

Stochastic Modelling Notes

Anthony Catterwell

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Contents

1	Preliminaries	3
1.1	Conditional Probability	3
1.2	Conditional Expectation	3
1.3	Stochastic Processes	3
2	Discrete Time Markov Chains	3
2.1	Basic Definitions	3
2.2	Modelling examples	4
2.3	More complicated examples	4
2.4	Chapman-Kolmogorov equations	4
2.5	Classification of states	4
2.6	Transience and recurrence	5
2.7	Positive and null recurrence	5
2.8	Periodicity of chains	6
2.9	Stationary probabilities: Aperiodic case	6
2.10	Stationary probabilities: Periodic case	6
2.11	First passage probabilities and times	7
2.12	Costs and rewards	7
	2.12.1 Long-run average cost	7
	2.12.2 Cost in transient states	8
2.13	Reversibility	8
3	Poisson Processes	8
3.1	Exponential Random Variable	8
	3.1.1 Memoryless property	9
	3.1.2 Properties of minimum of two exponentials	9
	3.1.3 Strong memoryless property	9
	3.1.4 Sums of I.I.D exponentials	9
3.2	Poisson Processes	9
3.3	Super-positioning and Splitting	10
3.4	Campbell's Theorem: Uniform Order Statistics	10
3.5	Non-homogeneous Poisson Process	10
	3.5.1 Event Times for Non-homogeneous PP	11
3.6	Compound Poisson Processes	11
4	Continuous Time Markov Chains	11
4.1	Basic Definitions	11
4.2	Chapman-Kolmogorov Equations	12
4.3	Backward and Forward Equations	12
4.4	Transience and Recurrence	13
4.5	Stationary probabilities	13

4.6 First Passage Properties 13

4.7 Costs and Rewards 14

1 Preliminaries

1.1 Conditional Probability

- **Definition 1.1.2** *Conditional probability*

$$P(A|B) \equiv \frac{P(A \cap B)}{P(B)}$$

- **Theorem 1.1.4** *Law of Total Probability*

$$P(A) = \sum_{i=1}^n P(A|B_i)P(B_i)$$

- **Theorem 1.1.8**

$$p(x) = \sum_y p(x|Y=y)p(y) \quad X, Y \text{ discrete}$$

$$p(x) = \int p(x|Y=y)f(y)dy \quad X \text{ discrete, } Y \text{ continuous}$$

$$f(x) = \sum_y f(x|Y=y)p(y) \quad X \text{ continuous, } Y \text{ discrete}$$

$$f(x) = \int f(x|Y=y)f(y)dy \quad X, Y \text{ continuous}$$

1.2 Conditional Expectation

$$E(X|Y=y) = \sum_{x \in S} xp(x|Y=y) \quad \text{if } X \text{ is discrete}$$

$$E(X|Y=y) = \int_{-\infty}^{\infty} xf(x|Y=y)dx \quad \text{if } X \text{ is continuous}$$

- **Theorem 1.2.3** *Tower Property*

For X and Y random variables

$$E[E(X|Y)] = E(X)$$

or in detail:

$$E[E(X|Y)] = \begin{cases} \sum_{y \in S} E(X|Y=y)p_Y(y) & \text{if } Y \text{ is discrete} \\ \int_{-\infty}^{\infty} E(X|Y=y)f_Y(y)dy & \text{if } Y \text{ is continuous} \end{cases}$$

1.3 Stochastic Processes

- **Definition 1.3.1** *Stochastic process*

A *stochastic process* $(X_t)_{t \in T}$ is an indexed collection of random variables. Set T is called the *index set*. The set S of all possible states is referred to as the *state space* of the process.

2 Discrete Time Markov Chains

2.1 Basic Definitions

- **Definition 2.1.1** *Markov property*

A stochastic process is said to have the *Markov property* if, given the present state, the future

events are independent of the past. For discrete-time discrete-space processes $(X_n)_{n \in \mathbb{N}}$ this property can be stated as

$$P(X_{n+1} = j | X_n = i, X_{n-1} = i_{n-1}, \dots, X_0 = i_0) = P(X_{n+1} = j | X_n = i)$$

for all $j, i, i_{n-1}, \dots, i_0 \in S$ and $n \in \mathbb{N}$, and we also define $p_{ij}(n) \equiv P(X_{n+1} = j | X_n = i)$ and refer to it as the (one step) transition probability from i to j at time n .

2.2 Modelling examples

2.3 More complicated examples

2.4 Chapman-Kolmogorov equations

- **Notation**

$p_{ij}^{(n)}$ denotes the probability of reaching state j from state i in n periods.

- **Theorem 2.4.1** *Chapman-Kolmogorov equations*

$$p_{ij}^{n+m} = \sum_{k \in S} p_{ik}^n P_{kj}^m$$

also

$$p^{n+m} = p^n p^m$$

- **Corollary 2.4.2**

If P^n is defined to be the n th power of a matrix P , then

$$P^{(n)} = P^n$$

- **Theorem 2.4.7**

A one-step transition matrix P and the initial distribution $a^{(0)}$ completely characterises the DTMC, that is, all finite-dimensional probabilities can be calculated.

2.5 Classification of states

- **Definition 2.5.1** *Accessibility*

A state j is said to be accessible from state i , denoted $i \rightarrow j$, if $\exists n \geq 0 \ni p_{ij}^{(n)} > 0$

- **Theorem 2.5.3** *Communication is an equivalence relation* that is

1. $i \leftrightarrow i \quad \forall i \in S$ (reflexive)
2. $i \leftrightarrow j \implies j \leftrightarrow i$ (symmetric)
3. $i \leftrightarrow j, j \leftrightarrow i \implies i \leftrightarrow k$ (transitive)

- **Definition 2.5.4** *Communicating class*

Let $C \subseteq S$. C is a *communicating class* if

1. $i \in C, j \in C \implies i \leftrightarrow j$
2. $i \in C, i \leftrightarrow j \implies j \in C$

If, in addition to these properties, we cannot leave C , that is

$$\forall i \in C, \forall k \notin C \ni i \not\rightarrow k \implies C \text{ is a closed, communicating class}$$

- **Definition 2.5.5** *Irreducibility*

A DTMC is *irreducible* if the state space S is a single (closed) communicating class, and it is called *reducible* if it is composed of several communicating classes

2.6 Transience and recurrence

- **Notation**

$$T_j = \min\{n \geq 1 : X_n = j\}$$

$$\varrho_{ij} = P(T_j < \infty | X_0 = i)$$

Note that for $i \neq j$, $\varrho_{ij} > 0 \iff i \rightarrow j$

- **Definition 2.6.1** *Recurrence and transience*

State i is *recurrent* if $\varrho_{ii} = 1$, and *transient* if $\varrho < 1$

- **Lemma 2.6.2**

$$P(N_i = \infty | X_0 = i) = \begin{cases} 1 & \text{if } i \text{ is recurrent} \\ 0 & \text{if } i \text{ is transient} \end{cases}$$

$$E(N_i | X_0 = i) = \begin{cases} \infty & \text{if } i \text{ is recurrent} \\ \frac{1}{1-\varrho_{ii}} & \text{if } i \text{ is transient} \end{cases}$$

- **Theorem 2.6.3**

If $i \rightarrow j$ but $\varrho_{ji} < 1$ then i is transient.

- **Corollary 2.6.4**

1. If $i \rightarrow j$ and i is recurrent then $\varrho_{ji} = 1$
2. If $i \rightarrow j$ and i is recurrent then j is also recurrent
3. If $i \rightarrow j$ and j is transient then j is also transient
4. Recurrence and transience are class properties

- **Theorem 2.6.7**

State i is recurrent if and only if $\sum_{n=0}^{(n)} = \infty$

- **Lemma 2.6.9**

$\sum_{k=0}^{\infty} a_k$ converges if $\lim_{k \rightarrow \infty} \frac{a_{k+1}}{a_k} < 1$, and it diverges if $\lim_{k \rightarrow \infty} \frac{a_{k+1}}{a_k} > 1$

2.7 Positive and null recurrence

- **Theorem 2.7.1** A recurrent state i is *positive recurrent* if and only if

$$p_{ii}^* = \frac{1}{m_{ii}} > 0$$

where

$$m_{ij} = E(T_j | X_0 = i) \quad \text{and} \quad p_{ij}^* = \lim_{N \rightarrow \infty} \frac{1}{N+1} \sum_{n=0}^N p_{ij}^{(n)}$$

p_{ij}^* is the mean proportion of time spent at j when starting from i .

- **Lemma 2.7.2**

$$\lim_{N \rightarrow \infty} \frac{1}{N+1} \sum_{n=0}^N f_n = \lim_{N \rightarrow \infty} \frac{1}{N+1} \sum_{n=0}^N f_{n+m}$$

for any sequence $(f_n)_{n \in \mathbb{N}}$ which is bounded $|f_n| \leq b$ for all n , and for any $m \in \mathbb{N}$

- **Theorem 2.7.3** Positive recurrence and null recurrence are class properties, that is if recurrent states $i \leftrightarrow j$ then i and j are both positive or null recurrent.

- **Theorem 2.7.4** All states in a finite closed communicating class are positive recurrent
- **Theorem 2.7.5** All states in an open communicating class are transient.

2.8 Periodicity of chains

- **Definition 2.8.1** *Period*

The *period* d of a state i is the greatest common factor of $\{n \geq 0 : p_{ii}^{(n)} > 0\}$. If $d = 1$, the state is called aperiodic, and for $d \geq 2$, it is called periodic.

- **Theorem 2.8.2** Period is a class property, that is $i \leftrightarrow j \implies d_i = d_j$.

2.9 Stationary probabilities: Aperiodic case

- **Definition 2.9.1** *Stationary distribution*

A distribution $\pi = (\pi_1, \pi_2, \dots) \geq 0$ is *stationary* if it satisfies the *global balance equations*, i.e.

$$\pi = \pi P, \quad \text{and} \quad \sum_{j \in S} \pi_j = 1$$

(i.e. the next state distribution is the same as the current distribution.)

A chain with a stationary distribution is said to be in a stationary state or steady state.

- **Proposition 2.9.2**

If a chain is initially in a stationary distribution, $a^{(0)} = \pi$, then $a^{(n)} = \pi \forall n \geq 0$.

- Intuition

$$\lim_{n \rightarrow \infty} p_{jj}^{(n)} = p_{jj}^* = \frac{1}{m_{jj}} > 0$$

Think about our simple weather example and ask for the probability that in a million years it will rain if it rains today. Now what is this probability a million years and one day later? Intuitively, we can argue that these probabilities should be equal after a really long time, and it should be equal to the long run average proportions of the days that are rainy.

- **Theorem 2.9.3**

1. For aperiodic, irreducible chains, the *limiting probabilities* are independent of the initial state, that is $\forall i, j \in S$,

$$\lim_{n \rightarrow \infty} p_{jj}^{(n)} = \lim_{n \rightarrow \infty} p_{ij}^{(n)} \equiv \pi_j$$

and we call this limit π_j .

2. If the chain is also positive recurrent then the limiting probability distribution is the unique stationary distribution.

2.10 Stationary probabilities: Periodic case

- **Theorem 2.10.1** (analogous to Theorem 2.9.3)

1. For irreducible chains, the steady-state probabilities π_j are independent of the initial state, that is,

$$\pi_j = p_{jj}^* = p_{ij}^*$$

for every $i, j \in S$.

2. If the chain is also positive recurrent then the limiting probability distribution π is the unique stationary distribution

- Summary

	<i>Aperiodic</i>	<i>Periodic</i>
$\lim_{n \rightarrow \infty} p_{ij}^{(n)}$	Exist	Do not exist
p_{ij}^*	Exist	Exist
Interpretation for π_j	Stationary probability, Limiting probability	Stationary probability
$\pi_j \equiv p_{jj}^* = p_{ij}^* = \lim_{n \rightarrow \infty} p_{jj}^{(n)} = \lim_{n \rightarrow \infty} p_{ij}^{(n)}$		(aperiodic)
$\pi_j \equiv p_{jj}^* = p_{ij}^*$		(periodic)

2.11 First passage probabilities and times

- Preamble

$$T_j = \min\{n \geq 1 : X_n = j\}$$

Define the *first passage time* of a chain to a set $A \subset S$ as

$$\hat{T}_A = \min\{n \geq 0 : X_n \in A\}$$

Note that $\hat{T}_A = 0$ for $X_0 \in A$, that is if we are already in A , it takes no time to get there.

Otherwise, the *first passage time* \hat{T}_A is identical to the *first arrival time*

$$T_A = \min\{n \geq 1 : X_n \in A\}$$

for $X_0 \in S - A$. We defined this variation for convenience.

- **Theorem 2.11.1**

Let $A, B \subset S$, with $P(\min\{\hat{T}_A, \hat{T}_B\} < \infty | X_0 = i) = 1, \forall i$.

Then the probability $h_i \equiv P(\hat{T}_A < \hat{T}_B | X_0 = i)$ of reaching set A before set B when starting from state i satisfies

$$h_i \equiv P(\hat{T}_A < \hat{T}_B | X_0 = i) = \begin{cases} 0 & \text{if } i \in B \\ 1 & \text{if } i \in A \\ \sum_{j \in S} P_{ij} h_j & \text{if } i \in S - (A \cup B) \end{cases}$$

- **Theorem 2.11.2**

Let $A \subset S$, with $P(\hat{T}_A < \infty | X_0 = i) = 1, \forall i$. Then the mean time $g_i \equiv E(\hat{T}_A | X_0 = i)$ to reach set A when starting from state i satisfies

$$g_i \equiv E(\hat{T}_A | X_0 = i) = \begin{cases} 0 & \text{if } i \in A \\ 1 + \sum_{j \in S} P_{ij} g_j & \text{if } i \in S - A \end{cases}$$

2.12 Costs and rewards

- Preamble

At step n we incur a cost of $c(X_n)$

2.12.1 Long-run average cost

We can write the *long-run average cost* starting from state i to be

$$\psi_i = \lim_{N \rightarrow \infty} \frac{1}{N+1} E \left(\sum_{n=0}^N c(X_n) | X_0 = i \right)$$

The long-run average cost is independent of the initial state and is calculated using steady-state probabilities. Note that you'll get the same expression for the *long-run mean cost*

$$\lim_{n \rightarrow \infty} E(c(X_n) | X_0 = i) = \sum_{j \in S} c(j) \pi_j$$

for chains which are also aperiodic.

2.12.2 Cost in transient states

Another situation is when only transient states have non-zero costs. In this case the total final cost can be defined $\sum_{n=0}^{\infty} c(X_n)$.

2.13 Reversibility

- **Definition 2.13.1** *Reversed process*

If $(X_n)_{n \in \mathbb{N}}$ is a stationary DTMC and we fix an m , then the process $(\tilde{X}_n)_{0 \leq n \leq m}$ where $\tilde{X}_n = X_{m-n}$ is called the reversed process of X .

- **Theorem 2.13.2**

The reversed process $(\tilde{X}_n)_{0 \leq n \leq m}$ is a DTMC with transition probabilities

$$\tilde{p}_{ij} = \frac{\pi_j p_{ji}}{\pi_i}$$

- **Definition 2.13.3** *Reversibility*

A stationary DTMC is said to be reversible if the reversed process is stochastically the same as the original process, that is $\tilde{p}_{ij} = p_{ij}$, which implies

$$\pi_i p_{ij} = \pi_j p_{ji}, \quad \forall i, j \in S$$

This equation together with $\sum_{i \in S} \pi_i = 1$ are called the *detailed balance equations*.

- **Corollary 2.13.4**

If π satisfies the *detailed balance equations*, then it also satisfies the *global balance equations*.

- A *tree DTMC* has the following properties:

- $p_{ij} > 0 \implies p_{ji} > 0$
- No cycles in its state diagram

- **Theorem 2.13.7** A stationary *tree DTMC* is reversible.

- **Corollary 2.13.8**

A *stationary random walk* that is a positive recurrent random walk in stationarity, is reversible.

3 Poisson Processes

3.1 Exponential Random Variable

- **Definition 3.1.1:** *Exponential random variable*

A continuous non-negative random variable X is called exponential with rate λ if its cumulative distribution function is

$$P(X \leq x) = F(x) = 1 - e^{-\lambda x}$$

Consequently, its density is

$$f(x) = \lambda e^{-\lambda x}$$

both for $x \geq 0$, and zero otherwise.

- **Theorem 3.1.2**

The r -th moment of the exponential random variable with rate λ is given by

$$E(X^r) = \frac{r!}{\lambda^r}$$

3.1.1 Memoryless property

The *memoryless property* of a stochastic distribution can be stated as:

$$P(X > s + t | X > s) = \frac{P(X > s + t, X > s)}{P(X > s)} = \frac{e^{-\lambda(s+t)}}{e^{-\lambda s}} = e^{-\lambda t} = P(X > t)$$

- **Theorem 3.1.3**

The only continuous distribution which has a support $[0, \infty]$ with memoryless property is the exponential.

3.1.2 Properties of minimum of two exponentials

$$P(X_1 < X_2) = \frac{\lambda_1}{\lambda_1 + \lambda_2}$$

$$Z = \min(X_1, X_2) \implies P(Z > x) = e^{-(\lambda_1 + \lambda_2)x}$$

$$P(Z > x, X_1 < X_2) = P(Z > x)P(X_1 < X_2) \quad \text{i.e. they are independent}$$

3.1.3 Strong memoryless property

- **Theorem 3.14**

If X_2 is an exponential random variable with rate λ and X_1 is an independent non-negative continuous random variable, then $\forall x \geq 0$

$$P(X_2 > X_{1x} | X_2 > X_1) = P(X_2 > x) = e^{-\lambda x}$$

3.1.4 Sums of I.I.D exponentials

- **Theorem 3.1.5**

If $Z = X_1 + X_2 + \dots + X_n$, where $X_i \approx \exp(\lambda)$ for all i and independent, then Z is called the gamma (n, λ) random variable and its density function is given by

$$f_n(z) = \lambda e^{-\lambda z} \frac{(\lambda z)^{n-1}}{(n-1)!}$$

3.2 Poisson Processes

- **Definition 3.2.1**

Let τ_i be independent exponential (λ) random variables, $S_0 = 0, s_n = \tau_1 + \tau_2 + \dots + \tau_n$ and $N_t = \max\{n \geq 0 : S_n \leq t\}$.

Then $(N_t)_{t \in \mathbb{R}_{\geq 0}}$ is a *Poisson process* with rate parameter λ , or briefly PP(λ).

- **Theorem 3.2.2**

If $(N - t)_{t \geq 0}$ is a PP(λ), then N_t follows a Poisson distribution with rate λt for any t , that is

$$P(N_t = k) = \frac{e^{-\lambda t} (\lambda t)^k}{k!}$$

- **Definition**

$$(N_t^{(s)})_{t \geq 0} = N_{s+t} - N_s \quad ; \quad \forall t \geq 0$$

I.e. *resetting* the counter at s .

- **Theorem 3.2.4** The process $(N_t^{(s)})_{t \geq 0}$ is a $PP(\lambda)$, and it is independent of $(N_u)_{0 \leq u \leq s}$.
- **Definition 3.2.6**
 1. A process $(N_t)_{t \geq 0}$ is said to have *stationary increments* if $N_{s+t} - N_s$ is identically distributed for all s , that is the distribution does not depend on s .
 2. A process $(N_t)_{t \geq 0}$ is said to have *independent increments* if the increments of the distribution is independent for non-overlapping intervals, that is $N_{s_1+t_1} - N_{s_1}$ and $N_{s_2+t_2} - N_{s_2}$ are independent if $[s_1, s_1+t_1] \cap [s_2, s_2+t_2] = \emptyset$.
- **Theorem 3.2.7** $(N_t)_{t \geq 0}$ is a $PP(\lambda)$ if and only if
 1. it has stationary and independent increments
 2. N_t is a Poisson (t) random variable for all t .
- **Definition 3.2.8** A function $f(x)$ is said to be a $o(x)$ function, if $\lim_{x \rightarrow 0} \frac{f(x)}{x} = 0$.
- **Theorem 3.2.10** $(N_t)_{t \geq 0}$ is a $PP(\lambda)$ if and only if
 1. it has stationary and independent increments
 - 2.

$$P(N_h = 0) = 1 - \lambda h + o(h)$$

$$P(N_h = 1) = \lambda h + o(h)$$

$$P(N_h \geq 2) = o(h)$$

3.3 Super-positioning and Splitting

- **Theorem 3.3.1** Let $(N_t^{(i)})_{t \geq 0}$ be $PP(\lambda_i)$ for each $i = 1, \dots, k$. Then, with $N_t = N_t^{(1)} + \dots + N_t^{(k)}$, $(N_t)_{t \geq 0}$ is a $PP(\lambda_1 + \dots + \lambda_k)$.
- **Theorem 3.3.2** Suppose $(N_t)_{t \geq 0}$ is a $PP(\lambda)$. If an event in this process is of type i with probability p_i independent of other events, where $\sum_{i=1}^k p_i = 1$, then the processes $(N_t^{(1)})_{t \geq 0}, (N_t^{(2)})_{t \geq 0}, \dots, (N_t^{(k)})_{t \geq 0}$ are independent Poisson processes with rates $\lambda p_1, \lambda p_2, \dots, \lambda p_k$ respectively.

3.4 Campbell's Theorem: Uniform Order Statistics

- **Theorem 3.4.1 Campbell's Theorem**

Let S_n be the event times for a Poisson process.

If $N_t = n$ is given, then the vector (S_1, S_2, \dots, S_n) follows the distribution of ordered independent uniform variables $(U_{(1)}, U_{(2)}, \dots, U_{(n)})$.

Consequently, the unordered set of arrival times $\{S_1, \dots, S_n\}$ has the same distribution as $\{U_1, \dots, U_n\}$.

In other words, $\{S_1, \dots, S_n\}$ is uniformly distributed.

3.5 Non-homogeneous Poisson Process

Having now relaxed the stationary assumption, $\lambda(t)$ depends on time.

- **Definition 3.5.1** A counting process $(N_t)_{t \geq 0}$ is a non-homogeneous Poisson process if
 1. it has independent increments

2.

$$\begin{aligned}
P(N_{t+h} - N_t = 0) &= 1 - \lambda(t)h + o(h) \\
P(N_{t+h} - N_t = 1) &= \lambda(t)h + o(h) \\
P(N_{t+h} - N_t \geq 2) &= o(h)
\end{aligned}$$

Interestingly, the number of arrivals at any fixed time t is still Poisson.

- **Theorem 3.5.2** Define

$$\Lambda(t) = \int_0^t \lambda(u) du$$

Then N_t is a Poisson $\Lambda(t)$ random variable for any t .

- **Corollary 3.5.3** $N_t - N_s$ is a Poisson random variable with parameter $\Lambda(t) - \Lambda(s) = \int_s^t \lambda(u) du$.
- **Corollary 3.5.5** The super-positioning and splitting properties are true for non-homogeneous Poisson processes as well.

3.5.1 Event Times for Non-homogeneous PP

- **Theorem 3.5.6**

Let $(N_t)_{t \geq 0}$ be a non-homogeneous PP, then if $N_t = k$ is given, then

$$(S_1, S_2, \dots, S_k) \sim (U_{(1)}, U_{(2)}, \dots, U_{(k)})$$

3.6 Compound Poisson Processes

4 Continuous Time Markov Chains

4.1 Basic Definitions

- **Notation**

τ_i represents the time between states \tilde{X}_{i-1} and \tilde{X}_i .

$$S_n = \sum_{i=1}^n \tau_i$$

- **Definition 4.1.1** *Continuous Time Markov Chain*

The continuous time stochastic process $(X_t)_{t \geq 0}$ is called a *continuous time markov chain (CTMC)* if

1. each duration τ_n is an exponential random variable with rate $q_i > 0$ which depends only on state $\tilde{X}_{n-1} = i$ if the process leaves
2. the corresponding (embedded) discrete time process $(\tilde{X}_{n \in \mathbb{N}})$ is a DTMC with $\tilde{p}_{ii} = 0$ for all i .

More formally

$$\begin{aligned}
P(\tilde{X}_n = j, \tau_n > y | \tilde{X}_{n-1} = i, \tau_{n-1}, \tilde{X}_{n-2}, \tau_{n-2}, \dots, \tilde{X}_0) &= P(\tilde{X}_n = j, \tau_n > y | \tilde{X}_{n-1} = i) \\
&= \tilde{p}_{ij} e^{-q_i y}
\end{aligned}$$

- **Definition 4.1.2** *Markov Property*

A continuous time process $(X_t)_{t \geq 0}$ has the *Markov property* if for any $0 \leq s_0 < s_1 < \dots < s_n < s$, any $t \geq 0$ and any possible states i_0, \dots, i_n, i, j we have

$$P(X_{s+t} = j | X_s = i, X_{s_n} = i_n, \dots, X_{s_0} = i_0) = P(X_{s+t} = j | X_s = i)$$

- **Theorem 4.1.3** The CTMC $(X_t)_{t \geq 0}$ has the Markov Property

- **Definition 4.1.7** *Generator*

The *rate matrix* or the *generator* Q of the CTMC $(X_t)_{t \geq 0}$ is defined through its elements

$$q_{ij} = q_i \tilde{p}_{ij}, \quad \text{if } i \neq j$$

$$q_{ii} = -q_i = - \sum_{j \in S, j \neq i} q_{ij}$$

Here q_{ij} is called the jump rate from i to j .

4.2 Chapman-Kolmogorov Equations

- **Notation**

The transition matrix $P(t)$ has entries

$$P_{ij}(t) = P(X_t = j | X_0 = i)$$

The initial distribution is defined to be

$$a_i^{(0)} = P(X_0 = i)$$

- **Theorem 4.2.1**

The matrix $P(t)$ and the initial distribution $a^{(0)}$ completely characterises the CTMC, that is the probability

$$P(X_{t_1} = i_1, X_{t_2} = i_2, \dots, X_{t_k} = i_k)$$

can be asserted by only knowing $P(t)$ and $a^{(0)}$.

- **Theorem 4.2.2**

$P(t)$ has the following properties

1. $p_{ij}(t) \geq 0$
2. $\sum_{j \in S} p_{ij}(t) = 1$ for all $t \geq 0$
3. *Chapman-Kolmogorov Equations*
 $P(t+s) = P(t)P(s)$, that is $p_{ij}(t+s) = \sum_{k \in S} p_{ik}(t)p_{kj}(s)$

- **Theorem 4.2.3**

$P'(0) = Q$, that is

$$p'_{ii}(0) = -q_i = q_{ii}, \quad p'_{ij}(0) = q_{ij} \quad \text{for } i \neq j$$

4.3 Backward and Forward Equations

- **Theorem 4.3.1**

Let $P(t)$ be the transition matrix and Q be the generator of a CTMC. Then $P(t)$ is the unique solution of both the forward Kolmogorov equation

$$P'(t) = P(t)Q \quad \text{that is} \quad p'_{ij}(t) = \sum_{k \in S} p_{ik}(t)q_{kj}$$

and the backward Kolmogorov equation

$$P'(t) = QP(t) \quad \text{that is} \quad p'_{ij}(t) = \sum_{k \in S} q_{kj}p_{ik}(t)$$

Both backward and forward equations have the initial conditions

$$P(0) = \mathbb{1} \quad \text{that is} \quad p_{ii}(0) = 1, p_{ij}(0) = 0 \text{ for } j \neq i$$

- **Theorem 4.3.4**

For finite state spaces the solution of both backward and forward equations is $P(t) = e^{Qt}$.

4.4 Transience and Recurrence

- **Definition 4.4.2**

Where

$$q_{ij} = P(T_j < \infty | X_0 = i), \quad m_{ij} = E(T_j | X_0 = i)$$

We have that state i is

1. transient if $q_{ii} < 1$,
2. null current if $q = 1$ and $m_{ii} = \infty$,
3. positive recurrent if $q = 1$ and $m_{ii} < \infty$.

- **Theorem 4.4.3**

A state i for a CTMC is recurrent if and only if the embedded DTMC is recurrent.

- **Theorem 4.4.4**

Let $(X_t)_{t \geq 0}$ be an irreducible CTMC. Suppose $\tilde{\pi}$ is a positive solution of $\tilde{\pi} = \tilde{\pi} \tilde{P}$ where \tilde{P} is the transition matrix of the embedded DTMC. Then the CTMC is positive recurrent if and only if

$$\sum_{i \in S} \frac{\tilde{\pi}_i}{q_i} < \infty$$

4.5 Stationary probabilities

- **Theorem 4.5.1**

Let $(X_t)_{t \geq 0}$ be an irreducible CTMC with limiting distribution π_i . The limiting distribution is the unique stationary distribution, that is the unique solution of the global balance equations

$$\pi Q = 0, \quad \sum_{i \in S} \pi_i = 1$$

if and only if the CTMC is positive recurrent.

- **Theorem 4.5.4**

If the detailed balance equations are satisfied, that is

$$\pi_i q_{ij} = \pi_j q_{ji} \quad \forall i \neq j, \quad \text{and} \quad \sum_i \pi_i = 1$$

then also the global balance equations are satisfied, so π is the stationary distribution.

4.6 First Passage Properties

- **Definition** *First passage time*

$$\hat{T}_A = \min\{t \geq 0 : X_t \in A\}$$

- **Theorem 4.6.1**

Let $A, B \subset S$, such that $P(\min\{\hat{T}_A, \hat{T}_B\} < \infty | X_0 = i) = 1, \forall i$.

Then the probability $h_i = P(\hat{T}_A < \hat{T}_B | X_0 = i)$ of reaching set A before set B when starting from state i satisfies

$$\begin{aligned} h_i &= 0 & \text{if } i \in B \\ h_i &= 1 & \text{if } i \in A \\ \sum_{j \in S} q_{ij} h_j &= 0 & \text{if } i \in S - (A \cup B) \end{aligned}$$

- **Theorem 4.6.2**

Let $A \subset S$, such that $P(\hat{T}_A < \infty | X_0 = i) = 1, \forall i$.

Then the mean time $g_i = E(\hat{T}_A | X_0 = i)$ to reach A when starting from state i satisfies

$$\begin{aligned} g_i &= 0 & \text{if } i \in A \\ \sum_{j \in S} q_{ij} g_j &= -1 & \text{if } i \in S - SA \end{aligned}$$

4.7 Costs and Rewards

- **Definition** *Long run average cost per unit time*

Where $c(i)$ is the *cost per unit time*, we define

$$\psi_i = \lim_{T \rightarrow \infty} \frac{1}{T} E \left(\int_0^T c(X_t) dt | X_0 = i \right)$$

- **Theorem 4.7.1** For an irreducible positive recurrent chain, we have

$$\psi_i = \sum_{j \in S} \pi_j c(j).$$