Functions in python are generic type. Functions with parameters receive any type of values and return any type of values. Parameters are not defined with type. Python is dynamically typed language, type of variables are defined based on value assigned.

```
def max2(a,b):
    if a>b:
        return a
    else:
        return b

res1=max2(10,20)
res2=max2(1.6,1.8)
res3=max2("ABC","abc")
res4=max2({1,2,3,4},{1,2,3,4,5})
print(res1,res2,res3,res4,sep="\n")
```

Python does not support pass value, it supports only pass by reference. In pass by reference whenever function is called by sending object, python does not send object, it send reference/address of object.

In pass by reference, if object is mutable the changes done within function are reflecting to original object.

Example	Output
def fun1(a):	[10, 20, 30, 40] 2092955203072
print(a,id(a))	2092955203072 [100, 200, 30, 40]
a[0]=100	
a[1]=200	
list1=[10,20,30,40]	
fun1 (list1)	
print(id(list1),list1)	
Example	Output
# Pass by reference	Before Sorting [5, 2, 4, 1, 3]

```
def sort_list(a):
                                      After Sorting [1, 2, 3, 4, 5]
  for i in range(len(a)):
                                      Before apped []
    for j in range(len(a)-1):
                                      After append [10, 20]
       if a[j]>a[j+1]:
         a[i],a[i+1]=a[i+1],a[i]
def append_data(a):
  a.append(10)
  a.append(20)
list1 = [5,2,4,1,3]
print(f'Before Sorting {list1}')
sort_list(list1)
print(f'After Sorting {list1}')
list2=[]
print(f'Before apped {list2}')
append_data(list2)
print(f'After append {list2}')
Example
                                      Output
                                      Even count 5
def count_even(a):
  C=0
                                      Odd count 5
  for value in a:
    if value%2==0:
       C=C+1
  return c
def count_odd(a):
  C=0
  for value in a:
    if value%2!=0:
       C=C+1
  return c
list1 = [1,2,3,4,5,6,7,8,9,10]
res1=count_even(list1)
```

```
res2=count_odd(list1)
print(f'Even count {res1}')
print(f'Odd count {res2}')
Example
                                      Output
                                      ABC
def string_upper(s):
                                      abc
  s1="
  for ch in s:
    if ch>='a' and ch<='z':
       s1=s1+chr(ord(ch)-32)
     else:
       s1=s1+ch
  return s1
def string_lower(s):
  s1 = "
  for ch in s:
    if ch \ge A' and ch \le Z':
       s1=s1+chr(ord(ch)+32)
     else:
       s1=s1+ch
  return s1
res1=string_upper("abc")
res2=string_lower("ABC")
print(res1)
print(res2)
```

Function with default parameters or arguments or optional arguments

Function with default parameters, does not required values at the time of calling or invoking function. Default parameters are given values at the time of writing or defining function.

```
Syntax
def <function-name>(req-param,req-param,def-param=value,def-
param=value,...):
    statement-1
    statement-2
```

Example	Output
def fun1 (a,b=0):	10 20
print(a,b)	100 0
fun1(10,20)	
fun1(100)	

```
def draw_line2(size,ch):
def draw_line1(size):
                                   for i in range(size):
   for i in range(size):
                                      print(ch,end=' ')
     print("*",end=' ')
                                    print()
   print()
                                raw_line2(10,'*')
draw_line1(20)
                                draw_line2(20,'$')
draw_line1(40)
                                draw_line2(30,'*')
draw_line1(30)
               def draw_line(size,ch='*'):
                                                     draw_line(10)
                 for i in range(size):
                                                     draw_line(20,'$')
                    print(ch,end=' ')
                 print()
```

Example	Output
def draw_line(size=5,ch='*'):	* * * * * * * * * * * * * * * * * * * *

```
$$$$$$$$$$
  for i in range(size):
    print(ch,end=' ')
                                      # # # # # # # # # # # # # # # # # # #
  print()
                                          #########
                                      %%%%%
draw_line(20)
draw_line(10,ch='$')
draw_line(30,ch='#')
draw_line()
draw_line(ch='%')
draw_line(size=15)
                                      Output
Example
def sort_list(a,reverse=False):
                                      Before Sorting [5, 2, 4, 3, 1]
  if reverse:
                                      After sorting in ascending order
    for i in range(len(a)):
                                      [1, 2, 3, 4, 5]
                                      After sorting in descending order
       for j in range(len(a)-1):
          if a[i]<a[i+1]:
                                       [5, 4, 3, 2, 1]
            a[i],a[i+1]=a[i+1],a[i]
  else:
    for i in range(len(a)):
       for j in range(len(a)-1):
         if a[i]>a[i+1]:
            a[i],a[i+1]=a[i+1],a[i]
list1=[5,2,4,3,1]
print(f'Before Sorting {list1}')
sort list(list1)
print(f'After sorting in ascending
order (list1)')
sort_list(list1,reverse=True)
print(f'After sorting in descending
order {list1}')
                                      Output
Example
def simple intrest(amt,t,r=1.5):
                                      900.0
  si=(amt*t*r)/100
                                      5400.0
```

return si	
si1=simple_intrest(5000,12) print(si1) si2=simple_intrest(9000,24,r=2.5) print(si2)	