Block Slide Puzzle (2048) Using Min-max Algorithm

PROJECT TYPE

(Type-2) - To propose a new method or combine existing algorithms (including the ones that are covered or not covered by this course) with implementation for solving a practical problem.

TO ACCOMPLISH

- A replica of block slide puzzle game which is known as 2048 using python programming. The program will let you play the 2048 game which is build using Min-max algorithm in the terminal.
- ➤ 2048 is a simple number based puzzle board game with a 4x4 board. All the values on the board are two or a squired form of two.

Submitted By

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