

# Release Notice v3.0

## New features

- **Fighting added:** The Everbies world arena has now opened and you are welcome to compete against a wide range of different horrors throughout the realm. Start out against the Pestering Garden Gnome or maybe take your chances against the fearsome Scrap Metal Titan.
- **Sound Enabled:** Through the streets and every market flies the soothing sound of the new background music. Upon starting a new game you can hear the sound of piano composed by very own Teodor Ostwald.
- **New Artwork:** New artwork for each of the races has been added.
- **Evolution:** As time flies by and as Everbies grows stronger they will now evolve. Watch your Mogno, Tragani, Rokash and Skrom evolve at certain levels into their next stages.

## Fixed bugs

- **Ability to save and load:** you are now able to close the program and then start it up again and continue from where you left it enabling a longer life for your everbie.
- **Scroll problem in Log and stats view:** You can now scroll in the stats view and the Log.
- **Time:** fixed previous problems in time such as the decrease in occupation, happiness and fullness.