**Agile methodology**- A systematic way to manage a project by dividing it into phases. It processes through planning, executing and evaluating in collaboration with the other member.

**Agile Software Development**- It involves understanding requirements, developing solutions through collaborative effort of self-organizing and cross-functional teams and their customer’s end user. It has planning, evolutionary development, early delivery and continuous improvement.

**Scrum**- It is a framework utilizing an agile mindset for developing, delivering and sustaining complex products. It is designed for teams of ten or few members, who divides their work into goals that can be completed within time-boxed iterations called **Sprints**.

**Daily Scrum meetings**- It is a daily meeting for 15mins or less to check on the progress of the members on their goal.

**Scrum master**- Someone in the whole team assigned to ensure that the scrum that there are no distracting influences over the members. It also includes coaching the team in scrum theory and concepts , often facilitating key sessions and encourages them to grow and improve.