

SMAI-M20-L15: Perceptron Algorithm

C. V. Jawahar

IIIT Hyderabad

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Class Review

$$\Sigma = \frac{1}{N} \sum_{i=1}^N [x_i - \mu][x_i - \mu]^T$$

$$\Sigma = \frac{1}{N} \sum_{i=1}^N x_i x_i^T$$

Properties of SVD

- What are the properties of U, D, V?
- How SVD and EV are related?
- What do we say about SVD of square matrix?
- What can we say about rank deficiency and SVD?

$$d \begin{bmatrix} x_1 & x_2 & \dots & x_n \end{bmatrix}$$

$$\begin{matrix} (x & x^T) \\ d \times d \end{matrix}$$

$$\begin{matrix} x^T x \\ n \times n \end{matrix}$$

① Serious Observation

- **Unethical collaborations and Practices:**
 - **Open** collaboration. If you want to create any unofficial channels/models/groups make sure that a TA or official representative is there. Talk to the instructor. Take permission.
 - Reposting/sharing class videos/slides/notes without permission
- Please inform these/similar and anything else that is going on and take corrective actions in next 48 Hrs.

Recap:

- Problem Space:
 - Learn a function $y = f(\mathbf{W}, \mathbf{x})$ from the data.
 - Dimensionality Reduction and Representation (Feature Selection, PCA, Neural Embeddings)
 - Matrix Factorization for Data Matrices: (LSI, Matrix Completion, Recommendation Systems)
- Supervised Learning:
 - Notions of Training, Validation and Testing; Loss Function and Optimization
 - Generalization, Overfitting, Occam's razor, Model Complexity, Bias and Variance, Regularization.
 - Performance Metrics, Estimating error using validation set.
- Algorithms:
 - Nearest Neighbour, Linear Classification; Linear Regression
 - Optimal Decision as ω_1 if $P(\omega_1|\mathbf{x}) \geq P(\omega_2|\mathbf{x})$ else ω_2
 - PCA, Eigen Face
 - Gradient Descent Optimization

This Lecture:

1 MSE using GD (Delta Rule)

- $\mathbf{w}^{k+1} \leftarrow \mathbf{w}^k + \eta y_i \mathbf{x}_i$

- Appreciate that perceptrons and this are different.

2 Variations in GD (Stochastic and Mini Batch)

- Single sample, mini batch, batch
- Stochastic versions

3 Neuron Models

- $y = \phi(\mathbf{w}^T \mathbf{x})$
- Step, sigmoid, tanh etc.

$$\begin{pmatrix} 1 \\ 1 \end{pmatrix} + 1$$
$$\begin{pmatrix} -1 \\ -1 \end{pmatrix} - 1$$

Questions? Comments?

Discussion Point - I

$$\omega^{k+1} \leftarrow \omega^k - \eta \left(\frac{\partial J}{\partial \omega} \right)$$

We know there are better update rules than gradient descent?

- 1 Write the newton's update rule?
- 2 Why is still Newton's method not preferred? ¹

0.2 ?

$\frac{d^2 J}{d\omega^2}$

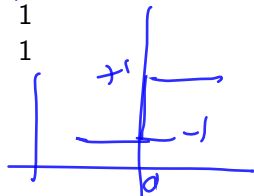
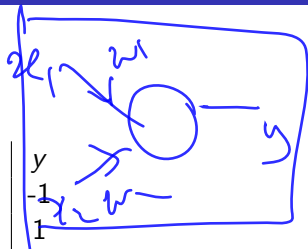
¹<https://stats.stackexchange.com/questions/253632/why-is-newtons-method-not-widely-used-in-machine-learning>

Discussions Point - II

We know the AND and OR logic in $\{-1, +1\}$ as

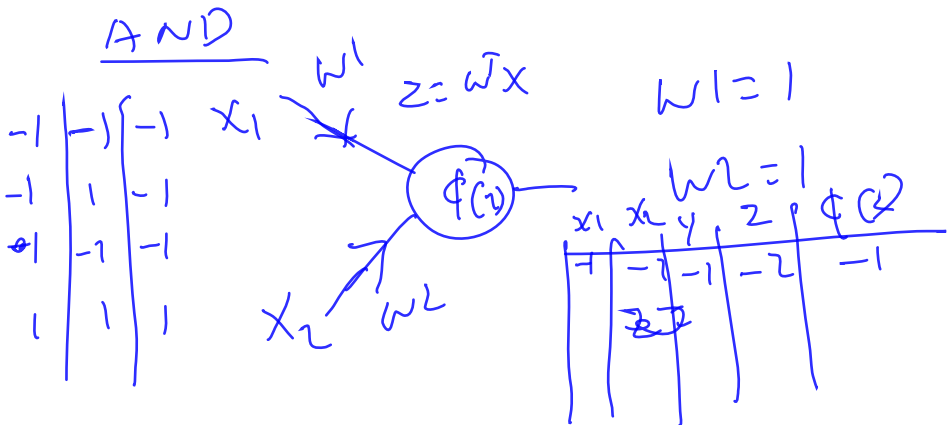
x_1	x_2	y
-1	-1	-1
-1	1	-1
1	-1	-1
1	1	1

x_1	x_2	y
-1	-1	-1
-1	1	1
1	-1	1
1	1	1



- 1 Which is AND? which is OR?
- 2 Design a two input neuron with $\phi(z)$ as *sign*(z) for both AND and OR. Draw pictorially.
- 3 Can we do NAND and NOR similarly? (Try later)
- 4 Can we do ExOR? (draw and see). Is it Linearly separable? Ans: NO

$$\text{Sig}(z) = \begin{cases} +1 & \text{if } z \geq 0 \\ -1 & \text{else } z < 0 \end{cases} \quad \checkmark$$



Discussions Point - III

Consider the following three samples and their labels $((x_1, x_2), y)$:

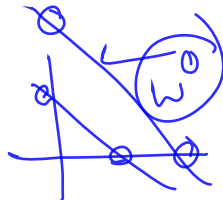
$\underbrace{s_1}_{((1, 1), +)}, \underbrace{s_2}_{((2, 2), -)}, \underbrace{s_3}_{((0, 0), +)}$

Look at the perceptron update rule with $\eta = 0.1$

✓
$$\mathbf{w}^{k+1} \leftarrow \mathbf{w}^k + \eta \sum_{\mathbf{x}_i \in \mathcal{E}} y_i \mathbf{x}_i$$

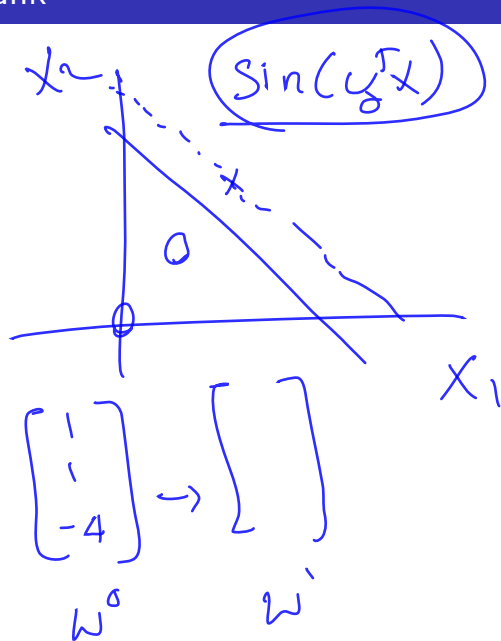
Start with line equations given below and do two iterations. Did it converge? If not, how many more iterations will it take?

- line $x_1 = x_2$
- line that pass through $(0, 2)$ and $(2, 0)$
- line that pass through $(0, 4)$ and $(4, 0)$



$x_1 + x_2 = 4$





$$x_1 + x_2 = 4$$

$$x_1 + x_2 - 4 = 0$$

$$\begin{bmatrix} 1 & 1 & -4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ 1 \end{bmatrix}$$

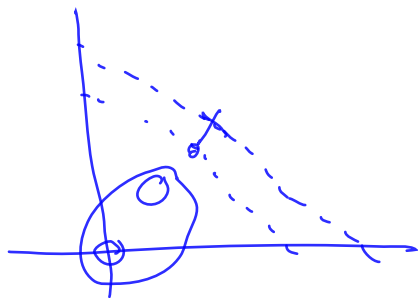
w^T

x

$w^T x$

$$w' \leftarrow \begin{bmatrix} 1 \\ 1 \\ -4 \end{bmatrix} + 0.1 \left((+1) \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} + (-1) \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} \right)$$

$$\leftarrow \begin{bmatrix} 1 \\ 1 \\ -3.8 \end{bmatrix}$$



What Next:?

- ① More about Gradient Descent
- ② Neuron Model and Perceptrons
- ③ Analysis of Perceptron Algorithm