Interactive Technologies Institute
LARSyS

arditi agência regional para o desenvolvimento da investigação tecnologia e inovação

UNIVERSIDADE da MADEIRA

MADEIRA INTERNATIONAL WORKSHOP IN MACHINE LEARNING

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CÂMARA DE LOBOS

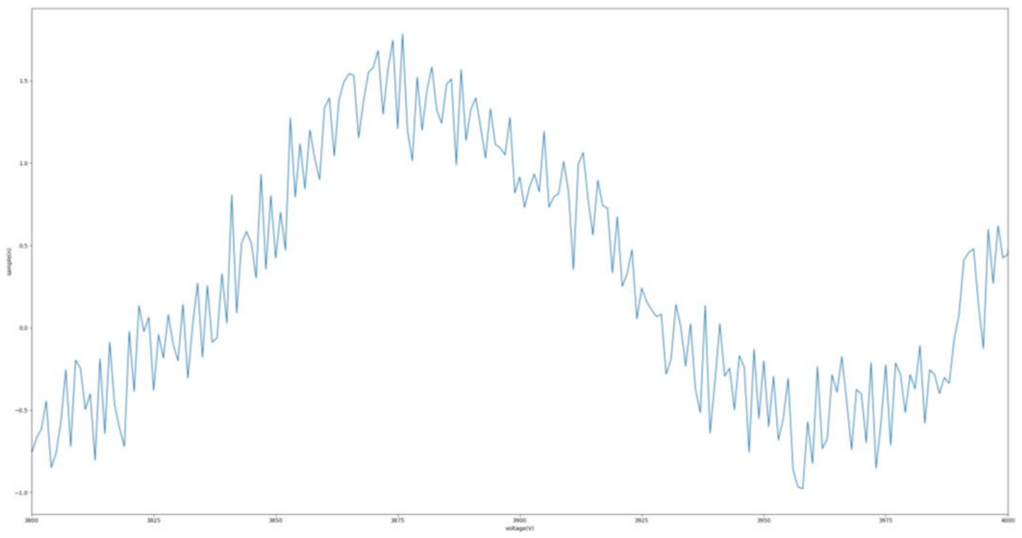
MEO

2022

MOTIVATION

MOTIVATION

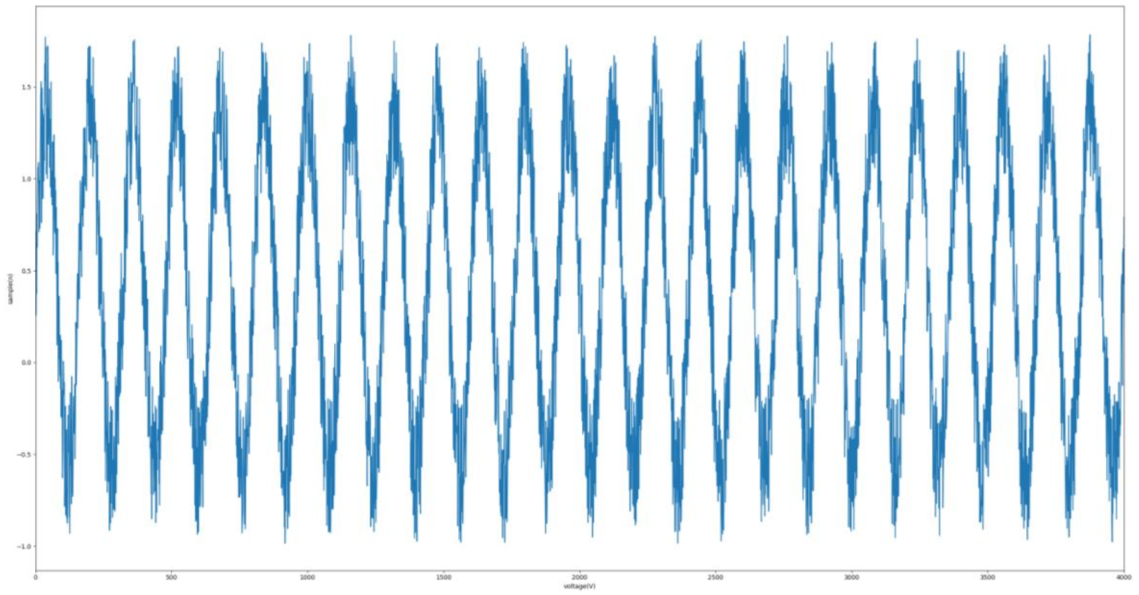
Where is the information?



- Variation of the peeks amplitude?
- Frequency of the oscillations?
- Crossings of the trend line?

MOTIVATION

Where is the information?



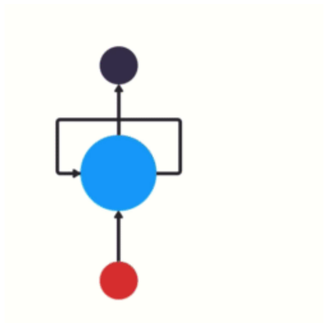
MOTIVATION

Humans don't start their thinking from scratch every second

- You don't throw everything away and start thinking from scratch
- Your **thoughts** have **persistence**
- You make **use of context** and previous knowledge to understand what is coming next

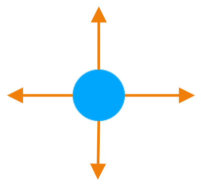
Recurrent Neural Networks (RNN) address this issue

- They are networks with loops, allowing information to persist



MOTIVATION

Predict the direction of a moving ball:

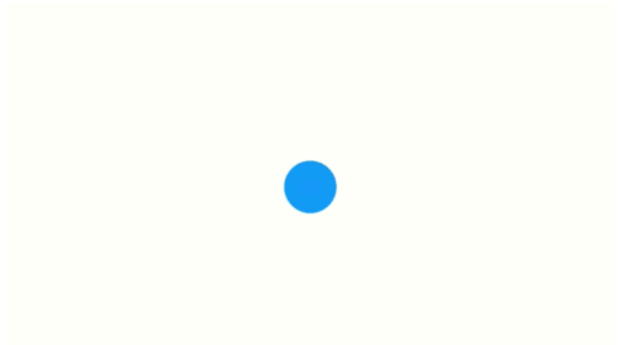


How would you do this by checking only the ball?

- Every guess is purely random without knowledge of where the ball has been
- You don't have enough data to predict where it's going

Record snapshots of the ball's position in succession

- you will have enough information to make a better prediction



MOTIVATION

RNN is good for processing a sequence data for predictions, but how?

- Make us of the sequence memory

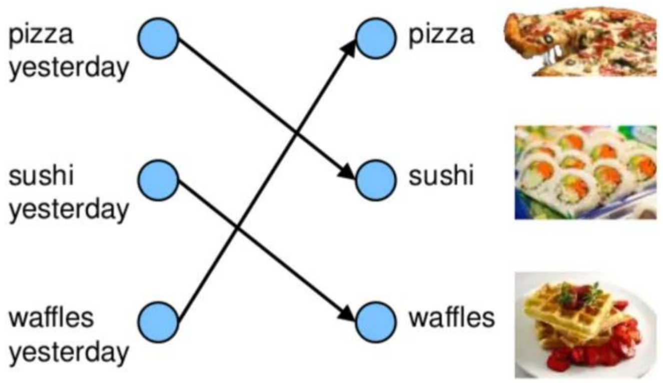
Try to say the alphabet in your head from A to Z

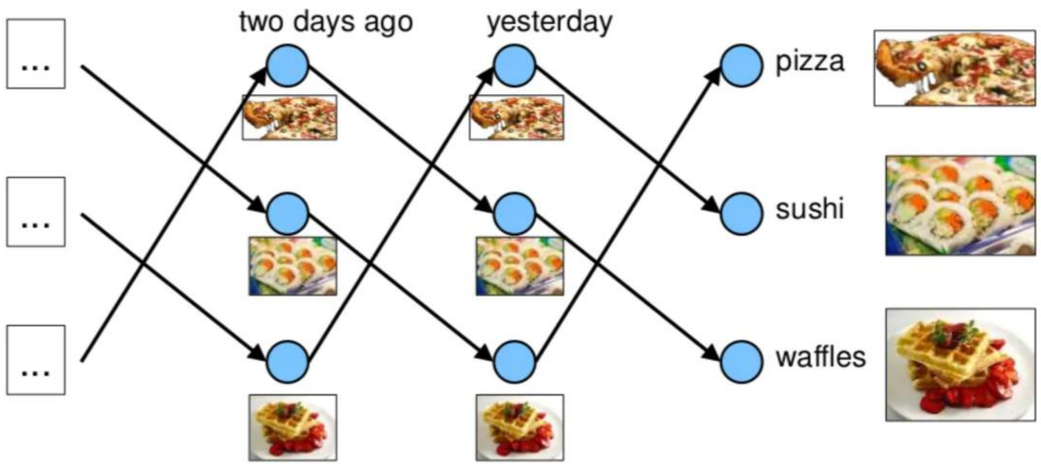
Now try to say from Z to A

- This can be difficult as you learn the alphabet as a sequence and your brain recognizes the sequential patterns

MOTIVATION

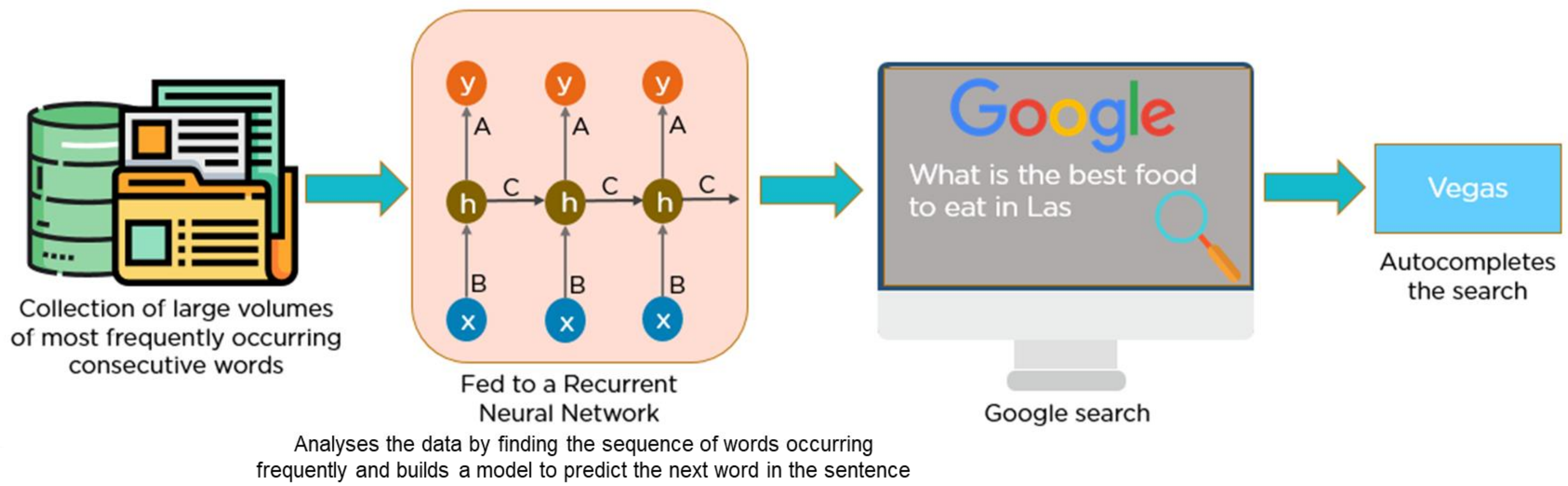
Lunch forecast:





MOTIVATION

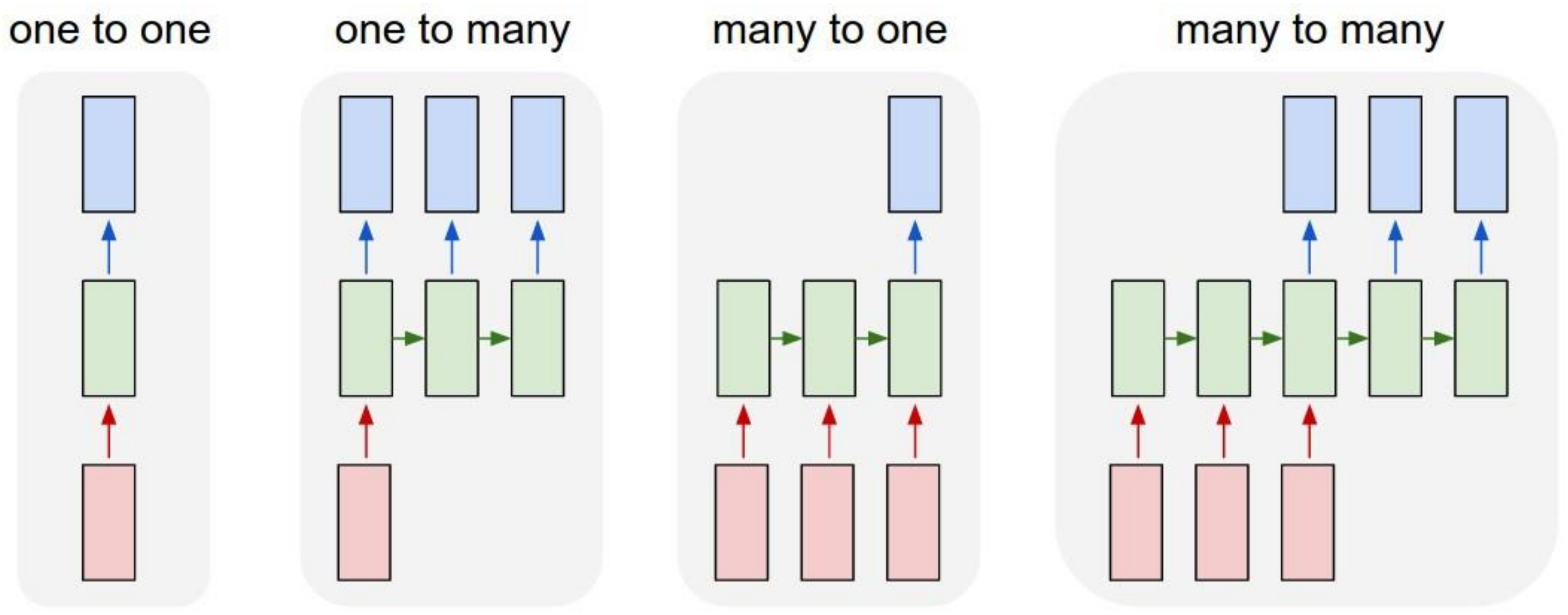
How autocomplete features predicts the rest of a sentence without the user typing?



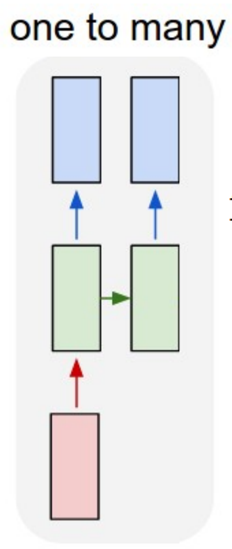
Collection of large volumes of most frequently occurring consecutive words
y
A
h
C
B
x
Fed to a Recurrent Neural Network
Analyses the data by finding the sequence of words occurring frequently and builds a model to predict the next word in the sentence
Google
What is the best food to eat in Las
Google search
Vegas
Autocompletes the search

MOTIVATION

Usual **sequence prediction problems** for Recurrent Neural Networks (RNN)



MOTIVATION

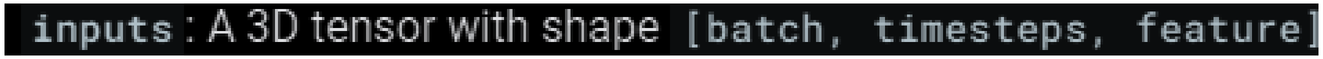


Example: Input is a sequence of numbers, while the output is the sequence of the next two numbers

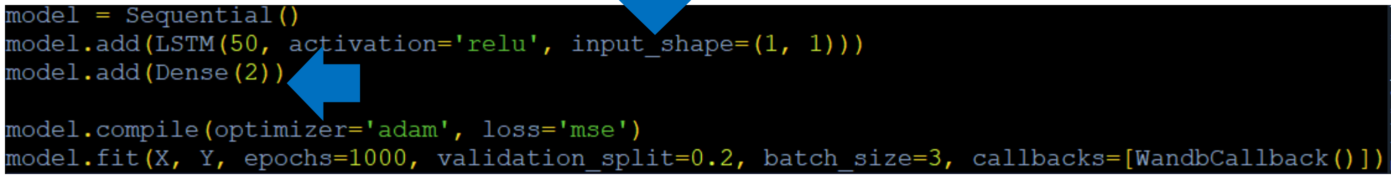
1, 4, 7, 10, 13, 16, 19, 22, 25, 28, 31, 34, 37, 40, 43] ← Input

[2, 3], [5, 6], [8, 9], [11, 12], [14, 15], [17, 18], [20, 21], [23, 24], [26, 27], [29, 30], [32, 33], [35, 36], [38, 39], [41, 42], [44, 45]]

Output

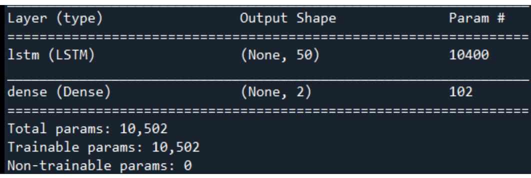


inputs : A 3D tensor with shape [batch, timesteps, feature]



```
model = Sequential()
model.add(LSTM(50, activation='relu', input_shape=(1, 1)))
model.add(Dense(2))

model.compile(optimizer='adam', loss='mse')
model.fit(X, Y, epochs=1000, validation_split=0.2, batch_size=3, callbacks=[WandbCallback()])
```

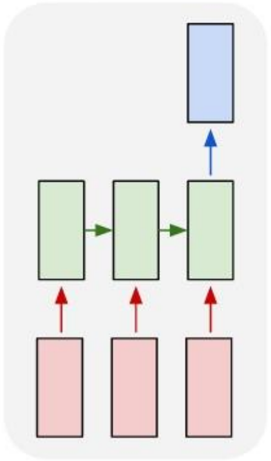


```
Layer (type)                 Output Shape              Param #
=================================================================
lstm (LSTM)                  (None, 50)                10400
_________________________________________________________________
dense (Dense)                (None, 2)                 102
=================================================================
Total params: 10,502
Trainable params: 10,502
Non-trainable params: 0
```

Predicting with an input value of 10, we expect the sequence [11, 12]
The model predicted the sequence [11.01, 12.14]

MOTIVATION

many to one



Example: Input has samples with three time steps, and the output is the sum of the values in each step

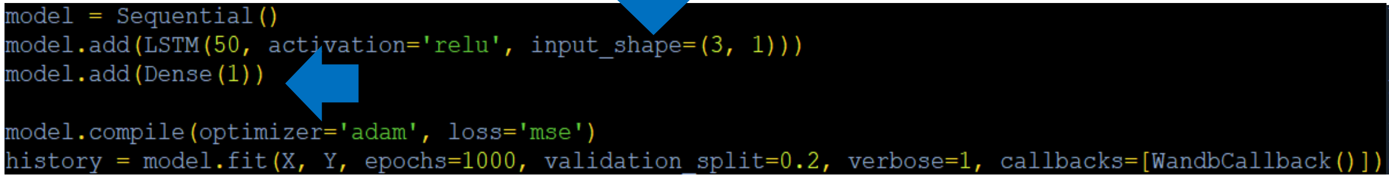
```
[[[ 1]     [[ 4]     [[ 7]
  [ 2]      [ 5]      [ 8]     . . .
  [ 3]] ,   [ 6]] ,   [ 9]] ,
```

Input

Output

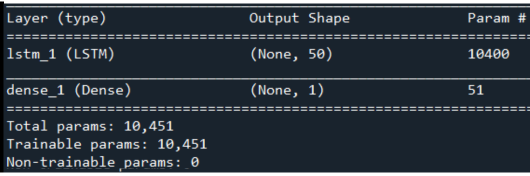
```
[  6  15  24  33  42  . . .
```

`inputs`: A 3D tensor with shape `[batch, timesteps, feature]`



```
model = Sequential()
model.add(LSTM(50, activation='relu', input_shape=(3, 1)))
model.add(Dense(1))

model.compile(optimizer='adam', loss='mse')
history = model.fit(X, Y, epochs=1000, validation_split=0.2, verbose=1, callbacks=[WandbCallback()])
```

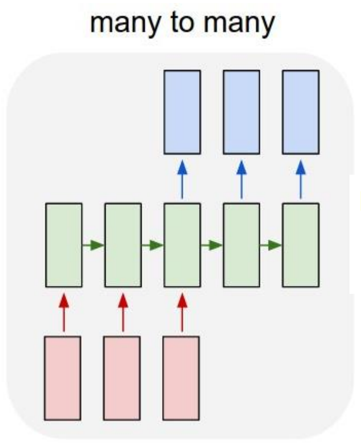


```
Layer (type)                 Output Shape              Param #
=================================================================
lstm_1 (LSTM)                (None, 50)                10400
_________________________________________________________________
dense_1 (Dense)              (None, 1)                 51
=================================================================
Total params: 10,451
Trainable params: 10,451
Non-trainable params: 0
```

Predicting with an input sequence of three time steps [50, 51, 52] we expect an output value of 153

The model predicted the value 152.93

MOTIVATION



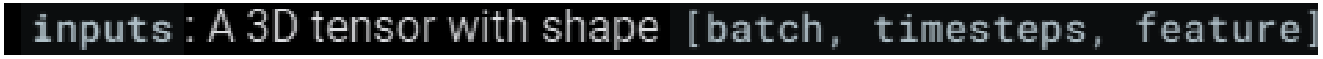
Example: Input has samples with three time steps, and the output has the next three consecutive multiples of 5

```
[[[  5]    [[ 20]    [[ 35]
  [ 10]      [ 25]     [ 40]    . . .
  [ 15]],    [ 30]],   [ 45]],
```

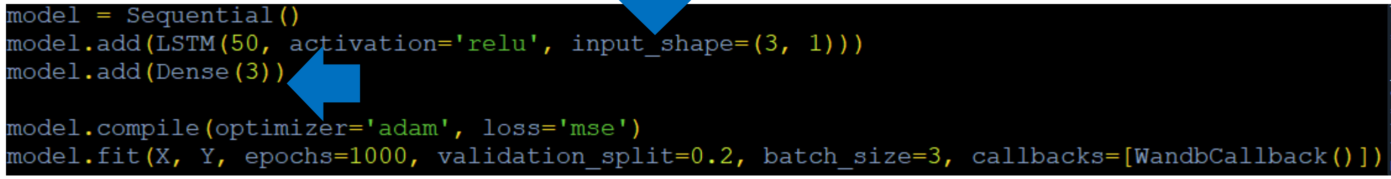
Input

Output

```
[[[ 20]    [[ 35]    [[ 50]
  [ 25]      [ 40]     [ 55]    . . .
  [ 30]],    [ 45]],   [ 60]],
```

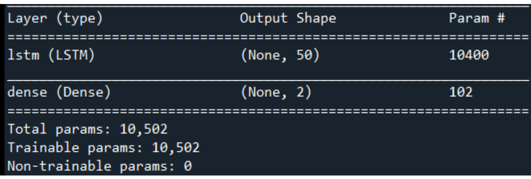


inputs : A 3D tensor with shape [batch, timesteps, feature]



```
model = Sequential()
model.add(LSTM(50, activation='relu', input_shape=(3, 1)))
model.add(Dense(3))

model.compile(optimizer='adam', loss='mse')
model.fit(X, Y, epochs=1000, validation_split=0.2, batch_size=3, callbacks=[WandbCallback()])
```



```
Layer (type)                 Output Shape              Param #
=================================================================
lstm (LSTM)                  (None, 50)                10400
_________________________________________________________________
dense (Dense)                (None, 2)                 102
=================================================================
Total params: 10,502
Trainable params: 10,502
Non-trainable params: 0
```

Predicting with an input a sequence of three time steps: [300, 305, 310] we expect an output sequence of [315, 320, 325]

The model predicted the sequence [315.30, 321.04, 327.00]

MOTIVATION

How can a neural network identify a dog's breed based on its features?

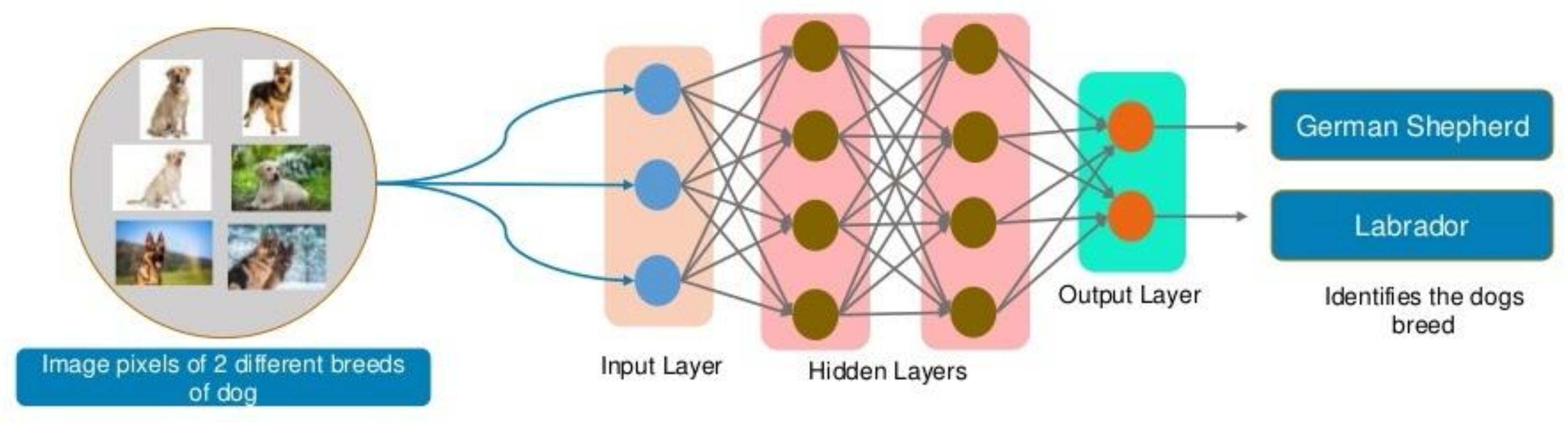


Image pixels of 2 different breeds of dog
Input Layer
Hidden Layers
Output Layer
German Shepherd
Labrador
Identifies the dogs breed

-Images of two different breeds of dogs are fed to the input layer

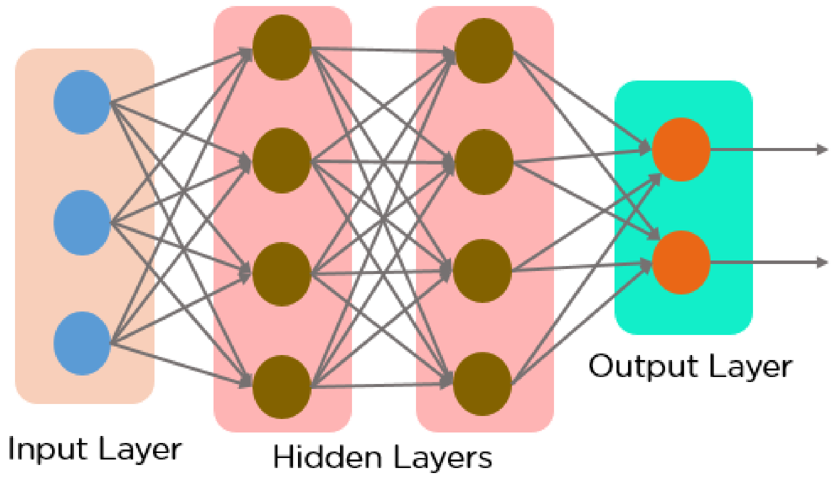
-The **image** pixels are then processed in the **hidden layers** for **feature extraction**

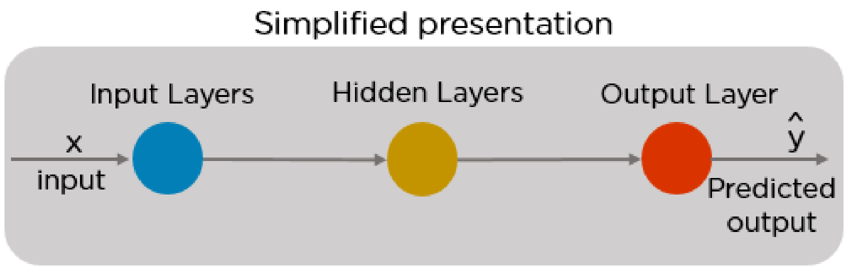
-The **output** layer produces the result to identify the breed

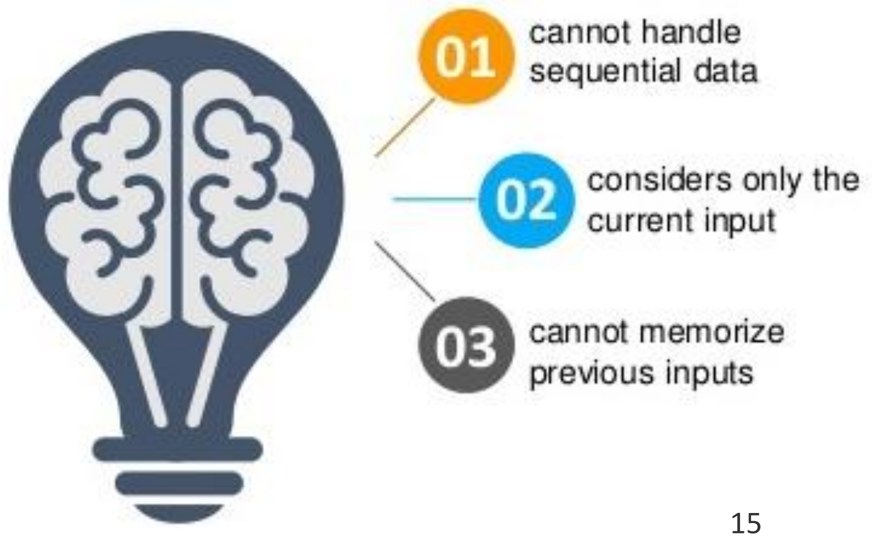
Such networks do not require memorizing the past output

MOTIVATION

How can a neural network identify a dog's breed based on its features?






01 cannot handle sequential data
02 considers only the current input
03 cannot memorize previous inputs

-Decisions are based on current input
-No memory about the past
-No future scope

WHAT ARE RECURRENT NEURAL NETWORKS

WHAT ARE RECURRENT NEURAL NETWORKS

The aim of RNNs is to detect dependencies in sequential data

- Find correlations between different points within a sequence

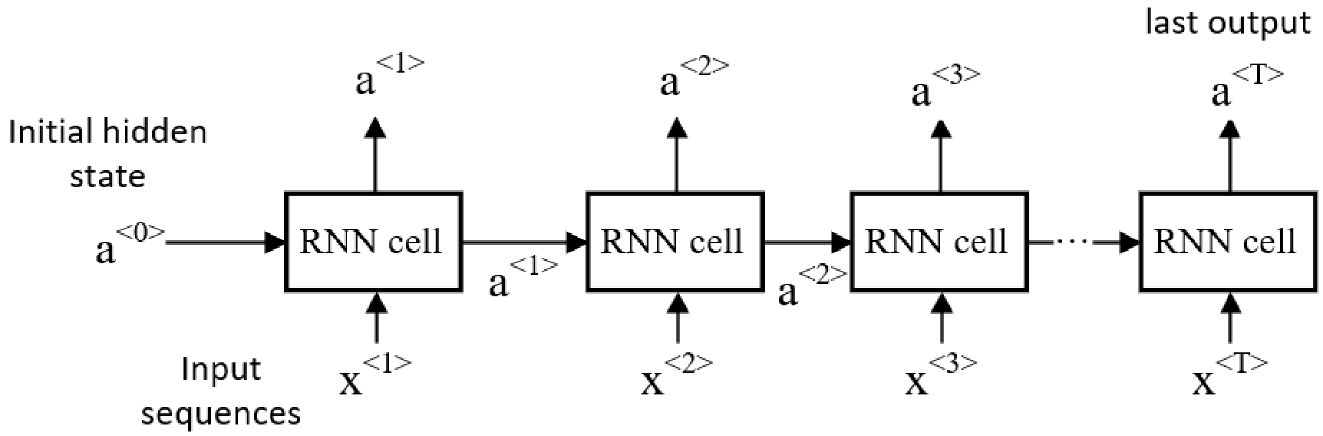
Two kinds of dependencies:

- Short-term dependencies are associated with the recent past
- Long-term dependencies are far away from each other in time

WHAT ARE RECURRENT NEURAL NETWORKS

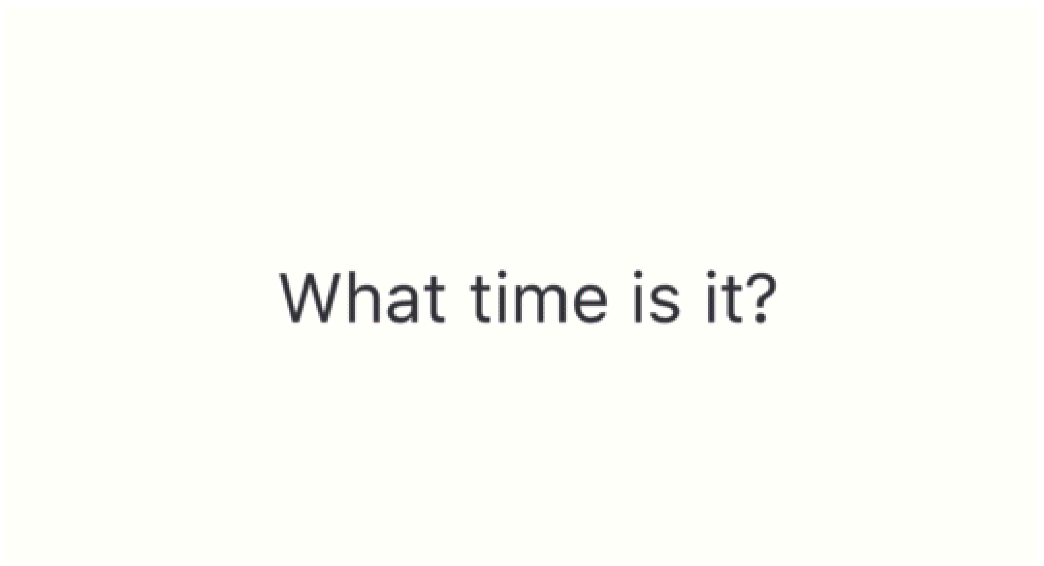
Key terms:

- An **input** in a **sequence** is a **time step**
- The **number of time steps** defines the **sequence length**
- Every **time step** in the sequence has **associated** a **feature vector** as input with the **values we want to track**



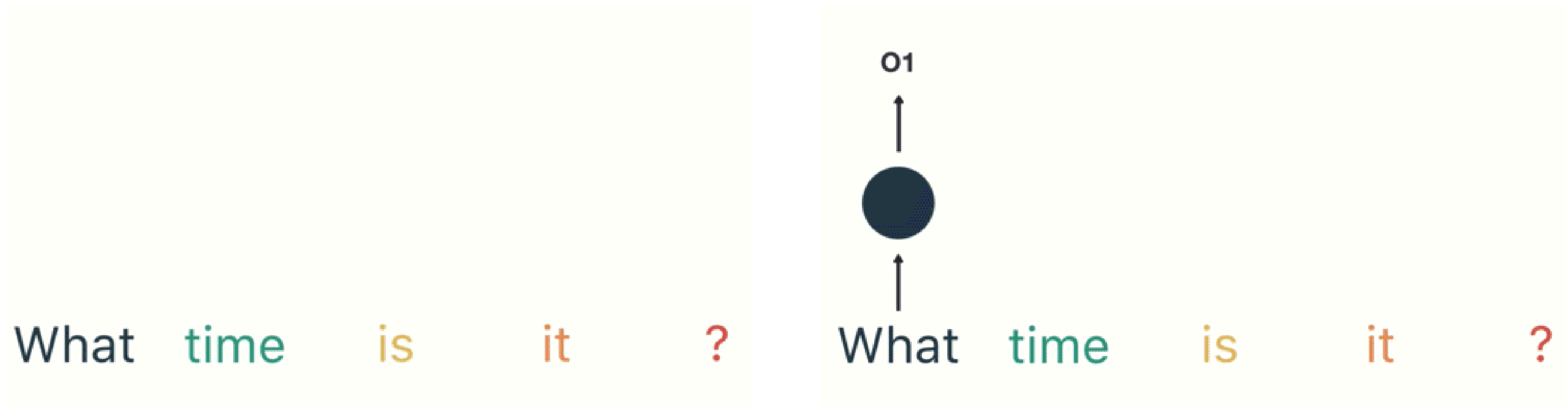
WHAT ARE RECURRENT NEURAL NETWORKS

Example: Classifying intents from users' inputs


What time is it?

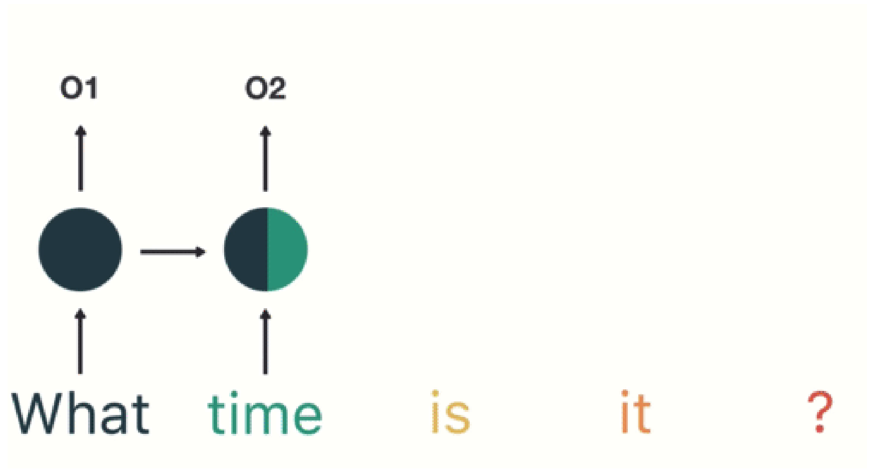
WHAT ARE RECURRENT NEURAL NETWORKS

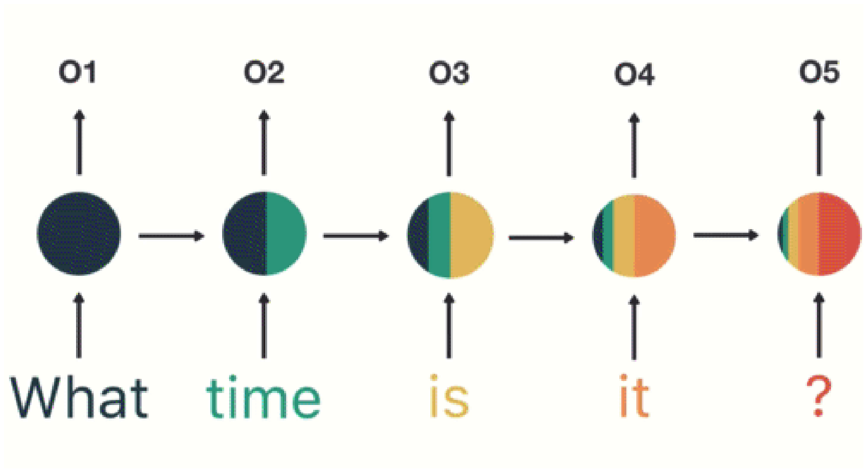
Example: Classifying intents from users' inputs



WHAT ARE RECURRENT NEURAL NETWORKS

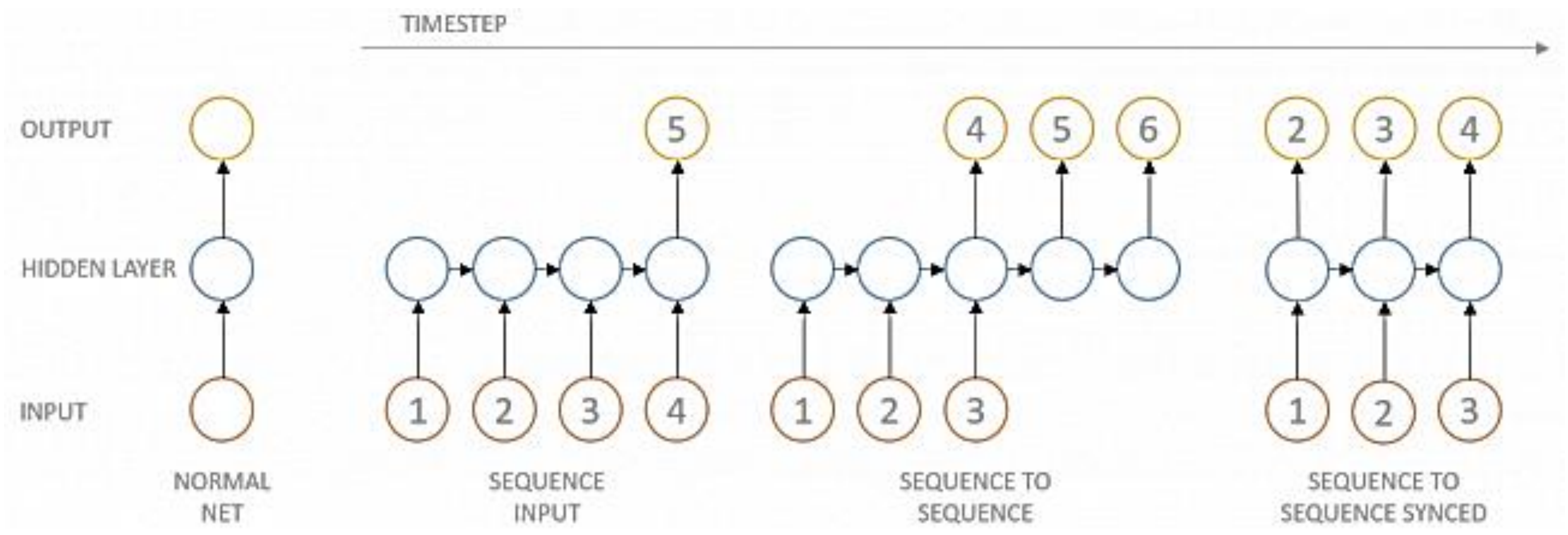
Example: Classifying intents from users' inputs





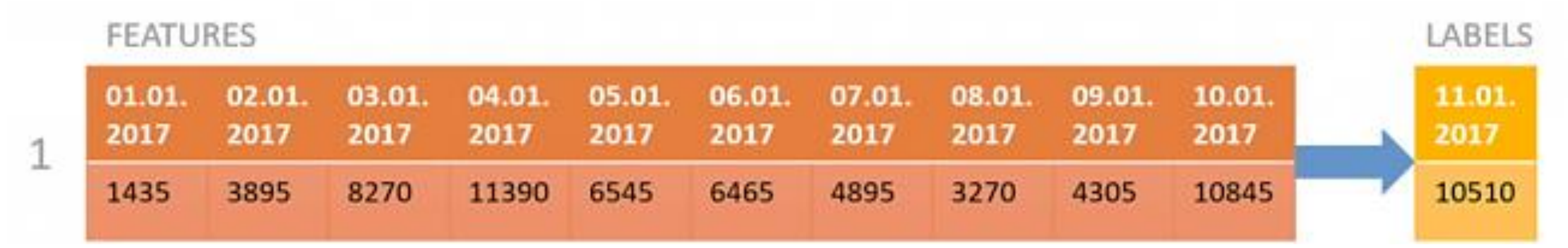
WHAT ARE RECURRENT NEURAL NETWORKS

Sequence prediction problems



WHAT ARE RECURRENT NEURAL NETWORKS

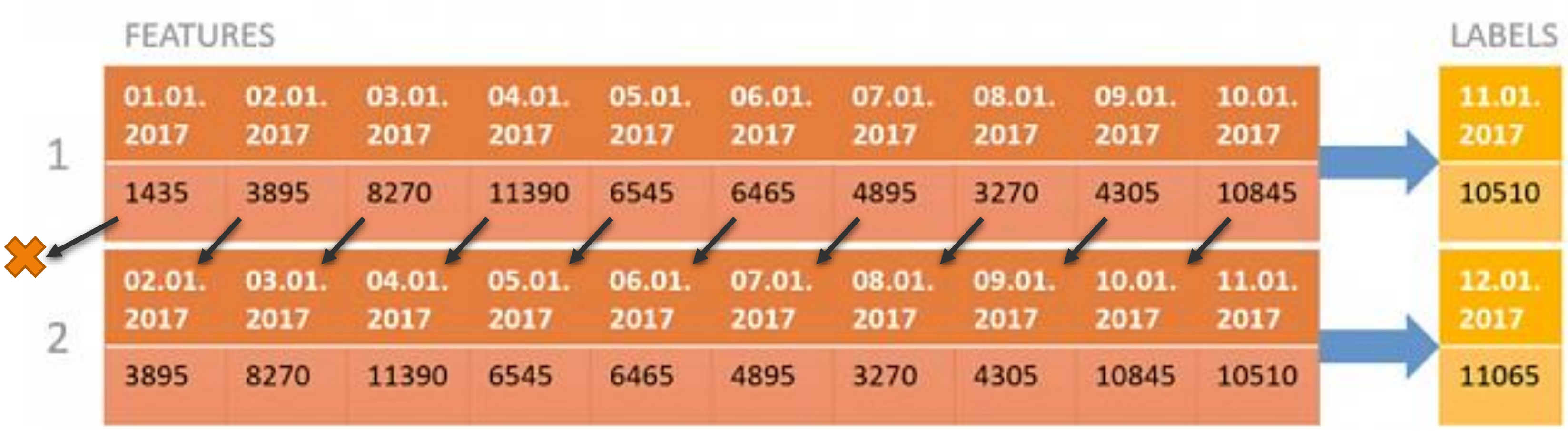
Sequence creation



	FEATURES										LABELS
1	01.01. 2017	02.01. 2017	03.01. 2017	04.01. 2017	05.01. 2017	06.01. 2017	07.01. 2017	08.01. 2017	09.01. 2017	10.01. 2017	11.01. 2017
	1435	3895	8270	11390	6545	6465	4895	3270	4305	10845	10510

WHAT ARE RECURRENT NEURAL NETWORKS

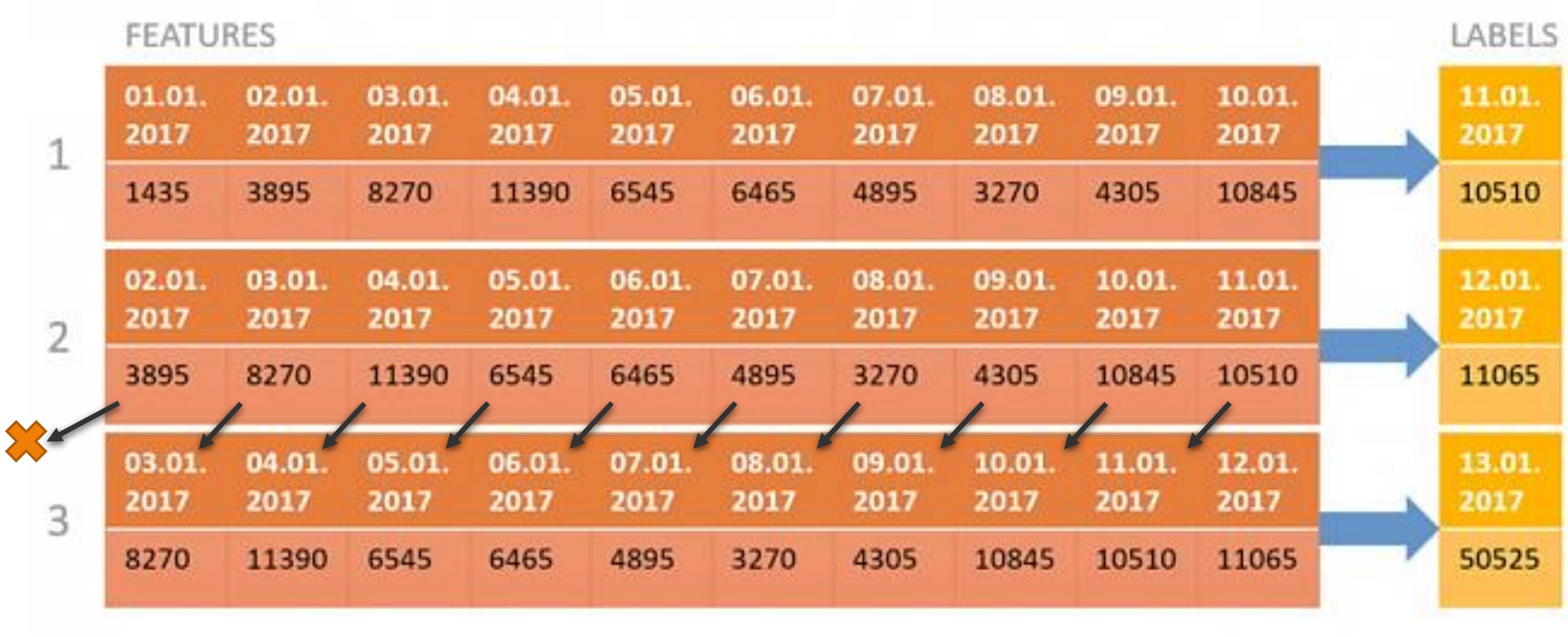
Sequence creation



	FEATURES										LABELS
1	01.01. 2017	02.01. 2017	03.01. 2017	04.01. 2017	05.01. 2017	06.01. 2017	07.01. 2017	08.01. 2017	09.01. 2017	10.01. 2017	11.01. 2017
	1435	3895	8270	11390	6545	6465	4895	3270	4305	10845	10510
2	02.01. 2017	03.01. 2017	04.01. 2017	05.01. 2017	06.01. 2017	07.01. 2017	08.01. 2017	09.01. 2017	10.01. 2017	11.01. 2017	12.01. 2017
	3895	8270	11390	6545	6465	4895	3270	4305	10845	10510	11065

WHAT ARE RECURRENT NEURAL NETWORKS

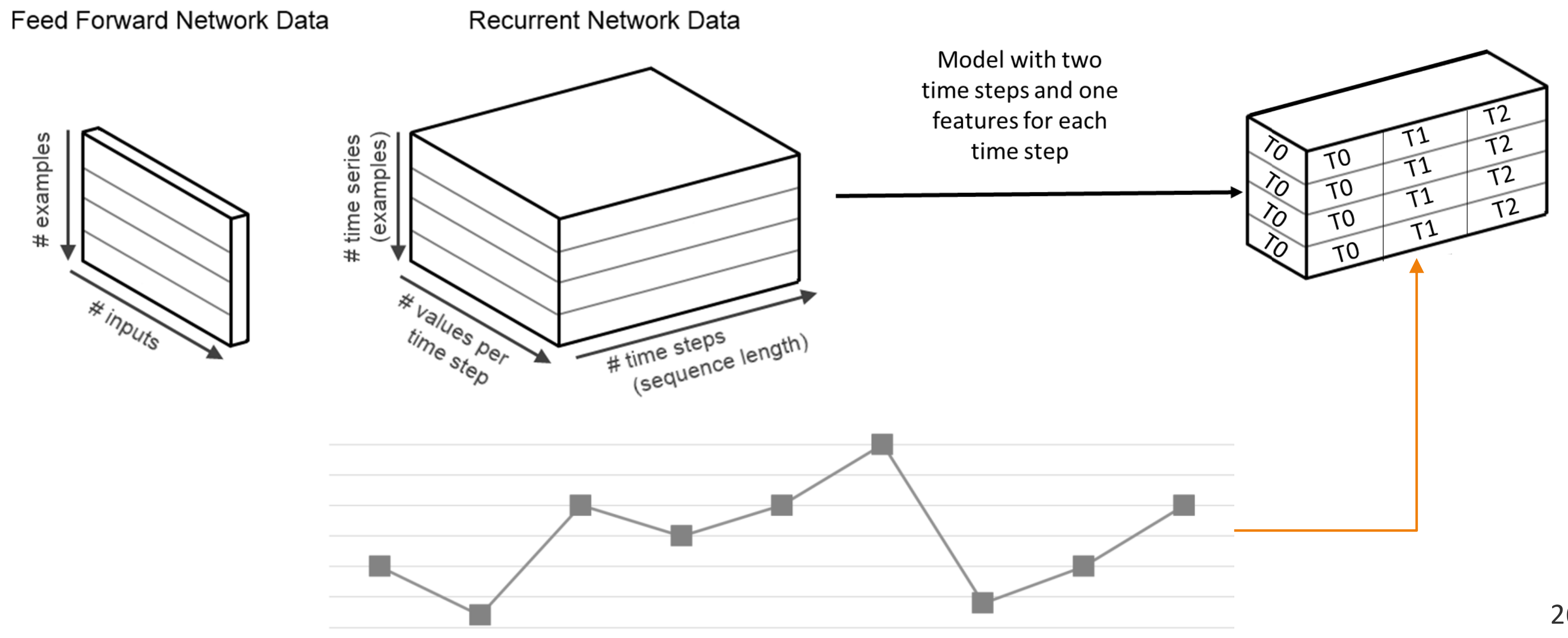
Sequence creation



	FEATURES										LABELS
1	01.01. 2017	02.01. 2017	03.01. 2017	04.01. 2017	05.01. 2017	06.01. 2017	07.01. 2017	08.01. 2017	09.01. 2017	10.01. 2017	11.01. 2017
	1435	3895	8270	11390	6545	6465	4895	3270	4305	10845	10510
2	02.01. 2017	03.01. 2017	04.01. 2017	05.01. 2017	06.01. 2017	07.01. 2017	08.01. 2017	09.01. 2017	10.01. 2017	11.01. 2017	12.01. 2017
	3895	8270	11390	6545	6465	4895	3270	4305	10845	10510	11065
3	03.01. 2017	04.01. 2017	05.01. 2017	06.01. 2017	07.01. 2017	08.01. 2017	09.01. 2017	10.01. 2017	11.01. 2017	12.01. 2017	13.01. 2017
	8270	11390	6545	6465	4895	3270	4305	10845	10510	11065	50525

WHAT ARE RECURRENT NEURAL NETWORKS

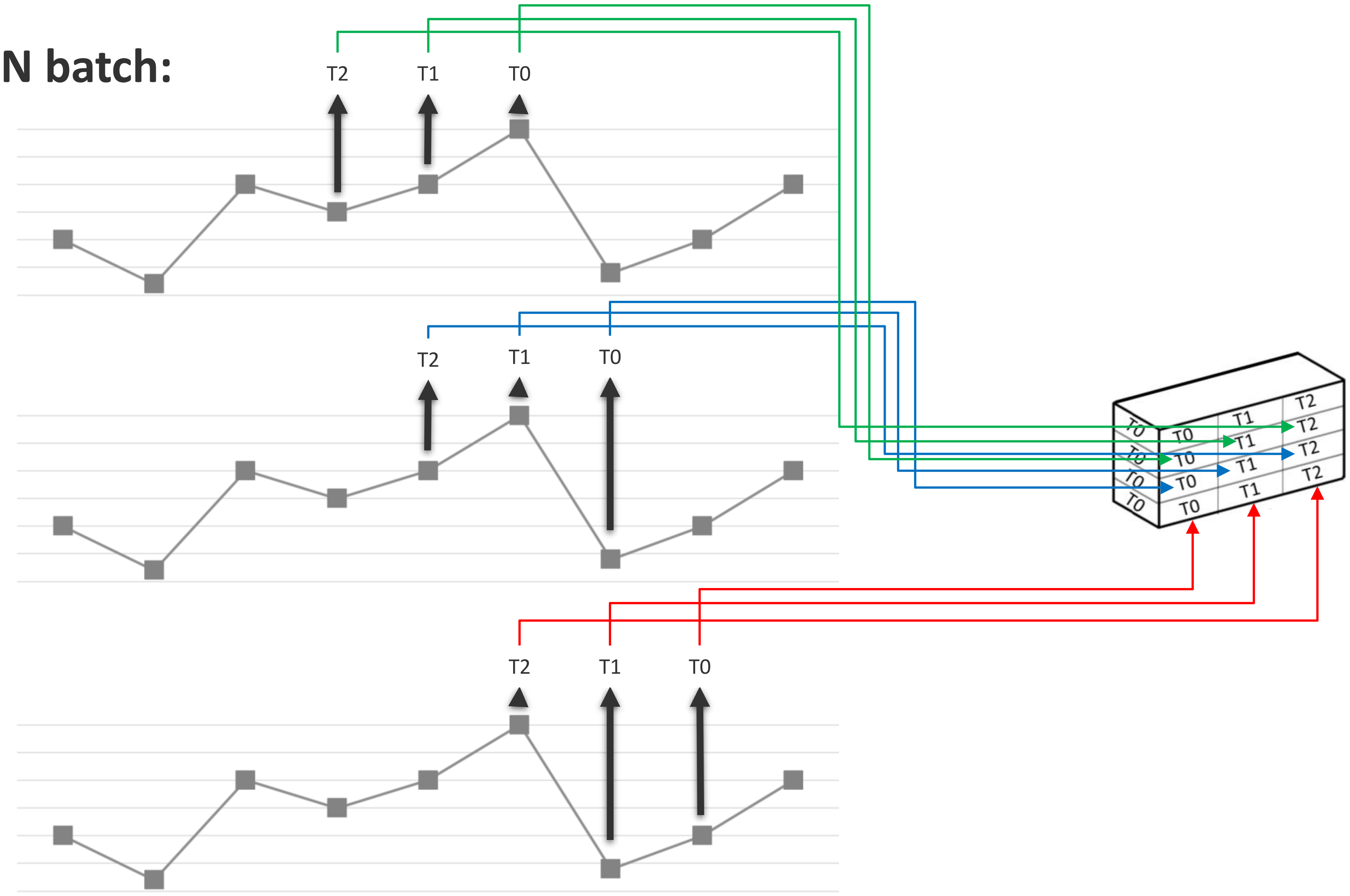
RNN batch:



Feed Forward Network Data
# examples
# inputs
Recurrent Network Data
# time series (examples)
# values per time step
# time steps (sequence length)
Model with two time steps and one features for each time step
T0
T1
T2

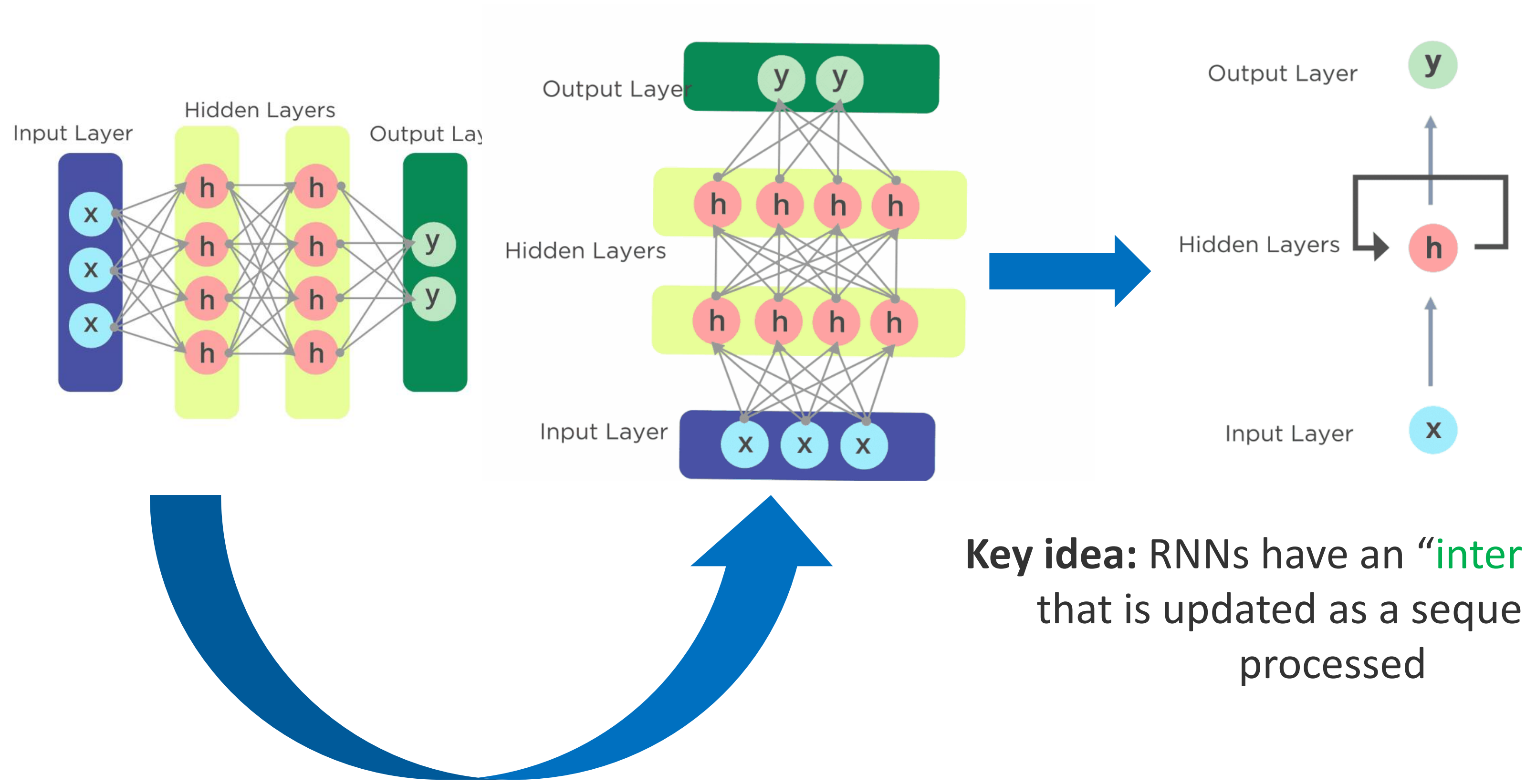
WHAT ARE RECURRENT NEURAL NETWORKS

RNN batch:



WHAT ARE RECURRENT NEURAL NETWORKS

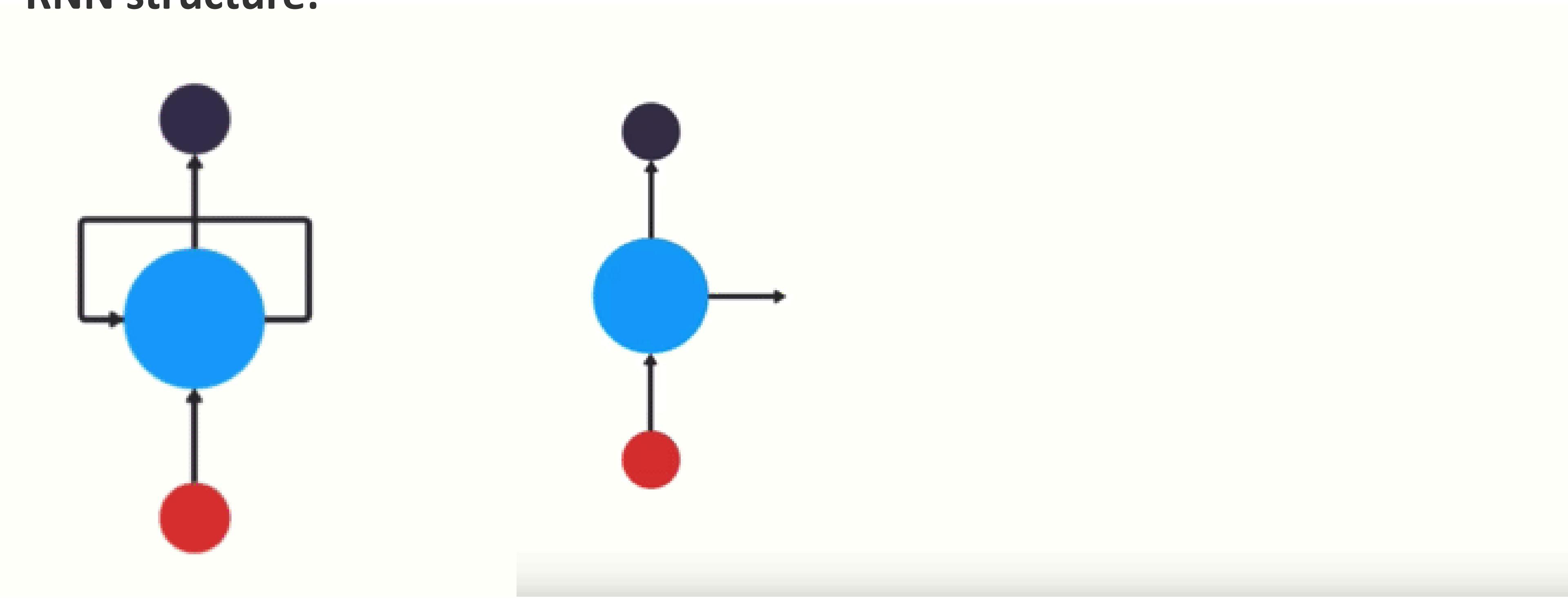
RNN structure:



Key idea: RNNs have an "internal state" that is updated as a sequence is processed

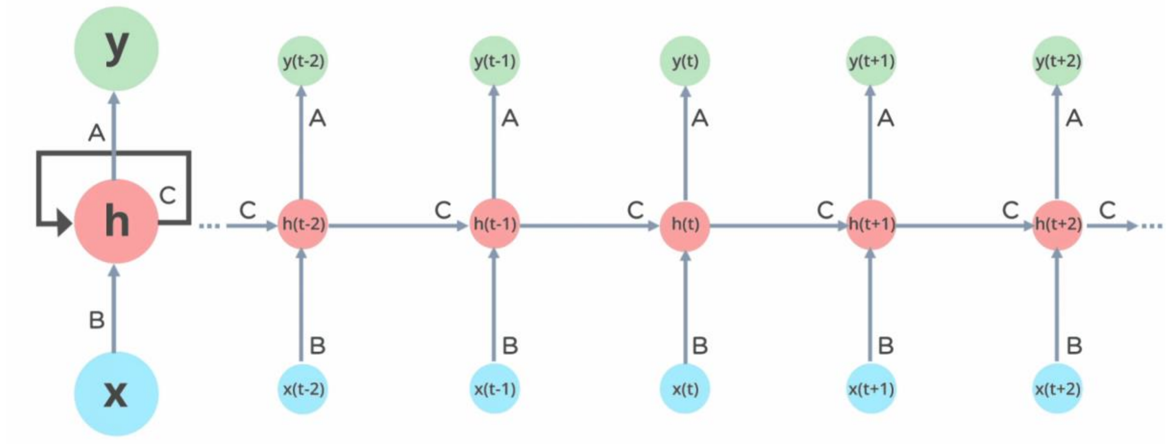
WHAT ARE RECURRENT NEURAL NETWORKS

RNN structure:



WHAT ARE RECURRENT NEURAL NETWORKS

RNN structure:



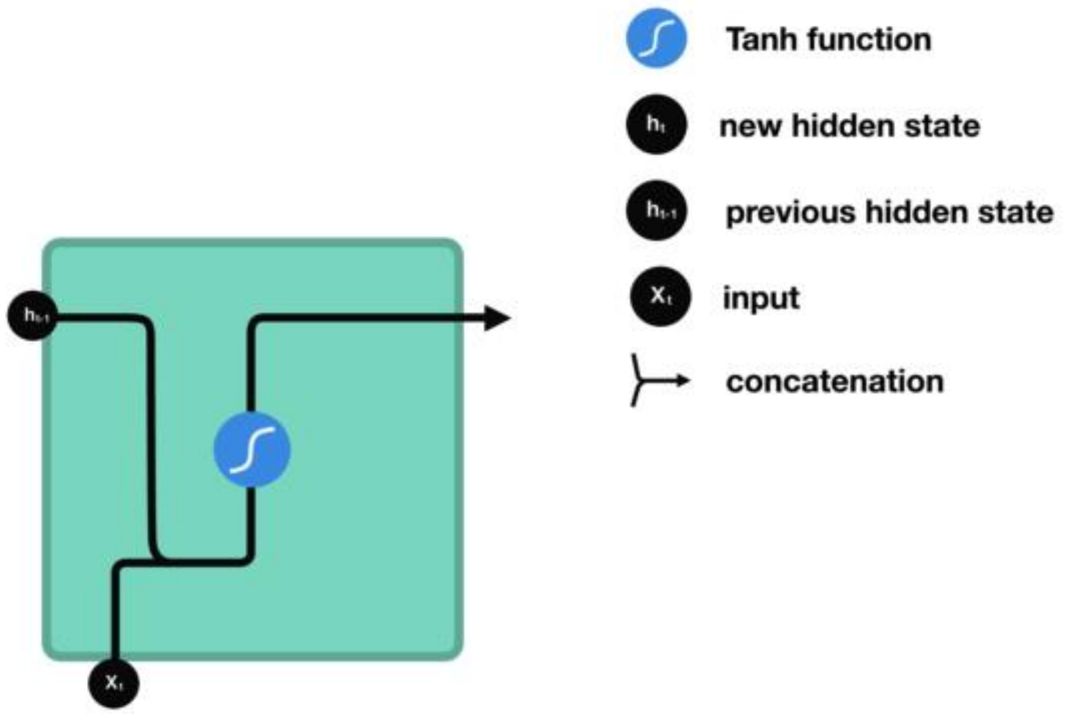
-“x” is the input layer, “h” is the hidden state, and “y” is the output layer

-A, B, and C are the network **parameters**

-At any given time t, the hidden state is a **combination** of input at x(t) and information from previous hidden state by h(t) = f (h(t-1), x(t)), where f is the activation function

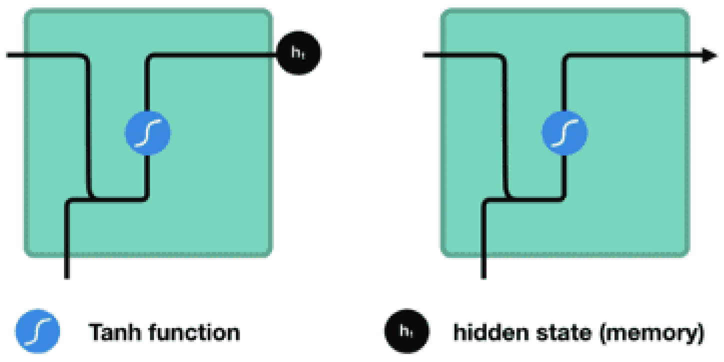
WHAT ARE RECURRENT NEURAL NETWORKS

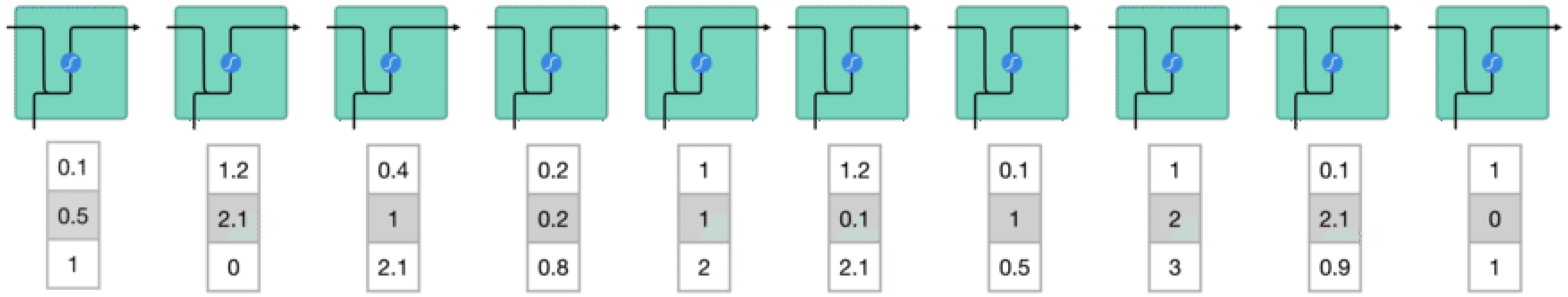
RNN structure:



WHAT ARE RECURRENT NEURAL NETWORKS

RNN structure:

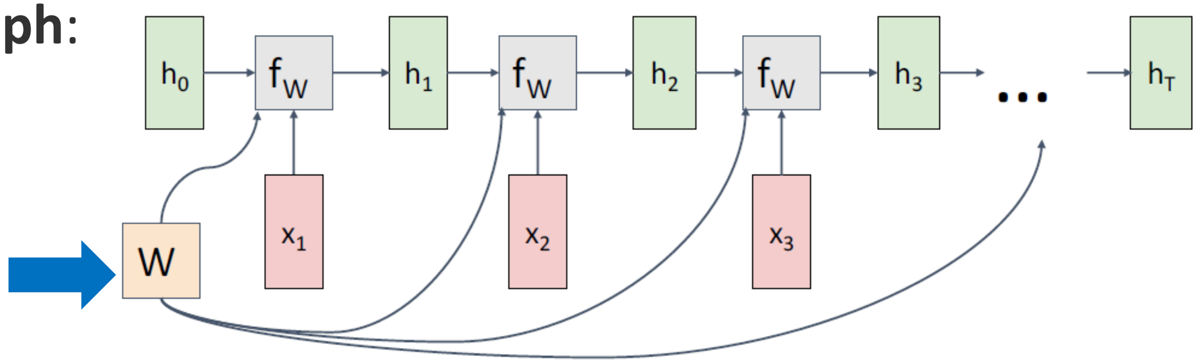




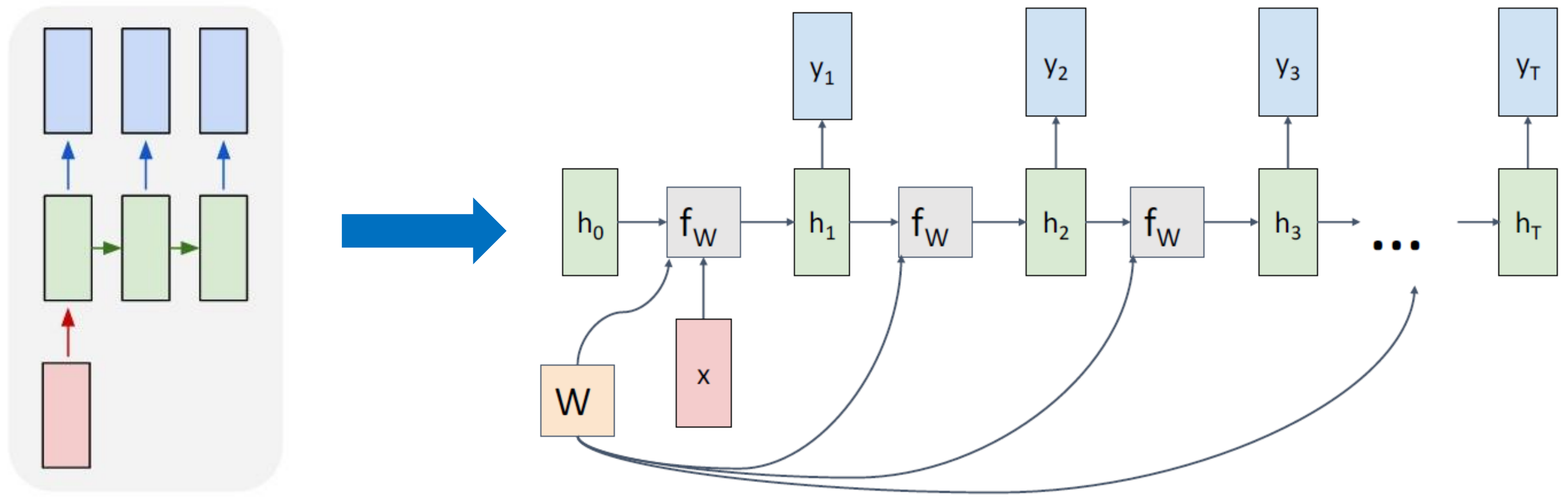
WHAT ARE RECURRENT NEURAL NETWORKS

RNN **computational graph:**

Re-use the same **weight matrix** at **every time-step**

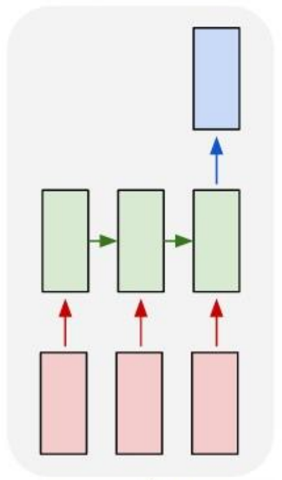


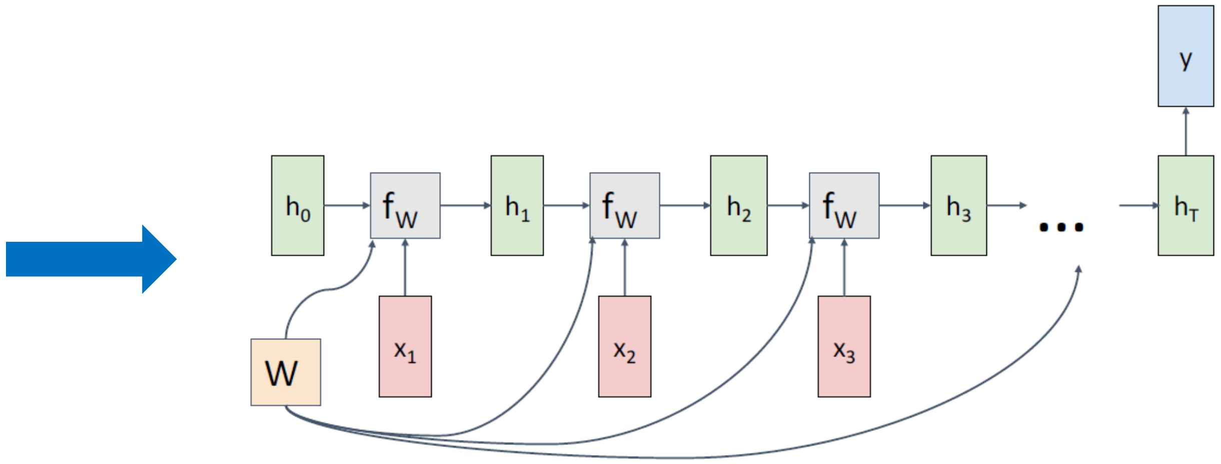
one to many



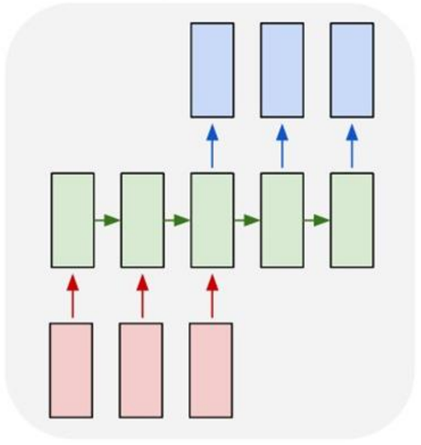
WHAT ARE RECURRENT NEURAL NETWORKS

many to one

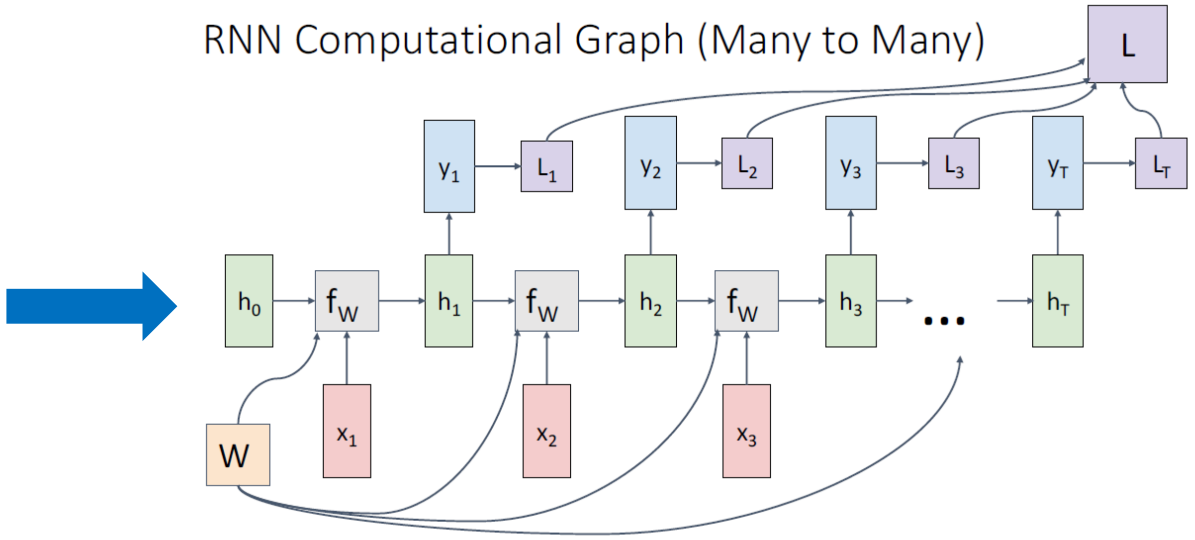




many to many

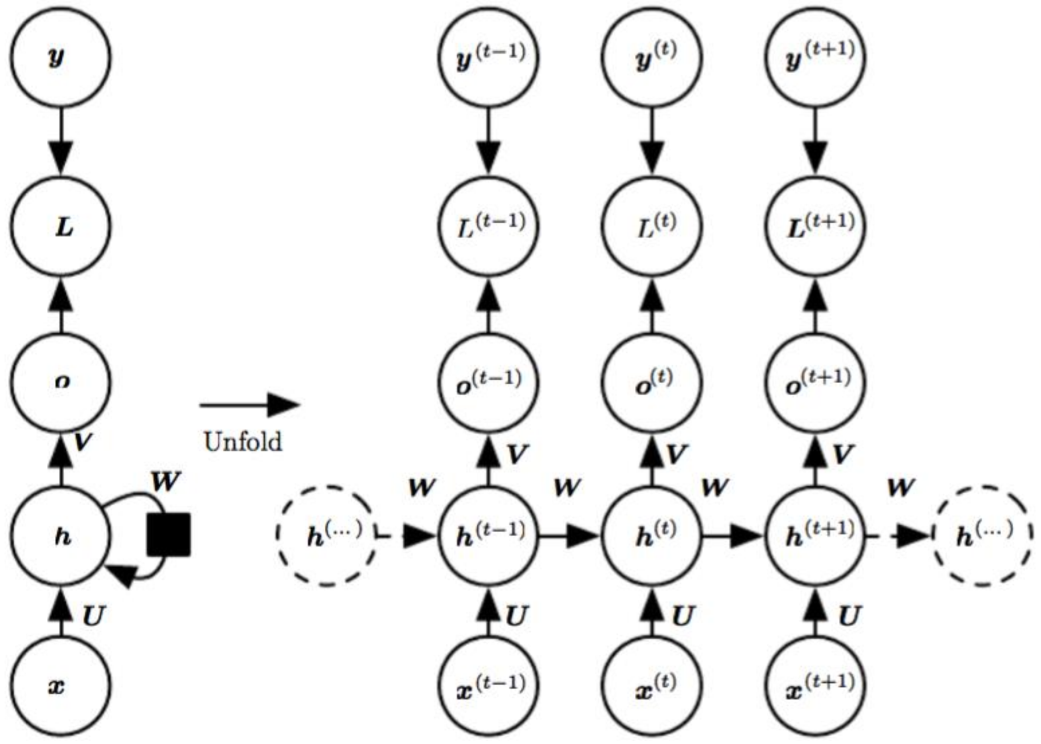


RNN Computational Graph (Many to Many)



WHAT ARE RECURRENT NEURAL NETWORKS

RNN structure:

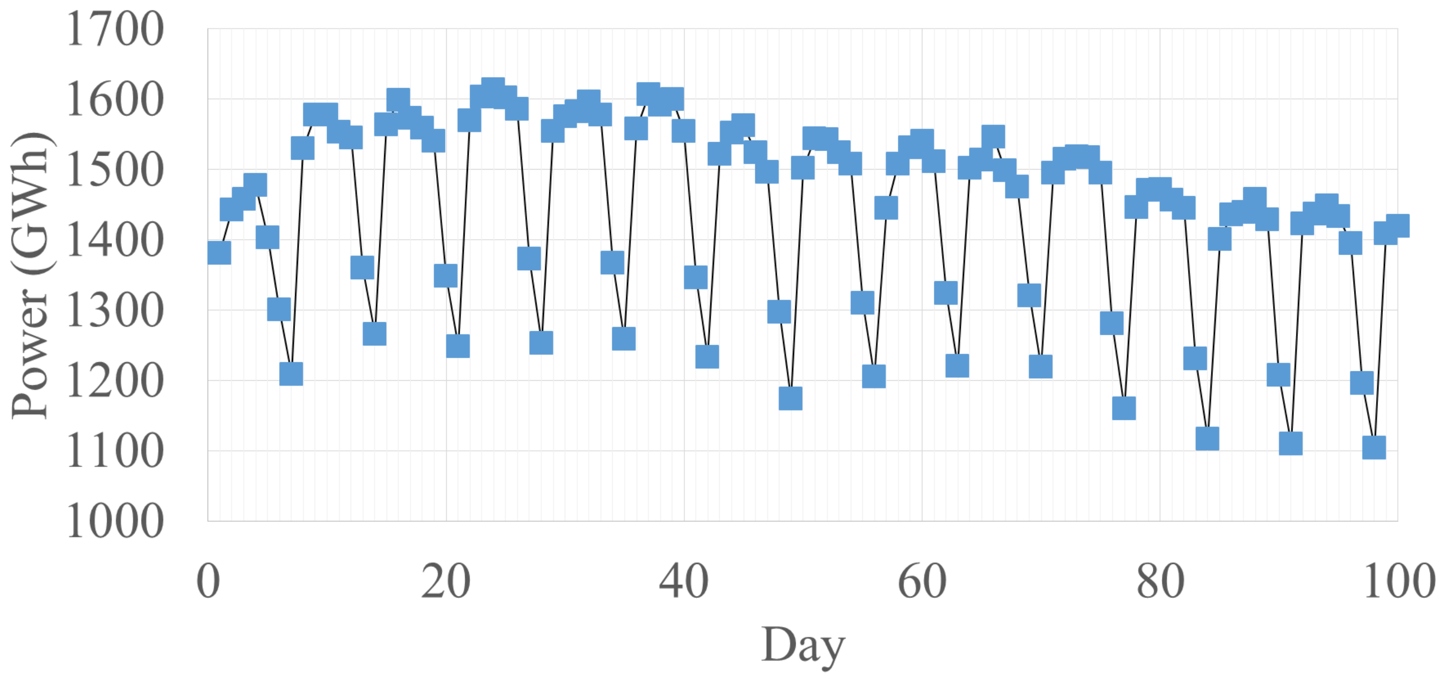


$$
\begin{aligned}
\boldsymbol{a}^{(t)} &= \boldsymbol{b} + \boldsymbol{W}\boldsymbol{h}^{(t-1)} + \boldsymbol{U}\boldsymbol{x}^{(t)} \\
\boldsymbol{h}^{(t)} &= \tanh(\boldsymbol{a}^{(t)}) \\
\boldsymbol{o}^{(t)} &= \boldsymbol{c} + \boldsymbol{V}\boldsymbol{h}^{(t)} \\
\hat{\boldsymbol{y}}^{(t)} &= \operatorname{softmax}(\boldsymbol{o}^{(t)})
\end{aligned}
$$

WHAT ARE RECURRENT NEURAL NETWORKS

RNN Colab example: RNN – Energy

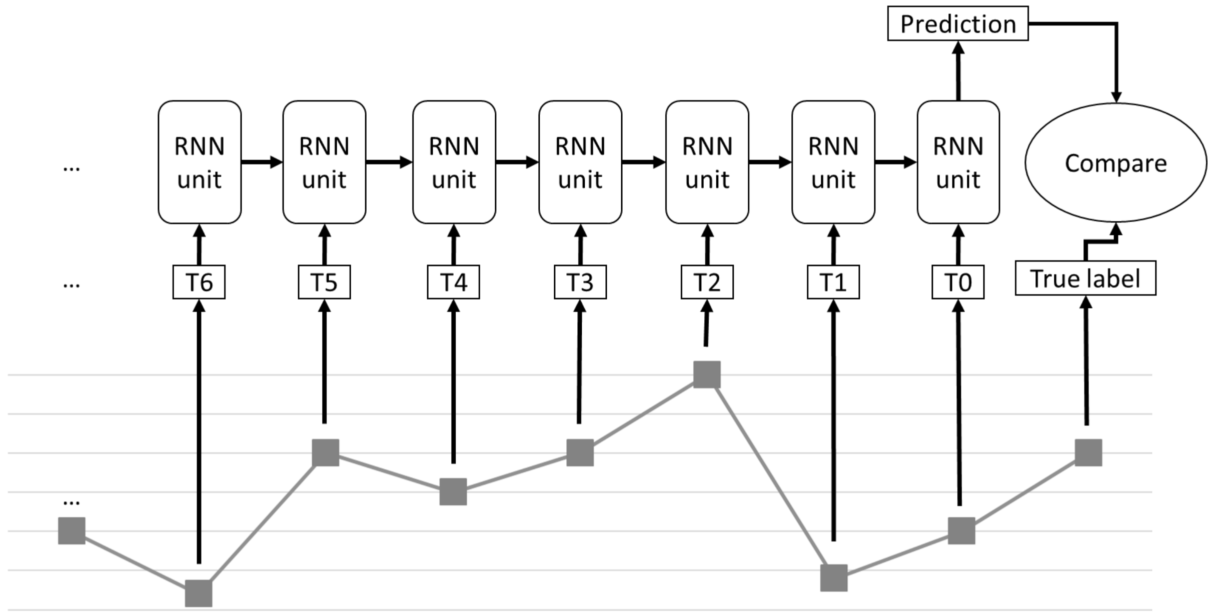
- Forecast the electricity consumption (in GWh) in Germany



WHAT ARE RECURRENT NEURAL NETWORKS

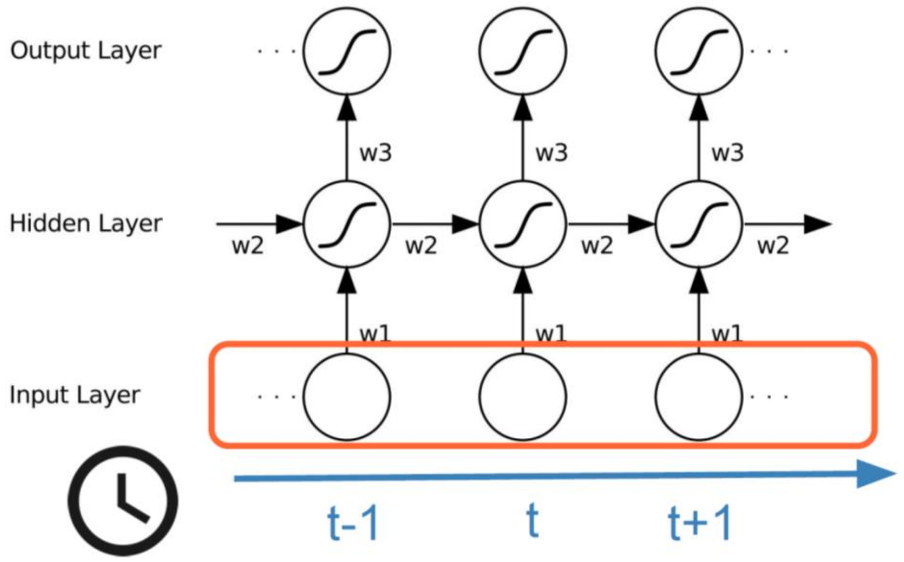
RNN Colab example: RNN – Energy

- Use 33 time steps (33 days)
- Estimate the power consumption for next day

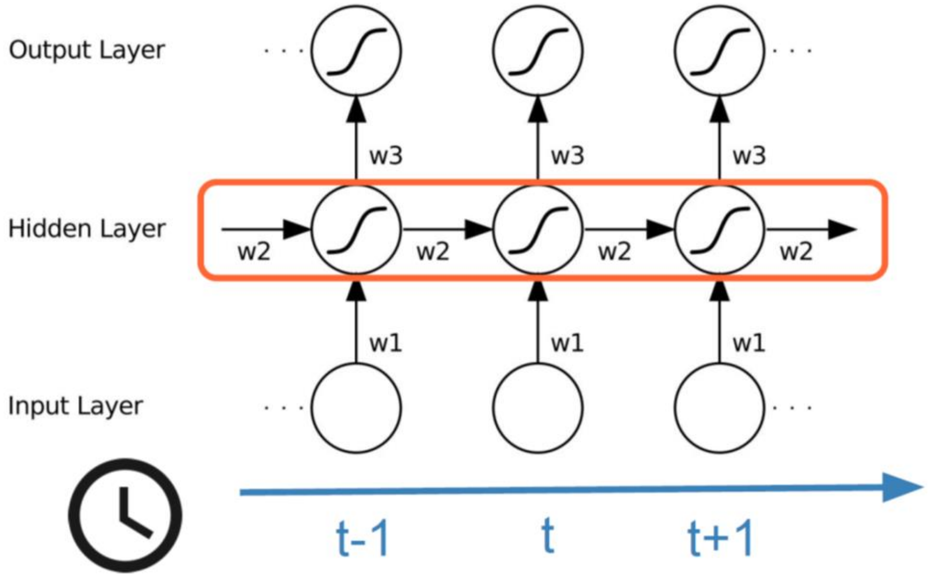


WHEN THE RNN BREAKS

WHEN THE RNN BREAKS

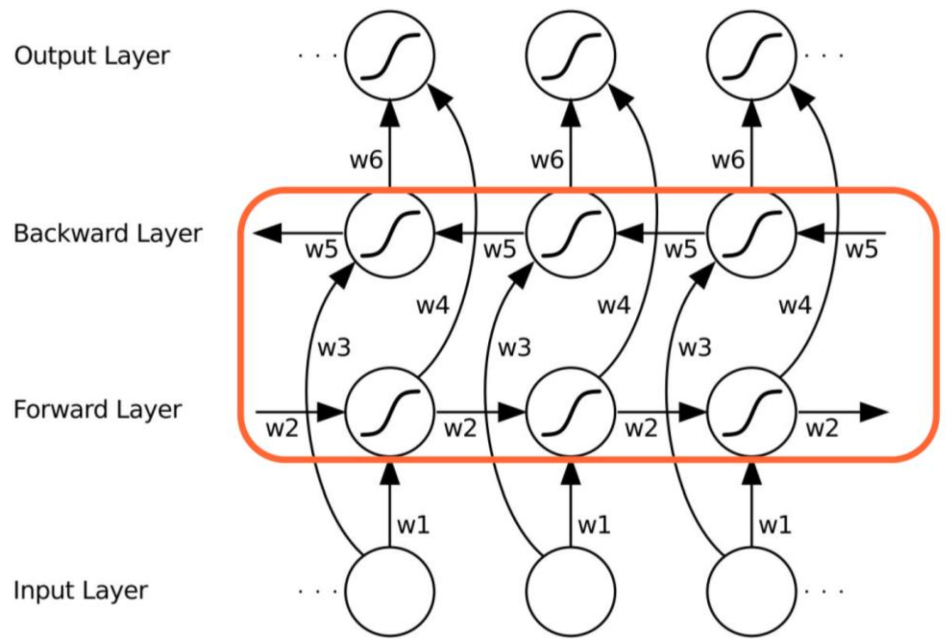


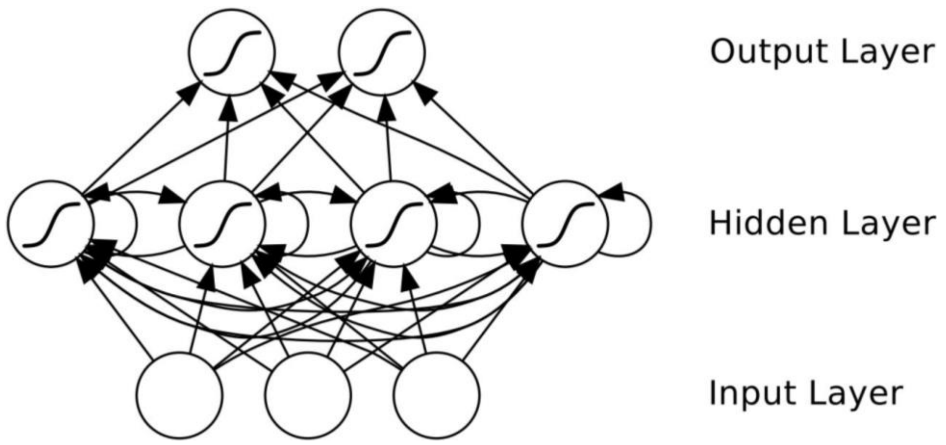
The input is a sequence x(t) of any length



Must learn temporally shared weights w2 in addition to w1 and w3

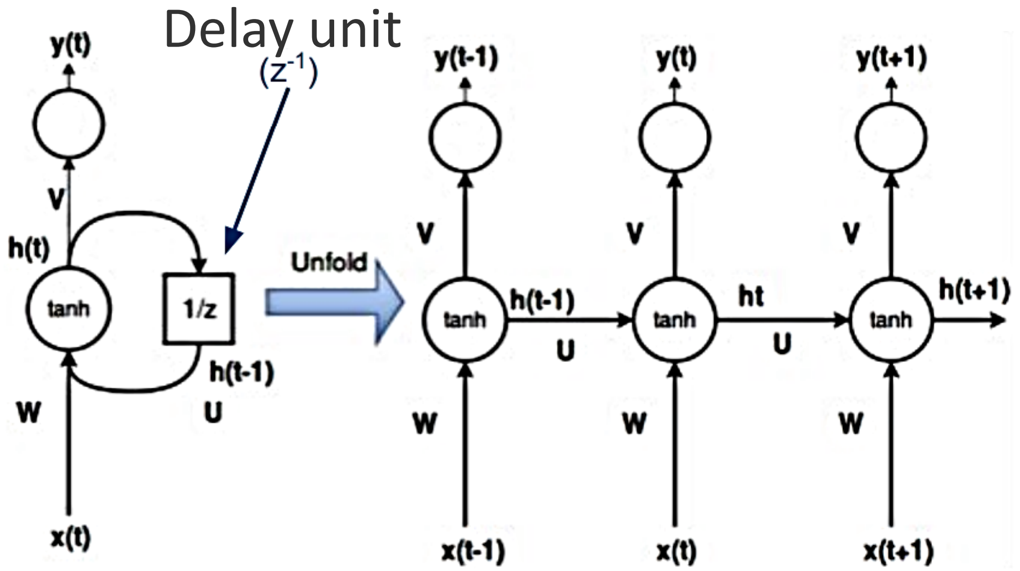
WHEN THE RNN BREAKS





For bidirectional RNN, must learn weights w2, w3, w4, and w5, in addition to w1 and w6

WHEN THE RNN BREAKS



RNN has two data flows: forward in space + time propagation

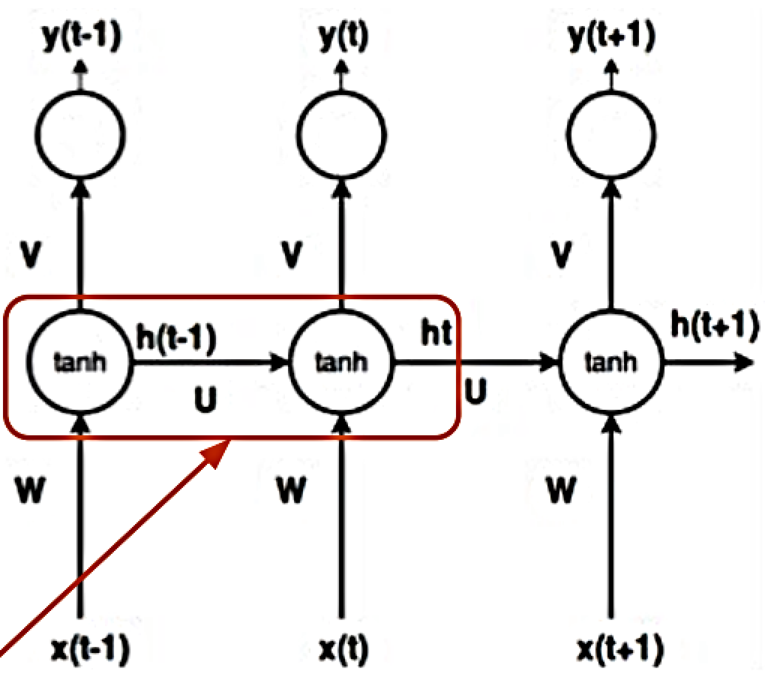
Beware: We have extra depth now! Every time-step is an extra level of depth (as a deeper stack of layers in a feed-forward fashion!)

WHEN THE RNN BREAKS

$$\mathbf{y}_t = f(\mathbf{V}\cdot\mathbf{h}_t + \mathbf{b}_v)$$

$$\mathbf{h}_t = g(\mathbf{W}\cdot\mathbf{x}_t + \boxed{\mathbf{U}\cdot\mathbf{h}_{t-1}} + \mathbf{b}_h)$$

$$\mathbf{x}_t \in \mathbb{R}^n$$



One-time
Recurrence

WHEN THE RNN BREAKS

Back Propagation Through Time (BPTT): The **training** method has to **take into account** the **time operations** → a **cost function E** is defined to train our RNN, and in this case, the **total error** at the output of the network is the **sum of the errors at each time-step**:

$$E(\mathbf{y}, \hat{\mathbf{y}}) = \sum_{t=1}^{T} E_t(\mathbf{y}_t, \hat{\mathbf{y}}_t) \qquad \frac{\partial E}{\partial \mathbf{W}} = \sum_{t=0}^{T-1} \frac{\partial E_t}{\partial \mathbf{W}}$$

Long-term memory (remembering quite far time-steps) **vanishes** quickly because of the recursive operation with U (**temporal depth**), thus, during training **gradients explode/vanish** easily because of depth-in-time

One time-step recurrence

$$\mathbf{h}_t = g(\mathbf{W}\cdot\mathbf{x}_t + \boxed{\mathbf{U}\cdot\mathbf{h}_{t-1}} + \mathbf{b}_h)$$

Recurrence

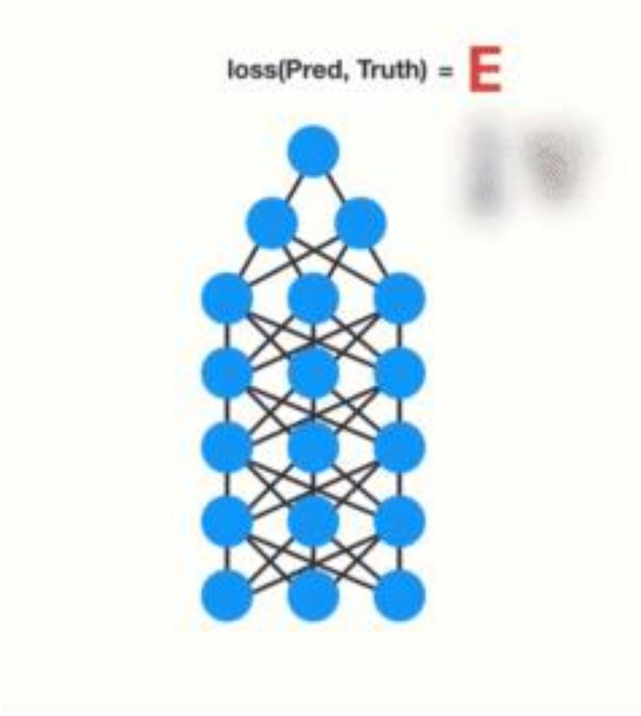
T time steps recurrences

$$\mathbf{h}_t = g(\mathbf{W}\cdot\mathbf{x}_t + \boxed{\mathbf{U}\cdot g(\cdots g(\mathbf{W}\cdot\mathbf{x}_{t-T} + \mathbf{U}\cdot\mathbf{h}_{t-T} + \mathbf{b}_h)\cdots)} + \mathbf{b}_h)$$

WHEN THE RNN BREAKS

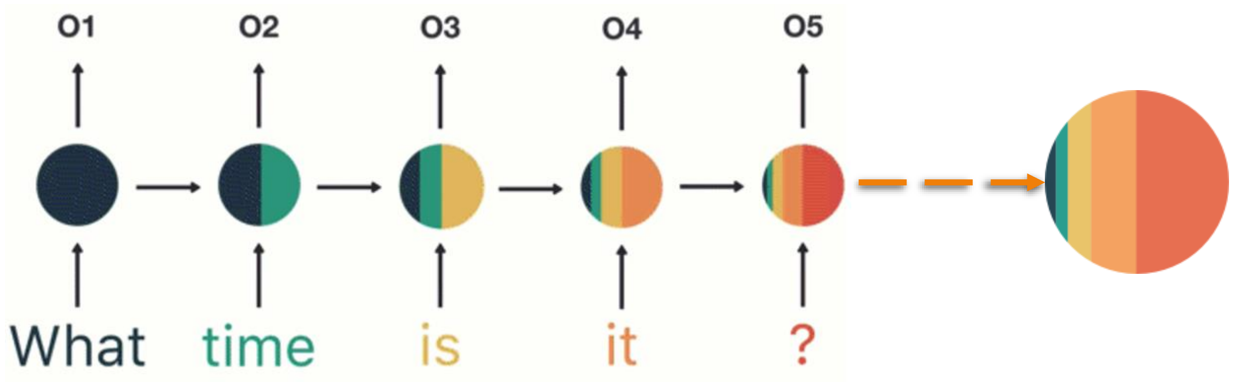
Vanishing gradient:

- Gradient allows the network to learn by adjusting the weights
- The higher the gradient, the higher the adjustments
- Each neuron estimates it’s gradient with respect to the gradient of the layer before it
- If the layers before have small adjustments, then adjustments to the current layer will be even smaller
- Gradients exponentially shrink as it back propagates



WHEN THE RNN BREAKS

As the RNN processes more steps, it has troubles retaining information from previous steps



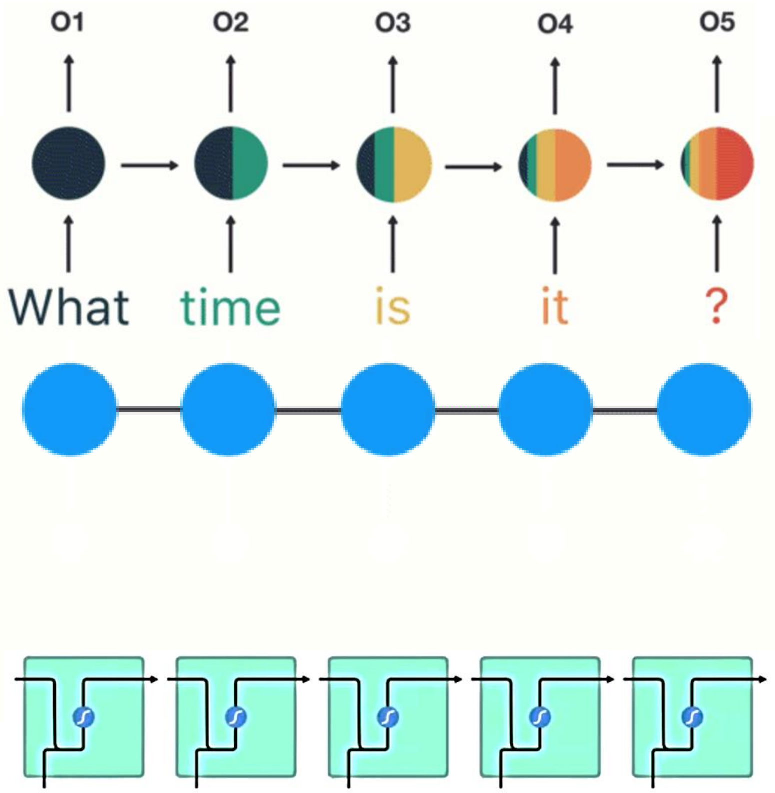
Final hidden state of the RNN

- Information from the words “what” and “time” is nearly extinct at the final time step
- This short-term memory problem is caused by the vanishing gradient during back-propagation

WHEN THE RNN BREAKS

Vanishing gradient:

- Think of each time step of the RNN as a layer
- Use back-propagation through time to train
- The gradient values will exponentially shrink as it propagates through each time step



Gradient Update Rule

new weight = weight - learning rate*gradient

2.0999 = 2.1 - 0.001

Not much of a difference

WHEN THE RNN BREAKS

RNNs can forget what they have seen in longer sequences
They have short term memory!

WHEN THE RNN BREAKS

Solution (Gating method):

1. **Change** the **way** in which **past information is kept** → create the notion of **cell state**, a memory unit that **keeps long-term information** in a **safer** way by protecting it from recursive operations

2. Make every **RNN unit** able to **decide** whether the **current time-step information matters** or not, to accept or discard (optimized reading mechanism)

3. Make every **RNN unit able to forget** whatever may not be useful anymore by clearing that info from the cell state (optimized clearing mechanism)

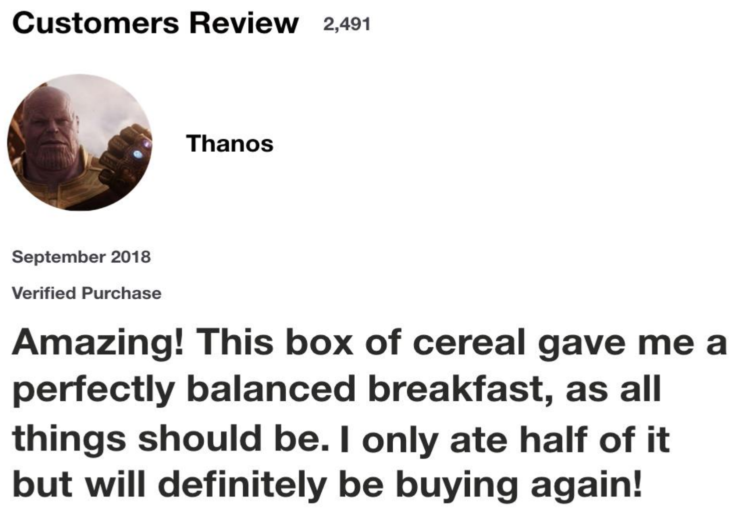
4. Make every **RNN unit** able to **output** the **decisions whenever** it is **ready** to do so (optimized output mechanism)

LONG SHORT-TERM MEMORY

LONG SHORT-TERM MEMORY

Intuition:

- Read a review to decide if you want to buy a cereal
- Determine if someone thought it was good or bad

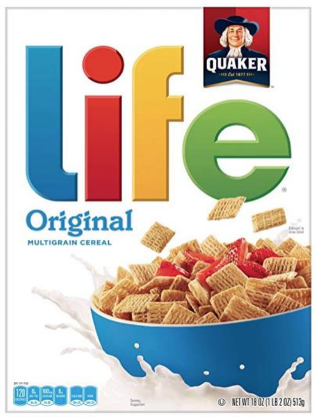

Customers Review 2,491

Thanos

September 2018

Verified Purchase

Amazing! This box of cereal gave me a perfectly balanced breakfast, as all things should be. I only ate half of it but will definitely be buying again!

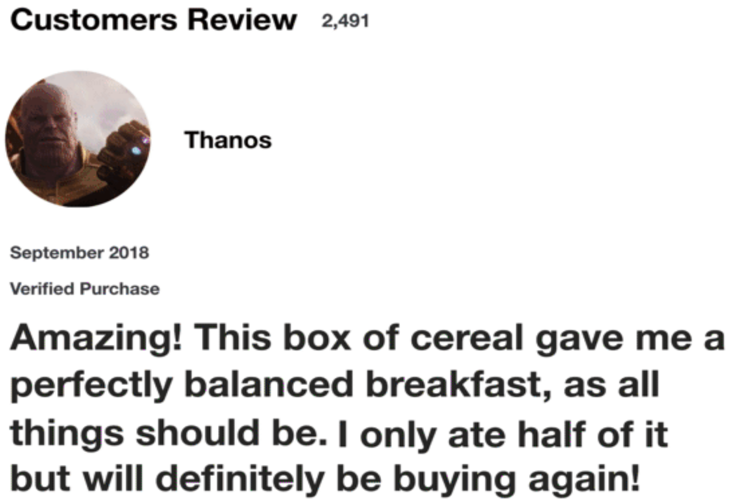


A Box of Cereal
$3.99

LONG SHORT-TERM MEMORY

Intuition:

- Your brain will only remember the important keywords such as “amazing” and “perfectly balanced breakfast”
- The irrelevant words will be ignored



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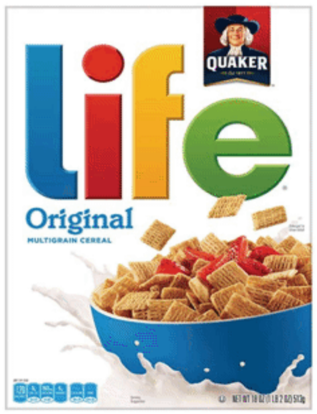
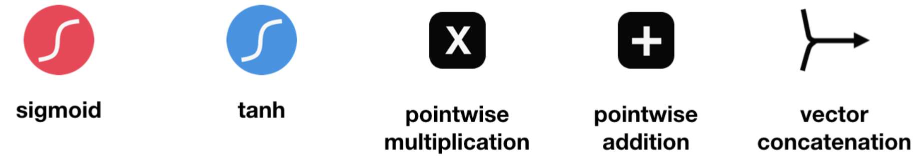


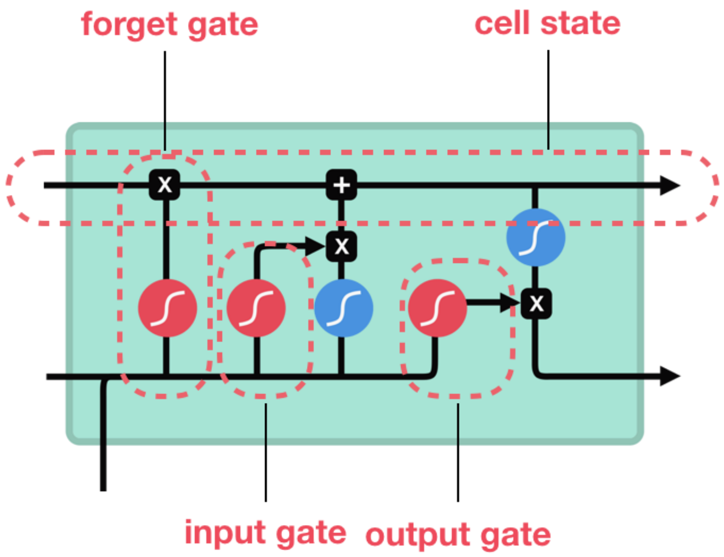
A Box of Cereal
$3.99

LONG SHORT-TERM MEMORY

How to address the problem:

- The Long Short-Term Memory (LSTM) **keeps only relevant information** to make predictions
- Use **gate mechanism** to learn long-term dependencies
- These gates are **trained** to **identify** what **information** should be added or removed from the **cell state**





LONG SHORT-TERM MEMORY

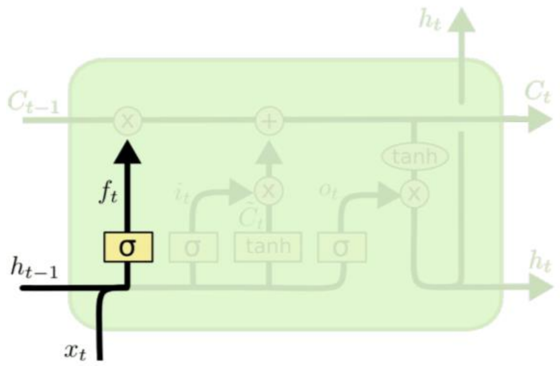
How LSTM works:

- The LSTM is a **combination** of **gates** and a **cell state**
- The **cell state** acts as the network's **memory** and transfers information across the **sequence chain**
- **Information** from **all time steps** can reach the output cell, reducing the short-term memory effects

LONG SHORT-TERM MEMORY

How LSTM works:

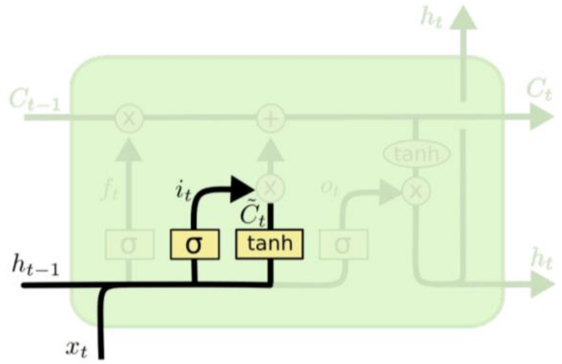
- **Forget gate** decides what information should be kept or thrown away
- The information from the previous hidden state and current input is transformed by the **sigmoid** (0 to 1)
- Values closer to 1 means to keep while closer to 0 is to forget



LONG SHORT-TERM MEMORY

How LSTM works:

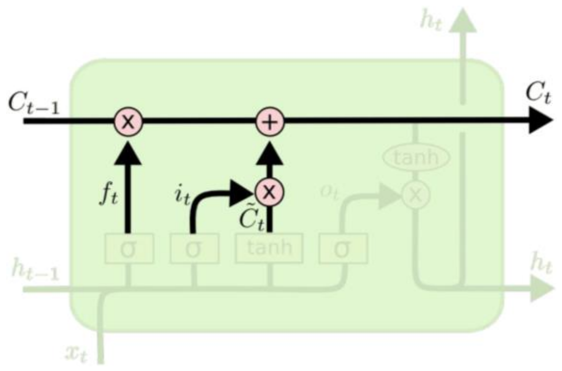
- **Input gate** allows to update the cell state, according to the output of the sigmoid function (0 to 1)
- If 0 then is irrelevant (skipping the time step) while 1 is very important
- The information from the previous hidden state and current input is multiplied by the sigmoid output to **update** the **cell state**



LONG SHORT-TERM MEMORY

How LSTM works:

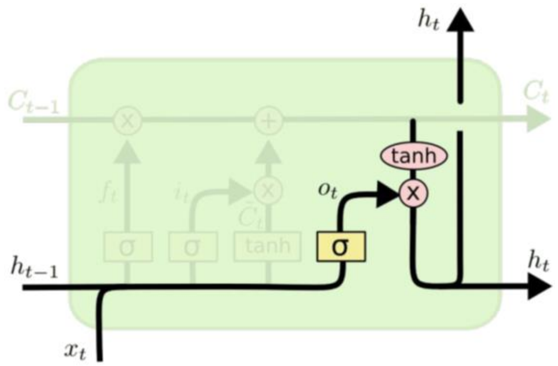
- The previous **cell state** is multiplied by the forget gate’s output
- Then the input gate’s output is added, producing the new cell state



LONG SHORT-TERM MEMORY

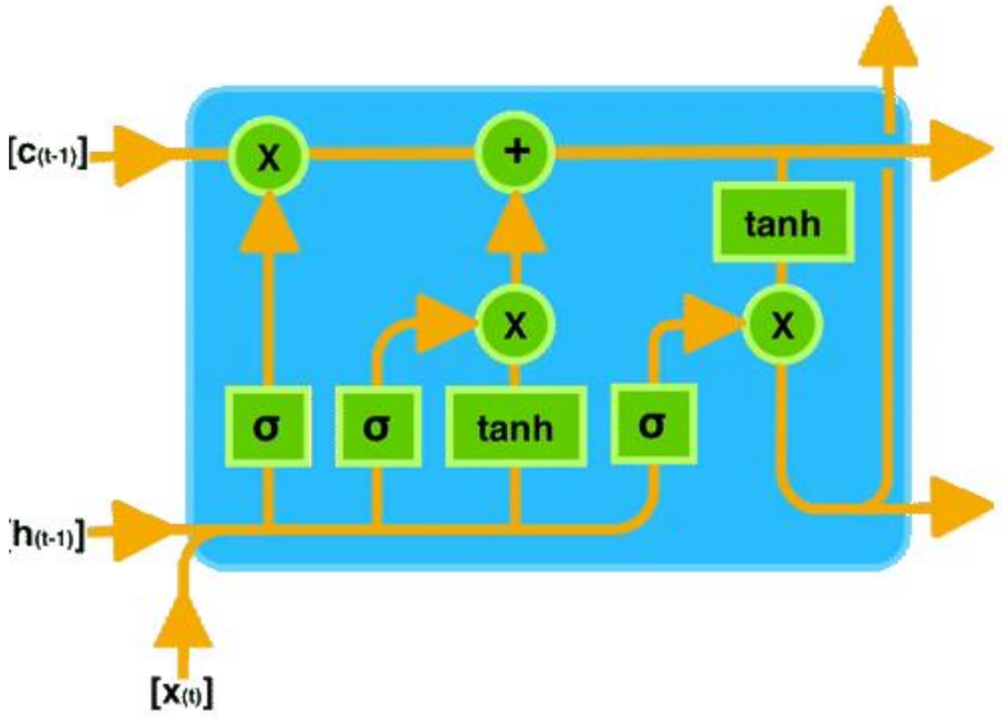
How LSTM works:

- The **output** gate selects the what information the hidden state will carry
- This decision is taken according to the output of the sigmoid function (if 0 indicates that this cell should be ignored while 1 is the opposite)
- The **output** is the hidden state of the current cell



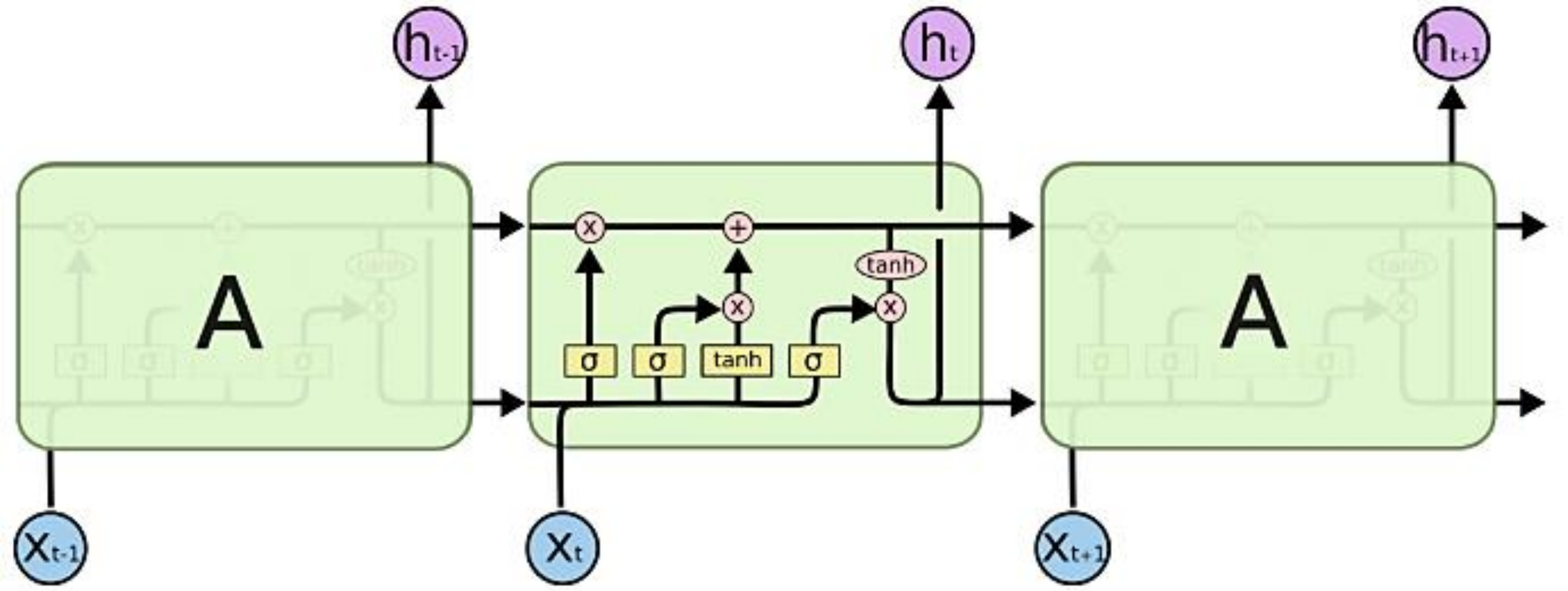
LONG SHORT-TERM MEMORY

How LSTM works:



LONG SHORT-TERM MEMORY

How LSTM works:



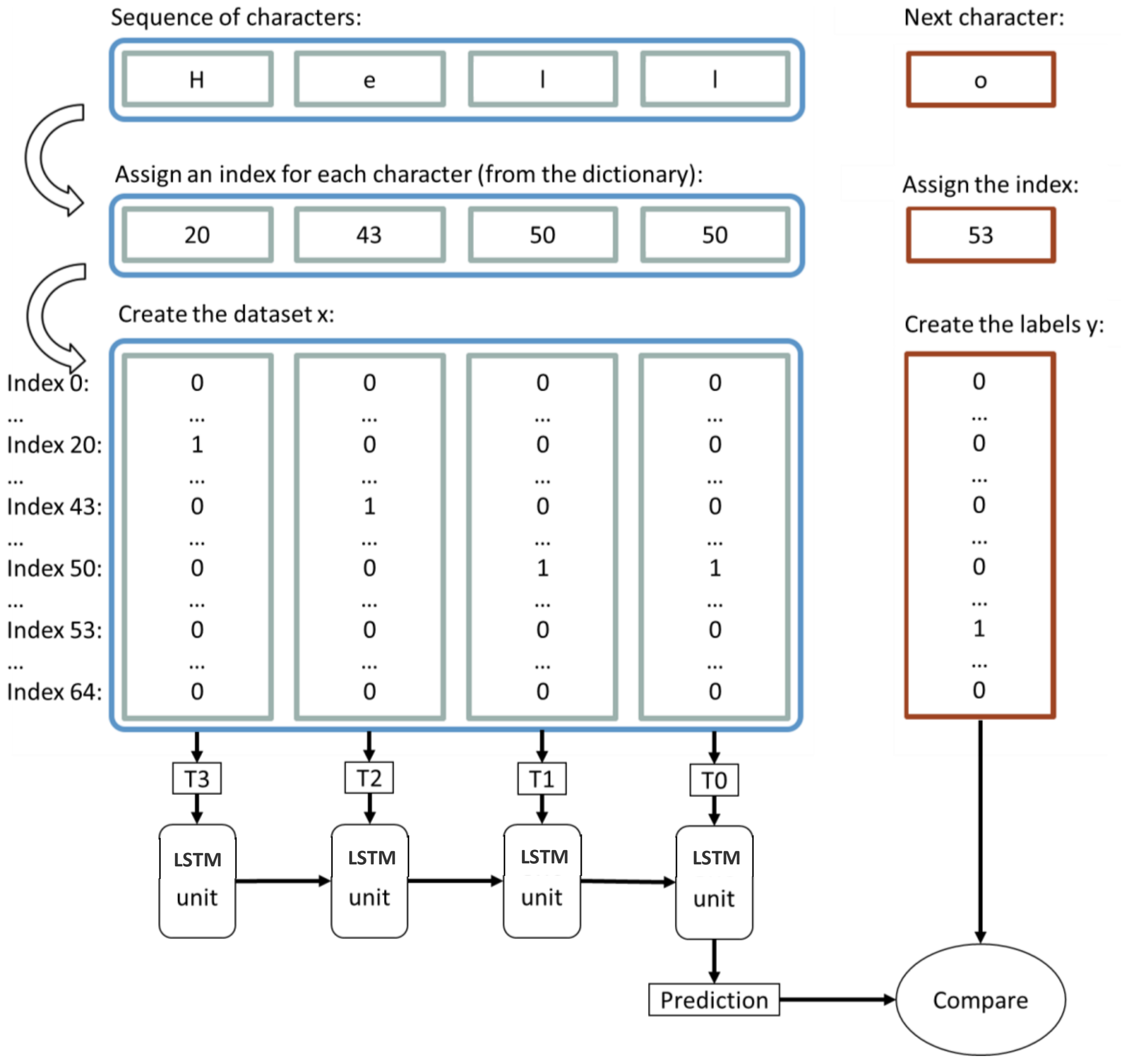
LONG SHORT-TERM MEMORY

LSTM Colab example: LSTM – Shakespeare

- Use character-based RNN to generate a Shakespeare's-like text based on the Shakespeare dataset
- All of Shakespeare's plays, characters, lines, and acts
- Total of 1,115,394 characters where 65 are different
- All unique characters: \n, , !, $, &, ', ,, -, ., 3, :, ;, ?, A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, Z, a, b, c, d, e, f, g, h, i, j, k, l, m, n, o, p, q, r, s, t, u, v, w, x, y, z

LONG SHORT-TERM MEMORY

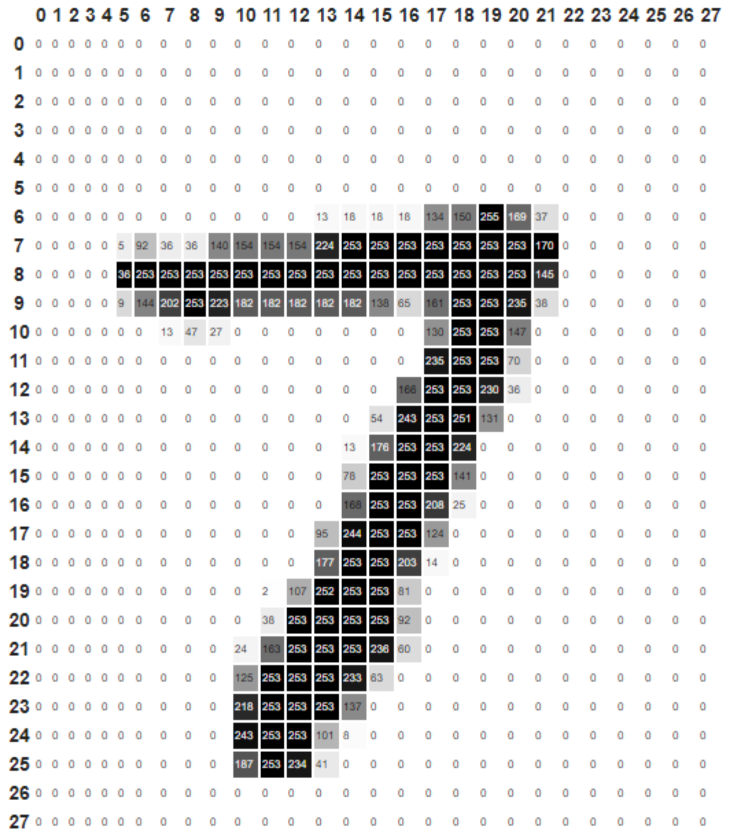
LSTM Colab example:
LSTM – Shakespeare



LONG SHORT-TERM MEMORY

LSTM Colab example: LSTM – MNIST

- Handwritten dataset
- 70000 images
- All are 28x28
- 784 pixels in total



	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
6	0	0	0	0	0	0	0	0	0	0	0	0	0	13	18	18	18	134	150	255	169	37	0	0	0	0	0	0
7	0	0	0	0	0	5	92	36	36	140	154	154	154	224	253	253	253	253	253	253	253	170	0	0	0	0	0	0
8	0	0	0	0	0	36	253	253	253	253	253	253	253	253	253	253	253	253	253	253	253	145	0	0	0	0	0	0
9	0	0	0	0	0	9	144	202	253	223	182	182	182	182	182	138	65	161	253	253	235	38	0	0	0	0	0	0
10	0	0	0	0	0	0	0	13	47	27	0	0	0	0	0	0	0	130	253	253	147	0	0	0	0	0	0	0
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13	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	54	243	253	251	131	0	0	0	0	0	0	0	0
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18	0	0	0	0	0	0	0	0	0	0	0	0	0	177	253	253	203	14	0	0	0	0	0	0	0	0	0	0
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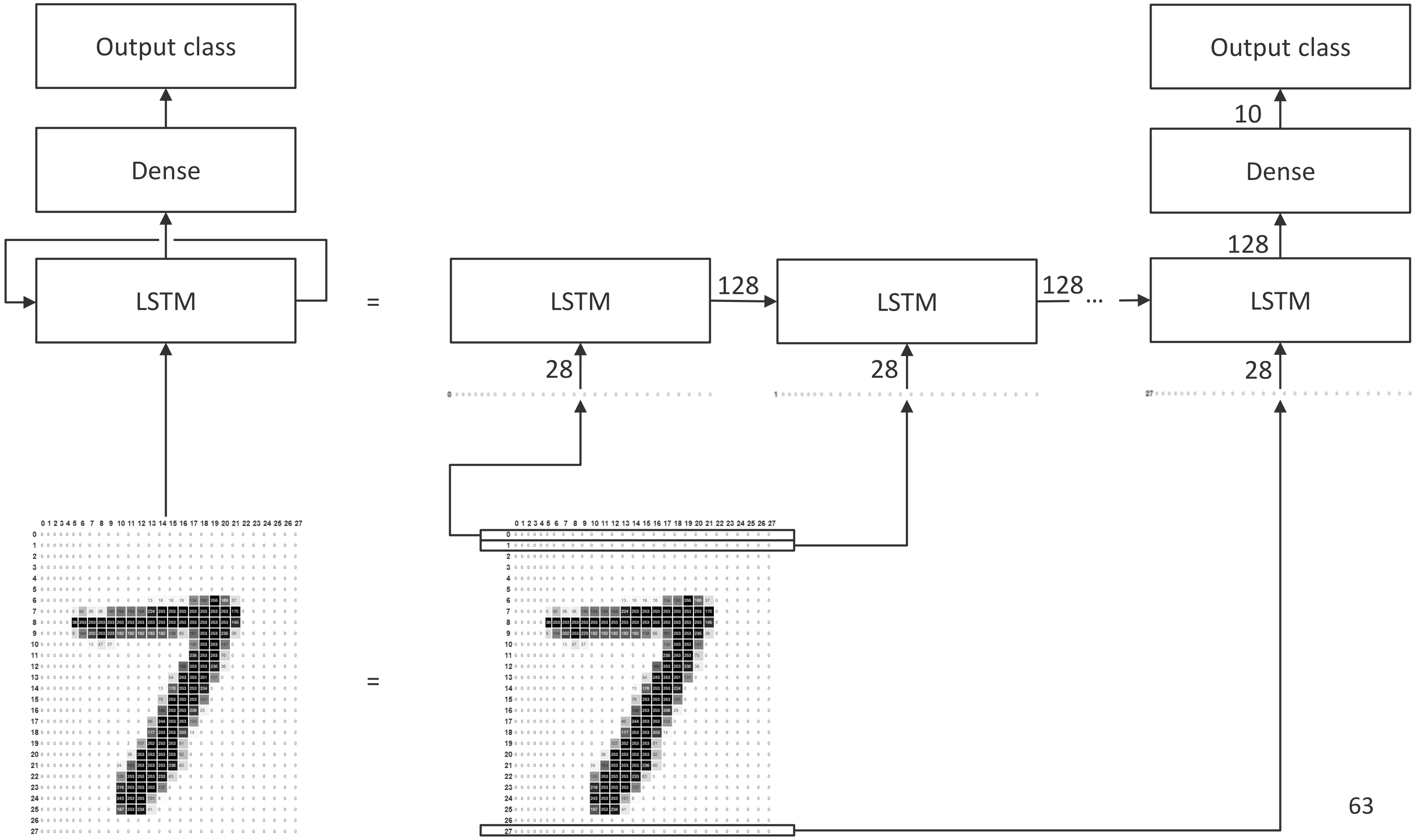
25	0	0	0	0	0	0	0	0	0	0	187	253	234	41	0	0	0	0	0	0	0	0	0	0	0	0	0	0
26	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
27	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

LONG SHORT-TERM MEMORY



LONG SHORT-TERM MEMORY

LSTM advantages:

- Are usually the most accurate among the RNN
- As the best when the problem involves longer sequences

LSTM issues:

- Are slow to train
- As the complexity of the problem increases, it also increases the amount of data required to properly train
- Requires hardware with large memory

SOURCES

SOURCES

- https://towardsdatascience.com/illustrated-guide-to-recurrent-neural-networks-79e5eb8049c9
- https://towardsdatascience.com/illustrated-guide-to-lstms-and-gru-s-a-step-by-step-explanation-44e9eb85bf21
- https://www.novatec-gmbh.de/en/blog/recurrent-neural-networks-for-time-series-forecasting/
- http://clipart-library.com/
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- https://www.dlology.com/blog/how-to-use-return_state-or-return_sequences-in-keras/

SOURCES

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- https://towardsdatascience.com/ghost-writing-with-tensorflow-49e77e26978f
- https://hackernoon.com/understanding-architecture-of-lstm-cell-from-scratch-with-code-8da40f0b71f4
- http://imatge-upc.github.io/telecombcn-2016-dlcv/slides/D2L6-recurrent.pdf
- https://d2l.ai/chapter_recurrent-modern/gru.html
- https://www.kdnuggets.com/2020/06/introduction-convolutional-neural-networks.html
- https://mgubaidullin.github.io/deeplearning4j-docs/usingrnns.html