

# Rajalakshmi Engineering College

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Branch: REC

Department: I AI & ML FA

Batch: 2028

Degree: B.E - AI & ML

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 5\_MCQ

Attempt : 1

Total Mark : 15

Marks Obtained : 14

### Section 1 : MCQ

1. The preorder traversal of a binary search tree is 15, 10, 12, 11, 20, 18, 16, 19. Which one of the following is the postorder traversal of the tree?

**Answer**

11, 12, 10, 16, 19, 18, 20, 15

**Status : Correct**

**Marks : 1/1**

2. Which of the following is the correct pre-order traversal of a binary search tree with nodes: 50, 30, 20, 55, 32, 52, 57?

**Answer**

50, 30, 20, 32, 55, 52, 57

**Status : Correct**

**Marks : 1/1**

3. While inserting the elements 5, 4, 2, 8, 7, 10, 12 in a binary search tree, the element at the lowest level is \_\_\_\_\_.

**Answer**

12

**Status :** Correct

**Marks :** 1/1

4. Which of the following is the correct post-order traversal of a binary search tree with nodes: 50, 30, 20, 55, 32, 52, 57?

**Answer**

20, 32, 30, 52, 57, 55, 50

**Status :** Correct

**Marks :** 1/1

5. Which of the following is the correct in-order traversal of a binary search tree with nodes: 9, 3, 5, 11, 8, 4, 2?

**Answer**

2, 3, 4, 5, 8, 9, 11

**Status :** Correct

**Marks :** 1/1

6. How many distinct binary search trees can be created out of 4 distinct keys?

**Answer**

14

**Status :** Correct

**Marks :** 1/1

7. Find the in-order traversal of the given binary search tree.

**Answer**

1, 2, 4, 13, 14, 18

**Status :** Correct

**Marks :** 1/1

8. Which of the following operations can be used to traverse a Binary Search Tree (BST) in ascending order?

**Answer**

Inorder traversal

**Status :** Correct

**Marks :** 1/1

9. In a binary search tree with nodes 18, 28, 12, 11, 16, 14, 17, what is the value of the left child of the node 16?

**Answer**

14

**Status :** Correct

**Marks :** 1/1

10. Find the preorder traversal of the given binary search tree.

**Answer**

9, 2, 1, 6, 4, 7, 10, 14

**Status :** Correct

**Marks :** 1/1

11. Find the pre-order traversal of the given binary search tree.

**Answer**

13, 2, 1, 4, 14, 18

**Status :** Correct

**Marks :** 1/1

12. Which of the following is a valid preorder traversal of the binary search tree with nodes: 18, 28, 12, 11, 16, 14, 17?

**Answer**

18, 12, 11, 16, 14, 17, 28

**Status :** Correct

**Marks :** 1/1

13. Find the post-order traversal of the given binary search tree.

**Answer**

10, 17, 20, 18, 15, 32, 21

**Status :** Correct

**Marks :** 1/1

14. While inserting the elements 71, 65, 84, 69, 67, 83 in an empty binary search tree (BST) in the sequence shown, the element in the lowest level is \_\_\_\_\_.

**Answer**

67

**Status :** Correct

**Marks :** 1/1

15. Find the postorder traversal of the given binary search tree.

**Answer**

1, 2, 4, 13, 14, 18

**Status :** Wrong

**Marks :** 0/1

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 5\_COD\_Question 1

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

John is learning about Binary Search Trees (BST) in his computer science class. He wants to create a program that allows users to delete a node with a given value from a BST and print the remaining nodes using an in-order traversal.

Implement a function to help him delete a node with a given value from a BST.

#### *Input Format*

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the BST nodes.

The third line consists of an integer V, which is the value to delete from the BST.

### **Output Format**

The output prints the space-separated values in the BST in an in-order traversal, after the deletion of the specified value.

If the specified value is not available in the tree, print the given input values in-order traversal.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5  
10 5 15 2 7  
15

Output: 2 5 7 10

### **Answer**

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct TreeNode {
    int data;
    struct TreeNode* left;
    struct TreeNode* right;
};
```

```
struct TreeNode* createNode(int key) {
    struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct
TreeNode));
    newNode->data = key;
    newNode->left = newNode->right = NULL;
    return newNode;
}
```

```
struct TreeNode* insert(struct TreeNode* root, int key) {
    if (root==NULL){
```

```

    struct TreeNode* temp=createNode( key);
    root=temp;
}
else if (key >= root->data){
    root->right= insert( root->right, key);
}
else if (key < root->data){
    root->left= insert( root->left, key);
}
return root;
}
struct TreeNode* findMin(struct TreeNode* root) {
    if (root->left==NULL){
        return root;
    }
    else {
        return findMin( root->left);
    }
}
struct TreeNode* deleteNode(struct TreeNode* root, int key) {
    if (root ==NULL)
        return NULL;
    if(key<root->data)
        root->left= deleteNode( root->left, key);
    else if(key>root->data)
        root->right= deleteNode( root->right, key);
    else{
        if (root->left==NULL){
            struct TreeNode* temp=root->right;
            free(root);
            return temp;
        }
        else if (root->right==NULL){
            struct TreeNode* temp=root->left;
            free(root);
            return temp;
        }
        struct TreeNode* temp=findMin( root->right);
        root->data=temp->data;
        root->right=deleteNode( root->right,temp->data );
    }
}

```

```

    }
    return root;
}

void inorderTraversal(struct TreeNode* root) {
    if(root==NULL){
        return;
    }

    inorderTraversal( root->left);
    printf("%d ",root->data);
    inorderTraversal( root->right);
}

int main()
{
    int N, rootValue, V;
    scanf("%d", &N);
    struct TreeNode* root = NULL;
    for (int i = 0; i < N; i++) {
        int key;
        scanf("%d", &key);
        if (i == 0) rootValue = key;
        root = insert(root, key);
    }
    scanf("%d", &V);
    root = deleteNode(root, V);
    inorderTraversal(root);
    return 0;
}

```

**Status :** Correct

**Marks :** 10/10



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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 5\_COD\_Question 2

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

Mike is learning about Binary Search Trees (BSTs) and wants to implement various operations on them. He wants to write a basic program for creating a BST, inserting nodes, and printing the tree in the pre-order traversal.

Write a program to help him solve this program.

#### ***Input Format***

The first line of input consists of an integer N, representing the number of values to insert into the BST.

The second line consists of N space-separated integers, representing the values to insert into the BST.

#### ***Output Format***

The output prints the space-separated values of the BST in the pre-order traversal.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

3 1 5 2 4

Output: 3 1 2 5 4

### **Answer**

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct Node {
    int data;
    struct Node* left;
    struct Node* right;
};
```

```
struct Node* createNode(int value) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = value;
    newNode->left = newNode->right = NULL;
    return newNode;
}
```

// You are using GCC

```
struct Node* insert(struct Node* root, int value) {
    if (root==NULL){
        struct Node* newNode= createNode(value);
        root=newNode;
        return root;
    }
    else if (value>=root->data){
        root->right= insert(root->right, value);
    }
    else if (value<root->data){
        root->left= insert(root->left, value);
    }
}
```

```
    }  
    return root;  
}  
  
void printPreorder(struct Node* node) {  
    if (node==NULL)  
        return;  
    printf("%d ",node->data);  
    printPreorder(node->left);  
    printPreorder(node->right);  
}  
  
int main() {  
    struct Node* root = NULL;  
  
    int n;  
    scanf("%d", &n);  
  
    for (int i = 0; i < n; i++) {  
        int value;  
        scanf("%d", &value);  
        root = insert(root, value);  
    }  
  
    printPreorder(root);  
    return 0;  
}
```

**Status :** Correct

**Marks : 10/10**

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 5\_COD\_Question 4

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

John, a computer science student, is learning about binary search trees (BST) and their properties. He decides to write a program to create a BST, display it in post-order traversal, and find the minimum value present in the tree.

Help him by implementing the program.

#### ***Input Format***

The first line of input consists of an integer N, representing the number of elements to insert into the BST.

The second line consists of N space-separated integers data, which is the data to be inserted into the BST.

### **Output Format**

The first line of output prints the space-separated elements of the BST in post-order traversal.

The second line prints the minimum value found in the BST.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 3

5 10 15

Output: 15 10 5

The minimum value in the BST is: 5

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    int data;  
    struct Node* left;  
    struct Node* right;  
};
```

```
struct Node* createNode(int data) {  
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));  
    newNode->data = data;  
    newNode->left = newNode->right = NULL;  
    return newNode;  
}
```

```
// You are using GCC
```

```
struct Node* insert(struct Node* root, int data) {  
    if (root == NULL){  
        struct Node* newNode=createNode(data);  
        root =newNode;  
    }  
    else if (data >= root->data){  
        root->right=insert( root->right, data);
```

```
    }  
    else if (data <= root->data){  
        root->left=insert( root->left, data);  
    }  
    return root;  
}
```

```
void displayTreePostOrder(struct Node* root) {  
    if (root == NULL){  
        return;  
    }  
    displayTreePostOrder( root->left);  
    displayTreePostOrder( root->right);  
    printf("%d ",root->data);  
}
```

```
int findMinValue(struct Node* root) {  
    if (root->left==NULL){  
        return root->data;  
    }  
    else{  
        return findMinValue( root->left);  
    }  
}
```

```
int main() {  
    struct Node* root = NULL;  
    int n, data;  
    scanf("%d", &n);  
  
    for (int i = 0; i < n; i++) {  
        scanf("%d", &data);  
        root = insert(root, data);  
    }
```

```
    displayTreePostOrder(root);  
    printf("\n");
```

```
    int minValue = findMinValue(root);  
    printf("The minimum value in the BST is: %d", minValue);
```

```
    return 0;
```

```
}
```

Status : Correct

Marks : 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 5\_COD\_Question 5

Attempt : 1

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

In his computer science class, John is learning about Binary Search Trees (BST). He wants to build a BST and find the maximum value in the tree.

Help him by writing a program to insert nodes into a BST and find the maximum value in the tree.

#### ***Input Format***

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the nodes to insert into the BST.

#### ***Output Format***



The output prints the maximum value in the BST.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

10 5 15 2 7

Output: 15

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct TreeNode {  
    int data;  
    struct TreeNode* left;  
    struct TreeNode* right;  
};
```

```
struct TreeNode* createNode(int key) {  
    struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct  
TreeNode));  
    newNode->data = key;  
    newNode->left = newNode->right = NULL;  
    return newNode;  
}
```

```
struct TreeNode* insert(struct TreeNode* root, int key) {  
    if (root==NULL){  
        struct TreeNode* newNode=createNode(key);  
        root=newNode;  
    }  
    else if(root ->data >= key ){  
        root->left=insert( root->left, key);  
    }  
    else if(root ->data < key ){  
        root->right=insert( root->right, key);  
    }  
    return root;
```

```

    }

    int findMax(struct TreeNode* root) {
        if (root->right == NULL){
            return root->data;
        }
        else{
            return findMax(root->right);
        }
    }

    int main() {
        int N, rootValue;
        scanf("%d", &N);

        struct TreeNode* root = NULL;

        for (int i = 0; i < N; i++) {
            int key;
            scanf("%d", &key);
            if (i == 0) rootValue = key;
            root = insert(root, key);
        }

        int maxVal = findMax(root);
        if (maxVal != -1) {
            printf("%d", maxVal);
        }

        return 0;
    }

```

**Status :** Correct

**Marks :** 10/10