

NAME

`gma go session-stats` – Generate web forum summaries of game sessions

SYNOPSIS

(If using the full GMA core tool suite)

```
gma go session-stats [options as described below...]
```

(Otherwise)

```
session-stats -h
```

```
session-stats -help
```

```
session-stats [-r] -s inputfile
```

```
session-stats -v inputfile
```

DESCRIPTION

When completing a game session that is part of a larger overall campaign, the GM can collect some basic statistics about the game session in a JSON-formatted data file. This has the overall format:

```
{ "game_sessions": [
    each game session described in a list here...
]}
```

Each game session is described by a JSON object in the form

```
{
    "date": "18-Feb-2023",
    "video": "ABCDEFGHIJKLM",
    "duration": "5h56m34s",
    "title": "The Plot Thickens...",
    "world_dates": "Desnus 4, 4722",
    "book": 1,
    "url": "https://forum.example.org/games/1.html",
    "synopsis": "The party stumbles upon a dark hidden secret"
},
```

Note that, to be a valid JSON file, the trailing comma must be omitted from the last game entry in the list.

The meaning of the fields are described below.

`date` The real-world date of the game session, in *dd-month-yyyy* format.

`video` If your game sessions are recorded on YouTube, the video ID (the part of the video's URL that appears just after the “v=” but before the next “&”) is entered here. If you don't have a video, leave this field out.

`duration` The total duration of the session (or of the edited video, if there is one) in Go's duration type format.

`title` The title by which you wish to refer to this game session.

`world_dates` The in-game date(s) in which the events of the game session take place. This is an arbitrary-formatted string value.

`book` The integer book number of a multi-book campaign or Adventure Path. The synopsis list will indicate the start of each new book in the list.

`url` The URL to the web forum post where you have written a full summary of the game session events.

`synopsis` A string value which contains an HTML-formatted brief synopsis of the events of the game session.

With this information in place, `session-stats` provides a way to generate two different summaries of

the session information which you can post to your game forum site: a synopsis list and a video/session list.

Synopsis List

By running `session-stats` with a `-s` option, it produces on its standard output an HTML-formatted list of game session synopses, with links to the full description entries in your forum. The HTML output is bracketed inside “[html]” and “[/html]” BBC tags to facilitate its use in a BBC-enabled web forum. Ignore these tags in a pure HTML environment.

Video/Session List

By running `session-stats` with a `-v` option, it produces on its standard output an HTML-formatted list of game sessions and video links. The HTML output is bracketed inside “[html]” and “[/html]” BBC tags to facilitate its use in a BBC-enabled web forum. Ignore these tags in a pure HTML environment.

OPTIONS

`-h, -help`

Print a summary of options and exit.

`-r` Reverse the order of the output produced by `-s` so that it reads from most recent to earliest game session.

`-s` Produce the list of game synopses.

`-v` Produce the list of session video links.

SEE ALSO

`gma(6)`.

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BUGS

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