$\begin{array}{c} \text{Math 215A} - \text{3-9-2017} - \text{William Guss} \\ \text{Lecture Notes} \end{array}$

We will first study an application. We want to show that $\mathbb{R}^n \not\simeq \mathbb{R}^m \iff m \neq n$ homeomorphic. WE can't use functors to algebraic categories because there is a homotopy equivalence of these spaces to the constant map. So we try something different: let the one point compactification of these spaces be $S^n \simeq S^m$. The homotopy groups are as follows

$$\pi_i(S^n) = \mathbb{Z} \simeq H_i(S^n)i = n$$

When i < n we have $\pi_i(S^n) = 0$ we use Sard's theorem. Mayer-Victoris.

We define the homotopoy groups as the category of maps $[(S^i, s_0), (X, x_0)]_*$ where the morphisms are in $hTop_*$. We use the sphere because we get groups and abelian groups! Why is the sphere good? For $i \geq 1$ (S^i, s_0) is a cogroup object in $hTop_*$ via $(S^i, s_0) \rightarrow (S^i, s_0) \coprod (S^i, s_0) = (S^i \wedge S^i, s_0)$. What from category theory says that M is a co-group object if there is a morphism $M \rightarrow (M \coprod M)$.

1. Lecture: Pushouts, Pullbacks

See notes on line.

2. Lecture: Picturing Homology Classes

3. Lecture: H_* as Abelianization

 H_n is a functor from topological spaces to abelian groups. We will break this functor into six steps, the first three of which are called Homotopy theory, and the last three of which are basically commutative discrete algebra. We call the first transformation homotopy theory because it preserves the homotopy type.

$$H_n: \text{Top} \xrightarrow{\Delta} \text{ssSet} \xrightarrow{Free} \text{ssGr} \xrightarrow{\text{Abel}} \text{ssAb} \xrightarrow{\sim} \text{Chain} \xrightarrow{H_n} \text{Ab.}$$

To break this down we have the following seperate steps

• Chain complex is a sequence of abelian groups so that

$$A_*: \xrightarrow{\partial} A_{n+1} \xrightarrow{\partial} A_n \xrightarrow{\partial} A_{n+1} \xrightarrow{\partial}$$

and $\partial_n \circ \partial n + 1 = 0$ for all n.

- If \mathcal{C} is a category then $ss\mathcal{C} = Fun(\Delta_{inj}, \mathcal{C})$, where $[n] \in \Delta_{inj}$ has objects \mathbb{N}_0 and $\Delta_{inj}([m], [n])$ are the morphisms which preserve order between $[m] = \{0, \ldots, m\}$ and $\{0, \ldots, n\}$.
- To go from ssAb to Chain we just need to take the alternatiung sum of the maps generated which is exactly the border map.