ULI101 - Introduction to Unix/Linux and the Internet

Lecture 12 - More Scripting

Control Structures

if-then-elif-else

· to control script according to number of arguments:

for-in

- for is used to execute statements for a specifed number of repetitions
- a loop variable takes the values of a specified list, one at a time
- · for example, to process a list of strings:

```
for animal in lion tiger bear
do
echo $animal
done
```

to process the arguments passed to a script as a list of strings:

```
for var in $*
do
echo $var
done
```

• to process filenames in a directory, using command substitution:

```
for file in $(ls -a $1)
do
    echo $file
done
```

• or, to process filenames in a directory, including path information:

```
for file in $1/*
do
    echo $file
done
```

for

```
for args # Note that "args" is a user-defined variable
do
   echo $args
done
```

while

- while control structure, loop while test remains true (0 return code)
- to read from the keyboard:

```
while [ "$input" != end ]
do
    printf "OK, give me more: "
    read input
    printf "You typed: '$input'\n"
done
```

• to read from a file:

```
while read input
do
    echo "Input line is: $input"
done < file1</pre>
```

• another way to read from a file:

```
cat file1 |
while read input
do
    echo "Input line is: $input"
done
```

- note that the file has to be opened to the while loop, not to the read statement
- for example, the following would not work, the first line of the file would be printed continuously:

```
while read input < file1
do
    echo "Input line is: $input"
done</pre>
```