

While both interfaces are definitely useful and completely viable, I prefer the graphical user interface. I find it to be more user friendly and simple, and I have basically used it for all my classes in the media arts program here at the UM. For many of my classes I had to have folders within folders to keep all of my materials organized, and through that, I learned how to be efficient and very comfortable with GUI. For example, for my Digital imaging class we had a folder for every week of work, and within those, three folders that correspond to our projects for the week. After all that I just feel very comfortable with GUI. However, I know that the command line interface can do more than the GUI. I just haven't personally taken the time to learn it yet, because I find it very complex and hard to approach. Even with our practice assignment you gave us, I struggled with basic commands. I hope to get more comfortable with it throughout the semester as I know it can be extremely useful in coding. It can also just in general speed up work on a computer once you learn and practice with it more, if I am understanding it correctly. All in all though, I will generally be more inclined to use the graphical user interface over command line.