1 - Start new game

Acceptance test description: Start a new game **Precondition:** The application is installed and running

Test steps:

- 1. Click the "Start new game"-text.
- 2. Choose they race you want by swiping and enter a name.
- 3. Click the "Choose"-button.
- 4. Verify that the race and name are correct by swiping to the left.

Related user story: 1

2 - Show stats

Acceptance test description: Show the stats view

Precondition: The application is running and an Everbie is active

Test steps:

- 1. Swipe to the left from the main view.
- 2. Verify that the stats are shown.

Related user story: 18

3 - Training

Acceptance test description: Train your Everbie

Precondition: The Application is running and an Everbie is available

Test steps:

- 1. Press the menu button.
- 2. Click the "Training"-menuItem.
- 3. Choose the training you wish to complete.
- 4. Wait for the specified time.
- 5. A log entry will be displayed after sufficient time has passed.
- 6. Confirm that you've received the skills you've trained by watching the stats.

4 - Log updating

Acceptance test description: Watch the log update

Precondition: The Application is running

Test steps:

- 1. Press the menu button.
- 2. Click on Feed.
- 3. Choose Bread and Water.
- 4. Look at the log and see that text displayed says something about food.
- 2. Click on Interaction.
- 3. Choose Snuggle.
- 4. Look at the log and see that text displayed says something about the interaction.

Related user story: 17

5 - Feed

Acceptance test description: Feed your Everbie

Precondition: The Application is running, an Everbie is available and you have sufficient

money

Test steps:

- 1. Press the menu button.
- 2. Click the "Feed"-menuItem.
- 3. Choose the food you wish to give.
- 4. A log entry will be displayed.
- 5. Confirm that the food has altered your stats in the stats menu.

Related user story: 3

6 - Item

Acceptance test description: give your Everbie an Item

Precondition: The Application is running, an Everbie is available and you have enough money

Test steps:

- 1. Press the menu button.
- 2. Click the "Shop"-menultem.
- 3. Choose the item you wish to give.
- 4. A log entry will be displayed.
- 6. Confirm that you've received the stats the item gives in the stats menu.

7 - Work

Acceptance test description: Make your Everbie work to earn money **Precondition:** The Application is running and an Everbie is available **Test steps:**

- 1. Press the menu button.
- 2. Click the "Work"-menuItem.
- 3. Choose the work you wish your everbie to complete.
- 4. Wait for the specified time.
- 5. A log entry will be displayed after sufficient time has passed.
- 6. Confirm that you've received the salary by checking the stats.

Related user story: 7

8 - Interact

Acceptance test description: Interact with your Everbie

Precondition: The Application is running and an Everbie is available

Test steps:

- 1. Press the menu button.
- 2. Click the "Interact"-menuItem.
- 3. Choose the interaction you wish to do.
- 4. A log entry will be displayed that shows your Everbies reaction..
- 5. Confirm that you've received the skills by checking the stats.

Related user story: 6

9 - Fight

Acceptance test description: Fight NPC's

Precondition: The Application is running and an Everbie is available

Test steps:

- 1. Press the menu button.
- 2. Click the "Fight"-menuItem.
- 3. Choose the opponent you wish to fight.
- 4. A dialog will appear, choose how you wish to fight.
- 5. A log entry will be displayed that shows what happened during the combat.
- 6. Confirm that you've received the oi you've earned (if you won) by watching the stats.

10 - Sound

Acceptance test description: Hear the sound **Precondition:** The Application is running

Test steps:

- 1. Either choose a new everbie or continue on an existing one.
- 2. Listen to the background music that plays automatically.
- 3. Close the game.
- 4. Restart the application and the music should pick up where it ended.

Related user story: 14

11 - Exit game

Acceptance test description: To exit the application

Precondition: The application is running

Test steps:

- 1. Press back button until the Startscreen is showing.
- 2. Tap "Exit Game".

or

1. Press "Home"-button on hardware.