

Server.java

Monday, 30 January, 2023, 1:21 AM

```
1 package mk;
2 import java.net.*;
3 import java.util.*;
4 import java.io.*;
5 public class Server {
6     public static void main(String args[]) throws
    Exception{
7         ServerSocket ss=new ServerSocket(4000);
8         System.out.println("Ready for Connection");
9         Socket sock=ss.accept();
10        System.out.println("Connetion Established");
11
12        InputStream i=sock.getInputStream();
13        BufferedReader fr=new BufferedReader(new
    InputStreamReader(i));
14        String fname=fr.readLine();
15        BufferedReader cr=new BufferedReader(new
    FileReader(fname));
16
17        OutputStream o=sock.getOutputStream();
18        PrintWriter pw=new PrintWriter(o,true);
19        String str;
20        while((str=cr.readLine())!=null){
21            pw.println(str);
22        }
23        ss.close();
24        sock.close();
25        fr.close();
26        cr.close();
27        pw.close();
28    }
29 }
30
```