

# Classification using Minimax Distance

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Indian Institute of Technology Hyderabad

# Motivation for this work

Proceedings of the Thirty-First AAAI Conference on Artificial Intelligence (AAAI-17)

## **Classification with Minimax Distance Measures**

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# Decoding the title

Classification

## Classification

- A supervised ML process
  - categorizing a given set of input data into classes,
  - based on one or more variables.

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## Classification

- A supervised ML process
  - categorizing a given set of input data into classes,
  - based on one or more variables.
- Real world data are very complex.
  - Basic distance functions fail to capture underlying patterns.

# Minimax distance

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  - The vector
  - The Label.
- A dataset is represented in the form of graph  $G(O, D)$

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- Each data point has two characteristics:
  - The vector
  - The Label.
- A dataset is represented in the form of graph  $G(O, D)$ 
  - $O$  is the set of objects representing data points,
  - $D$  is the set of edges.

$d_{ij}$  – pairwise distance between nodes  $i$  and  $j$ .

# Minimax distance

$d_{ij}$  needs to satisfy the following conditions:

- $d_{ii} = 0$
- $d_{ij} \geq 0$
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Need not be a metric since

- it need not satisfy triangle inequality.

## Definition

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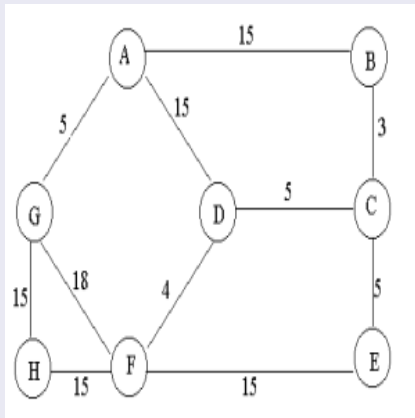
$$d_{ij}^{MM} = \min_{r \in R_{ij}(G)} \left( \max_{1 \leq l \leq |r|-1} d_{r(l)r(l+1)} \right)$$

where

- $R_{ij}(G)$ - set of all possible paths between  $i$  and  $j$ ,
- $r$ - sequence of object indices,
- $r(l)$ -  $l^{th}$  object in the path.

# Minimax distance

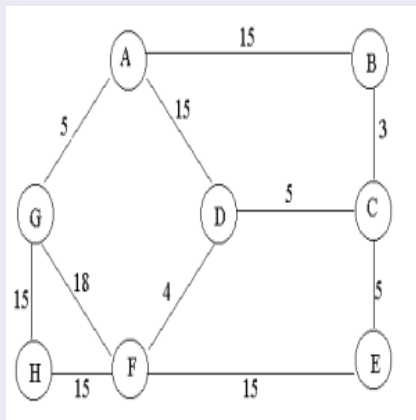
## Example



- Base distance  $d_{FG} = 18$ .

# Minimax distance

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- Base distance  $d_{FG} = 18$ .
- Minimax distance  $d_{FG}^{MM} = 15$ .

## Advantages

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## Advantages

- Enable to compute the classes in a non-parametric way.
- Extract the class specific structures.
- Take into account the transitive relations.
- Makes use of the distance function which is not necessarily a metric.

# Classification using Minimax distance

Goal:

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- Develop a general-purpose framework,

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- That performs on numerical data.

# Classification using Minimax distance

## Plan of Action

- 1 Compute the pairwise minimax distance between all the objects  $i$  and  $j$ .

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- ① Compute the pairwise minimax distance between all the objects  $i$  and  $j$ .
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- ① Compute the pairwise minimax distance between all the objects  $i$  and  $j$ .
- ② Compute an embedding of these points in a new V.S.
  - the pairwise squared Euclidean distance in the new space and
  - the pairwise minimax distance in the original space are equal.



## Step 1- Computing pairwise minimax distance

### Procedure:

- Build a minimum spanning tree (MST) over the graph,
- Compute the minimax distances over the MST.

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Are the minimax distances over a graph and its MST same?

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- The Minimax distance for the Minimum spanning tree is

$$d_{ij}^{MM} = \max_{1 \leq l \leq |r_{ij}|-1} d_{r_{ij}(l)r_{ij}(l+1)} .$$

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## Outcome

- The Minimax distance for the Minimum spanning tree is

$$d_{ij}^{MM} = \max_{1 \leq l \leq |r_{ij}|-1} d_{r_{ij}(l)r_{ij}(l+1)} .$$

- Equivalent of getting the maximum edge weight in the path between them.



## Step 2- Embedding of pairwise Minimax distances

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### Theorem

- Given the pairwise distances  $D^{MM}$ ,
- the matrix of Minimax distances  $D^{MM}$  induces an  $L_2^2$  embedding.

# Computation of squared Euclidean embedding

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Step 1: Centering the distance matrix  $D^{MM}$ .

$$W^{MM} = -\frac{1}{2}AD^{MM}A \quad (1)$$

where  $A = I_N - \frac{1}{N}e_Ne_N^T$ .

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Step 3: Calculating Minimax vectors

$$Y_d^{MM} = V_d(\Lambda_d)^{\frac{1}{2}} . \quad (3)$$

## Classification Methods

- ① Logistic Regression
- ② SVM Linear Kernel
- ③ Nearest Neighbour

# Experiments

## Classification Methods

- ① Logistic Regression
- ② SVM Linear Kernel
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## datasets

- Synthetic:
  - ① Circular
  - ② Annular
  - ③ Chess Board
- Real:
  - ① Iris

## Base distances

- 1 Euclidean distance
- 2  $d(x, y) = | \|x\|_2 - \|y\|_2 |$
- 3 Manhattan distance

# Experiments

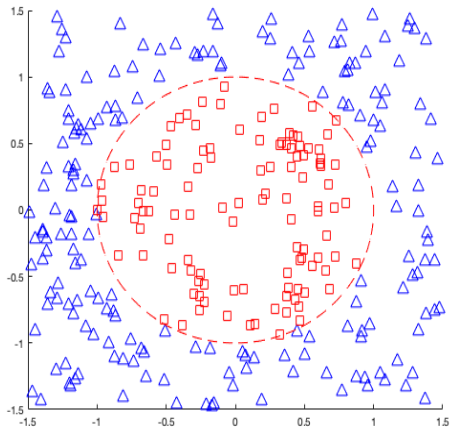
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## Performance parameters

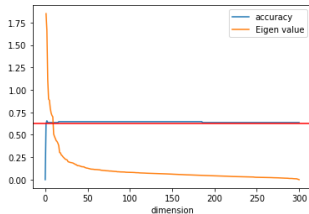
- 1 Accuracy of classification in the original space.
- 2 Accuracy of classification after embedding in the new space.

# Circular Dataset

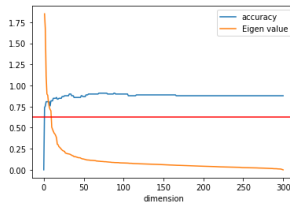


# Circular Dataset

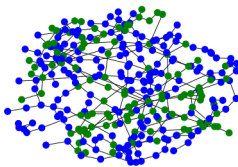
## 1. Euclidean Distance



(i) Logistic Regression



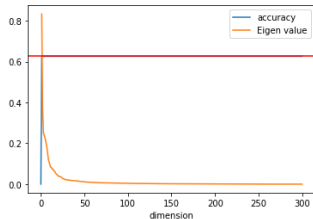
(ii) SVM Linear



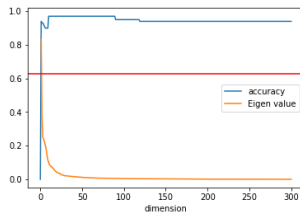
(iii) MST

# Circular Dataset

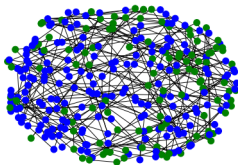
$$2. d(x, y) = | \|x\|_2 - \|y\|_2 |$$



(iv) Logistic Regression



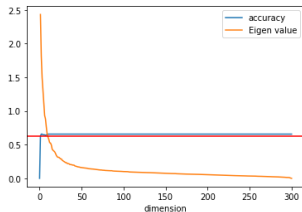
(v) SVM Linear



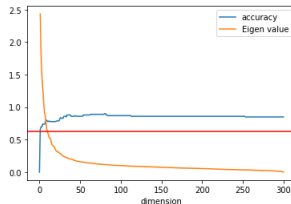
(vi) MST



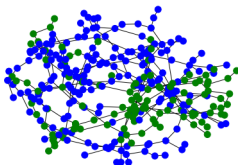
## 3. Manhattan Distance



(vii) Logistic Regression

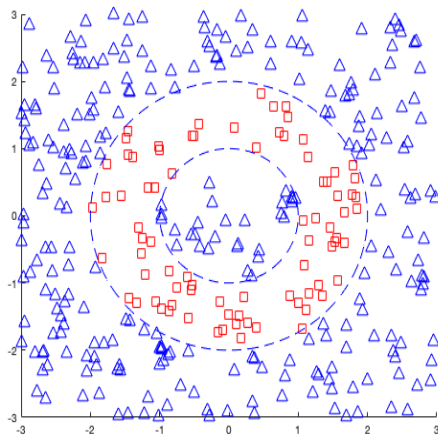


(viii) SVM Linear



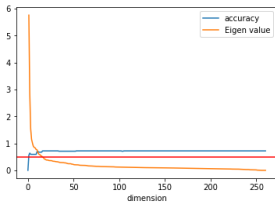
(ix) MST

# Annular Dataset

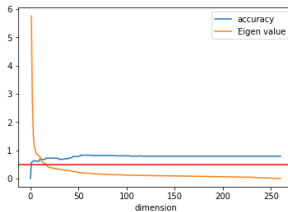


# Annular Dataset

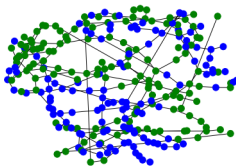
## 1. Euclidean Distance



(x) Logistic Regression



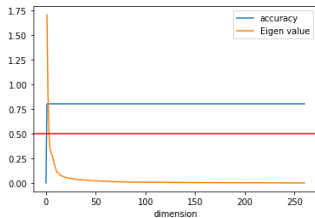
(xi) SVM Linear



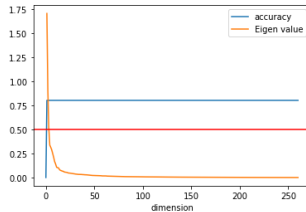
(xii) MST

# Annular Dataset

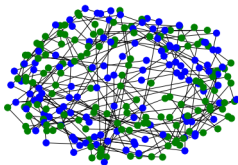
2.  $d(x, y) = | \|x\|_2 - \|y\|_2 |$



(xiii) Logistic Regression

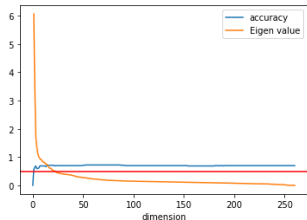


(xiv) SVM Linear

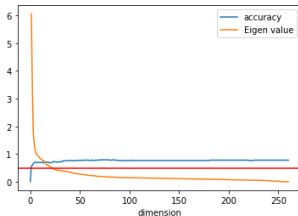


(xv) MST

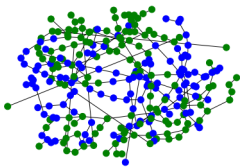
## 3. Manhattan Distance



(xvi) Logistic Regression

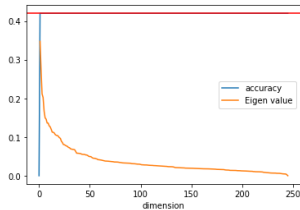


(xvii) SVM Linear

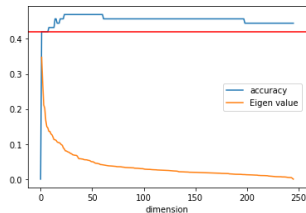


(xviii) MST

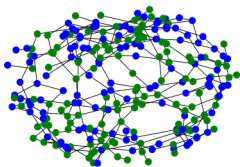
## 1. Euclidean Distance



(xix) Logistic Regression



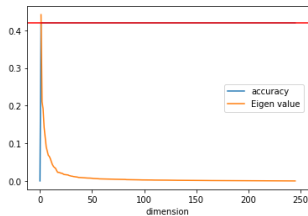
(xx) SVM Linear



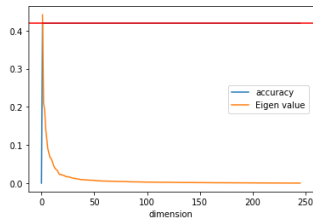
(xxi) MST

# Chessboard Dataset

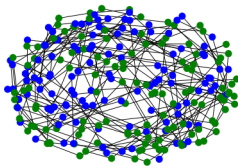
$$2. d(x, y) = | \|x\|_2 - \|y\|_2 |$$



(xxii) Logistic Regression

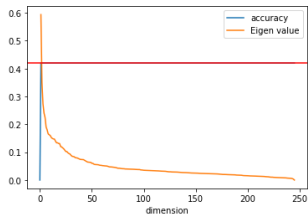


(xxiii) SVM Linear

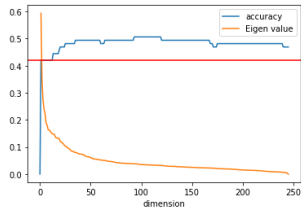


(xxiv) MST

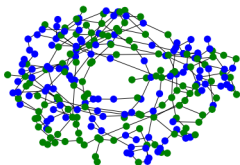
## 3. Manhattan Distance



(xxv) Logistic Regression



(xxvi) SVM Linear

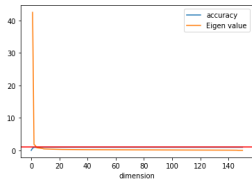


(xxvii) MST

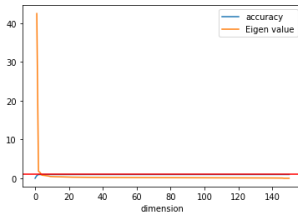


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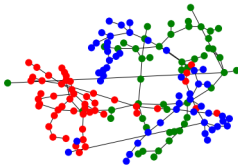
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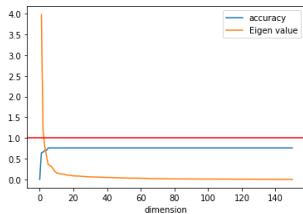
(xxix) SVM Linear



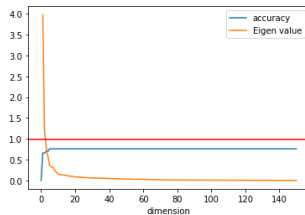
(xxx) MST

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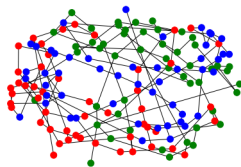
$$2. d(x, y) = | \|x\|_2 + \|y\|_2 |$$



(xxxix) Logistic Regression

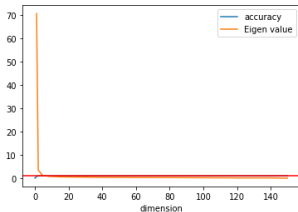


(xxxix) SVM Linear

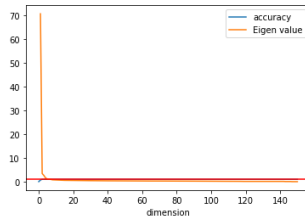


(xxxix) MST

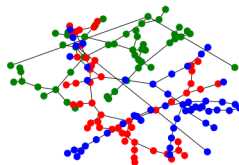
## 3. Manhattan Distance



(xxxiv) Logistic Regression



(xxxv) SVM Linear



(xxxvi) MST

# Accuracy

Sno.	DataSet Name	distance function	Accuracy without embedding (Logistic regression)	Accuracy with embedding (logistic regression)	Accuracy without embedding (svm Lin)	Accuracy with embedding (svm lin)	Accuracy without embedding (NN)	Accuracy with embedding (NN)
1	Circular	Euclidean	0.626262626	0.646464646	0.626262626	0.888888889	0.95	0.923333333
		Norm 2	0.626262626	0.626262626	0.626262626	0.939393939	0.993333333	0.986666667
		Manhattan	0.626262626	0.656565657	0.626262626	0.858585859	0.96	0.933333333
2	Annular	Euclidean	0.5	0.709302326	0.5	0.790697674	0.896153846	0.884615385
		Norm 2	0.5	0.802325581	0.5	0.802325581	1	0.988461538
		Manhattan	0.5	0.697674419	0.5	0.76744186	0.888461538	0.884615385
3	Chess Board	Euclidean	0.419753086	0.419753086	0.419753086	0.456790123	0.771428571	0.734693878
		Norm 2	0.419753086	0.419753086	0.419753086	0.419753086	0.555102041	0.542857143
		Manhattan	0.419753086	0.419753086	0.419753086	0.49382716	0.783673469	0.742857143
4	Iris	Euclidean	1	0.96	0.98	0.98	0.96	0.926666667
		Norm 2	1	0.76	0.98	0.76	0.833333333	0.82
		Manhattan	1	1	0.98	1	0.953333333	0.94

# Conclusion

## Observations

- While LR and SVM largely benefit from the embedding based on Minimax distance,
  - NN does not.
  - Does not bring in more insight than the original pairwise distance.
- The embedding does not make use of the class information.

## Conjecture

- A distance that understands the underlying relationship,
  - appropriate for embedding in an NN setting.
- Amount of enhancement obtained from embedding
  - dependent on the original base distance.

Thanks for your patient listening!!!