

User Manual

Introduction

World of Everbies is android game that lets you experience the fun in nurturing your very own Everbie and leading it down the path of life, whether good or bad it's all up to you.....

The story so far....

The World of Everbies is a world much like our own but with one exception, the Everbies. Everbies are small and (mostly) lovable creatures that inhabit this world. But although cute and fluffy they have problems in tending for themselves and often end up in trouble, now that's where you come in. You have made the choice of lending your helping hand and raise one of the Everbies as your own. That is why you have now found yourself standing in the adoption center of Everbie city. Your journey begins here and it is time you took your first step.....

Getting started

After installing World of Everbies you can start the application from your applications menu. Now to create your first Everbie:

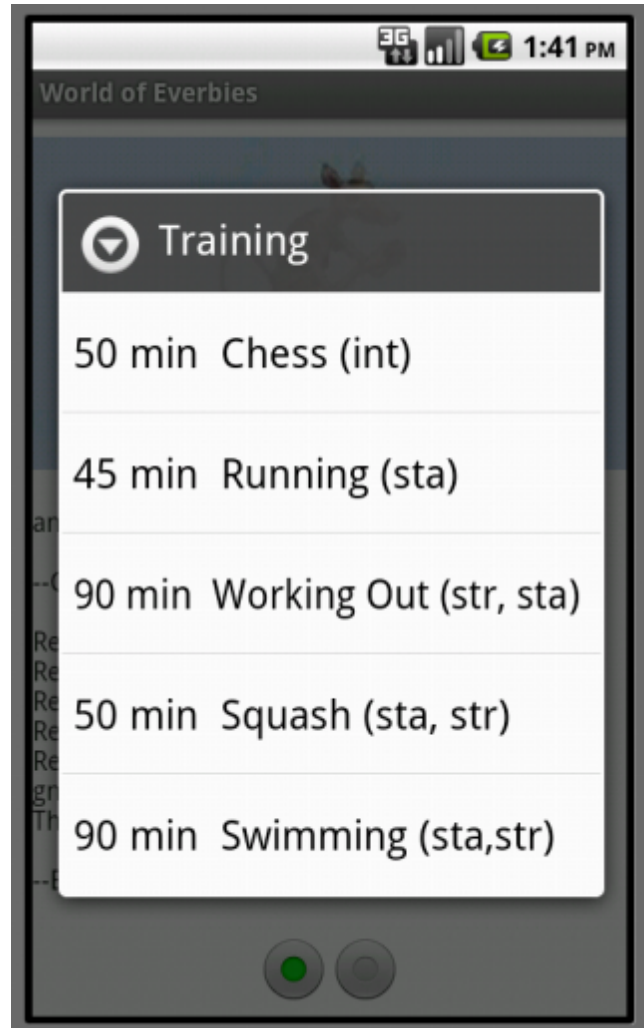
- Upon startup you will be met with the start screen.
- Click on the Create new Everbie to begin a new game with a new Everbie. (Remember you can only have one active Everbie at a time).
- On the next screen you can select a species by swiping on the picture. Remember that each species is unique and each race boosts different stats.
- When you are happy with your selection enter a name for your new Everbie and then click the create button.
- You have now created your Everbie and your destiny is afoot.



Main View

On the main page you can see your Everbies picture and below it you will find the log where everything that happens is shown. Through the menu button you can enter the menu where you can gain access to food, items, training, work and the fighting arena. As you can see in the picture of the choices in training you can see the cost (in this case it is time) you can see the activities name and which stat it effects. For example the activity chess takes 50 minutes to complete and it increases your Everbies intelligence.

- **Food:** Here is where you can buy food to feed your pet so that it doesn't starve. Food can also be used to alter the stats of your Everbie. But beware although that some food type may alter your stats positively they might have a high toxicity level and is thereby harmful to your Everbie.
- **Items:** Here you can find a bunch of items to increase your Everbies happiness, but you also might find items that will increase your Everbies stats.
- **Training:** This is where you can let your Everbie enhance its current stats and help him live a healthy life, but remember your Everbie might not be to happy if you make it work out all the time.
- **Work:** Although it might not be the most enjoyable of activities, work is something that has to be done in order for you and your Everbie to gain money and make everything go round and under this button is where it is done.
- **Fight:** This is where your Everbie can go head to head in brutal combat with other entities of the Everbie world. Winning fights will win you Oi and in some cases Items. Some opponents might seem tough but remember that the harder they are the better are the prizes. Losing a fight will result in your Everbie fainting, a fainted Everbie only has one life left and is unable to take actions such as eating or working. And due to being unable to eat you will be unable to prevent loss of fullness and your Everbie might thereby come to harm. But don't fear, no matter how horrible it all may sound, a fainted Everbie will slowly regain consciousness and be able to carry on with his life.



Fighting:

If you want to fight simply press the menu button and then select the fight button. You will now be able to choose your opponent. After you have chosen your opponent you will be able to tell your everbie which fighting style he should use.

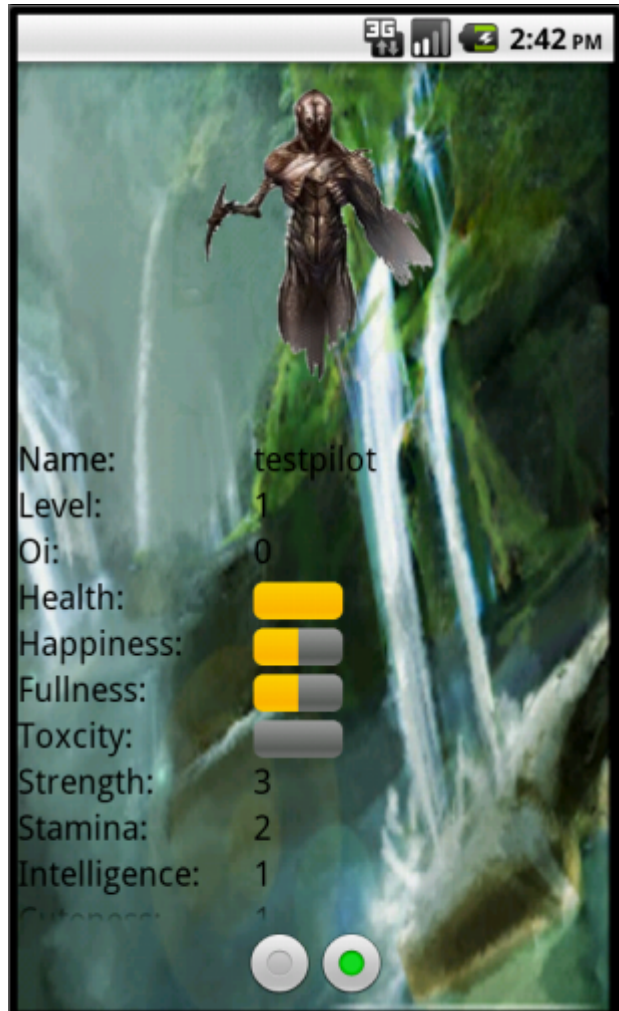
- **Offensive:** Adds temporary bonus to strength.
- **Defensive:** Adds temporary bonus to stamina.
- **Tactical:** Adds temporary bonus to intelligence.

Combat does not take time like work or training so after you have chosen your fighting style you can see the outcome of the fight in the log directly after. There you can see exactly how the fight played out and see what loot you where able to scavenge.

Stats:

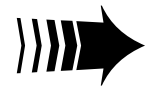
To gain access to your stats view where you can see how your Everbie is developing simply swipe anywhere on the screen from right to left and you will see your stats. To see the rest of the stats swipe down.

- **Name:** Displays your name of your Everbie.
- **Level:** Your current level of your Everbie.
your level is decided by your numbered stats
- **Health:** Your Everbies current health.
- **Happiness:** Displays how happy your Everbie is. When this bar is full then your Everbie is very happy.
- **Fullness:** Displays how hungry your Everbie is. When this bar is full then so is your Everbie.
- **Toxicity:** Displays how poisoned your Everbie is. if this gets full your Everbie will die.
- **Strength:** This is how strong your Everbie is. And is one of the key stats to decide your Everbies offensive ability in combat.
- **Stamina:** This displays how tough your Everbie is. And is also one of the key stats to decide your Everbies defensive ability.
- **Intelligence:** Displays how smart your Everbie is. And is also one of the key stats to decide your Everbies offensive and defensive abilities.
- **Cuteness:** This is how cute your Everbie is. This also affects how well you are able to do certain jobs.
- **Charm:** Shows how well your Everbie charms others and how people and other Everbies react to it. This also affects how well you are able to do certain jobs.
- **Oi:** Is the currency of the Everbie world which you and your Everbie can earn through working. You can then use it to buy different things to your Everbie.



Leveling:

The levels of your Everbie shows how strong your current Everbie is. To enhance your Everbies level keep it active doing things and slowly your Everbie will grow. Growing also makes the Everbie evolve and it's appearance will change at certain levels although it's stats will remain unchanged.



Credits

This is a production of Cheesy Mountain.

Music by Teodor Ostwald