Aim:

Write a program to implement queue using arrays.

Array representation

```
Sample Input and Output:
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 1
        Enter element: 23
        Successfully inserted.
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 1
        Enter element : 56
        Successfully inserted.
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option: 3
        Elements in the queue : 23 56
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 4
        Queue is not empty.
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 5
        Queue size : 2
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 2
        Deleted element = 23
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option: 2
        Deleted element = 56
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 4
        Queue is empty.
        1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit
        Enter your option : 6
```

Source Code:

QueueUsingArray.c

```
#include <conio.h>
#include <stdio.h>
#include "QueueOperations.c"
int main() {
   int op, x;
   while(1) {
      printf("1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit\n");
      printf("Enter your option : ");
      scanf("%d",&op);
      switch(op) {
         case 1:
            printf("Enter element : ");
            scanf("%d",&x);
```

```
enqueue(x);
            break;
         case 2:
            dequeue();
            break;
         case 3:
            display();
            break;
         case 4:
            isEmpty();
            break;
         case 5:
            size();
            break;
         case 6: exit(0);
   }
}
```

QueueOperations.c

```
#include<stdio.h>
#define MAX 5
int queue[MAX];
int front=-1;
int rear=-1;
int count=0;
void enqueue(int key)
   if(front==-1&&rear==-1)
      front++;
      rear++;
      queue[rear]=key;
   }
   else
   {
      rear++;
      queue[rear]=key;
   printf("Successfully inserted.\n");
}
void dequeue()
   if(front==-1&&rear==-1)
   {
      printf("Queue is underflow.\n");
   }
   else if(front<=rear)</pre>
      printf("Deleted element = %d\n",queue[front]);
      front++;
   }
   else
```

```
printf("Queue is underflow.\n");
   }
}
void display()
   int i;
   if((front==-1&&rear==-1)||(front>rear))
      printf("Queue is empty.\n");
   }
   else
   {
      printf("Elements in the queue : ");
        for(i=front;i<=rear;i++)</pre>
         printf("%d ",queue[i]);
         printf("\n");
}
void isEmpty()
   if(front==-1&&rear==-1)
      printf("Queue is empty.\n");
   }
   else if(front<=rear)</pre>
      printf("Queue is not empty.\n");
   }
   else
   {
      printf("Queue is empty.\n");
   }
}
void size()
   if(front==-1&&rear==-1)
      printf("Queue size : %d\n",0);
   else if(front==rear)
      printf("Queue size : %d\n",1);
   }
   else
      printf("Queue size : %d\n",rear-front+1);
   }
}
```

User Output 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2 Enter your option : 2 Queue is underflow. 3 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3 Enter your option : 3 Queue is empty. 4 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4 Enter your option : 4 Queue is empty.5 1. Enqueue 2. Dequeue 3. Display 4. Is Empty 5. Size 6. Exit 5 Enter your option : 5 Queue size : 01 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 Enter your option : 1 Enter element : 14 Successfully inserted. 1 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 Enter your option : 1 Enter element : 78 Successfully inserted. 1 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 Enter your option : 1 Enter element : 53 Successfully inserted. 3 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3 Enter your option : 3 Elements in the queue : 14 78 53 5 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5 Enter your option : 5 Queue size : 36 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 6 Enter your option : 6

Test Case - 2
User Output
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 25
Successfully inserted. 2
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2
Enter your option : 2
Deleted element = 25 2
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2
Enter your option : 2
Queue is underflow. 3
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3
Enter your option : 3
Queue is empty. 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1

Enter your option : 1 Enter element : 65 Successfully inserted. 3 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3 Enter your option : 3 Elements in the queue : 65 4 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4 Enter your option : 4 Queue is not empty. 2 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2 Enter your option : 2 Deleted element = 65.41.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4 Enter your option : 4 Queue is empty.5 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5 Enter your option : 5 Queue size : 01 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 Enter your option : 1 Enter element : 63 Successfully inserted. 5 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5 Enter your option : 5 Queue size : 16 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 6 Enter your option : 6