import java.util.Scanner;  
  
public class Domaci1212 {  
 public static void main(String[] args) {  
  
 Scanner input = new Scanner(System.*in*);  
 System.*out*.println("Izaberite x ili o");  
 String player = input.next();  
 String aI;  
 String[] table = new String[9];  
  
 if (player.equals("x")) {  
 aI = "o";  
 } else if (player.equals("O")) {  
 aI = "x";  
 } else {  
 System.*out*.println("Izabrani karakter nije validan.");  
 return;  
 }  
  
 *inputTabele*(table);  
 *myMove*(player, table);  
 while (!*gotovaIgra*(table)) {  
 *aiMove*(aI, table);  
 *inputTabele*(table);  
 *myMove*(player, table);  
 }  
 *inputTabele*(table);  
  
 }  
  
 public static void inputTabele(String[] table1) {  
 for (int i = 0; i < table1.length; i++) {  
 System.*out*.print(table1[i]);  
 System.*out*.print(" ");  
 if (i == 2 || i == 5 || i == 8) {  
 System.*out*.println();  
 }  
 }  
 }  
  
 public static void aiMove(String karakter, String[] table2) {  
 int aiMove = (int) (Math.*random*() \* (9) + 0);  
 while (table2[aiMove] != null) {  
 aiMove = (int) (Math.*random*() \* (9) + 0);  
 }  
 table2[aiMove] = karakter;  
 }  
  
 public static void myMove(String karakter, String[] table3) {  
 Scanner input = new Scanner(System.*in*);  
 System.*out*.print("Unesite sledece polje: ");  
 int myMove = input.nextInt();  
 table3[myMove] = karakter;  
 }  
  
 public static boolean gotovaIgra(String[] table) {  
  
 for (int i = 0; i < table.length; i++) {  
 if (table[i] == null) {  
 return false;  
 }  
 }  
 return true;  
 }  
  
}