Aim:

Write a java program(s) that use collection framework classes.(HashMap class)

Exp. Name: Write java program(s) that use collection framework classes.

Source Code:

HashMapclass.java

Key = hi, Value = 1

(HashMap class)

```
import java.util.HashMap;
import java.util.*;
// Main class
public class HashMapclass{
   // Main driver method
   public static void main(String[] args){
      HashMap<String,Integer> map = new HashMap<>();
      System.out.print("No.Of Mapping Elements in HashMap:");
      Scanner sc= new Scanner(System.in);
      int n = sc.nextInt();
      for (int i=0; i< n; i++){
         System.out.print("String:");
         Scanner b = new Scanner(System.in);
         String str= b.nextLine();
         System.out.print("Integer:");
         int num= b.nextInt();
         map.put(str,num);
      }
      // using for-each loop for iteration over Map.entrySet()
              for (Map.Entry<String,Integer> entry : map.entrySet())
                           System.out.println("Key = " + entry.getKey() +", Value = "
                                                   + entry.getValue());
      // Printing elements in object of Map
      System.out.println(map);
   }
}
```

Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
No.Of Mapping Elements in HashMap: 3
String: hi
Integer: 1
String: hello
Integer: 2
String: world
Integer: 3
```

Key = world, Value = 3
Key = hello, Value = 2
{hi=1, world=3, hello=2}

Test Case - 2
User Output
No.Of Mapping Elements in HashMap: 3
String: Students
Integer: 200
String: Teachers
Integer: 5
String: Principal
Integer: 1
Key = Teachers, Value = 5
Key = Students, Value = 200
Key = Principal, Value = 1
{Teachers=5, Students=200, Principal=1}