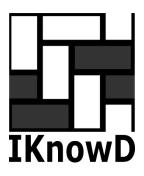






MADEIRA INTERNATIONAL WORKSHOP IN MACHINE LEARNING







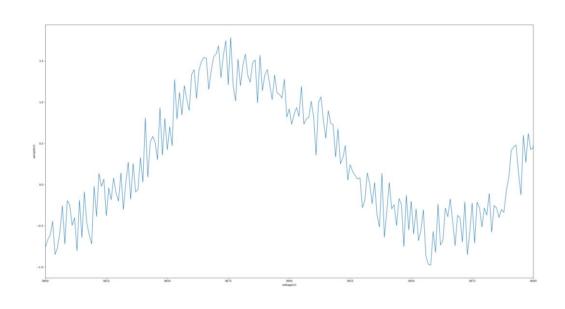








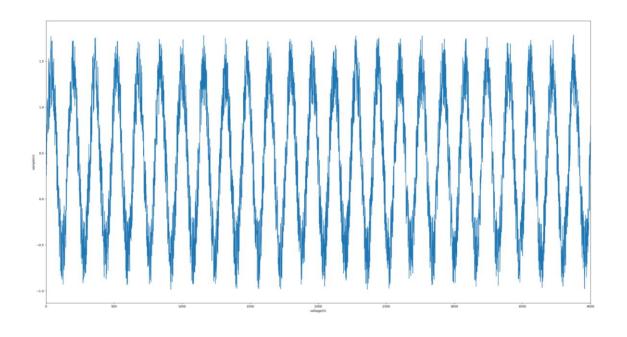
Where is the information?





- Variation of the peeks amplitude?
- Frequency of the oscillations?
- Crossings of the trend line?

Where is the information?





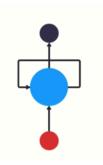
Humans don't start their thinking from scratch every second

- You don't throw everything away and start thinking from scratch
- Your thoughts have persistence
- You make use of context and previous knowledge to understand what is coming next

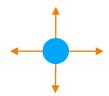


Recurrent Neural Networks (RNN) address this issue

They are networks with loops, allowing information to persist



Predict the direction of a moving ball:



How would you do this by checking only the ball?

- Every guess is purely random without knowledge of where the ball has been
- You don't have enough data to predict where it's going

Record snapshots of the ball's position in succession

you will have enough information to make a better prediction

RNN is good for processing a sequence data for predictions, but how?

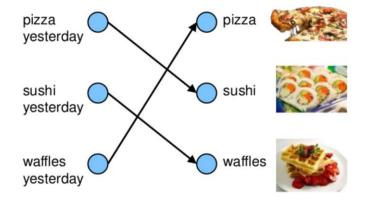
Make use of the sequence memory

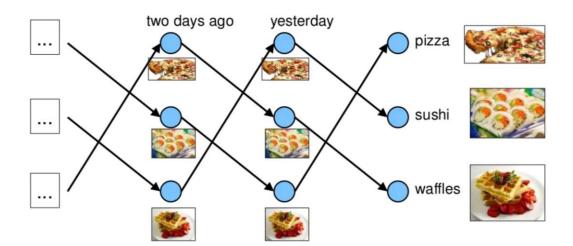
Try to say the alphabet in your head from A to Z

Now try to say from Z to A

 This can be difficult as you learn the alphabet as a sequence and your brain recognizes the sequential patterns

Lunch forecast:





The aim of RNNs is to detect dependencies in sequential data

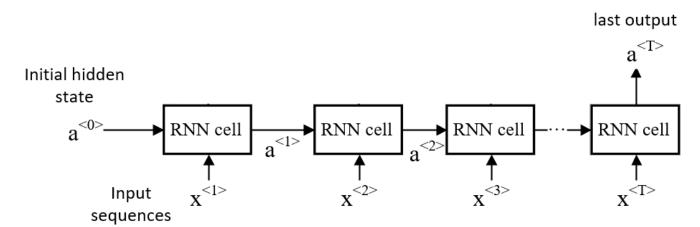
Find correlations between different points within a sequence

Two kinds of dependencies:

- Short-term dependencies are associated with the recent past
- Long-term dependencies are far away from each other in time

Key terms:

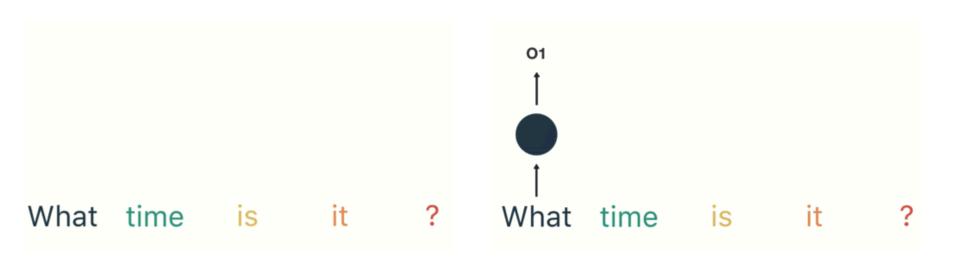
- An input in a sequence is a time step
- The number of time steps define the sequence length
- Every time step in the sequence has associated a feature vector as input with the values we want to track



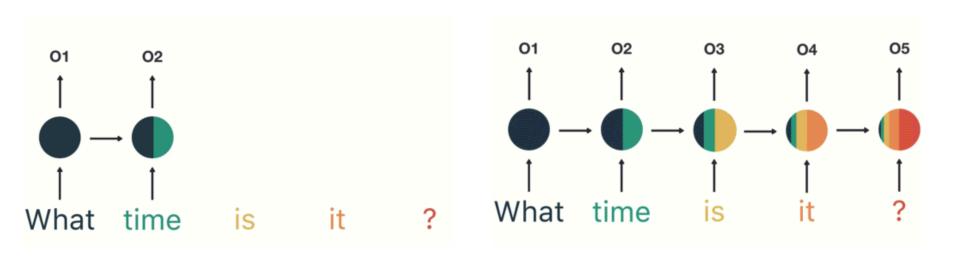
Example: Classifying intents from users inputs

What time is it?

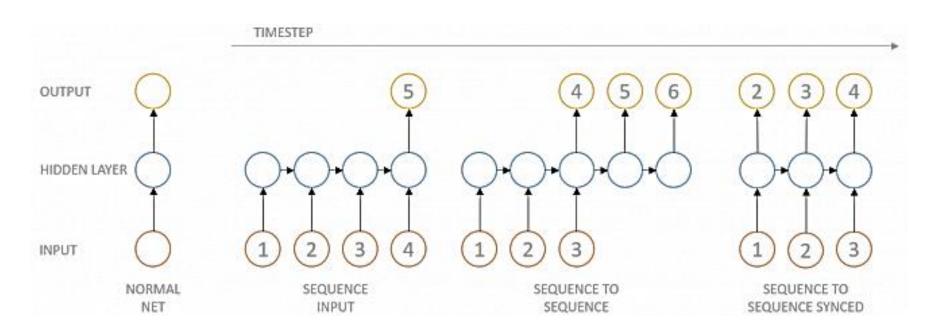
Example: Classifying intents from users inputs



Example: Classifying intents from users inputs



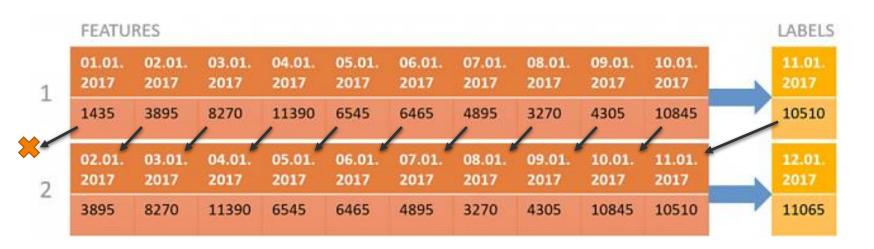
Sequence prediction problems



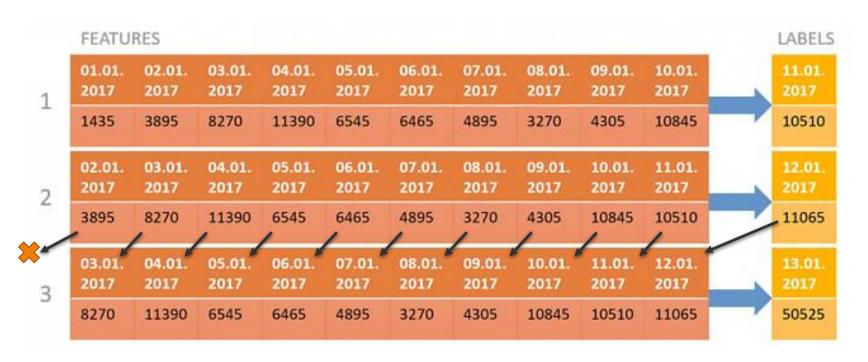
Sequence creation

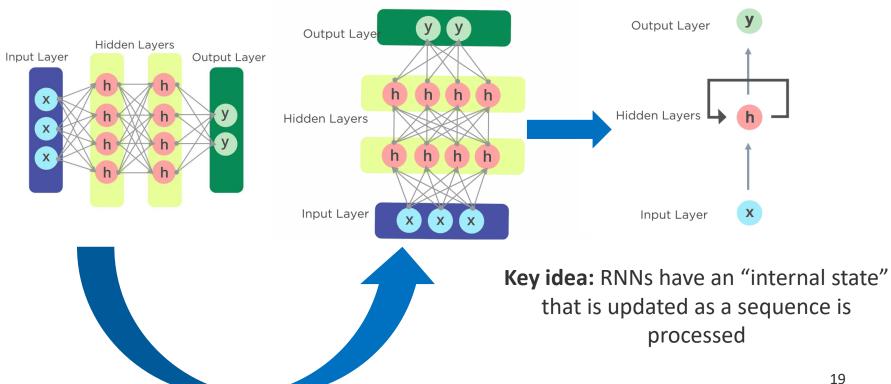
| | FEATU | RES | | | | | | | | | | LABELS |
|----|----------------|----------------|----------------|----------------|----------------|------|------|------|----------------|----------------|----|----------------|
| 1 | 01.01. 2017 | 02.01. 2017 | 03.01. 2017 | 04.01. 2017 | 05.01. 2017 | | | | 09.01. 2017 | 10.01. 2017 | | 11.01. 2017 |
| Τ. | 1435 | 3895 | 8270 | 11390 | 6545 | 6465 | 4895 | 3270 | 4305 | 10845 | -/ | 10510 |

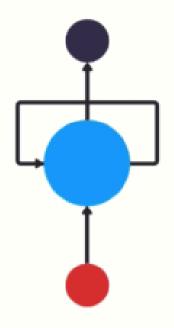
Sequence creation

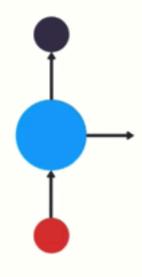


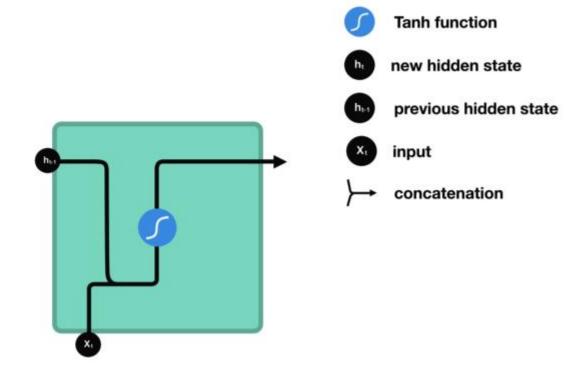
Sequence creation

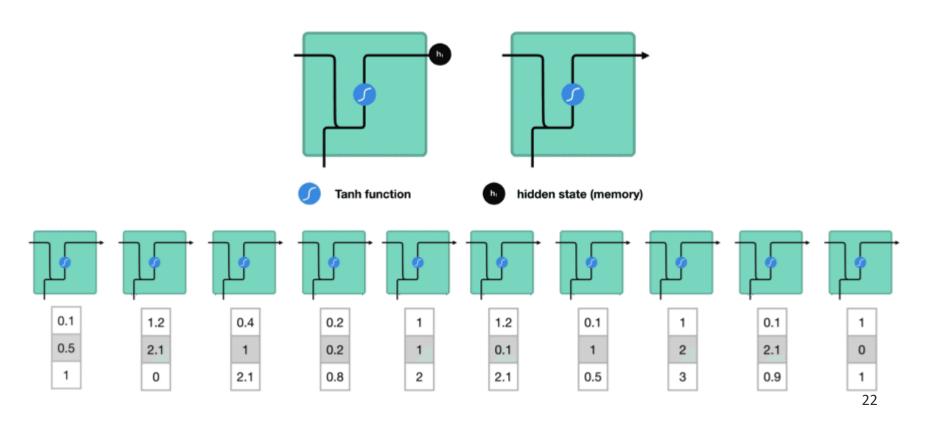




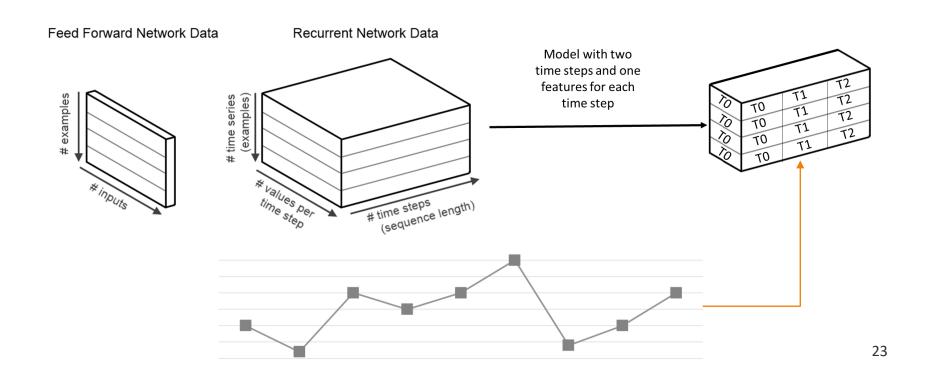


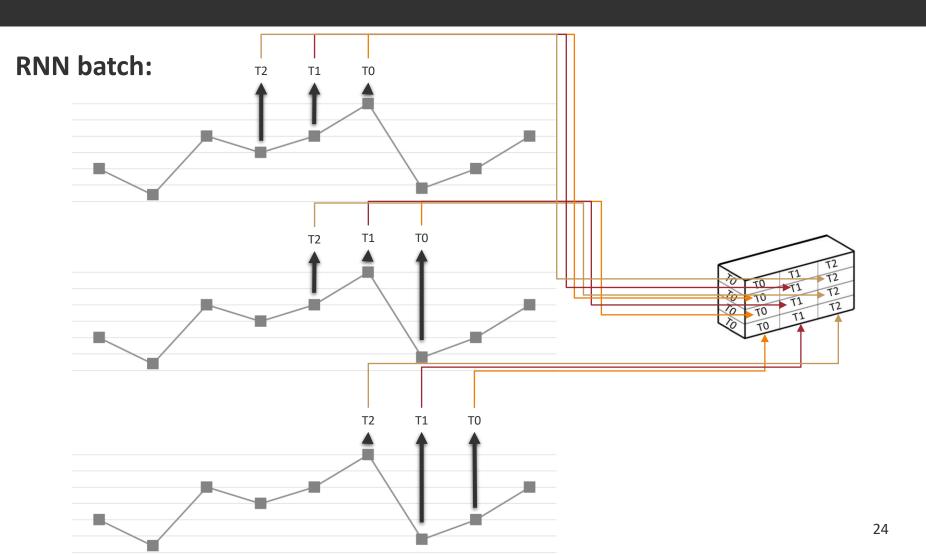






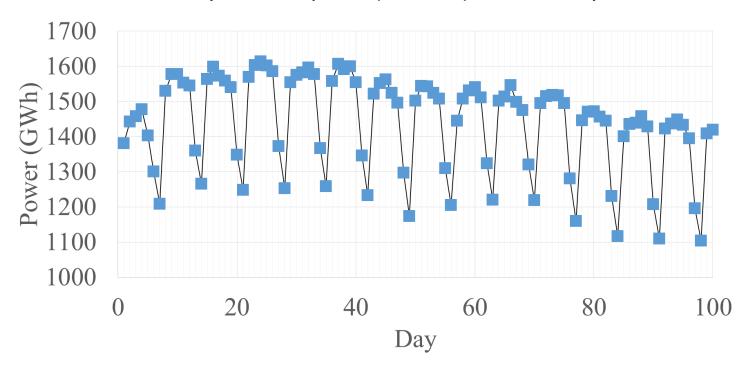
RNN batch:





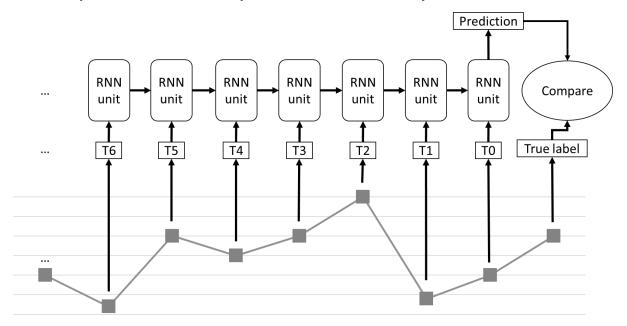
RNN Colab example: RNN - Energy

Forecast the electricity consumption (in GWh) in Germany

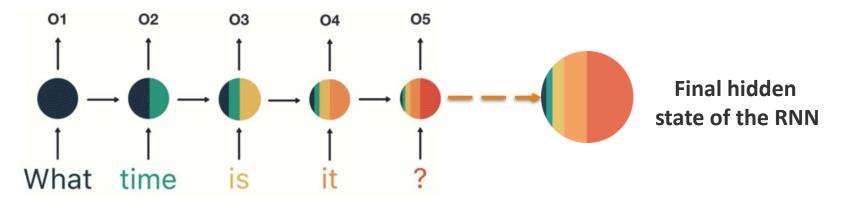


RNN Colab example: RNN - Energy

- Use 33 time steps (33 days)
- Estimate the power consumption for next day



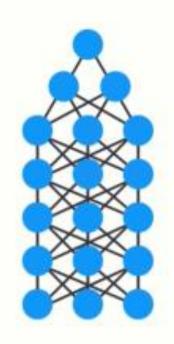
As the RNN processes more steps, it has troubles retaining information from previous steps



- Information from the words "what" and "time" is nearly extinct at the final time step
- This short-term memory problem is caused by the vanishing gradient during back-propagation

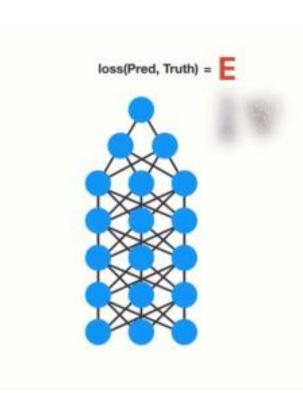
Training with back-propagation:

- Forward pass to make a prediction
- Compares the prediction to the ground truth
- Estimate the error
- Uses the error value to do back propagation, calculating the gradients for each neuron in the network



Vanishing gradient:

- Gradient allows the network to learn by adjusting the weights
- The higher the gradient, the higher the adjustments
- Each neuron estimates it's gradient with respect to the gradient of the layer before it
- If the layers before have small adjustments, then adjustments to the current layer will be even smaller
- Gradients exponentially shrink as it back propagates

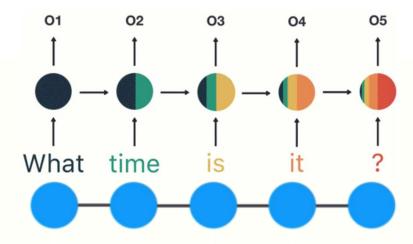


Vanishing gradient:

- Think of each time step of the RNN as a layer
- Use back-propagation through time to train

The gradient values will exponentially shrink as it propagates through each

time step



Intuition:

- Read a review to decide if you want to buy a cereal
- Determine if someone thought it was good or bad

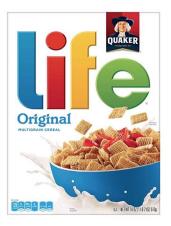
Customers Review 2,491



Thanos

September 2018 Verified Purchase

Amazing! This box of cereal gave me a perfectly balanced breakfast, as all things should be. I only ate half of it but will definitely be buying again!



A Box of Cereal \$3.99

Intuition:

- Your brain will only remember the important keywords such as "amazing" and "perfectly balanced breakfast"
- The irrelevant words will be ignored

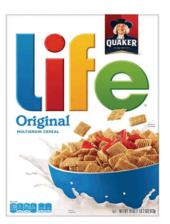
Customers Review 2,491



Thanos

September 2018
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Amazing! This box of cereal gave me a perfectly balanced breakfast, as all things should be. I only ate half of it but will definitely be buying again!

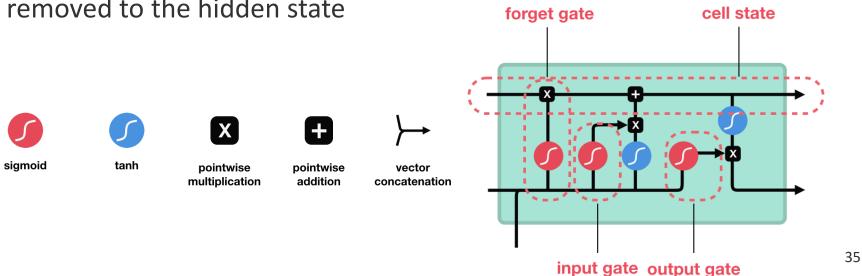


A Box of Cereal \$3.99

How to address the problem:

- The Long Short-Term Memory (LSTM) keeps only relevant information to make predictions
- Use gate mechanism to learn long-term dependencies

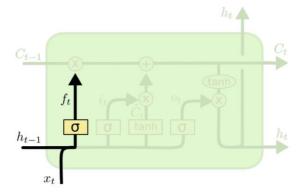
 These gates are trained to identify what information should be added or removed to the hidden state



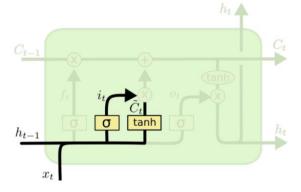
How LSTM works:

- The LSTM is a combination of gates and a cell state
- The cell state acts as the network's memory and transfers information across the sequence chain
- Information from all time steps can reach the output cell, reducing the short-term memory effects

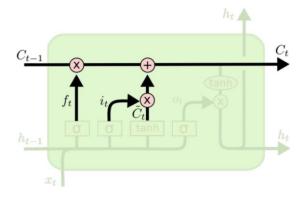
- Forget gate decides what information should be kept or thrown away
- The information from the previous hidden state and current input is transformed by the sigmoid (0 to 1)
- Values closer to 1 means to keep while closer to 0 is to forget



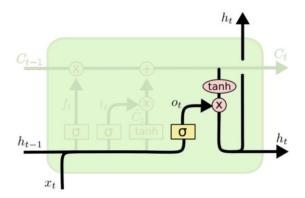
- Input gate allows to update the cell state, according to the output of the sigmoid function (0 to 1)
- If O then is irrelevant (skipping the time step) while 1 is very important
- The information from the previous hidden state and current input is multiplied by the sigmoid output to update the cell state

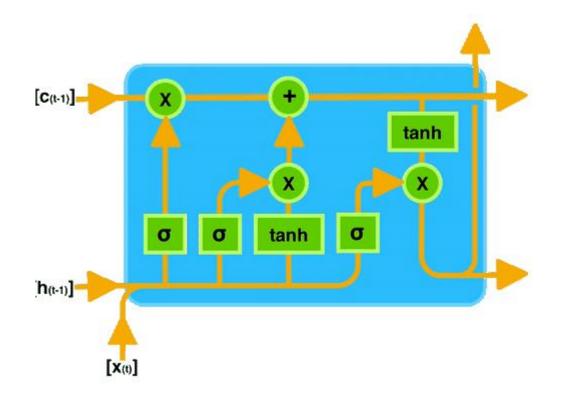


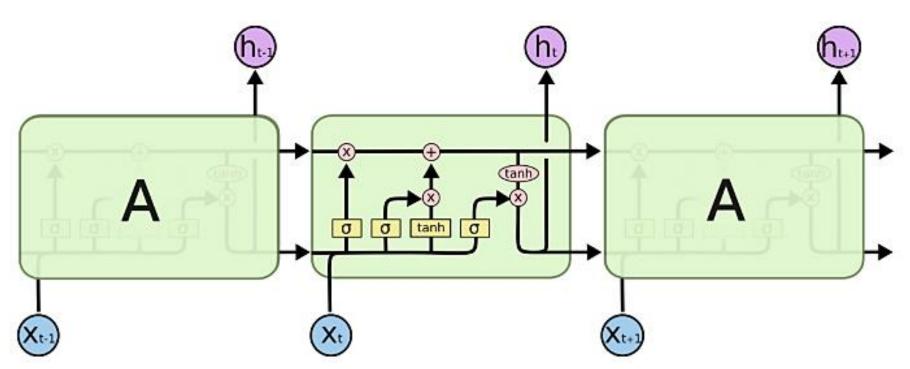
- The previous cell state is multiplied by the forget gate's output
- Then the input gate's output is added, producing the new cell state



- The output gate selected the relevant information to be used as the next hidden.
- This decision is taken according to the output of the sigmoid function
- The output is the hidden state of the current cell

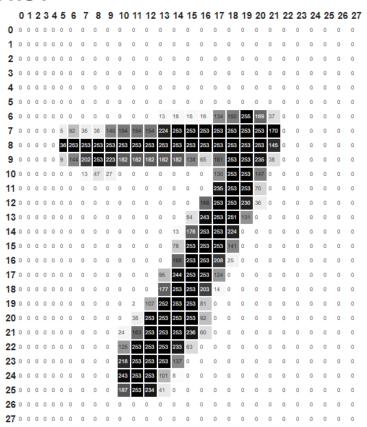


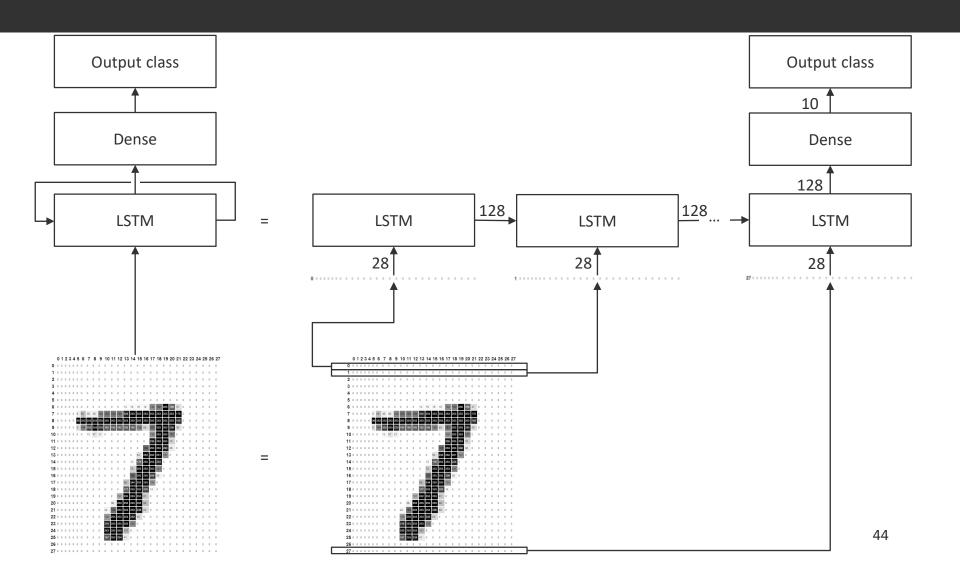




LSTM Colab example: LSTM – MNIST

- Handwritten dataset
- 70000 images
- All are 28x28
- 784 pixels in total





LSTM advantages:

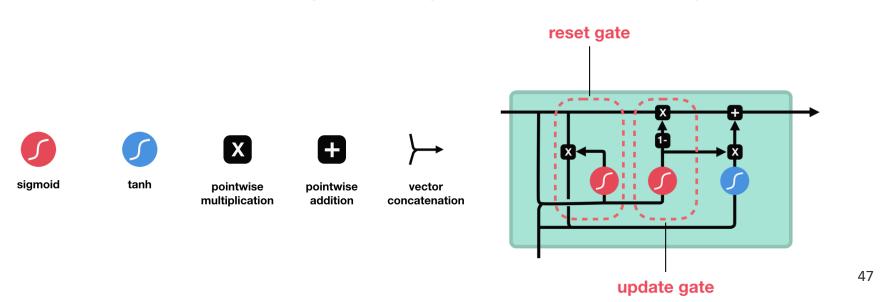
- Are usually the most accurate among the RNN
- As the best when the problem involves longer sequences

LSTM issues:

- Are slow to train
- As the complexity of the problem increases, it also increases the amount of data required to properly train
- Requires hardware with large memory

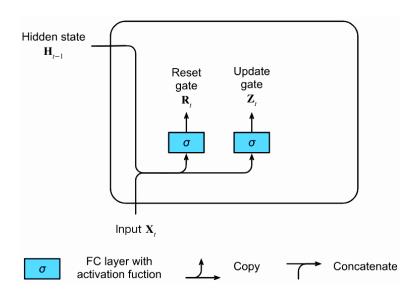
Gated Recurrent Units (GRU) as alternatives to the LSTM:

- Are less complex
 - Use less training parameters
 - Use less memory
 - Execute faster and train faster
- Useful when the accuracy is not very critical or when the sequences are short



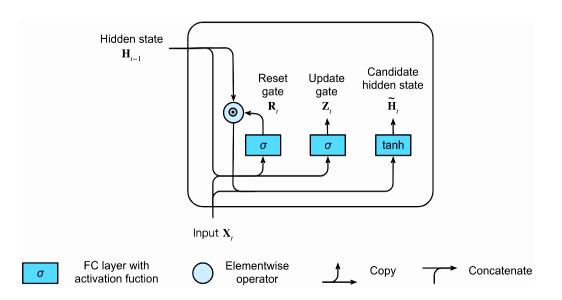
How GRU works:

The update and reset gates are a combination of LSTM gates



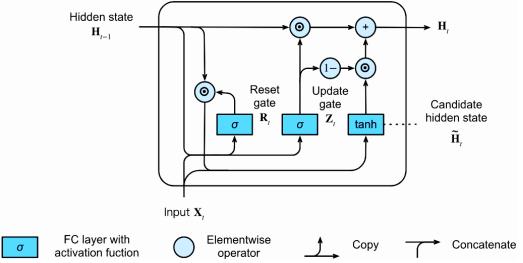
How GRU works:

- The new candidate tor the hidden state is determined by the reset gate
 - For the extreme cases
 - When the reset gate is 1 then we have the standard RNN and when it is 0 we have the standard fully connected layer

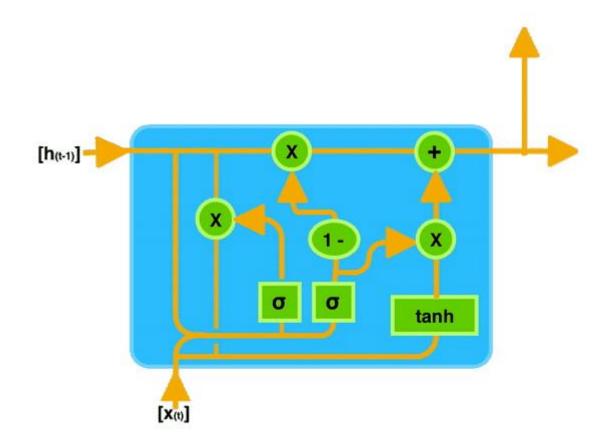


How GRU works:

- The update gate defines how much should the hidden state incorporate the contributions from the candidate hidden state
 - For the extreme cases
 - when the update gate is 1 then all new contributions are ignored, skipping the current time step, and when it is 0 the previous contributions are all ignored, keeping only the new information

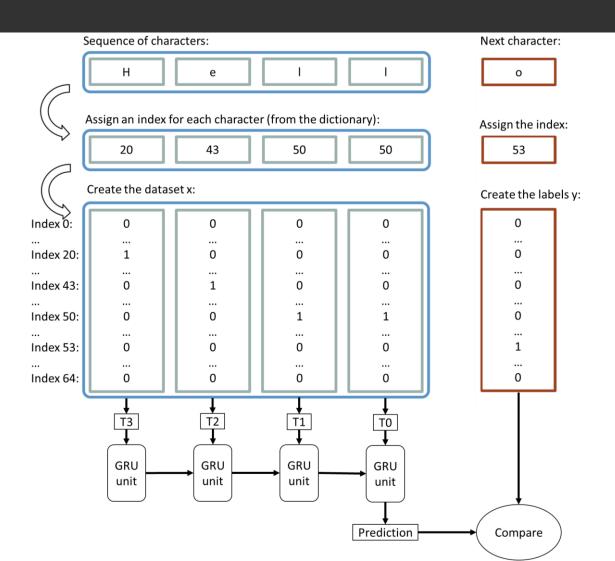


How GRU works:



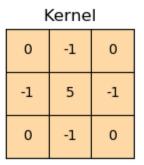
GRU Colab example: GRU – Words

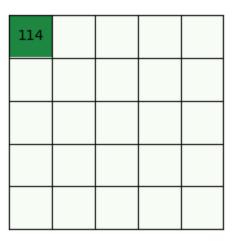
- All of Shakespeare's plays, characters, lines, and acts
- Total of 1115394 characters where 65 are different
- All unique characters: \n, ,!,\$, &,', ,, -, ., 3, :, ;, ?, A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, Z, a, b, c, d, e, f, g, h, i, j, k, l, m, n, o, p, q, r, s, t, u, v, w, x, y, z



How Convolutional Neural Networks (CNN) works:

| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|---|-----|-----|-----|-----|-----|---|
| 0 | 60 | 113 | 56 | 139 | 85 | 0 |
| 0 | 73 | 121 | 54 | 84 | 128 | 0 |
| 0 | 131 | 99 | 70 | 129 | 127 | 0 |
| 0 | 80 | 57 | 115 | 69 | 134 | 0 |
| 0 | 104 | 126 | 123 | 95 | 130 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 |

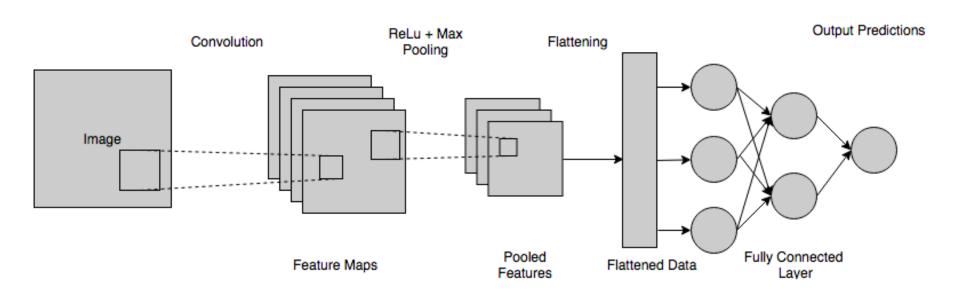




How Convolutional Neural Networks (CNN) works:

| | Inp | out | | | | |
|---|-----|-----|---|---------|-----|-----|
| 7 | 3 | 5 | 2 | | Out | put |
| 8 | 7 | 1 | 6 | maxpool | 8 | 6 |
| 4 | 9 | 3 | 9 | | 9 | 9 |
| 0 | 8 | 4 | 5 | | | |

How Convolutional Neural Networks (CNN) works:



Advantages:

- Take advantage of local spatial coherence in the input to have a low number of parameters
- Excellent for feature extraction

CNN



Disadvantages:

- Cannot handle sequential data
- Considers only the current input
- Cannot memorize patterns from previous inputs

Advantages:

- Can process sequential data
- Can learn long dependencies in the data

LSTM

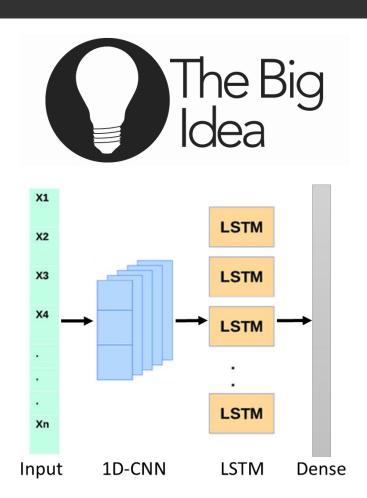


Disadvantages:

- Cannot take advantage of spatial coherence for feature extraction
- Not so good extracting features

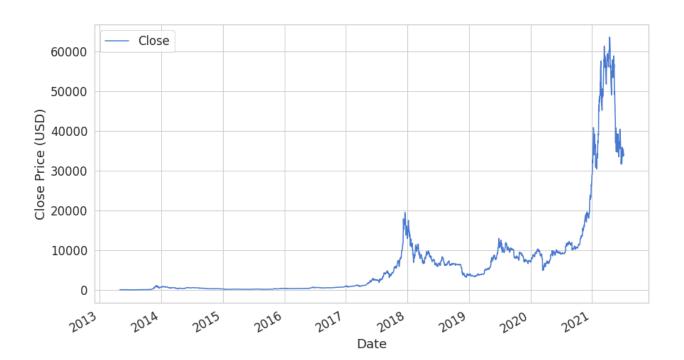
Combine the CNN and the LSTM:

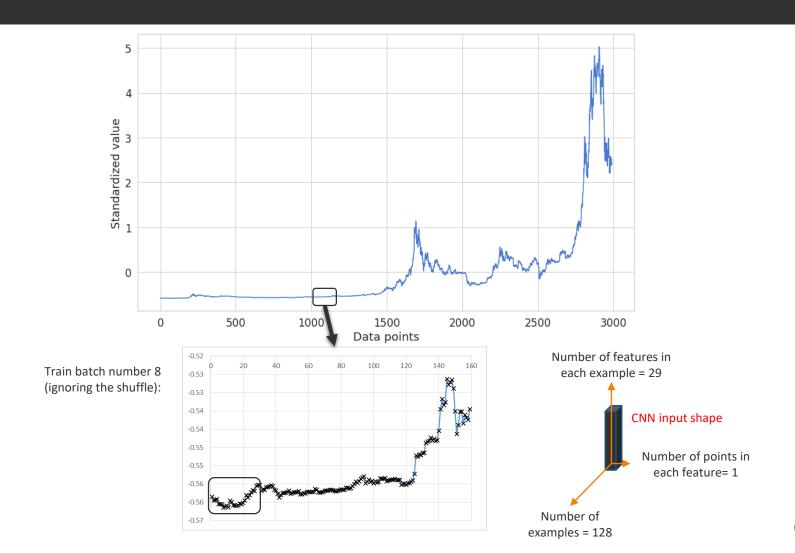
- Use CNN for feature extraction
- Use LSTM to find the patterns in the time series
- Use fully connected (dense) layer to perform the classification/regression



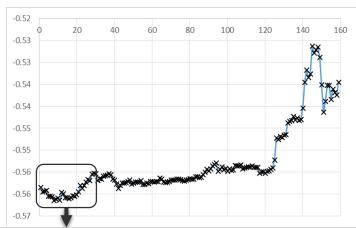
CNN-LSTM Colab example: CNN-LSTM – Bitcoin

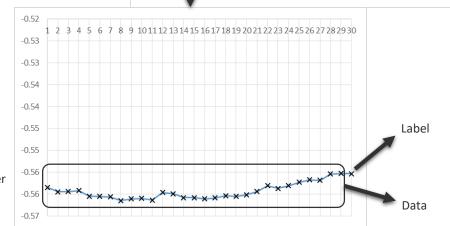
Forecast the next day Bitcoin value based on the values from previous days

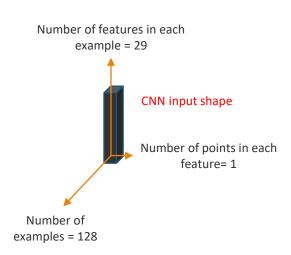




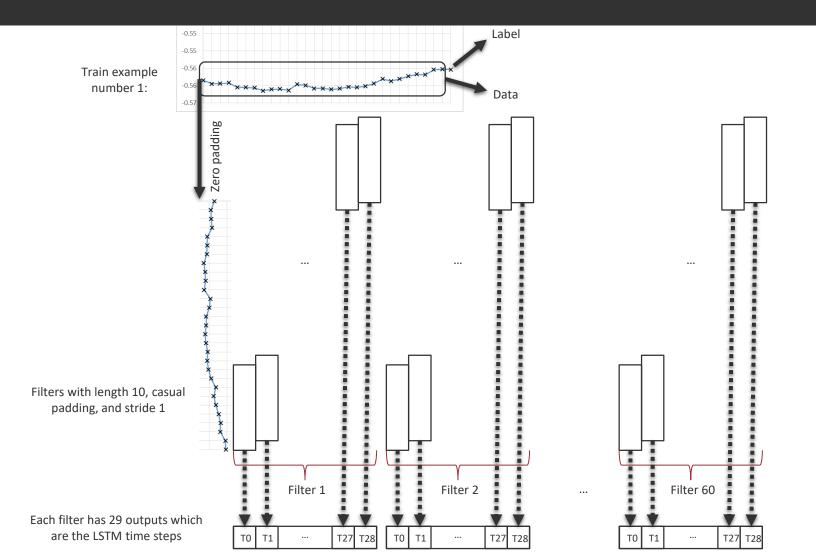
Train batch number 8 (ignoring the shuffle):

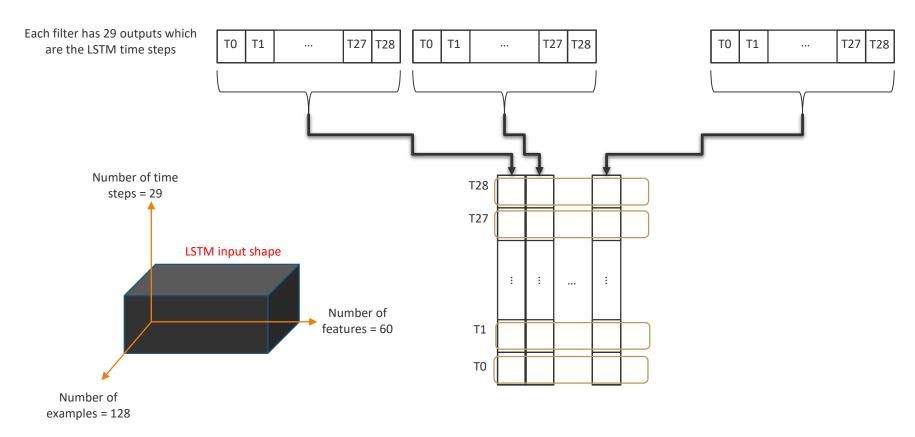


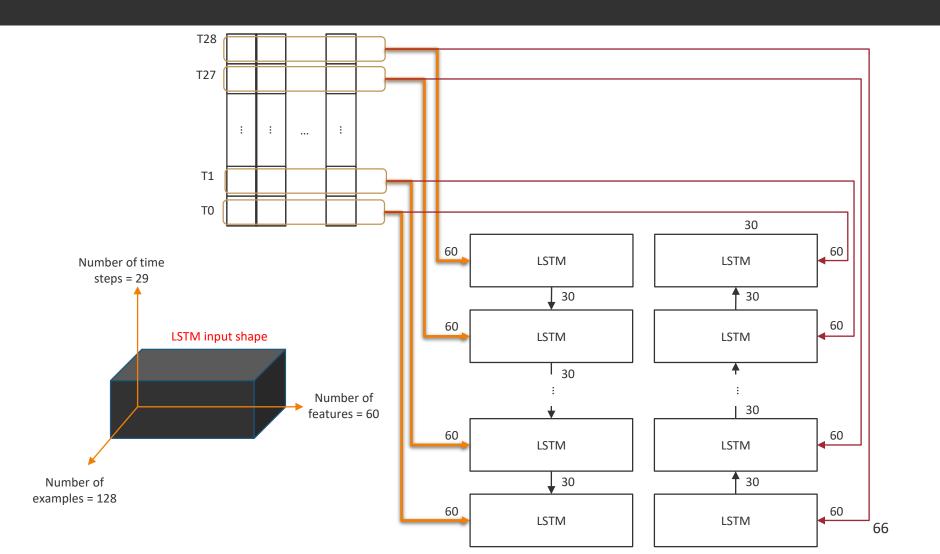


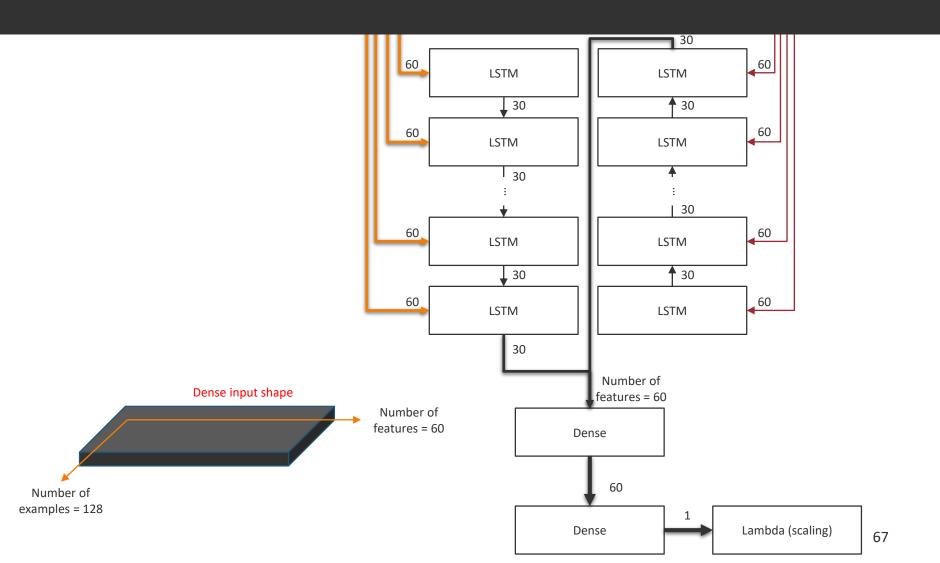


Train example number 1:









WHAT'S NEXT?

WHAT'S NEXT?

Bayesian models

Generative adversarial networks

Self-supervised learning

SOURCES

SOURCES

- https://towardsdatascience.com/illustrated-guide-to-recurrent-neural-networks-79e5eb8049c9
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SOURCES

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