

VISVESVARAYA TECHNOLOGICAL UNIVERSITY
JNANASANGAMA, BELGAVI – 590018.



REPORT ON MINI PROJECT TITLED
“IR REMOTE CONTROL USING ARDUINO”

Submitted in the partial fulfilment for the award of the degree of

BACHELOR OF ENGINEERING
IN
ELECTRICAL AND ELECTRONICS ENGINEERING

Submitted by

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For the Academic year of 2022 – 2023

DEPARTMENT OF ELECTRICAL AND ELECTRONICS ENGINEERING
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CERTIFICATE

Certified that the mini project entitled **“IR REMOTE CONTROL USING ARDUINO ”** is carried out by **AKSHATHA B (1SG20EE002), HARSHITH MK (1SG20EE011), MADHUSUDANA KJ (1SG20EE016) ,YASHASWINI S (1SG20EE038)** bonafide student of **Sapthagiri College of Engineering** in partial fulfilment for the award of **Bachelor of Engineering** in department of **Electrical and Electronics Engineering** of Visvesvaraya Technological University, Belagavi during the academic year **2022-2023**. It is certified that all corrections/suggestions indicated in the Internal Assessment have been incorporated in the report deposited. The mini project report has been approved as it satisfies the academic requirements in respect of mini project prescribed for the Bachelor of Engineering Degree.

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I am deeply indebted and I would like to express my sincere thanks to our beloved Principal **Dr. H RAMAKRISHNA**, for providing me an opportunity to do this seminar.

My special gratitude to **Dr. S N REKHA**, HOD, Department of Electrical and Electronics Engineering, SCE for his guidance, constant encouragement and wholehearted support.

My sincere thanks to my guide **Dr. RAGHAVENDRA G**, Associate Professor, Department of Electrical and Electronics Engineering, Sapthagiri College of Engineering, for his guidance, constant encouragement and wholehearted support.

Finally, I would like to express my sincere thanks to all the staff members of Department of Electrical and Electronics Engineering, Sapthagiri College of Engineering for their valuable guidance and support.

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OBJECTIVES OF MINI PROJECT

This mini project is carried out to meet the following objectives.

1. Demonstrate the design and solution of the selected mini-project.
2. Build the critical thinking and use problem solving skills in societal and environmental contexts.
3. Develop on their own, reflect on their learning and take appropriate actions to improve it.
4. Develop team work for conducting the mini-project and communicate effectively through reports & presentations.

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1.INTRODUCTION:

In today's world need of automation is become necessary not only to reduce human effort but also to utilize maximum of the technology and to do everything smartly and efficiently in order to reduce both energy and time consumption. so, the idea of home automation is basically deals with such problems and provide home a smart system to operate household appliances conveniently this helps to advance the living standards of new age people and also helps the old age aged or handicapped person to perform their task without any trouble.

Infrared (IR) communication is a widely used and easy to implement wireless technology that has many useful applications. The most prominent examples in day to day life are TV/video remote controls, motion sensors, and infrared thermometers.

There are plenty of interesting Arduino projects that use IR communication too. With a simple IR transmitter and receiver, you can make remote controlled robots, distance sensors, heart rate monitors, DSLR camera remote controls, TV remote controls, and lots more.

In this tutorial I'll first explain what infrared is and how it works. Then I'll show you how to set up an IR receiver and remote on an Arduino. I'll also show you how to use virtually any IR remote (like the one for your TV) to control things connected to the Arduino.

1.1 WHAT IS INFRARED?

Infrared radiation is a form of light similar to the light we see all around us. The only difference between IR light and visible light is the frequency and wavelength. Infrared radiation lies outside the range of visible light, so humans can't see it:

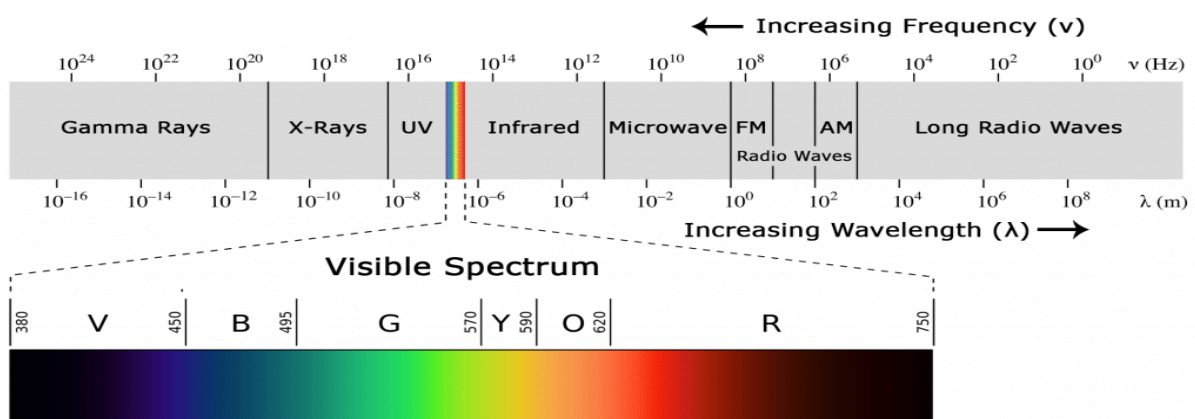


FIG 1.1 INFRARED RAYS

Because IR is a type of light, IR communication requires a direct line of sight from the receiver to the transmitter. It can't transmit through walls or other materials like Wi-Fi or Bluetooth.

2.LITERATURE SURVEY:

It is a survey of existing work which can be taken as a reference for RC- automation. We surveyed around 5 different articles which can be explained as:

[1] Microcontroller Based Remote Control of Home Appliances: It focuses on development of microcontroller based IR remote control signal decoder and used Sony IR remote as transmitter. But the output of the IR receiver is not very high.

[2] Home Appliances Controlled by Infrared Remote Control System: It tells how the receiver uses an infrared sensors module for sensing the IR signals from the transmitter section, it fails when IR beams modulated at the same frequency needs a line of sight for control.

[3] Home Automation Using Remote Control System: Here the home appliances are switched on/off using IR without actually going near to the switch boards or regulators, , it fails when IR beams modulated at the same frequency needs a line of sight for control.

[4] Home Automation Using IR (Infrared) Sensor & Arduino-UNO Single Board Microcontroller: Home automation provides a wireless communication link of the home appliances to the remote user and provides convenience and ease of work with more cost, complex circuit, not user friendly

[5] IR Based Home Appliances Control System: Here the micro controller stores the bit pattern of IR receiver and compares with the predefined bit pattern matches act as a switch to turn on/off any appliance. The major drawback is that the IR remote works on different protocol. Micro - controller stores the bit patterns for specific buttons of remote.

3.METHODOLOGY AND BLOCK DIAGRAM:

3.1 Working Explanation:

Working of this project is easily understandable. When we press any button of **IR Remote** then remote sends a code in form of train of encoded pulses using 38Khz modulating frequency. These pulses are received by **TSOP1738** sensor and read by Arduino and then Arduino decodes received train of pulse into a hex value and compares that decoded value with the predefined hex value of the pressed button. Here in this project, we have used 2 bulbs of different colors, for demonstration which indicates Fan, Light and TV.

There are many types of IR Remote are available for different device but most of them are worked on around 38KHz Frequency signal. Here in this project we control home appliances using IR TV remote. For detecting IR remote signal, we use TSOP1738 IR Receiver. This TSOP1738 sensor can sense 38Khz Frequency signal. The working of IR remote and the TSOP1738 can be covered in detail in this article: [IR Transmitter and Receiver](#)

3.2 Download the IR Remote Library:

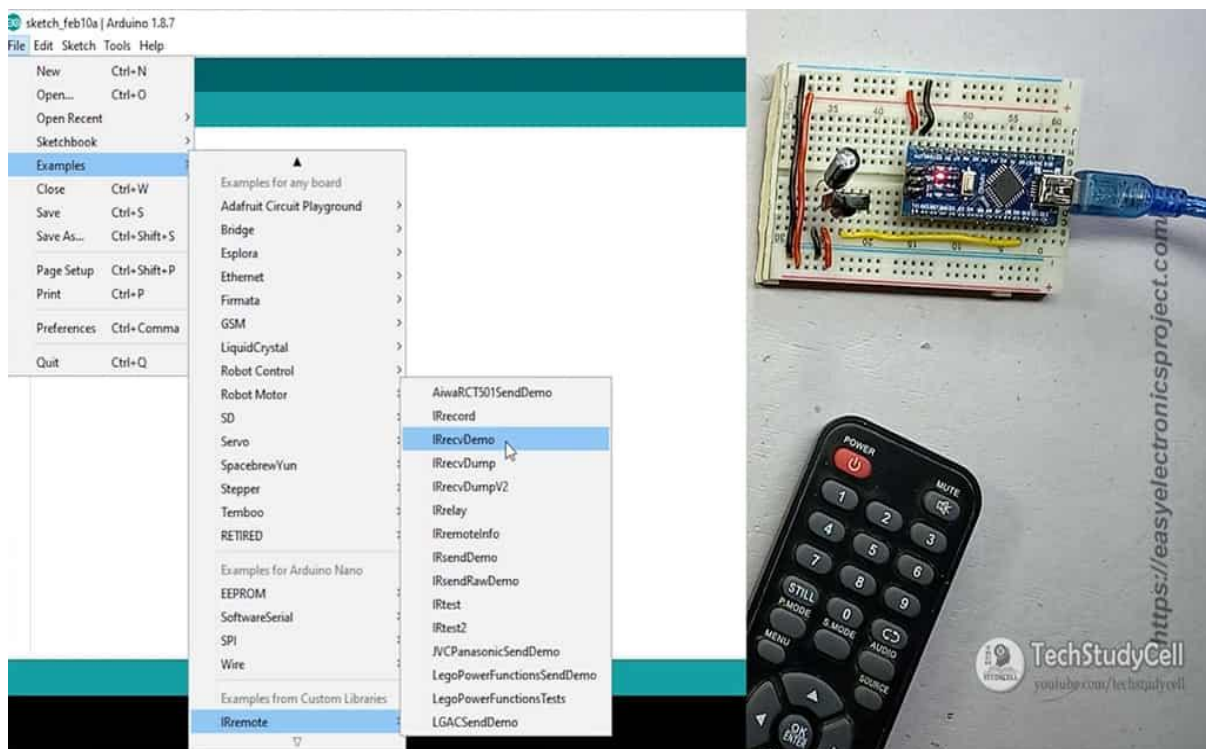


FIG 1.2 SERIAL WINDOW

First, connect the 1738 IR Receiver with Arduino Nano (pin **D11**) as per the circuit diagram. Then connect the Arduino with the laptop and open Arduino IDE. Download and install the **IRremote** (by shirriff) library from Manage Library or [Click here to Download the library](#). Then go to **File** -> **Examples** -> **IRremote** -> **IRrecvDemo** and open the sketch. Now, upload the sketch to Arduino.

Here we have used toggle [EVEN ODD] method for ON and OFF the single home appliance. **Toggle method** is nothing but to get that whether the button is pressed even no of times or the odd no of times. This is found by getting the remainder after dividing it by 2 ($i\%2$), if there is some remainder then device will be turned ON and if remainder is 0 then it will be turned OFF. Suppose Key 7 is pressed on the remote then remote sends a signal to Arduino through TSOP IR Receiver. Then Arduino decode it and store the decoded value into the results variable. Now results variable has a hex value 0x1FE00FF, after matching it with the predefined hex value of key 7 (see above image), Arduino turns ON the Fan.

3.3 IR REMOTE CONTROL PROGRAMING:

```
* IRremote: IRrecvDemo - demonstrates receiving IR codes with IRrecv
* An IR detector/demodulator must be connected to the input RECV_PIN.
* Version 0.1 July, 2009
* Copyright 2009 Ken Shirriff
* http://arcfn.com
*/

#include <IRremote.h>
int RECV_PIN = 11;
IRrecv irrecv(RECV_PIN);
decode_results results;

void setup()
{
  Serial.begin(9600);
  irrecv.enableIRIn(); // Start the receiver
}

void loop() {
  if (irrecv.decode(&results)) {
    Serial.println(results.value, HEX);
    irrecv.resume(); // Receive the next value
  }
  delay(100);
}
```



Decimal	Hex	Key
33425968	1FEA28F	1
33123458	1FE00FF	2
33987651	1FE48D7	3
33987414	1FEE01F	4
33468495	1FEB04F	5
33423615	1FE708F	6
33452175	1FE00FF	7
33484815	1FEF00F	8
33462375	1FC9867	9
33431775	1FE20DF	*
33480735	1FEE01F	0
33472575	1FEC03F	#
33441975	1FE48D7	Left Arrow
33446055	1FE58A7	Right Arrow
33456255	1FE807F	Down Arrow
33425998	1FE608F	Down Arrow

FIG 1.3 IR REMOTE

If you don't know the Decoded output for your IR remote, it can be easily found, just follow these steps:

1. Download the IR remote library from here <https://github.com/z3t0/Arduino-IRremote>.
2. Unzip it, and place it in your Arduino 'Libraries' folder. Then rename the extracted folder to IR remote
3. Run the below program from your Arduino and open the Serial Monitor window in Arduino IDE. Now press any IR Remote button and see the corresponding decoded hex

3.4 RELAY MODULE CONTROLLING PROGRAM:

The following is used to control the given appliances by toggling switches. As remote buttons

```
#include <IRremote.h>
//Define PIN constant
const int switch_1 = 7;
const int switch_2 = 8;
const int switch_3 = 9;
const int switch_4 = 10;
int RECV_PIN = 11;

int toggleState_1 = 0; //Define integer to remember the toggle state for switch 1
int toggleState_2 = 0; //Define integer to remember the toggle state for switch 2
int toggleState_3 = 0; //Define integer to remember the toggle state for switch 3
int toggleState_4 = 0; //Define integer to remember the toggle state for switch 4

//Define IR receiver and Result Objects
IRrecv irrecv(RECV_PIN);
decode_results results;

void setup()
{
  Serial.begin(9600);
  irrecv.enableIRIn(); // Enable the IR receiver
  pinMode(switch_1, OUTPUT);
  pinMode(switch_2, OUTPUT);
  pinMode(switch_3, OUTPUT);
  pinMode(switch_4, OUTPUT);
}

void loop() {
  if (irrecv.decode(&results)) {

    switch(results.value){
      case 0x10EFA956:      // 10EFA956 = Hex code for TV remote button 1
        if(toggleState_1 == 0){
          digitalWrite(switch_1, HIGH); // turn on switch 1
          toggleState_1 = 1;
        }
        else{
          digitalWrite(switch_1, LOW); // turn off switch 1
          toggleState_1 = 0;
        }
    }
  }
}
```

```
        break;
        case 0x10EF9966:           // 10EF9966 = Hex code for TV remote
button 2
            if(toggleState_2 == 0){
                digitalWrite(switch_2, HIGH); // turn on switch 2
                toggleState_2 = 1;
            }
            else{
                digitalWrite(switch_2, LOW); // turn off switch 2
                toggleState_2 = 0;
            }
            delay(100);
        break;
        case 0x10EFB946:
            if(toggleState_3 == 0){
                digitalWrite(switch_3, HIGH); // turn on switch 3
                toggleState_3 = 1;
            }
            else{
                digitalWrite(switch_3, LOW); // turn off switch 3
                toggleState_3 = 0;
            }
            delay(100);
        break;
        case 0x10EF6B94:
            if(toggleState_4 == 0){
                digitalWrite(switch_4, HIGH); // turn on switch 4
                toggleState_4 = 1;
            }
            else{
                digitalWrite(switch_4, LOW); // turn off switch 4
                toggleState_4 = 0;
            }
            delay(100);
        break;
        default : break;
    }

    irrecv.resume(); // Receive the next value
}

}
```

3.5 BLOCK DIAGRAM:

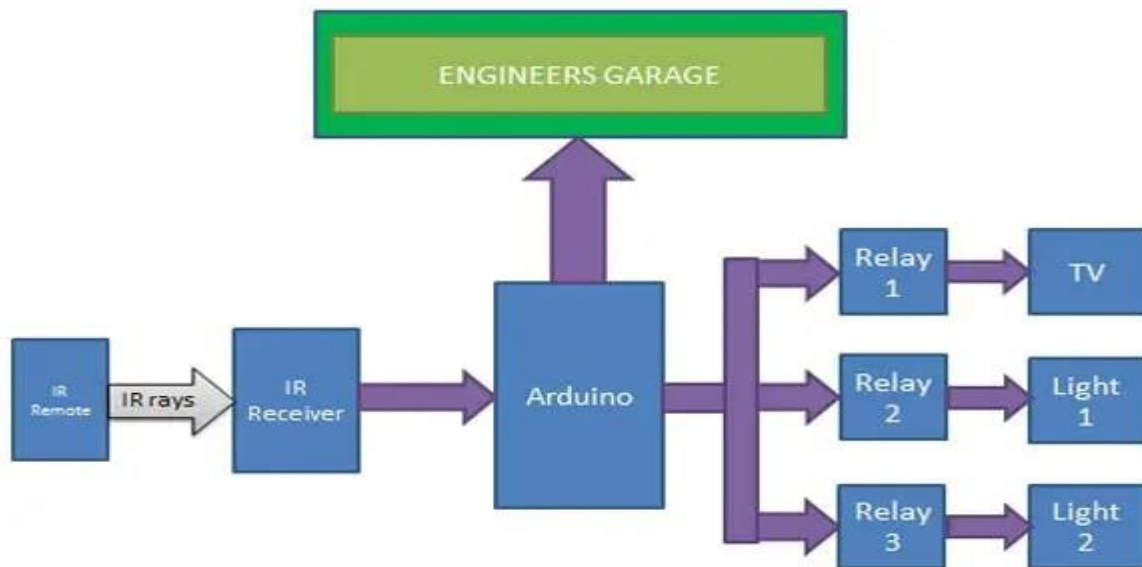


FIG 1.4 BLOCK DIAGRAM

4.PROJECT DESIGN AND COMPONENTS DESCRIPTION:

4.1 Description:

In this Arduino project, we will make a circuit that can control room light, fan from IR remote. Here I have explained how to make the remote control light circuit with details. So if you follow all the steps you can design this home automation project easily.

4.2 Arduino IR Remote Circuit:

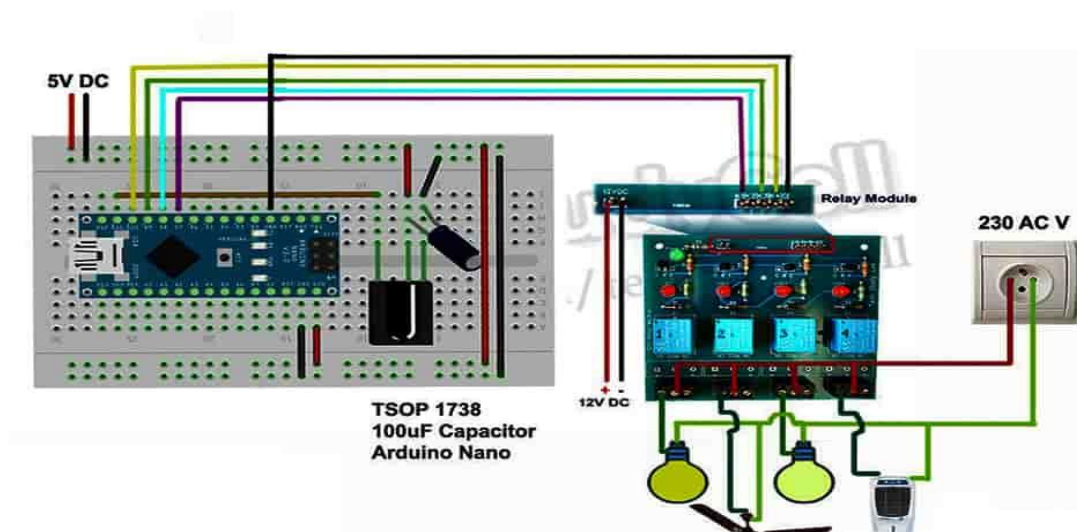


FIG 1.5 ARDUINO IR REMOTE CIRCUIT

In this circuit, I have used Arduino UNO, But you can also use Arduino NANO for this project

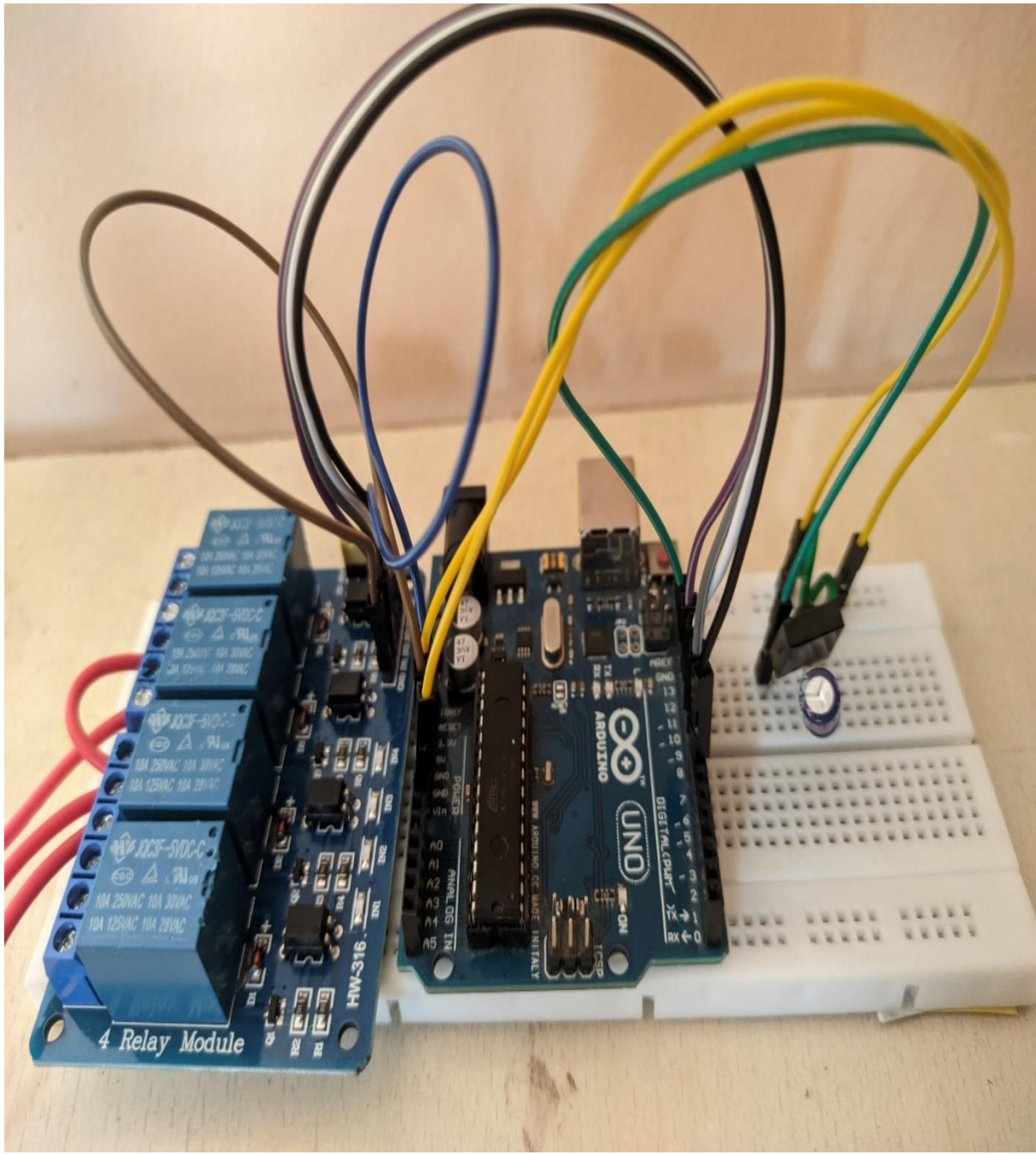


FIG 1.6 PICTURE OF CIRCUIT



FIG 1.7 USED IR REMOTE

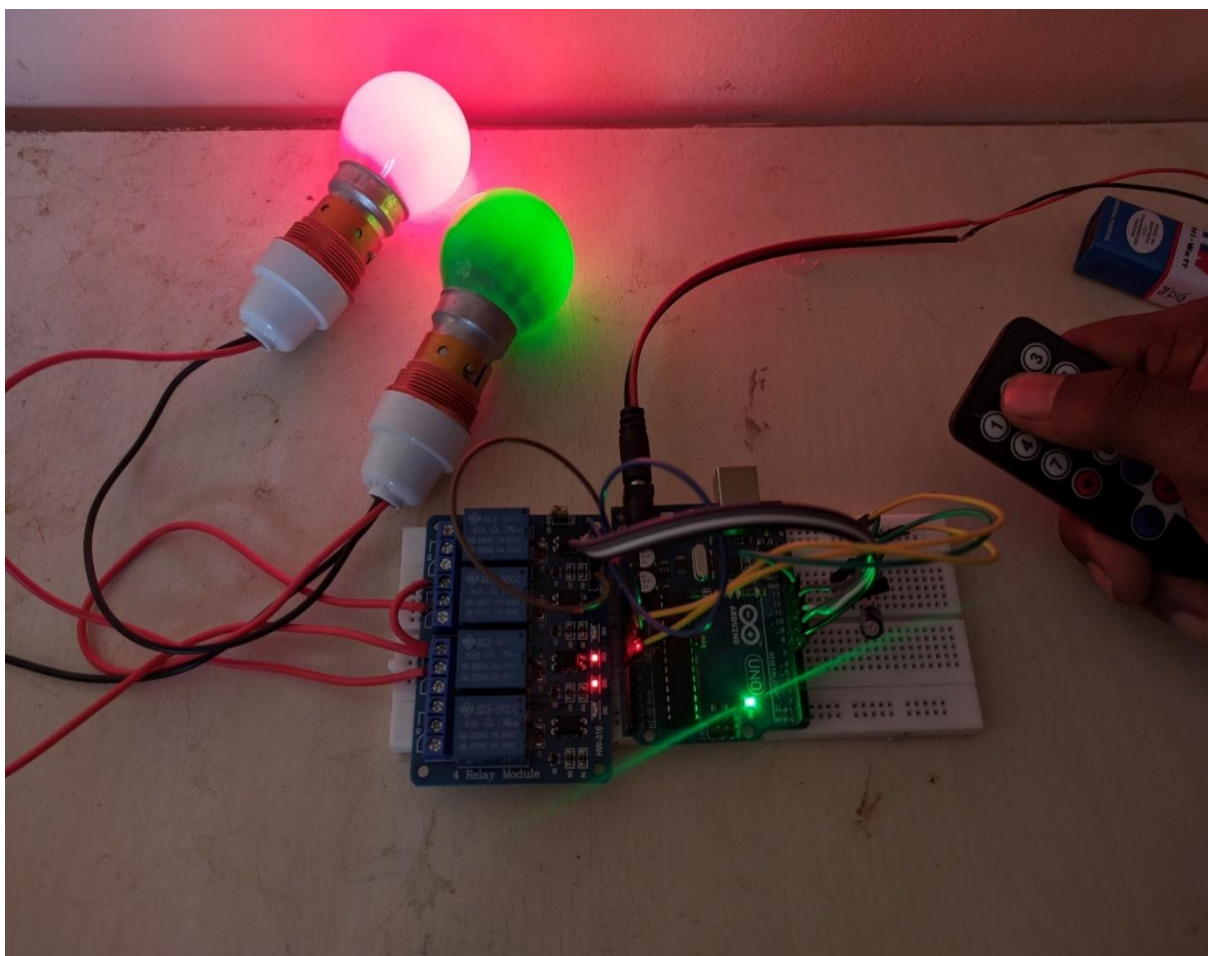


FIG 1.8 PICTURE OF DEMO

4.3 COMPONENTS REQUIRED:

- Arduino UNO



FIG 2.1 ARDUINO UNO

- RELAY MODULE



FIG 2.2 RELAY MODULE

- IR RECCIVER TSOP1738



FIG 2.3 IR RECCIVER TSOP1738

- CAPACITOR 100nF



FIG 2.4 CAPACITOR 100nF

- BREAD BOARD

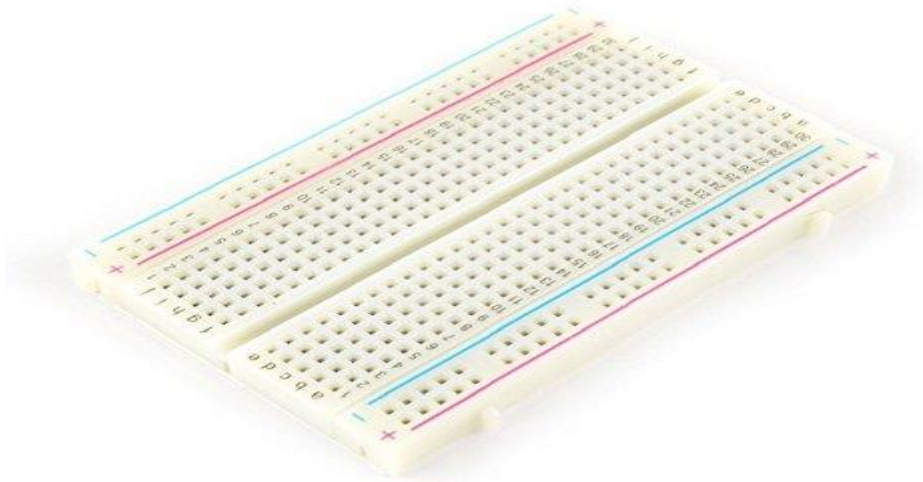


FIG. 2.5 BREAD BOARD

- BULB WITH HOLDER

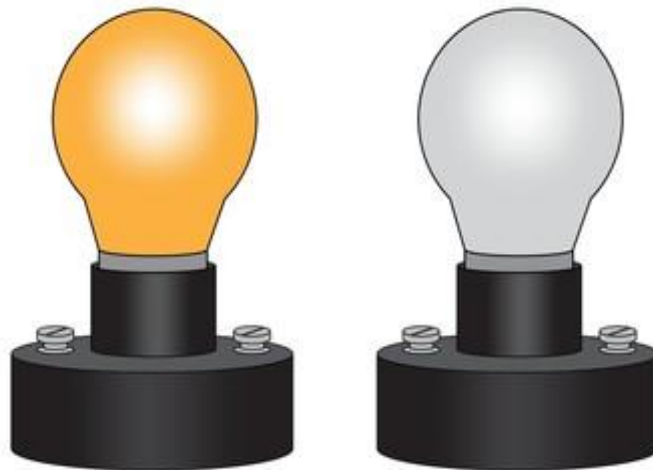


FIG 2.6 BULB WITH HOLDER

5 APPLICATIONS:

- Infrared remote control switches are used to control multiple things like, thyristor power control, TVs, video games, Space related equipments (NASA), etc.
- IR Remote Control Switch can also be used to switch on or off the electronic appliances like washing machines, radio, TVs, etc.
- By using the comparative relays we can switch ON or OFF the motor appliances also.
- Therefore, for controlling multiple devices like, TV, radio, CD/DVD players and IR obstacle detection etc., it is always better to use this type of IR remote switches.

6. CONCLUSION:

Home- automation for the "Home Automation" has a vast and great scope with limitless applications in this technology driven world. The system can be made more and more efficient and handy by make it applicable for varied range of devices. The basic motive of the system is to access the home appliances smartly and to reduce human efforts. Few suggestions for future research work on the paper can be like the user to set an on/off timer for home appliances, automatic lighting etc.

7. REFERENCES:

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- [3] Mayola Reena Fernandes, Dr. M. C. Padma „ISSN: 2248-9622, Vol. 4, Issue 6 Version 5, June 2014, pg 28- 32.
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MINI PROJECT REPORT ON

COMPUTER NUMERIC CONTROL

Submitted in partial fulfilment of the requirement for the award of the degree

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ELECTRICAL AND ELECTRONICS ENGINEERING

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2022-23

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CERTIFICATE

Certified that the project work entitled **_COMPUTER NUMERICAL CONTROL_** carried out by **JAYASHREE B G** bearing USN [1SG20EE013], **MADHUSUDANA K J** bearing USN [1SG20EE016], **NANDINI N** bearing USN [1SG20EE020], **SUJAY** bearing USN [1SG20EE031], bonafide students of **Sapthagiri College of Engineering** in partial fulfilment for the award of **Bachelor of Engineering** in department of **Electrical and Electronics Engineering** of Visvesvaraya Technological University, Belagavi during the academic year **2022-23**. It is certified that all corrections/suggestions indicated in the Internal Assessment have been incorporated in the report deposited. The project report has been approved as it satisfies the academic requirements in respect of project work prescribed for the Bachelor of Engineering Degree.

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Signature with date

1.....

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ABSTRACT

CNC machines are widely used to manufacture different parts in different types of materials. It is a highly precise way for manufactures to make sure all their parts are within the set tolerances. CNC is computer controlled whereas in the past it was manually controlled by the operator. Some of the first manual milling machines in the early 1900's used manual dials to make parts to specific measurements. Cranks would also be used to raise the chuck and collet to meet the table, which would also be moved in the x and y directions using a crank.

The Purpose of this experiment is to understand CNC code to program it into the milling machine to create a part with different types of materials. It is a highly precise way for manufactures to make sure all their parts are within the set tolerances. CNC is computer controlled whereas in the past it was manually controlled by the operator. Some of the first manual milling machines in the early 1900's used manual dials to make parts to specific measurements. Cranks would also be used to raise the chuck and collet to meet the table, which would also be moved in the x and y directions using a crank. The Purpose of this experiment was to understand CNC code to be able to program it into the milling machine to create a outline diagram of the provided Gcode.

ACKNOWLEDGEMENT

Firstly, we are very grateful to the management of our esteemed institution “**SAPTHAGIRI COLLEGE OF ENGINEERING**” for providing us an opportunity to pursue our degree course.

We express our sincere thanks to our Principal **Dr. H RAMAKRISHNA** for providing us with adequate facilities to undertake this project.

We would like to thank **Dr. REKHA S N**, Prof.& H.O.D. of Electrical and Electronics Engineering Department and **Mrs. RAMYA M** Assistant Professor, Electrical and Electronics Engineering Department for providing us an opportunity and for their invaluable support. We would also like to take this opportunity to express our gratitude for the support and guidance extended to us by the faculty members of the Electrical and Electronics Engineering Department.

And lastly, we would hereby acknowledge and thank our **parents** and **friends** who have been a source of inspiration and also instrumental in the successful project work.

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CHAPTER NO 1

INTRODUCTION:

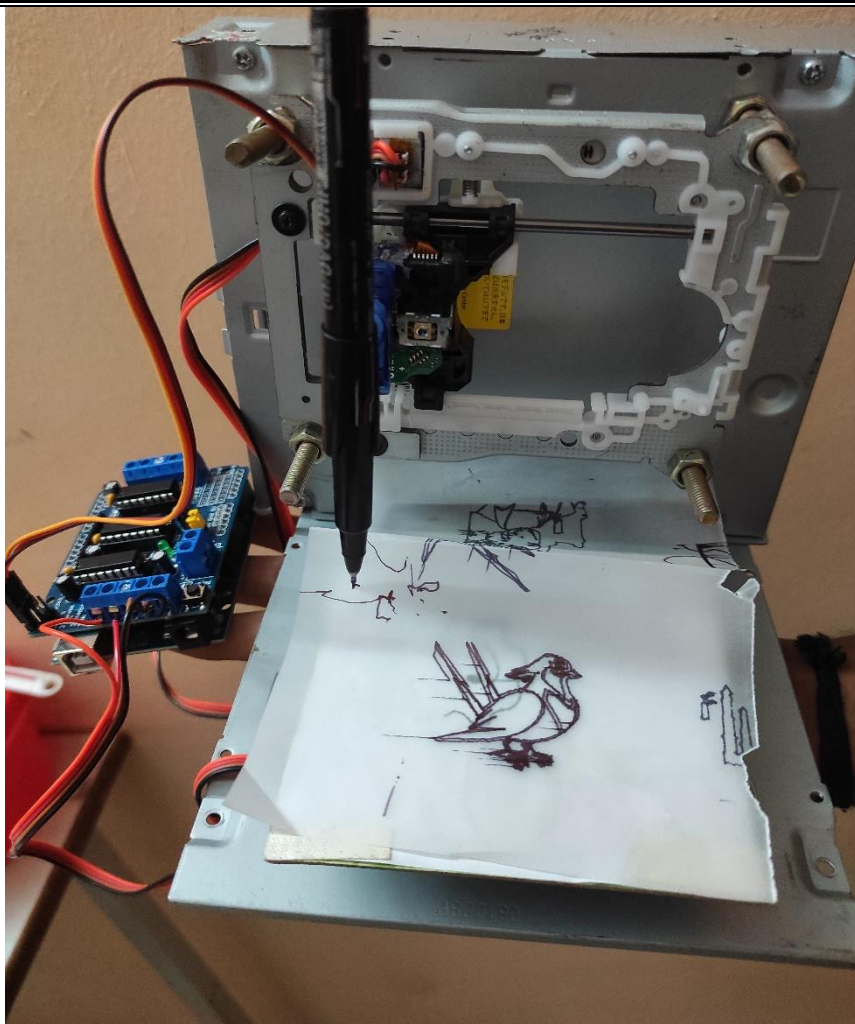
Computer numerical control, or CNC machining, is a computer-aided, high-accuracy manufacturing process. Pre-programmed CAD software is used to automate the controlled machining and eliminate the need for an operator. The main advantage of CNC machines is their ability to run unattended during the machining cycle and manufacturing process, allowing the operator to carry out other tasks elsewhere.

This drastically reduces human error during the controlled machining process and allows for high accuracy manufacture of the different parts. Another benefit of CNC machining is consistent and accurate workpieces.

The CNC machining operations of today benefit from not only high accuracy machine tools and code controls, but also the ability to repeat multiple manufacturing processes on separate occasions. The flexibility of CNC programming easily allows CAD files to be tweaked and changed to produce multiple different parts.

Mini CNC plotter machine is described as it is based on Arduino controller and CNC shield. CNC is computer numerical control machine. G codes are preparatory Function. G codes are pre-defining Function Associated with the movement on axes. In CNC Plotter Machine only G codes are used. G codes are giving the direction to move the pen in X, Y, Z directions.

Drilling, laser cutting tool, milling it can be worked, if it is made in large size. The aim of over is to make a mini CNC plotter machine which is capable to draw difficult design in paper or surface of metal, To cut it with a great accuracy. We have used 3 stepper motors with lead screw in Cartesian coordinate X, Y, Z directions. Stepper motor is convert digital pulse into lead screw rotations. Stepper drivers are used to give command to the system. The main aim is to fabricate a MINI CNC plotter Machine to draw an object with using G codes. We also work on to reduce.



1.1 Assembly and circuit of the Project

1.2 OBJECTIVES:

A machining center refers to a computer numerical control, or CNC, machine used in the production of industrial components. CNC machines are basically automated milling machines that operate without direct human assistance.

The operator will use programmable language called G code to input desired project dimensions and work conditions, such as feed rate and speed. This information is relayed to the CNC machine's integrated computer system as work instructions that control the machining process. These machines can be used for specialized and complex applications, including engraving and die sinking, or making impressions in die blocks.

Accuracy:

Machining center usually fabricate parts with a level of precision that is nearly impossible to achieve with conventional hand-operated equipment. So a major selling point for a machining center is

accuracy, as the objective is to complete work within strict tolerances. The machine follows a set of instructions via a computer program, thus eliminating errors that might otherwise be introduced by a machine operator. This greatly minimizes waste, as fewer parts are discarded.

Increased Productivity:

The CNC machine can perform the same task repetitively for extended hours, saving a lot of time. Because the machines are driven by digital designs, the need for preliminary blueprints is eliminated, freeing up man hours for other tasks. In a typical industrial setting, machining centers will run nonstop for days once the work program detailing all necessary parameters has been fed into the CNC computer. More sophisticated models will alert the operator via text message if a malfunction requires human intervention. Overall, these machines realize higher factory floor productivity than humans do.

Versatility:

CNC machines are versatile and have applications in the aeronautical, automobile and plastics industries and in medical device manufacturing. Their adaptability stems from their ability to create many types of objects from different materials. Although the choice of a CNC machine will depend primarily on product type, size and configuration and the required level of precision, they can process work over a number of axes (three to more than five), which means they easily adjust to the complexity of the parts to be manufactured.

CHAPTER NO.2

LITRETURE REVIEW:

S.S. Abuthakeer et al. discussed about the functional requirement of machine tool which are high static stiffness and damping. They suggested that the composite material of steel and polymer concrete can be used for replacement of conventional cast iron for bed structure. Experimental modal and static analysis proved that steel-polymer composite is suitable for replacement of cast iron.

B. Malleswara et al. analyzed the machine tool bed for static and dynamic loading. For machine tool bed,

the stiffness and rigidity can be improved by better structural design. Author optimized the machine tool bed using Opti struct and analyzed in ANSYS workbench. Study shows that, machine structural behavior can be influenced by adding ribs at the suitable locations.

P. Mohanram et al. presented that material distribution plays an important role in the structural strength and by utilizing proper material at required place can increase static stiffness with lower mass. They modified the existing supporting structure by adding vertical ribs and analyzed both structures. Study shows that Vertical ribs in the machine tool structure can be useful in improving the static and dynamic behavior of machine tool.

Linyan Liu et al. presents a knowledge-centric process management framework for the CNC machine tool design and development (D&D) with the integration of process and knowledge. Requirements for the framework are generated based primarily on the nature of the machine tool design practice.

The proposed framework consists of process integration model, process simulation, process execution and knowledge objects management modules. Each of these modules is elaborated to support the knowledge-centric machine tool development process management. The prototype development is also presented by the author.

Results of this study facilitate the knowledge integration in CNC machine tool D&D, and thus increase machine tool development capability, reduce development cycle time and cost, and ultimately speed up the effectiveness and ensure the excellent machine tool development. Finally the study has outlined a framework within which designers are encouraged to participate in the machine tool development efficiently and conveniently, for the benefit of each individual and the company. Compared with the existing references, the proposed framework of knowledge-centric CNC machine tool D&D process management includes the following

- **Dr. J.B. Jayachandraiah et al (2014)** provide the idea to develop the low cost Router system which is capable of 3 axis simultaneous interpolated.

The low cost is prototyping is achieved by incorporating the features of standard PC interface with microcontroller base CNC system in an Arduino based embedded system. With limited budget the author conclude that small machine tools to fabricate small parts can provide flexibility and efficiency in manufacturing approach and reduce the capital cost, which is beneficial for small business owners.

- **Ahmed A.D.Sarhan et al. (2015)** in this paper, an initial CNC gantry milling machine structure with the potential to produce high surface finish has been designed and analyzed. The target of the author is to achieve lowest natural frequency of 202Hz corresponding to 12000 rpm at all motion amplitudes with a full range of suitable frequency responses. Modal analysis of the initial gantry structure design was

performed and its natural frequency was 102.36HZ. To improve the dynamic behavior of the gantry

structure so it can endure at frequencies above 200Hz, a modification process was carried out to increase stiffness.

The above enhancement, appropriate behavior was attained. Deformation of less than 10 microns ensued at the tip of the spindle when the minimum natural frequency of the gantry structure rose slightly above 200Hz. An increase in the structure's weight was the significant factor for the identified deformation. However, the variation did not have a negative impact on the precision of the machine. As a result, the weight increased after modifications to the gantry structure were made, while the amount of deformation and overall dynamic behavior improved. In addition, the efficacy of the Z-axis part's position on the dynamic behavior of the gantry structure was studied. By displacement of the spindle position, the dynamic behavior of gantry structures will change. The research results shows that the designed CNC gantry machine is capable of functioning at a speed of 12,000rpm.

- **Sundar Pandian et al. (2014)** develop low cost 3 axis CNC machine using of- the- shelf component, stepper motors with drivers, Arduino open source, microcontroller and open source motor control software. Author used ready to assemble kit from Zen Tool works, USA. Kit provided stepper motor, lead screw, guide rod, anti-backlash falans and spring. He made the Body with high density PVC.

The machine has fix gantry and mobile bed so there is restriction in working area. Author develop Low cost CNC machine only for educational purpose

- **B.Malleswara Swami et al. (2012)** in this paper author describe the method for static and dynamic analysis. Author used standard bed for analysis.

The investigation is carried to reduce the weight without changing the structural rigidity and the accuracy by adding the ribs at the suitable location. Static analysis is done for 1g i.e. gravitational force is consider with external load on structure and 5g that is gravitational force 5 times 'g' value is applied on structure along with external load .In modal analysis ,the natural frequency of the body is evaluated to find the dynamic and vibration characteristics. Then the optimize design is generated using optistruct tool. The results which gets after optimization reduces the weight by 1.55% with original value and average frequency shifted by appx. 8.8 % with 1st natural frequency.

- **Monika Nowak et al. (2012)** formulated methods of selection of geometric and physical structure of the mobile machine by specifying the design requirements and the development of the elimination conditions based on these requirements.

The selection procedure was based on an analysis of the functional description of the required shaping movements, carefully developing appropriate conditions for the elimination of alternatives using the

information concerning the needs of future portable machine operators.

- **Grzegorz szwengier et al. (2012)** gives the results of research on selection on geometric-kinematic structure of newly designed milling machine.

There was various types of structure combination available for milling machine, author suggested best procedure and help to select useful combination of machine parts with desired output provided with constraints of machine.

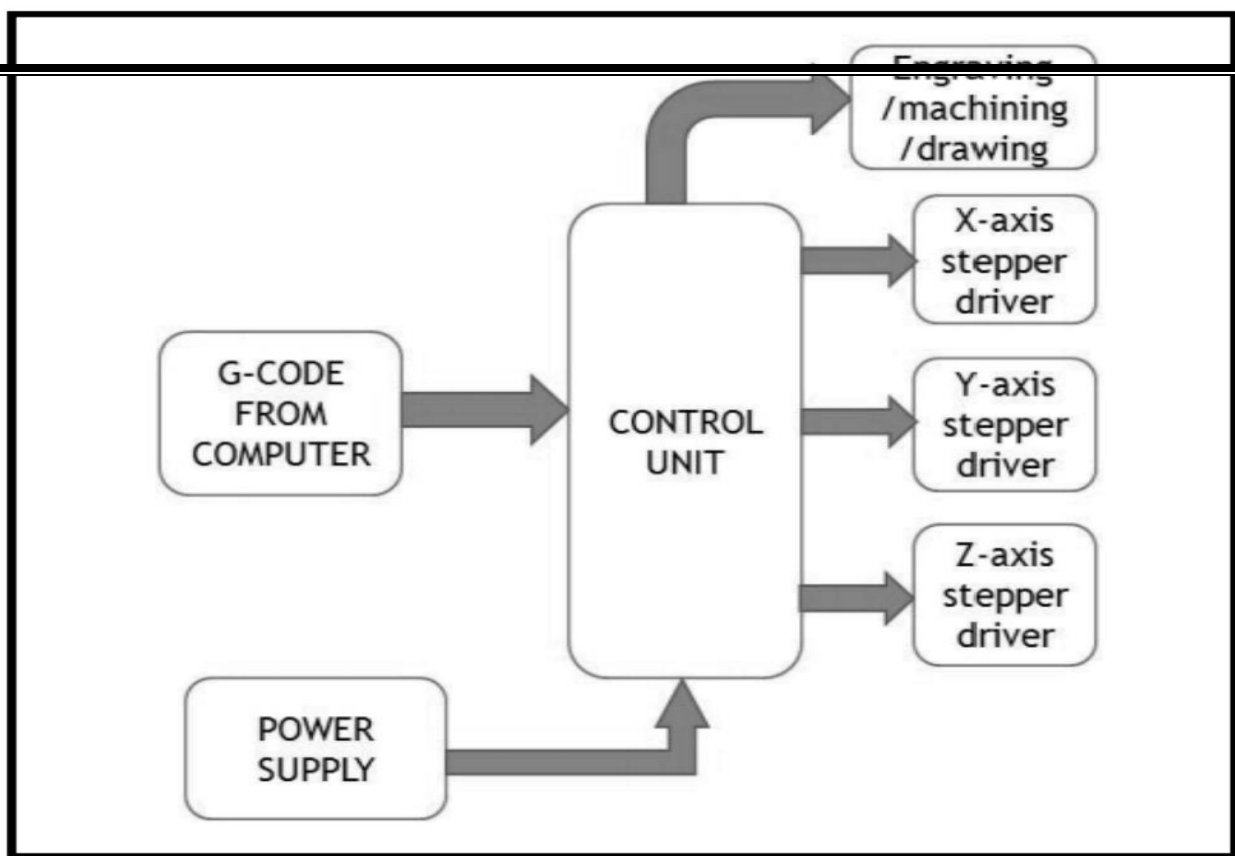
- **Venkata Krishna pabolu et al (2010)** discuss the design and implementation of low cost three dimensional computerised numerical control system (CNC) for industrial application.

In this paper prototyping an Embedded CNC machine was created. Detail description of different modules such as software development, Electronic/Electrical development, along with technical details of their implementation have been given.

CHAPTER NO.03

BLOCK DIAGRAM OF PROCESS:

In this idea of project, Arduino microcontroller platform with ATMEGA 328 core is used. It can be easily interfaced with PC using FTDI module whereas also with the easy drivers and stepper motors to manipulate and control the total working using only stepper driver controller. The basic block diagram is as shown in fig below .The explanation is given as follows

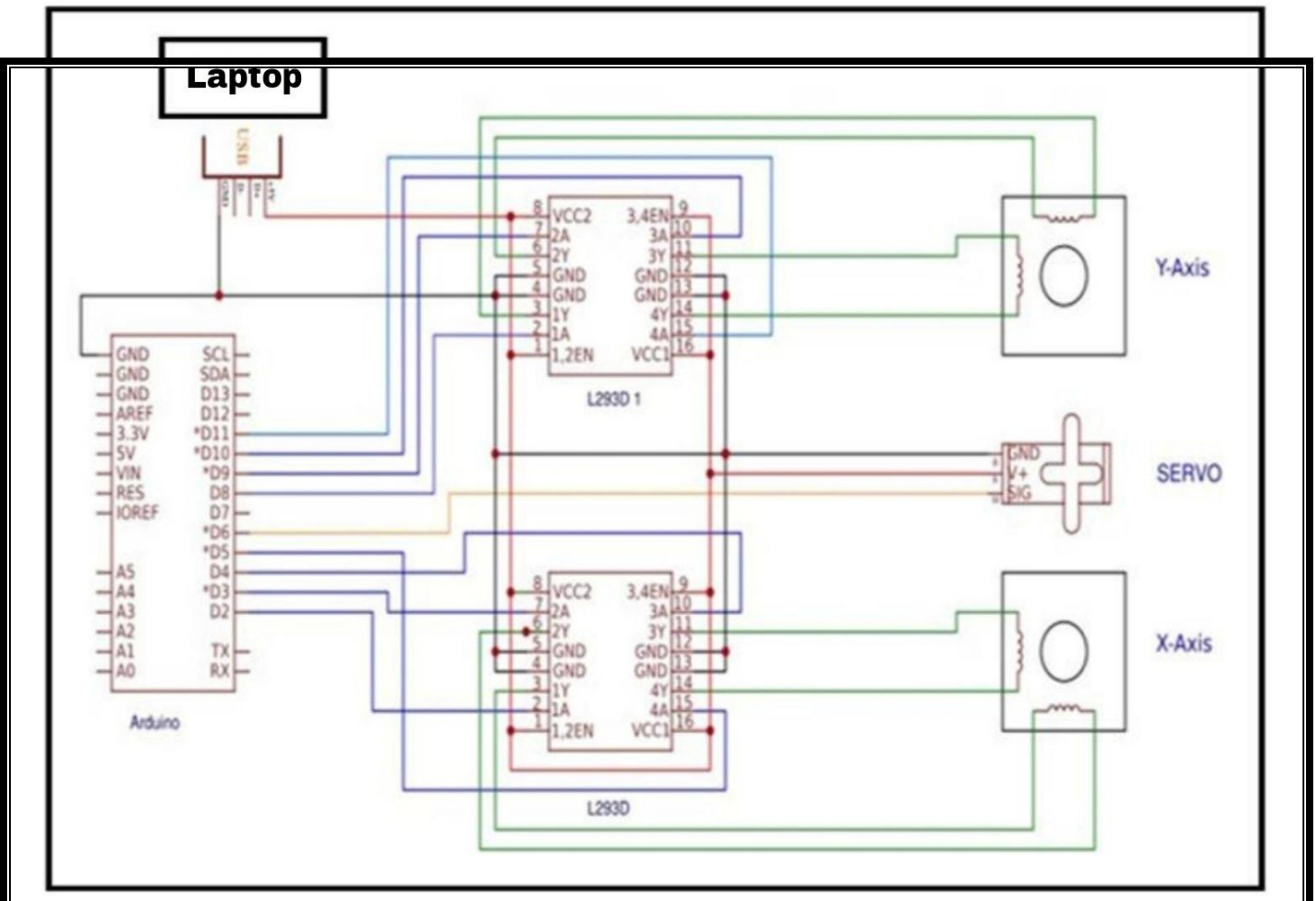


3.1 BLOCK DIAGRAM

We have supply the current in Arduino with USB DATA cable to transfer Data from Computer to Arduino Board , here we have used 3 Stepper Drivers to supply the G codes in Sequence to the stepper motors. Arduino will be mounted on CNC shield. CNC shield will be distributing the Current in the command of Arduino. CNC shield will be converting the command of G codes in digital pulse by Stepper motor. In X direction Stepper motor will be move left and Right ,Y direction stepper motor will be move in front and back direction, Z direction Stepper motor will be move in Up and down[2]. We have make many difficult design via using this machine. The accuracy of these machines results is very high. So we have used in industry to reduce the cost of design printing and maintain accuracy level. Drafting and Scaling of CNC Plotter machine is very precious.

CHAPTER NO. 04

4. CIRCUIT DIAGRAM:



4.1 Circuit Diagram

Now that we have our contraction ready, it's time to build the circuit and test stepper motors(X and Y axis).Watch the above image with breadboard circuit schematic. Steppers motors wiring is something that need patient. On next step you will find a 'testing' code for x and y axis. If yours steppers doesn't work properly you must find correct working combination by changing the cables between them and the L293D IC On mine CNC , X axis motor connection are: L293 A: Pins 1 and 3 & B: 2 and 4, but on Y axis motor connection are A: 1 and 2 & B: 3 and 4.

CHAPTER NO. 05

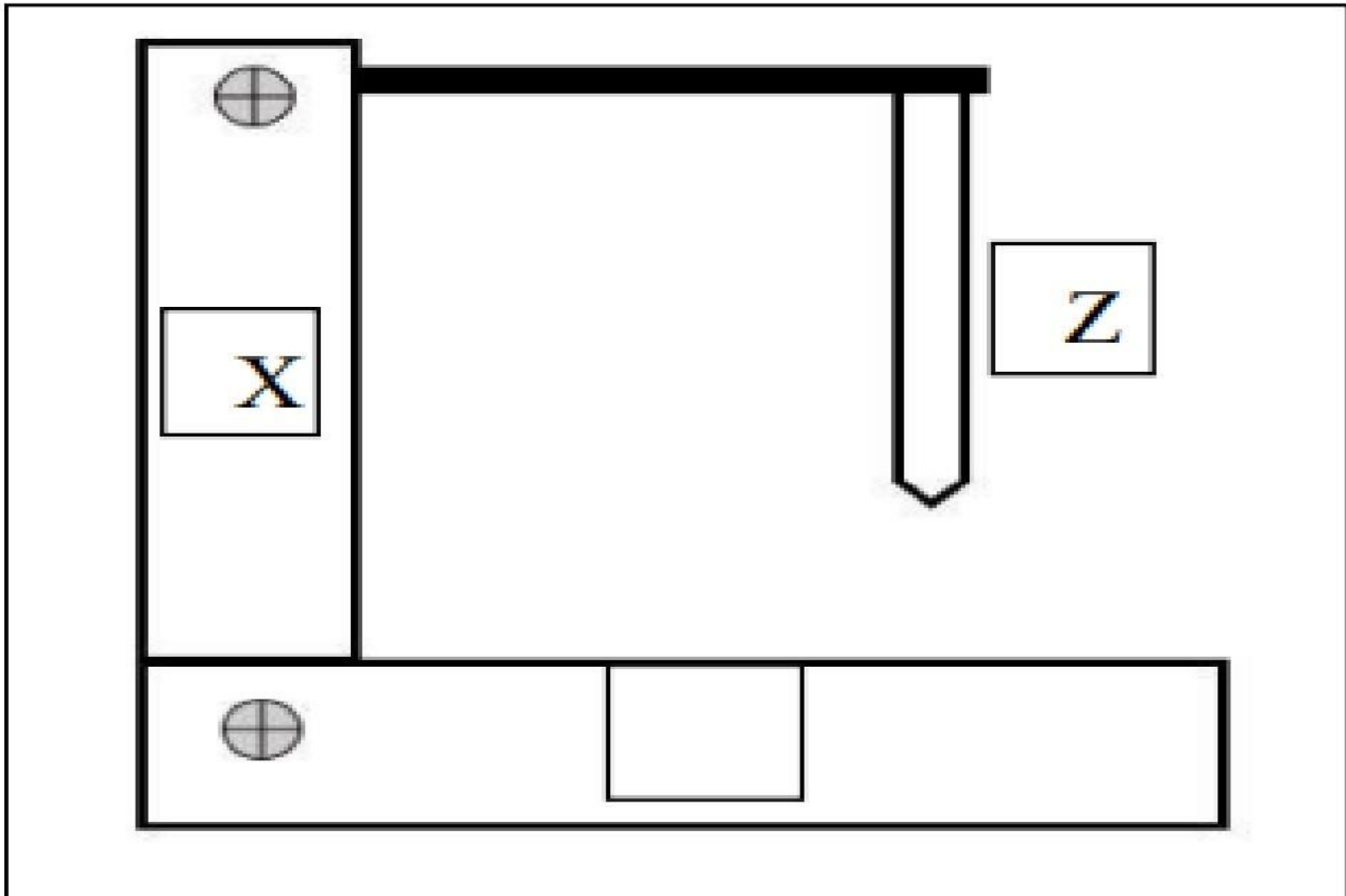
METHODOLOGY:

We have supply the current in Arduino with USB DATA cable to transfer Data from Computer to Arduino Board , Here we have used 3 Stepper Drivers to supply the G codes in Sequence to the stepper motors. Arduino will be mounted on CNC shield. CNC shield will be distributing the Current in the command of Arduino. CNC shield will be converting the command of G codes in digital pulse by Stepper motor. In X direction Stepper motor will be move left and Right ,Y direction stepper motor will be move in front and back

direction, Z direction Stepper motor will be move in Up and down. We have made much difficult design via using this machine. The accuracy of this machines result is very high. So we have used in industry to reduce the cost of design printing and maintain accuracy level. Drafting and Scaling of CNC Plotter machine is very precious.

5.1 DESIGN OF CNC MACHINE:

There are 3 movements of using 3 CD ROMs. The horizontal movement(X) i.e. forward & backward movement is provided by the lower CD Rom. The 2nd CD Rom is mounted between the 2 columns which provide side movements(Y) i.e. left and right hand side movements. The spindle which is mounted on the 3rd CD Rom provides vertical movement (Z) for feed of tool.



PROBLEM DEFINITION:

The available Arduino controlled CNC machines are having only 2 axis movement. The structure is weak and can machine foam only.

5.2 Main parts of CNC plotter:

Mini CNC Plotter Machine is worked on input as a G codes of Design and Converting it via use of Arduino, Stepper Drivers, CNC Shield, Stepper Motor in to a Rotation of Lead screw. We have work on to maintain lowest cost of our project. We have design a simple construction of our project. This is easier way to use stepper motor with lead screw, CNC shield, Stepper drivers, Arduino Board, etc. The Setup of machine is

flexible that's why it will be easily transported and Maintenance time is short. The basic diagram of CNC Plotter machine is shown in figure.



5.1 Main parts of CNC plotter

CHAPTER NO.06

COMPONENTS DESCRIPTION:

6.1 ARDUINO UNO:

Arduino will be define as, it is received the command or data from the computer and with the help of USB cable. It is mounted on CNC shield, it will be transfer data from Arduino to CNC shield with using stepper driver. Arduino UNO is a microcontroller board, it contains everything needed to support the microcontroller, simply connect it to a computer with a USB cable and a power source. It controls the position of stepper motor with help of a program. It is open source platform based on easy to use hardware and software. T have digital and analog input/output pins which can interface into various expansion board and other circuits and microcontroller with complementary components that helps in programming and incorporation into other circuits. Current supplied 5 volts with USB cable.



6.1 ARDUINO UNO

6.2 L293D MOTOR DRIVER:

L293D is a typical motor driver or motor driver IC which allow DC motor to drive on either direction L293D is a 16-pin IC which can control a set of two DC motor simultaneously in any direction .it means that you can control two DC motor with a single L293D.



6.2 L293D MOTOR DRIVER

6.3 MINI SERVO MOTOR:

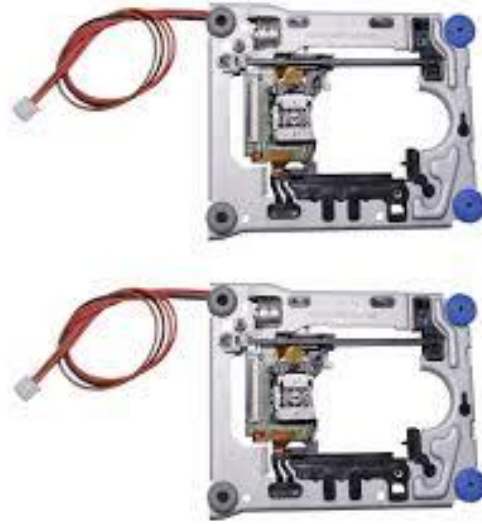
A servo motor is an entirely different story the function of the servo is to receive a control signal that represents a desired output position of the servo shaft and apply power to its DC motor until its shaft turns to that position.



6.3 MINI SERVO MOTOR

6.4 STEPPER MOTOR:

Stepper can be converted digital pulse in to a movement of pen with respect to axis X, Y, Z direction. A stepper motor is a brushless motor that divides a full rotation into a number of equal steps, the stepper motor is known by its property to convert a number of impulses into a defined increment in the shaft position. Each pulse moves the shaft through a fixed angle. We have used 3 stepper motors with lead screw. Motor output will be in the form of rotation of lead screw.



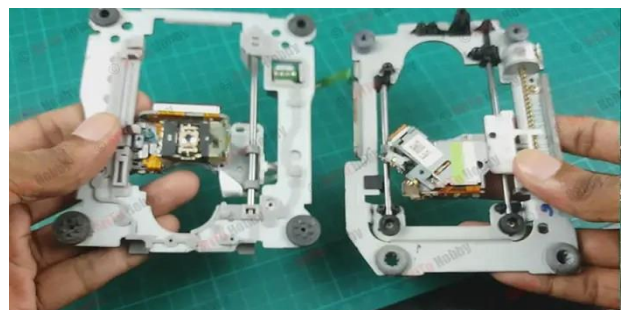
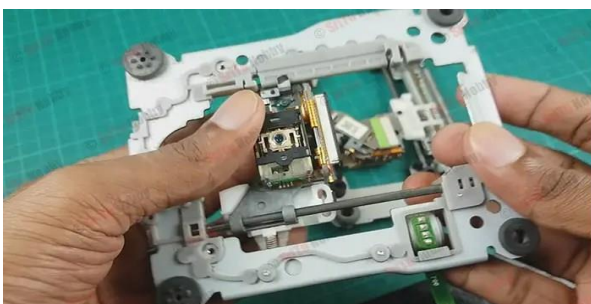
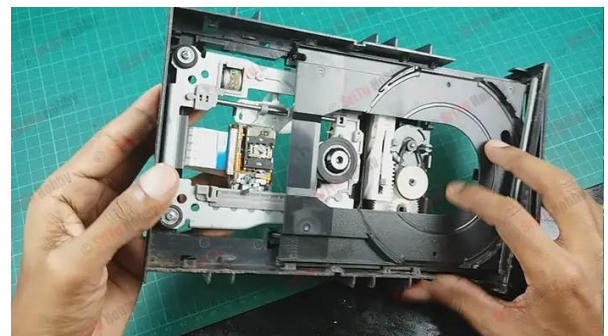
6.4 STEPPER MOTOR

CHAPTER NO. 07

7.PROJECT PLANNING:

Step 1: Disassembly DVD/CD Drives.

First step to start building this CNC machine is to disassemble two DVD/CD drives and take off them the stepper motors. Use the screwdriver to open them and take off them the rails. Next step is to choose our base for this CNC machine. I used one surface from remaining DVD 'garbage' stuff. Finally we will need to find something to attach the one of the stepper-rails vertically to our construction. (you will understand what I mean in our next step) Watch the above image.



7.1 Step 1

Step 2: X and Y axis.

Attach it on your surface, in this part you will need some screws and nuts in second image you will see the X and Y axis. The X axis is attached to two plastic parts that I took from remaining 'garbage' stuff. I

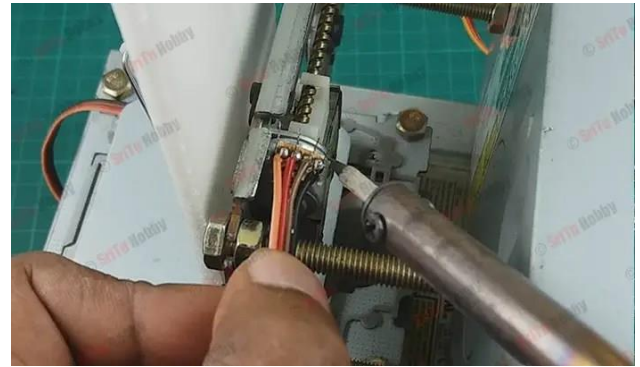
cut it to fit the construction. This is an easy procedure. Just make sure to put the Y axis straight to CNC base and the X axis vertically in this (90 degrees)



7.2 Step 2

STEP 3:

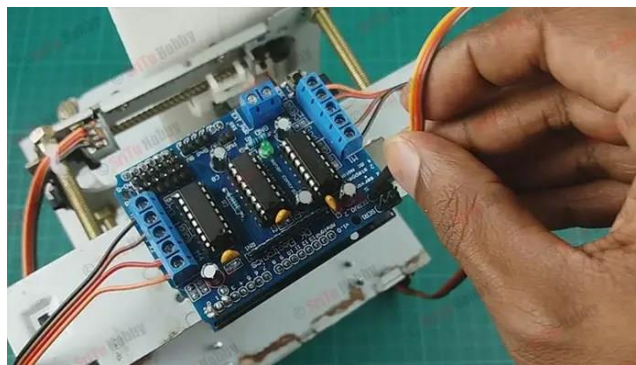
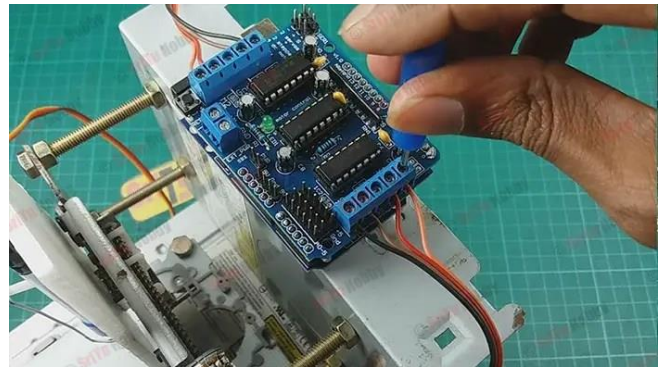
Soldering the stepper motors



7.3 Step 3

Step 4:

Assembling L239D stepper driver and connecting it to stepper motors.



7.4 Step 4

Adjusting the pen and its position using servomotor.

CHAPTER NO. 08

8.0 ARDUINO AND GCTRL PROGRAMS:

8.1 Arduino (CNC) Program:

Now, connect this project to the computer and upload the Arduino program. It is as follows:

```
#include <Servo.h>
#include <AFMotor.h>
#define LINE_BUFFER_LENGTH 512
char STEP = MICROSTEP ;
// Servo position for Up and Down
const int penZUp = 115;
const int penZDown = 83;
// Servo on PWM pin 10
const int penServoPin = 10 ;
// Should be right for DVD steppers, but is not too important here
const int stepsPerRevolution = 48;
// create servo object to control a servo
Servo penServo;
// Initialize steppers for X- and Y-axis using this Arduino pins for the L293D H-bridge
AF_Stepper myStepperY(stepsPerRevolution,1);
AF_Stepper myStepperX(stepsPerRevolution,2);
/* Structures, global variables */
struct point {
    float x;
    float y;
    float z;
};
struct point actuatorPos;
float StepInc = 1;
int StepDelay = 0;
int LineDelay = 0;
```

```
int penDelay = 50;
```

```
// Motor steps to go 1 millimeter.
```

```
// Use test sketch to go 100 steps. Measure the length of line.
```

```
float StepsPerMillimeterX = 100.0;
```

```
float StepsPerMillimeterY = 100.0;
```

```
// Drawing robot limits, in mm
```

```
// OK to start with. Could go up to 50 mm if calibrated well.
```

```
float Xmin = 0;
```

```
float Xmax = 40;
```

```
float Ymin = 0;
```

```
float Ymax = 40;
```

```
float Zmin = 0;
```

```
float Zmax = 1;
```

```
float Xpos = Xmin;
```

```
float Ypos = Ymin;
```

```
float Zpos = Zmax;
```

```
// Set to true to get debug output.
```

```
boolean verbose = false;
```

```
void setup() {
```

```
  Serial.begin( 9600 );
```

```
  penServo.attach(penServoPin);
```

```
  penServo.write(penZUp);
```

```
  delay(100);
```

```
  myStepperX.setSpeed(600);
```

```
  myStepperY.setSpeed(600);
```

```
  // Notifications!!!
```

```
  Serial.println("Mini CNC Plotter alive and kicking!");
```

```
  Serial.print("X range is from ");
```

```
  Serial.print(Xmin);
```

```
  Serial.print(" to ");
```

```
  Serial.print(Xmax);
```

```
  Serial.println(" mm.");
```

```
  Serial.print("Y range is from ");
```

```

Serial.print(Ymin);
Serial.print(" to ");
Serial.print(Ymax);
Serial.println(" mm.");
}

/*****
 * void loop() - Main loop
 *****/

void loop()
{

    delay(100);
    char line[ LINE_BUFFER_LENGTH ];
    char c;
    int lineIndex;
    bool lineIsComment, lineSemiColon;

    lineIndex = 0;
    lineSemiColon = false;
    lineIsComment = false;

    while (1) {

        // Serial reception - Mostly from Grbl, added semicolon support
        while ( Serial.available()>0 ) {
            c = Serial.read();
            if (( c == '\n' ) || ( c == '\r' ) ) {          // End of line reached
                if ( lineIndex > 0 ) {                    // Line is complete. Then execute!
                    line[ lineIndex ] = '\0';            // Terminate string
                    if (verbose) {
                        Serial.print( "Received : ");
                        Serial.println( line );
                    }
                    processIncomingLine( line, lineIndex );
                    lineIndex = 0;
                }
            }
            else {
                // Empty or comment line. Skip block.

```

```

}
lineIsComment = false;
lineSemiColon = false;
Serial.println("ok");
}
else {
if ( (lineIsComment) || (lineSemiColon) ) { // Throw away all comment characters
    if ( c == ')' ) lineIsComment = false; // End of comment. Resume line.
}
else {
    if ( c <= ' ' ) { // Throw away whitespace and control characters
        }
    else if ( c == '/' ) { // Block delete not supported. Ignore character.
        }
    else if ( c == '(' ) { // Enable comments flag and ignore all characters until ')'
or EOL.
        lineIsComment = true;
    }
    else if ( c == ';' ) {
        lineSemiColon = true;
    }
    else if ( lineIndex >= LINE_BUFFER_LENGTH-1 ) {
        Serial.println( "ERROR - lineBuffer overflow" );
        lineIsComment = false;
        lineSemiColon = false;
    }
    else if ( c >= 'a' && c <= 'z' ) { // Uppcase lowercase
        line[ lineIndex++ ] = c-'a'+ 'A';
    }
    else {
        line[ lineIndex++ ] = c;
    }
}
}
}
}

```

```
void processIncomingLine( char* line, int charNB ) {
```



```
int currentIndex = 0;
```

```
char buffer[ 64 ], // Hope that 64 is enough for 1 parameter
```

```
struct point newPos;
```

```
newPos.x = 0.0;
```

```
newPos.y = 0.0;
```

```
while( currentIndex < charNB ) {
```

```
    switch ( line[ currentIndex++ ] ) { // Select command, if any
```

```
    case 'U':
```

```
        penUp();
```

```
        break;
```

```
    case 'D':
```

```
        penDown();
```

```
        break;
```

```
    case 'G':
```

```
        buffer[0] = line[ currentIndex++ ]; // !\ Dirty - Only works with 2 digit commands
```

```
        //    buffer[1] = line[ currentIndex++ ];
```

```
        //    buffer[2] = '\0';
```

```
        buffer[1] = '\0';
```

```
        switch ( atoi( buffer ) ){ // Select G command
```

```
        case 0: // G00 & G01 - Movement or fast movement. Same here
```

```
        case 1:
```

```
            // !\ Dirty - Suppose that X is before Y
```

```
            char* indexX = strchr( line+currentIndex, 'X' ); // Get X/Y position in the string (if any)
```

```
            char* indexY = strchr( line+currentIndex, 'Y' );
```

```
            if ( indexY <= 0 ) {
```

```
                newPos.x = atof( indexX + 1);
```

```
                newPos.y = actuatorPos.y;
```

```
            }
```

```
            else if ( indexX <= 0 ) {
```

```
                newPos.y = atof( indexY + 1);
```

```
                newPos.x = actuatorPos.x;
```

```
            }
```

```
            else {
```

```
                newPos.y = atof( indexY + 1);
```

```
                indexY = '\0';
```

```
                newPos.x = atof( indexX + 1);
```

```

    }
    drawLine(newPos.x, newPos.y),
    //      Serial.println("ok");
    actuatorPos.x = newPos.x;
    actuatorPos.y = newPos.y;
    break;
}
break;
case 'M':
    buffer[0] = line[ currentIndex++ ];    // /\ Dirty - Only works with 3 digit commands
    buffer[1] = line[ currentIndex++ ];
    buffer[2] = line[ currentIndex++ ];
    buffer[3] = '\0';
    switch ( atoi( buffer ) ){
    case 300:
        {
            char* indexS = strchr( line+currentIndex, 'S' );
            float Spos = atof( indexS + 1);
            //      Serial.println("ok");
            if (Spos == 30) {
                penDown();
            }
            if (Spos == 50) {
                penUp();
            }
            break;
        }
    case 114:    // M114 - Report position
        Serial.print( "Absolute position : X = " );
        Serial.print( actuatorPos.x );
        Serial.print( " - Y = " );
        Serial.println( actuatorPos.y );
        break;
    default:
        Serial.print( "Command not recognized : M");
        Serial.println( buffer );
    }
}
}
}

```



```
}  
  
void drawLine(float x1, float y1) {
```

```
    if (verbose)
```

```
    {
```

```
        Serial.print("fx1, fy1: ");
```

```
        Serial.print(x1);
```

```
        Serial.print(",");
```

```
        Serial.print(y1);
```

```
        Serial.println("");
```

```
    }
```

```
    // Bring instructions within limits
```

```
    if (x1 >= Xmax) {
```

```
        x1 = Xmax;
```

```
    }
```

```
    if (x1 <= Xmin) {
```

```
        x1 = Xmin;
```

```
    }
```

```
    if (y1 >= Ymax) {
```

```
        y1 = Ymax;
```

```
    }
```

```
    if (y1 <= Ymin) {
```

```
        y1 = Ymin;
```

```
    }
```

```
    if (verbose)
```

```
    {
```

```
        Serial.print("Xpos, Ypos: ");
```

```
        Serial.print(Xpos);
```

```
        Serial.print(",");
```

```
        Serial.print(Ypos);
```

```
        Serial.println("");
```

```
    }
```

```
    if (verbose)
```

```
    {
```

```
        Serial.print("x1, y1: ");
```

```

Serial.print(x1);
Serial.print(", ");
Serial.print(y1);
Serial.println("");
}

// Convert coordinates to steps
x1 = (int)(x1*StepsPerMillimeterX);
y1 = (int)(y1*StepsPerMillimeterY);
float x0 = Xpos;
float y0 = Ypos;

// Let's find out the change for the coordinates
long dx = abs(x1-x0);
long dy = abs(y1-y0);
int sx = x0<x1 ? StepInc : -StepInc;
int sy = y0<y1 ? StepInc : -StepInc;

long i;
long over = 0;

if (dx > dy) {
  for (i=0; i<dx; ++i) {
    myStepperX.onestep(sx,STEP);
    over+=dy;
    if (over>=dx) {
      over-=dx;
      myStepperY.onestep(sy,STEP);
    }
    delay(StepDelay);
  }
}
else {
  for (i=0; i<dy; ++i) {
    myStepperY.onestep(sy,STEP);
    over+=dx;
    if (over>=dy) {
      over-=dy;
      myStepperX.onestep(sx,STEP);

```

```

    }
    delay(StepDelay);
}
}

if (verbose)
{
    Serial.print("dx, dy:");
    Serial.print(dx);
    Serial.print(",");
    Serial.print(dy);
    Serial.println("");
}

if (verbose)
{
    Serial.print("Going to (");
    Serial.print(x0);
    Serial.print(",");
    Serial.print(y0);
    Serial.println(")");
}

// Delay before any next lines are submitted
delay(LineDelay);
// Update the positions
Xpos = x1;
Ypos = y1;
}

// Raises pen
void penUp() {
    penServo.write(penZUp);
    delay(penDelay);
    Zpos=Zmax;
    digitalWrite(15, LOW);
    digitalWrite(16, HIGH);
    if (verbose) {
        Serial.println("Pen up!");
    }
}

```

```

}
}
// Lowers pen
void penDown() {
  penServo.write(penZDown);
  delay(penDelay);
  Zpos=Zmin;
  digitalWrite(15, HIGH);
  digitalWrite(16, LOW);
  if (verbose) {
    Serial.println("Pen down.");
  }
}
}

```

8.2 GCTRL Program:

now let's run the G-code code file. For that, download and install the Processing IDE.

Processing IDE — Download

Now, open the processing code. It is as follows:

```

import java.awt.event.KeyEvent;
import javax.swing.JOptionPane;
import processing.serial.*;

Serial port = null;

// select and modify the appropriate line for your operating system
// leave as null to use interactive port (press 'p' in the program)
String portname = null;
//String portname = Serial.list()[0]; // Mac OS X
//String portname = "/dev/ttyUSB0"; // Linux
//String portname = "COM6"; // Windows

boolean streaming = false;
float speed = 0.001;
String[] gcode;

```

```
int i = 0;
```

```
void openSerialPort()
```

```
{  
  if (portname == null) return;  
  if (port != null) port.stop();  
  
  port = new Serial(this, portname, 9600);  
  
  port.bufferUntil('\n');  
}
```

```
void selectSerialPort()
```

```
{  
  String result = (String) JOptionPane.showInputDialog(frame,  
    "Select the serial port that corresponds to your Arduino board.",  
    "Select serial port",  
    JOptionPane.QUESTION_MESSAGE,  
    null,  
    Serial.list(),  
    0);  
  
  if (result != null) {  
    portname = result;  
    openSerialPort();  
  }  
}
```

```
void setup()
```

```
{  
  size(500, 250);  
  openSerialPort();  
}
```

```
void draw()
```

```
{  
  background(0);  
  fill(255);  
  int y = 24, dy = 12;
```

```

text("INSTRUCTIONS", 12, y); y += dy;
text("p: select serial port", 12, y); y += dy;
text("1: set speed to 0.001 inches (1 mil) per jog", 12, y); y += dy;
text("2: set speed to 0.010 inches (10 mil) per jog", 12, y); y += dy;
text("3: set speed to 0.100 inches (100 mil) per jog", 12, y); y += dy;
text("arrow keys: jog in x-y plane", 12, y); y += dy;
text("page up & page down: jog in z axis", 12, y); y += dy;
text("$: display grbl settings", 12, y); y += dy;
text("h: go home", 12, y); y += dy;
text("0: zero machine (set home to the current location)", 12, y); y += dy;
text("g: stream a g-code file", 12, y); y += dy;
text("x: stop streaming g-code (this is NOT immediate)", 12, y); y += dy;
y = height - dy;
text("current jog speed: " + speed + " inches per step", 12, y); y -= dy;
text("current serial port: " + portname, 12, y); y -= dy;
}

void keyPressed()
{
  if (key == '1') speed = 0.001;
  if (key == '2') speed = 0.01;
  if (key == '3') speed = 0.1;

  if (!streaming) {
    if (keyCode == LEFT) port.write("G91\nG20\nG00 X-" + speed + " Y0.000 Z0.000\n");
    if (keyCode == RIGHT) port.write("G91\nG20\nG00 X" + speed + " Y0.000 Z0.000\n");
    if (keyCode == UP) port.write("G91\nG20\nG00 X0.000 Y" + speed + " Z0.000\n");
    if (keyCode == DOWN) port.write("G91\nG20\nG00 X0.000 Y-" + speed + " Z0.000\n");
    if (keyCode == KeyEvent.VK_PAGE_UP) port.write("G91\nG20\nG00 X0.000 Y0.000 Z" + speed +
"\n");
    if (keyCode == KeyEvent.VK_PAGE_DOWN) port.write("G91\nG20\nG00 X0.000 Y0.000 Z-" + speed
+ "\n");
    if (key == 'h') port.write("G90\nG20\nG00 X0.000 Y0.000 Z0.000\n");
    if (key == 'v') port.write("$0=75\n$1=74\n$2=75\n");
    //if (key == 'v') port.write("$0=100\n$1=74\n$2=75\n");
    if (key == 's') port.write("$3=10\n");
    if (key == 'e') port.write("$16=1\n");
    if (key == 'd') port.write("$16=0\n");
    if (key == '0') openSerialPort();
  }
}

```

```
if (key == 'p') selectSerialPort();
```

```
if (key == '$') port.write("$\n");
```

```
}
```

```
If (!streaming && key == 'g') {
```

```
    gcode = null; i = 0;
```

```
    File file = null;
```

```
    println("Loading file...");
```

```
    selectInput("Select a file to process:", "fileSelected", file);
```

```
}
```

```
if (key == 'x') streaming = false;
```

```
}
```

```
void fileSelected(File selection) {
```

```
    if (selection == null) {
```

```
        println("Window was closed or the user hit cancel.");
```

```
    } else {
```

```
        println("User selected " + selection.getAbsolutePath());
```

```
        gcode = loadStrings(selection.getAbsolutePath());
```

```
        if (gcode == null) return;
```

```
        streaming = true;
```

```
        stream();
```

```
    }
```

```
}
```

```
void stream()
```

```
{
```

```
    if (!streaming) return;
```

```
    while (true) {
```

```
        if (i == gcode.length) {
```

```
            streaming = false;
```

```
            return;
```

```
        }
```

```
        if (gcode[i].trim().length() == 0) i++;
```

```
        else break;
```

```
    }
```

```

println(gcode[i]),
port.write(gcode[i] + '\n');
i++;
}

void serialEvent(Serial p)
{
String s = p.readStringUntil('\n');
println(s.trim());

if (s.trim().startsWith("ok")) stream();
if (s.trim().startsWith("error")) stream();
}

```

8.3 G code file:

To make g code files that are compatible with this CNC machine you have to use the Inkscape. Inkscape is professional quality vector graphics software which runs on Windows, Mac OS X and Linux. It is used by design professionals and hobbyists worldwide, for creating a wide variety of graphics such as illustrations, icons, logos, diagrams, maps and web graphics. Inkscape uses the W3C open standard SVG (Scalable Vector Graphics) as its native format, and is free and open-source software. Download and install Inkscape from here (Important: download 0.48.5 version) Now you need to install an Add-on that enables the export images to g code files. This add on can be found here with installation notes.

Setup Inkscape for first use . Open the Inkscape, go to File menu and click "Document Properties". See the 1st image above and make the changes, make sure to change first to "cm". Now close this window. We will use the area within 4 to 8 cm. See the 2nd image above. How to print texts Put text, change font to Times New Roman and size to 22. Now click on cursor icon and center the text like the 3rd image above. Select Path from menu and "Object to Path".

How to print images? This is more difficult than texts. Images must have a transparent background. Drag and drop the arduino logo image (download it from files) in Inkscape. Click ok to the next window. Now you have to re-size the image to fit our printing area, see the 4th image above. Click path from menu and "Trace Bitmap". Make changes as the 5th image above. Click ok and close the window. Now, move the gray scale image, and delete the color one behind it. Move the grey image to the correct place again and click from Path menu "Object to path". The 6th image above show how to delete image outline. Export as g code. Final, go to file menu, click save as and select g code. Click ok on next window. That's it! Ready to go! Use the gctrl.pde app to print the g code file on your new Arduino CNC Plotter!

CHAPTER NO. 09

Inkscape 0.48.5:

Inkscape is used to design the plotted diagram or text. In this project by using this software G-code file of a selected image or text is created G-code is a commonly used numerical control programming language which includes X, Y, Z coordinates.

9.1 Creating G-Code File Using Inkscape:

The CNC plotter of our project will work within 20cm×20cm area So we choose the document properties of the Inkscape 40cmx40cm (Width × Height) which is four times the working area of the plotter because the plotter can draw only in the first quadrant. So we have initially kept the axes at the nearest end of the motors which is considered as origin to easily modify the design. In fig the working area of CNC plotter is shown with the text written in the pre-defined area. The text is selected using cursor and then select “object to path” from the drop down window to save the G code form of the selected text. To create G-code of an image, the file must have a transparent background. The image should be dragged into the selected area then select “trace bitmap” from drop down window to create a transparent image. Scans are selected as 8 and “Edge detection” is selected to create black & white image. After adding this transparent image in the predefined area we’ve used “object to path command to create the G-code file of the selected image by following the steps described

earlier.

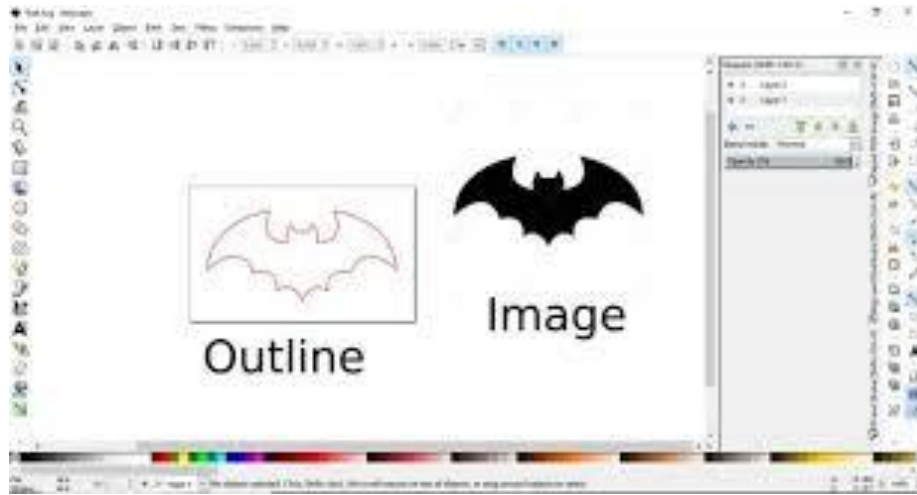


Fig No 9.1 INKSPACE 0.48.5

9.2 Processing:

Processing is open source programming language software which is used for electronic drawings. GTCRL processing program is used to send G-code file from user interface to CNC plotter. The Fig. 6 shows the user interface of processing 2.2.1 software after running GTCRL program. The port of Arduino Uno is selected by pressing „P“ button on keyboard hence button is used to upload our desired G-code file. Immediately CNC machine will start sketching selected G-code file. Sketching can be stopped by pressing X button.

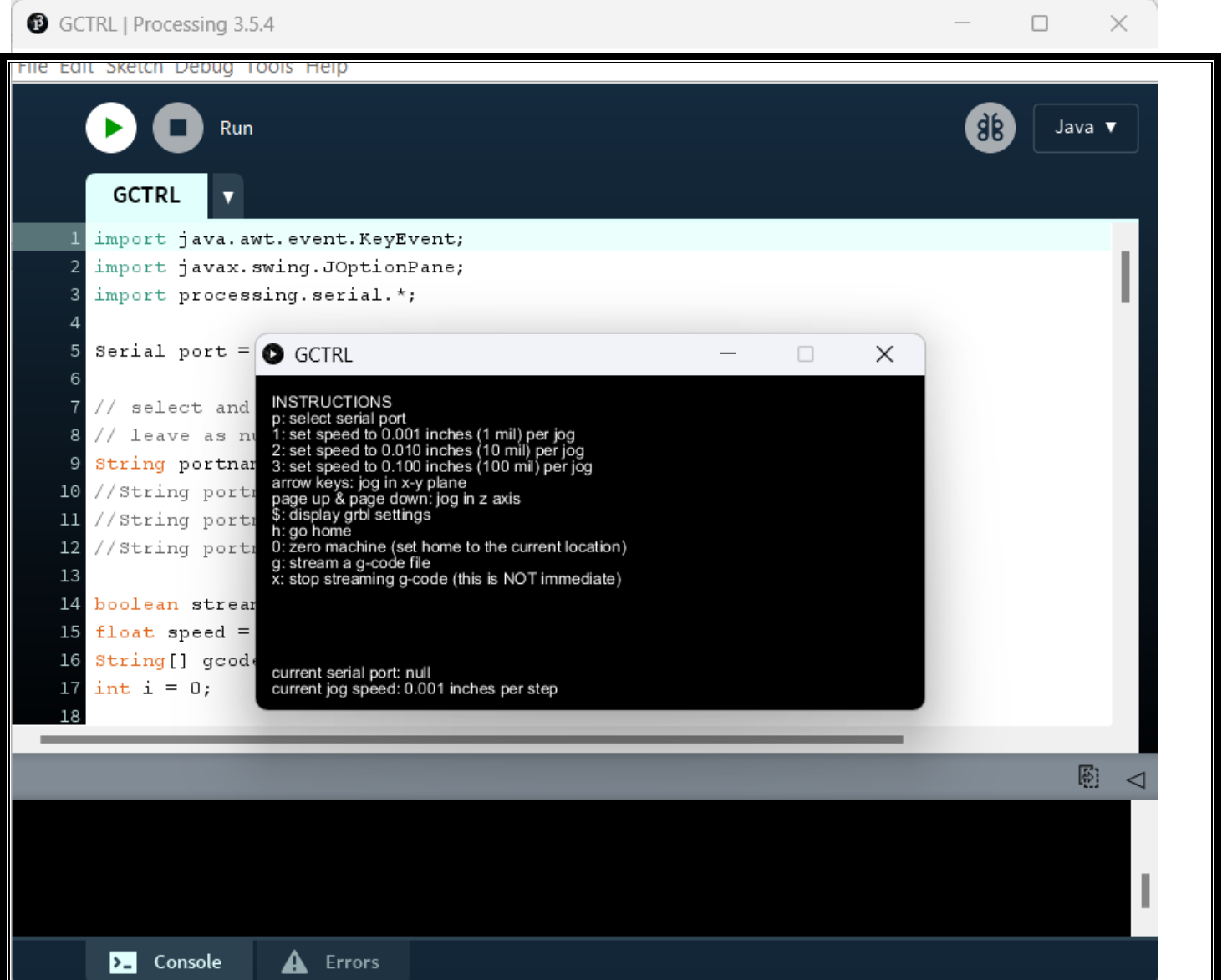


Fig No 9.2 PROCESSING

CHAPTER NO. 10

ANALYSIS AND IMPLEMENTATION:

Analysis and implementation of CNC involves several steps and considerations to ensure successful integration and utilization of CNC technology in the manufacturing environment.

NEEDS ASSESSMENT:

The first step is to assess the needs and requirements of manufacturing process. This involves identifying the specific task and operations that could benefit from CNC technology. considerations include the complexity of parts, desired precision ,production volume ,and cost effectiveness.

FLEXIBILTIIY STUDY: This includes analysing the current manufacturing setup, evaluating the

potential benefits estimating costs and assessing the impact of productive, quality, and return on investment.

EQUIPEMNT SELECTION: Based on the needs assessment and feasibility study, select the appropriate CNC machine that align with the specific requirements.

TESTING AND OPTIMIZATION: Run a test program to ensure that the machine performs as expected and that the machining operations are excluded accurately.

PRODUCTION: once the CNC system has been properly setup and optimized, we can start using it for production. Monitor the machine processing, periodically inspect the quality of the produced parts, and make any necessary adjustments to maintain accuracy and efficiency.

CHAPTER 11

Advantages, Disadvantages & Application:

11.1 CNC Machine Advantages:

- CNC machines can be used continuously 24×7 throughout the year and only need to be switched off for occasional maintenance.
- CNC machines are programmed with a design which can then be manufactured hundreds or even thousands of times. Each manufactured product will be exactly the
- same.
- Less skilled/trained people can operate CNC machines unlike manual lathes / milling machines etc. which need skilled engineers.
- CNC machines can be updated by improving the software used to drive the
- machines
- Training for correct use of CNC machines is available through the use of 'virtual software'. This software is like a computer game that allows the operator to practice using the CNC machine on the screen of a computer.

- Modern design software allows the designer to simulate the manufacture of his/her idea. There is no need to make a prototype or a model. This saves time and money.

- One person can supervise many CNC machines as once they are programmed they can usually be left to work by themselves. Only the cutting tools need replacement occasionally.

11.2 CNC Machine Disadvantages:

The machine runs in a slow pace and generates excess heat which causes the heat sink to be heated quickly. A slight error may remain on the image file after it has been plotted due to one side of the Y-axis fixed to the moving mechanism and the other end is free to move. The Z-axis is not very rigid so it causes slight vibration.

11.3 Applications:

CNC machine uses and applications:

- Signage.
- Cabinets and furniture.
- Aluminum and brass machining.
- Prototyping and 3D modeling.
- Musical instruments.

CHAPTER 12

12.1 RESULTS:

CNC, which stands for Computer Numerical Control, is a manufacturing technology that utilizes computerized systems to control and automate machine tools. CNC machines are commonly used in various industries, including manufacturing, automotive, aerospace, and woodworking, among others. The specific results achieved through CNC operations depend on the type of machine and the desired application.

CNC Machine plotter draws the exact image which is converted into Gcode. Precision is the main and the best part of the CNC plotter and automatic , non – physical work is achieved only by some programming language.



12.1 Final Circuit

12.2 CONCLUSION:

The existing CNC machines are of high cost, difficult to maintain and requires highly skilled operators. Our CNC plotter overcomes these problems. It is of low cost and easy to control and there is no need of highly skilled operators. It can be used for long hours at a stretch which is not possible in existing ones. It is hoped to extend this work for future development.

The pen of the machine can be replaced by a laser to make it work like a laser engraving or cutting machine. Engraving machine can be used on wood. The pen can also be replaced with a powerful drill so that it can be used for both milling and drilling purposes. The servo can be replaced with a stepper motor and the pen with a 3-D pen to make it a 3-D printer which can print objects with dimensions. By extrapolation of the axes, the working area of the machine can be extended keeping the algorithm .

12.3 REFERENCES:

- [1] V.K. Pabolu and K.N.H. Shrinivas, "Design and implementation of a three -dimensional CNC machine" Int. J. Computer Science and Engineering, vol. 2,pp. 2567-2570 2010.
- [2] I. Nae and T. Andrei, "Designing and building a CNC router using stepper motors", Serial Technical, vo. LXII, pp. 55-62, 2010
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- [4] Venkata Krishna pabolu et al discuss the design and implementation of low cost three dimensional computerized
- [5] Nikita R. Saharkar design the CAD Model in Solidworks and Done the FEA analysis in hyper mesh tool providing the appropriate constrains, loads, and moment values. According to the author he got the stress value around 14 Mpa which is less than the allowable stress value of M.S. concluding the design is safe.