

# Macoun<sup>9</sup> I I



#### BDD für iOS

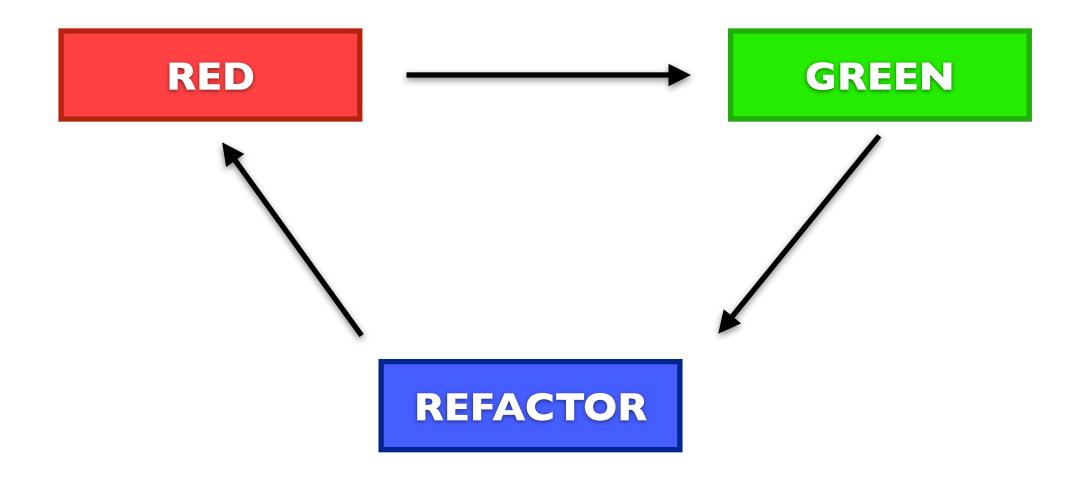
Jan Weinkauff

#### Ablauf

- Einführung
- Frameworks
- Demonstration

#### Was ist TDD?

## TDD ist ein Prozess ...



#### Warum BDD?

## Behaviour Driven Development

- Dan North (März 2006)
- JBehave
- Business Value

## Perspektiven-Wechsel

- "Verhalten" statt "Test"
- Interaktion statt Zustand
- Outside-In statt Bottom-Up
- Spezifizieren statt verifizieren

### Frameworks

#### Frank

- Acceptance Testing Framework
- Cucumber (ruby)
- <a href="https://github.com/moredip/Frank">https://github.com/moredip/Frank</a>

```
Feature: Demonstrating using Frank to test the EmployeeAdmin example app
2
    Background:
        Given I launch the app
5
    Scenario: Add test user
        When I touch the Add User button
        And I fill in text fields as follows:
8
          | field
9
                       | text |
10
          | First Name | Brian |
11
          | Last Name | Knorr
12
          | Email
                       ∣ a@b.c
13
                      | bknorr |
           Username
                       123
14
           Password
15
          | Confirm
                       1 123
16
        And I touch "Save"
17
        Then I should be on the Users screen
18
        And I should see a table containing "Brian Knorr"
19
20
    Scenario: default users should be present after app startup
        Then I should be on the Users screen
21
22
        And I should see a table containing the following:
23
          | Larry Stooge |
24
          | Curly Stooge |
25
          Moe Stooge
```

#### Cedar

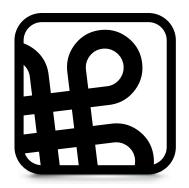
- JBehave
- Standalone App
- https://github.com/pivotal/cedar



## Kiwi

### Demo

## Fragen?



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