## **Anthony Catterwell**

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Github: https://www.github.com/catterwell

## Education

University of Edinburgh Edinburgh, UK BSc. (Hons) Computer Science and Mathematics 2016 - 2020 (expected)Year 1 Year 2 Year 3 Year 4 82% average 84% average 79% average ongoing Bangkok, Thailand Bangkok Patana School

 $IB\ Diploma\ (38/45)$ 

Professional experience

Amazon Software Development Intern Luxembourg City, Luxembourg June — September 2019

2014 - 2016

- Implemented, tested, and deployed component of high-throughput, high-availability data-retrieval service to enable the fetching of data from additional sources in AWS.
- Designed, implemented, tested, and deployed front-end web UI and associated back-end REST service to enable self-service bulk data submission by internal customers.
- Invited to return for full-time role.

## Personal projects

- Compiler: Built a compiler for a subset of C to MIPS-Assembly. Java, MIPS
- Coinz App: Designed and implemented location-based coin collection-game. Java, Android, Firebase, Mapbox, Material-UI
- Tank AI: Designed and implemented an AI for a tank in a multiplayer game. GreatUniHack 2018. Python
- Battleships: Implemented battleships game with single- and multi-player modes. Python, TCP
- Login monitor: Designed and implemented service to remotely log logins to networked university computers. Python
- Micro-bit controllers: Programmed motion-sensitive micro-bit game-controllers. Hack the Burgh 2017. Won ARM prize. Python, Micro-bit API

## Technical skills

Java, Python, Linux, Git, SQL, Guice, Mockito, AWS (S3)

Hadoop (MapReduce), TypeScript, AngularJS, Pandas, SKLearn, REST, Firebase, Mapbox, Android, Maple, AWS (DynamoDB, Lambda)

Hibernate, Spring, C, C++, Haskell, MIPS-Assembly, LLVM, MATLAB, R, AWS (Data-Pipeline, Redshift, RDS)

Extensive use through multiple major projects.

Substantial use through at least one major project.

Good familiarity through use in at least one smaller project or minor use in a major project.