6. SL4J Logging exercises

Exercise 1: Logging Error Messages and Warning Levels

```
CODE
```

int id = 123;

```
package com.example.logging;
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;
public class LoggingExample {
  private static final Logger logger = LoggerFactory.getLogger(LoggingExample.class);
  public static void main(String[] args) {
    logger.error("This is an error message");
    logger.warn("This is a warning message");
  }
}
OUTPUT
  🔐 Problems 🏿 🚇 Javadoc 📵 Declaration 📮 Console 🔀 🛈 Eclipse IDE for Java Developers 2025-06 Release
  <terminated > LoggingExample [Java Application] C:\Program Files\Java\jdk-17\bin\javaw.exe (28-Jun-2025, 8:27:30 pm - 8:27:3
  20:27:32.907 [main] ERROR com.example.logging.LoggingExample - This is an error message
  20:27:32.910 [main] WARN com.example.logging.LoggingExample - This is a warning message
Exercise 2: Parameterized Logging
CODE
package com.example.logging;
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;
public class ParameterizedLoggingExample {
  private static final Logger logger = LoggerFactory.getLogger(ParameterizedLoggingExample.class);
  public static void main(String[] args) {
    String username = "kiruthika";
```

```
logger.info("User {} logged in with ID {}", username, id);
}
```

OUTPUT

}

Exercise 3: Using Different Appenders

CODE

```
package com.example.logging;
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;

public class AppendersExample {
    private static final Logger logger = LoggerFactory.getLogger(AppendersExample.class);

    public static void main(String[] args) {
        logger.info("This will go to console and file");
        logger.debug("Debug log example");
        logger.error("Something went wrong!");
    }
}
```

OUTPUT