

/home/lucas/Delivery  
/2019/OOP/Github/OOP  
\_indie\_studio\_2019/src  
/scene/Bombberman.hpp

```
graph BT; A["/home/lucas/Delivery/2019/OOP/Github/OOP_indie_studio_2019/src/scene/Bombberman.hpp"] --> B["/home/lucas/Delivery/2019/OOP/Github/OOP_indie_studio_2019/src/scene/GameHud.hpp"]; A --> C["/home/lucas/Delivery/2019/OOP/Github/OOP_indie_studio_2019/src/scene/PlayerSelector.hpp"];
```

The diagram illustrates a header file dependency. A central grey box at the top represents the header file `Bombberman.hpp`. Two white boxes at the bottom represent source files, `GameHud.hpp` and `PlayerSelector.hpp`. Blue arrows point from each source file box up to the header file box, indicating that both source files include the header file.

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