

MUSIC GENERATION WITH GENERATIVE MODELS

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Music means different things to different people and sometimes even different things to the same person at different moments of his life.

Daniel Barenboim

Motivation& Agenda

The motivation behind this project is to make sure everyone can enjoy fresh compositions without needing any music knowledge or experience, thus breaking down barriers to music appreciation.

With that aim in sight, our **agenda** is to explore:

- Use of advanced sequence-to-sequence generative models in generating human-like compositions
- Possibilities of generating artist/genre specific music

Datasets

TYPE OF THE DATA MIDI - Musical Instrument
Digital Interface files that can
represent as single/multi-track
compositions as pianorolls

DATASETS

The Lakh Pianoroll Dataset (LPD) is a collection of 174,154 multitrack pianorolls



Algorithms

We plan on starting with baseline implementations like :

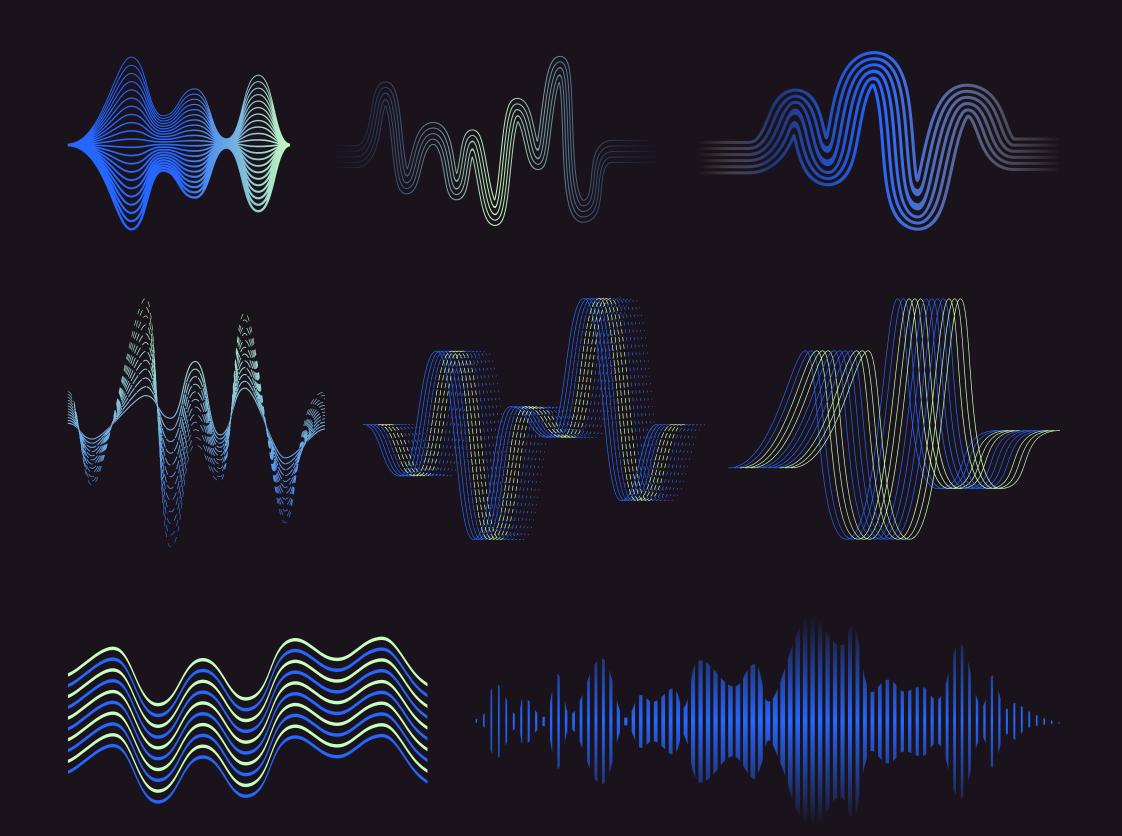
- Recurrent Neural Network
 Architectures
- GRUs and LSTMs

Then we would explore the potential of CNNs with:

- Autoencoders
- Variational Autoencoders

Then leverage attention-based models:

Transformers



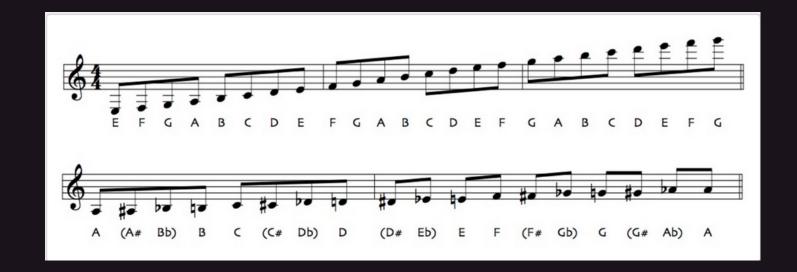
Experiments & Analysis

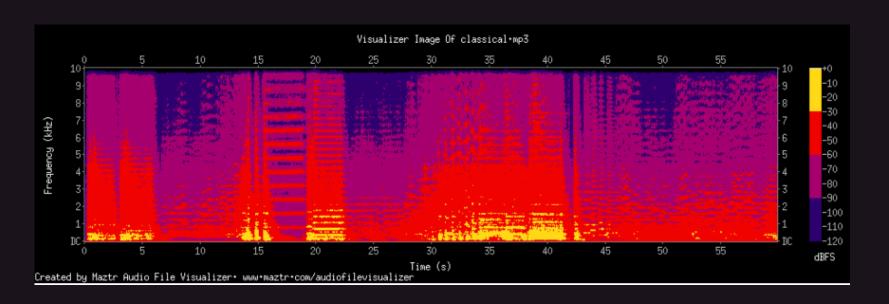
Experiment on:

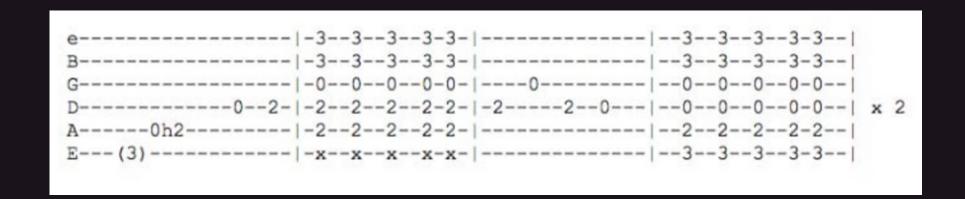
- Model Architectures
- Subjective and Objective Metrics
- Music-representation

Analysis on:

- Single vs Multi-track performance
- Influence of Composers' Metadata and learned latent variables in the generations
- Capabilities of model to generalise on unseen compositions with Few-Shot Learning







Proposed Timeline

Mid-term Report

REVIEW LITERATURE ACQUIRE AND PROCESS DATA

FINISH BASELINE MODEL