### **NAME**

preset-update – update the format of a saved GMA map file

# **SYNOPSIS**

```
(If using the full GMA core tool suite)
gma go preset-update [file ...]
(Otherwise)
preset-update [file ...]
```

# DESCRIPTION

Preset-update reads each *file* named on the command line and rewrites the file in the current die-roll preset file format. A copy of the original is kept with the same name plus a .bak suffix.

If no files are named, preset-update reads from its standard input and writes to its standard output.

The file format changed significantly between format versions 1 and 2. The preset-update program can read format 1 files, so this provides a way to update existing map files to the newer format.

### **SEE ALSO**

```
dice(5), gma(6).
```

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27-Apr-2024 Go-GMA 5.20.0 1