

NAME

preset-update – update the format of a saved GMA map file

SYNOPSIS

(If using the full GMA core tool suite)

```
gma go preset-update [file ...]
```

(Otherwise)

```
preset-update [file ...]
```

DESCRIPTION

Preset-update reads each *file* named on the command line and rewrites the file in the current die-roll preset file format. A copy of the original is kept with the same name plus a `.bak` suffix.

If no files are named, preset-update reads from its standard input and writes to its standard output.

The file format changed significantly between format versions 1 and 2. The preset-update program can read format 1 files, so this provides a way to update existing map files to the newer format.

SEE ALSO

dice(5), gma(6).

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