

ABOUT (ME)

I dream big and build things.

User experience is what drives my passion for building intuitive yet innovative software. I want to create authentic product experiences rooted in the people using them. By thinking holistically about the users of a product and the problems they face I'm capable of creating a roadmap that will lead to success.

As a Program Manager I strive to work alongside designers, engineers, and fellow program managers to create elegant software that is experience focused and solves important user problems. I have strong product sense and vision for software scalability and design, and aim to make researched and data driven decisions that benefit both user and business.

WORK EXPERIENCE

Blizzard Entertainment - Program Manager, Battle.net Client Summer 2018

Worked on numerous features for the future of the Blizzard Battle.net Desktop App and coordinated the shipment of cross team features during my tenure. I excelled in product design, project management, and pushing cultural initiatives.

I owned new features truly tailored to Battle.net user needs, desires, and problems to help forge the future of the Battle.net Desktop App. Such features include the Friends List and Avatar Filtering. Feel free to ask me more about my experience in product management and for more details on the specific features and products I worked on.

Collaborating alongside partner Blizzard teams, I was responsible for the development and release of new features during my tenure at Blizzard in the newly renovated Battle.net News Tab, and the widely influential BlizzCon Watch Experience in Battle.net.

Montana State University - CS Teaching Assistant January 2018 - Current

Assist in teaching computer science course by personally helping students solve problems, leading a lab, and grading homework assignments.

REFERENCES

Joseph McDaid

Senior Program Manager @ Microsoft
joemcd@microsoft.com

Matt Ward

Senior Program Manager @ Blizzard
maward@blizzard.com

John Paxton

Director of MSU Gianforte School of Computing
john.paxton@montana.edu

EDUCATION

Montana State University

Computer Science Major
Senior

Laurel High School

Graduated 2015
3.5 GPA

CLASSES

Software Engineering

Database Systems

Programming in Python / Java / C

Machine Learning / Soft Comp.

Networks

Data Structures and Algorithms

Discrete Structures

SKILLS

Project Management

SQL / Databases

Javascript / HTML / CSS

Git

Python / Java / C

Strong problem solving skills

Collaboration within groups

Excellent communication

Deep attention to detail