* Immersive sim where you shrink yourself
* Shrunk down to hang on a body – Pajama Sam/Osmosis Jones style
* Isopod Hot Wheels
* 2 Character Little/Large (one character sees side on, the other character sees from birds eye)
* A mouse trying to collect popcorn from the floor of a big top circus and elephants are trying to attack you
* Ant colony sim
* Shed to House Odyssey
* Mouse flood surfing (learn to fly with a collecting phase)
* Doll house sim
* Exterminator with a little helper robot
  + Start with bugs and it ends up eldritch

# Isopod Hot Wheels

* 2D side on level builder a-la line rider with the ability to run isopods down after building.
* Maybe level based – collect coins with x amount of tiles
* Different colours of isopod
* Instead of a run cycle, have an in/out animation and a roll