

Aim:

Create multiple threads to access the contents of a stack. Synchronize thread to prevent simultaneous access to push and pop operations.

Note: Please don't change the package name.

Source Code:

q29795/StackThreads.java

```
package q29795;
import java.util.*;
class Stack {
    int tos;
    int stck[];
    int size;
    Stack(int size) {
        this.size=size;
        tos=-1;
        stck=new int[this.size];
    }
    synchronized void push(int item) {
        if(tos==stck.length-1) {
            // use length member
            System.out.println("Stack is full");
        }
        else {
            stck[++tos] = item;
        }
    }
    // Pop an item from the stack
    synchronized int pop() {
        if(tos < 0) {
            System.out.println("Stack underflow");
            return 0;
        }
        else
            return stck[tos--];
    }
}

class PushThread extends Thread {
    Stack s;
    PushThread(Stack s) {
        this.s=s;
    }
    public void run() {
        for(int i=1;i<=s.size;i++) {
            s.push(i);
            try {
```

ID: 224G1A0543

Srinivasa Ramanujan Institute of Technology

Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Enter the size of the stack 4
1
2
3
4

Test Case - 2	
User Output	
Enter the size of the stack 9	
1	
2	
3	
4	
5	
6	
7	
8	
9	