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## Implementation of Ping Program

Aim:

To implement a ping program by self.

Client side Algorithm:

import socket

import time

def ping\_server (host = '127.0.0.1', port = 12345)

with socket.socket (socket : AF\_INET, socket.SOCK\_DGRAM) as s :

s.sendto(b'Hello', (host, port))

except s.timeout:

print("Request timed out")

ping server()

Server side algorithm:

import socket

def start\_server (host = '127.0.0.1', port = 12345)

with socket.SOCK\_DGRAM as s :

s.bind((host, port))

print(f"UDP server running on {host} port {port}")

while True :

data, addr = s.recvfrom(1024)

print(f"Received message from  
'{addr}': {data.decode()}'")

start - server()

Sample inputs and Outputs:

Server side:

Command: python server.py

Output: UDP server running on 127.0.0.1: 12345

Received from ('127.0.0.1', 55437): ping

Client side:

Sample Input:- Enter host: 127.0.1.0.

Sample output:- reply from 127.0.0.1:

Time = 1.42 ms

Result:

A ping program has been implemented

successfully

out done

Accord modifier & = value, slot