

Tabu Graph Coloring

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Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

ArgList	??
ColorClass	This class represents one color or class of vertices - e.t. it keeps a set of vertices belonging to the same color. It might be empty	
		??
TabuSearch	A class, which implements the tabu search algorithm	
		??

Chapter 2

Class Documentation

2.1 ArgList Struct Reference

Public Attributes

- unsigned int **nColors**
- unsigned int **nIterations**
- unsigned int **tabuSize**
- unsigned int **nNeighbours**

The documentation for this struct was generated from the following file:

- include/Utils.h

2.2 ColorClass Class Reference

This class represents one color or class of vertices - e.t. it keeps a set of vertices belonging to the same color. It might be empty.

```
#include <ColorClass.h>
```

Public Member Functions

- **ColorClass** (const Graph &_g)
- **ColorClass** (const [ColorClass](#) &nC)
- [ColorClass](#) & **operator=** (const [ColorClass](#) &c)
- void [updateConflicts](#) ()
Recalculate number of conflicts in a class.
- void [updateCost](#) ()
Recalculate current cost function value based on the precalculated number of conflicts.
- int [conflictsChangeAfterRemoval](#) (unsigned int v) const
Calculate change in number of conflicts in a class if vertex v is removed without really removing it.
- int [conflictsChangeAfterAdding](#) (unsigned int v) const

- Calculate change in number of conflicts in a class if vertex v is added without really adding it.*

 - int `costChangeAfterRemoval` (unsigned int v) const
- Calculate cost function value change for the class if vertex v is removed without really removing it.*

 - int `costChangeAfterAdding` (unsigned int v) const
- Calculate cost function value change for the class, if vertex v is added without really adding it.*

 - void `addVertex` (unsigned int v)
- Add a new vertex to the class.*

 - int `getCost` () const
- Get current cost based on a current number of conflicts.*

 - int `getNConflicts` () const
- Get current number of conflicts in a class.*

 - bool `isEmpty` () const
- Is class empty.*

 - size_t `nVertices` () const
- Get number of vertices in a class.*

 - unsigned int `getVertex` (unsigned int index) const
- Find vertex with index.*

 - std::list< unsigned int > `getVertices` () const
- Obtain list of vertices belonging to the class.*

Static Public Member Functions

- static void `performMove` (`ColorClass` &from, `ColorClass` &to, unsigned int v)

Static method used to move one vertex from one class to another.

2.2.1 Detailed Description

This class represents one color or class of vertices - e.t. it keeps a set of vertices belonging to the same color. It might be empty.

2.2.2 Member Function Documentation

2.2.2.1 `conflictsChangeAfterAdding()`

```
int ColorClass::conflictsChangeAfterAdding (
    unsigned int  $v$  ) const
```

Calculate change in number of conflicts in a class if vertex v is added without really adding it.

Parameters

v	A vertex to be added.
-----	-----------------------

Returns

Change in number of conflicts.

2.2.2.2 conflictsChangeAfterRemoval()

```
int ColorClass::conflictsChangeAfterRemoval (
    unsigned int v ) const
```

Calculate change in number of conflicts in a class if vertex v is removed without really removing it.

Parameters

v	A vertex to be removed
---	------------------------

Returns

Change in number of conflicts

2.2.2.3 costChangeAfterAdding()

```
int ColorClass::costChangeAfterAdding (
    unsigned int v ) const
```

Calculate cost function value change for the class, if vertex v is added without really adding it.

Parameters

v	Vertex to be added
---	--------------------

Returns

Change in cost function value.

2.2.2.4 costChangeAfterRemoval()

```
int ColorClass::costChangeAfterRemoval (
    unsigned int v ) const
```

Calculate cost function value change for the class if vertex v is removed without really removing it.

Parameters

<i>v</i>	A vertex to removed.
----------	----------------------

Returns

Change in cost function value

2.2.2.5 `getCost()`

```
int ColorClass::getCost ( ) const
```

Get current cost based on a current number of conflicts.

Returns

Value of cost function.

2.2.2.6 `getVertex()`

```
unsigned int ColorClass::getVertex (
    unsigned int index ) const
```

Find vertex with index.

Parameters

<i>index</i>	Index of a vertex to be returned
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Returns

Vertex

2.2.2.7 `getVertices()`

```
std::list<unsigned int> ColorClass::getVertices ( ) const
```

Obtain list of vertices belonging to the class.

Returns

list of vertices belonging to the class

2.2.2.8 nVertices()

```
size_t ColorClass::nVertices ( ) const
```

Get number of vertices in a class.

Returns

Number of vertices in a class.

2.2.2.9 performMove()

```
static void ColorClass::performMove (
    ColorClass & from,
    ColorClass & to,
    unsigned int v ) [static]
```

Static method used to move one vertex from one class to another.

Parameters

<i>from</i>	ColorClass from which a vertex should be taken
<i>to</i>	ColorClass to which a vertex should be moved
<i>v</i>	vertex

This method updates number of conflicts in the 'from' and 'to' classes. It also updates the cost function and performs the vertex move.

The documentation for this class was generated from the following file:

- include/colorClass.h

2.3 TabuSearch Class Reference

A class, which implements the tabu search algorithm.

```
#include <tabu.h>
```

Public Member Functions

- **TabuSearch** (unsigned int nIterations, unsigned int tabuSize, size_t kColors, unsigned int nNeighbours, const Graph &ng)
- int [getCost](#) () const
Get current best cost function value.
- unsigned int [getChromaticNumber](#) () const
Get curent best chromatic number found.

- unsigned int [getNumberOfConflicts](#) () const
Get number of conflicts in a currently best solution.
- Solution [getSolution](#) () const
Get currently best solution.
- void [optimize](#) (bool verbose)
This method performs tabu search algorithm.

2.3.1 Detailed Description

A class, which implements the tabu search algorithm.

2.3.2 Member Function Documentation

2.3.2.1 [getSolution\(\)](#)

```
Solution TabuSearch::getSolution ( ) const
```

Get currently best solution.

Returns

Best solution found - a vector of [ColorClass](#)

2.3.2.2 [optimize\(\)](#)

```
void TabuSearch::optimize (
    bool verbose )
```

This method performs tabu search algorithm.

Parameters

<i>verbose</i>	If set to true it prints all cost function values
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The documentation for this class was generated from the following file:

- include/tabu.h