Information Science 11: String of Characters

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No class on Dec 26

- Remaining sessions
 - Jan 7 (Sat)
 - Jan 13, P2 [Make-up]
 - Answers of the exercises(Jan 7) and Q&A sessions
- > Final Exam (90min.) on Jan 23 P5

Today's Contents

- > Review of Lec9 exercises
 - Complexity's exercises
 - There are some incorrect/unclear parts
- String: a string of characters
 - How to use it in Ruby
 - Operations for strings
- Searching a keyword in a string
 - match
 - Submatch
 - Recursive definition
- Random numbers (another slide)
- Exercises

Review of Exercise1:

- ➤ A certain store has two software A and B to process experimental data. It is known that for an input of size N,
 - A runs in O(N²) time, and
 - B runs in O(N log₂(N)) time.
- When we process 1000-record test data, A takes 1 second, while B takes 10 seconds.
- > The target data has 1-million records.
- Which software is better to process the data? Explain why?

Take the condition into account

- A runs in O(N²) time, $\cdot \cdot \cdot T_A = C_A N^2$
- B runs in O(N $\log_2(N)$) time $\cdot \cdot \cdot T_B = C_B N \log_2(N)$
 - proportional to the values
- When we process 1000-record test data, A takes 1 second, while B takes 10 seconds.
 - A: C_A (1000)² =1[sec]
 - B: C_B (1000) $log_2(1000) = 10[sec]$
- ightharpoonup Q. What is the time for 1000,000 = 1000²
 - A: C_A (1000²)² ?
 - B: C_B (1000²) log₂(1000) ² ?

Ans.: Take the condition into account

- A runs in $O(N^2)$ time, $\cdot \cdot \cdot T_A = C_A N^2$
- B runs in O(N $\log_2(N)$) time $\cdot \cdot \cdot T_B = C_B N \log_2(N)$
- When we process 1000-record test data, A takes 1 second while B takes 10 seconds.
 - A: $C_A (1000)^2 = 1[sec]$
 - B: C_B (1000) $log_2(1000) = 10[sec]$
- \triangleright Q. What is the time for 1000,000 = 1000²
 - A: $C_A (1000^2)^2 = (1000)^2 C_A (1000)^2 = 1000,000 [sec]$
 - B: $C_B (1000^2) \log_2(1000)^2$ = 2000 $C_B (1000) \log_2(1000) = 20,000[sec]$

B is faster!

Exercise2: Counting Data

- 1. (Past Exam 2010) Suppose that an array a has size n and contains m kinds of positive integers. We want to store all the distinct integers of a to b, and also return the frequencies of occurrence in array c. For example, if a=[3,1,4,1,5,9,2,6,5,3], then n is 10 and m is 7. In this case, b contains [3,1,4,5,9,2,6], and c contains [2,2,1,2,1,1,1].
 - (a) The following program is a program to compute b and c from a. Describe the computational complexity using n and m. Note that the parameters b and c are supposed to be arrays of size m. We suppose that each entry in array b is initialized to be 0.

```
def intcount(a, b, c)
   for i in 0...(a.length()-1)
      x = a[i]
      j = 0
      while b[j] != 0 \&\& b[j] != x
         j = j + 1
      end
      if b[j] == 0
         b[j] = x
         c[j] = 1
      else
         c[j] = c[j] + 1
      end
   end
end
```

Example: Counting Data

Before execution

$$a=[3,1,4,3,5,9,2,6,5,3]$$

Begin with arrays of 0's

$$b=[0,0,0,0,0,0,0] (m=7)$$

 $c=[0,0,0,0,0,0,0]$

> At the end of each iteration

```
i=0 b=[3,0,0,0,0,0,0,0]

c=[1,0,0,0,0,0,0,0]

i=1 b=[3,1,0,0,0,0,0]

c=[1,1,0,0,0,0,0,0]

i=2 b=[3,1,4,0,0,0,0,0]

c=[1,1,1,0,0,0,0,0]

i=3 b=[3,1,4,0,0,0,0,0]

c=[2,1,1,0,0,0,0,0]
```

```
def intcount(a, b, c)
   for i in 0...(a.length()-1)
      x = a[i]
                             Look at a[i]
      i = 0
      while b[j] != 0 && b[j] != x
         j = j + 1 Check if some b[j] == a[i]
                       until b[j] becomes 0
      end
      if b[j] == 0
                       If ended by b[i]==0,
         b[j] = x
                       b doesn't have a[i], and
         c[j] = 1
                       make a new entry in b
      else
         c[j] = c[j] + 1 If ended by b[j] = a[i],
      end
                          increment c[j] by one
   end
end
```

Example: Counting Data

Worst case Complexity in terms of n & m

- Time complexity
 - #(iteration of i) \times #(operations for the while) = O(nm)n(=length of a) (the worst case for blue part) = O(m)
- > At the end of each iteration

```
i=0 b=[3,0,0,0,0,0,0]

c=[1,0,0,0,0,0,0]

i=1 b=[3,1,0,0,0,0,0]

c=[1,1,0,0,0,0,0]

i=2 b=[3,1,4,0,0,0,0]

c=[1,1,1,0,0,0,0]

i=3 b=[3,1,4,0,0,0,0]

c=[2,1,1,0,0,0,0]
```

```
def intcount(a, b, c)
   for i in 0...(a.length()-1)
      x = a[i]
                             Look at a[i]
      j = 0
      while b[j] != 0 \&\& b[j] != x
         j = j + 1 Check if some b[j] == a[i]
                       until b[i] becomes 0
      end
      if b[j] == 0
                       If ended by b[i]==0,
         b[j] = x
                       b doesn't have a[i], and
         c[j] = 1
                       make a new entry in b
      else
         c[j] = c[j] + 1 If ended by b[j] = a[i],
      end
                          increment c[j] by one
   end
end
```

What if a is sorted

(b) Suppose that **a** is sorted, that is, elements in **a** is ordered in nondecreasing order. Modifying the above program, make a new function intcount(a,b,c) that runs in O(n) time.

Ex.
$$a=[10, 10, 9, 8, 8, 6, 6, 6, 3, 3, 2, 2, 1]$$

Hint: suffices to detect the change of numbers in a

def intcount(a, b, c)

Write something

for i in 0..(a.length()-1)

Write something

end

b=[0, 0, 0, 0, 0, 0, 0]

Keep current index j of b

Repeatedly read a from a[0] to the end If a[i]== b[j] increment c[j] Otherwise, move to next b[j] and c[j]=1

```
Check x!=b[j]
               no
j=j+1
                 j: unchanged
                 c[j]=c[j]+1
        repeat
```

```
def intcount(a, b, c)
  j = 0
  b[0] = a[0]
  for i in 0..(a.length()-1)
    x = a[i]
    if b[j] != x
      j = j + 1
      b[j] = x
      c[j] = 1
    else
      c[j] = c[j] + 1
    end
  end
end
```

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 - Recursive definition
- Random numbers (another slide)
- Exercises

String

- > A sequence of characters
 - an array of character
 - Put " " covering something in Ruby

```
irb(main):003:0> "123"
=> "123"
irb(main):004:0>123
=> 123
                                    Sum of integers
irb(main):010:0> 123+123
=> 246
irb(main):011:0> "123"+"123"
                                  Concatenate strings
=> "123123"
irb(main):012:0> "123"+123
TypeError: can't convert Fixnum into String
 from (irb):12:in `+'
 from (irb):12
 from:0
```

Operations for strings

```
irb(main):005:0> u = s - t (error message)
```

No operation "-" is define for string

Functions for Strings

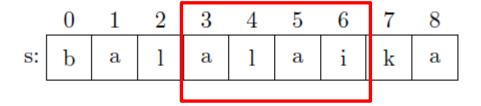
```
s = "abra", t = "cadabra"
                                       Length of string
 irb(main):009:0> "abra".length()
 =>4
 irb(main):010:0> (s + t).length()
 => 11
                                   Same as s[0]
 irb(main):011:0> s[0...0]
                                  the 0th element in s
 => "a"
                                         (like an array)
 irb(main):012:0> s[1..2]
                             the 1st to 2nd element in s
 => "hr"
 irb(main):013:0> t[1..(t.length()-1)]
 => "adabra"
                         the 1st to the last element in t
```

```
irb(main):013:0> "123"+123.to_s()
=> "123123"
                        Change an integer to a string
irb(main):013:0> "123".to_i() + 123
=> 246
                    Change a string to integers
irb(main):014:0>i=10
=>10
irb(main):015:0>i.to_s()
=> "10"
                         Change integers to a string
irb(main):016:0> (i+1).to s()
=> "11"
```

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- > Find a given keyword in a string
 - Ex. Analysis of DNA sequences



Q. Is there "alai", denoted by p, in the sequence?

- > Find a given keyword in a string
 - Ex. Analysis of DNA sequences

	0	1	2	3	4	5	6	7	8
s:	b	a	1	a	1	a	i	k	a

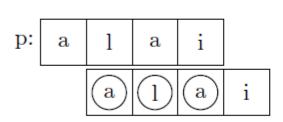
count how many characters are matched

count

- Find a given keyword in a string
 - Ex. Analysis of DNA sequences

	0	1	2	3	4	5	6	7	8
s:	b	a	l	a	1	a	i	k	a

count how many characters are matched shift by one

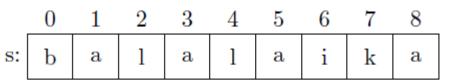


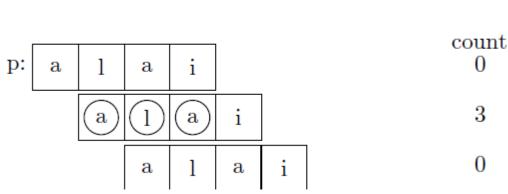
count 0

3

- > Find a given keyword in a string
 - Ex. Analysis of DNA sequences

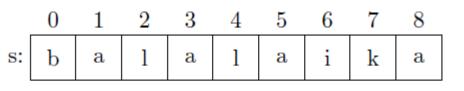
count how many characters are matched shift by one

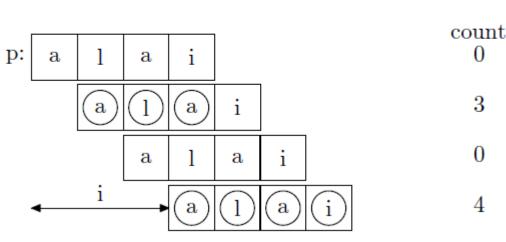




- > Find a given keyword in a string
 - Ex. Analysis of DNA sequences

count how many characters are matched shift by one





matches (where i represents the place of p in s) compare s[i..(i+4)] and p by counting how many characters are matched from beginning

Searching Keywords

```
def match(s,p)
  i = 0
  w = p.length()
  while submatch(s,i,p,w) < w
    i = i + 1
  end
end
```

Function that counts how many characters are matched from the beginning

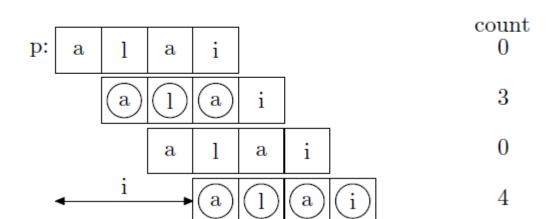
```
Decide if # matched = length of p
```

Downloadable from ITC-LMS

Framework of Function submatch(s,i,p,w) 25

- Four parameters
 - s: a string of characters which we want to examine
 - i: the index of s that p begins
 - p: a (short) string
 - w: the length of p

	0	1	2	3	4	5	6	7	8	
s:	b	a	1	a	1	a	i	k	a	



Details will be described later



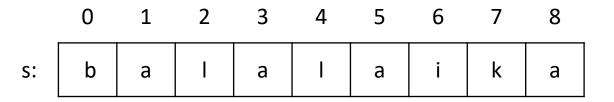
p: a I a i

The length of p

submatch(s, 0, p, 4)

The index that p starts

```
def match(s,p)
  i = 0
  w = p.length()
  while submatch(s,i,p,w) < w
    i = i + 1
  end
end
```

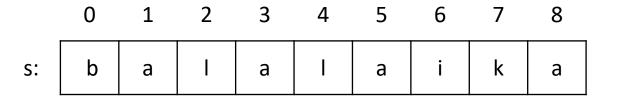


p: a I a i

The length of p submatch(s, 0, p, 4) => 0

The index that p starts

```
def match(s,p)
  i = 0
  w = p.length()
  while submatch(s,i,p,w) < w
    i = i + 1
  end
  i
end</pre>
```

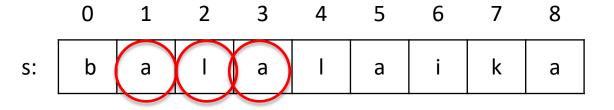


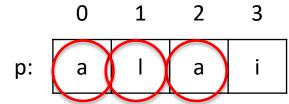
p: a I a i

```
submatch(s, 1, p, 4)

p is shifted by one
```

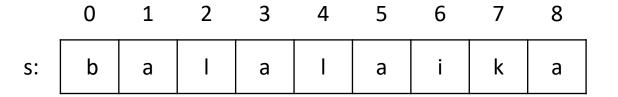
```
def match(s,p)
  i = 0
  w = p.length()
  while submatch(s,i,p,w) < w
    i = i + 1
  end
  i
end</pre>
```





```
submatch(s, 1, p, 4) => 3
```

```
def match(s,p)
  i = 0
  w = p.length()
  while submatch(s,i,p,w) < w
    i = i + 1
  end
  i
end</pre>
```

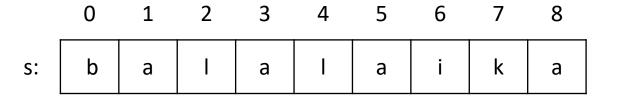


p: a I a i

```
submatch(s, 2, p, 4)

p is shifted by one
```

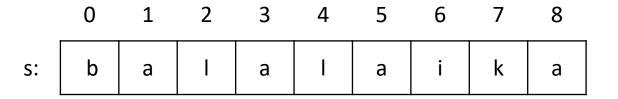
```
def match(s,p)
  i = 0
  w = p.length()
  while submatch(s,i,p,w) < w
    i = i + 1
  end
  i
end</pre>
```



0 1 2 3p: a I a i

```
submatch(s, 2, p, 4) => 0
```

```
def match(s,p)
  i = 0
  w = p.length()
  while submatch(s,i,p,w) < w
    i = i + 1
  end
  i
end</pre>
```

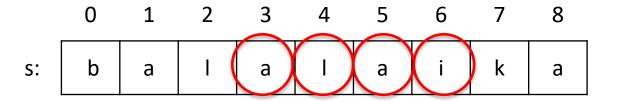


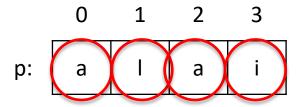
p: a I a i

```
submatch(s, 3, p, 4)

p is shifted by one
```

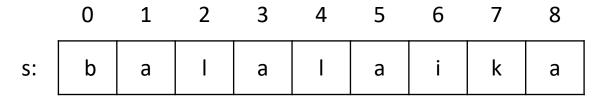
```
def match(s,p)
  i = 0
  w = p.length()
  while submatch(s,i,p,w) < w
    i = i + 1
  end
  i
end</pre>
```





```
submatch(s, 3, p, 4) => 4
```

```
def match(s,p)
  i = 0
  w = p.length()
  while submatch(s,i,p,w) < w
    i = i + 1
  end
  i
end</pre>
```



p: a I a i

```
submatch(s, 3, p, 4) => 4
```

When i==3, submatch(s, i, p, w) < w is false

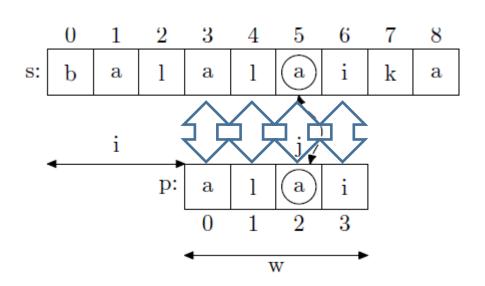
```
def match(s,p)
  i = 0
  w = p.length()
  while submatch(s,i,p,w) < w
    i = i + 1
  end
  i
end</pre>
```

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Procedure submatch(s,i,p,w)

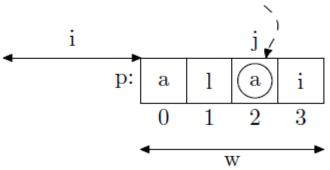
Repeatedly compare corresponding elements in s and p at each place

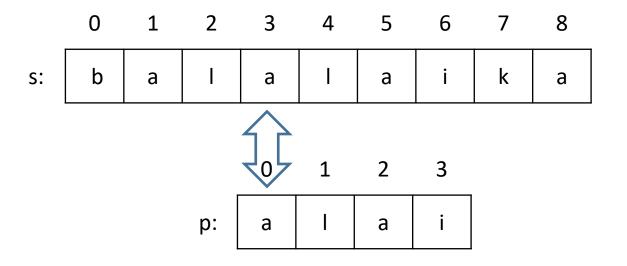


Procedure submatch(s,i,p,w)

```
def submatch (s,i,p,w)
           # Maintain #matched characters
   while j < w \&\& s[(i+j)..(i+j)] == p[j..j]
       j = j + 1
                                            Compare
   end
                                 the (i+j)th in s and the jth in p
end
                                            3
                                                             8
                               s:
                                     \mathbf{a}
                                            \mathbf{a}
                                                             \mathbf{a}
```

while they coincide we increment j by one





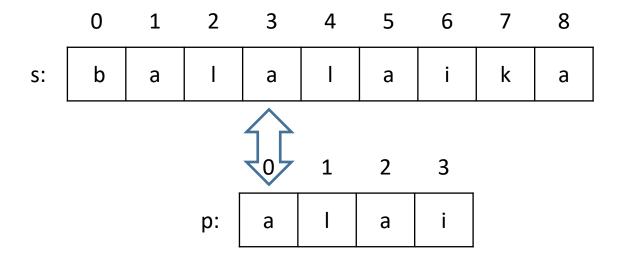
```
submatch(s, 3, p, 4)

i==3 w==4

j==0

j < w && s[(i+j)..(i+j)] == p[j..j]
```

```
def submatch (s,i,p,w)
    j = 0
    while j < w && s[(i+j)..(i+j)] == p[j..j]
        j = j + 1
    end
    j
end</pre>
```



```
submatch(s, 3, p, 4)

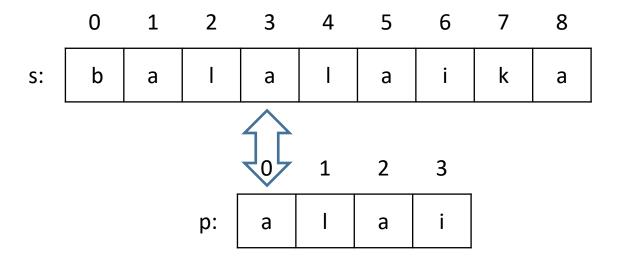
i==3 w==4

j==0

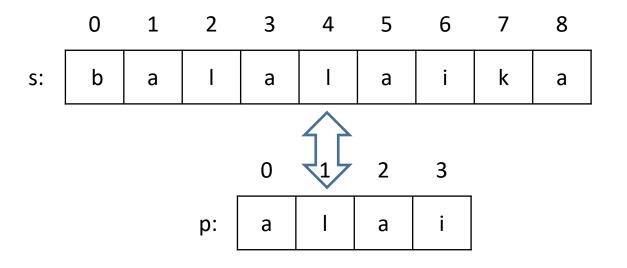
j < w && s[(i+j)..(i+j)] == p[j..j]

=> "a" => "a
```

```
def \ submatch \ (s,i,p,w)
j=0
while \ j < w \ \&\& \ s[(i+j)..(i+j)] == p[j..j]
j=j+1
end
j
```



```
def submatch (s,i,p,w)
    j = 0
    while j < w && s[(i+j)..(i+j)] == p[j..j]
        j = j + 1
    end
    j
end</pre>
```



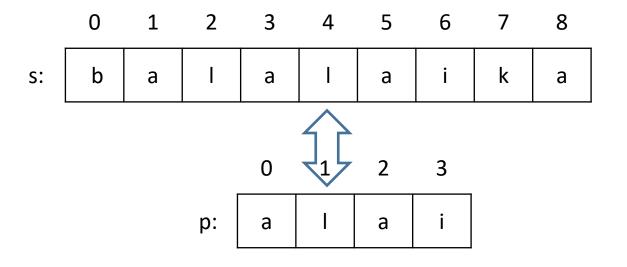
```
submatch(s, 3, p, 4)

i==3 w==4

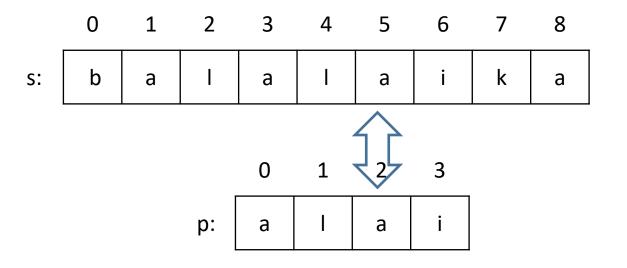
j==1

j < w && s[(i+j)..(i+j)] == p[j..j]
```

```
def submatch (s,i,p,w)
    j = 0
    while j < w && s[(i+j)..(i+j)] == p[j..j]
        j = j + 1
    end
    j
end</pre>
```



```
def submatch (s,i,p,w)
    j = 0
    while j < w && s[(i+j)..(i+j)] == p[j..j]
        j = j + 1
    end
    j
end</pre>
```



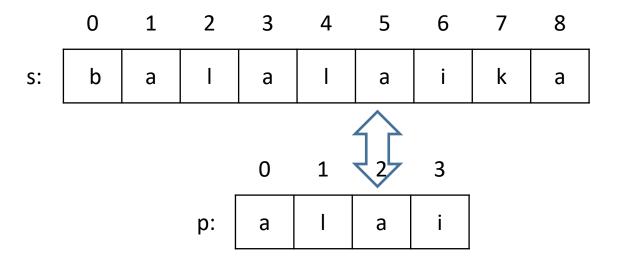
```
submatch(s, 3, p, 4)

i==3 w==4

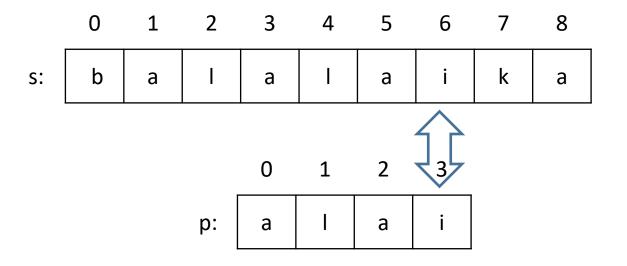
j==2

j < w && s[(i+j)..(i+j)] == p[j..j]
```

```
def \ submatch \ (s,i,p,w)
j=0
while \ j < w \ \&\& \ s[(i+j)..(i+j)] == p[j..j]
j=j+1
end
j
```



```
def \ submatch \ (s,i,p,w)
j=0
while \ j < w \ \&\& \ s[(i+j)..(i+j)] == p[j..j]
j=j+1
end
j
end
```



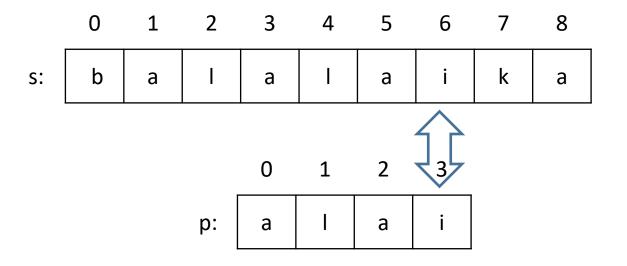
```
submatch(s, 3, p, 4)

i==3 w==4

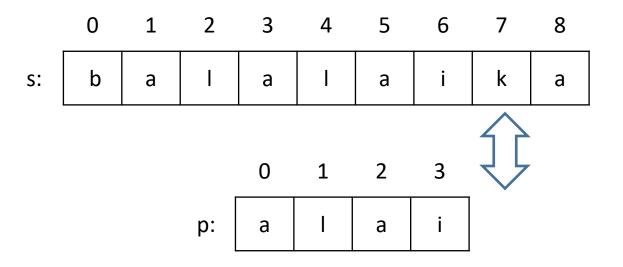
j==3

j < w && s[(i+j)..(i+j)] == p[j..j]
```

```
def submatch (s,i,p,w)
    j = 0
    while j < w && s[(i+j)..(i+j)] == p[j..j]
        j = j + 1
    end
    j
end</pre>
```



```
def submatch (s,i,p,w)
    j = 0
    while j < w && s[(i+j)..(i+j)] == p[j..j]
        j = j + 1
    end
    j
end</pre>
```



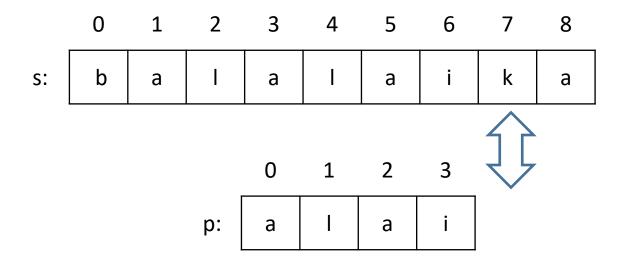
```
submatch(s, 3, p, 4)

i==3 w==4

j==4

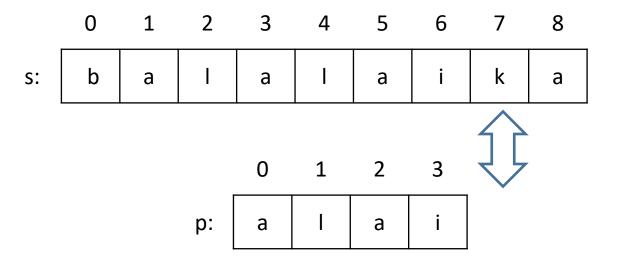
j < w && s[(i+j)..(i+j)] == p[j..j]
```

```
def submatch (s,i,p,w)
    j = 0
    while j < w && s[(i+j)..(i+j)] == p[j..j]
        j = j + 1
    end
    j
end</pre>
```



```
submatch(s, 3, p, 4)
i==3 w==4
j==4
j < w && s[(i+j)..(i+j)] == p[j..j]
=> 4 => 4 => false
```

```
def submatch (s,i,p,w)
    j = 0
    while j < w && s[(i+j)..(i+j)] == p[j..j]
        j = j + 1
    end
    j
end</pre>
```



```
submatch(s, 3, s[(i+j)..(i+j)] == p[j..j] s[(i+j)..(i+j)] == p[j..j]
```

- Review of Lec9 exercises
 - Complexity's exercises
- String: a string of characters
 - How to use it in Ruby
 - Operations for strings
- > Searching a keyword in a string
 - match
 - submatch
 - Remarks
 - Recursive definition
- Random numbers (another slide)
- Exercises

```
irb(main):007:0> match("balalaika", "alai")
=> 3
irb(main):008:0> match("hualalai", "alai")
=>4
irb(main):009:0> match("balalaika", "aa")
Since "aa" is not included in "balalaika",
it never terminates.
Press Control-C
```

Modifying the function match, we can make the function match_safe(s,p) that if it has no p, then return -1.

Modified Programs

```
def match_safe(s,p)
  i = 0
  w = p.length()
  while i + w <= s.length() && submatch(s,i,p,w) < w
     i = i + 1
                            Check if i+w is smaller than length of s
  end
  if i + w > s.length()
     i = -1
                          If "while" terminates by "i+w>s.length()"
                                      there is no p in s
  end
end
```

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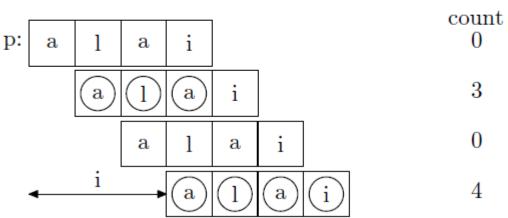
Using Recursion (with same complexity)

- Let n=s.length()-1: the last index of s
- > match_r(s, p, i)
 - Return i if p coincides with s[i..(i+w-1)], and ow,
 - Return match_r (s, p, i+1)

Focus on s[(i+1)..n]

	0	1	2	3	4	5	6	7	8
s:	b	a	1	a	1	a	i	k	a

Solution: match_r(s,p,0)



Searching Keywords Recursively

```
def match r(s,p,i)
  w = p.length()
  n = s.length()-1
  if submatch(s,i,p,w) == w
                            Compare s[i..(i+w-1)] and p
  else
                             Recursive call
    match r(s, p, i+1)
  end
end
```

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- What is the computational complexity of the function match?
 - Let n be the length of s, and m be the length of p,
 - Represent the complexity using n and m
 - We may assume that p exists in s
- > Hint: It suffices to consider the worst case:
 - Consider the following case & estimate #operations
 - □ s=[aa…aaab] n-1 □ p=[aa…ab] m-1

Exercise 2: Reverse a String

- > Given a string, we want to reverse it
 - Ex. For s="abcdef", the output is "fedcba"

- > Requirement
 - Use "while"
 - Do not use s.reverse() nor s.split("").reverse().join()
 - Functions already implemented in Ruby
 - We can use "+" for adding two strings

Exercise 2: Reverse a String

> Fill in the question marks

```
def reverse(s)
 result = "" # empty string(length 0)
 i = ??
 while i >= 0 do
  ??
  i = i - 1
 end
 result # return the reversed string
end
```

```
Try irb(main):003:0> reverse("Ruby language")
```

Optional Exercises

> Rewrite the function "reverse" using recursion

Deadline of Today's Exercises 1 & 2

- > By Jan. 6 (Fri) 23:59
 - Explain how you obtain solutions, not only solutions
- > Through ITC-LMS
 - It is OK to submit a hand-written one if you want to do homework by hand
 - Recommend to scan it and send it by e-mail
 - You can hand in a hard one

Next Session: Jan. 7(Sat)

- Similarity detection of two strings
 - Dynamic programming:
 - technique for algorithm design