

```
1 package mk;
2 import java.util.*;
3 public class Bellman {
4     int d[];
5     int n;
6     static final int max=9999;
7     public Bellman(int n) {
8         this.n=n;
9         d=new int[n+1];
10    }
11    public static void main(String args[]) {
12        Scanner sc=new Scanner(System.in);
13        System.out.println("Enter number of nodes");
14        int n=sc.nextInt();
15        int a[][]=new int[n][n];
16        System.out.println("Enter adjacency matrix");
17        for(int i=0;i<n;i++) {
18            for(int j=0;j<n;j++) {
19                a[i][j]=sc.nextInt();
20                if(a[i][j]==0) {
21                    a[i][j]=max;
22                }
23            }
24        }
25        System.out.println("Enter the source vertex");
26        int s=sc.nextInt();
27        Bellman b=new Bellman(n);
28        b.bford(s,a);
29    }
30    public void bford(int s,int a[][]) {
31        for(int i=0;i<n;i++) {
32            d[i]=max;
33        }
34        d[s]=0;
35        for(int k=0;k<n-1;k++) {
36            for(int i=0;i<n;i++) {
37                for(int j=0;j<n;j++) {
38                    if(a[i][j]!=max) {
```

Bellman.java

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39         if(d[j]>d[i]+a[i][j]) {
40             d[j]=d[i]+a[i][j];
41         }
42     }
43 }
44 }
45 }
46 for(int i=0;i<n;i++) {
47     System.out.println("shortest distance from
    "+s+" to "+i+" : "+d[i]);
48 }
49 }
50 }
51
```