

# Lecture 3

## Global Approximation Methods

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# Global Function Approximation

- **Global Function**: function interpolation over the entire domain
- Types of interpolations:
  - **Spectral methods** – orthogonal polynomials (e.g. Chebyshev, Lagrange, etc) that use **global basis**
  - **Finite element methods** – splines (e.g. B-splines, cubic splines, Schumaker splines) that use **local basis**
- To approximate a known function  $f(x)$  by a linear combination of **basis functions**  $\phi$

$$f(x) \equiv \sum_{j=0}^n w_j \phi_j(x)$$

- Basis functions: linearly independent functions that span the family of functions chosen for the interpolation
- In general we are interested in the space of  $\mathcal{C}^0$  and  $\mathcal{C}^1$  functions

# Interpolation

- The problem boils down to determining the weights  $w_i$
- Several choices:
  - **Collocation**: use the same number of interpolant nodes as the number of basis functions.  $w$  comes from the solution to  $\Phi w = y$
  - If we have more interpolation nodes than basis functions, then we have a "curve fitting" problem. One way is to minimize SSR by applying **Least Square**,

$$w = (\Phi' \Phi)^{-1} \Phi' y$$

- Or apply **Galerkin method**: define residuals

$$r(x) = f(x) - \sum_{j=0}^n w_j \phi_j(x)$$

and solve the equations

$$\int_a^b r(x) \phi_j(x) dx = 0, j = 0, 1, \dots, n$$

- We apply collocation method for the following exercises

# Spectral Methods

- We use polynomial basis
- Why polynomials? **Weierstrass Theorem**: if  $\mathcal{C} [a, b]$  is the set of all continuous function on  $[a, b]$  then for all  $f \in \mathcal{C} [a, b]$  and  $\epsilon > 0$  there exists a polynomial  $q$  for which

$$\sup_{x \in [a, b]} |f(x) - q(x)| < \epsilon$$

- Polynomials can approximate any continuous function over a compact domain arbitrarily well

# Monomial Basis

- The most naive procedure: use monomials as basis functions

$$\phi_j(x) = x^j, j = 0, 1, \dots, n$$

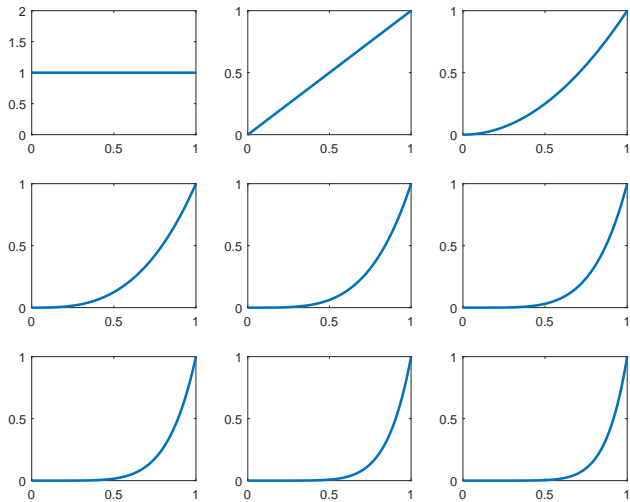
with interpolating polynomials of the form

$$\tilde{f}(x) \equiv p_n(x) = w_0 + w_1x + w_2x^2 + \dots + w_nx^n$$

- Use a linear system of  $n + 1$  equations to solve  $w_i$

$$\begin{bmatrix} 1 & x_0 & \cdots & x_0^n \\ 1 & x_1 & \cdots & x_1^n \\ \vdots & \vdots & \ddots & \vdots \\ 1 & x_n & \cdots & x_n^n \end{bmatrix} \begin{bmatrix} w_0 \\ w_1 \\ \vdots \\ w_n \end{bmatrix} = \begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_n \end{bmatrix}$$

# Monomials in $[0, 1]$



# Chebyshev Polynomials

- Chebyshev polynomials are trigonometric and can be constructed recursively,

$$T_0(x) = 1$$

$$T_1(x) = x$$

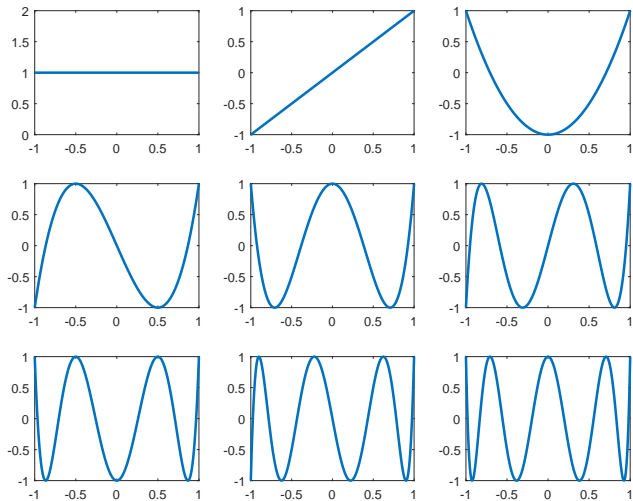
$$T_{k+1}(x) = 2xT_k(x) - T_{k-1}(x)$$

- $T_n(x)$  has  $n$  distinct roots in  $[-1, 1]$  with expression

$$x_k = \cos\left(\frac{2k-1}{2n}\pi\right), k = 1, \dots, n$$

- The interpolation nodes that minimize the error of Chebyshev interpolation are the zeros of the Chebyshev polynomials

# Chebyshev Basis Functions in $[0, 1]$





# Interpolation using Chebyshev Polynomials

- Choose  $x_i$  to be the roots of  $T_n$
- The vector of  $w_i$  can be obtained as

$$\begin{bmatrix} T_0(x_0) & T_1(x_0) & \cdots & T_n(x_0) \\ T_0(x_1) & T_1(x_1) & \cdots & T_n(x_1) \\ \vdots & \vdots & \ddots & \vdots \\ T_0(x_n) & T_1(x_n) & \cdots & T_n(x_n) \end{bmatrix} \begin{bmatrix} w_0 \\ w_1 \\ \vdots \\ w_n \end{bmatrix} = \begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_n \end{bmatrix}$$

- Finally the polynomial approximation of  $f$  is

$$\bar{f}(x) = \sum_{j=0}^n w_j T_j(x)$$

# Linear B-splines

- $B^1$  splines implement piecewise linear interpolation

$$B_k^1(x) = \begin{cases} \frac{x-x_{k-1}}{x_k-x_{k-1}} & \text{if } x_{k-1} \leq x < x_k \\ \frac{x_{k+1}-x}{x_{k+1}-x_k} & \text{if } x_k \leq x < x_{k+1} \\ 0 & \text{elsewhere} \end{cases}$$

it looks like "tent-functions" with peak at  $x_k$  equal to 1

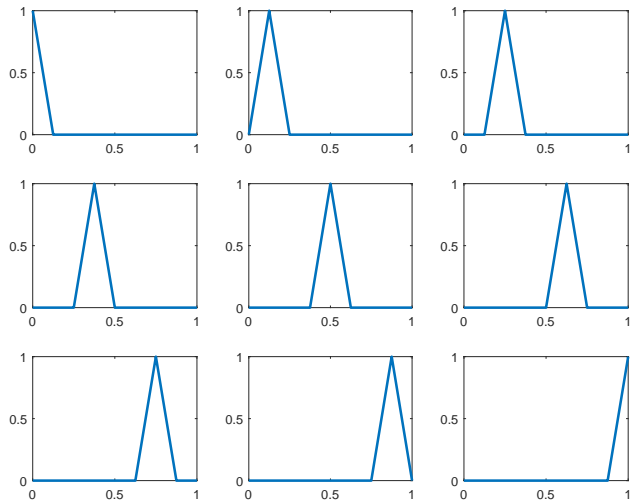
- Then the interpolant is

$$\bar{f}(x) = \sum_{k=0}^n f(x_k) B_k^1(x)$$

- Essentially, for  $x_k < x < x_{k+1}$ ,

$$\bar{f}(x) = f(x_k) + [f(x_{k+1}) - f(x_k)] \frac{x - x_k}{x_{k+1} - x_k}$$

# Linear B-splines on $[0, 1]$



# Pros and Cons of Linear Splines

- Pros:

1. Preserves monotonicity and concavity of  $f$
2. We can exploit information about  $f$  clustering more closely together in areas of high curvature in order to increase the accuracy
3. Captures binding inequality constraints very well

- Cons:

1. The approximated function is not differentiable at the knots
2. The second derivative is 0, and the function is not smooth

## Cubic Splines on $[0, 1]$

TODO

# Pros and Cons of Cubic Splines

- Pros:

1. Easy to compute: interpolant matrix very sparse, easy to invert
2. Smooth approximation

- Cons:

1. It may not be able to handle constraints well
2. It does not preserve monotonicity and concavity of  $f$

## Example: Income Fluctuation Problem

# Income Fluctuation Problem

$$V(a, y) = \max_{c, a'} u(c) + \beta \sum_{y' \in Y} \pi(y'|y) V(a', y')$$

$$c + a' \leq Ra + y$$

$$a' \geq \underline{a}$$

Euler equation reads

$$u_c(Ra + y - a') - \beta R \sum_{y' \in Y} \pi(y'|y) u_c(Ra' + y' - a'') \geq 0$$

where the strict inequality holds when the constraint is binding



# Policy Function Approximation

1. Choose a set of basis functions  $T_k$ ,  $k = 1, \dots, n$  and express the policy function as

$$a' = g(a, \phi_y) = \sum_{k=0}^n \phi_{y,k} T_k(a)$$

2. Define the residual function from the Euler equation

$$\begin{aligned} \mathcal{R}(a, \phi_y) \equiv & u_c \left( Ra + y - \sum_{k=0}^n \phi_{y,k} T_k(a) \right) \\ & - \beta R \sum_{y' \in Y} \pi(y'|y) u_c \left( R \sum_{k=0}^n \phi_{y',k} T_k(a) + y' - \sum_{k=0}^n \phi_{y',k} T_k \left( \sum_{k=0}^n \phi_{y,k} T_k(a) \right) \right) \end{aligned}$$

3. Using a multidimensional root-finding algorithm to find solutions to

$$\mathcal{R}_i(a, \phi_y) = 0, i = 1, \dots, n, y \in Y$$

## Check the Constraint

- Tell the nonlinear solve that the policy function should be  $a' \geq \underline{a}$
- In matlab the function `fmincon` allows you to do that