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Script started on 2021-04-22 18:57:36-0500
m_sadafl@ares:~$ pwd
/home/students/m_sadafl
m_sadafl@ares:~$ cat balance.cpp
#include "balance_money.h"
#include "balance_check.h"
#include <string>
#include <iostream>
#include <limits>
#include <fstream>

using namespace std;

// Function to swap checks

inline void Swap(Check &y, Check&z)
{
    Check temp = y;
    y = z;
    z = temp;
}

int main()
{
    cout << "\t\t\tWelcome to the Checkbook"
           "Balancing Program\n";
    cout << "Please enter the amount in [$ddd.cc]\n";

    cout << "Enter previous balance: ";
    bool space = true; // Checks if enough space for array
    Money pre_balance;
    pre_balance.input(cin);
    cout << "Enter the balance given by bank: ";
    Money bank_balance;
    bank_balance.input(cin);
    Check *pcheck = nullptr; // Pointer for array
    long i, num_checks;
    cout << "How many checks will you enter? ";
    cin >> num_checks;
    while (num_checks < 1)
    {
        cout << "Error. \nHow many checks will you enter? ";
        cin >> num_checks;
    }
    pcheck = new Check[num_checks];
    Money check_total;
    if (pcheck != NULL)

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{
    char choice;
    cout << "Import from file? y/n: ";
    cin >> choice;
    while (choice != 'y' && choice != 'n')
    {
        cout << "Error.\nImport from file? y/n: ";
        cin >> choice;
    }

    // Import from file

    if (choice == 'y')
    {
        ifstream input;
        string filename;

        cin.clear();
        cin.ignore(numeric_limits<streamsize>::max(), '\n');
        cout << "enter file name: ";

        // Checks if the file exists

        getline(cin, filename);
        input.open(filename);
        while (!input)
        {
            input.close();
            input.clear();

            cout << "File not found!\nEnter file name: ";
            getline(cin, filename);
            input.open(filename);
        }
        cout << filename << "selected.";

        // Inputs checks into array

        for (i = 0; i < num_checks; i++)
        {
            pcheck[i].input(input);
        }

        // Totals cashed checks

        for (i = 0; i < num_checks; i++)
        {
            if (pcheck[i].get_cashed())

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        {
            check_total = (pcheck[i].get_amount())
                .add(check_total);
        }
    }
    cout << "Total cashed checks: ";
    check_total.output(cout);
    input.close();
}
else
{
    // Input from Keyboard

    cout << "Enter in the format WITHOUT BRACES:\n"
        "[Check Number] [Check Amount]"
        "[Cashed? y/n]\n";

    // Inputs checks into array

    for (i = 0; i < num_checks; i++)
    {
        pcheck[i].input(cin);
    }

    // Totals cashed checks

    for (i = 0; i < num_checks; i++)
    {
        if (pcheck[i].get_cashed())
        {
            check_total = (pcheck[i].get_amount())
                .add(check_total);
        }
    }

    cout << "Total cashed checks: ";
    check_total.output(cout);
}
}
else
{
    cout << "Unable to allocate space.";
    cout << "Please close other applications first.\n";
    space = false;
}
if (space)
{
    long num_deposits;

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    cout << "How many deposits will you enter? ";
    cin >> num_deposits;
    while (num_deposits < 0)
    {
        cout << "Error.\nHow many deposits will you enter? ";
        cin >> num_deposits;
    }
    Money balance;
    Money deposit_total;
    if (num_deposits == 0) // No deposit by the user
    {
        balance = pre_balance.subtract(check_total);
        cout << "Calculated balance: ";
        balance.output(cout);
        cout << "Difference between calculated and "
            "bank balance: ";
        balance.subtract(bank_balance).output(cout);
    }
    else
    {
        Money *pdeposit = nullptr;

        // Allocates space for array

        pdeposit = new Money[num_deposits];
        if (pdeposit != nullptr) // Space allot successful
        {
            cout << "Enter deposit amounts with spaces "
                "in between or ENTER key.\n";

            // Inputs deposits

            for (i = 0; i < num_deposits; i++)
            {
                pdeposit[i].input(cin);
            }

            // total deposits

            for (i = 0; i < num_deposits; i++)
            {
                deposit_total = (pdeposit[i])
                    .add(deposit_total);
            }
            cout << "Total deposits: ";
            deposit_total.output(cout);
            balance = deposit_total.add
                (pre_balance.subtract(check_total));

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        cout << "Calculated balance: ";
        balance.output(cout);
        cout << "difference between calculated and "
                "bank balance: ";
        balance.subtract(bank_balance).output(cout);

        // To free up used space

        delete[] pdeposit;
        pdeposit = nullptr;
    }
    else
    {
        cout << "Unable to allocate space. ";
        cout << "Please close other applications first.\n";
        space = false;
    }
}

if (space)
{
    // Bubble sort by increasing order

    for (long j = 0; j < num_checks; j++)
    {
        for (long k = 0; k < num_checks - 1; k++)
            if (pcheck[k].get_number() >
                pcheck[k + 1].get_number())
            {
                Swap(pcheck[k], pcheck[k + 1]);
            }
    }

    // Output cash in order

    cout << "Cashed checks from lowest to highest "
            "check number:\n";
    for (i = 0; i < num_checks; i++)
    {
        if (pcheck[i].get_cashed())
        {
            cout << "Check #" <<
                    pcheck[i].get_number() << ": ";
            pcheck[i].get_amount().output(cout);
        }
    }

    // Outputs uncashed checks in order

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        cout << "Uncashed checks from lowest to "
                "highest check number:\n";
        for (i = 0; i < num_checks; i++)
        {
            if (!pcheck[i].get_cashed())
            {
                cout << "Check #" <<
                        pcheck[i].get_number() << ": ";
                pcheck[i].get_amount().output(cout);
            }
        }
    }

    delete[] pcheck;
    pcheck = nullptr;

    cout << "\n Thank you for using CBP!! "
            "Have a great day!";
    cout << "\nPress q to quit the program.";
    cin.ignore(numeric_limits<streamsize>::max(), '\n');
    return 0;
}

m_sadafl@ares:~$ cat balance.txt
9 $3.55 y
4 $17.99 n
5 $100.00 n
1 $8.88 y
3 $16.00 n
7 $98.99 n
2 $150.90 y
6 $50.00 y
8 $33.33 n

m_sadafl@ares:~$ cat balance_check.cpp
#include "balance_check.h"
#include "balance_money.h"
#include <iostream>

using namespace std;

void Check::input(std::istream & ins) // Input data in check
{
    char choice;
    ins >> number;
    amount.input(ins);

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    ins >> choice;

    if (choice == 'y') // returns true or false
    {
        cashed = true;
    }
    else
    {
        cashed = false;
    }
}

m_sadafl@ares:~$ cat balance_check.h
#ifndef BALANCE_CHECK_H
#define BALANCE_CHECK_H

#include <iostream>
#include "balance_money.h"

class Check
{
    // Member Variables
    long number;
    Money amount;
    bool cashed;

public:    // Constructors
    Check() : number(), amount(), cashed() {}

    // Accessors

    long get_number() const { return number; }
    Money get_amount() const { return amount; }
    bool get_cashed() const { return cashed; }

    // Mutator

    void input(std::istream & ins);
};

#endif /*BALANCE_CHECK_H*/

m_sadafl@ares:~$ cat balance_cheoney
#include "balance_money.h"
#include <cmath>
#include <iomanip>
#include <iostream>
#include <limits>

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using namespace std;

Money Money::add(const Money & amount) const
{
    short new_cents = cents + amount.get_cents();
    long new_dollars = dollars + amount.get_dollars();

    // To check if excess cents in calculations

    if (new_cents > 99)
    {
        new_dollars++;
        new_cents = new_cents - 100;
    }
    return Money(new_dollars, new_cents);
}

Money Money::subtract(const Money & amount) const
{
    short new_cents = cents - amount.get_cents();
    long new_dollars = dollars - amount.get_dollars();

    // If not enough cents in calculation

    if (new_cents < 0)
    {
        new_dollars--;
        new_cents = new_cents + 100;
    }
    return Money(new_dollars, new_cents);
}

Money Money::negate() const
{
    return Money(-get_dollars, get_cents);
}

bool Money::equals(const Money & amount) const
{
    bool s = false;
    if (cents == amount.get_cents() && dollars ==
        amount.get_dollars())
    {
        s = true;
    }
    return s;
}

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bool Money::less(const Money & amount) const
{
    bool s = false;
    if ((dollars + .01*cents) < (amount.get_dollars()
        + .01* amount.get_cents()))
    {
        s = true;
    }
    return s;
}

void Money::input(cin & ins)
{
    char u;
    ins >> u >> dollars >> u >> cents;
}

void Money::output(std::ostream & outs) const
{
    outs << '$' << dollars << setfill('0') << setw(2)
        << cents;
}

double Money::get_value(void) const
{
    return static_cast<double>(all_cents / 100);
}

m_sadafl@ares:~$ cat balance_money.h
// This is the HEADER FILE money.h. This is the INTERFACE for the class
// Money. Values of this type are amounts of money in U.S. currency.

#ifndef MONEY_H
#define MONEY_H

#include <iostream>

class Money
{
    long all_cents; // monetary value stored as pennies

public:
    // Initializes the object to $0.00.
    Money(void) : all_cents(0) {};

    // Initializes the object to dollars*100 cents.

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Money(long i_dollars) :
    all_cents(i_dollars * 100) {};

// Initializes the object to dollars*100 + cents.
Money(long i_dollars, short i_cents) :
    all_cents(i_dollars * 100 + i_cents) {};

// Accessor for cents
short get_cents() const { return static_cast<short>
    (all_cents % 100); }

// Accessor for dollars
long get_dollars() const { return
    (all_cents / 100); }

// Postcondition: return value is sum of calling
// object and amount. Neither amount nor calling
// object are changed.
Money add(const Money & amount) const;

// Postcondition: return value is difference of
// calling object and amount. Neither amount nor
// calling object are changed.
Money subtract(const Money & amount) const;

// Postcondition: return value is arithmetic
// negation of calling object. Calling object
// is not changed.
Money negate(void) const;

// Returns true if the calling object equals
// the amount, false otherwise.
bool equals(const Money & amount) const;

// Returns true if the calling object is less
// than the amount, false otherwise.
bool less(const Money & amount) const;

// Postcondition: calling object's value is read
// from the stream in normal U.S. format: $ddd.cc.
void input(std::istream & ins);

// Postcondition: calling object's value is printed
// on the stream in normal U.S. format: $ddd.cc.
// (calling object is not changed)
void output(std::ostream & outs) const;

// Returns amount of money in decimal format.

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        double get_value(void) const;
};

#endif

m_sadafl@ares:~$ CPP balance_check balance_money balance
balance.cpp***
balance_check.cpp...
balance_money.cpp...
balance.cpp: In function 'int main()':
balance.cpp:122:46: error:
'class Check' has no member named
'get'

                check_total =
                (pcheck[i].get.amount())
                                ^~~

balance.cpp:241:45: error: expected
primary-expression before ')' token
                if (!pcheck[i].get_cashed()))
                                ^

balance_money.cpp: In member function 'Money
Money::add(const Money&) const':
balance_money.cpp:11:23: error:
'cents' was not declared in this scope
        short new_cents = cents + amount.get_cents();
                        ^~~~~

balance_money.cpp:12:24: error:
'dollars' was not declared in this scope
        long new_dollars = dollars + amount.get_dollars();
                        ^~~~~

balance_money.cpp:12:24: note: suggested
alternative: 'llabs'
        long new_dollars = dollars + amount.get_dollars();
                        ^~~~~
                        llabs

balance_money.cpp:19:31: warning:
conversion to 'short int'
from 'int' may alter its value
[-Wconversion]
        new_cents = new_cents - 100;
                        ^~~~~~

balance_money.cpp: In member function 'Money
Money::subtract(const Money&) const':
balance_money.cpp:26:23: error:
'cents' was not declared in this scope
        short new_cents = cents - amount.get_cents();
                        ^~~~~

balance_money.cpp:27:10: error: expected

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unqualified-id before 'new'
        long new_dollars = dollars -
        amount.get_dollars();
                ^~~

balance_money.cpp:33:9: error:
'new_dollars' was not declared in this scope
        new_dollars--;
        ^~~~~~

balance_money.cpp:33:9: note: suggested
alternative: 'get_dollars'
        new_dollars--;
        ^~~~~~
        get_dollars

balance_money.cpp:34:31: warning:
conversion to 'short int'
from 'int' may alter its value
[-Wconversion]
        new_cents = new_cents + 100;
                        ^~~~~~

balance_money.cpp:36:18: error:
'new_dollars' was not declared in this scope
        return Money(new_dollars, new_cents);
                        ^~~~~~

balance_money.cpp:36:18: note: suggested
alternative: 'get_dollars'
        return Money(new_dollars, new_cents);
                        ^~~~~~
                        get_dollars

balance_money.cpp: In member function 'Money
Money::negate() const':
balance_money.cpp:41:19: error: wrong
type argument to unary minus
        return Money(-get_dollars, get_cents);
                        ^~~~~~

balance_money.cpp: In member function 'bool
Money::equals(const Money&) const':
balance_money.cpp:47:9: error:
'cents' was not declared in this scope
        if (cents == amount.get_cents() && dollars ==
            ^~~~~

balance_money.cpp:47:40: error:
'dollars' was not declared in this scope
        if (cents == amount.get_cents() && dollars ==
            ^~~~~~

balance_money.cpp:47:40: note: suggested
alternative: 'llabs'
        if (cents == amount.get_cents() && dollars ==
            ^~~~~~

```

llabs

balance_money.cpp: In member function 'bool Money::less(const Money&) const':
balance_money.cpp:58:10: error:
'dollars' was not declared in this scope
if ((dollars + .01*cents) < (amount.get_dollars())
~~~~~  
**balance\_money.cpp:58:10: note:** suggested  
alternative: 'llabs'  
if ((dollars + .01\*cents) < (amount.get\_dollars())  
~~~~~  
llabs
balance_money.cpp:58:24: error:
'cents' was not declared in this scope
if ((dollars + .01*cents) < (amount.get_dollars())
~~~~~  
**balance\_money.cpp:58:52: warning:**  
conversion to 'double' from 'long  
int' may alter its value [-Wconversion]  
if ((dollars + .01\*cents) < (amount.get\_dollars())  
~~~~~  
balance_money.cpp: At global scope:
balance_money.cpp:66:19: error: variable
or field 'input' declared void
void Money::input(cin & ins)
~~~~~  
**balance\_money.cpp:66:25: error:**  
'ins' was not declared in this scope  
void Money::input(cin & ins)  
~~~~~  
balance_money.cpp:66:25: note: suggested
alternative: 'int'
void Money::input(cin & ins)
~~~~~  
int  
**balance\_money.cpp:** In member function 'void Money::output(std::ostream&) const':  
**balance\_money.cpp:74:20: error:**  
'dollars' was not declared in this scope  
outs << '\$' << dollars << setfill('0') << setw(2)  
~~~~~  
balance_money.cpp:74:20: note: suggested
alternative: 'llabs'
outs << '\$' << dollars << setfill('0') << setw(2)
~~~~~  
llabs  
**balance\_money.cpp:75:16: error:**  
'cents' was not declared in this scope

<< cents;  
~~~~~

m_sadafl@ares:~\$ exit
exit

Script done on 2021-04-22 18:59:43-0500