Madeline Nguyen

Human-Computer Interaction Undergraduate at UC San Diego with a passion for designing global solutions.

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RELEVANT EXPERIENCE

Lead UI/UX Designer — *Modo (Medication Management Startup)*

JAN 2025 – MAR 2025

Led UI/UX design for Modo's physical and mobile prototypes as part of a startup team, creating wireframes and high-fidelity visuals that helped secure $4.1K in a mock Venture Capitalist event.

UX Researcher — *UCSD Global TIES Program*

JAN 2024 – APR 2024

Conducted user research through interviews and surveys to understand a community's needs and cultural stigmas surrounding mental health to provide data on how to provide a mobile application for a nonprofit that addresses mental health needs within the Vietnamese community.

Social Media Manager — *Princess Nails*

DEC 2022 – PRESENT

Managed social media presence for a salon with over 30 years in business, creating engaging content to attract new clients and retain loyal customers and developed content strategies to boost online engagement and drive business growth.

PROJECTS

UI/UX Designer & Flutter Developer — *A Happier Me App*

Collaborated with an interdisciplinary team to design a mental health mobile application using Figma and develop using Flutter, ensuring cross-platform compatibility and efficient development for Vietnamese youth.

Front End Developer — *To Do App*

Developed a responsive and user-friendly To-Do List Tracker application using React JS. Designed to help students efficiently organize daily tasks.

SKILLS

Programming Languages

HTML, CSS, JavaScript, Python

Libraries & Frameworks

React JS, Flutter, Bootstrap

Tools

Figma, RStudio

EDUCATION

UC San Diego

Bachelor of Science in Cognitive Science with a concentration in Computer Design and Human Interaction

Graduating in June 2025