DUNGEONS & DRAGONS®

Zoth Rapidbleeder		
CHARACTER NAME		
Cleric 5	Acolyte	Rob
CLASS & LEVEL	BACKGROUND	PLAYER NAME
Half-Orc	LN	6500
RACE	ALIGNMENT	EXPERIENCE POINTS

STRENGTH	2 (14)
DEXTERITY	1 (12)
CONSTITUTION	1 (13)
INTELLIGENCE	1 (12)
WISDOM	2 (14)
CHARISMA	2 (14)

INSPIRATION

+3 PROFICIENCY BONUS

- ○ ___ Strength
- ○ ___ Dexterity
- ○ ___ Constitution
- ○ ___ Intelligence
- ◉ ___ Wisdom
- ◉ ___ Charisma

SAVING THROWS

- ○ ___ Acrobatics (Dex)
- ○ ___ Animal Handling (Wis)
- ○ ___ Arcana (Int)
- ○ ___ Athletics (Str)
- ○ ___ Deception (Cha)
- ○ ___ History (Int)
- ◉ ___ Insight (Wis)
- ◉ ___ Intimidation (Cha)
- ○ ___ Investigation (Int)
- ○ ___ Medicine (Wis)
- ○ ___ Nature (Int)
- ○ ___ Perception (Wis)
- ○ ___ Performance (Cha)
- ◉ ___ Persuasion (Cha)
- ◉ ___ Religion (Int)
- ○ ___ Sleight of Hand (Dex)
- ○ ___ Stealth (Dex)
- ○ ___ Survival (Wis)

SKILLS

PASSIVE WISDOM (PERCEPTION)

Darkvision
Common and Orc
Light Armor, medium armor, shields
simple weapons

OTHER PROFICIENCIES & LANGUAGES

16 ARMOR CLASS

0 INITIATIVE

30' SPEED

Hit Point Maximum _____

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total _____

d8

HIT DICE

SUCCESSES ○-○-○

FAILURES ○-○-○

DEATH SAVES

NAME	ATK BONUS	DAMAGE/TYPE
warhammer	+4	1d8+1
crossbow	+4	1d8

ATTACKS & SPELLCASTING

CP
SP
EP
GP
PP

chain mail
Warhammer (versatile 1d10)
light crossbow
___ bolts
priest's pack
shield (+2 AC)
holy symbol

EQUIPMENT

I am tolerant (or intolerant) of other faiths and respect (or condemn) the worship of other gods.

PERSONALITY TRAITS

Aspiration. I seek to prove myself worthy of my god's favor by matching my actions against their teachings.

IDEALS

I owe my life to the priest who took me in when my parents died.

BONDS

My piety sometimes leads me to blindly trust those that profess faith in my god.

FLAWS

Relentless Endurance: When reduced to 0 HP, drop to 1 instead (once per long rest)
Savage Attacks: When you make a Crit Hit, add an extra damage dice along with the extra Crit damage

Cantrips Known: ___
Spells Known: ___ (Wis + Cleric Lvl)
Spell DC: ___ (8+pro.bon+Wis)
Spell Attack Mod: ___ (pro.bon+Wis)

Tempest Domain:
Spells: fog cloud, thunderwave, gust of wind, shatter, call lightning, sleet storm
Wrath of the Storm: When a creature within 5' of you hits with an attack...
Channel Divinity: Destructive Wave

FEATURES & TRAITS

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