

## TECHNICAL SKILLS

HTML, CSS, JavaScript, TypeScript, React, Problem Solving, Github, Git / Version Control, APIs, Debugging, Project Management, Communication, Client Relations, Scheduling, Budgeting, Workflow Development, Pipeline Optimization, Quality Assurance, File Delivery, Video Editing, Photoshop

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## EXPERIENCE

**DM DAVE | Junior Web Developer** **July 2025 - present**

- Built turn-based battle management system with character CRUD operations, turn tracking, and condition management - React, TypeScript, localStorage, Git

**PETERSON CONSULTING | Software Engineer** **Feb 2025 - present**

- Built a full-featured to-do list application with persistent local storage, custom tagging, and filtering – JavaScript, HTML5, CSS3
- Designed and coded a responsive restaurant webpage template leveraging modern layouts – CSS Grid, Flexbox, Responsive Design

**HAMMER CREATIVE | Post Production Manager** **Jan 2023 - Feb 2025**

- Directed cross-disciplinary teams of editors, assistants, and finishing staff to deliver high-quality projects on time – Team Leadership, Workflow Coordination
- Engineered and documented adaptive workflows while managing studio and freelance scheduling pipelines – Workflow Design, Process Optimization, Resource Management
- Performed and supervised quality control and mastering across broadcast, digital, and social platforms, handling direct client delivery and communication – Media Standards, Quality Control, Client Relations

**GNET AGENCY | Post Production Manager** **July 2021 - Dec 2022**

- Oversaw 20+ staff across editorial, finishing, and coordination teams to maintain consistent output and technical accuracy – Team Management, Post-Production Operations
- Managed 15–25 simultaneous projects within budgetary and technical constraints, ensuring on-time and on-spec deliveries – Project Oversight, Budget Control, Deadline Management

**GNET AGENCY | Post Production Coordinator** **August 2019 - July 2021**

- Rebuilt finishing workflow architecture to improve efficiency, QC, and scalability for high-volume delivery pipelines – Workflow Automation, Process Engineering
- Coordinated daily delivery of hundreds of assets in multiple codecs, aspect ratios, and file formats to meet evolving client requests – Media Encoding, File Delivery, Quality Assurance

**GNET AGENCY | Assistant Video Editor** **May 2016 - August 2019**

- Edited and optimized short-form video assets for multiple platforms, applying client notes and ensuring brand consistency – Adobe Premiere Pro, Video Editing
  - Organized large-scale media libraries, tracked missing assets, and sourced/recreated replacements to maintain uninterrupted workflows – File Management, Asset Troubleshooting
  - Versioned and quality controlled final deliverables across specs, codecs, and formats, ensuring accurate outputs and on-time delivery – Media Encoding, Quality Control, Deadline Management
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## EDUCATION

Video Production | Associates Degree **2006 - 2008**  
Art Institute of California - Santa Monica, CA

Web Development Foundations (HTML, CSS, and JS), Full Stack JavaScript **2025**  
The Odin Project