NAME

gma go session-stats – Generate web forum summaries of game sessions

SYNOPSIS

(If using the full GMA core tool suite)

`gma go session-stats` [options as described below...]

(Otherwise)

`session-stats -h`

`session-stats -help`

`session-stats [-r]-s` *inputfile*

`session-stats -v` *inputfile*

DESCRIPTION

When completing a game session that is part of a larger overall campaign, the GM can collect some basic statistics about the game session in a JSON-formatted data file. This has the overall format:

```
{"game_sessions": [
```
each game session described in a list here...
```
]}
```

Each game session is described by a JSON object in the form

```
    {
        "date": "18-Feb-2023",
        "video": "ABCDEFGHIJKL",
        "duration": "5h56m34s",
        "title": "The Plot Thickens...",
        "world_dates": "Desnus 4, 4722",
        "book": 1,
        "url": "https://forum.example.org/games/1.html",
        "synopsis": "The party stumbles upon a dark hidden secret"
    },
```

Note that, to be a valid JSON file, the trailing comma must be omitted from the last game entry in the list.

The meaning of the fields are described below.

`date`	The real-world date of the game session, in *dd−month−yyyy* format.
`video`	If your game sessions are recorded on YouTube, the video ID (the part of the video's URL that appears just after the "`v=`" but before the next "`&`") is entered here. If you don't have a video, leave this field out.
`duration`	The total duration of the session (or of the edited video, if there is one) in Go's duration type format.
`title`	The title by which you wish to refer to this game session.
`world_dates`	The in-game date(s) in which the events of the game session take place. This is an arbitrary-formatted string value.
`book`	The integer book number of a multi-book campaign or Adventure Path. The synopsis list will indicate the start of each new book in the list.
`url`	The URL to the web forum post where you have written a full summary of the game session events.
`synopsis`	A string value which contains an HTML-formatted brief synopsis of the events of the game session.

With this information in place, `session-stats` provides a way to generate two different summaries of

the session information which you can post to your game forum site: a synopsis list and a video/session list.

Synopsis List

By running `session-stats` with a `-s` option, it produces on its standard output an HTML-formatted list of game session synopses, with links to the full description entries in your forum. The HTML output is bracked inside "`[html]`" and "`[/html]`" BBC tags to facilitate its use in a BBC-enabled web forum. Ignore these tags in a pure HTML environment.

Video/Session List

By running `session-stats` with a `-v` option, it produces on its standard output an HTML-formatted list of game sessions and video links. The HTML output is bracked inside "`[html]`" and "`[/html]`" BBC tags to facilitate its use in a BBC-enabled web forum. Ignore these tags in a pure HTML environment.

OPTIONS

`-h, -help`
> Print a summary of options and exit.

`-r`
> Reverse the order of the output produced by `-s` so that it reads from most recent to earliest game session.

`-s`
> Produce the list of game synopses.

`-v`
> Produce the list of session video links.

SEE ALSO

`gma`(6).

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