

# Smart Tank Monitoring System

IoT Assignment #03

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## **Abstract**

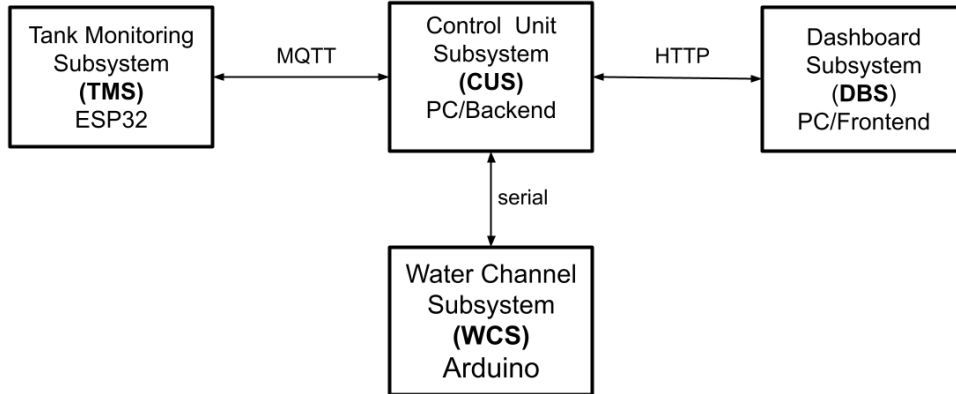
The Smart Tank Monitoring System is a modular IoT solution designed to monitor rainwater levels in a tank and control a water channel valve. The system operates in two main modes: `AUTOMATIC` (software-controlled) and `MANUAL` (operator-controlled). It integrates four subsystems: an ESP32-based monitoring unit (TMS), an Arduino-based actuator unit (WCS), a Central Control Unit (CUS), and a Web Dashboard (DBS), communicating via MQTT, Serial, and HTTP protocols.

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# 1 System Overview

The system creates a distributed architecture for tank monitoring and control. It addresses the requirement of managing water levels to prevent overflow or dry states by controlling a discharge valve.



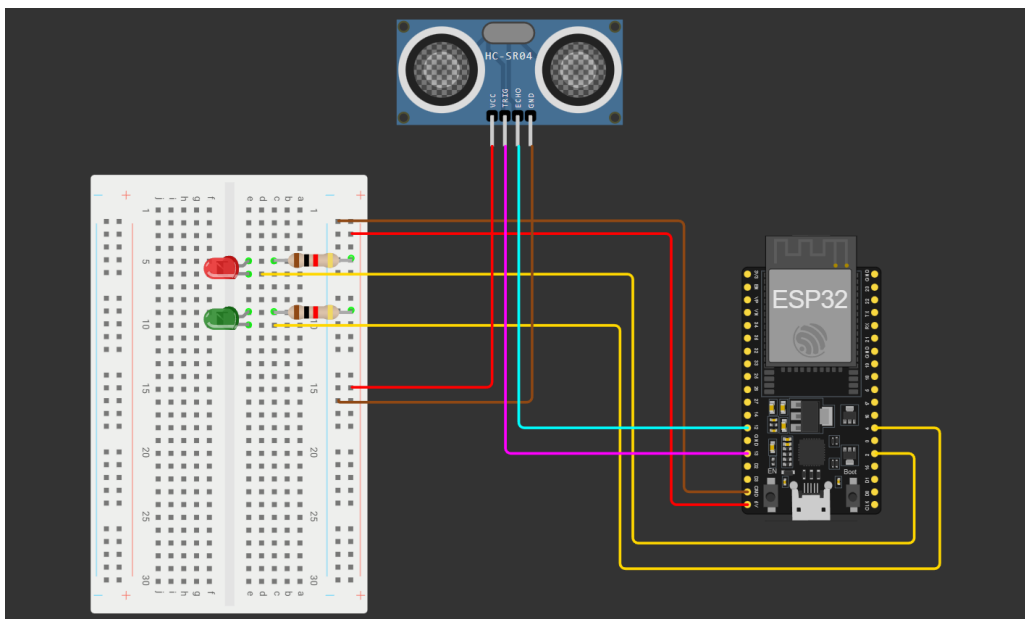
The core functionalities are:

- **Monitoring:** Continuous reading of water levels using sonar.
- **Control:** Automated valve actuation based on defined logic policies or manual override.
- **Visualization:** Real-time dashboard for remote supervision.
- **Alerting:** Visual indicators (LEDs) and system states (Warning, Alarm).

## 2 System Architecture

The system is divided into four main subsystems:

### 2.1 1. Tank Monitoring Subsystem (TMS)



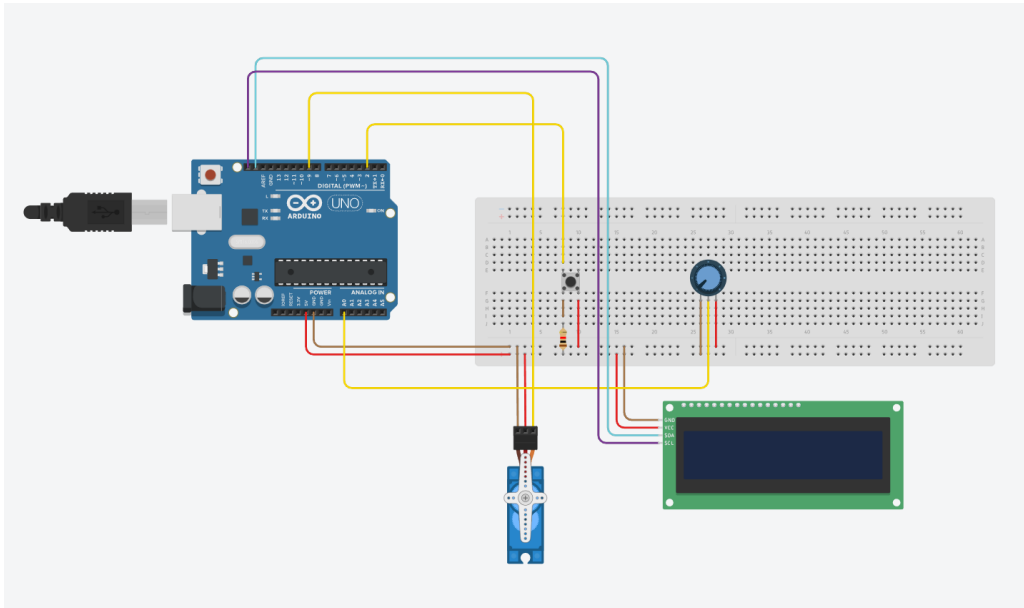
**Hardware:** ESP32 based microcontroller.

**Role:** Captures environmental data and handles network connectivity.

**Functionality:**

- Measures water level using an HC-SR04 sonar sensor.
- Publishes data to the `tank/level` MQTT topic.
- Indicates connection status via Green (Connected) and Red (Error) LEDs.

## 2.2 2. Water Channel Subsystem (WCS)



**Hardware:** Arduino UNO.

**Role:** Physical actuation and local user interface.

**Functionality:**

- Controls the servo motor for valve opening ( $0^\circ$  to  $180^\circ$  mapped to 0-100%).
- Provides local manual control via a Potentiometer.
- Displays current status on an LCD screen.
- Communicates with the CUS via Serial (JSON protocol).

## 2.3 3. Control Unit Subsystem (CUS)

**Software:** Java Application running on a PC/Server.

**Role:** The brain of the system, implementing the control logic.

**Functionality:**

- Acts as a bridge between MQTT (TMS), Serial (WCS), and HTTP (DBS).
- Implements the automatic control policy based on thresholds  $L1, L2$  and times  $T1, T2$ .
- Manages the global system state.

## 2.4 4. Dashboard Subsystem (DBS)



**Software:** Web Application (HTML/CSS/JS).

**Role:** Remote monitoring and control interface.

**Functionality:**

- Visualizes real-time water level graphs.
- Allows mode switching (Automatic ↔ Manual).
- Provides remote manual control of the valve.

## 3 Control Logic and FSMs

### 3.1 Mode Management

The system operates in two mutually exclusive modes:

- **AUTOMATIC**: The CUS determines the valve opening based on sensor readings.
- **MANUAL**: The user controls the valve setting via the Potentiometer (local) or the Dashboard (remote).

A timeout mechanism ensures safety: if the TMS stops sending data for  $T_2$  seconds, the system enters an **UNCONNECTED** state.

### 3.2 Automatic Control Policy

The automatic logic uses two water level thresholds ( $L_1 < L_2$ ) and a timing threshold ( $T_1$ ).

Condition	Valve Action	Description
$Level < L_1$	<b>0% (Closed)</b>	Normal operation.
$L_1 < Level < L_2$	<b>50% (Half)</b>	<i>Warning state.</i> Valve opens after duration $\geq T_1$ .
$Level \geq L_2$	<b>100% (Open)</b>	<i>Alarm state.</i> Valve opens immediately.

Table 1: Automatic Control Logic Table

### 3.3 Finite State Machines (FSM)

#### 3.3.1 TMS FSM (ESP32)

- `STATE_INITIALIZING`: Hardware setup.
- `STATE_CONNECTING_WIFI`: Connecting to WiFi network.
- `STATE_CONNECTING_MQTT`: Connecting to the MQTT broker.
- `STATE_CONNECTED`: Normal operation, sensing and publishing.
- `STATE_NETWORK_ERROR`: Fallback state on connection failure.

#### 3.3.2 WCS FSM (Arduino)

- `MODE_UNCONNECTED`: Safe state, waiting for CUS heartbeat.
- `MODE_AUTOMATIC`: Actuator follows CUS commands.
- `MODE_MANUAL`: Actuator follows Potentiometer/Dashboard input.

## 4 Hardware Implementation

### 4.1 TMS Connections (ESP32)

- **Sonar Trigger:** GPIO 13
- **Sonar Echo:** GPIO 12
- **Green LED:** GPIO 2
- **Red LED:** GPIO 4

### 4.2 WCS Connections (Arduino UNO)

- **Servo Motor:** Pin 9 (PWM)
- **Potentiometer:** Pin A0 (Analog Input)
- **Button:** Pin 2 (Digital Input with Interrupt)
- **LCD Display:** I2C Bus (SDA=A4, SCL=A5)