

28th - June { characteristics ~~are~~ of oops are same in all lang. but implementation is diff. }

Python-tutorial 6

- Abstraction {
 - Public : accessible anywhere
 - private : --variable inside class
 - protected : --variable inside & outside class within package

In python we don't use keywords public, private or protected like other prog. lang., instead we use notations

* Protected Variables

```
class Person:  
    def __init__(self, name, surname, dob):  
        self._name = name  
        self._surname = surname  
        self._dob = dob
```

(_before-variable = protected)

(not all variables necessarily be protected)

```
    def age(self, current_year):  
        return current_year - self._dob
```

```
    def __str__(self):  
        return "%s %s was born in %d."  
            % (self._name, self._surname,  
               self._dob)
```

```
alec = Person("MADHU", "JAIN", 1999)
```

```
print(alec)
```

```
print(alec._surname) (': obj-variable)
```

```
MADHU JAIN was born in 1999
```

```
JAIN
```

```
print(alec.surname)
```

```
error (': 'Person' object has no attribute 'surname')
```


* Private variables

class Person:

def __init__(self, name, surname, dob):

(can be mixture of public, protected & private)

self.__name = name

self.__surname = surname

self.__dob = dob

def age(self, current_year):

return current_year - self.__dob

def __str__(self):

return "%s %s was born in %d"

%(self.__name, self.__

surname, self.__dob)

alec = Person("MADHU", "JAIN", 1999)

print(alec.__Person__name)

MADHU (obj. class variable)

alec.__dict__

{ '__Person__name': 'MADHU',

'__Person__surname': 'JAIN',

'__Person__dob': 1999 }

* abstracting functions:

```
class tasty:
    def __init__(self, a, b, c):
        self.a = a
        self.b = b
        self.c = c
    def test(self):
        return "This is Public method."
    def _test1(self):
        return "This is Protected method."
    def __test2(self):
        return "This is private method."
```

```
obj = tasty(3, 4, 5)
obj.test()
    This is Public method.
obj._test1()
    This is Protected method.
obj.__test2() obj._tasty__test2()
    This is private method.
```


• Inheritance: (Parent & Child classes)

class xyz: ^{parent class}
def __init__(self, a, b, c):

self.a = a

self.b = b

self.c = c

def test(self):

return "This is public."

obj = xyz(4, 5, 6)

obj.test()

This is public.

child class

class abc(xyz):

pass

obj1 = abc(6, 7, 8)

obj1.b → 7

(class abc is inheriting all properties of class xyz)

(*) What if we wish to inherit only few properties? (as per requirement) & also if we wish to create some new variables in child class?

class abc(xyz):

def __init__(self, a, b, m, n):

xyz.__init__(self, a, b)

self.m = m

self.n = n

* args \rightarrow all arguments
* kwargs \rightarrow key-word arguments (in case of dictionary)

```
obj2 = abc("MA", "DU", 5, 6)
obj2.m  $\rightarrow$  5
```

```
(*) class abc(xyz):
    def __init__(self, a, b, m, n):
        super().__init__(a, b)
        self.m = m
        self.n = n
```

```
obj2 = abc("MA", "DU", 5, 6)
print(obj2.m)  $\rightarrow$  5
```

Check \checkmark `isinstance(obj2, xyz)` \rightarrow True

(*) two class A & B are inherited by class C such that A & B have same definitions.

(Multiple):

```
class A():
    def test(self):
        print('A')

class B():
    def test(self):
        print('B')
```

```
class C(A, B):
    objA = A()
    objB = B()
    objA.test()  $\rightarrow$  A
    objB.test()  $\rightarrow$  B
```

`obj = C()`
`obj.test()` \rightarrow A
(\because the class which is inherited first by child class will be given preference)

ex: here, `C(A, B)`

if `class C(B, A)`
then, `obj.test()` \rightarrow B

So, here, `C(A, B) \neq C(B, A)`

(Multilevel):

⑤

```
class A():
```

```
    def test(self):  
        print('This is A')
```

```
class B(A):
```

```
    def xyz(self):  
        print('This is B')
```

```
class C(B):
```

```
    def pqr(self):  
        print('This is C')
```

```
objc = C()
```

```
objc.test() → This is A
```

- Overriding Methods: (not changing function name/signature just changing body).

```
class A:
```

```
    def test(self, a=5):  
        print("This is class A and 'a' is ", a)
```

```
class B:
```

```
    def test(self, a=10):  
        print("This is class B and 'b' is ", b)
```

Note: signature should be kept same while method overriding.

② (overriding & overloading are different).