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Subject as observation book.

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8/5/24.

LAB-01 : Lab program.

- ① Write a C program to simulate the following non-pre-emptive CPU scheduling algorithm to find turnaround time and waiting time.

→ FCFS

→ SJF (pre-emptive & non-preemptive)

// FCFS

```
# include <stdio.h>
```

```
void sort (int proc_id[], int at[], int bt[], int n)
```

```
{ int min = at[0], temp = 0;
```

```
for (int i=0; i<n; i++) min = at[0];
```

```
{ for (int j=0; j<n; j++)
```

```
if (at[j] < min) min = at[j];
```

```
temp = at[i]; at[i] = at[j];
```

```
at[j] = temp;
```

```
temp = bt[i]; bt[i] = bt[j];
```

```
bt[j] = temp;
```

```
temp = proc_id[i]; proc_id[i] = proc_id[j];
```

```
proc_id[j] = temp;
```

```
}
```

```
}
```

```
void main()
```

```
{ int n, c=0;
```

```
printf("Enter number of processes: ");
```

```
scanf("%d", &n);
```

```
int proc_id[n], at[n], bt[n], ct[n], tat[n], wt[n];
```

```
double avg_tat = 0.0, ttat = 0.0, avg_wt = 0.0, twt = 0.0;
```

```
for (int i=0; i<n; i++)
```

```
scanf ("%d", &at[i]); proc_id[i] = i+1;
```

```
printf("Enter arrival times: \n");
```

```
for (int i=0; i<n; i++)
```

```
scanf ("%d", &at[i]);
```

```
printf("Enter burst times: \n");
```

```
for (int i=0; i<n; i++)
```

```
scanf ("%d", &bt[i]);
```

```
sort (proc_id, at, bt, n);
```

```

for (int i=0; i<n; i++)
{
    if (c >= at[i])
        ct = bt[i];
    else
        ct = at[i] - at[i-1] + bt[i];
    ct[i] = c;
}

for (int i=0; i<n; i++)
    tat[i] = ct[i] - at[i];

for (int i=0; i<n; i++)
    wt[i] = tat[i] - bt[i];

printf("FCFS scheduling:\n");
printf("PID\tAT\tBT\tCT\tTAT\tWT\n");
for (int i=0; i<n; i++)
    printf("%d\t%d\t%d\t%d\t%d\t%d\n", proc_id[i],
           at[i], bt[i], ct[i], tat[i], wt[i]);

for (int i=0; i<n; i++)
{
    ttat += tat[i]; twt += wt[i];
}

printf("Average turnaround time: %.1f ms\n",
       ttat/(double)n);
printf("Average waiting time: %.1f ms\n",
       twt/(double)n);

```

Output:

Enter number of processes: 4
 Enter arrival times:
 0 1 5 6
 Enter burst times:
 2 2 3 4
 FCFS scheduling:

PID	AT	BT	CT	TAT	WT
1	0	2	2	2	0
2	1	2	4	3	1
3	5	3	8	3	0
4	6	4	12	6	2

Average turnaround time: 3.500000 ms
 Average waiting time: 0.750000 ms

15/9/20
SJF (Non-Pre-Emptive).

```
#include <stdio.h>

void main()
{
    int n, c=0;
    printf("Enter number of processes:");
    scanf("%d", &n);
    int proc_id[n], at[n], bt[n], ct[n], tat[n], wt[n], m[n];
    double avg_tat = 0.0, ttat = 0.0, avg_wt = 0.0,
    twt = 0.0;
    for (int i=0; i<n; i++)
    {
        proc_id[i] = i+1; m[i] = 0;
        printf("Enter burst times:\n");
        for (int j=0; j<n; j++)
            scanf("%d", &bt[j]);
        printf("Enter arrival times:\n");
        for (int j=0; j<n; j++)
            scanf("%d", &at[j]);
    }
    // completion time
    int count = 0, mb = 0, p = 0, min = 0;
    while (count < n)
    {
        min = bt[0]; mb = 0;
        for (int i=0; i<n; i++)
        {
            if (at[i] <= c && m[i] != 1)
            {
                min = bt[i]; mb = i;
                for (int k=0; k<n; k++)
                {
                    if (bt[k] < min && at[k] <= c && m[k] != 1)
                        min = bt[k]; mb = k;
                }
                m[mb] = 1; count++;
                if (c >= at[mb])
                    c += bt[mb];
                else
                    c = at[mb] - at[p] + bt[mb];
                ct[mb] = c;
                p = mb;
            }
            if (count == n)
                break;
        }
    }
}
```

```

// turnaround time
for (int i=0; i<n; i++)
    tat[i] = ct[i] - at[i];
// waiting time
for (int i=0; i<n; i++)
    wt[i] = tat[i] - bt[i];
printf("FCFS scheduling:\n");
printf("PID AT BT CT TAT WT\n");
for (int i=0; i<n; i++)
{
    printf("%d %d %d %d %d %d\n",
        proc_id[i], at[i], bt[i], ct[i], tat[i], wt[i]);
    ttat += tat[i]; twt += wt[i];
}
avg_tat = ttat/(double)n;
avg_wt = twt/(double)n;
printf("\nAverage turnaround time: %.4f ms\n",
    avg_tat);
printf("\nAverage waiting time: %.4f ms\n", avg_wt);

```

Output:

Enter the number of processes: 5

Enter arrival times:

1 4 0 3 1

Enter burst times:

3 1 2 5 4

Enter arrival times:

1 4 0 3 1

SJF scheduling:

PID	AT	BT	CT	TAT	WT
P1	1	3	5	4	1
P2	4	1	6	2	1
P3	0	2	2	2	0
P4	3	5	15	12	7
P5	1	4	10	9	5

Average turnaround time: 5.800000ms

Average waiting time: 2.800000ms

```

// Preemptive.

#include <stdio.h>
void main()
{
    int n, c = 0;
    printf("Enter number of processes: ");
    scanf("%d", &n);
    int proc_id[n], at[n], bt[n], ct[n], tat[n], wt[n], m[n],
        b[n];
    double avg_tat = 0.0, ttat = 0.0, avg_wt = 0.0, twt = 0.0;
    for (int i=0; i<n; i++)
    {
        proc_id[i] = i+1; m[i] = 0; }
    printf ("Enter arrival times: \n");
    for (int i=0; i<n; i++)
    {
        scanf ("%d", &at[i]); }
    printf ("Enter burst times: \n");
    for (int i=0; i<n; i++)
    {
        scanf ("%d", &bt[i]); b[i] = bt[i]; }

// completion time
    int count = 0, mb, p = 0, min = 0;
    while (count < n)
    {
        min = b[0]; mb = 0;
        for (int i=0; i<n; i++)
        {
            if (at[i] <= c && m[i] != 1)
            {
                min = b[i]; mb = i;
                for (int k=0; k<n; k++)
                {
                    if (b[k] <= min && at[k] <= c && m[k] != 1)
                    {
                        min = b[k]; mb = k; } }
                if (b[mb] == 1)
                {
                    m[mb] = 1; count++; }
                if (c >= at[mb])
                {
                    c++; b[mb]--; } }
            else
                c += at[mb] - at[p];
            if (b[mb] == 0)
                ct[mb] = c;
        }
        p = mb;
        if (count == n)
            break; }
}

```

```

// turnaround time & waiting time.
for (int i=0; i<n; i++)
{
    tat[i] = ct[i] - at[i];
    wt[i] = tat[i] - bt[i];
}

printf ("SJF (Pre-Emptive) scheduling :\n");
printf ("PID AT BT CT TAT WT\n");
for (int i=0; i<n; i++)
{
    printf ("P%d %d %d %d %d %d\n", proc_id[i],
           at[i], bt[i], ct[i], tat[i], wt[i]);
    ttat += tat[i]; twt += wt[i];
}
avg_tat = ttat/(double)n;
avg_wt = twt/(double)n;
printf ("\nAverage turnaround time : %.4f ms\n", avg_tat);
printf ("\nAverage waiting time : %.4f ms\n", avg_wt);

```

Output:

Enter number of processes : 5

Enter arrival times :

1 4 0 3 1

Enter burst times :

1 1 3 5 4

SJF (Pre-Emptive) scheduling :

PID	AT	BT	CT	TAT	WT
P1	1	1	2	1	0
P2	4	1	5	7	0
P3	0	3	4	4	1
P4	3	5	14	11	6
P5	1	4	9	8	4

Average turnaround time : 5.000000 ms

Average waiting time : 2.200000 ms

15/2/24. LAB-02

- ② Write a C program to simulate the following CPU scheduling algorithm to find turnaround time and waiting time.
- Priority (Pre-emptive & non pre-emptive)
 - Round Robin (Experiment with different quantum sizes for RR algorithm).

⇒ // Pre-Emptive Priority scheduling and non pre-emptive.

```
#include <stdio.h>
```

```
void sort (int proc_id[], int p[], int at[], int bt[],  
int b[], int n)  
{  
    int min = p[0], temp = 0;  
    for (int j=0; i<n; i++)  
    {  
        min = p[i];  
        for (int j=0; j<n; j++)  
        {  
            if (p[j] < min)  
            {  
                temp = b[i]; b[i] = b[j]; b[j] = temp;  
                temp = at[i]; at[i] = at[j]; at[j] = temp;  
                temp = p[i]; p[i] = p[j]; p[j] = temp;  
                temp = bt[i]; bt[i] = bt[j]; bt[j] = temp;  
                temp = proc_id[i]; proc_id[i] = proc_id[j];  
                proc_id[j] = temp;  
            }  
        }  
    }  
}
```

```
void main()
```

```
{  
    int n, c=0;  
    printf("Enter number of processes: ");  
    scanf("%d", &n);  
    int proc_id[n], at[n], bt[n], ct[n], tat[n], wt[n],  
    m[n], b[n], mt[n], p[n];  
    double avg_tat = 0.0, ttat = 0.0, avg_tat_wt = 0.0,  
    twt = 0.0;  
    for (int i=0; i<n; i++)  
        proc_id[i] = i+1;  
    printf("Enter priorities: \n");  
    for (int i=0; i<n; i++)  
        scanf("%d", &p[i]);  
    printf("Enter arrival times: \n");  
}
```

```

for (int i=0; i<n; i++)
    scanf("%d", &at[i]);
printf("Enter burst times:\n");
for (int i=0; i<n; i++)
{
    scanf("%d", &bt[i]); bt[i] = b[i];
    m[i] = -1; wt[i] = -1;
}
sort (proc_id, p, at, bt, b, n);

// completion time
int count = 0, pro=0, priority = p[0];
int x=0; c=0;
while(count < n)
{
    for (int i=0; i<n; i++)
        if (at[i] <= c && p[i] >= priority && b[i] > 0
            && m[i] != 1)
        {
            x=i; priority = p[i]; }
    if (b[x]>0)
    {
        if (wt[x] == -1)
            wt[x] = c-at[x];
        b[x]--; c++;
    }
    if (b[x] == 0)
    {
        count++; ct[x] = c; m[x] = 1;
        while(x >= 1 && b[x] == 0)
        {
            priority = p[--x]; break; }
        if (count == n)
            break;
    }
}

// turnaround time and waiting time
for (int i=0; i<n; i++)
{
    tat[i] = ct[i] - at[i];
    wt[i] = tat[i] - bt[i];
}
printf("Priority scheduling (Pre-Emptive):\n");
printf("PID\tPriority\tAT\tBT\tCT\tTAT\tWT\tRT\n");
for (int i=0; i<n; i++)
{
    printf("P%d\t%d\t%d\t%d\t%d\t%d\t%d\t%d\t%d\t%d\t",
        proc_id[i], p[i], at[i], bt[i], ct[i],
        tat[i], wt[i]);
}

```

```

        ttat += tat[i]; twt += wt[i];
        printf("nAverage turnaround time : %f ms\n",
               ttat / (double)n);
        printf("nAverage waiting time : %f ms\n",
               twt / (double)n);
    }
}

```

Output:

Enter number of processes: 4

Enter priorities:

10 20 30 40

Enter arrival times:

0 1 2 4

Enter burst times:

5 4 2 1

Priority scheduling (Pre-Emptive):

PID	Priior	AT	BT	CT	TAT	WT	RT
P1	10	0	5	12	12	7	0
P2	20	1	4	8	7	3	0
P3	30	2	2	4	2	0	0
P4	40	4	1	5	1	0	0

Average turnaround time: 5.500000ms

Average waiting time: 2.500000ms

⇒// Non-Pre-Emptive Priority:

completion time include <stdio.h>

```

void sort (int proc_id[], int p[], int at[], int bt[],
           int n)
{
    int min = p[0], temp = 0;
    for (int i=0; i<n; i++)
    {
        min = p[i];
        for (int j=i; j<n; j++)
        {
            if (p[j] < min)
            {
                temp = at[i]; at[i] = at[j]; at[j] = temp;
                temp = bt[i]; bt[i] = bt[j]; bt[j] = temp;
                temp = p[i]; p[i] = p[j]; p[j] = temp;
                temp = proc_id[i]; proc_id[i] = proc_id[j];
                proc_id[j] = temp;
            }
        }
    }
}

```

```

void main()
{
    int n=0, c=0;
    printf("Enter number of processes: ");
    scanf("%d", &n);
    int proc_id[n], at[n], bt[n], ct[n], tat[n], wt[n];
    m[n], ut[n], p[n];
    double ttat=0.0, twt=0.0;
    for (int i=0; i<n; i++)
        proc_id[i] = i+1;
    printf("Enter priorities: \n");
    for (int i=0; i<n; i++)
        scanf("%d", &p[i]);
    printf("Enter arrival times: \n");
    for (int i=0; i<n; i++)
        scanf("%d", &at[i]);
    printf("Enter burst times: \n");
    for (int i=0; i<n; i++)
    {
        scanf("%d", &bt[i]); m[i]=-1; ut[i]=-1; }
    sout(proc_id, p, at, bt, n);
    // completion time
    int count=0, pro=0, priority = p[0];
    int x=0; c=0;
    while (count < n)
    {
        for (int i=0; i<n; i++)
            if (at[i] <= c && p[i] >= priority && m[i] != 1)
                { x=i; priority = p[i]; }
        if (ut[x] == -1)
            ut[x] = c - at[x];
        if (at[x] <= c)
            c = bt[x];
        else
            c = at[x] - c + bt[x];
        count++; ct[x] = c; m[x] = 1;
        while (x >= 1 && m[--x] != 1)
        {
            priority = p[x]; break; }
        x++;
        if (count == n)
            break; }
}

```

```

// turnaround time and waiting time
for (int i=0; i<n; i++)
{
    tat[i] = ct[i] - at[i];
    wt[i] = tat[i] - bt[i];
}
printf ("\n Priority scheduling:\n");
printf (" PID \t Prior \t AT \t BT \t CT \t TAT \t WT \t RT\n");
for (int i=0; i<n; i++)
{
    printf (" P%.d \t %.d \t",
    proc_id[i], p[i], at[i], bt[i], ct[i], tat[i], wt[i],
    rt[i]);
}
for (int i=0; i<n; i++)
{
    ttat += tat[i]; twt += wt[i];
}
printf ("\n Average turnaround time : %.4f ms", ttat/
(double)n);
printf ("\n Average waiting time : %.4f ms", twt / (double)n);

```

Output:

Enter priorities:
10 20 30 40
Enter arrival times:
0 1 2 4
Enter burst times:
5 4 2 1

Priority scheduling:

PID	Prior	AT	BT	CT	TAT	WT	RT
P1	10	0	5	5	5	0	0
P2	20	1	4	12	11	7	7
P3	30	2	2	8	6	4	4
P4	40	4	1	6	2	1	1

Average turnaround time: 6.000000 ms

Average waiting time: 3.000000 ms

\Rightarrow // RRS

sort(proc_id, at, bt, b, n);

int f, r = 0; f = 0;

int q[100], count = 0; q[0] = proc_id[0];

// completion time

int p = 0, i = 0;

while(f >= 0)

{ p = q[f++]; i = 0; while(p != proc_id[i])

 i++;

 if(b[i] >= t)

 { if(out[i] == -1)

 out[i] = c;

 b[i] -= t; c += t; m[i] = 1;

 }

 else if(out[i] == -1)

 out[i] = c;

 c += b[i]; b[i] = 0; m[i] = 1;

 }

 for(int j = 0; j < n; j++)

 if(at[j] <= c && proc_id[j] != p && m[j] != 1)

 { q[++r] = proc_id[j];

 m[j] = 1; }

 if(b[i] == 0)

 count++; ct[i] = c; }

 else

 q[++r] = proc_id[i];

 if(r > r)

 f = -1;

}

// turnaround time, response time and waiting time

for(int i = 0; i < n; i++)

{ tat[i] = ct[i] - at[i];

 rt[i] = at[i] - at[0];

 wt[i] = tat[i] - bt[i];

}

Output:

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Enter number of processes: 5

Enter Time Quantum: 3

Enter arrival times:

0 5 1 6 8

Enter burst times:

8 7 4 3 5

RRS scheduling:

PID	AT	BT	CT	TAT	WT	RT
1	0	8	22	22	14	0
3	1	7	23	22	15	2
2	5	2	11	6	4	4
4	6	3	14	8	5	5
5	8	5	25	17	12	9

Average turnaround time: 15.000000ms

Average waiting time: 10.000000ms

By
215202h

LAB-04

Q. Write a C program to stimulate Real-Time CPU Scheduling algorithms:

a) Rate-Monotonic

b) Earliest-deadline first.

a) #include <stdio.h> #include <stdlib.h> #include <math.h>

void sort (int procl[], int b[], int pt[], int n)

{ int temp = 0;

for (int i=0; i<n; i++)

{ for (int j=i; j<n; j++)

{ if (pt[j] < pt[i])

{ temp = pt[i]; pt[i] = pt[j]; pt[j] = temp;

temp = b[i]; b[i] = b[j]; b[j] = temp;

temp = procl[i]; procl[i] = procl[j];

procl[j] = procl[i]; temp;

} }

} }

} }

int gcd (int a, int b)

{ int r;

while (b>0)

{ r=a%b; a=b; b=r; }

return a;

int lcmul (int p[], int n)

{ int lcm = p[0];

for (int i=1; i<n; i++)

lcm = (lcm * p[i]) / gcd (lcm, p[i]);

return lcm;

void main()

{ int n;

printf ("Enter the number of processes: ");

scanf ("%d", &n);

int procl[n], b[n], pt[n], lcm[n];

printf ("Enter the CPU burst times: \n");

for (int i=0; i<n; i++)

{ scanf ("%d", &b[i]); lcm[i] = b[i]; }

```

printf("Enter the time periods:\n");
for (int i=0; i<n; i++)
{
    scanf("%d", &pt[i]); p[oc[i] = i+1; }

sort(p[oc], b, pt, n);
int l = lcmul(pt, n);

printf("\n Rate Monotone Scheduling:\n");
printf("P[SD]\tBurst\tPeriod\n");
for (int i=0; i<n; i++)
    printf("%.d\t%.d\t%.d\n", p[oc[i]], b[i],
           pt[i]);

// feasibility.
double sum = 0.0;
for (int i=0; i<n; i++)
    sum += (double) b[i] / pt[i];
double oths = n * (pow(2.0, (1.0/n)) - 1.0);
printf("\n%.1f <= %.1f \Rightarrow %.5f\n", sum, oths,
      (sum <= oths) ? "true" : "false");
if (sum > oths)
    exit(0);

printf("Scheduling occurs for %.d ms\n\n", l);

// RMS
int time = 0, prev = 0, x = 0;
while (time < l)
{
    int f = 0;
    for (int i=0; i<n; i++)
    {
        if (time % pt[i] == 0)
            mem[i] = b[i];
        if (mem[i] > 0)
        {
            if (prev != p[oc[i]])
                printf("%.d ms onwards: Process %d
running\n", time, p[oc[i]]);
            prev = p[oc[i]];
            mem[i]--;
            f = 1; break; x = 0;
        }
    }
    if (!f)
    {
        if (x != 1)
            printf("%.d ms onwards: CPU is idle\n", time);
        time++;
    }
}

```

Output:

Enter number of processes : 2

Enter the CPU burst times :

20 35

Enter the time periods :

50 100

Rate Monotone Scheduling:

PID	Burst	Period
1	20	50
2	35	100

$$0.750000 \leq 0.828427 \Rightarrow \text{true}$$

Scheduling occurs for 100 ms.

0ms onwards: Process 1 running

20 ms onwards: Process 2 running

50 ms onwards: Process 1 running

70 ms onwards: Process 2 running

75 ms onwards: CPU is idle.

```
b) #include <stdio.h> #include <stdlib.h>
#include <math.h>
void sort(int proc[], int d[], int b[], int pt[], int n)
{
    int temp = 0;
    for (int i = 0; i < n; i++)
    {
        for (int j = i; j < n; j++)
        {
            if (d[j] < d[i])
            {
                temp = d[i]; d[i] = d[j]; d[j] = temp;
                temp = b[i]; b[i] = b[j]; b[j] = temp;
                temp = proc[i]; proc[i] = proc[j];
                proc[j] = temp;
                temp = pt[i]; pt[i] = pt[j]; pt[j] = temp;
            }
        }
    }
}

int gcd (int a, int b)
{
    int r;
    while (b > 0)
    {
        r = a % b; a = b; b = r;
    }
    return a;
}

int lcmul (int p[], int n)
{
    int lcm = p[0];
}
```

```
for (int i=0; i<n; i++)
    lcm = (lcm * p[i]) / gcd(lcm, p[i]);
return lcm;
```

}

```
void main()
```

```
{    int n;
    printf("Enter the number of processes");
    scanf("%d", &n);
    int proc[n], b[n], pt[n], d[n], vrem[n];
    printf("Enter the CPU burst times:\n");
    for (int i=0; i<n; i++)
    {
        scanf("%d", &b[i]);
        vrem[i] = b[i];
    }
    printf("Enter the deadlines:\n");
    for (int i=0; i<n; i++)
    {
        scanf("%d", &d[i]);
    }
    printf("Enter the time periods:\n");
    for (int i=0; i<n; i++)
    {
        scanf("%d", &pt[i]);
        proc[i] = i+1;
    }
    sort(proc, d, b, pt, n);
    int l = lcmul(pt, n);
    printf("\nEarliest Deadline Scheduling:\n");
    printf("PID | Burst | Deadline | Period\n");
    for (int i=0; i<n; i++)
    {
        printf("%d | %d | %d | %d\n", proc[i],
               b[i], d[i], pt[i]);
    }
    printf("Scheduling occurs for %.d ms\n", l);
```

//EDF

```
int time = 0, posn = 0, x = 0;
int nextDeadlines[n];
for (int i=0; i<n; i++)
{
    nextDeadlines[i] = d[i];
    vrem[i] = b[i];
}
while (time < l)
{
    for (int i=0; i<n; i++)
        if (time % pt[i] == 0 & time != 0)
        {
            nextDeadlines[i] = time + d[i];
            vrem[i] = b[i];
        }
    int minDeadline = l+1;
    int taskToExecute = -1;
```

```

for (int i=0; i<n; i++)
{
    if (xem[i] > 0 && nextDeadlines[i] < minDeadline)
    {
        minDeadline = nextDeadlines[i];
        taskToExecute = i;
    }
}
if (taskToExecute != -1)
{
    printf ("%d ms : Task %d is running.\n", time,
           proc[taskToExecute]);
    xem[taskToExecute]--;
}
else
{
    printf ("%d ms : CPU is idle.\n", time);
    time++;
}

```

Output:

Enter the number of processes: 3

Enter the CPU burst times:

3 2 2

Enter the deadlines:

4 4 8

Enter the time periods:

20 5 10

Earliest deadline scheduling:

PID	Burst	Deadline	Period
2	2	4	5
1	3	7	20
3	2	8	10

Scheduling occurs for 20ms.

0 ms: Task 2 is running

1 ms: Task 2 is running

2 ms: Task 1 is running

3 ms: Task 1 is running

4 ms: Task 1 is running

5 ms: Task 3 is running

6 ms: Task 3 is running

7 ms: Task 2 is running

8 ms: Task 2 is running

9 ms: CPU is idle

10 ms: Task 2 is running

11 ms: Task 2 is running

12 ms: Task 3 is running

13 ms: Task 3 is running

14 ms: CPU is idle

15 ms: Task 2 is running

16 ms: Task 2 is running

17 ms: CPU is idle

18 ms: CPU is idle

19 ms: CPU is idle

LAB-03

Q. write a c program to simulate multi-level queue scheduling algorithm considering the following scenario.
All the processes in the system are divided into 2 categories - system processes and user processes. System processes are to be given higher priority than user processes. Use FCFS scheduling for the processes in each queue.

```
#include <stdio.h>
void sort(int proc_id[], int at[], int bt[], int n)
{
    int temp = 0;
    for (int i=0; i<n; i++)
    {
        for (int j=0; j<n; j++)
        {
            if (at[j] < at[i])
            {
                temp = at[i]; at[i] = at[j]; at[j] = temp;
                temp = bt[i]; bt[i] = bt[j]; bt[j] = temp;
                temp = proc_id[i]; proc_id[i] = proc_id[j];
                proc_id[j] = temp;
            }
        }
    }
}

void fcfs (int at[], int bt[], int ct[], int tat[], int wt[], int n, int *c)
{
    // completion time
    for (int i=0; i<n; i++)
    {
        if (*c >= at[i])
            *c += bt[i];
        else
            *c += at[i] - ct[i-1] + bt[i];
        ct[i] = *c;
    }
    // turnaround time & waiting time
    for (int i=0; i<n; i++)
    {
        tat[i] = ct[i] - at[i];
        wt[i] = tat[i] - bt[i];
    }
}

void main()
{
    int sn, un, c=0, n=0;
    printf("Enter number of system processes:");
    scanf("%d", &sn); n = sn;
    int sproc_id[n], sat[n], sbt[n], scf[n], stat[n],
        swt[n];
```

```

for (int i=0; i<n; i++)
    sproc_id[i] = i+1;
printf ("Enter the arrival times of the system
processes:\n");
for (int i=0; i<n; i++)
    scanf ("%d", &sat[i]);
printf ("Enter burst times of the system processes:\n");
for (int i=0; i<n; i++)
    scanf ("%d", &sbt[i]);

printf ("Enter number of user processes:");
scanf ("%d", &un); n=un;
int uproc_id[n], uat[n], ubt[n], uct[n], utat[n], uwrt[n];
for (int i=0; i<n; i++)
    uproc_id[i] = i+1;
printf ("Enter arrival times of the user processes:\n");
for (int i=0; i<n; i++)
    scanf ("%d", &uat[i]);
printf ("Enter burst times of the user processes:\n");
for (int i=0; i<n; i++)
    scanf ("%d", &ubt[i]);

sort (sproc_id, sat, sbt, sn);
sort (uproc_id, uat, ubt, un);

fcfs (sat, sbt, sct, stat, swt, sn, fc);
fcfs (uat, ubt, uct, utat, uwrt, un, fc);

printf ("\n Scheduling \n");
printf ("System processes:\n");
printf ("PID\tAT\tBT\tCT\tTAT\tWT\n");
for (int i=0; i<sn; i++)
    printf ("%d\t%d\t%d\t%d\t%d\t%d\n",
           sproc_id[i], sat[i], sbt[i], sct[i], stat[i], swt[i]);
printf ("User processes:\n");
for (int i=0; i<un; i++)
    printf ("%d\t%d\t%d\t%d\t%d\t%d\n",
           uproc_id[i], uat[i], ubt[i], uct[i], utat[i],
           uwrt[i]);

```

Output

Enter number of system processes: 3

Enter arrival times of the system processes:

5 1 4

Enter burst times of the system processes:

3 2 1

Enter number of user processes: 3

Enter arrival times of the user processes:

2 6 3

Enter burst times of the user processes:

4 3 2

Scheduling:

System processes:

PID	AT	BT	CT	TAT	WT
2	1	2	3	2	0
3	4	1	5	1	0
1	5	3	8	3	0

User processes:

	1	2	4	12	10	6
3	3	2	14	11	9	
2	6	3	17	11	8	

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LAB-04 : Proportional scheduling

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>

void main()
{
    srand(time(NULL));
    int n;
    printf("Enter number of processes:");
    scanf("%d", &n);
    int p[n], t[n], cum[n], m[n], c=0, total=0,
    count=0;
    printf("Enter tickets of the processes:\n");
    for (int i=0; i<n; i++)
    {
        scanf("%d", &t[i]);
        c+=t[i];
        cum[i]=c;
        p[i]=i+1;
        m[i]=0;
        total+=t[i];
    }
    while (count<n)
    {
        int wt = rand()%total;
        for (int i=0; i<n; i++)
        {
            if (wt<cum[i] && m[i]==0)
            {
                printf("The winning number is %d\n"
                    "and winning process is : %d\n", wt, p[i]);
                m[i]=1;
                count++;
            }
        }
        printf("\nProbabilities\n");
        for (int i=0; i<n; i++)
        {
            printf("The probability of P%d winning : "
                "%0.2f %.\n", p[i], ((double)t[i]/
                total)*100));
        }
    }
}
```

Output

Enter number of processes : 4

Enter tickets of the processes :

10 20 30 40

The winning number is 95 and winning process is : 4

The winning number is 54 and winning process is : 3

The winning number is 3 and winning process is : 1

The winning number is 3 and winning process is : 2

Probabilities:

The probability of P1 winning : 10.00%

The probability of P2 winning : 20.00%

The probability of P3 winning : 30.00%

The probability of P4 winning : 40.00%

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LAB-05.

Q. Write a C program to simulate producer-consumer problem using semaphores.

```
#include <stdio.h>
#include <stdlib.h>
int mutex=1, full=0, empty=50, x=0;
void wait(); void signal() { +mutex; } void wait() { -mutex; }
void producer()
{
    wait();
    --mutex; ++full; --empty; x++;
    printf("Producer has produced : Item %d\n", x);
    mutex++; signal();
}
void consumer()
{
    wait();
    --mutex; --full; ++empty;
    printf("Consumer has consumed : Item %d\n", x);
    x--; mutex++; signal();
}
void main()
{
    int ch;
    printf("Enter 1. Producer 2. Consumer 3. Exit\n");
    while(1)
    {
        printf("Enter your choice :\n");
        scanf("%d", &ch);
        switch(ch)
        {
            case 1:
                if (mutex==1 && empty!=0)
                    producer();
                else
                    printf("Buffer is full!\n");
                break;
            case 2:
                if (mutex==1 && full!=0)
                    consumer();
                else
                    printf("Buffer is empty!\n");
                break;
            case 3: exit(0);
            default: printf("Invalid choice!\n");
        }
    }
}
```


19/6/24

LAB - 06

- Q1. write c program to simulate the concept of
Dining- Philosophers problem.
Banks's algorithm

```
#include <stdio.h>
#include <stdlib.h>

void calculateNeed (int p, int r, int need [p][r], int
max [p][r], int allot [p][r])
{
    for (int i=0; i<p; i++)
        for (int j=0; j<r; j++)
            need[i][j] = max[i][j] - allot[i][j];
}

bool int isSafe (int p, int r, int proc[], int avail[],
int max[r][n], int allot[r][n])
{
    int need[p];
    calculateNeed (p, r, need, max, allot);
    int finish[p];
    for (int i=0; i<p; i++)
        finish[i] = 0;
    int safeseq[p]; int work[n];
    for (int i=0; i<r; i++)
        work[i] = avail[i];
    int count=0;
    while (count < p)
    {
        int found=0;
        for (int pr=0; pr<p; pr++)
        {
            if (finish[pr]==0)
            {
                int j;
                for (j=0; j<n; j++)
                    if (need[pr][j]>work[j])
                        break;
                if (j==n)
                    printf ("%d is visited ", pr);
                    for (int k=0; k<n; k++)
                    {
                        work[k] += allot[pr][k];
                        printf ("%d ", work[k]);
                    }
                    printf ("\n");
            }
        }
    }
}
```

```

safeSeq[count++] = pr; finish[p] = 1; found = true;

if (found == 0)
{
    printf("System is not in safe state\n");
    return 0;
}

printf("System is in safe state\n The safe sequence is
-- ");
for (int i=0; i<p; i++)
{
    printf(" P%d ", safeSeq[i]);
    printf("\n");
}
return true;

int main()
{
    int p, r;
    printf("Enter number of processes: ");
    scanf("%d", &p);
    printf("Enter number of resources: ");
    scanf("%d", &r);
    int processes[p]; int avail[r], max[p][r], allot[p][r];
    for (int i=0; i<p; i++)
    {
        processes[i] = i;
    }
    for (int i=0; i<p; i++)
    {
        printf("Enter details for P%d\n", i);
        printf("Enter allocation-- ");
        for (int j=0; j<r; j++)
        {
            scanf("%d", &allot[i][j]);
        }
        printf("Enter max-- ");
        for (int j=0; j<r; j++)
        {
            scanf("%d", &max[i][j]);
        }
    }
    printf("Enter Available Resources-- ");
    for (int i=0; i<r; i++)
    {
        scanf("%d", &avail[i]);
    }

    isSafe(p, r, processes, avail, max, allot);
    printf("\nProcess \t Allocation \t Max \t Need\n");
}

```

```

for (int i=0; i<p; i++) {
    printf("P%.d\t", i);
    for (int j=0; j<n; j++) {
        printf("%d", allot[i][j]);
    }
    printf("\t");
}
for (int j=0; j<n; j++) {
    printf("%d", max[i][j]);
}
printf("\t");
for (int j=0; j<n; j++) {
    printf("%d", max[i][j] - allot[i][j]);
}
printf("\n");
}
return 0;

```

3

Output

Enter number of processes: 5

Enter number of resources: 3

Enter details for P0

Enter allocation -- 0 1 0

Enter Max -- 7 5 3

Enter details for P1

Enter allocation -- 2 0 0

Enter Max -- 3 2 2

Enter details for P2

Enter allocation -- 3 0 2

Enter Max -- 9 0 2

Enter details for P3

Enter allocation -- 2 1 1

Enter Max -- 2 2 2

Enter details for P4

Enter allocation -- 0 0 2

Enter Max -- 4 3 3

Enter Available Resources -- 3 3 2

P1 is visited (5 3 2)

P3 is visited (7 4 3)

P4 is visited (7 4 5)

P0 is visited (7 5 5)

P2 is visited (10 5 7)

System is in safe state.

The safe sequence is -- (P1 P3 P4 P0 +2)

Process	Allocation			Max			Need		
P0	0	1	0	7	5	3	7	4	3
P1	2	0	0	3	2	2	1	2	2
P2	3	0	2	9	0	2	6	0	0
P3	2	1	1	2	2	2	0	1	1
P4	0	1	0	3	3	3	4	3	1

Q2 Write C program to simulate the concept of Dining-philosopher's problem.

```
#include <stdio.h> #include <stdlib.h>
#include <pthread.h> #include <unistd.h>
#define MAX_PHILOSOPHERS 100
int mutex = 1; int mutex2 = 2;
int philosophers[MAX_PHILOSOPHERS];
void wait(int *sem)
{
    while(*sem <= 0);
    (*sem)--;
}
void signal(int *sem)
{
    (*sem)++;
}
void * one_eat_at_a_time(void * arg)
{
    int philosopher = *( (int *)arg);
    wait(&mutex);
    printf("Philosopher %d is granted to eat\n",
    philosopher+1);
    sleep(1);
    printf("Philosopher %d has finished eating\n",
    philosopher+1);
    signal(&mutex);
    return NULL;
}
void * two_eat_at_a_time(void * arg)
{
    int philosopher = *( (int *)arg);
    wait(&mutex2);
    printf("Philosopher %d is granted to eat\n",
    philosopher+1);
    sleep(1);
    printf("Philosopher %d is granted has finished
    eating\n", philosopher+1);
}
```

signal(& mutex);
return NULL;

```
int main()
{
    int N;
    printf("Enter the total number of philosophers: ");
    scanf("%d", &N);

    int hungry_count;
    printf("How many are hungry: ");
    scanf("%d", &hungry_count);

    int hungry_philosophers[hungry_count];
    for(int i=0; i< hungry_count; i++)
    {
        printf("Enter philosopher %d position (1 to %d):",
               i+1, N);
        scanf("%d", &hungry_philosophers[i]);
        hungry_philosophers[i] = -1;

        pthread_t thread[hungry_count];
        int choice;
        do
        {
            printf("\n1. One can eat at a time\n2. Two can eat at a time\n3. Exit\nEnter your choice: ");
            scanf("%d", &choice);
            switch(choice)
            {
                case 1:
                    printf("Allow one philosopher to eat at any time\n");
                    for(int i=0; i< hungry_count; i++)
                    {
                        philosophers[i] = hungry_philosophers[i];
                        pthread_create(&thread[i], NULL,
                                      one_eat_at_a_time, &philosophers[i]);
                    }
                    for(int i=0; i< hungry_count; i++)
                    {
                        pthread_join(thread[i], NULL);
                    }
                    break;
                case 2:
                    printf("Allow two philosophers to eat at the same time\n");
                    for(int i=0; i< hungry_count; i++)
                    {
                        philosophers[i] = hungry_philosophers[i];
                        pthread_create(&thread[i], NULL,
                                      two_eat_at_a_time, &philosophers[i]);
                    }
            }
        } while(choice != 3);
    }
}
```

```
for (int i=0; i<hungry_count; i++)  
& pthead.join(thread[i], NULL);  
break;  
case 3: printf("Exit\n"); break;  
default:  
    printf("Invalid choice!\n");  
}  
while (choice!=3);  
return 0;
```

Output

Enter the total number of philosophers: 5
How many are hungry: 3
Enter philosopher 1 position (1 to 5): 1
Enter philosopher 2 position (1 to 5): 3
Enter philosopher 3 position (1 to 5): 5

1. One can eat at a time
2. Two can eat at a time
3. Exit

Enter your choice: 1

Allow one philosopher to eat at any time
Philosopher 1 is granted to eat
Philosopher 1 is finished eating.
Philosopher 5 is granted to eat
Philosopher 5 has finished eating.
Philosopher 3 is granted to eat
Philosopher 3 has finished eating

1. One can eat at a time
2. Two can eat at a time
3. Exit

Enter your choice: 2

Allow two philosophers to eat at the same time
Philosopher 1 is granted to eat
Philosopher 5 is granted to eat
Philosopher 1 has finished eating
Philosopher 3 is granted to eat
Philosopher 5 has finished eating
Philosopher 3 has finished eating

1. One can eat at a time
2. Two can eat at a time
3. Exit

Enter your choice: 3

Exit.

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LAB-07.

①. Deadlock detection:

```
#include <stdio.h>
```

```
int main()
```

```
{ int n, m, i, j, k;  
    printf("Enter the number of processes: ");  
    scanf("%d", &n);  
    printf("Enter the number of resources: ");  
    scanf("%d", &m);
```

```
    int alloc[n][m], request[n][m], avail[m];
```

```
    for (int i=0; i<n; i++)
```

```
        printf("Enter details for P%d\n", i);
```

```
        printf("Enter allocation--");
```

```
        for (int j=0; j<m; j++)
```

```
            scanf("%d", &alloc[i][j]);
```

```
        printf("Enter Request --");
```

```
        for (int j=0; j<m; j++)
```

```
            scanf("%d", &request[i][j]);
```

```
}
```

```
    printf("Enter available resources --");
```

```
    for (int i=0; i<m; i++)
```

```
        scanf("%d", &avail[i]);
```

```
    int finish[n], safeSeq[n], work[m], flag, f=0;
```

```
    for (int i=0; i<n; i++)
```

```
        finish[i] = 0;
```

```
    for (int j=0; j<m; j++)
```

```
        work[j] = avail[j];
```

```
    int count = 0;
```

```
    while (count < n)
```

```
    { flag = 0; f = 0;
```

```
        for (i=0; i<n; i++)
```

```
            if (finish[i] == 0)
```

```
                for (int j=0; j<m; j++)
```

```
                    if (alloc[i][j] != 0)
```

```
                        f = 1;
```

```
                if (f)
```

```
                    int canProceed = 1;
```

```

for(j=0; j<m; j++)
{
    if(request[i][j] > work[j])
        canProceed = 0;
    break;
}

if(canProceed)
{
    for(int k=0; k<m; k++)
        work[k] += alloc[i][k];
    sayseq[count++] = i;
    finish[i] = 1;
    flag = 1;
}

else
{
    sayseq[count++] = i;
    finish[i] = 1;
    flag = 1;
}

if(flag == 0)
    break;

int deadlock = 0;
for(i=0; i<n; i++)
{
    if(finish[i] == 0)
        deadlock = 1;
    printf("\nSystem is in a deadlock state.\n");
    printf("The deadlocked processes are : ");
    for(j=0; j<n; j++)
        if(finish[j] == 0)
            printf("P%d", j);
    printf("\n");
    break;
}

if(deadlock == 0)
    printf("\nSystem is not in a deadlock state.\n");
    printf("Safe Sequence is : ");
    for(i=0; i<n; i++)
        printf("P%d", sayseq[i]);
    printf("\n");
}

return 0;

```

Output:

Enter the number of processes: 5

Enter the number of resources: 3

Enter details for P0

Enter allocation -- 0 1 0

Enter Request -- 0 0 0

Enter details for P1

Enter allocation -- 2 0 0

Enter Request -- 2 0 2

Enter details for P2

Enter allocation -- 3 0 3

Enter Request -- 0 0 0

Enter details for P3

Enter allocation -- 2 1 1

Enter Request -- 1 0 0

Enter details for P4

Enter allocation -- 0 0 2

Enter Request -- 0 0 2

Enter Available Resources -- 0 0 0

System is not in a deadlock state.

Safe sequence is : P0 P2 P3 P4 P1

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② Contiguous Memory Allocation.

```
#include <stdio.h>
#include <stdlib.h>
#define MAX 25

void firstFit (int nb, int nf, int b[], int f[])
{
    int ff[MAX] = {0};
    int allocated[MAX] = {0};

    for (int i=0; i<nf; i++)
    {
        ff[i] = -1;
        for (int j=0; j<nb; j++)
        {
            if (allocated[j]==0 && b[j]>=f[i])
            {
                ff[i] = j;
                allocated[j] = 1;
                break;
            }
        }
        printf ("\nFile-no : %d File-size : %d Block-no : %d\n"
               "Block-size : %d");
        for (int i=0; i< nf; i++)
        {
            if (ff[i] != -1)
                printf ("\n%4d %4d %4d %4d %4d %4d",
                       i+1, f[i], ff[i]+1, b[ff[i]]);
            else
                printf ("\n%4d %4d %4d %4d %4d %4d",
                       i+1, f[i]);
        }
    }
}
```

```
void bestFit (int nb, int nf, int b[], int f[])
{
    int ff[MAX] = {0};
    int allocated[MAX] = {0};

    for (int i=0; i<nf; i++)
    {
        int best = -1;
        ff[i] = -1;
        for (int j=0; j<nb; j++)
        {
            if (allocated[j]==0 && b[j]>=f[i])
            {
                if (best == -1 || b[j] < b[best])
                    best = j;
            }
        }
        if (best != -1)
            ff[i] = best;
        allocated[best] = 1;
    }
}
```

```
printf("\nFile-no:\tFile-size:\tBlock-no:\t\n"
      "Block-size:");
for (int i=0; i<nf; i++)
{
    if (ff[i] != -1)
        printf("\n%.d\t%.d\t%.d\t%.d", i+1,
               f[i], ff[i]+1, b[ff[i]]);
    else
        printf("\n%.d\t%.d\t%.d\t%.d", i+1,
               f[i]);
}
```

```
void worstFit(int nb, int nf, int b[], int f[])
{
    int ff[MAX] = {0};
    int allocated[MAX] = {0};
    for (int i=0; i<nf; i++)
    {
        int worst = -1;
        ff[i] = -1;
        for (int j=0; j<nb; j++)
        {
            if (allocated[j] == 0 && b[j] >= f[i])
            {
                if (worst == -1 || b[j] > b[worst])
                    worst = j;
            }
        }
        if (worst != -1)
            ff[i] = worst; // allocated[worst] = 1;
    }
}
```

```
printf("\nFile-no:\tFile-size:\tBlock-no:\t\n"
      "Block-size:");
for (int i=0; i<nf; i++)
{
    if (ff[i] != -1)
        printf("\n%.d\t%.d\t%.d\t%.d", i+1,
               f[i], ff[i]+1, b[ff[i]]);
    else
        printf("\n%.d\t%.d\t%.d\t%.d", i+1,
               f[i]);
}
```

```
int main()
{
    int nb, nf, choice;
    printf("Memory Management Scheme");
    printf("\nEnter the number of blocks:");
    scanf("%d", &nb);
    printf("Enter the number of files:");
    scanf("%d", &nf);
```

```

int b[nb], f[nf];
printf("Enter the size of the blocks:\n");
for (int i=0; i<nb; i++)
    printf("Block %d:", i+1);
    scanf("%d", &b[i]);
}

printf("Enter the size of the files:\n");
for (int i=0; i<nf; i++)
    printf("File %d:", i+1);
    scanf("%d", &f[i]);
}

while(1)
{
    printf("\n1. First Fit\n2. Best Fit\n3. Worst Fit\n4. Exit\n");
    printf("Enter your choice:");
    scanf("%d", &choice);
    switch (choice)
    {
        case 1:
            printf("\nMemory Management Scheme - First Fit\n");
            firstFit(nb, nf, b, f);
            break;
        case 2:
            printf("\nMemory Management Scheme - Best Fit\n");
            bestFit(nb, nf, b, f);
            break;
        case 3:
            printf("\nMemory Management Scheme - Worst Fit\n");
            worstFit(nb, nf, b, f);
            break;
        case 4:
            printf("\nExiting...\n");
            exit(0);
            break;
        default:
            printf("Invalid choice");
            break;
    }
}
return 0;

```

Output:

Memory Management Scheme

Enter the number of blocks: 3

Enter the number of files: 2

Enter the size of the blocks:

Block 1: 5

Block 2: 2

Block 3: 7

Enter the size of the files:

File 1: 1

File 2: 4

1. First Fit

2. Best Fit

3. Worst Fit

4. Exit

Enter your choice: 1

Memory Management Scheme - First Fit

File-no: File-size: Block-no: Block-size:

1

2

1

4

1

3

5

7

1. First Fit

2. Best Fit

3. Worst Fit

4. Exit

Enter your choice: 2

Memory Management Scheme - Best Fit

File-no: File-size: Block-no: Block-size:

1

2

1

4

2

1

2

5

1. First Fit

2. Best Fit

3. Worst Fit

4. Exit

Enter your choice: 3

Memory Management Scheme - Worst Fit

File-no: File-size: Block-no: Block-size:

1

2

1

4

3

1

5

7

1. First Fit

2. Best Fit

3. Worst Fit

4. Exit

Enter your choice: 4

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LAB-05 : Page replacement.

```
# include < stdio.h>
# include < stdlib.h>

# define MAX_FRAMES 100
# define MAX_PAGES 100

int x=0;

void printFrames (int frames[], int framesCount, bool fault)
{
    for (int i=0; i<framesCount; i++)
    {
        if (frames[i] == -1)
            printf(" - ");
        else
            printf("%d", frames[i]);
    }
    if (fault)
        printf (" - page fault %d", ++x);
    else
        printf ("");
    printf ("\n");
}

int isPageInFrames (int page, int frames[], int framesCount)
{
    for (int i=0; i<framesCount; i++)
        if (frames[i] == page)
            return 1;
    return 0;
}

int getOptimal (int pages[], int currentIndex, int frames[], int framesCount, int pagesCount)
{
    int farthest = currentIndex;
    int index = -1;
    for (int i=0; i<framesCount; i++)
    {
        int j;
        for (j=currentIndex; j< pagesCount; j++)
            if (frames[i] == pages[j])
            {
                if (j > farthest)
                    farthest = j; index = i;
                break;
            }
        if (j == pagesCount)
            return i;
    }
    return index == -1 ? 0 : index;
}
```

```
void fifo (int pages[], int pageCount, int framesCount)
{
    x = 0;
    printf ("FIFO Page Replacement Algorithm\n");
    int frames[MAX_FRAMES], currentFrame = 0,
        pageFaults = 0;
    for (int i = 0; i < framesCount; i++)
        frames[i] = -1;
    for (int i = 0; i < pageCount; i++)
        bool fault = false;
        if (!isPageInFrames (pages[i], frames,
            framesCount))
            frames[currentFrame] = pages[i];
            currentFrame = (currentFrame + 1) % framesCount;
            fault = true; pageFaults++;
    printf ("Total Page Faults : %d \n", pageFaults);
}
```

```
void optimal (int pages[], int pageCount, int framesCount)
{
    x = 0;
    printf ("Optimal Page Replacement Algorithm\n");
    int frames[MAX_FRAMES], pageFaults = 0;
    for (int i = 0; i < framesCount; i++)
        frames[i] = -1;
    for (int i = 0; i < pageCount; i++)
        bool fault = false;
        if (!isPageInFrames (pages[i], frames, framesCount))
            if (frames[i % framesCount] == -1)
                frames[i % framesCount] = pages[i];
            else
                int index = getOptimal (pages, i + 1, frames,
                    framesCount, pageCount);
                frames[index] = pages[i];
            fault = true;
            pageFaults++;
    printf ("Total Page Faults : %d \n", pageFaults);
}
```

```

void lru(int pages[], int pageCount, int framesCount)
{
    x = 0;
    printf("LRU Page Replacement Algorithm\n");
    int frames[MAX_FRAMES], pageFaults = 0,
        recent[MAX_FRAMES];
    for (int i = 0; i < framesCount; i++)
    {
        frames[i] = -1;
        recent[i] = -1;
    }
    for (int i = 0; i < pageCount; i++)
    {
        bool fault = false;
        if (!isPageInFrames(pages[i], frames, framesCount))
        {
            int lruIndex = 0;
            for (int j = 1; j < framesCount; j++)
                if (recent[j] < recent[lruIndex])
                    lruIndex = j;
            frames[lruIndex] = pages[i];
            fault = true;
            pageFaults++;
        }
        for (int j = 0; j < framesCount; j++)
            if (frames[j] == pages[i])
                recent[j] = i;
    }
    printFrames(frames, framesCount, fault);
    printf("Total Page Faults: %d\n\n", pageFaults);
}

```

```

int main()
{
    int pages[MAX_PAGES], pageCount, framesCount;
    printf("Enter number of frames: ");
    scanf("%d", &framesCount);
    printf("Enter number of pages: ");
    scanf("%d", &pageCount);
    printf("Enter the page reference string: ");
    for (int i = 0; i < pageCount; i++)
        scanf("%d", &pages[i]);
    fifo(pages, pageCount, framesCount);
    optimal(pages, pageCount, framesCount);
    lru(pages, pageCount, framesCount);
    return 0;
}

```

Output:

Enter number of frames: 3

Enter number of pages: 20

Enter the page reference string: 7 0 1 2 0 3 0 4
2 3 0 3 2 1 2 0 1 7 0 1.

FIFO Page Replacement Algorithm.

7 - page fault 1
 7 0 - PF 2
 7 0 1 - PF 3
 2 0 1 - PF 4
 2 0 1
 2 3 1 - PF 5
 2 3 0 - PF 6
 4 3 0 - PF 7
 4 2 0 - PF 8
 4 2 3 - PF 9
 0 2 3 - PF 10
 0 2 3
 0 2 3
 0 1 3 - PF 11
 0 1 2 - PF 12
 0 1 2
 0 1 2
 7 1 2 - PF 13
 7 0 2 - PF 14
 7 0 1 - PF 15

Total Page Faults: 15

Optimal Page Replacement Algorithm

7 - PF 1
 7 0 - PF 2
 7 0 1 - PF 3
 2 0 1 - PF 4
 2 0 1
 2 0 3 - PF 5
 2 0 3
 2 4 3 - PF 6
 2 4 3
 2 4 3
 2 0 3 - PF 7
 2 0 3
 2 0 3
 2 0 1 - PF 8

2 0 1
 2 0 1
 7 0 1 - PF 9
 7 0 1
 7 0 1

Total Page Faults: 9

LRU Page Replacement Algorithm.

1 - PF 1

2 0 - PF 2

2 0 1 - PF 3

2 0 1 - PF 4

2 0 1

2 0 3 - PF 5

2 0 3

4 0 3 - PF 6

4 0 2 - PF 7

4 0 2 - PF 8

0 3 2 - PF 9

0 3 2

0 3 2

1 3 2 - PF 10

1 3 2

1 0 2 - PF 11

1 0 2

1 0 1 - PF 12

1 0 1

1 0 1

1 0 1

Total Page Faults : 12

*Ans
10/12/24*