

## **Perosnal Informations**

**Nationality** Sri Lankan

Gender Male

**Date of Birth** 1999/12/18

199935312005

# **Contact Information**

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**Portfolio** 

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Linkedin

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https://github.com/Madhubhashana99

## Skills

## Languages / Frameworks/ **Technologies**

Spring Boot

JavaScript

Angular

Hibernate

PHP

• CSS

Java

MYSQL

• C

MongoDB

Python(Beginner)

Microsoft Azure

## **Tools and Application**

• InteliJ IDEA

Adobe Photoshop

NetBeans

Adobe Illustrator

Visual Studio Code

Wondershare Filmora

PyCharm

• MS Project

Android Studio

Figma

Postman

MS Office

• Cisco Packet Tracer • Github Desktop

## Languages / Frameworks/ **Technologies**

UI/UX Design

Branding

• Logo Design

• Illustration Design

Print Media Design

• Web Design

Typography

Graphic Design

Visual Communication

• Digital Art

## MADHUBHASHANA MAHINDARATHNE

Amarasooriya Dissanayakalage Dinusha Chathuranga Madhubhashana Mahindarathne

## **Software Engineer (Intern)**

As a 24-year-old undergraduate pursuing a Bachelor of Information Communication Technology (Hons.) at the University of Ruhuna, I'm on the verge of completing my university journey in 2024. My profound passion lies in the field of software engineering, and I'm brimming with enthusiasm for continuously expanding my knowledge in this domain. My ultimate goal is to launch my career as a software engineer, with a crystal-clear vision of eventually becoming highly proficient in this field.

# Education

**Bachelor of Information and Communication Technology (Hons.)** (Reading) University of Ruhuna (UOR)

(In Progress 2020 - 2024)

Passed G.C.E Advanced Level Examination 2018

Swarna Jayanthi College, Kegalle

Index NO: 2513951 (2016-2018)

**Passed G.C.E Ordinary Level Examination 2015** KG/Damunupola K.V, Kegalle

# **Projects and Researches**

**Research Project - Present** 

Automated Identification of Compound Nouns in Sinhala using Natural Language Processing.[NLP] (Ongoing)

Inventory Management system for Interior design company (Monara)

Created an Inventory Management System for Monara, an interior design company, to streamline the tracking of materials and furnishings. The system offers real-time updates, automated stock alerts, and detailed reporting, enhancing efficiency and reducing errors. [Angular, Spring Boot, MySQL] (Feb 2023 - April 2023)

**Hostel Management System** 

Developed a Hostel Management System using Angular, Spring Boot, and MySQL. The system provides a comprehensive solution for managing hostel operations, including room assignments, student records, and billing. It features a modern, user-friendly interface with real-time updates and robust data management capabilities.

**Student Management system** 

Developed a Student Management System using Java and MySQL to efficiently manage student records, including enrollment, grades, and personal information. The system features a user-friendly interface for administrators and students, robust data handling with MySQL, and reliable performance for managing educational data [Java, MySQL] (Feb 2022 - April 2022)

Website for MUSIXCOM(Retailer of musical instruments)

Developed a website for MUSIXCOM, a retailer of musical instruments, using PHP. HTML, Bootstrap, JavaScript, and CSS. The site features a modern, responsive design with an intuitive interface for showcasing and selling musical instruments, enhanced by dynamic functionalities and seamless user experience. [PHP, HTML, Bootstrap, JavaScript, CSS] (June 2022 - Aug 2022)

**Clothing Management System** 

Created a Clothing Management System using Laravel, PHP, HTML, and CSS. This system provides an efficient solution for managing inventory, sales, and customer data, featuring a user-friendly interface and robust backend functionality for seamless operation and data handling.

[Laravel, PHP, HTML, CSS] (June 2022 - Sep 2022)

**RMI Chat Application** 

Developed an RMI Chat Application using Java, Hibernate, RMI, the Observer design pattern, and MySQL. The application features real-time messaging capabilities with a robust backend for managing user interactions and data persistence, offering a scalable and efficient chat solution. [Java, Hibernate, RMI, Observer design pattern, MySQL] (JFeb 2023 - April 2023)

**Pets Buying and Selling System** 

Created a Pets Buying and Selling System using PHP, HTML, CSS, Bootstrap, and MySQL. The system allows users to browse, buy, and sell pets with a responsive design and secure transaction functionalities. It features an intuitive interface and efficient data management for seamless user interactions.

## **Language Skills**

## English

Proficiency: Intermediate (Reading, Writing, Speaking)

Sinhala

Proficiency: Fluent (Reading, Writing, Speaking)

# **Achievements**

### O CodeAlpha Internship Program

Actively participated in the CodeAlpha Virtual Internship Program, focusing on Java Programming. Demonstrated dedication and hard work throughout the internship.

### Best Media Member of the Month

Recognized as the Best Media Member of August 2023 by the Leo Club of University of Ruhuna for outstanding contributions and performance.

#### DINSURGEX 10

Participated in INSURGEX 1.0, an event organized by the Faculty of Science, University of Ruhuna, contributing to its success.

### CODEFEST 2023

Engaged in CODEFEST 2023, organized by the Faculty of Computing, Sri Lanka Institute of Information Technology, showcasing technical skills and teamwork.

### Introduction to Cybersecurity Certification

successfully completed the "Introduction to Cybersecurity" course from Cisco Networking Academy, earning a verified certificate. This course provided me with a solid foundation in cybersecurity principles, including threat management, network security, and risk assessment.



# **Extra Curricular Activities**

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Contributed to media-related activities, including event promotion and communication strategies for the Leo club in University of Ruhuna, enhancing the club's public outreach.

## Member of Mentor Team, Batch 04

Assisted in mentoring and guiding peers in Batch 04 in Faculty of Technology University of Ruhuna, providing support and fostering a collaborative learning environment.

## Member of Badminton Team

Participated actively in the badminton team of Faculty of Technology University of Ruhuna, contributing to team strategies and competitions, and promoting sportsmanship.

## Member of Prefect Board (2013–2015)

Served as a Prefect in KG/Damunupola K.V, Kegalle, helping maintain discipline and support student activities, demonstrating leadership and organizational skills.

## Deputy Head Prefect (2014-2015)

Acted as Deputy Head Prefect in KG/Damunupola K.V, Kegalle, assisting in overseeing prefect duties, coordinating school events, and upholding school standards.

### Member of ICT Society

Engaged in ICT Society activities, participating in technology-related projects and events, and promoting technological advancements in Faculty of Technology University of Ruhuna

## Member of Carrom Team

Played a role in the carrom team in Faculty of Technology University of Ruhuna, participating in competitions and team events, and fostering team spirit and strategic thinking.

# References

### Prof. P.K.S.C. Jayasinghe

Dean

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