

**Macoun' II**



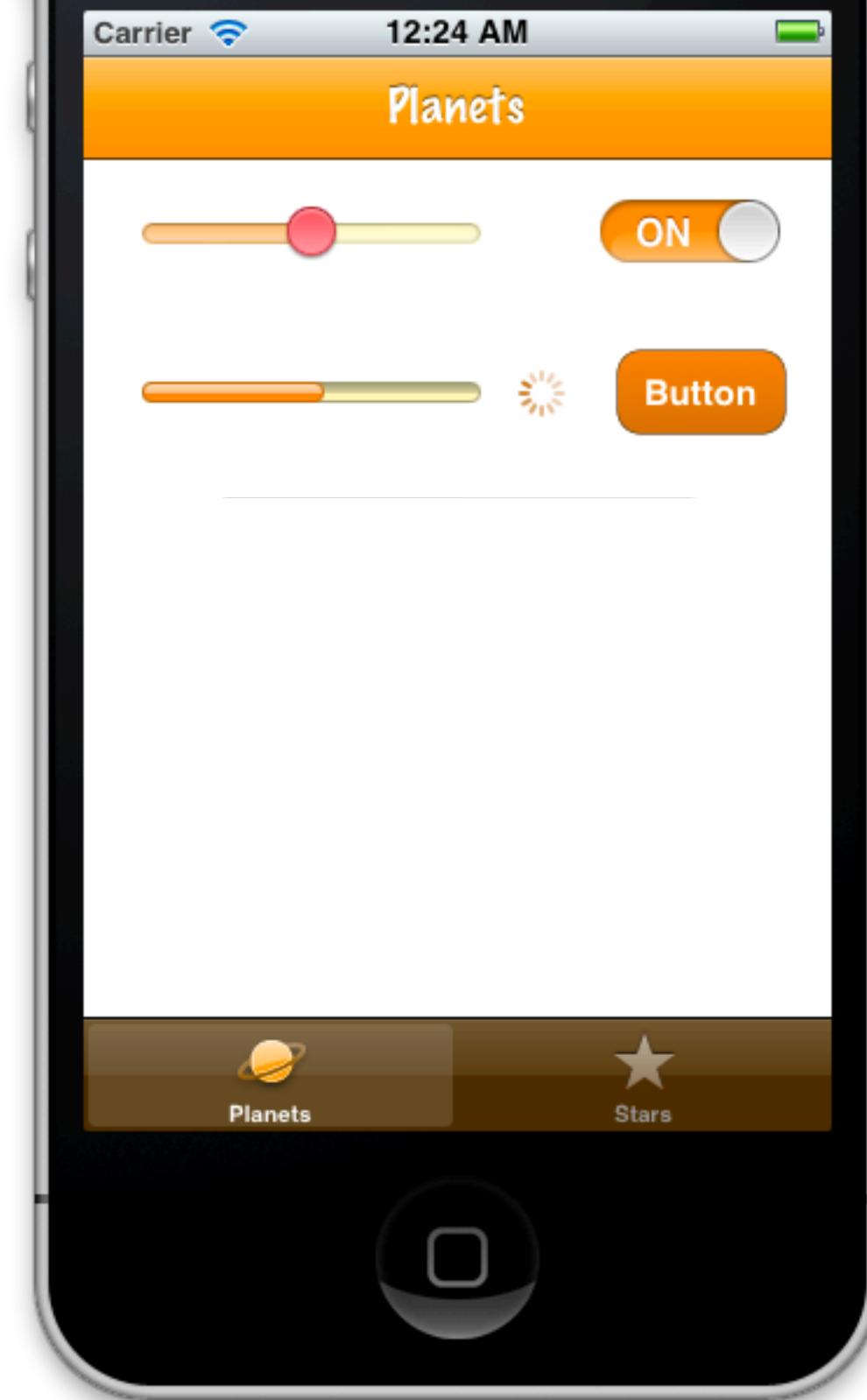
# Appearance Customization in iOS 5

Ortwin Gentz  
@futuretap

# Neues in iOS 5

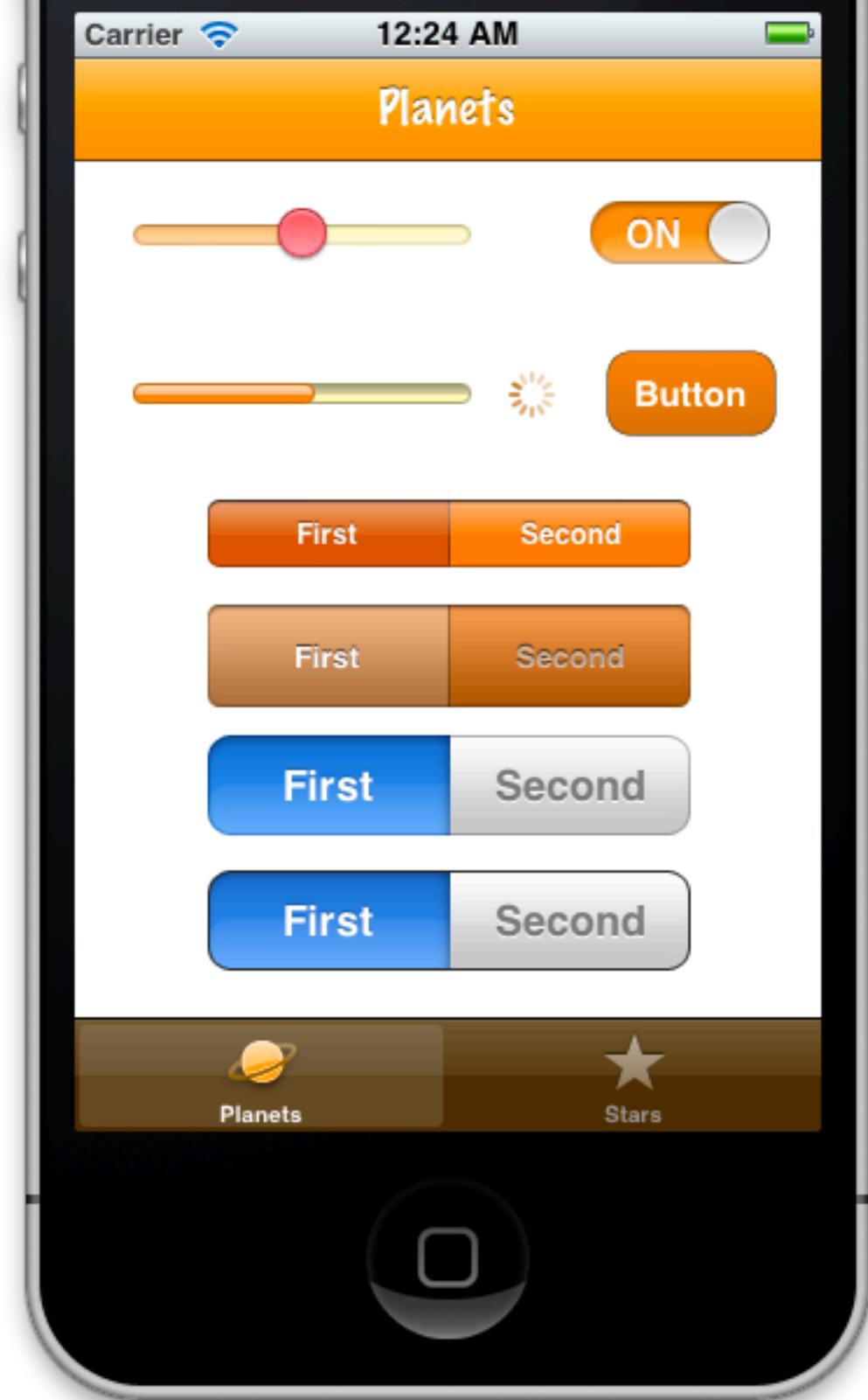
# tintColor

- UISlider
- UISwitch
- UIActivityIndicatorView
- UIProgressView
- UIButton
- UITabBar



# tintColor

- UISlider
- UISwitch
- UIActivityIndicatorView
- UIProgressView
- UIButton
- UITabBar



# Background Images

- `UI*Bar`
- `UIBarButtonItem`
- `UISlider`
- `UIProgressView`
- `UISegmentedControl`



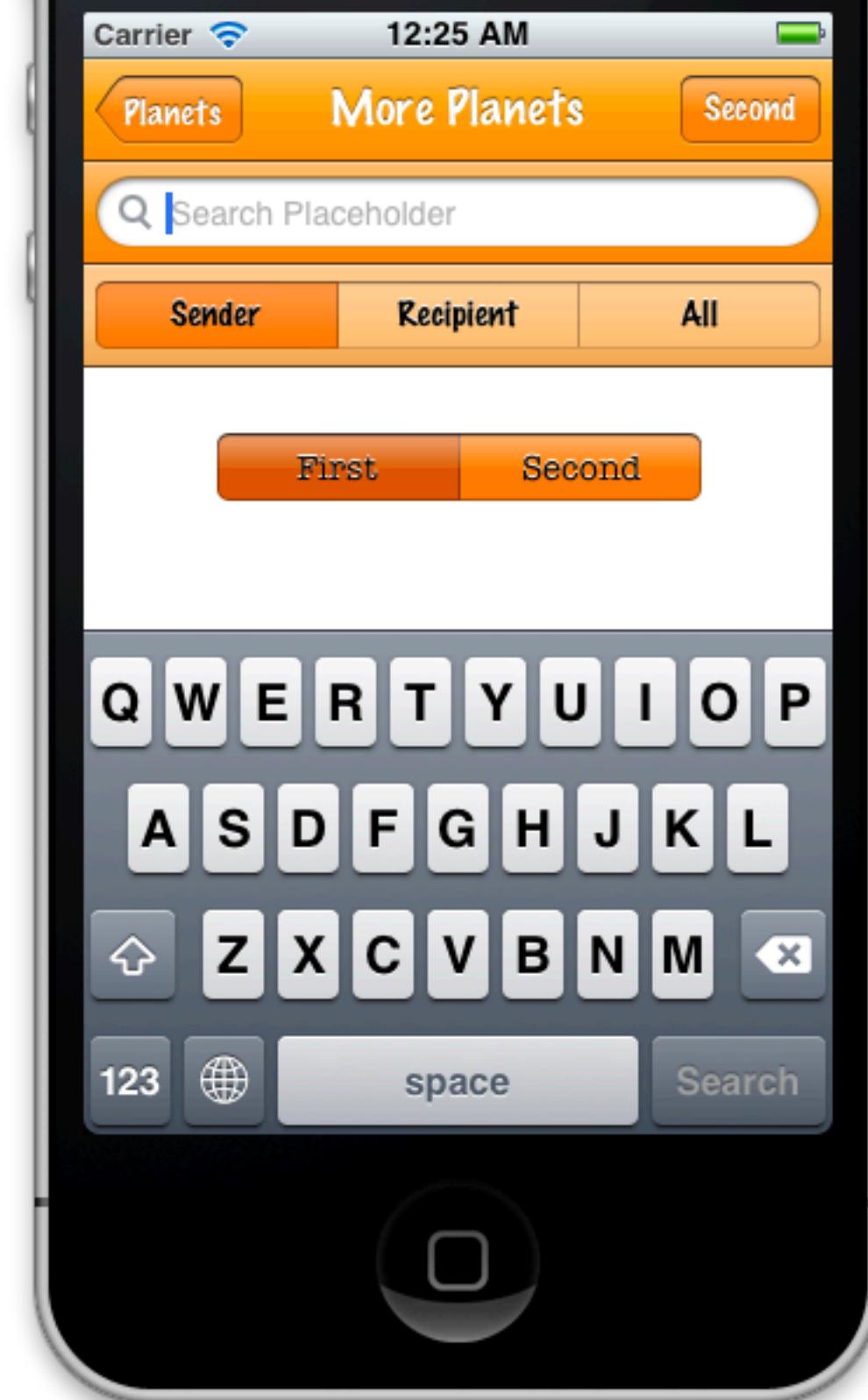
# Background Images

- `UI*Bar`
- `UIBarButtonItem`
- `UISlider`
- `UIProgressView`
- `UISegmentedControl`



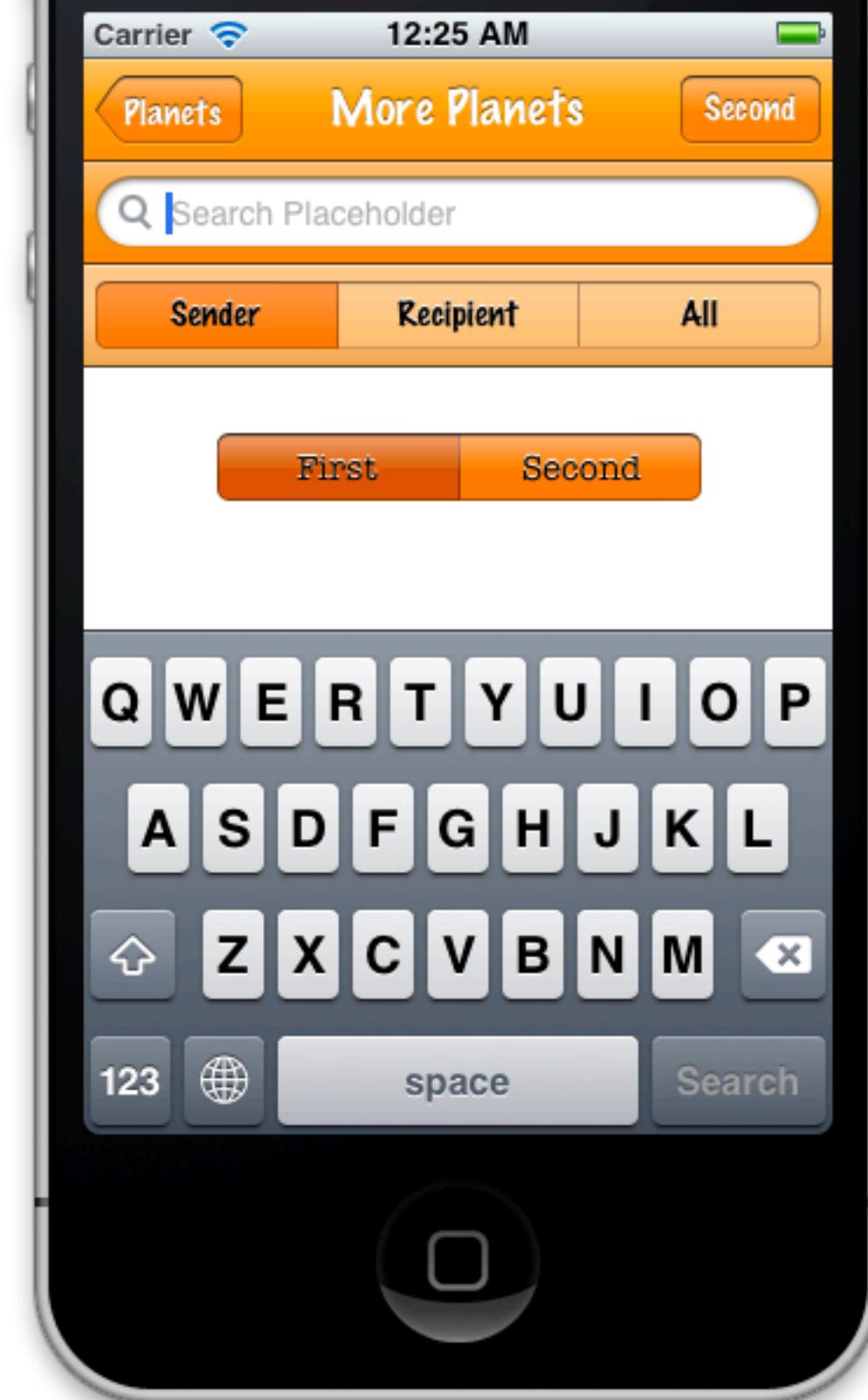
# Text-Style

- **UINavigationBar** (title)
- **UIBarButtonItem**
- **UISearchBar**
- **UISegmentedControl**

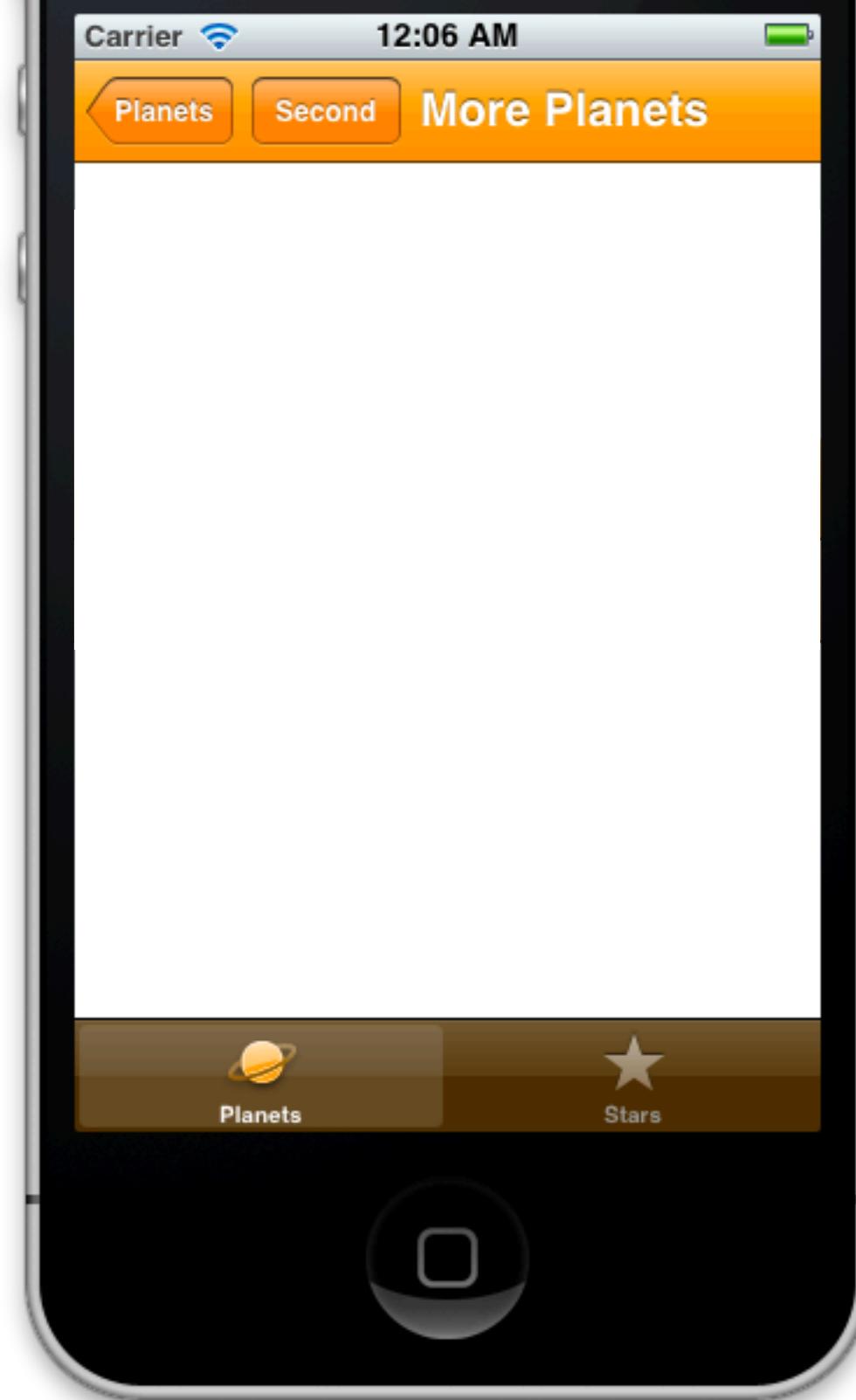


# Text-Style

- Font
- Text Color
- Shadow Color
- Shadow Offset



# UIBarButton nebeneinander



	<b>tintColor</b>	<b>backgroundImage</b>	<b>textAttributes</b>
<b>Views</b>	<b>UIActivityIndicatorView</b>		
	<b>UIProgressView</b>		
	<b>UIButton</b>	✓	✓
<b>Controls</b>	<b>UISegmentedControl</b>	✓	
	<b>UISlider</b>		
	<b>UISwitch</b>		
	<b>UITabBar</b>		
<b>Bars</b>	<b>UIToolbar</b>	✓	
	<b>UIBarButtonItem (generell)</b>	✓	mit customView
	<b>UIBarButtonItem (back)</b>		
	<b>UINavigationBar</b>	✓	mit customView
	<b>UISearchBar</b>	✓	

	<b>tintColor</b>	<b>backgroundImage</b>	<b>textAttributes</b>
<b>Views</b>	<b>UIActivityIndicatorView</b>		
	<b>UIProgressView</b>		
	<b>UIButton</b>		
<b>Controls</b>	<b>UISegmentedControl</b>		
	<b>UISlider</b>		
<b>Bars</b>	<b>UISwitch</b>		
	<b>UITabBar</b>		
<b>Bars</b>	<b>UIToolbar</b>		
	<b>UIBarButtonItem (generell)</b>		
<b>Bars</b>	<b>UIBarButtonItem (back)</b>		
	<b>UINavigationBar</b>		
<b>Bars</b>	<b>UISearchBar</b>		

Jedes Element einzeln anpassen?

# UIAppearance Proxy!

# Einer für alle

```
UISlider *slider = [[UISlider alloc] initWithFrame:...];  
slider.minimumTrackTintColor = [UIColor redColor];
```

# Einer für alle

```
UISlider *slider = [[UISlider alloc] initWithFrame:...];  
slider.minimumTrackTintColor = [UIColor redColor];
```

```
UISlider *slider = [UISlider appearance];  
slider.minimumTrackTintColor = [UIColor redColor];
```

# Etwas spezifischer bitte

```
UISlider *slider = [UISlider appearance];  
slider.minimumTrackTintColor = [UIColor redColor];
```

# Etwas spezifischer bitte

```
UISlider *slider = [UISlider appearance];
slider.minimumTrackTintColor = [UIColor redColor];
```

```
UISlider *slider = [UISlider appearanceWhenContainedIn:
    Class <UIAppearanceContainer>..., nil];
slider.minimumTrackTintColor = [UIColor redColor];
```

# Etwas spezifischer bitte

```
UISlider *slider = [UISlider appearance];
slider.minimumTrackTintColor = [UIColor redColor];
```

```
UISlider *slider = [UISlider appearanceWhenContainedIn:
    Class <UIAppearanceContainer>..., nil];
slider.minimumTrackTintColor = [UIColor redColor];
```

# Etwas spezifischer bitte

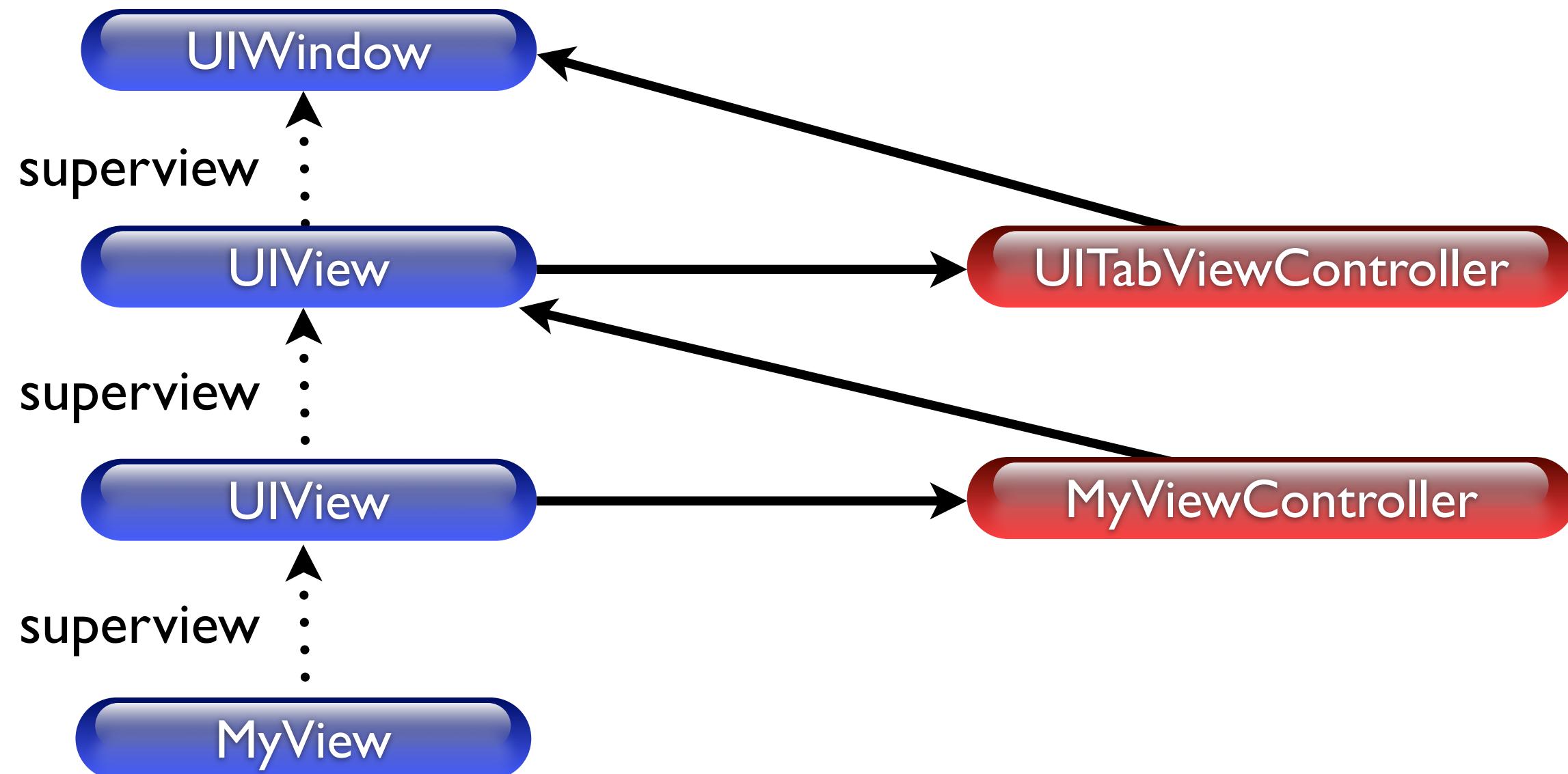
```
UISlider *slider = [UISlider appearance];
slider.minimumTrackTintColor = [UIColor redColor];
```

```
UISlider *slider = [UISlider appearanceWhenContainedIn:
    [MyViewController class], nil];
slider.minimumTrackTintColor = [UIColor redColor];
```

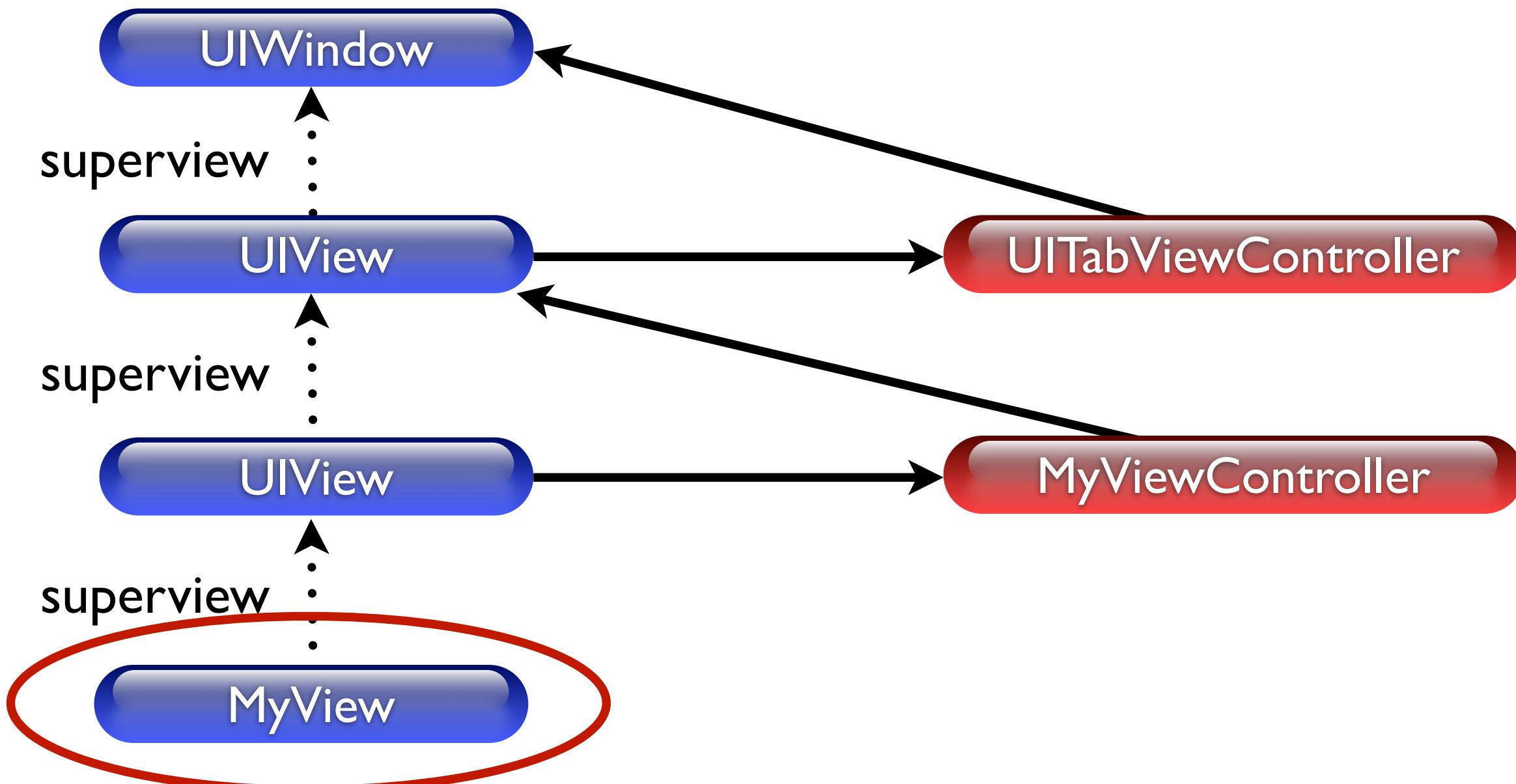
# UIAppearanceContainer

- Views
- ViewController
- PopoverController

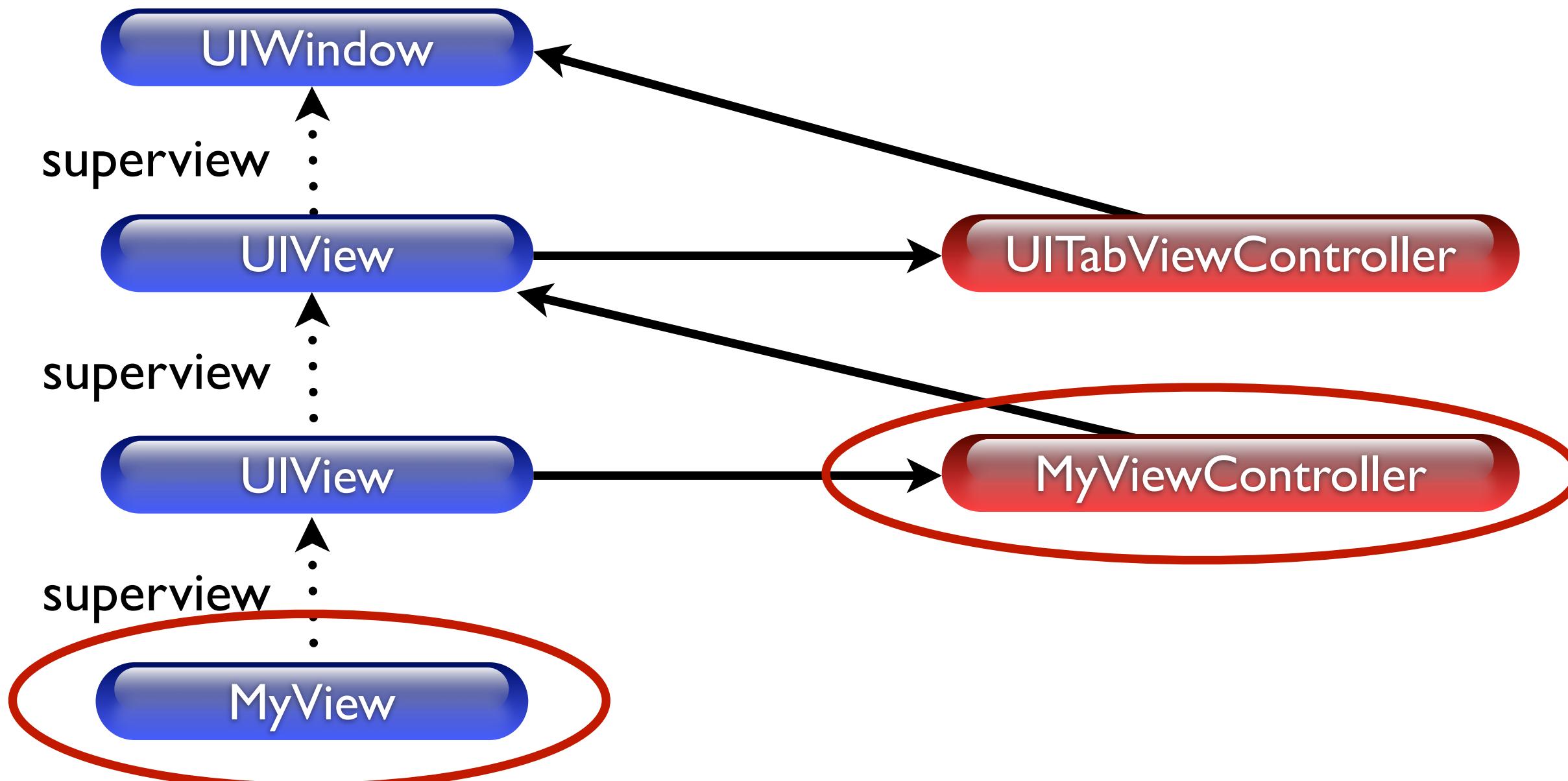
# Containment



# Containment



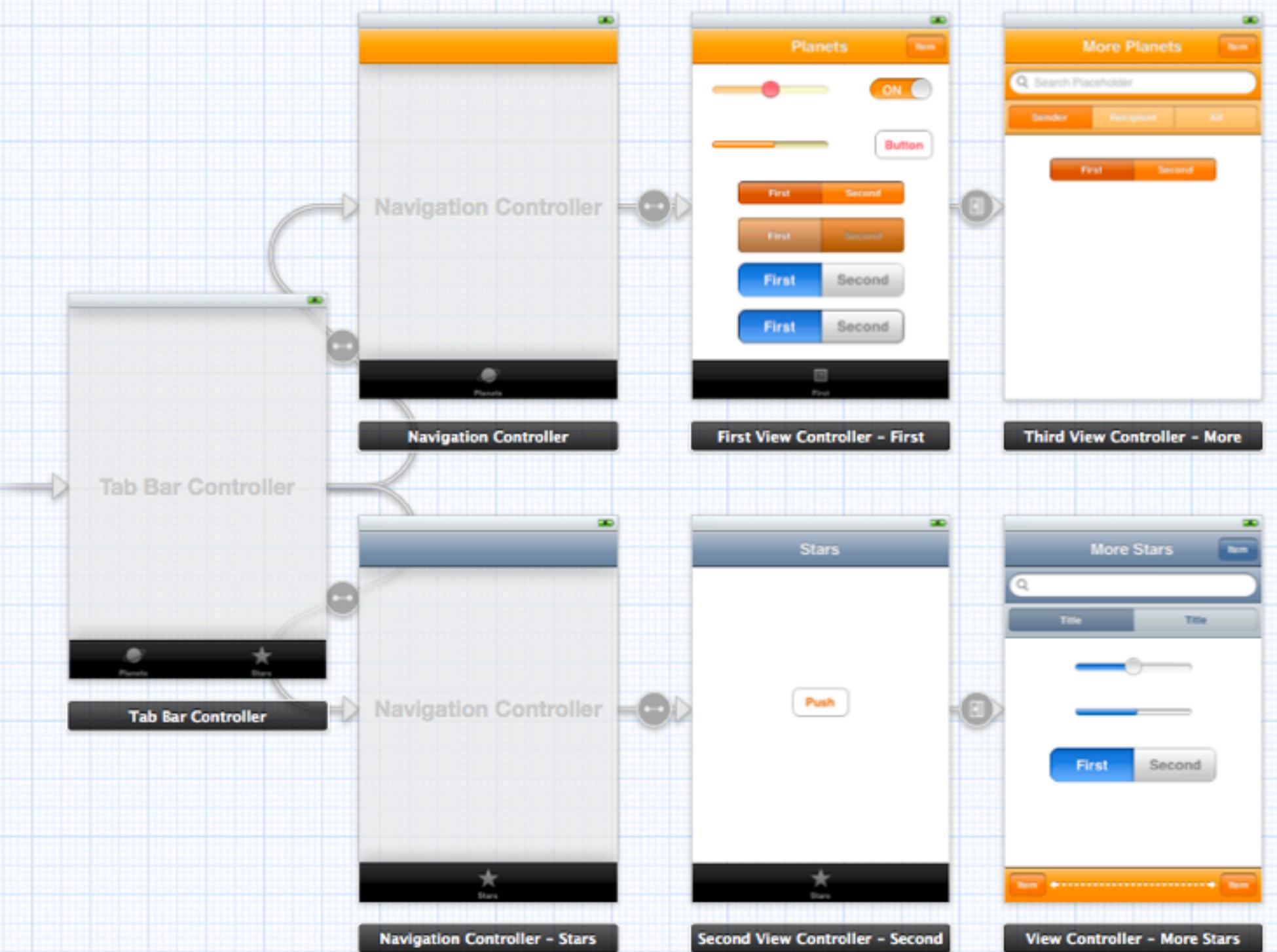
# Containment

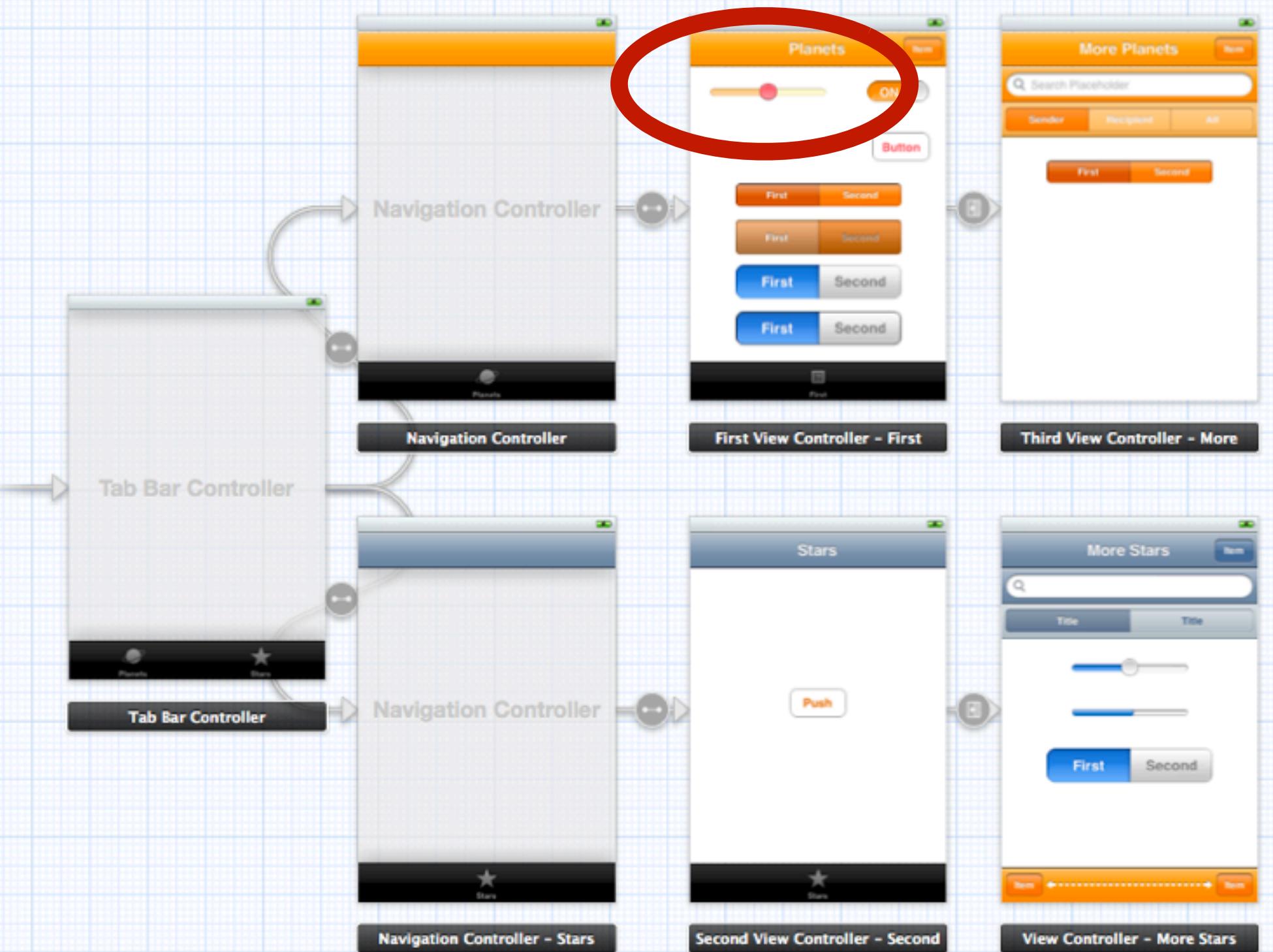


# Containment

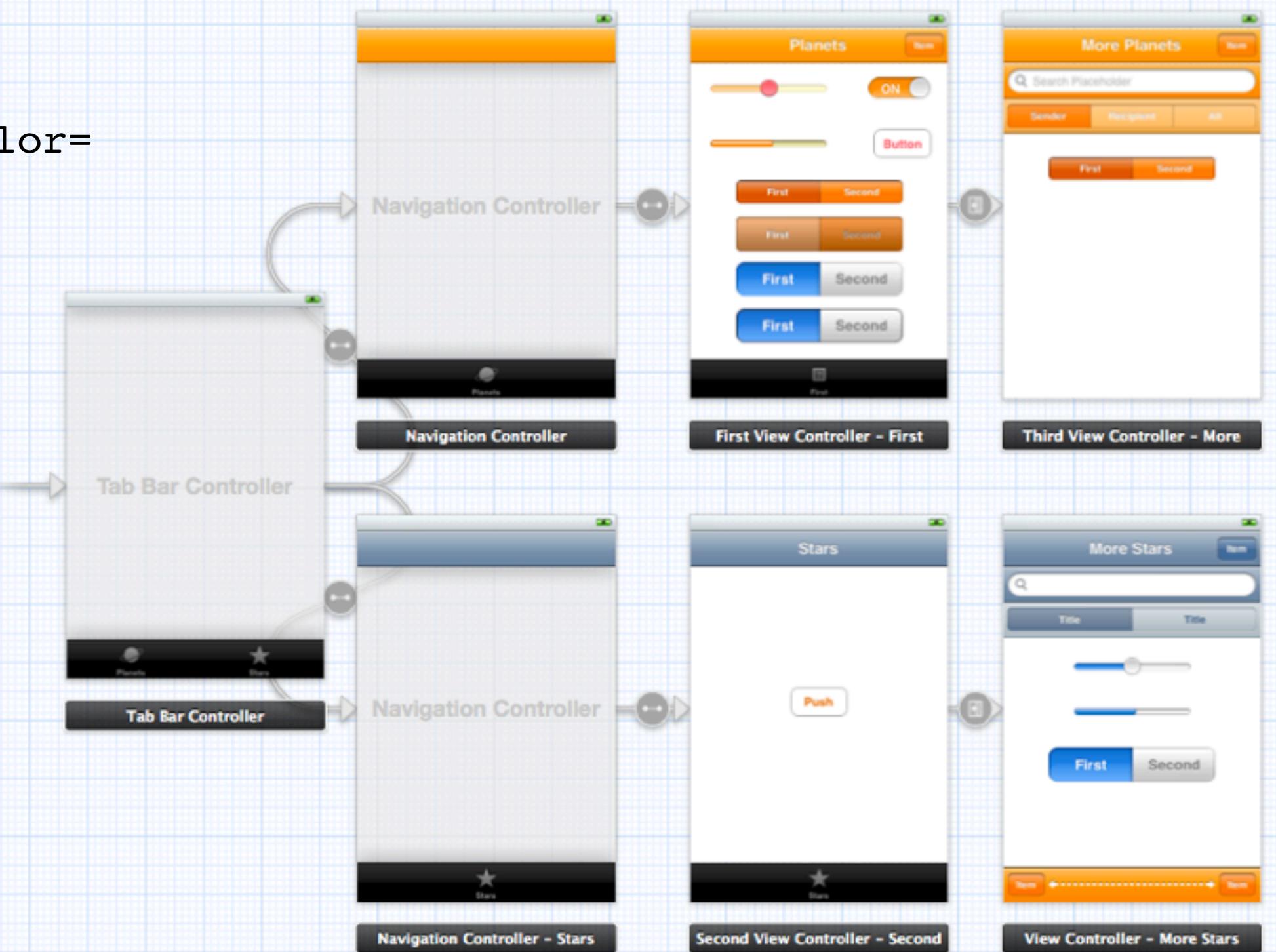
```
UISlider *slider = [UISlider appearanceWhenContainedIn:  
    [MyView class], [MyViewController class], nil];  
slider.minimumTrackTintColor = [UIColor redColor];
```

# Beispiele

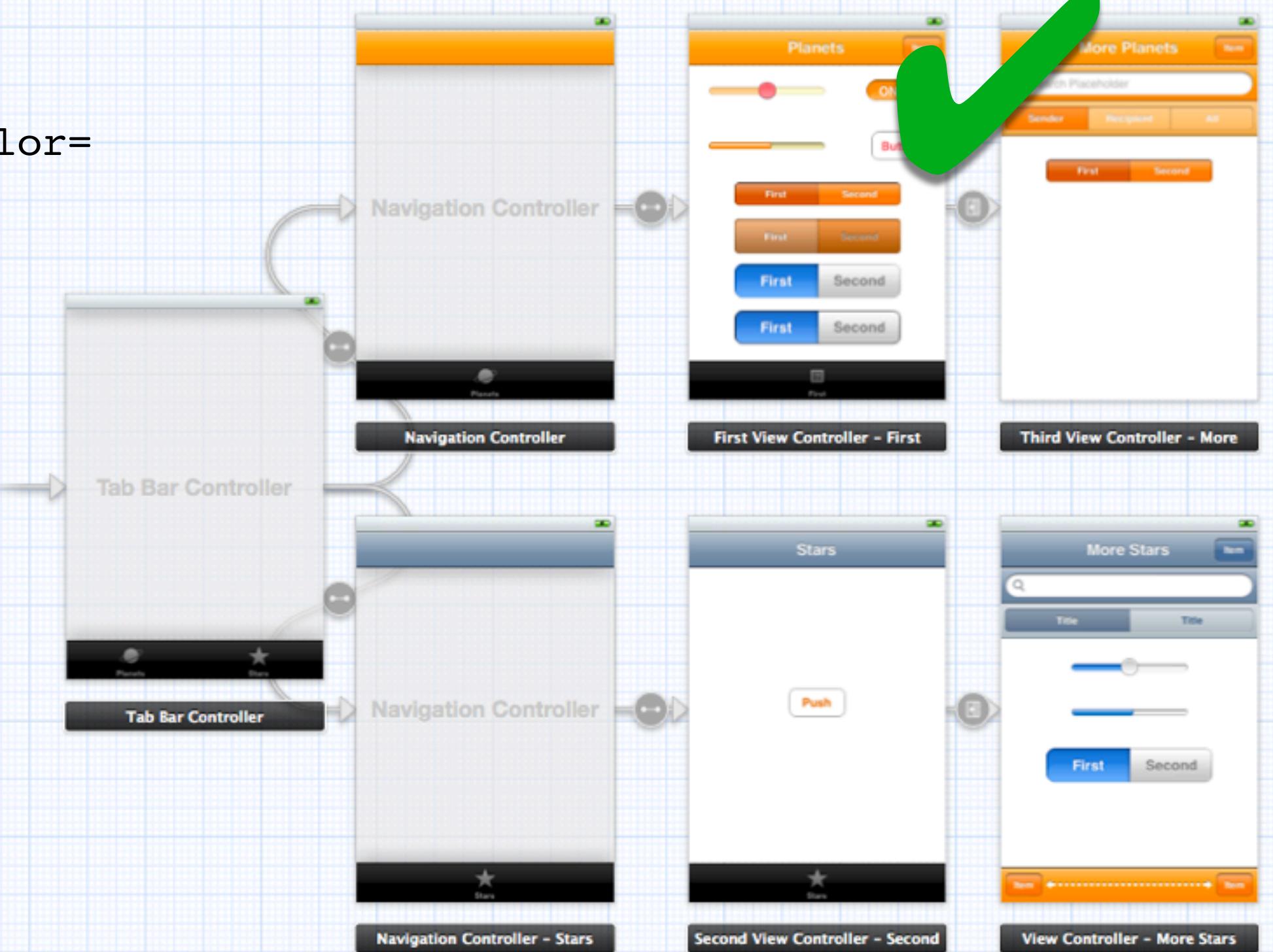




[UISlider appearance].tintColor=



[UISlider appearance].tintColor=



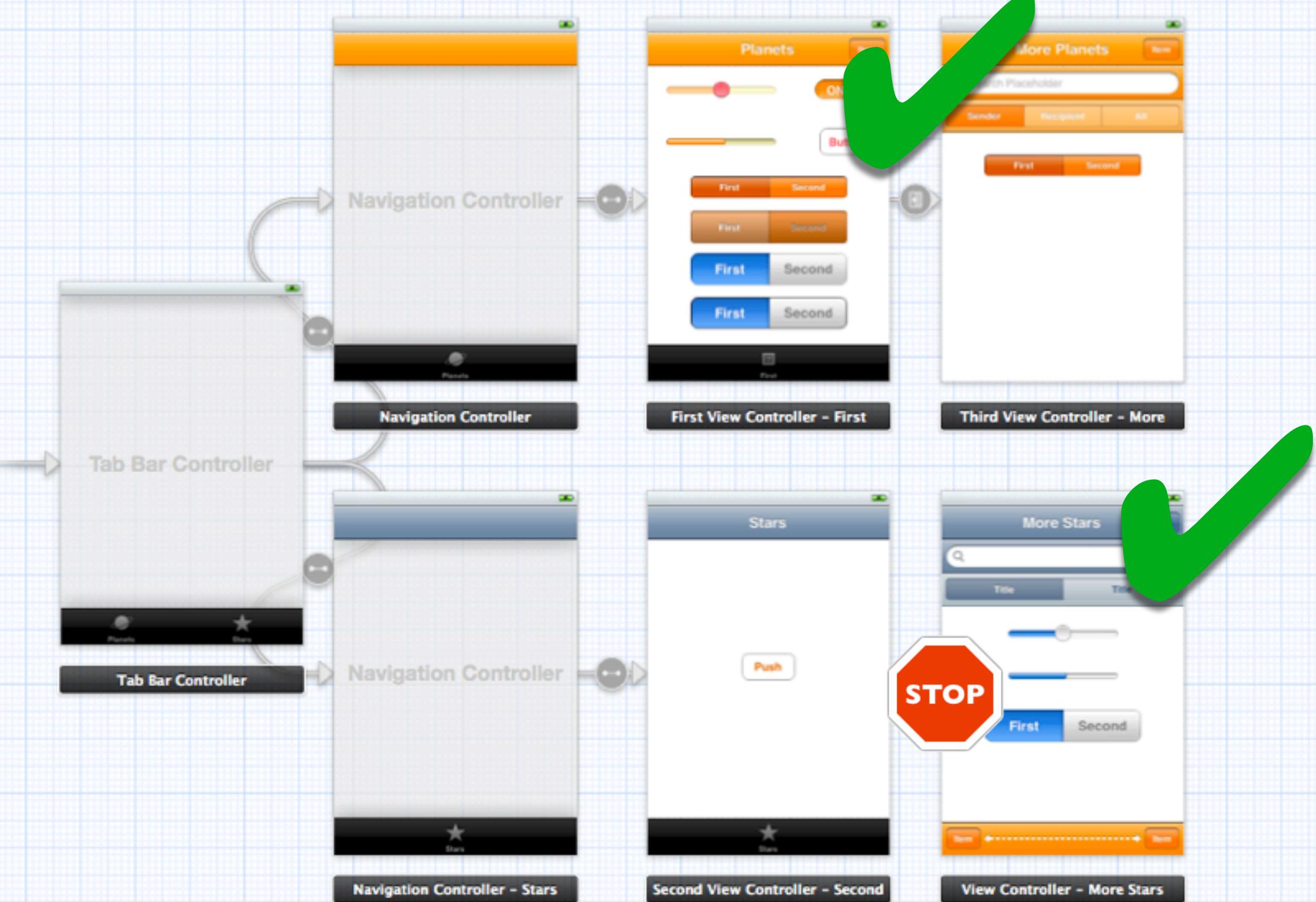
[UISlider appearance].tintColor=

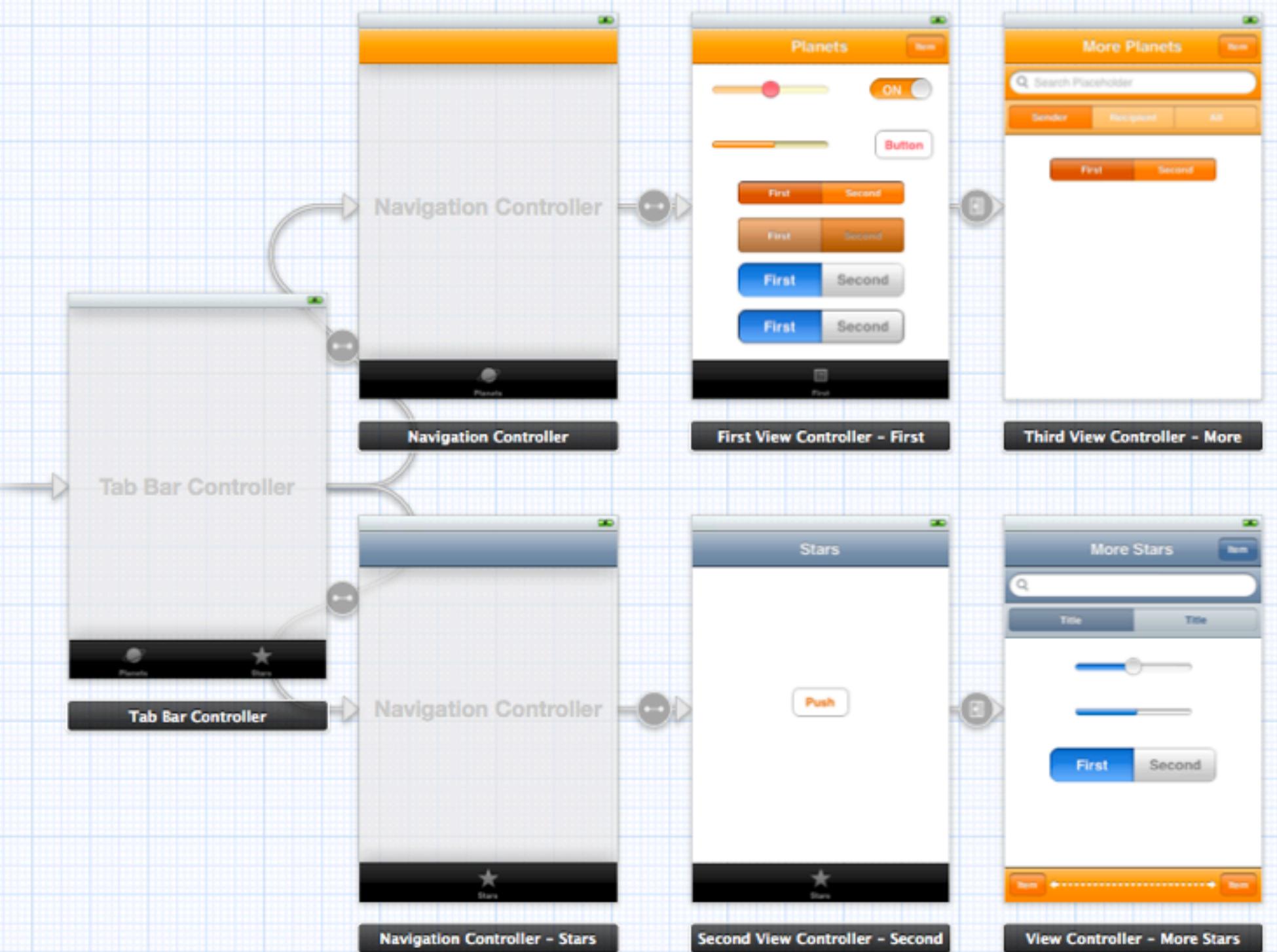


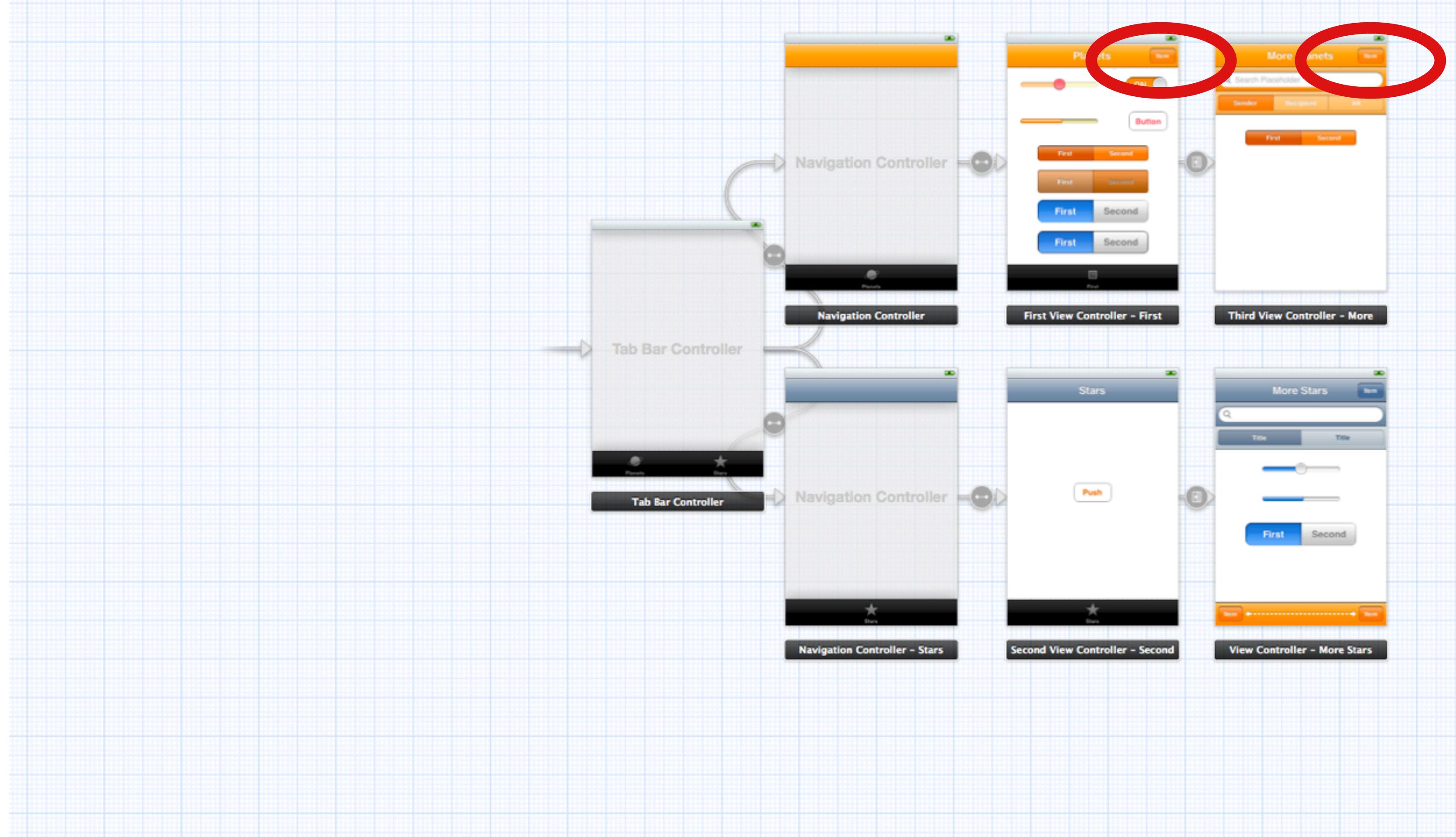
```
[UISlider  
appearanceWhenContainedIn:  
[FirstViewController class],  
nil].tintColor=
```

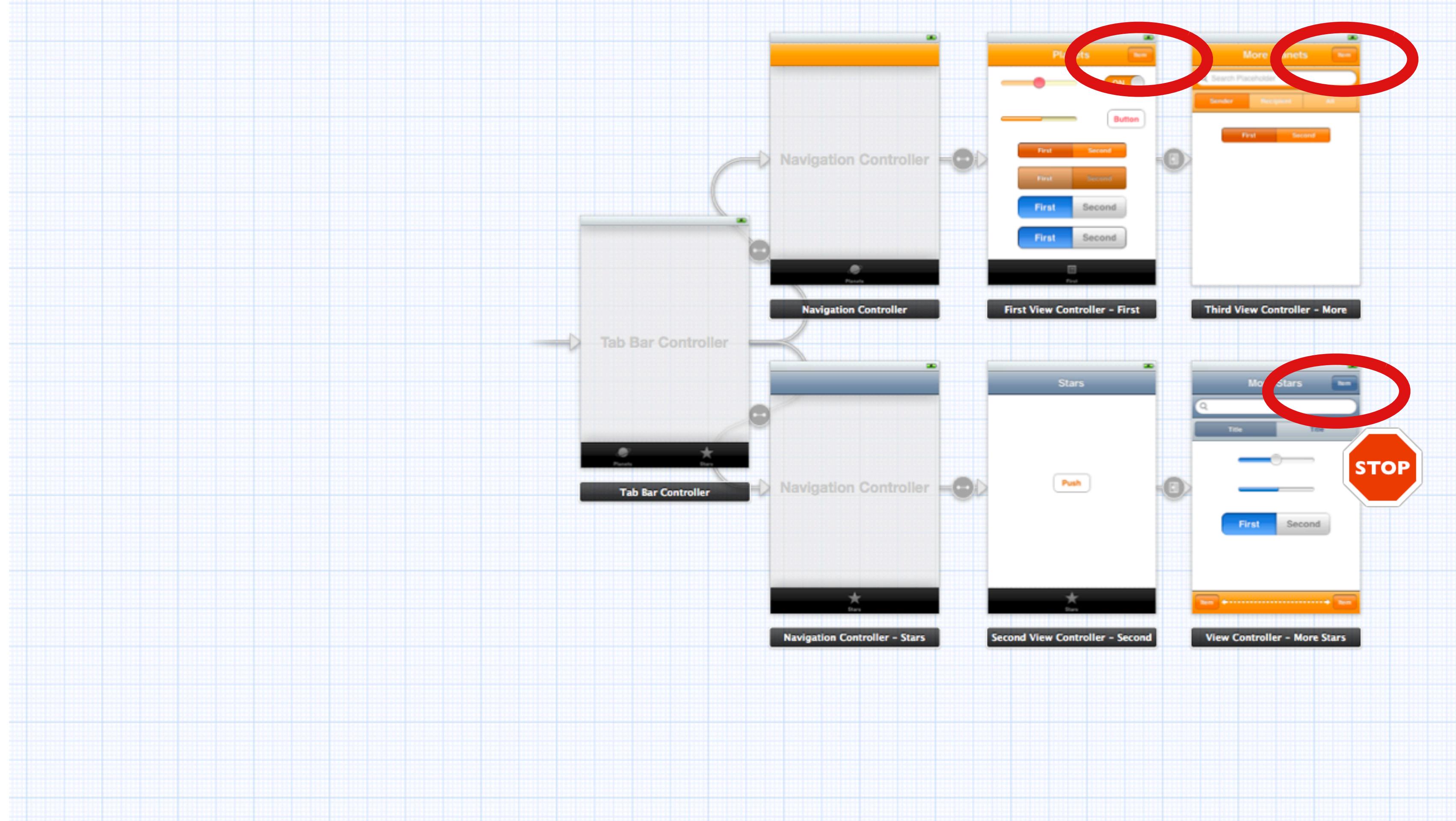


```
[UISlider  
appearanceWhenContainedIn:  
[FirstViewController class],  
nil].tintColor=
```

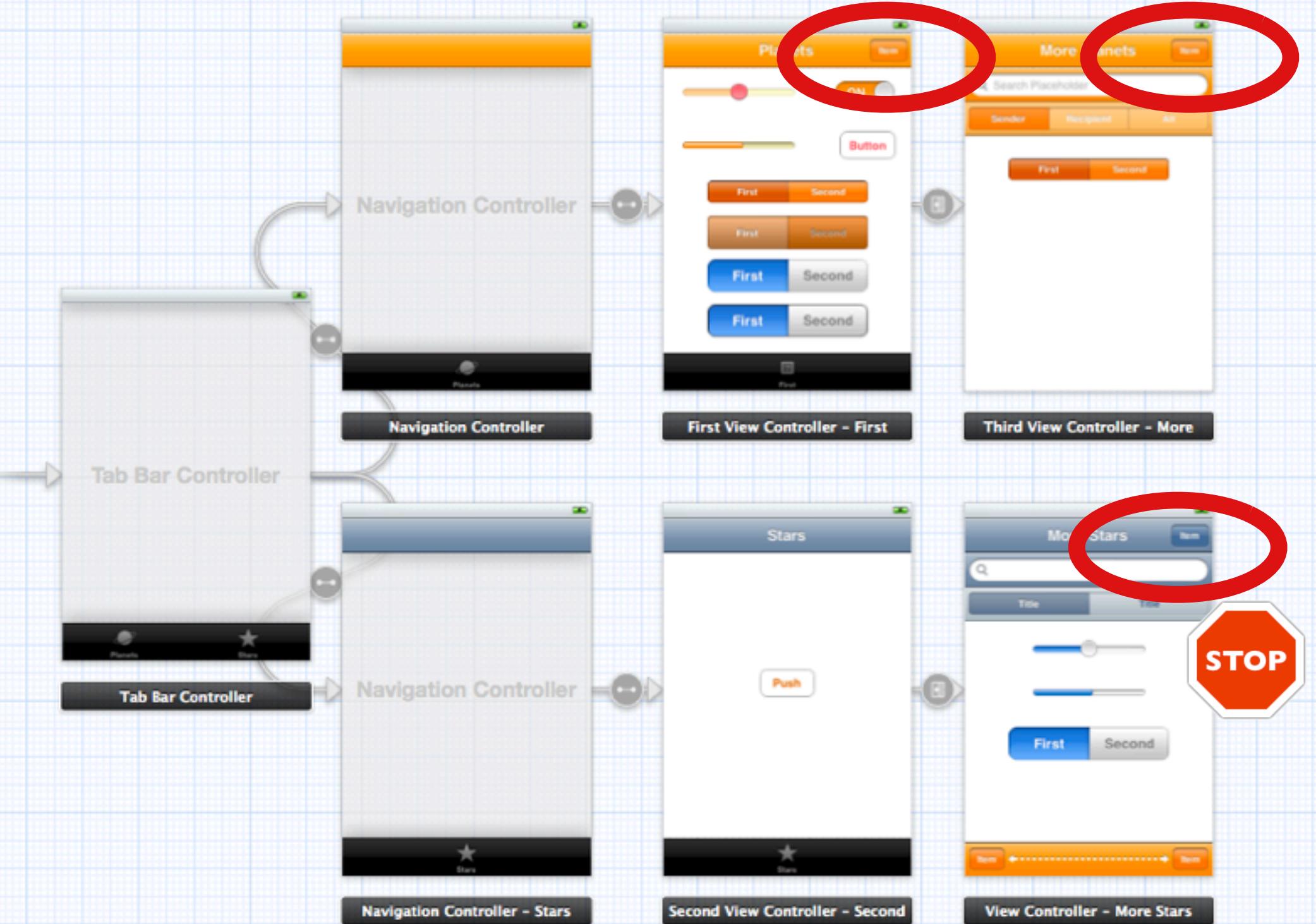




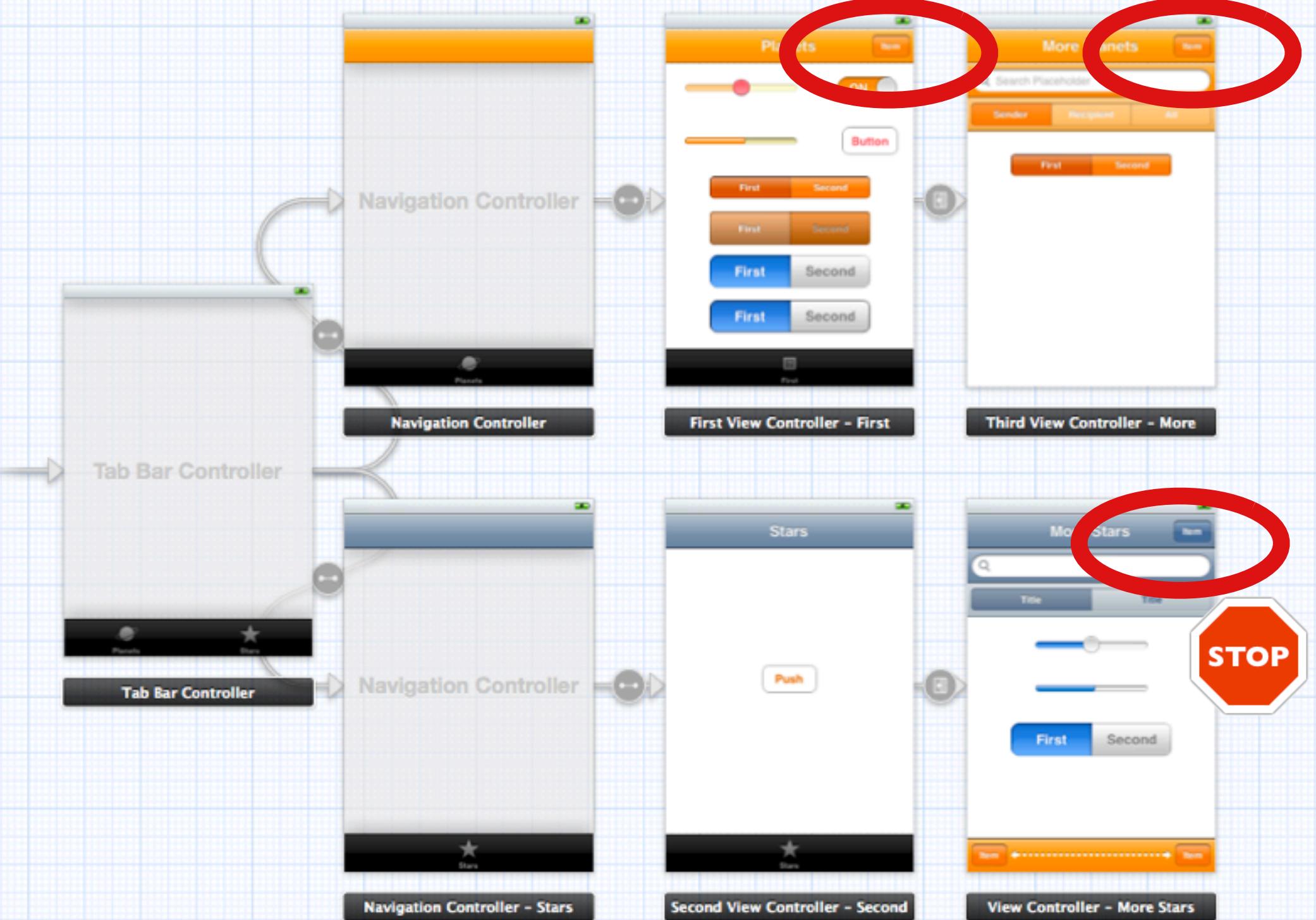




[UIBarButtonItem  
appearanceWhenContainedIn:



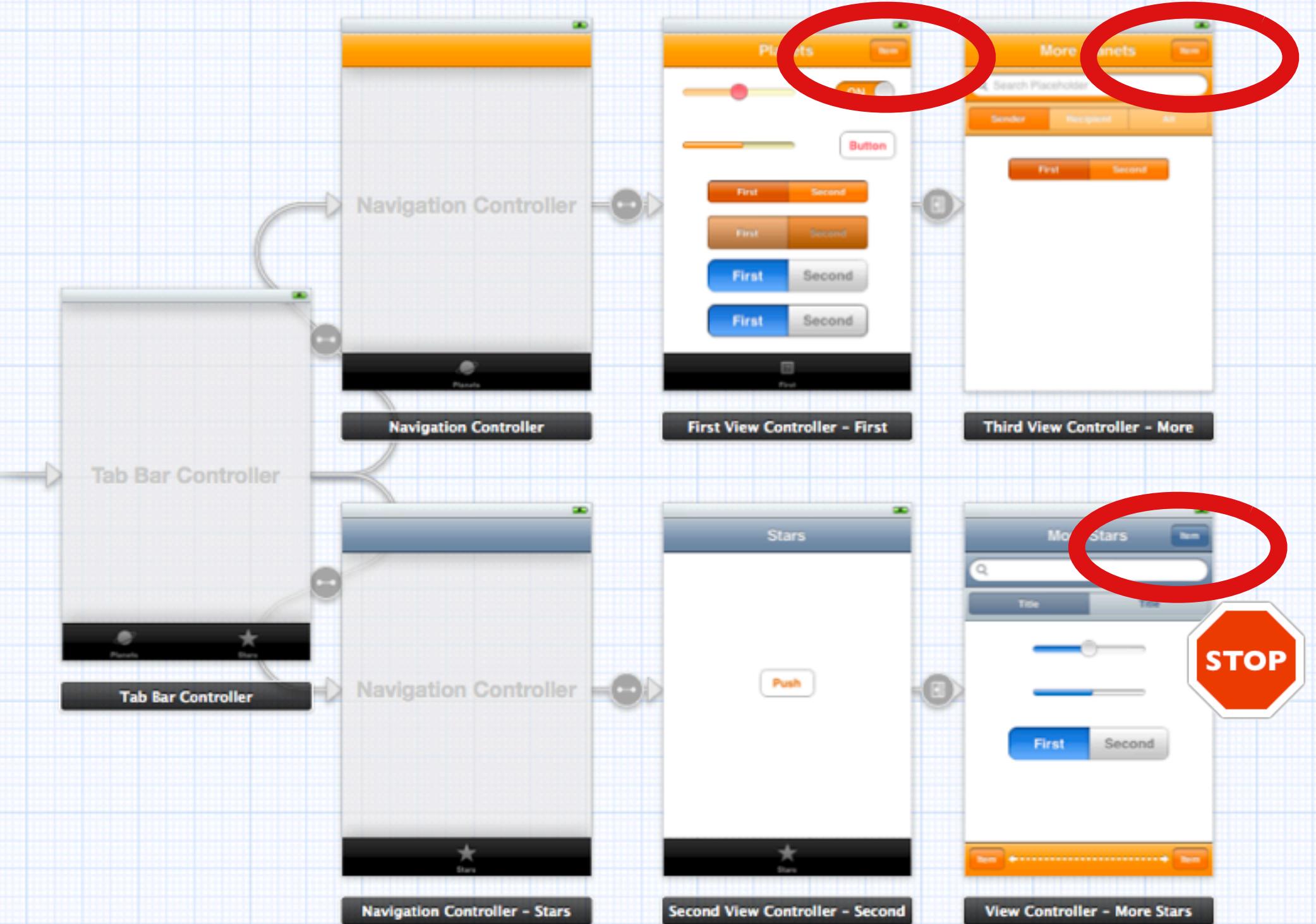
```
[UIBarButtonItem appearanceWhenContainedIn:  
[FirstViewController class],  
nil]
```



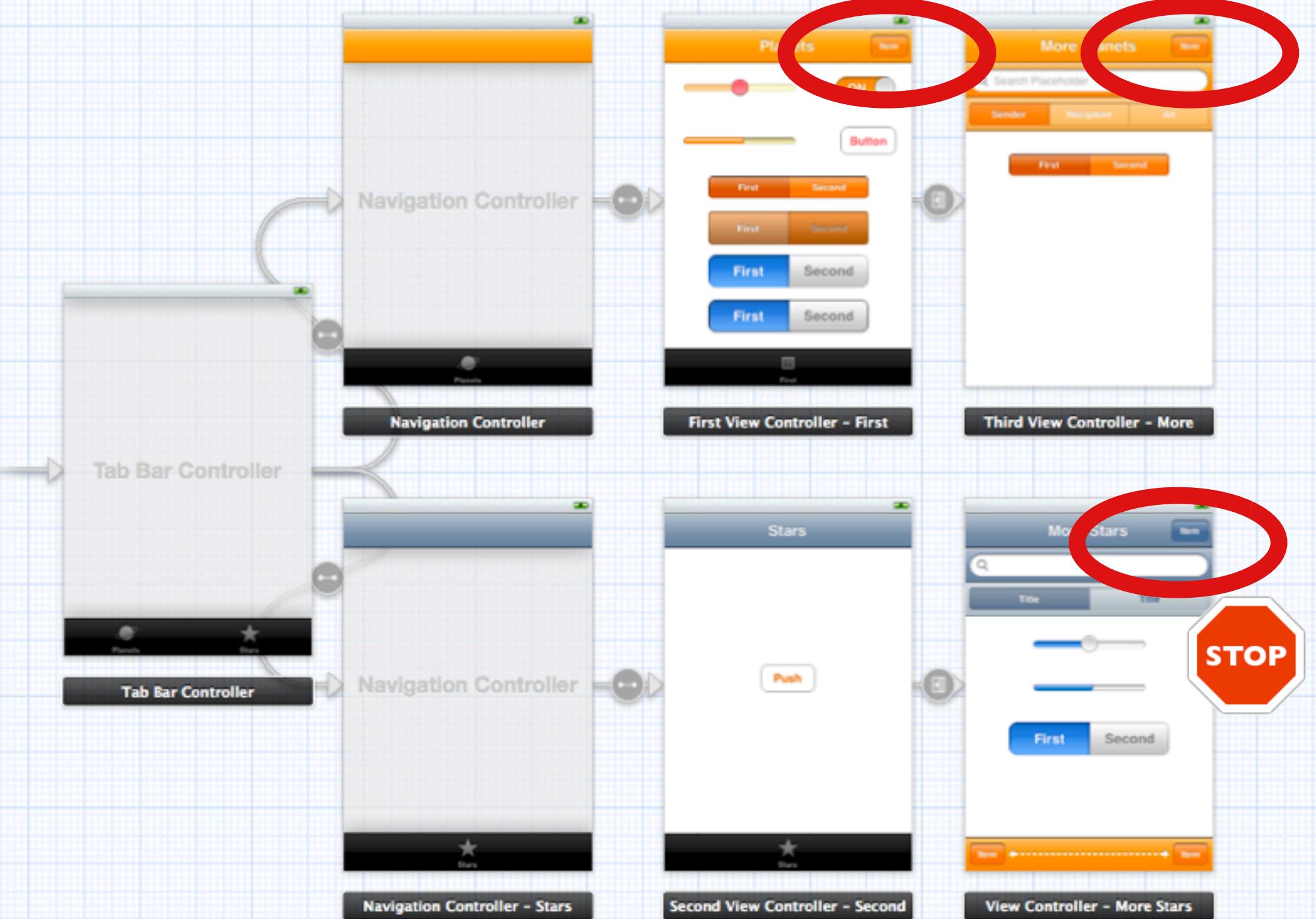
```
[UIBarButtonItem appearanceWhenContainedIn:  
[FirstViewController class],  
nil]
```



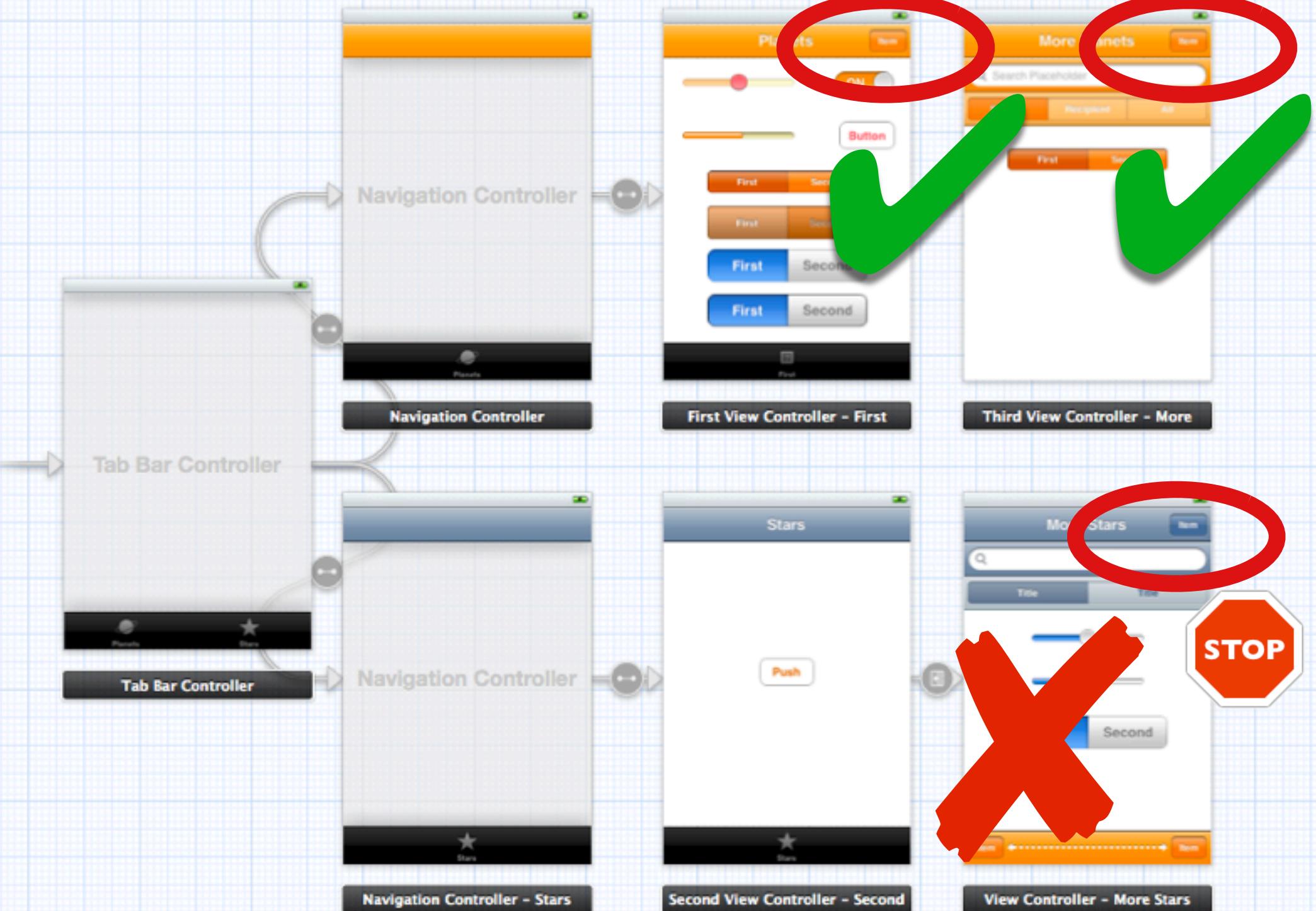
[UIBarButtonItem  
appearanceWhenContainedIn:



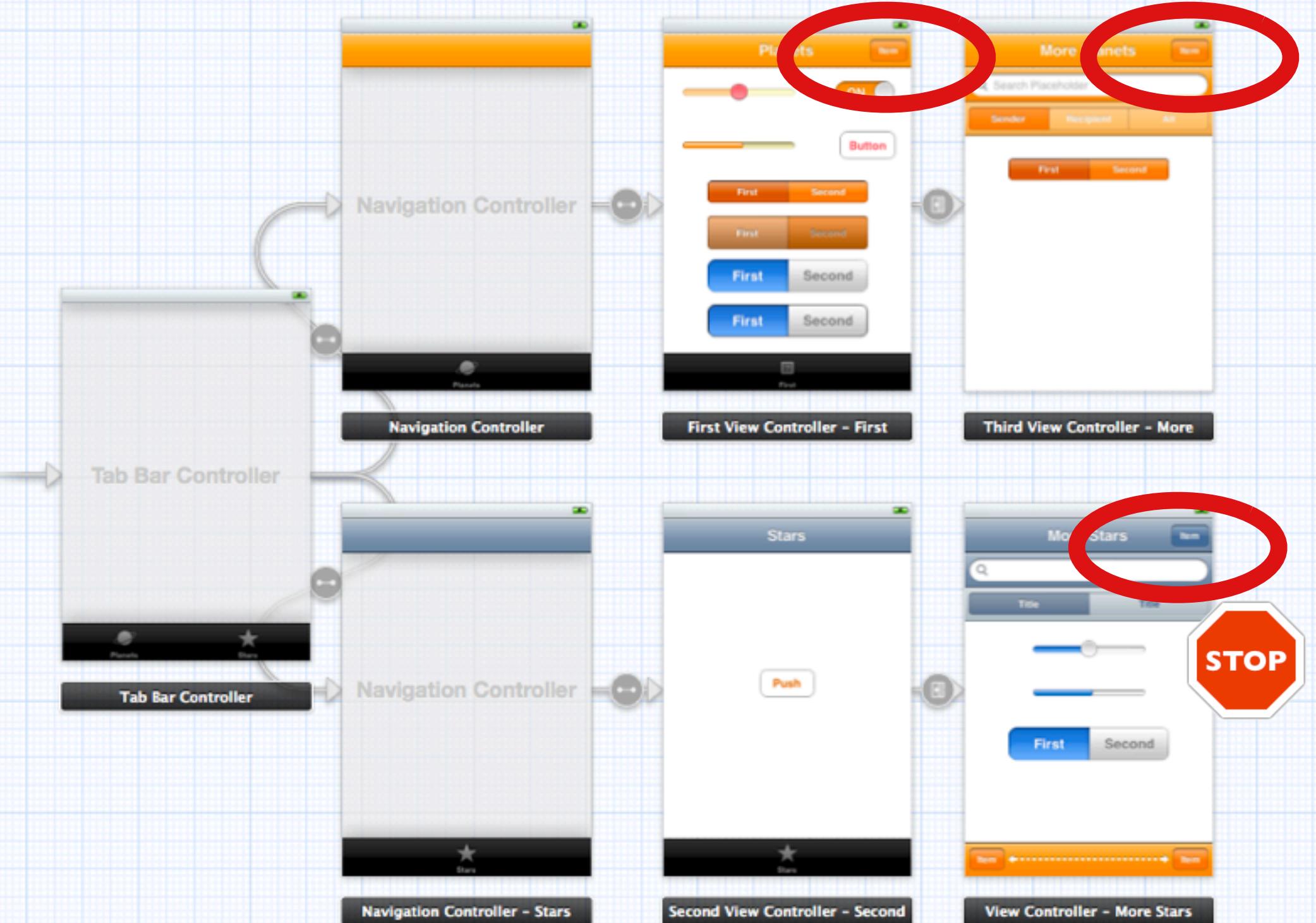
```
[UIBarButtonItem appearanceWhenContainedIn:  
[UINavigationController  
class], nil]
```



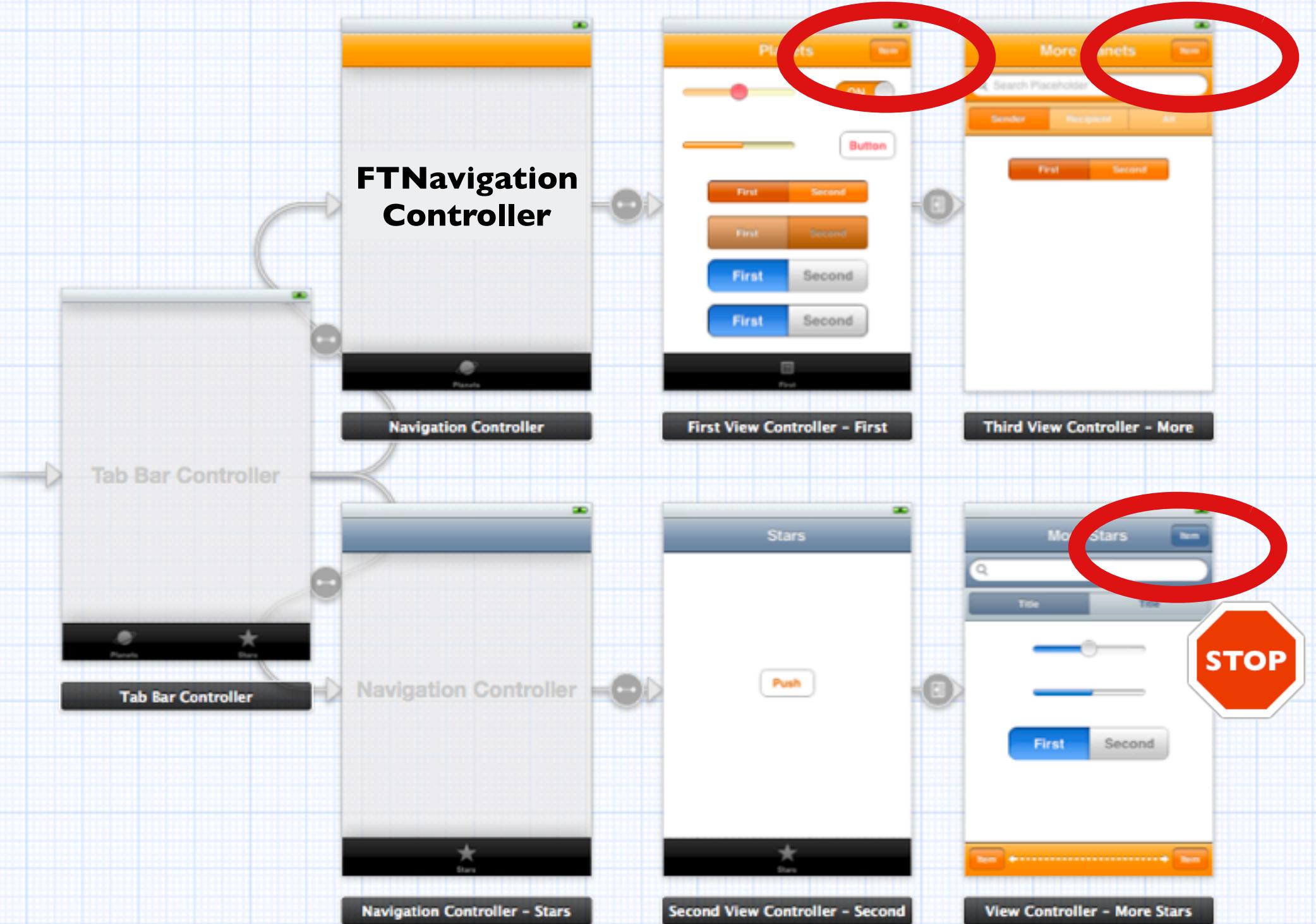
```
[UIBarButtonItem appearanceWhenContainedIn:  
[UINavigationController class], nil]
```



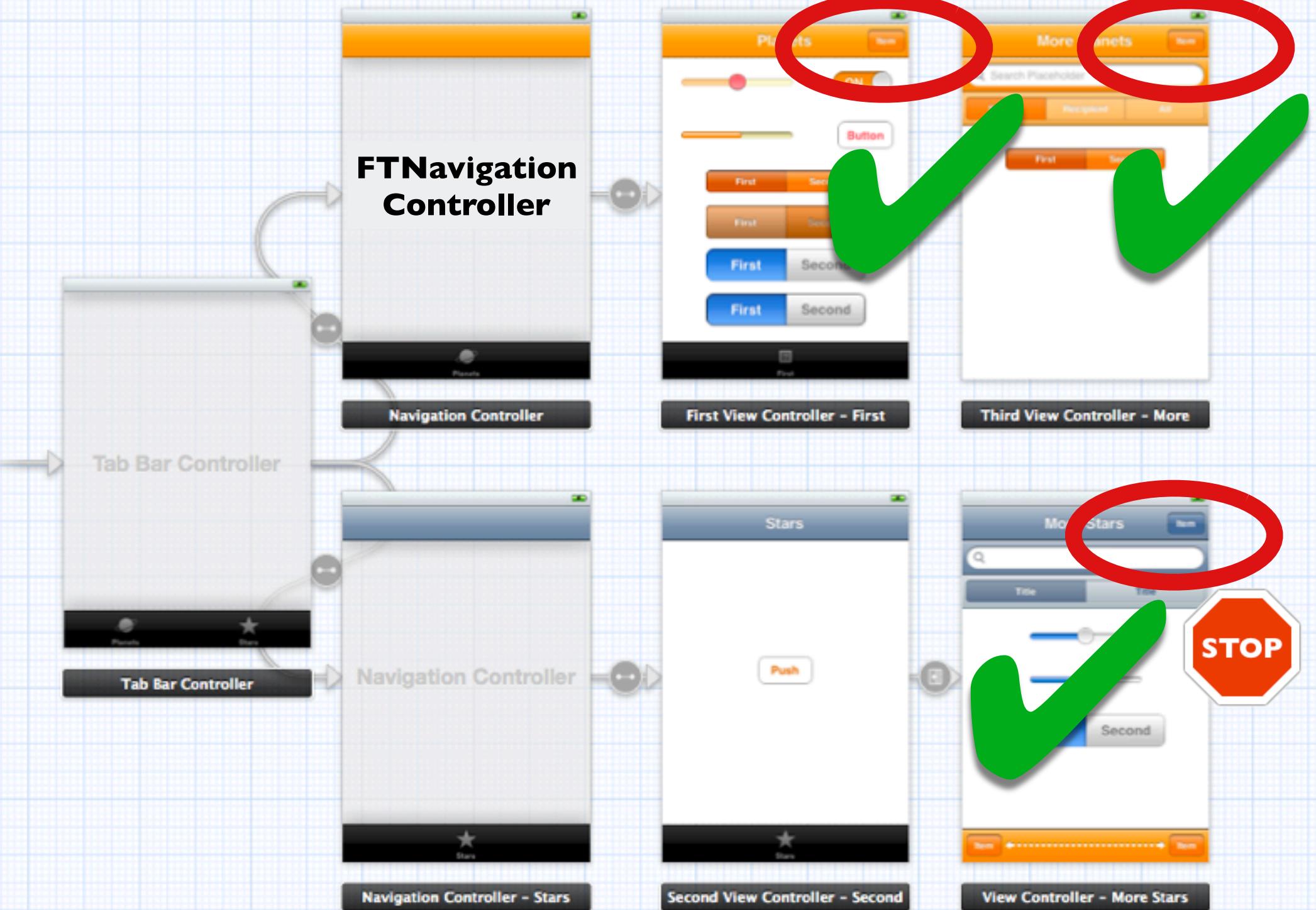
[UIBarButtonItem  
appearanceWhenContainedIn:

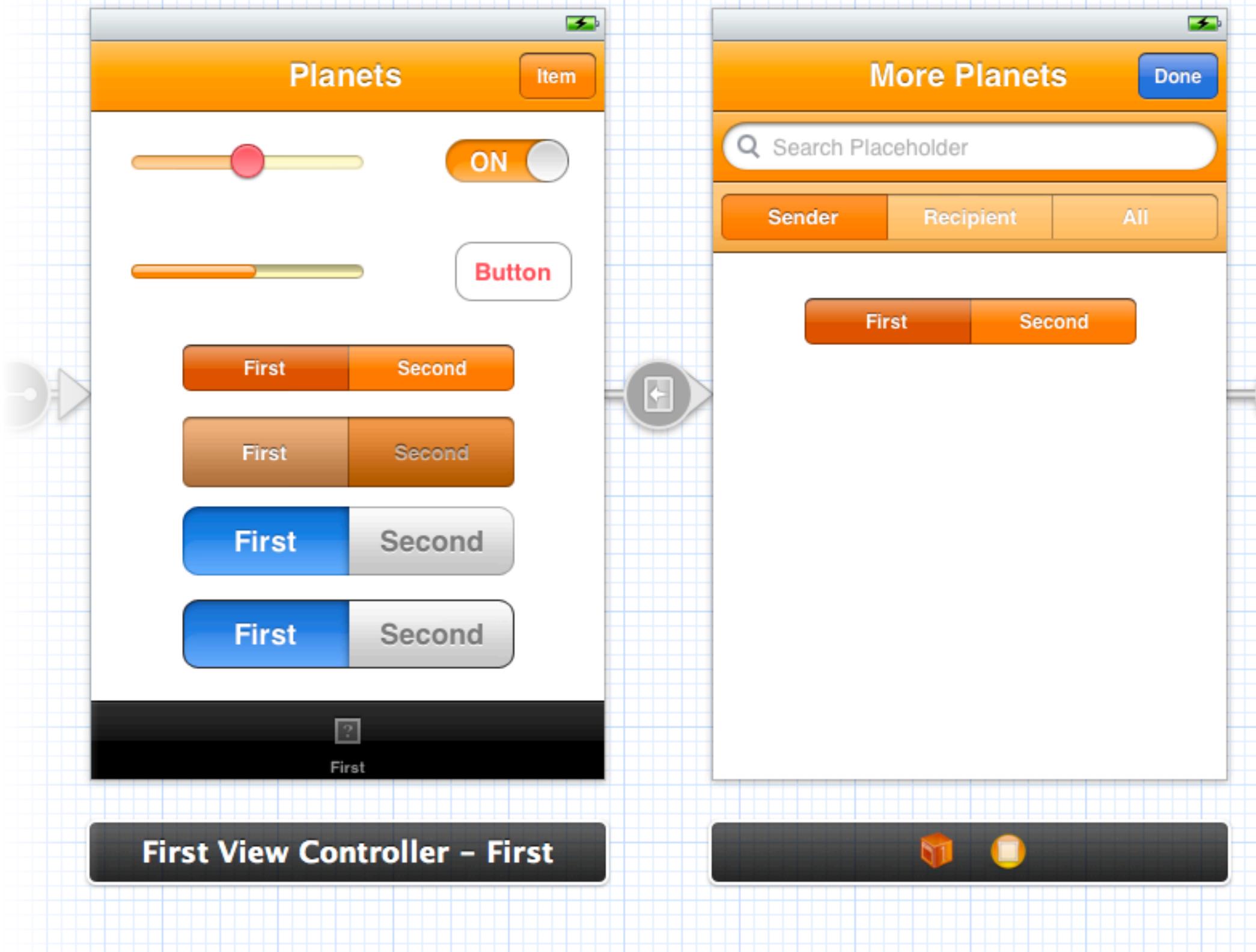


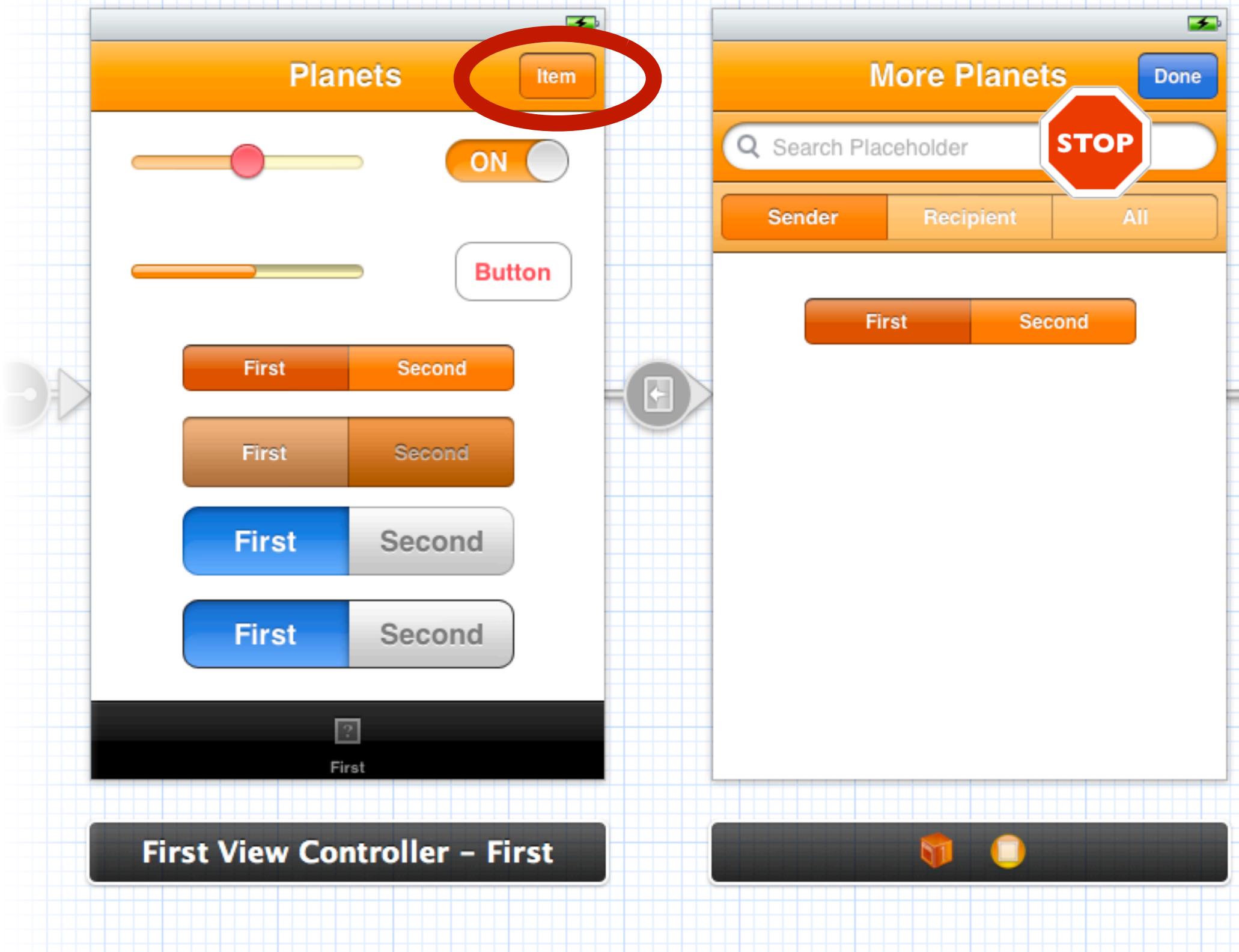
```
[UIBarButtonItem appearanceWhenContainedIn:  
[FTNavigationController  
class], nil]
```



```
[UIBarButtonItem appearanceWhenContainedIn:  
[FTNavigationController  
class], nil]
```







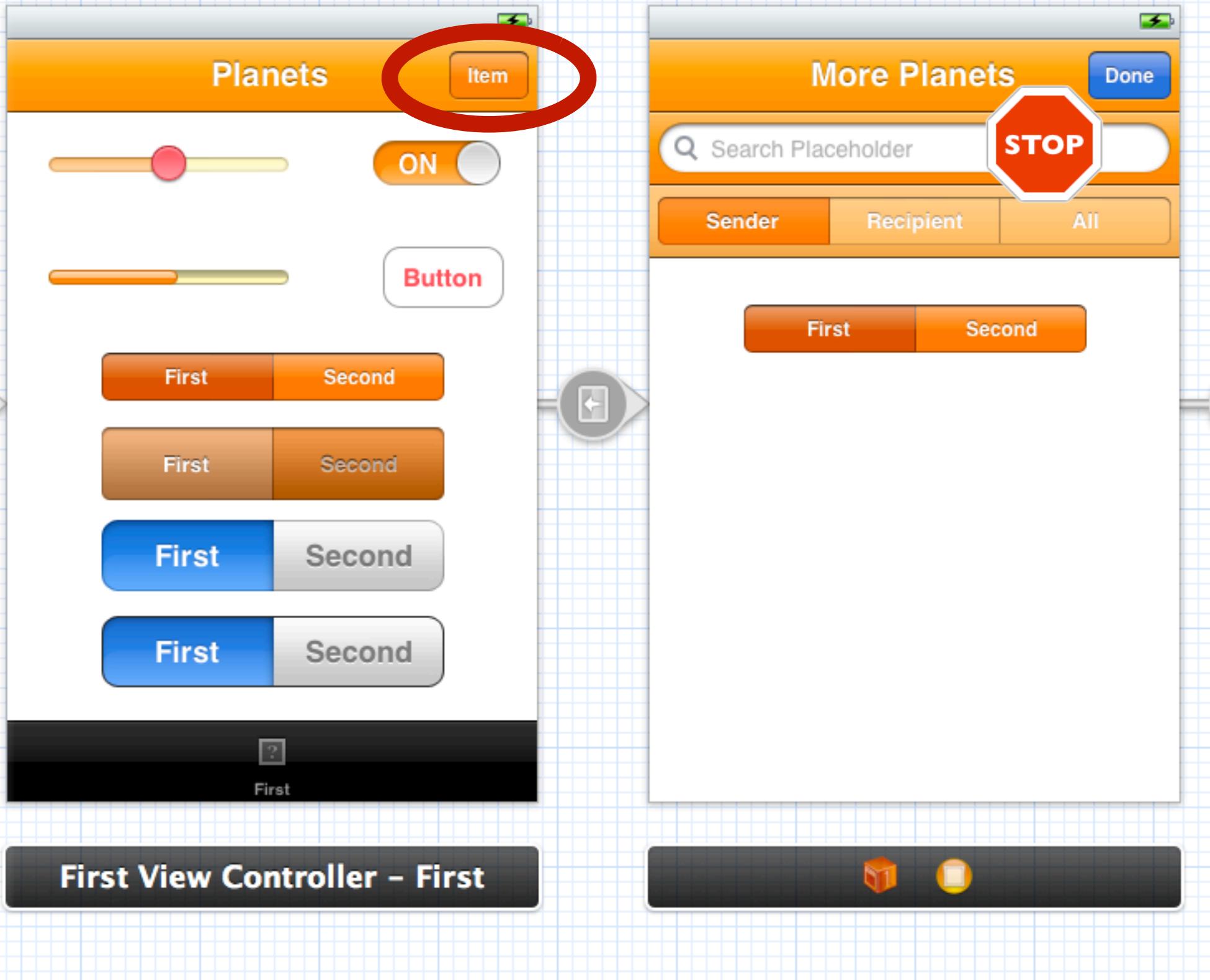
[UIBarButtonItem  
appearanceWhenContainedIn:

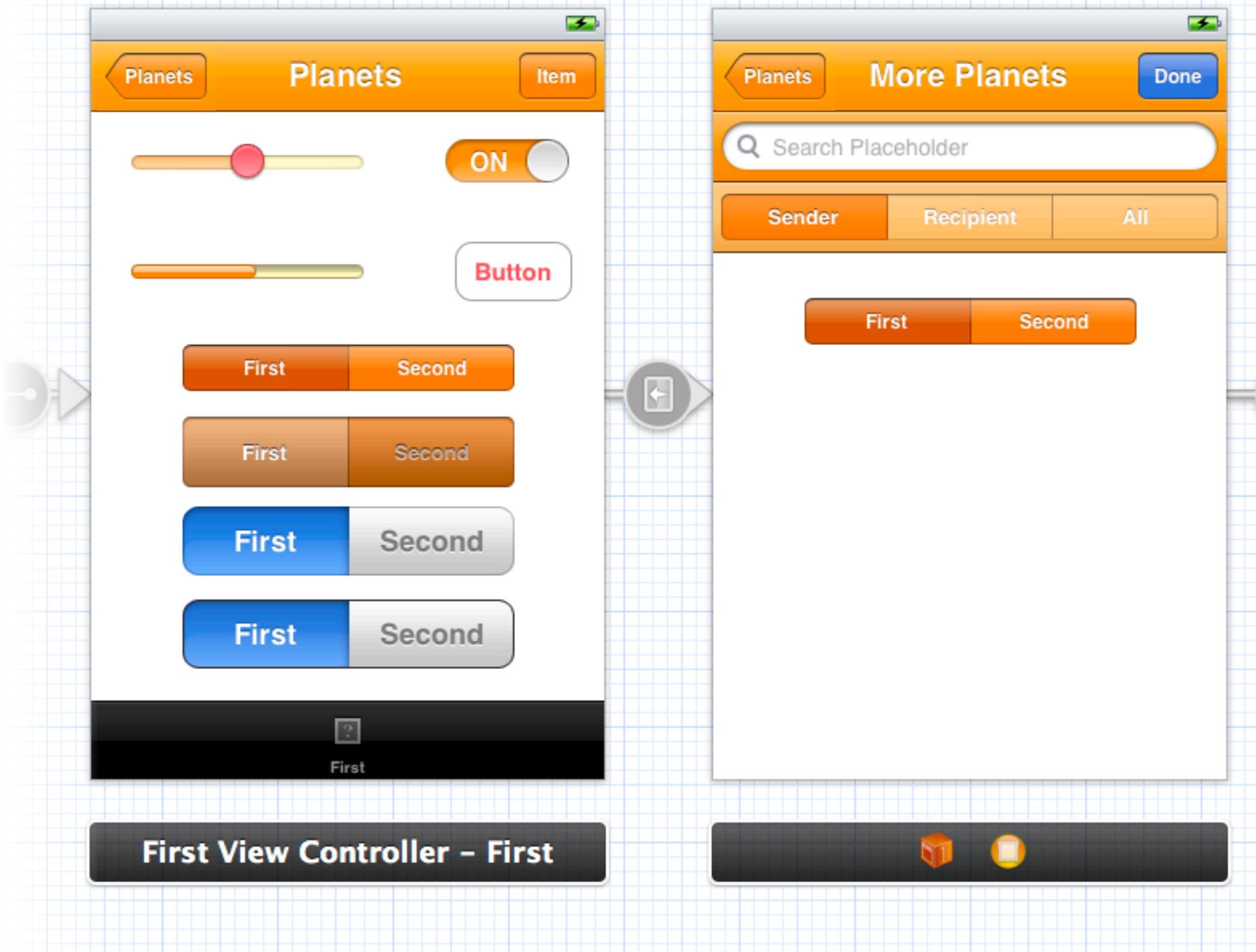


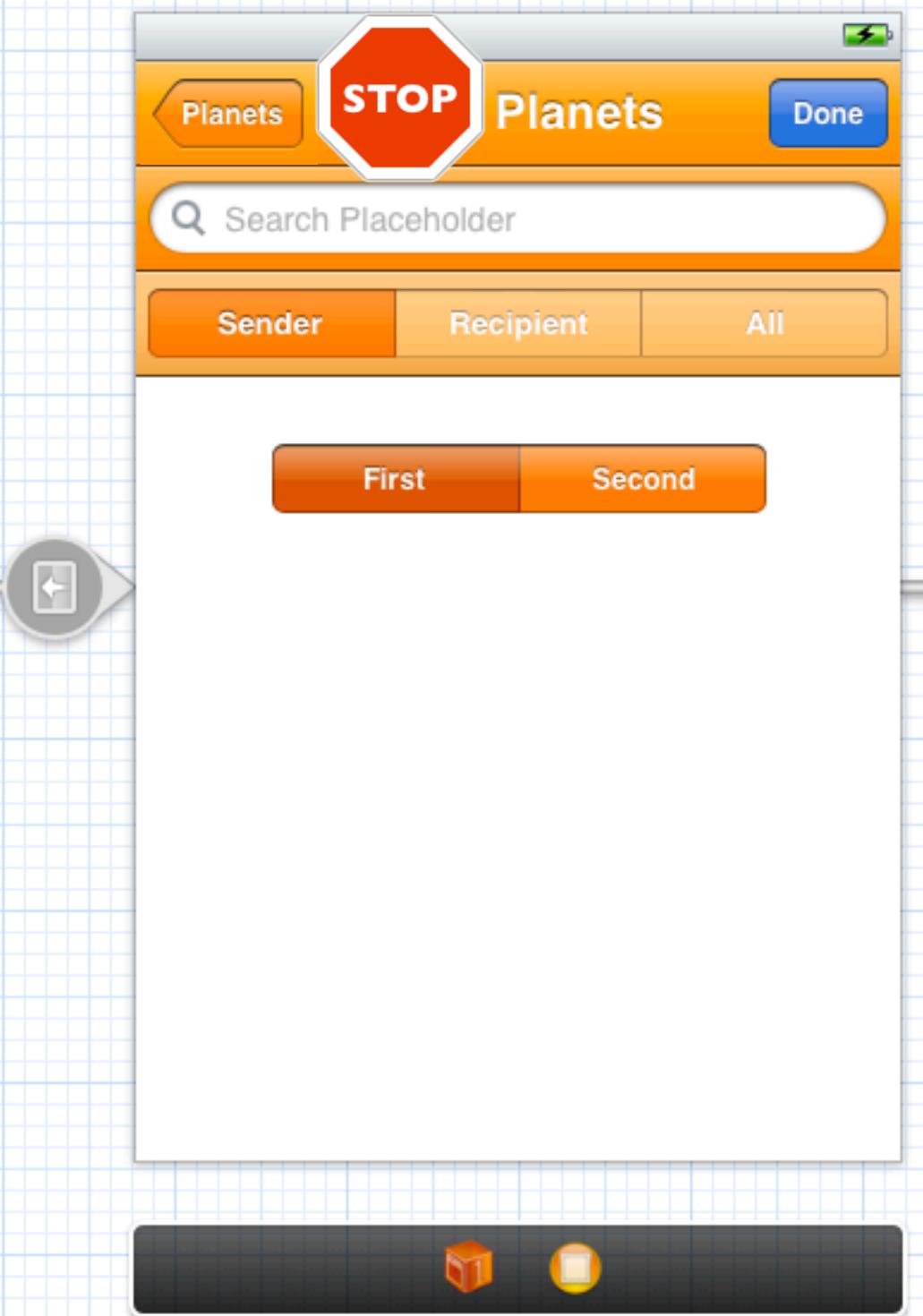
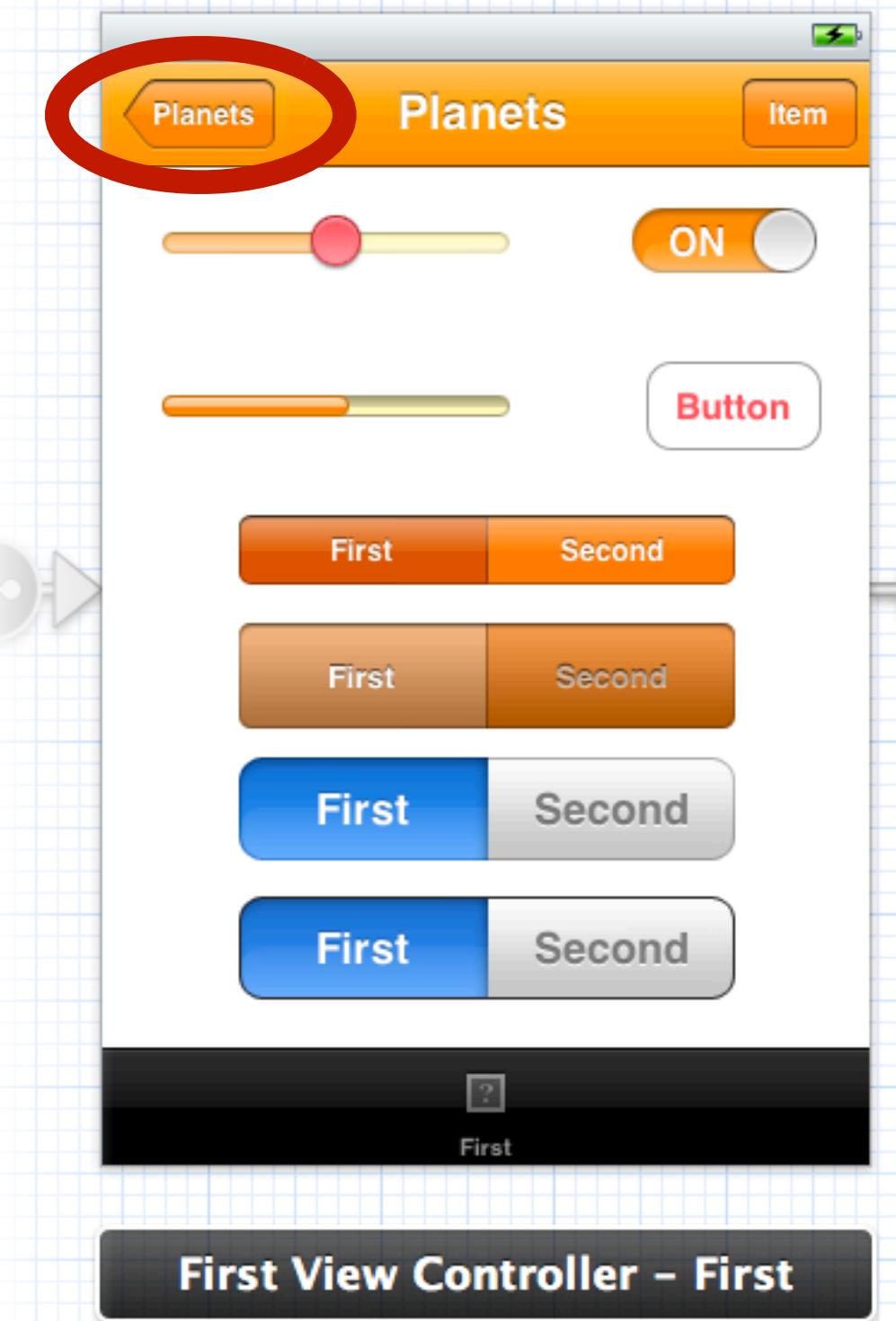
[ UIBarButtonItem.appearanceWhenContainedIn:  
UIBarAppearance ]

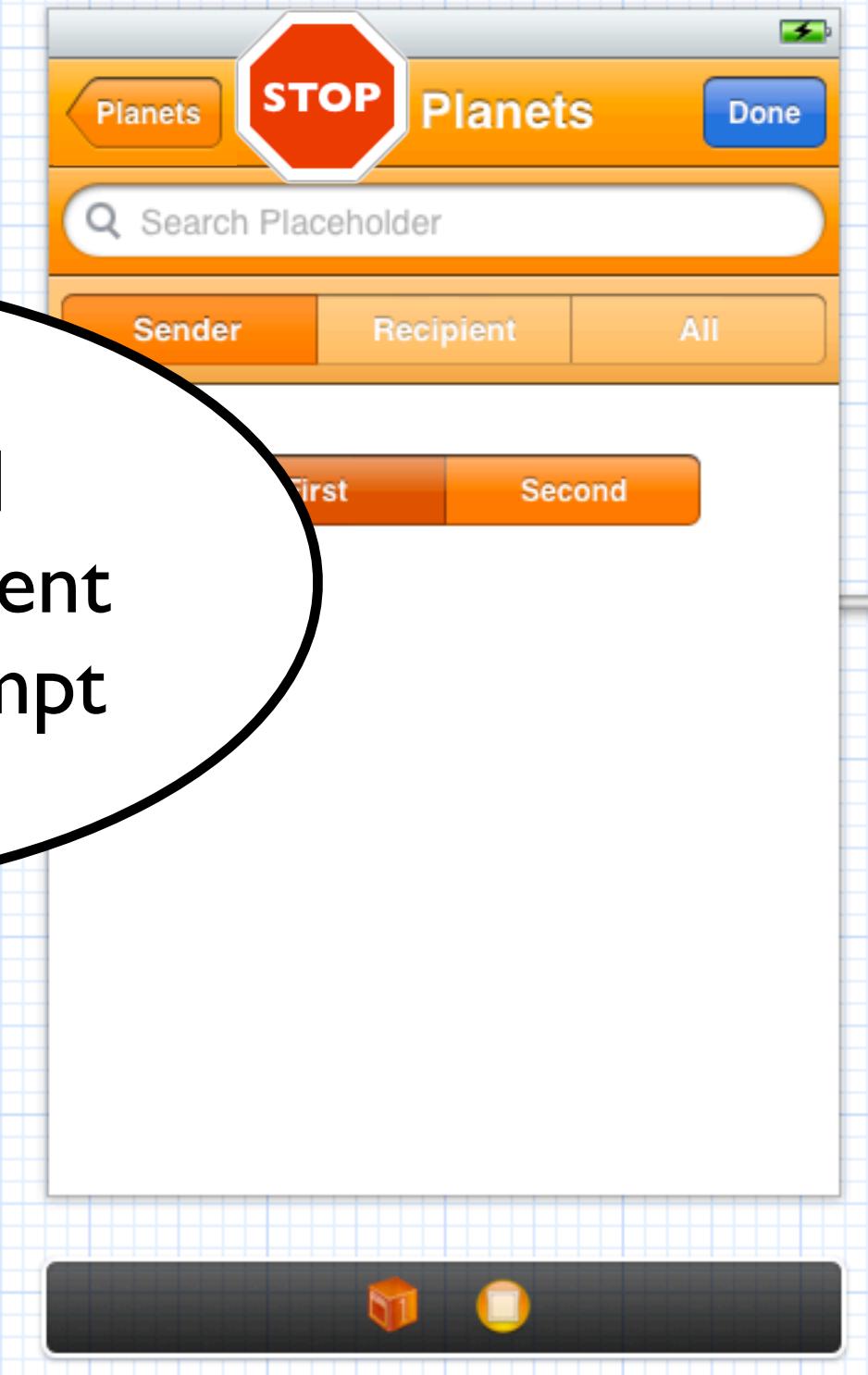
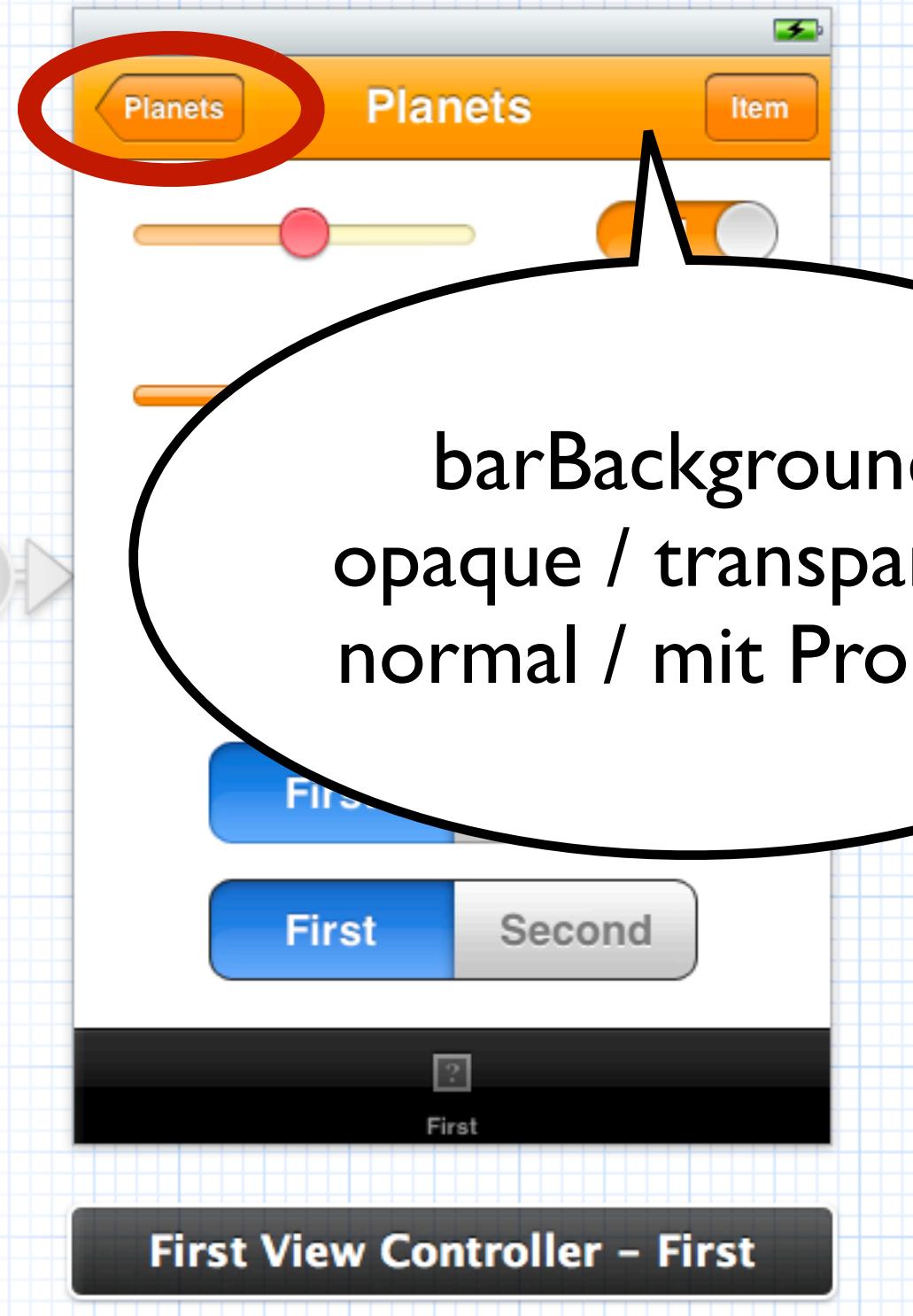


[ UIBarButtonItem.appearanceWhenContainedIn:  
firstViewController.  
navigationItem.  
rightBarButtonItem...]











## Appearance Container

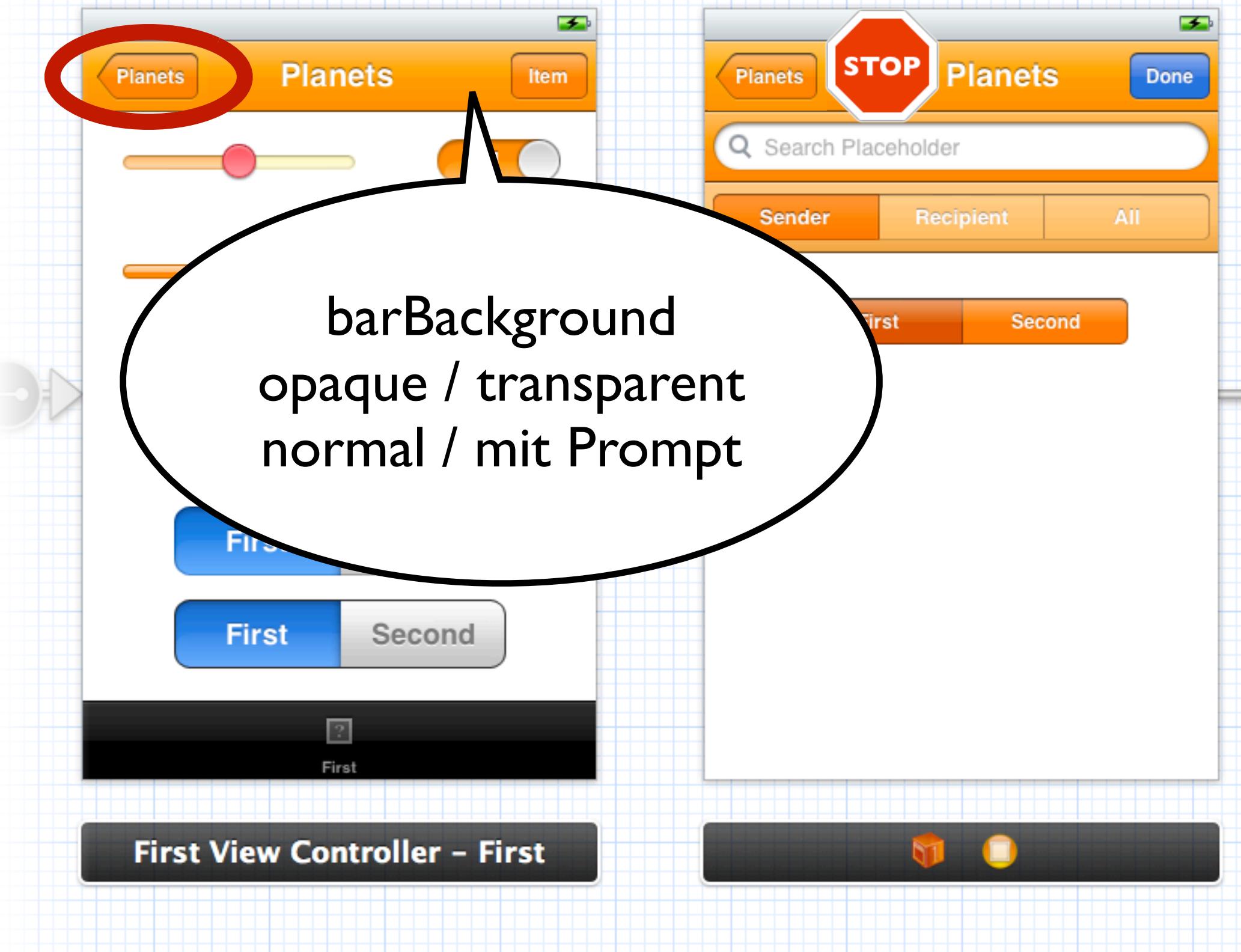


✗

Appearance Container

✗

Direkte Adressierung



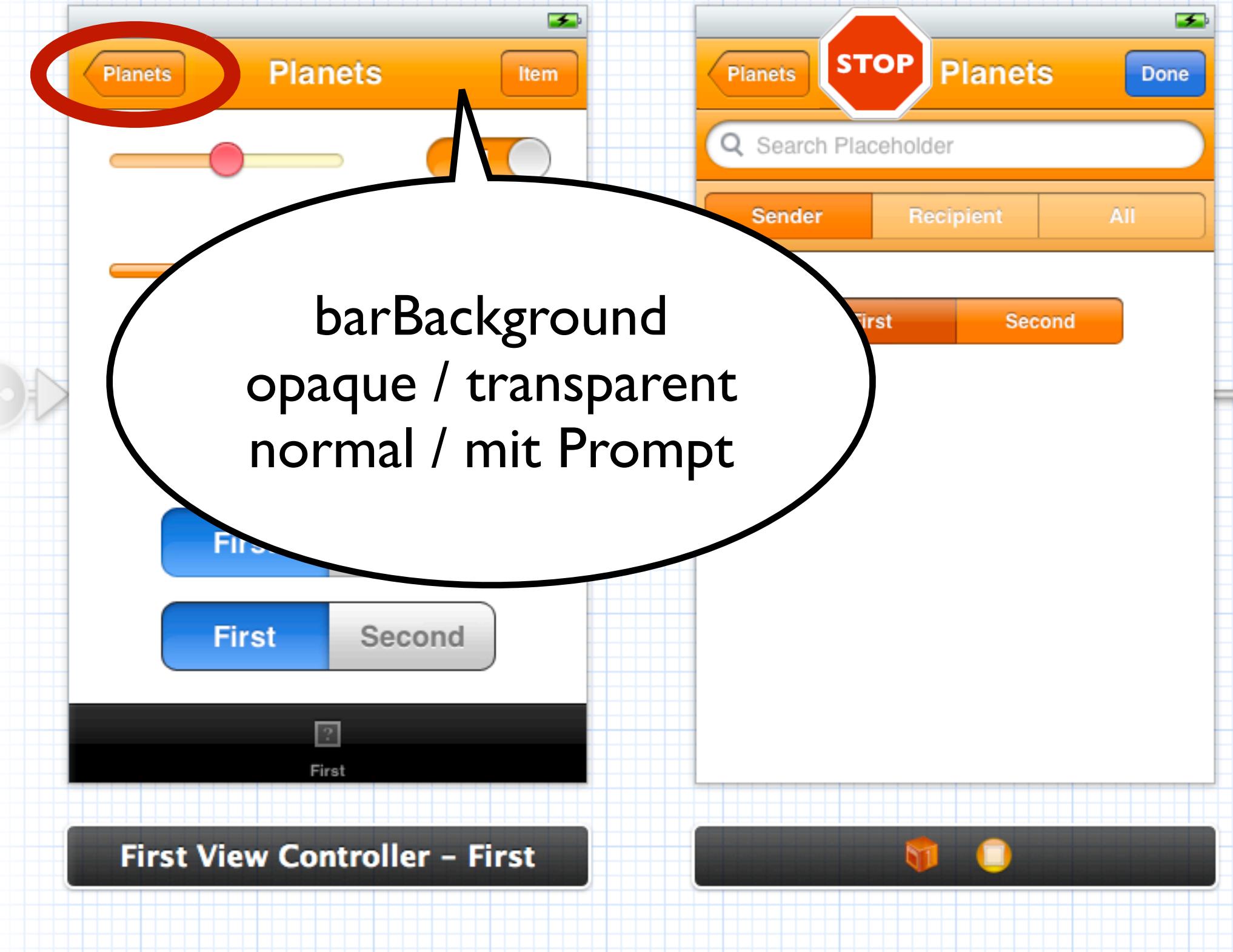
✗

Appearance Container

✗

Direkte Adressierung

?



# Appearance Wunschzettel

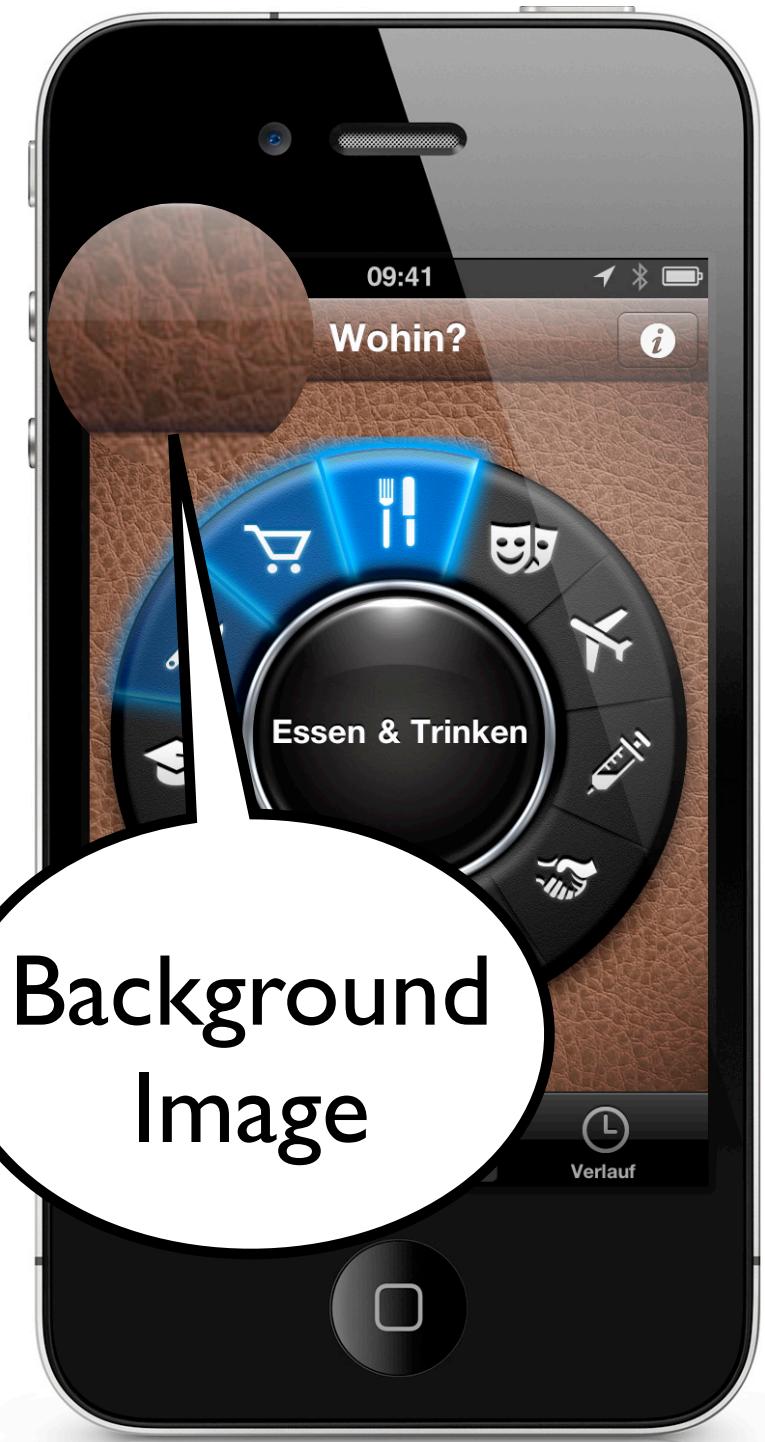
- Navigation Bars: mit/ohne Prompt, transparent und opaque
- Erweiterung Containment-Konzept durch universelle Selektoren
- UITableView: sectionIndex, grouped Style
- UIScrollView indicator
- UIPopover
- MKMapView Callouts
- UIActionSheet und UIAlertView
- UIMenuItem

**Aber: Kein Vergleich zu vorher!**

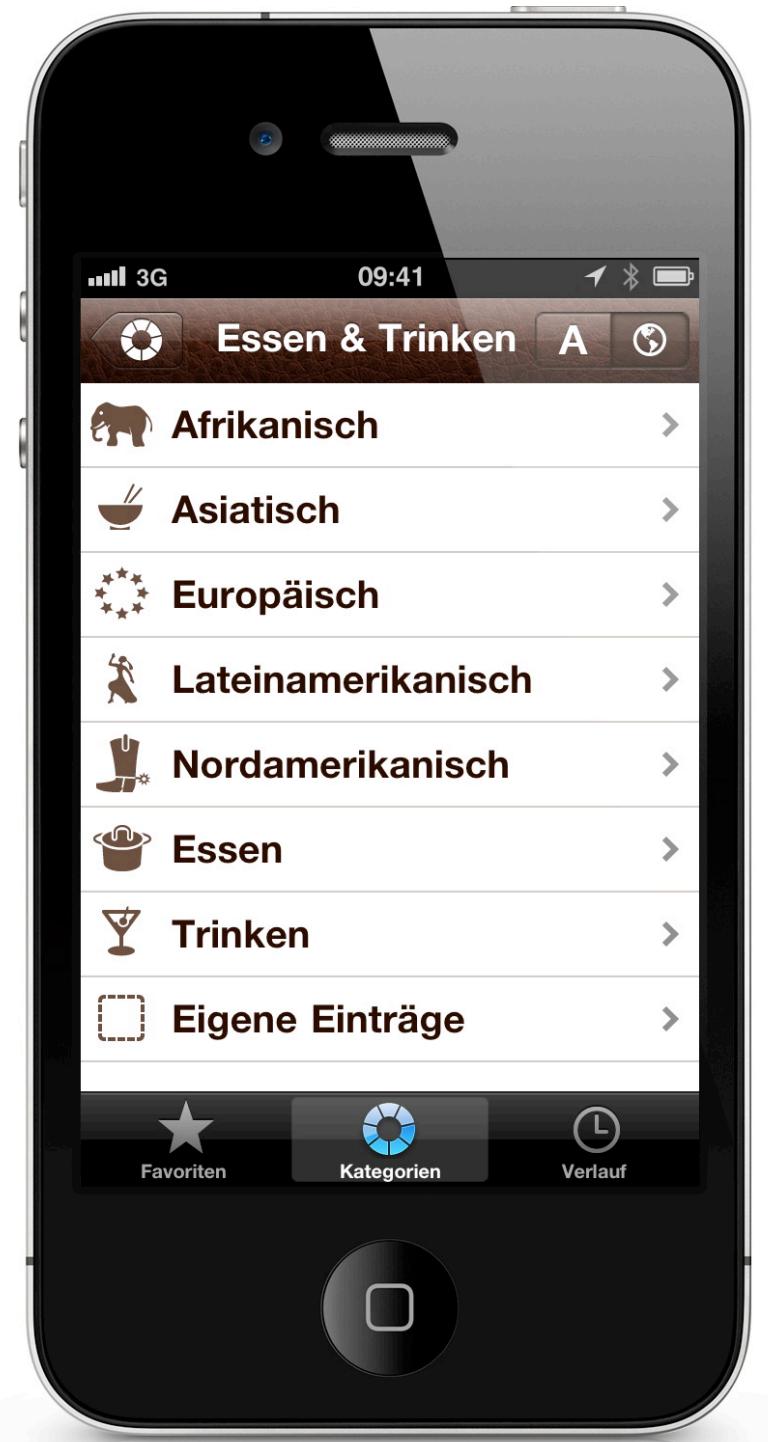


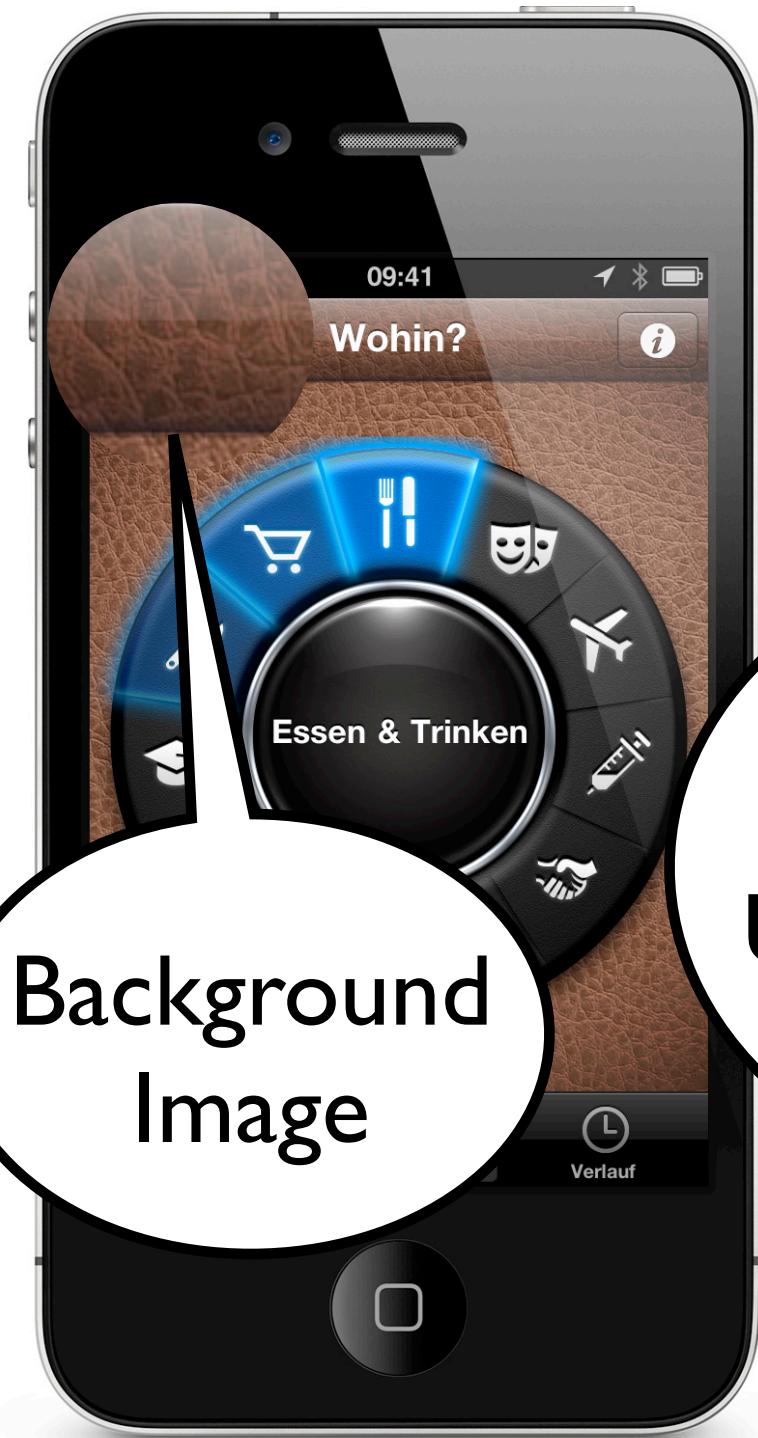


Background  
Image



Background  
Image

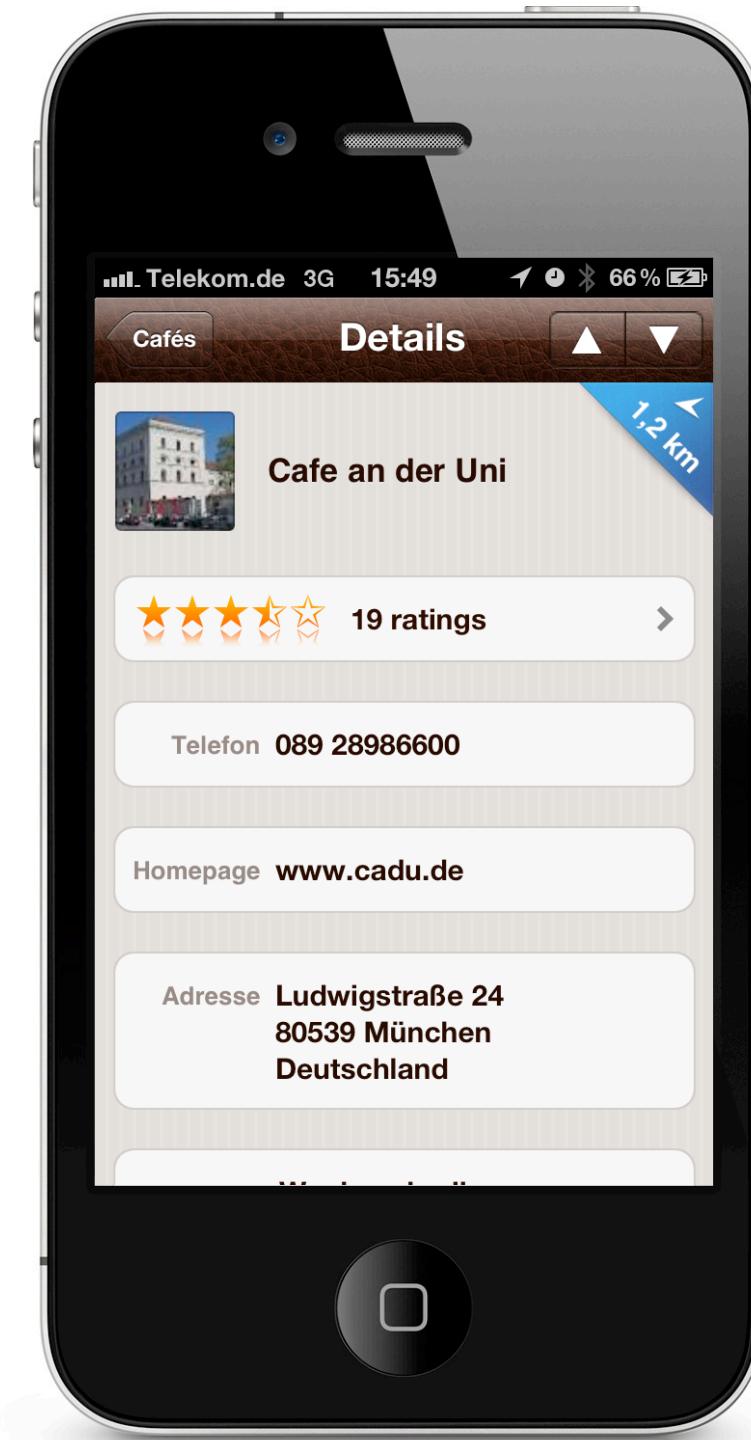
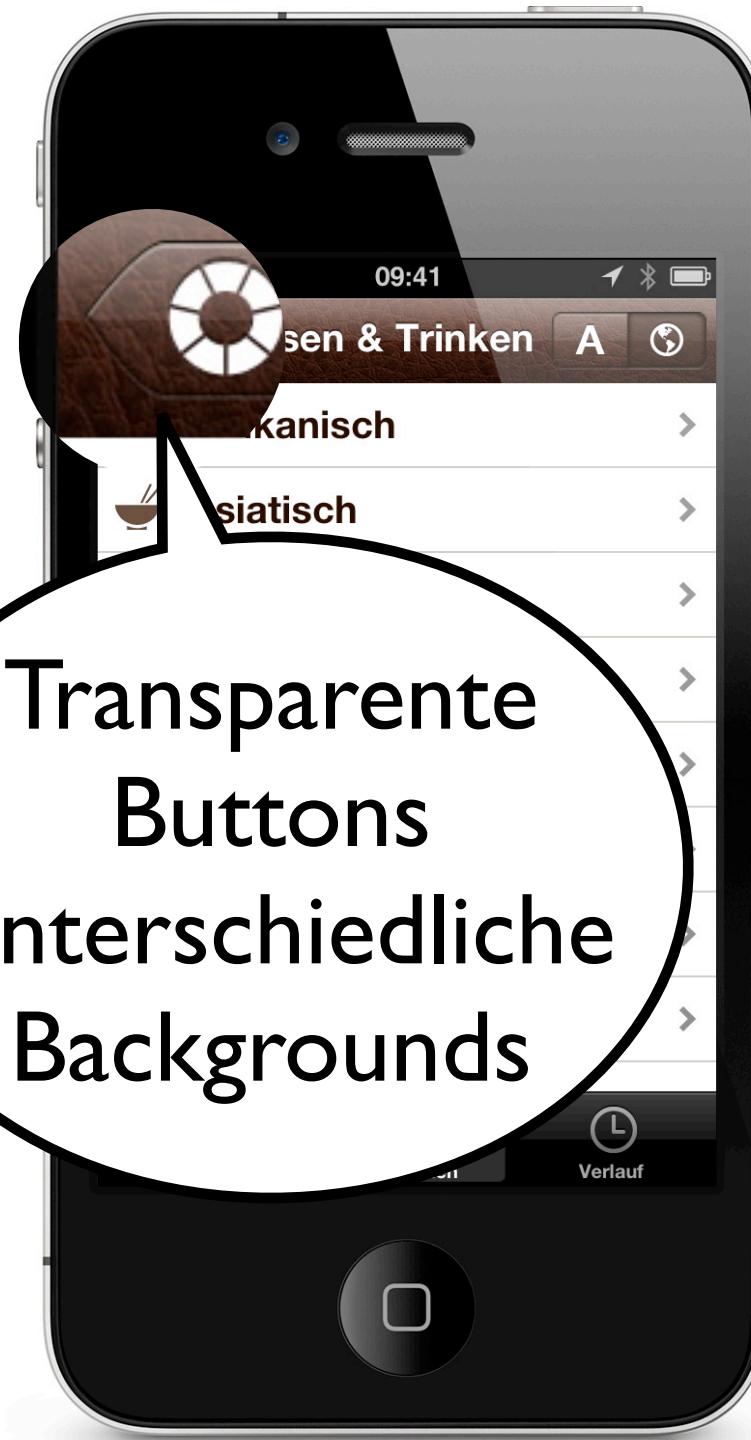
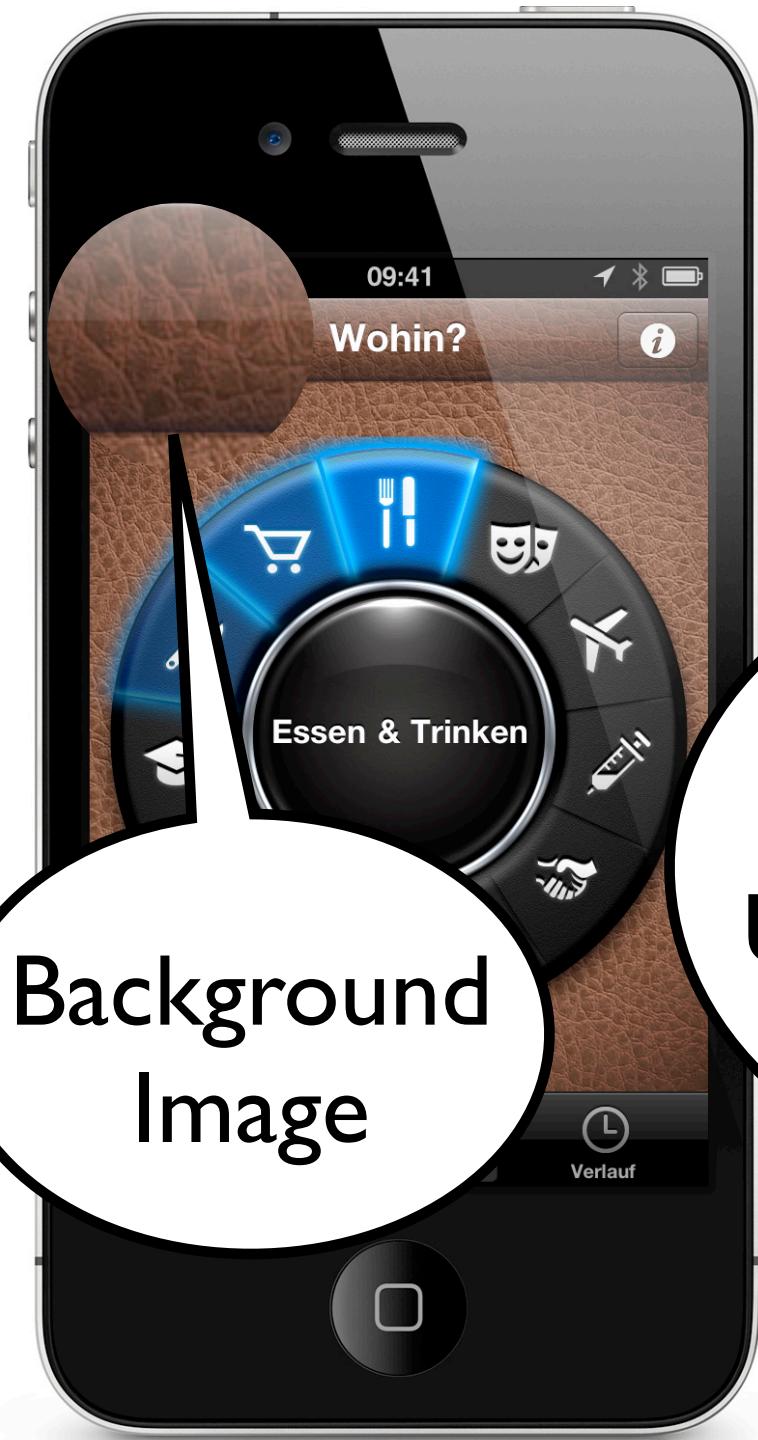


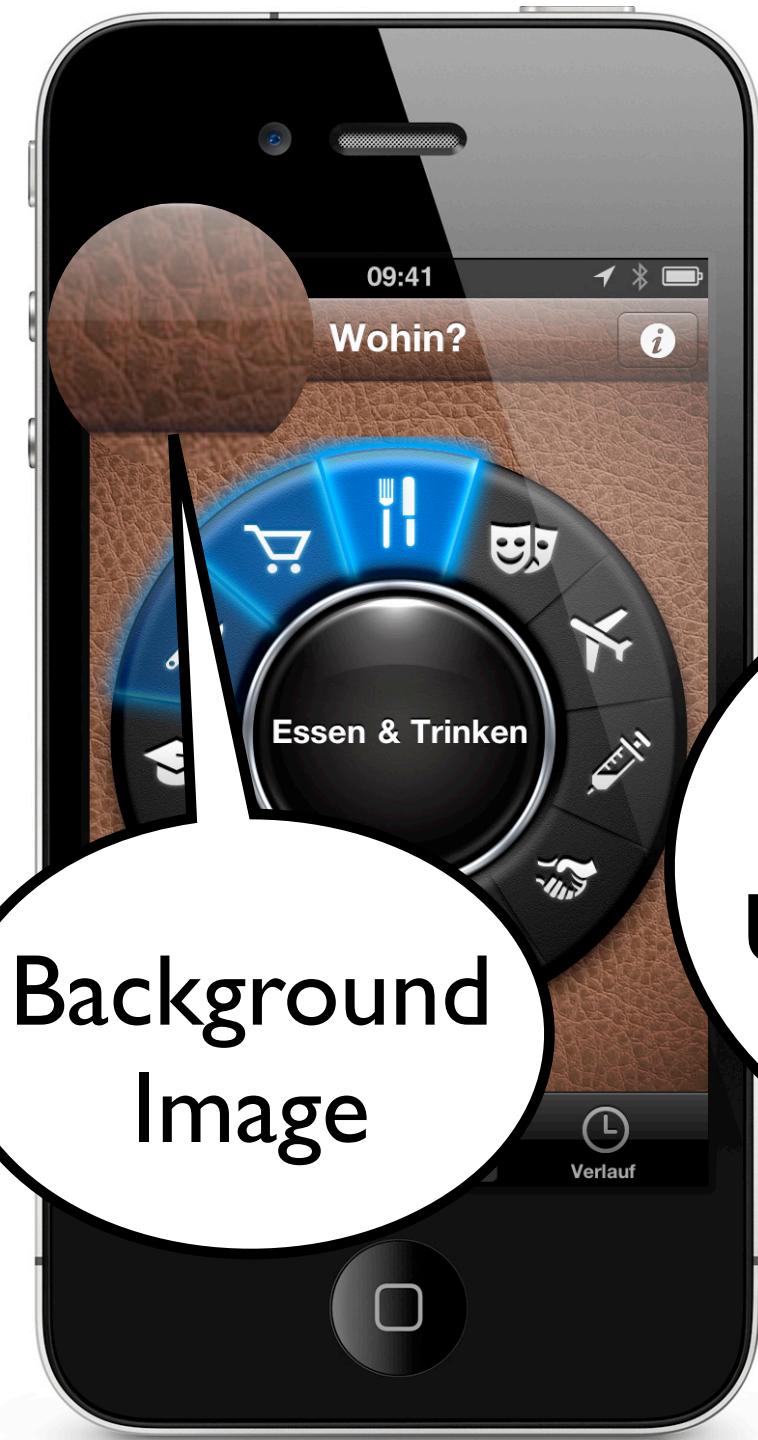


Background  
Image

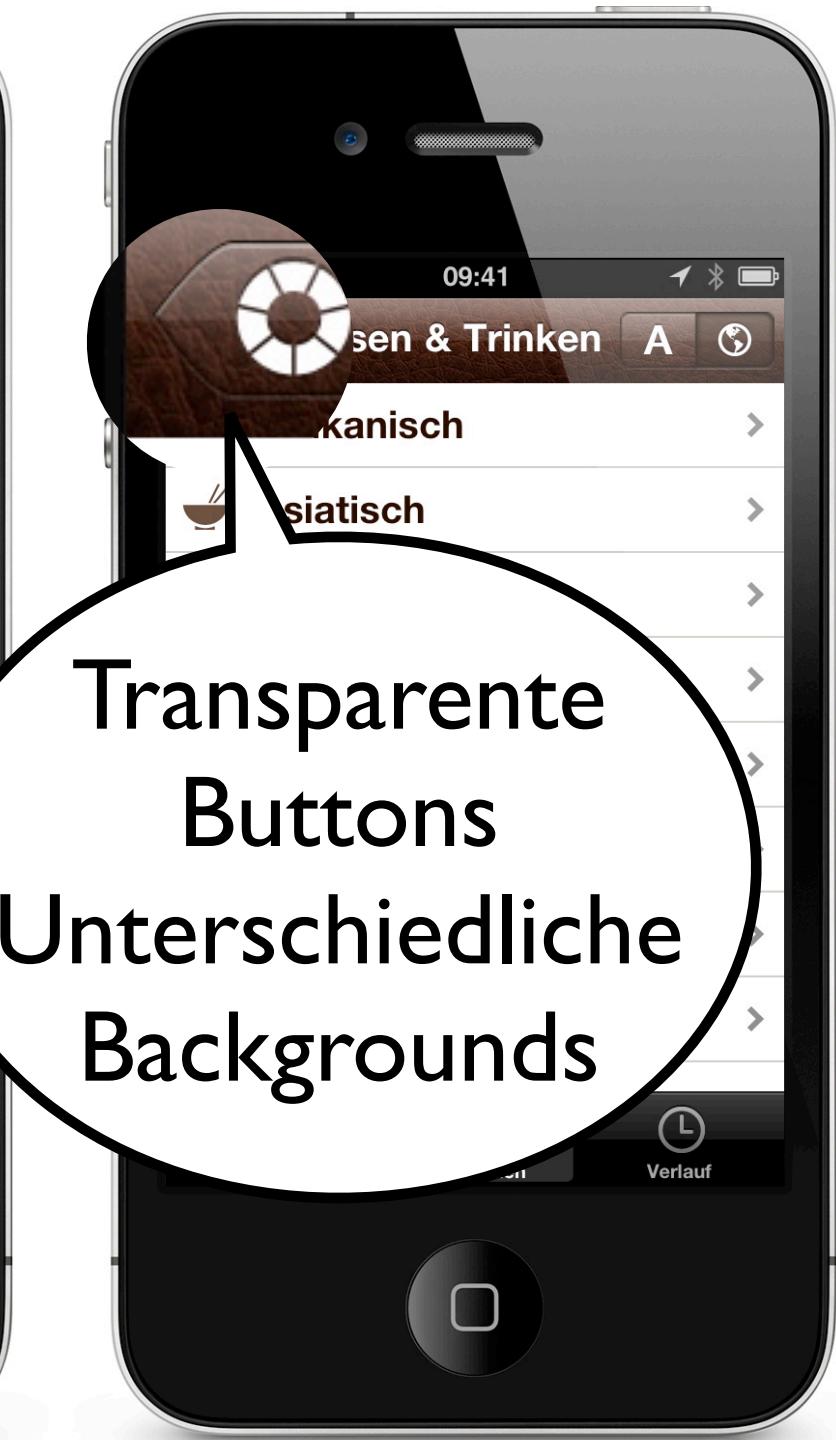


Transparente  
Buttons  
Unterschiedliche  
Backgrounds

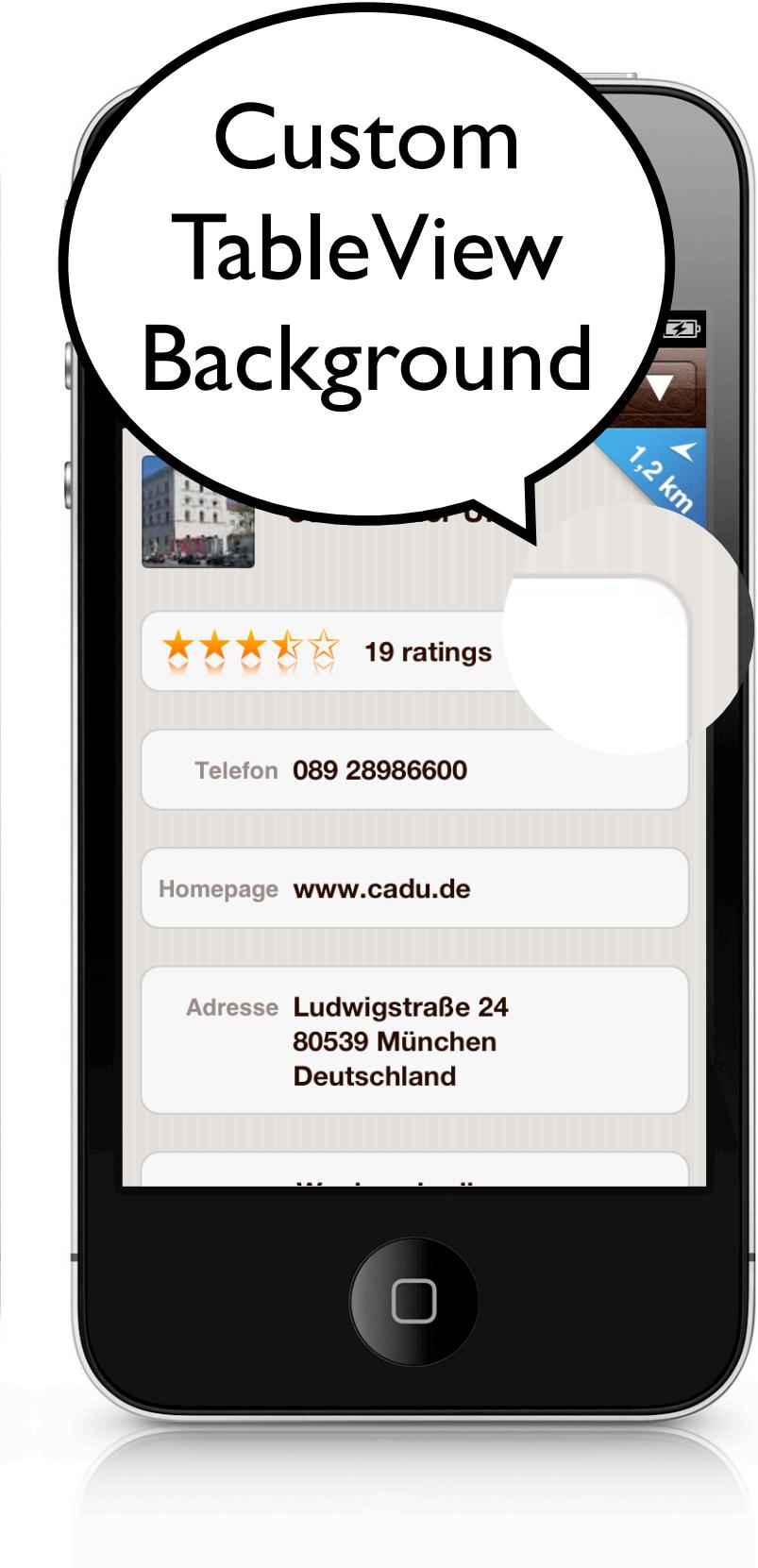


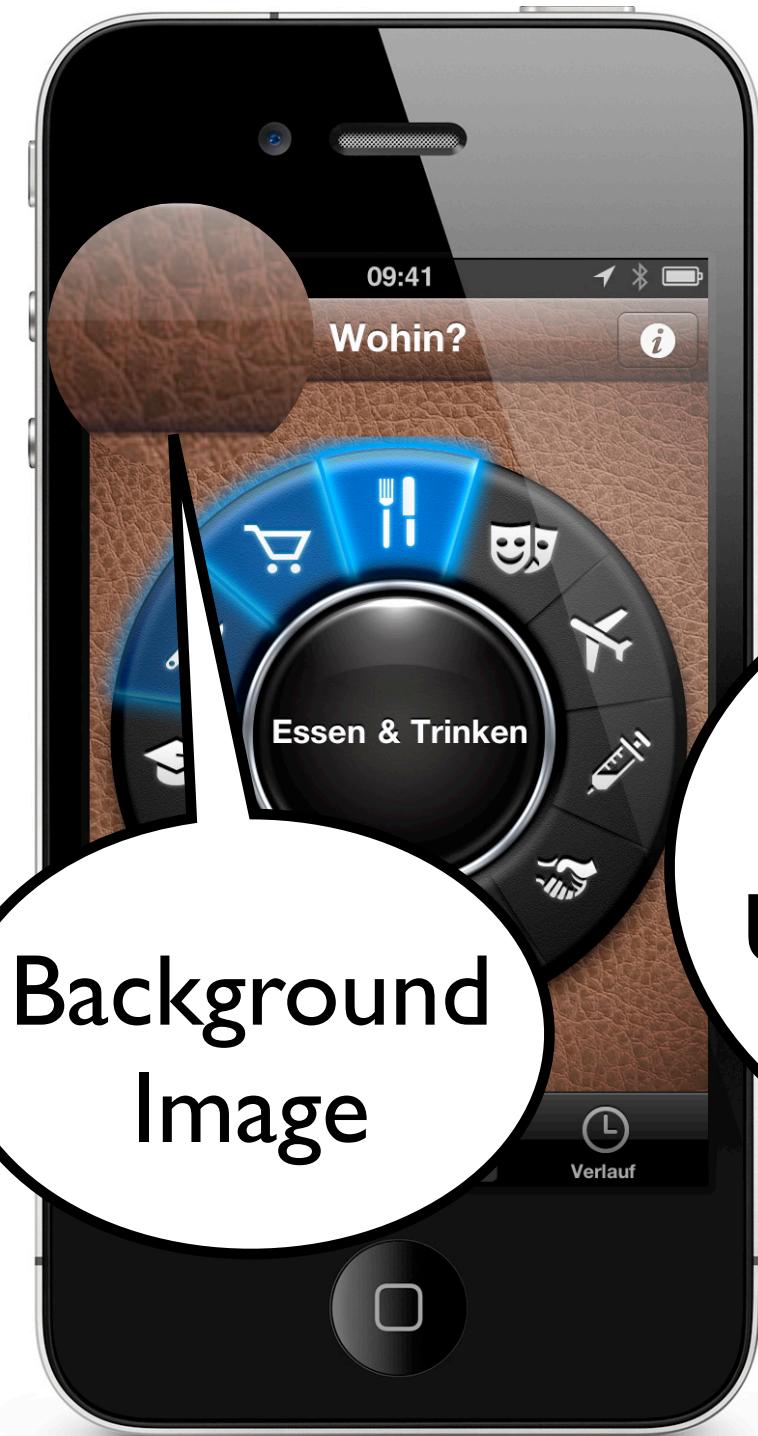


Background  
Image

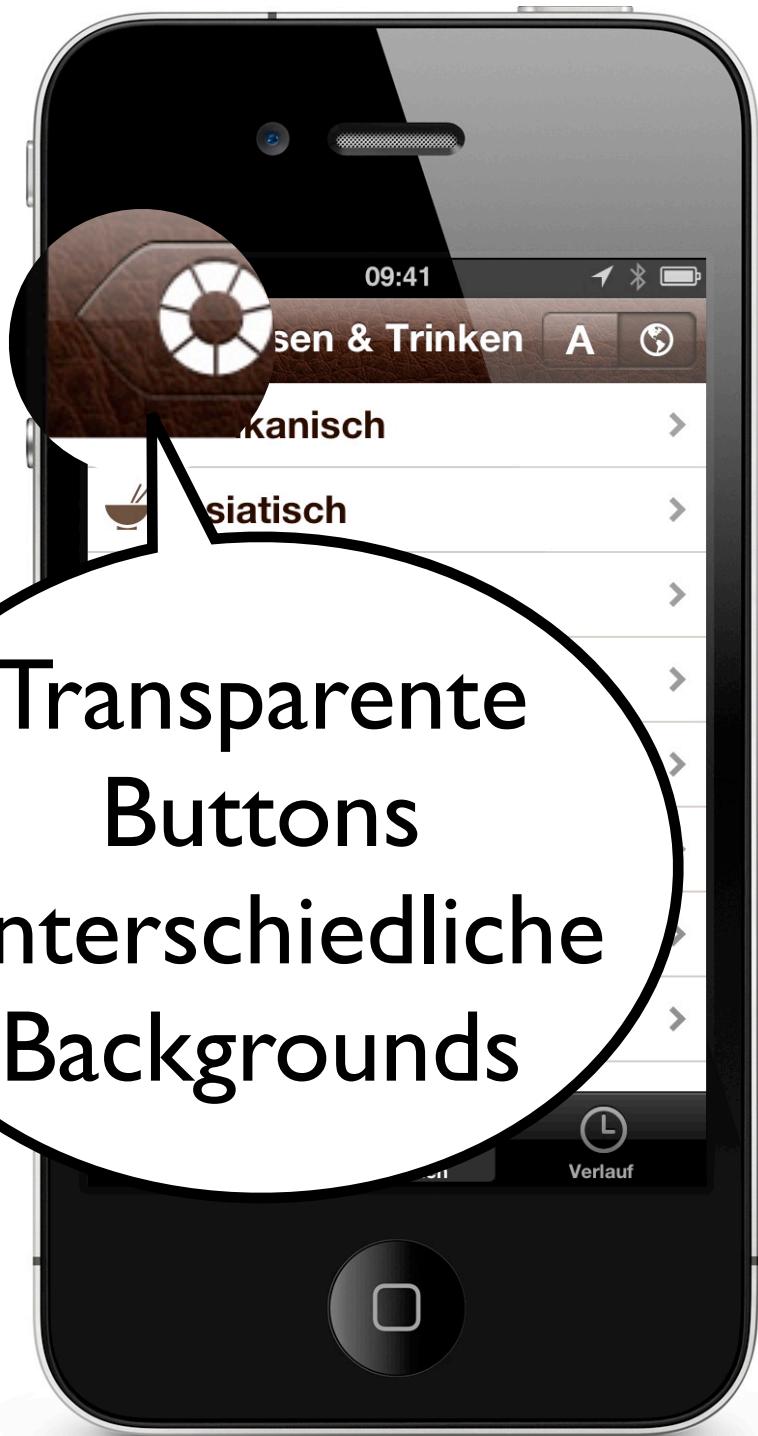


Transparente  
Buttons  
Unterschiedliche  
Backgrounds





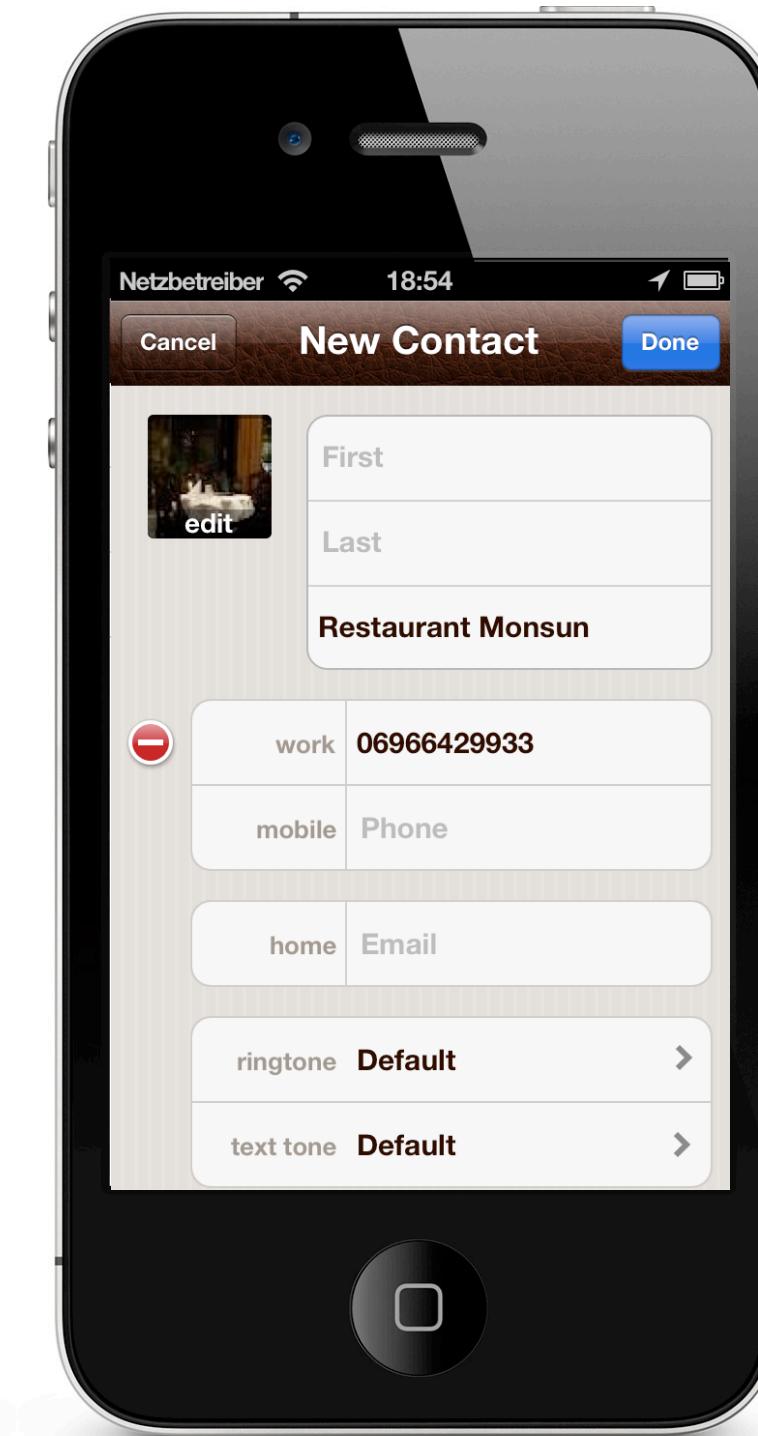
Background  
Image

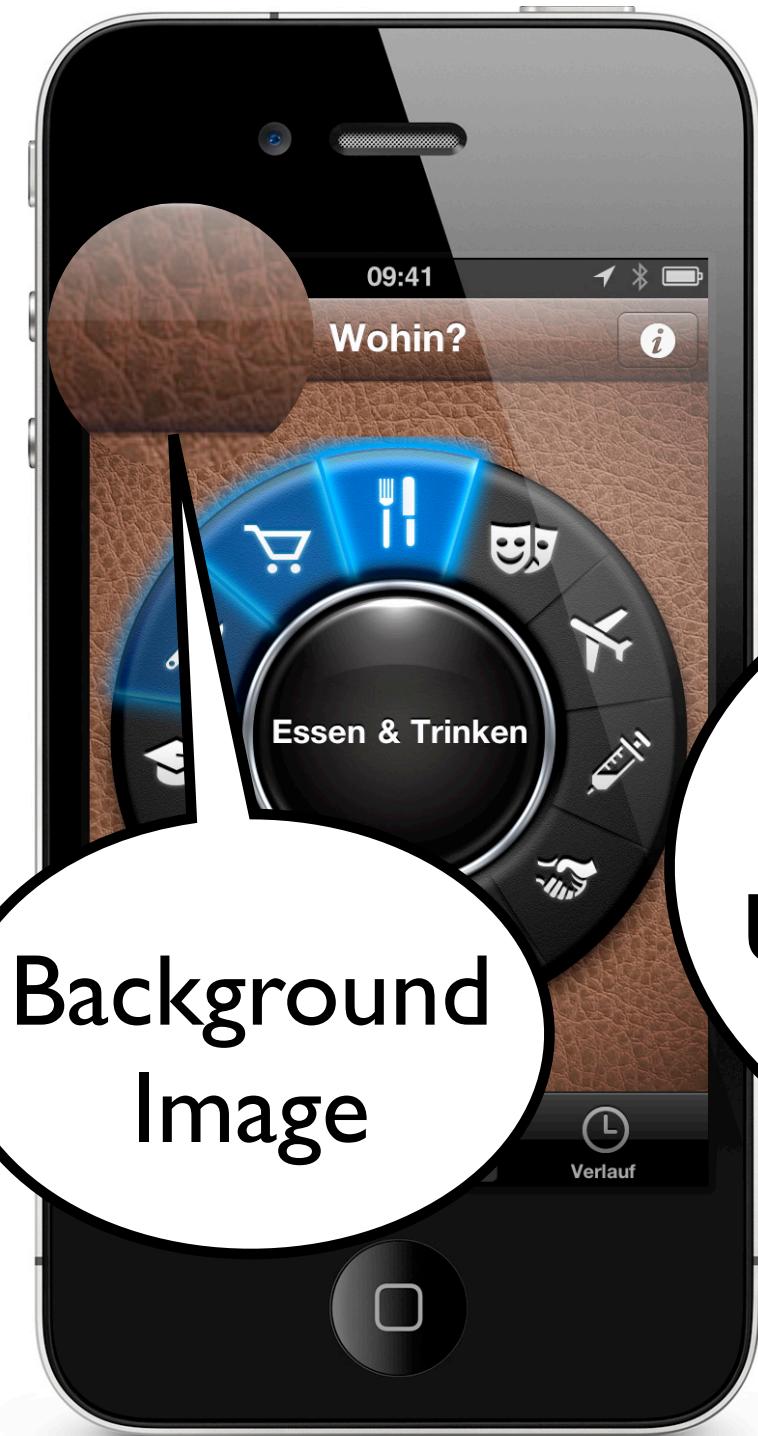


Transparente  
Buttons  
Unterschiedliche  
Backgrounds

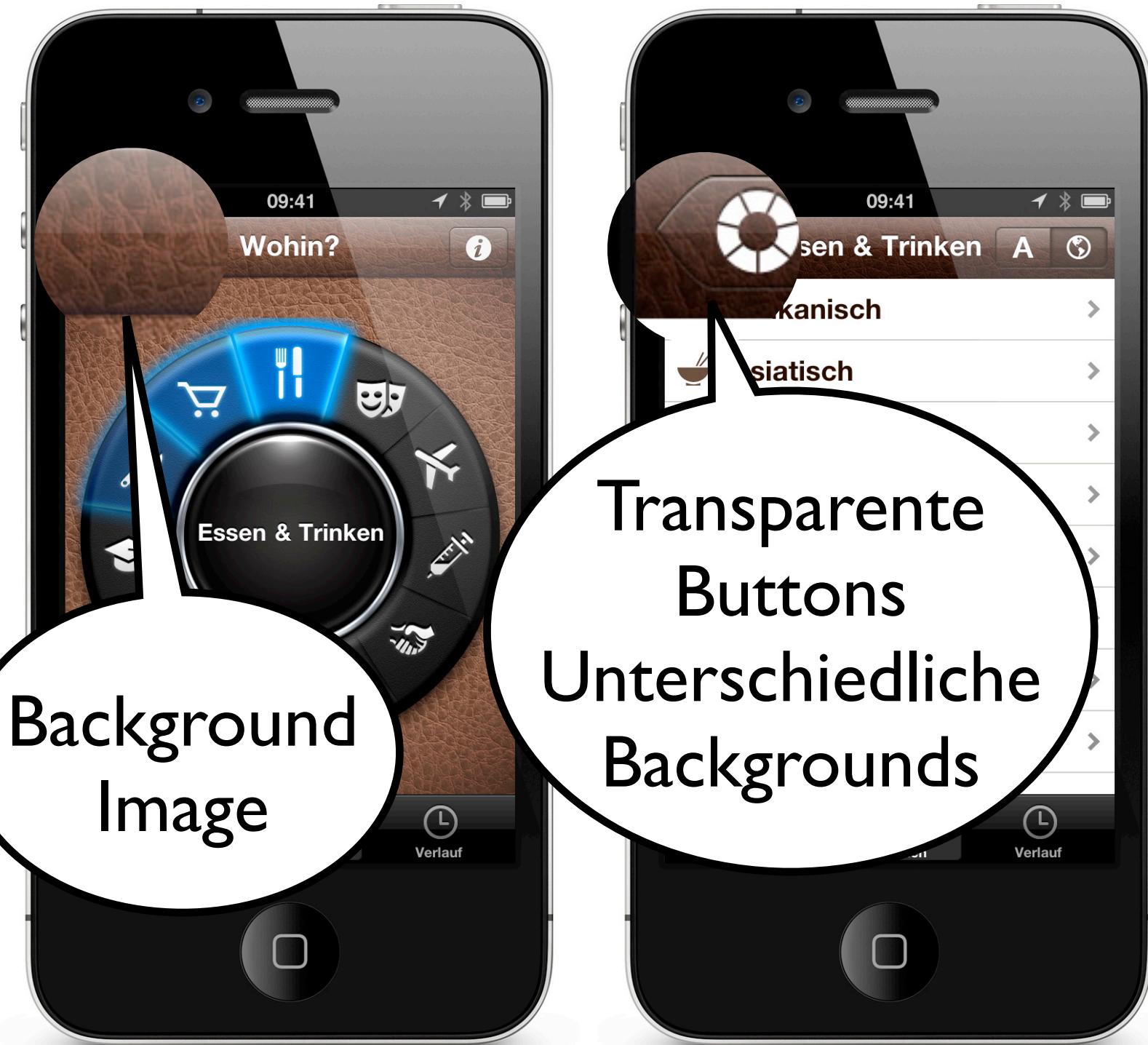


Custom  
TableView  
Background





Background  
Image



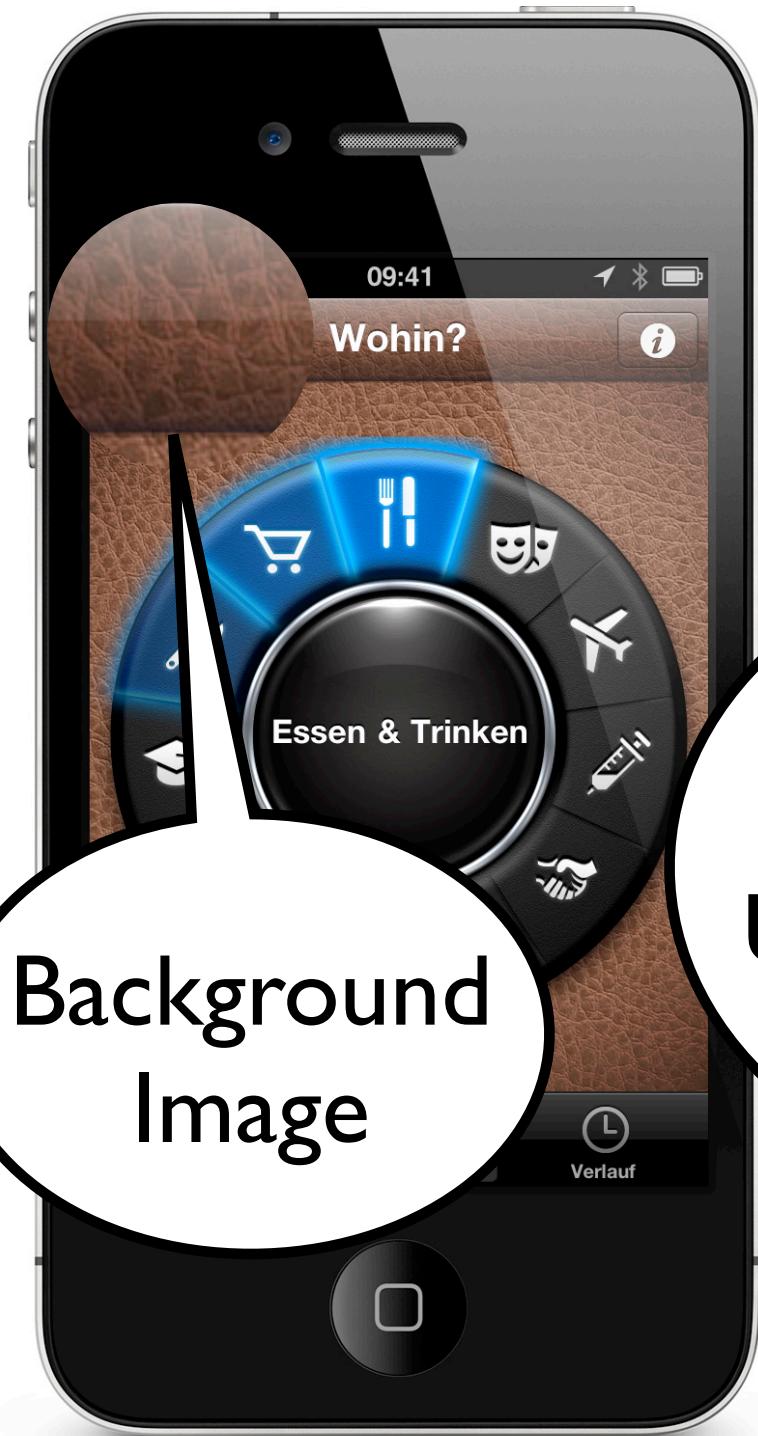
Transparente  
Buttons  
Unterschiedliche  
Backgrounds

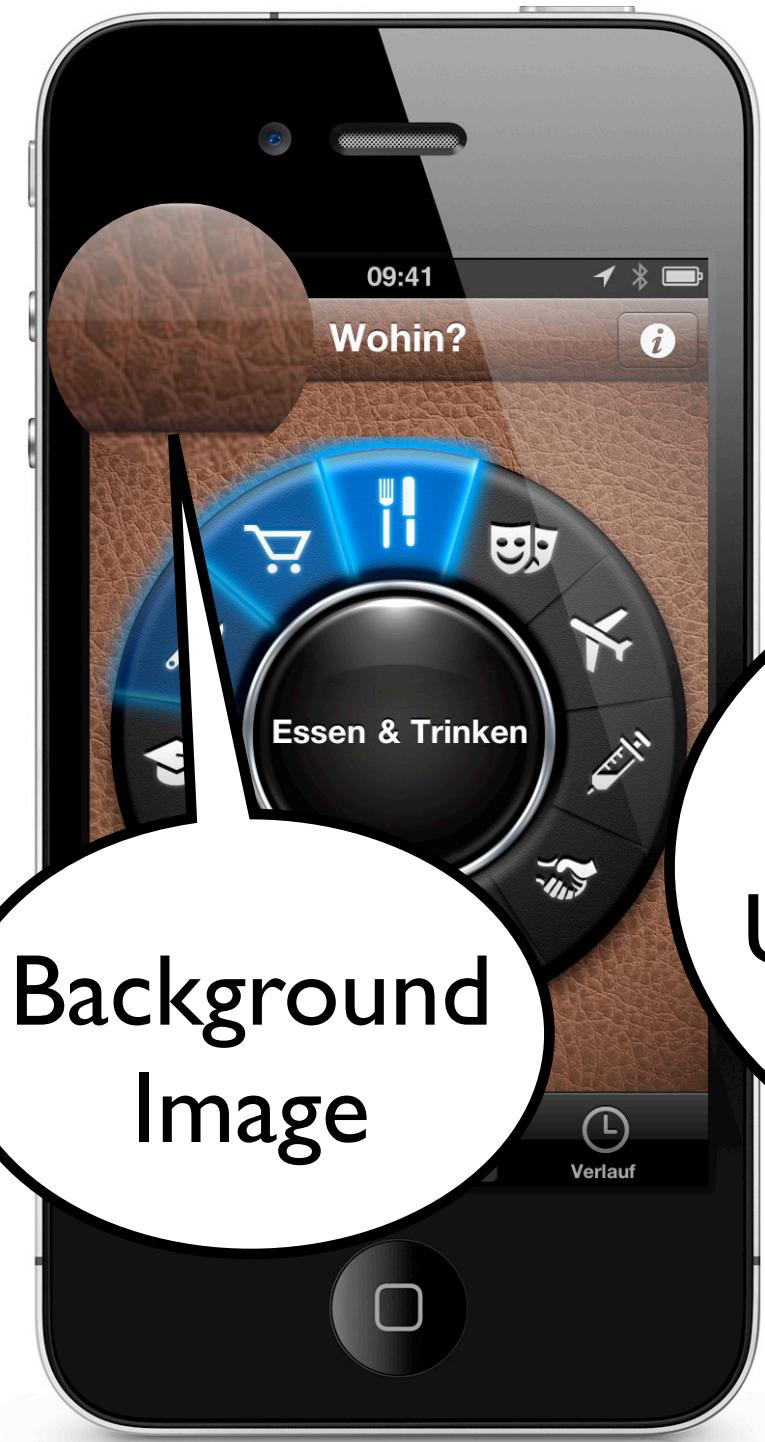


Custom  
TableView  
Background



Custom  
System View  
Controller



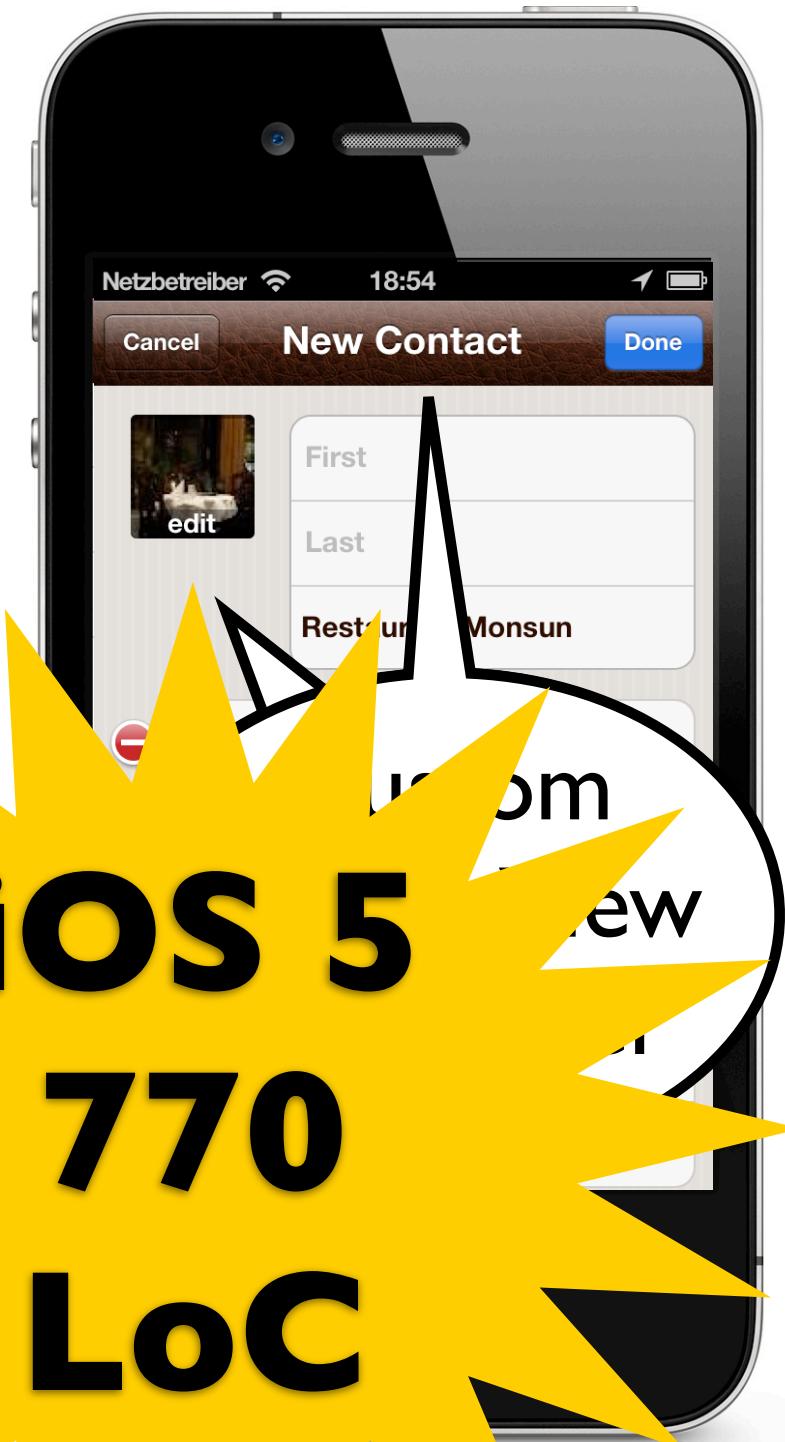


Background  
Image



Trans  
Butt  
Unterschie  
Background

iOS 3-5  
1370  
LoC



iOS 5  
770  
LoC

# Vor iOS 5

- Nachbauen von Controls (z.B. Segmented Control)
- Patchen von System-Views (Navigation Bars)
- Projekt appearance44 von Tobias Klonk, @tonklon

Dangerous!

# Patchen von System-Views

UITableView

- (void)layoutSubviews

# Patchen von System-Views

UITableView

```
- (void)layoutSubviews
```

UITableView(Custom)

```
- (void)layoutSubviews {  
    // do your stuff  
  
    // call original implementation  
}
```

# Patchen von System-Views

UITableView

```
- (void)layoutSubviews
```

UITableView(Custom)

```
- (void)layoutSubviews {  
    // do your stuff
```

```
    [super layoutSubviews];  
}
```

# Patchen von System-Views

UITableView

```
- (void)layoutSubviews
```

UITableView(Custom)

```
- (void)layoutSubviews {  
    // do your stuff  
  
    [super layoutSubviews];  
}
```

# Method Swizzling

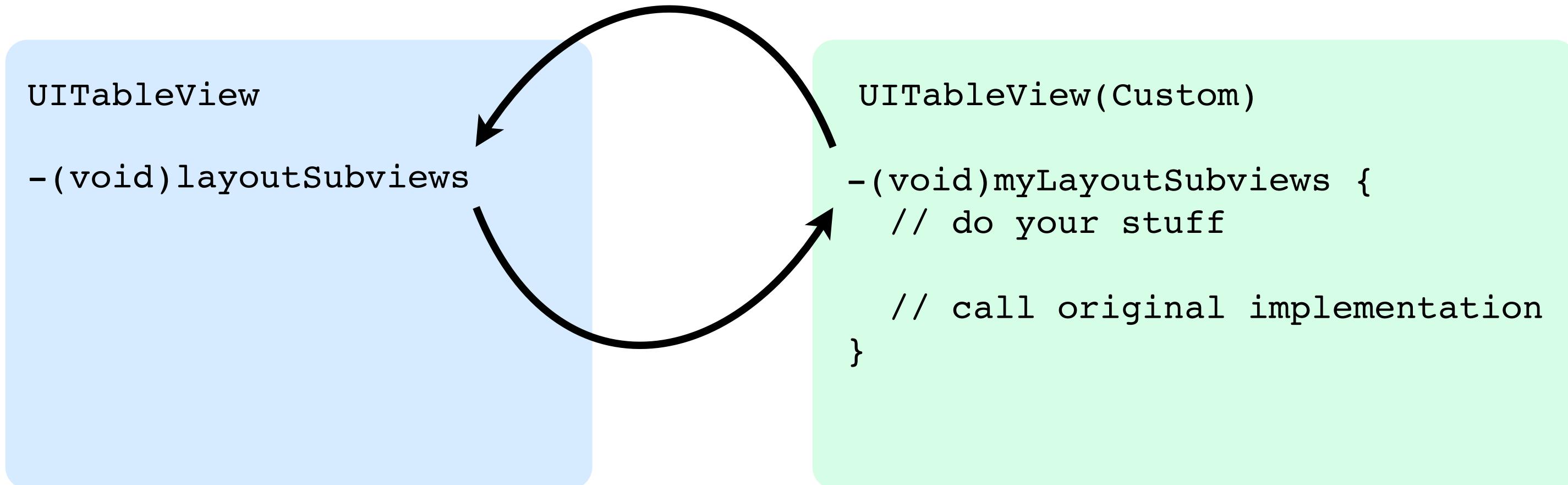
```
UITableView
```

```
- (void)layoutSubviews
```

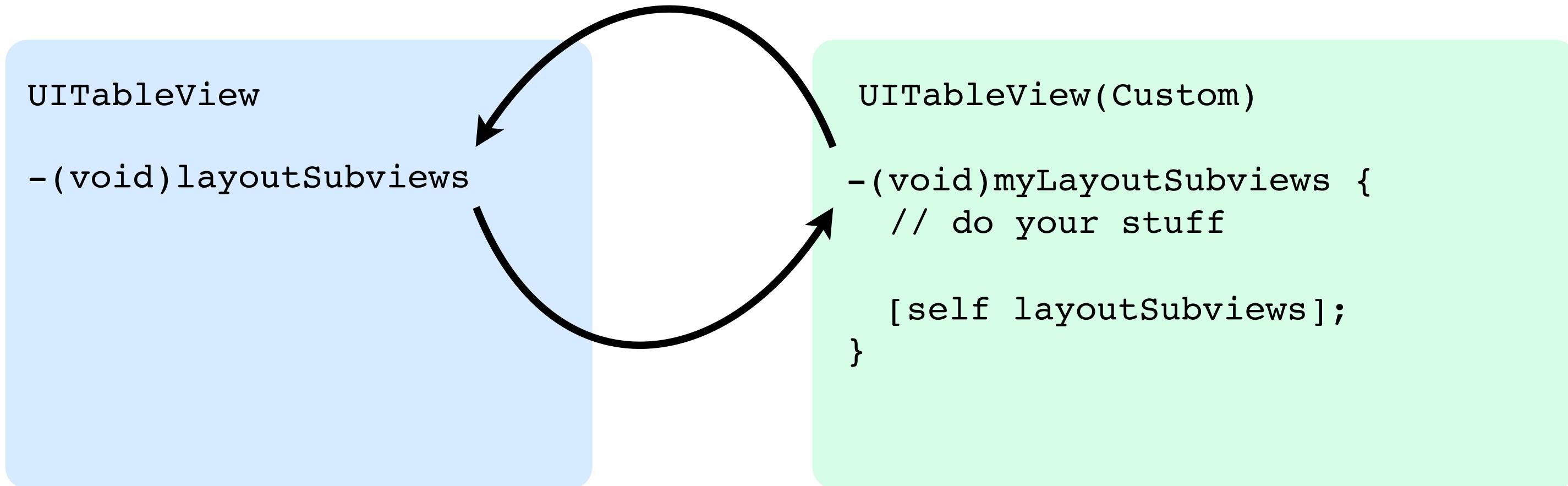
```
UITableView(Custom)
```

```
- (void)myLayoutSubviews {  
    // do your stuff  
  
    // call original implementation  
}
```

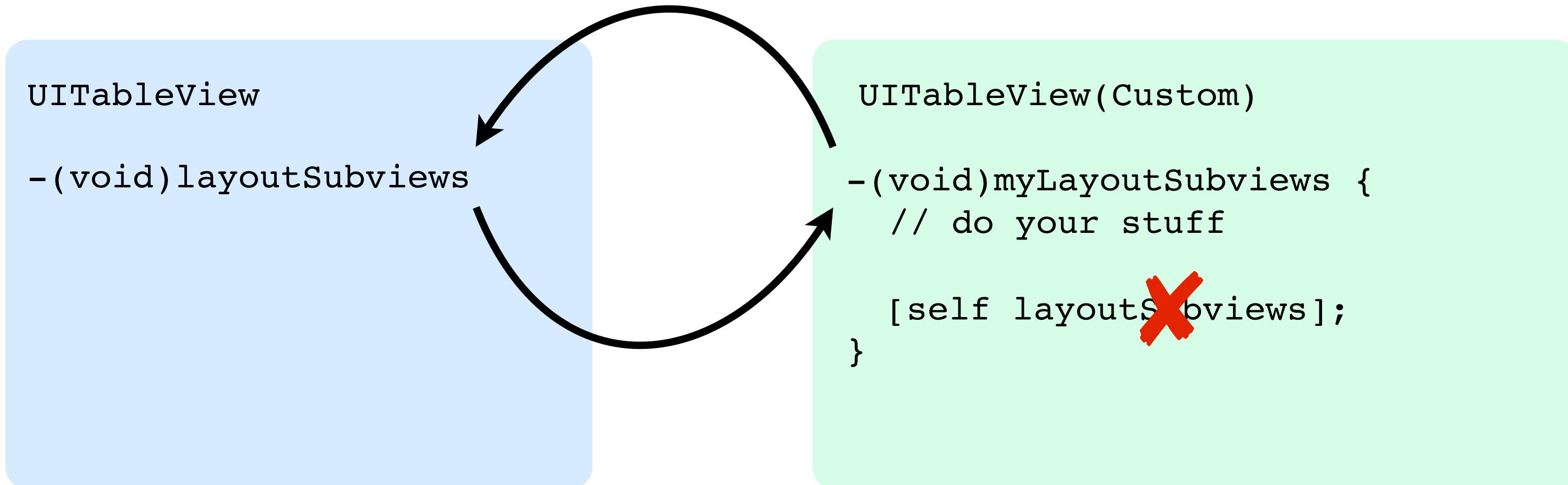
# Method Swizzling



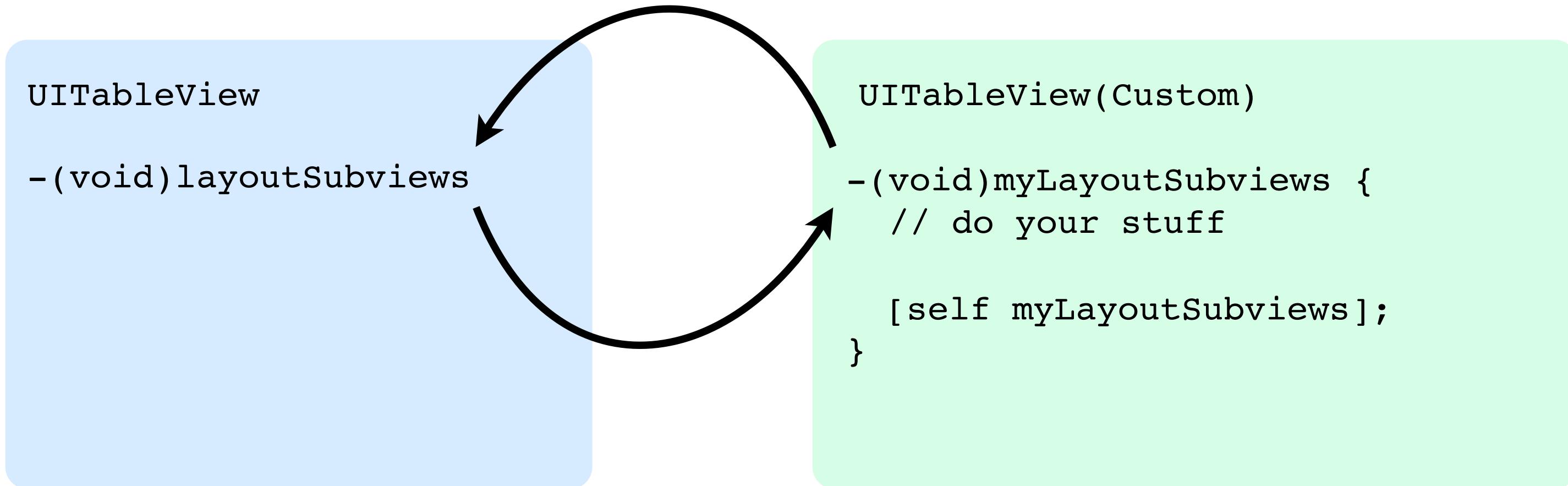
# Method Swizzling



# Method Swizzling



# Method Swizzling



```
// implementation by Mike Ash
// http://cocoadev.com/index.pl?MethodSwizzling (down to bottom!)

void Swizzle(Class c, SEL orig, SEL new) {

    Method origMethod = class_getInstanceMethod(c, orig);
    Method newMethod = class_getInstanceMethod(c, new);

    if(class_addMethod(c, orig, method_getImplementation(newMethod),
method_getTypeEncoding(newMethod))) {
        class_replaceMethod(c, new, method_getImplementation(origMethod),
method_getTypeEncoding(origMethod));
    } else {
        method_exchangeImplementations(origMethod, newMethod);
    }
}
```

# UITableView

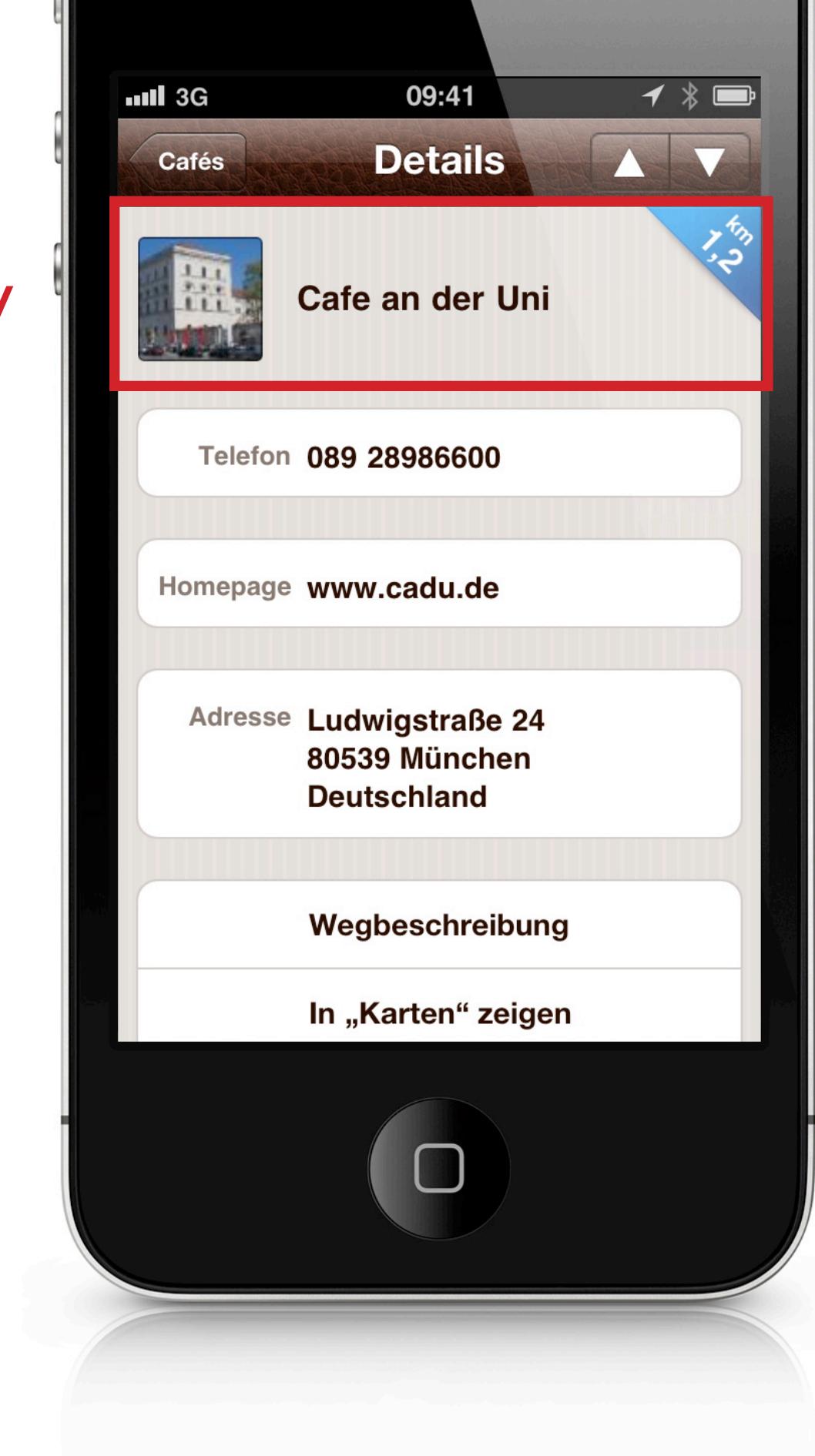
## Custom Background



# UITableView

## Custom Background

tableHeaderView

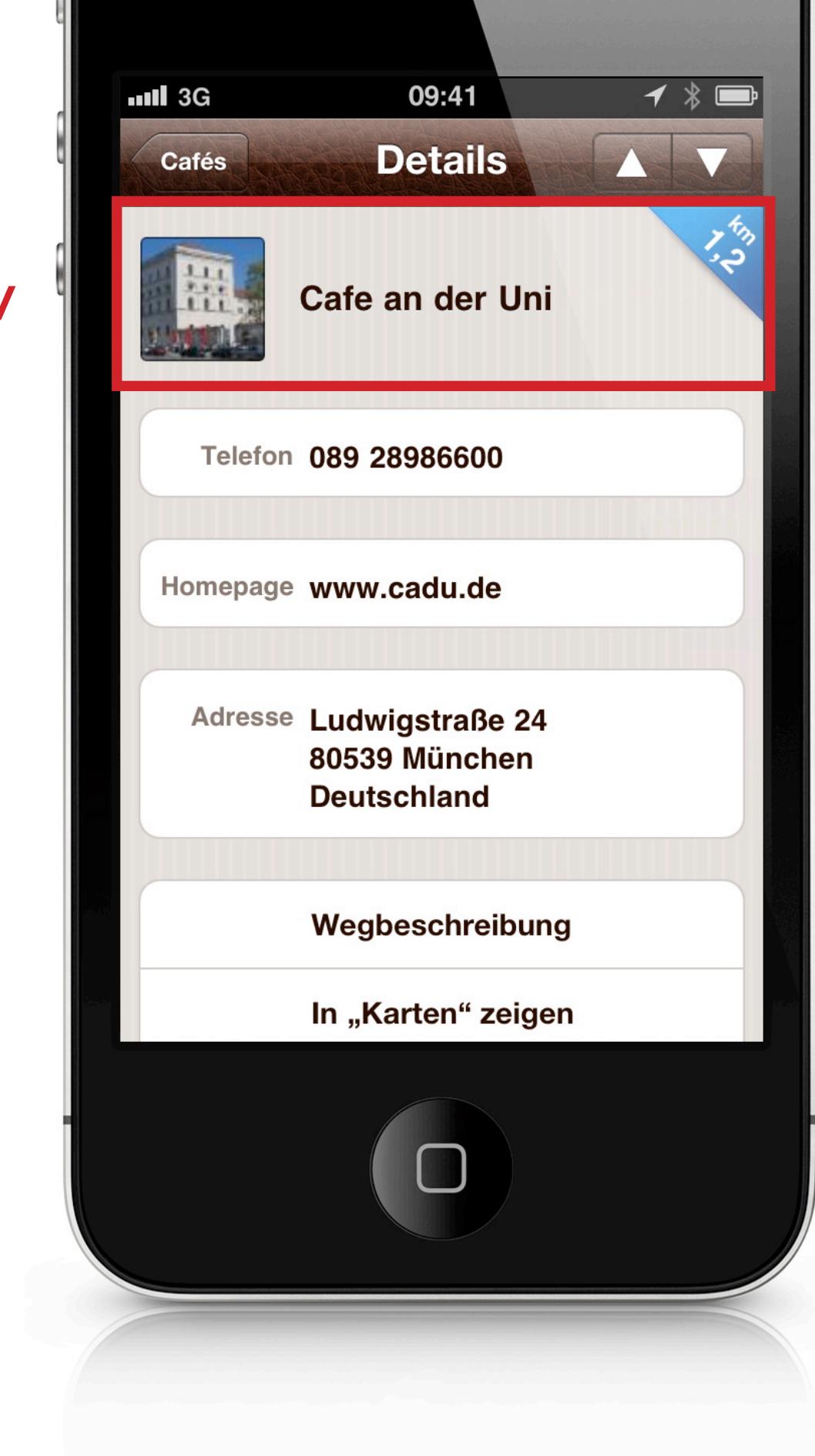


# UITableView

## Custom Background

```
+ [UIColor colorWithPatternImage:]
```

tableHeaderView



```
Swizzle([UITableView class], @selector(layoutSubviews), @selector
(myLayoutSubviews));

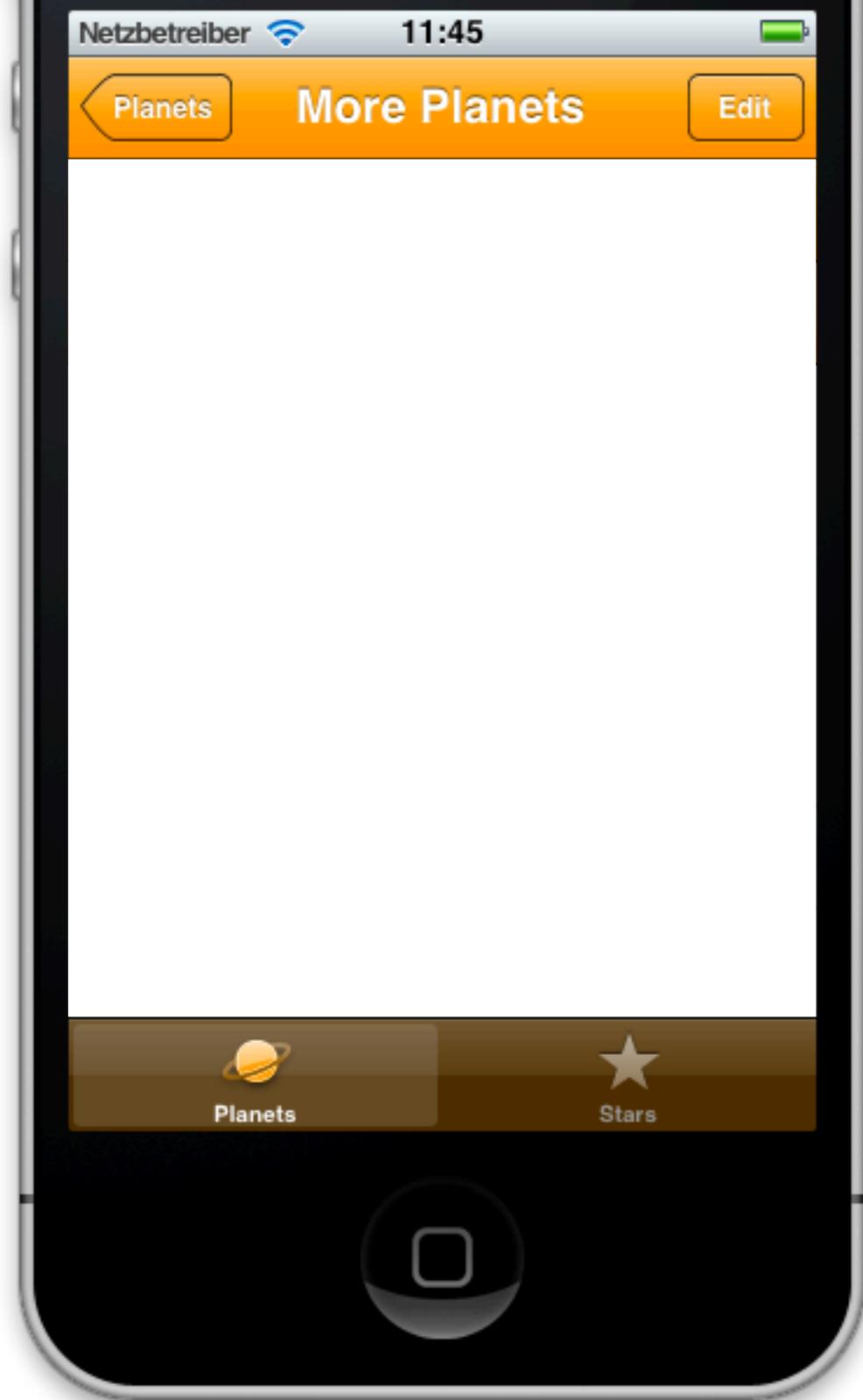
@implementation UITableView (FTCustom)
- (void)myLayoutSubviews {
    if (self.style == UITableViewStyleGrouped) {
        UIColor *bgColor = [UIColor groupedTableViewBackgroundColor];
        self.backgroundColor = bgColor;
        self.tableHeaderView.backgroundColor = bgColor;
        self.tableFooterView.backgroundColor = bgColor;
    }
    [self myLayoutSubviews]; // call the original implementation
}
@end
```

```
Swizzle([UITableView class], @selector(layoutSubviews), @selector
(myLayoutSubviews));

@implementation UITableView (FTCustom)
- (void)myLayoutSubviews {
    if (self.style == UITableViewStyleGrouped) {
        UIColor *bgColor = [UIColor groupedTableViewBackgroundColor];
        self.backgroundColor = bgColor;
        self.tableHeaderView.backgroundColor = bgColor;
        self.tableFooterView.backgroundColor = bgColor;
    }
    [self myLayoutSubviews]; // call the original implementation
}
@end
```

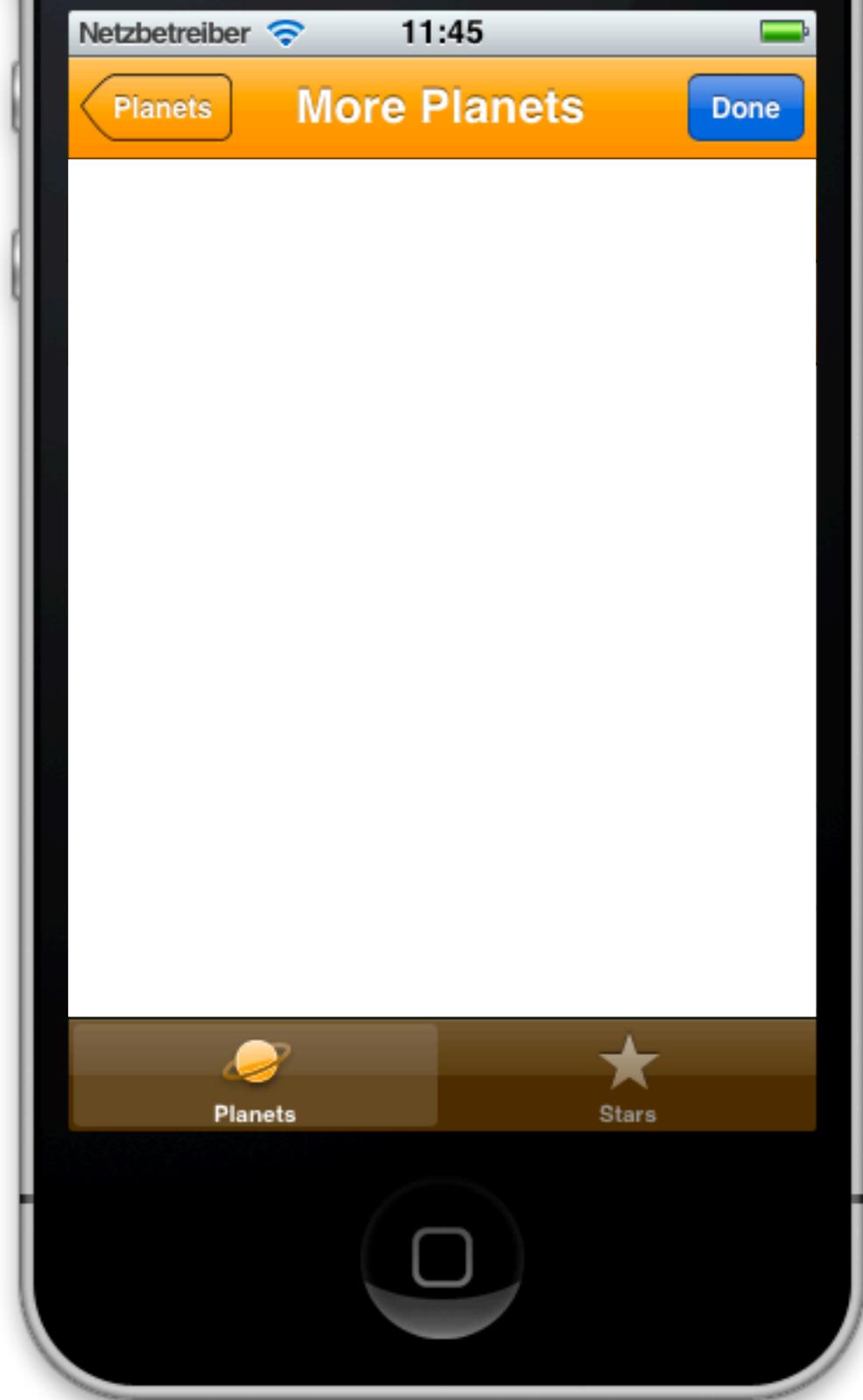
# UIBarButtonItem

Custom Background Images für Normal/Done



# UIBarButtonItem

Custom Background Images für Normal/Done



```
@implementation UIBarButtonItem (FTCustom)

- (void)mySetStyle:(UIBarButtonItemStyle)newStyle {
    UIImage *backgroundImage = (newStyle == UIBarButtonItemStyleDone) ?
        doneImage : normalImage;

    [self setBackgroundImage:backgroundImage
                    forState:UIControlStateNormal
                    barMetrics:UIBarMetricsDefault];
    // optionally set the highlighted state, too

    [self mySetStyle:newStyle]; // original implementation
}
```

```
@implementation UIBarButtonItem (FTCustom)

- (void)mySetStyle:(UIBarButtonItemStyle)newStyle {
    UIImage *backgroundImage = (newStyle == UIBarButtonItemStyleDone) ?
        doneImage : normalImage;

    [self setBackgroundImage:backgroundImage
                    forState:UIControlStateNormal
                    barMetrics:UIBarMetricsDefault];
    // optionally set the highlighted state, too

    [self mySetStyle:newStyle]; // original implementation
}
```

```
- (id)initWithBarButtonSystemItem_My:(UIBarButtonItem*)systemItem target:(id)target action:(SEL)action {
    self = [self initWithBarButtonSystemItem_My:systemItem
        target:target action:action]; // original implementation

    if (UIBarButtonItemDone == systemItem ||
        UIBarButtonItemSave == systemItem) {
        self.style = UIBarButtonItemStyleDone; // call -mySetStyle:
    }
    return self;
}
```

```
- (id)initWithBarButtonSystemItem_My:(UIBarButtonItem*)systemItem target:(id)target action:(SEL)action {
    self = [self initWithBarButtonSystemItem_My:systemItem
        target:target action:action]; // original implementation

    if (UIBarButtonItemDone == systemItem ||
        UIBarButtonItemSave == systemItem) {
        self.style = UIBarButtonItemStyleDone; // call -mySetStyle:
    }
    return self;
}

- (void)myAwakeFromNib {
    [self myAwakeFromNib]; // original implementation
    self.style = self.style; // call -mySetStyle:
}
```

# Demo-Projekt

- Bald auf GitHub
- Follow @futuretap

# Resumé

- tolle neue Möglichkeiten
- große Erleichterung für Standard Views und -Controls
- Einschränkungen bei Navigation Bars
- gut testen, teilweise überraschende Bugs
- viele Views sind noch nicht customizable
- Method Swizzling immer noch nötig

# Fragen?

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**Vielen Dank**