for VIDIOC_G_CTRL ioctl handler code	
.s_ctrl	callback for VIDIOC_S_CTRL ioctl handler code	
.s_ext_ctrls	callback for VIDIOC_S_EXT_CTRLS ioctl handler code	
.s_power	puts subdevice in power saving mode (on == 0) or normal	
	operation mode (on == 1).	
.ioctl	called at the end of ioctl() syscall handler at the V4L2 core.	
	used to provide support for private ioctls used on the	
	driver.	

#### [示例]

```
static struct v4I2_subdev_core_ops ov4689_camera_module_core_ops = {
    .g_ctrl = ov_camera_module_g_ctrl,
    .s_ctrl = ov_camera_module_s_ctrl,
    .s_ext_ctrls = ov_camera_module_s_ext_ctrls,
    .s_power = ov_camera_module_s_power,
    .ioctl = ov_camera_module_ioctl
```



**}**;

# struct v4l2\_subdev\_video\_ops

```
[说明]
```

Callbacks used when v4l device was opened in video mode.

#### [定义]

# [关键成员]

成员名称	描述
.s_frame_interval	callback for VIDIOC_S_FRAMEINTERVAL ioctl handler
	code
.s_stream	used to notify the driver that a video stream will start or
	has stopped

#### [示例]

```
static struct v4I2_subdev_video_ops ov4689_camera_module_video_ops = {
    .s_frame_interval = ov_camera_module_s_frame_interval,
    .s_stream = ov_camera_module_s_stream
```



**}**;

# struct v4l2\_subdev\_pad\_ops

```
[说明]
v4l2-subdev pad level operations
[定义]
struct v4l2_subdev_pad_ops {
 int (*enum_frame_interval)(struct v4l2_subdev *sd,
                struct v4l2_subdev_pad_config *cfg,
                struct v4I2_subdev_frame_interval_enum *fie);
 int (*get_fmt)(struct v4l2_subdev *sd,
            struct v4l2_subdev_pad_config *cfg,
            struct v4l2_subdev_format *format);
 int (*set_fmt)(struct v4l2_subdev *sd,
            struct v4l2_subdev_pad_config *cfg,
            struct v4l2_subdev_format *format);
```

# **}**;

# [关键成员]

成员名称	描述
. enum_frameintervals	callback for VIDIOC_SUBDEV_ENUM_FRAME_INTERVAL
	ioctl handler code.
.s_fmt	callback for VIDIOC_SUBDEV_G_FMT ioctl handler code.



.g\_fmt callback for VIDIOC\_SUBDEV\_S\_FMT ioctl handler code

```
[示例]
```

```
static struct v4l2_subdev_pad_ops ov4689_camera_module_pad_ops = {
    .enum_frame_interval = ov_camera_module_enum_frameintervals,
    .get_fmt = ov_camera_module_g_fmt,
    .set_fmt = ov_camera_module_s_fmt,
};
static struct v4l2_subdev_ops ov4689_camera_module_ops = {
    .core = &ov4689_camera_module_core_ops,
    .video = &ov4689_camera_module_video_ops,
    .pad = &ov4689_camera_module_pad_ops
};
```

# struct ov\_camera\_module\_custom\_config

```
[说明]
```

定义 ov camera sensor 驱动函数操作集

#### [定义]



# [关键成员]

成员名称	描述
.start_streaming	start_streaming: (mandatory) will be called when sensor
	should be put into streaming mode right after the base config
	has been written to the sensor. After a successful call of this
	function, the sensor should start delivering frame data.
	调用该函数前,Sensor 不允许输出数据流
.stop_streaming	stop_streaming: (mandatory) will be called when sensor
	should stop delivering data. After a successful call of this
	function, the sensor should not deliver any more frame data.
	调用该函数后,Sensor 不允许输出数据流
.s_ext_ctrls	Sensor 控制函数, callback for VIDIOC_S_EXT_CTRLS ioctl
	handler code (V4L2_CID_GAIN、V4L2_CID_EXPOSURE)



.g_timings	获取 Sensor timing 相关参数,例如:PCLK,HTS,VTS
.check_camera_id	check_camera_id: (optional) will be called when the sensor is
	powered on. If provided should check the sensor ID/version
	required by the custom driver. Register access should be
	possible when this function is invoked.
.set_flip	设置 Sensor 镜像
.g_exposure_valid	获取 Sensor 曝光生效场数 (1 帧 = 2 场)
_frame	返回值:
	0 当前帧及时生效
	2 后一帧生效
	4 后 2 帧生效
.power_up_delays	Sensor 操作时延:
_ms[3]	power_up_delays_ms [0]: 上电后时延
	power_up_delays_ms [1]: 硬件 power down 唤醒后时延
	power_up_delays_ms [2]: Stream on 后时延

# [示例]

```
static struct ov_camera_module_custom_config ov4689_custom_config = {
    .start_streaming = ov4689_start_streaming,
    .stop_streaming = ov4689_stop_streaming,
    .s_ctrl = ov4689_s_ctrl,
    .s_ext_ctrls = ov4689_s_ext_ctrls,
    .g_ctrl = ov4689_g_ctrl,
    .g_timings = ov4689_g_timings,
    .check_camera_id = ov4689_check_camera_id,
    .set_flip = ov4689_set_flip,
    .configs = ov4689_configs,
```



```
.num_configs = ARRAY_SIZE(ov4689_configs),
.power_up_delays_ms = {5, 20, 0}
};
```

# struct ov\_camera\_module\_config

```
[说明]
定义 ov camera sensor 配置属性
[定义]
struct ov_camera_module_config {
 const char *name;
 struct v4l2_mbus_framefmt frm_fmt;
 struct v4l2_subdev_frame_interval frm_intrvl;
 bool auto_exp_enabled;
 bool auto_gain_enabled;
 bool auto_wb_enabled;
 struct ov_camera_module_reg *reg_table;
 u32 reg_table_num_entries;
 struct ov_camera_module_reg *reg_diff_table;
 u32 reg_diff_table_num_entries;
 u32 v_blanking_time_us;
 u32 line_length_pck;
 u32 frame_length_lines;
 struct ov_camera_module_timings timings;
 bool soft_reset;
 bool ignore_measurement_check;
 struct pltfrm_cam_itf itf_cfg;
```



**}**;

# [关键成员]

成员名称	描述
.name	当前配置名称
.frm_fmt	当前配置数据格式,参考 struct v4l2_mbus_framefmt 定义
	.width: frame width
	.height: frame height
	.code: data format code (from enum v4l2_mbus_pixelcode)
.frm_intrvl	Pad-level frame rate (from struct v4l2_subdev_frame_interval)
.reg_table	当前配置寄存器列表
.v_blanking_time	当前配置场消隐时间
_us	
PLTFRM_CAM_IT	硬件接口属性定义,参考 struct pltfrm_cam_itf
F_MIPI_CFG	

# [示例]

```
static struct ov_camera_module_config ov4689_configs[] = {
    .name = "2688x1520_30fps",
    .frm_fmt = {
        .width = 2688,
        .height = 1520,
        .code = V4L2_MBUS_FMT_SBGGR10_1X10
},
    .frm_intrvl = {
        .interval = {
            .numerator = 1,
            .denominator = 30
```



```
}
},
.auto_exp_enabled = false,
.auto_gain_enabled = false,
.auto_wb_enabled = false,
.reg_table = (void *)ov4689_init_tab_2688_1520_30fps,
.reg_table_num_entries = ARRAY_SIZE(ov4689_init_tab_2688_1520_30fps),
.v_blanking_time_us = 6100,
PLTFRM_CAM_ITF_MIPI_CFG(0, 2, 999, ov4689_EXT_CLK)
};
```

# PLTFRM\_CAM\_ITF\_MIPI\_CFG

#### [说明]

定义 MIPI 硬件接口属性

#### [定义]

#define PLTFRM\_CAM\_ITF\_MIPI\_CFG(v, nb, br, mk)

# [关键成员]

成员名称	描述
v	mipi visual channel number index
	value: 0,1,2,3
nb	mipi lanes number
	value: 1,2,4
br	mipi bit rate(单位: Mbps)
mk	Sensor 工作参考时钟频率(单位:Hz)

# [示例]

PLTFRM\_CAM\_ITF\_MIPI\_CFG(0, 2, 999, ov4689\_EXT\_CLK)



# PLTFRM\_CAM\_ITF\_DVP\_CFG

# [说明]

定义 DVP 并口硬件接口属性

# [定义]

#define PLTFRM\_CAM\_ITF\_DVP\_CFG(ty, vs, hs, ck, ck\_hz, mk)

# [关键成员]

成员名称	描述
ty	并口类型
	value:
	PLTFRM_CAM_ITF_BT601_8 = 0x20000071, //8bit 位宽 BT601
	PLTFRM_CAM_ITF_BT656_8 = 0x20000072,// 8bit 位宽 BT656
	PLTFRM_CAM_ITF_BT601_10 = 0x20000091, //10bit 位宽 BT601
	PLTFRM_CAM_ITF_BT656_10 = 0x20000092,
	PLTFRM_CAM_ITF_BT601_12 = 0x200000B1,
	PLTFRM_CAM_ITF_BT656_12 = 0x200000B2,
	PLTFRM_CAM_ITF_BT601_16 = 0x200000F1,
	PLTFRM_CAM_ITF_BT656_16 = 0x200000F2,
	PLTFRM_CAM_ITF_BT656_8I = 0x20000172 //8bit BT656 Interlace
	格式
vs	硬件场同步信号有效电平(BT601 有效)
hs	硬件行同步信号有效电平(BT601 有效)
ck:	Pclk 采集有效边沿
mk	Sensor 工作参考时钟频率(单位:Hz)

# [示例]

PLTFRM\_CAM\_ITF\_DVP\_CFG(

PLTFRM\_CAM\_ITF\_BT601\_12,



PLTFRM\_CAM\_SIGNAL\_HIGH\_LEVEL,
PLTFRM\_CAM\_SIGNAL\_HIGH\_LEVEL,
PLTFRM\_CAM\_SDR\_NEG\_EDG,
IMX323\_EXT\_CLK)

# 4.2 API 简要说明

# sensorxxx\_g\_VTS

# [描述]

获取当前 VTS 信息

# [语法]

static int sensorxxx\_g\_VTS(struct ov\_camera\_module \*cam\_mod, u32 \*vts)

# [参数]

参数名称	描述	输入输出
cam_mod	struct ov_camera_module 结构体指针	输入
*vts	sensor vts 指针	输出

#### [返回值]

返回值	描述
0	成功
非 0	失败

# sensorxxx\_auto\_adjust\_fps

# [描述]

根据设置曝光时间调整帧率

#### [语法]

static int sensorxxx\_auto\_adjust\_fps(struct ov\_camera\_module \*cam\_mod, u32 exp\_time)



# [参数]

参数名称	描述	输入输出
cam_mod	struct ov_camera_module 结构体指针	输入
exp_time	sensor 曝光行数	输入

# [返回值]

返回值	描述
0	成功
非 0	失败

# sensorxxx\_write\_aec

# [描述]

设置 sensor 曝光时间、增益。曝光时间以及增益值的寄存器换算由上层算法实现,驱动设置的为寄存器值,无需换算。

# [语法]

static int sensorxxx\_write\_aec(struct ov\_camera\_module \*cam\_mod)

# [参数]

参数名称	描述	输入输出
cam_mod	struct ov_camera_module 结构体指针	输入

# [返回值]

返回值	描述
0	成功
非 0	失败

# sensorxxx\_ filltimings

# [描述]

根据 sensor 的配置寄存器表,按照寄存器地址匹配方式查询时序参数,填写入相应的结构



体中,避免实时读取 I2C

# [语法]

static int sensorxxx\_filltimings(struct ov\_camera\_module\_custom\_config \*custom)

# [参数]

参数名称	描述	输入输出
cam_mod	struct ov_camera_module 结构体指针	输入

# [返回值]

返回值	描述
0	成功
非 0	失败

# sensorxxx\_ g\_timings

# [描述]

获取当前 Sensor 时序参数

# [语法]

static int sensorxxx\_g\_timings(struct ov\_camera\_module \*cam\_mod, strucov\_camera\_module\_timings \*timings)

# [参数]

参数名称	描述	输入输出
cam_mod	struct ov_camera_module 结构体指针	输入
*timings	时序信息结构体指针	输出

# [返回值]

返回值	描述
0	成功
非 0	失败



### sensorxxx\_set\_flip

# [描述]

根据当前的 flip/mirror 设置,修改 sensor 寄存器列表中相应寄存器设置,寄存器列表输入 sensor 后镜像生效

# [语法]

static int sensorxxx\_set\_flip(struct ov\_camera\_module \*cam\_mod, struct pltfrm\_camera\_module\_reg reglist[], int len)

# [参数]

参数名称	描述	输入输出
cam_mod	struct ov_camera_module 结构体指针	输入

# [返回值]

返回值	描述
0	成功
非 0	失败

# sensorxxx\_start\_streaming

# [描述]

打开 sensor 数据流输出

# [语法]

static int sensorxxx\_start\_streaming(struct ov\_camera\_module \*cam\_mod)

#### [参数]

参数名称	描述	输入输出	
cam_mod	struct ov_camera_module 结构体指针	输入	



# [返回值]

返回值	描述
0	成功
非 0	失败

# sensorxxx\_ stop \_streaming

# [描述]

关闭 sensor 数据流输出

# [语法]

static int sensorxxx\_stop\_streaming(struct ov\_camera\_module \*cam\_mod)

# [参数]

参数名称	描述	输入输出
cam_mod	struct ov_camera_module 结构体指针	输入

# [返回值]

返回值	描述
0	成功
非 0	失败

# sensorxxx\_check\_camera\_id

# [描述]

Sensor 硬件 ID 号校验

# [语法]

static int sensorxxx\_check\_camera\_id(struct ov\_camera\_module \*cam\_mod)

# [参数]

参数名称	描述	输入输出
cam_mod	struct ov_camera_module 结构体指针	输入



# [返回值]

返回值	描述
0	设备硬件 ID 匹配成功
非 0	失败

# 5. 驱动移植简单步骤说明

1) sensor 驱动的加载与 DTS 设备匹配;

static struct i2c\_driver ov4689\_i2c\_driver

2) 填写 senosr 寄存器设置列表以及相关的结构体信息;

static struct ov\_camera\_module\_config ov4689\_configs[]

3) RAW Sensor 实现 AEC 控制相关函数接口, YUV Sensor 忽略该步骤;

sensorxxx\_write\_aec

sensorxxx\_auto\_adjust\_fps

sensorxxx\_g\_VTS

sensorxxx\_filltimings

sensorxxx\_g\_timings

4) 实现 Sensor 数据流控制函数接口;

sensorxxx\_start\_streaming

sensorxxx\_stop\_streaming

5) DTS 文件设备硬件相关配置;

设备挂载的 I2C 通道是否正确?

I2C 设备地址是否配置正确?

电源控制引脚以及电源设置是否正确?

Power down、Reset 引脚以及电平是否正确?

设备数据接口配置是否正确?