

Geospatial Software Analysis - An Introduction to Google Earth Engine

TC Chakraborty

March 16, 2018

<https://github.com/datadrivenyale/day-of-data-2.0>

Introduction

Collection, visualization, and analysis of geographical or spatial data.

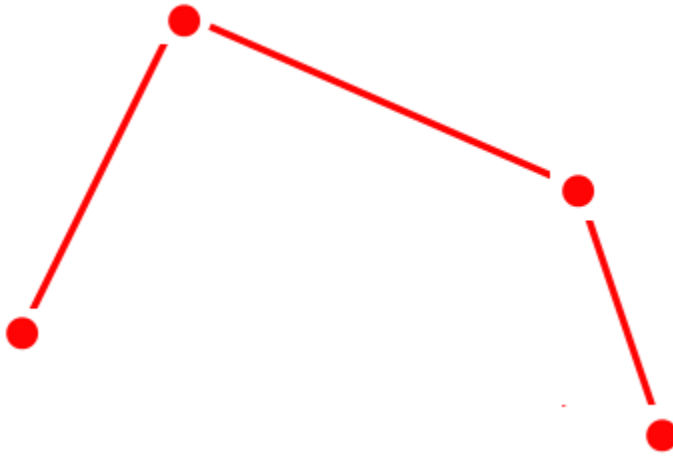
Data types

- Vector data represent lat-long coordinates
- Raster data comprises of pixels with associated values

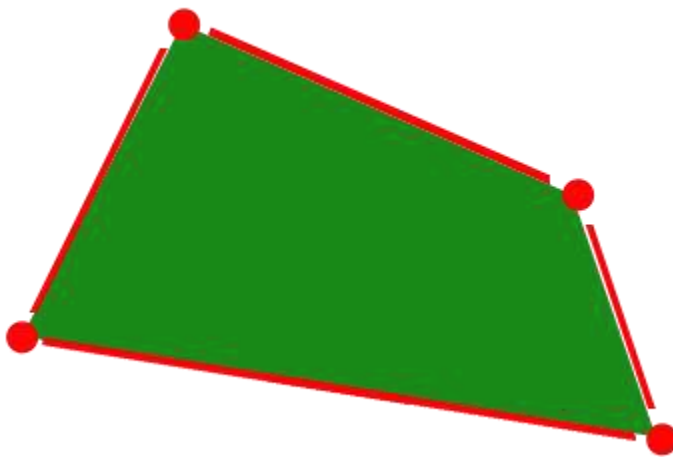
-
- Points



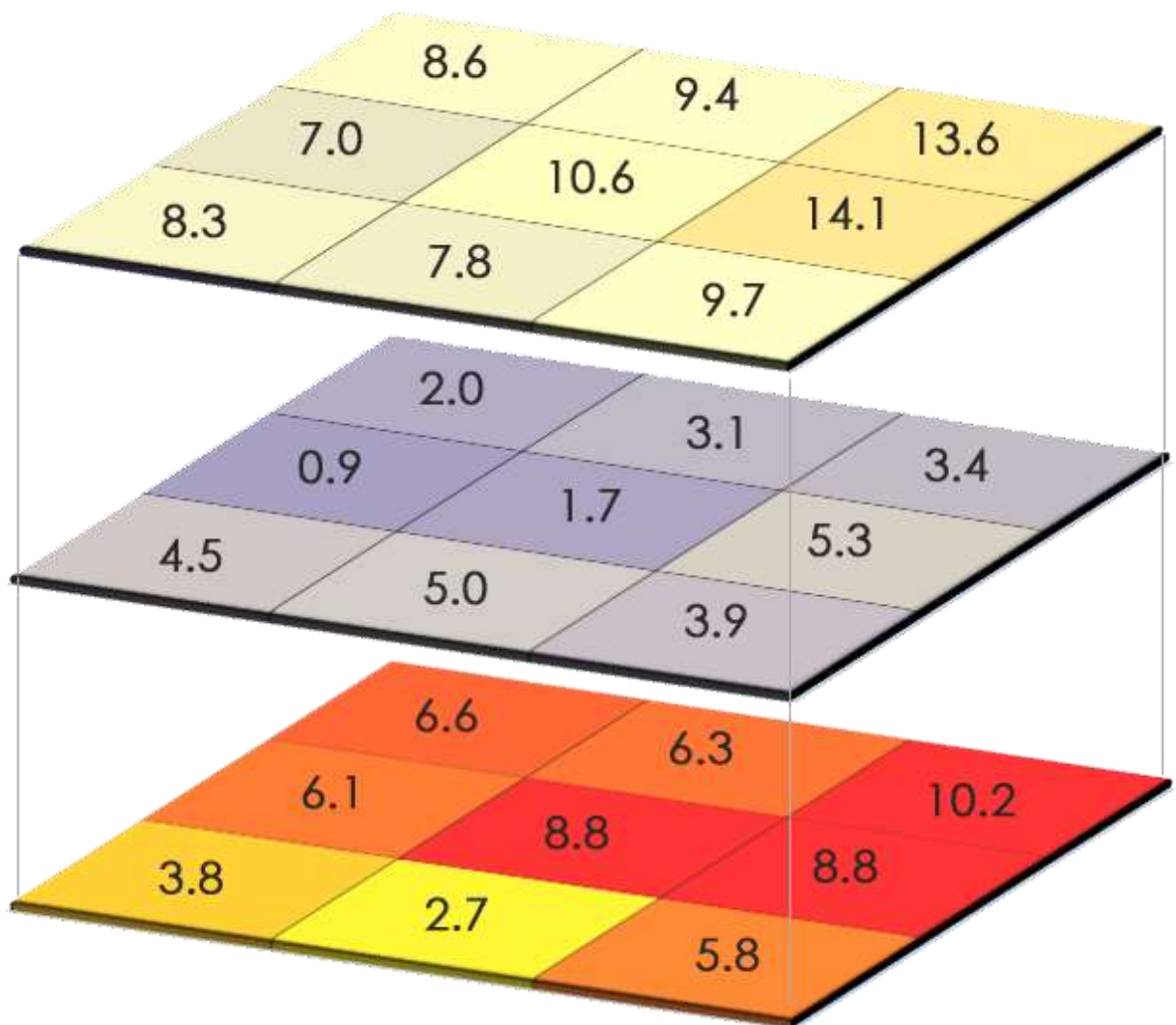
- Lines



- Polygons



- Raster layers/bands



Google Earth Engine platform

Code Editor

- Cloud-based platform for planetary scale geospatial analysis
- Uses Google's computational resources to reduce processing time
- Massive archive of remote sensing data
- 200 public datasets
- greater than 4000 new images every day
- greater than 5 million images
- greater than 5 petabytes of data Source: Google Earth Engine User summit



Basic Functions

Declaring variables

```
var varname = Containerforvariabletype(variable name);
```

Centering map

```
Map.setCenter(long, lat, zoom level);
```

Zoom level varies from 0 (no zoom) to 20 (highest zoom level)

Displaying metadata

```
print(variable name)
```

Adding a layer to the map

```
Map.addLayer(VARIABLENAME);
```

Variable types in Earth Engine

Strings

```
var var_String = ee.String("This is a string. Or is it? It is.");
```

Numbers

```
var var_Numbers = ee.Number(5);
```

Arrays

```
var var_Array = ee.Array([[5, 2, 3], [-2, 7, 10], [6, 6, 9]]);
```

Lists

```
var var_List = ee.List([5, "five" , 6, "six"]);
```

Dictionaries

```
var var_Dictionary = ee.Dictionary({five: 5 , six: 6});
```

And the fun stuff

- Geometries
- Features
- Feature Collections
- Images
- Image Collections

Geometries – declaration and types

Points

```
var var_Point = ee.Geometry.Point(0, 45);
```

Multi Points

```
var var_MultiPoint = ee.Geometry.MultiPoint(0, 45, 5,6, 70,-56);
```

Line String

```
var var_LineString = ee.Geometry.LineString([[0, 45], [5,6], [70,-56]]);
```

Multi Line String

```
var var_MultiLineString = ee.Geometry.MultiLineString([[[0, 45], [5,6], [70,-56]], [[0, -45], [-5,-6], [-70,56]]]);
```

Linear Ring

```
var var_LinearRing = ee.Geometry.LinearRing(0, 45, 5,6, 70,-56, 0,45);
```

Rectangle

```
var var_Rectangle = ee.Geometry.Rectangle(0, 0, 60,30);
```

Polygon

```
var var_Polygon = ee.Geometry.Polygon([[[0, 0], [6,3], [5, 5], [-30,2], [0,0]]]);
```

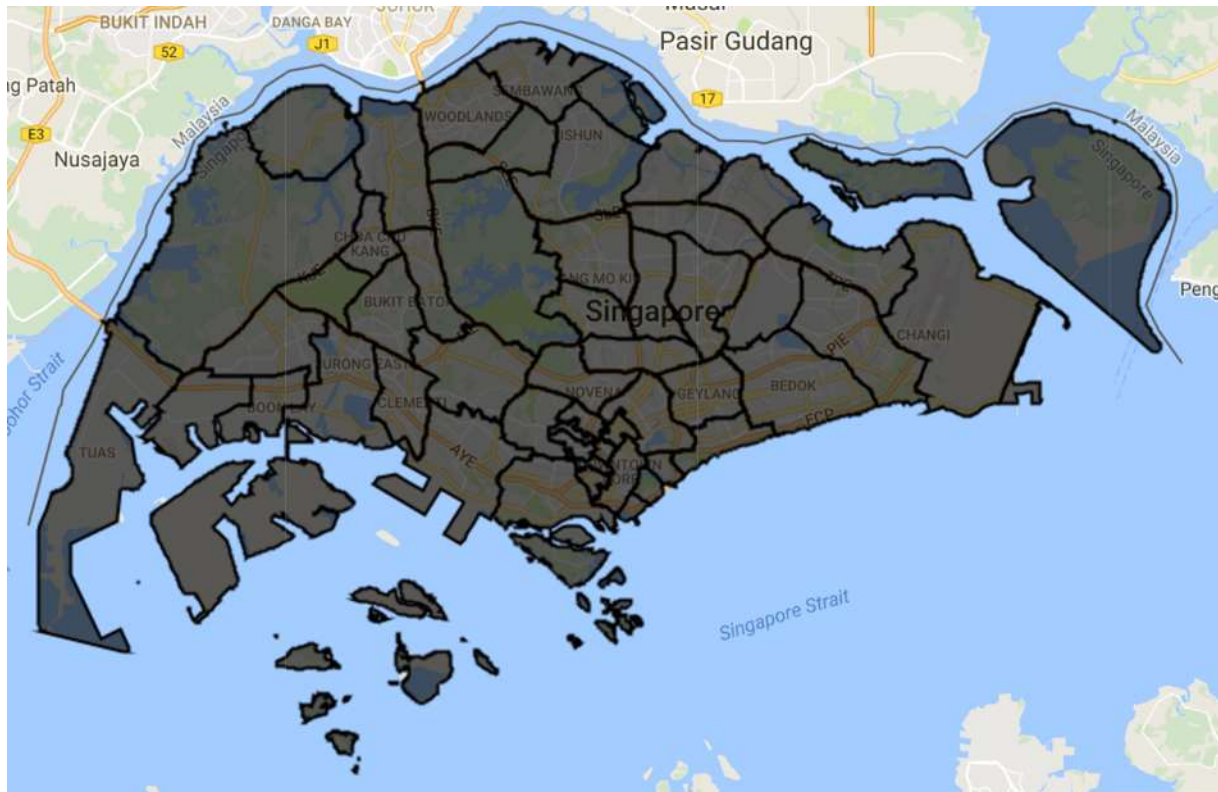
Multi Polygon

```
var var_MultiPolygon =  
ee.Geometry.MultiPolygon([ee.Geometry.Polygon([[0, 0], [6,
```

```
3], [5, 5], [-30, 2], [0,0])), ee.Geometry.Polygon([[0, 0],  
[-6, -3], [-5, -5], [30, -2], [0, 0]]));
```

Features and Feature Collections

- Features are geometries associated with specific properties
- Feature Collections are groups of features



Functions and mapping

- A set of instructions to perform a specific task

```
function function_Name(Arguments) {statements};
```

Call function

```
var result = function_Name(Input);
```


Map function over Feature or Image Collection

```
var result = Input.map(function_Name);
```

Operations on Geometries

Geometry operations

Find area of geometry

```
var Geometry_area = var_Geometry.area();
```

Find length of line

```
var Line_length = var_LineString.length();
```

Find perimeter of geometry

```
var Geometry_perimeter = var_Geometry.perimeter();
```

Reduce number of vertices in geometry

```
var SimplifiedGeometry = var_Geometry.simplify(100);
```

Find centroid of geometry

```
var Centroid = var_Geometry.centroid();
```

Create buffer around geometry

```
var Buffer = var_Geometry.buffer(100);
```

Find bounded rectangle of the Geometry

```
var BoundedGeometry = var_Geometry.bounds();
```

Find the smallest envelope that can envelop the Geometry

```
var Convexhull_Geometry = var_Geometry.convexHull();
```

Find common area between two or more geometries

```
var Inter_geometry =  
var_Geometry1.intersection(var_Geometry2);
```

Find area that includes two or more geometries

```
var Union_geometry = var_Geometry1.union(var_Geometry2);
```

Filters

Creator a filter for values of a property

```
var BFilter = ee.Filter.eq(Property_name, Value )
```

or .neq, .gt, .gte, .lt, and .lte

Create a filter based on maximum difference from a threshold

```
var DiffFilter = ee.Filter.maxDifference(threshold,  
Property_name, Value)
```

Create a text filter

```
var TxtFilter = ee.Filter.stringContains( Property_name,  
StringValue )
```

or .stringStartsWith, and .stringEndsWith

Create a range filter

```
var RangeFilter = ee.Filter.rangeContains( Property_name,  
StringValue, MinValue, MaxValue )
```

Create a list filter to check for certain values

```
var ListFilter = ee.Filter.listContains(Property_name,  
Value1, Property_name2, Value2)
```

.inList to test against list of values

Create a filter of dates

```
var DateFilter = ee.Filter.calendarRange(StartDate, StopDate);
```

Create a filter for particular days of the year

```
var DayFilter = ee.Filter.dayOfYear(startDay, StopDay);
```

Create a filter to subset geospatial data

```
var BoundsFilter= ee.Filter.bounds(GeometryorFeature);
```

Combining and inversing filters

```
var NewFilter=ee.Filter.and(Listoffilters)
var NewFilter=ee.Filter.or(Listoffilters)
var inverseFilter = ee.Filter.not(filter)
```

Operations on Image Collections

Select the first n numbers of images in a collection (based on property)

```
var SelectedImages =var_ImCollection.limit (n, Property_name, Order)
```

Select images in collection based on particular properties

```
var SelectedImages = var_ImCollection.filterMetadata (Property_name, Relation , Value);
```

Relations could be "equals", "less_than", "greater_than", "starts_with", "ends_with", and "contains"

Select images within date range

```
var SelectedImages = var_ImCollection.filterDate (StartDate, StopDate);
```

Select images within Geometry

```
var SelectedImages = var_ImCollection.filterBounds  
(var_Geometry);
```

Perform pixelwise calculations for all images in collection

```
var sumofimages = var_ImCollection.sum();
```

or .product, .max, .min, .mean, .mode, .median, and .count

Create composite of images in collection with the last image on top

```
var mosaicoimages = var_ImCollection.mosaic();
```

Conclusion and resource

[Night Lights example](#) - Adapted from Prof. Dana Tomlin's notes

Resources

[Google Earth Engine API documentation](#)

[Google Earth Engine Developers forum](#)

[Example scripts from Prof. Dana Tomlin's handouts for his course on Geospatial Software Design](#)