

# Matthew Woodard

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Professional Profile	<p>Trained to work across the full stack</p> <table><tr><td><ul style="list-style-type: none"><li>▪ Ruby</li><li>▪ Ruby on Rails</li><li>▪ Javascript</li><li>▪ SQL</li><li>▪ Node.js</li></ul></td><td><ul style="list-style-type: none"><li>▪ jQuery</li><li>▪ Backbone.js</li><li>▪ HTML</li><li>▪ CSS</li><li>▪ Canvas</li></ul></td></tr></table>	<ul style="list-style-type: none"><li>▪ Ruby</li><li>▪ Ruby on Rails</li><li>▪ Javascript</li><li>▪ SQL</li><li>▪ Node.js</li></ul>	<ul style="list-style-type: none"><li>▪ jQuery</li><li>▪ Backbone.js</li><li>▪ HTML</li><li>▪ CSS</li><li>▪ Canvas</li></ul>
<ul style="list-style-type: none"><li>▪ Ruby</li><li>▪ Ruby on Rails</li><li>▪ Javascript</li><li>▪ SQL</li><li>▪ Node.js</li></ul>	<ul style="list-style-type: none"><li>▪ jQuery</li><li>▪ Backbone.js</li><li>▪ HTML</li><li>▪ CSS</li><li>▪ Canvas</li></ul>		
Projects	<p><u>Kickstarter Clone</u>: A personally created clone of the website Kickstarter.</p> <ul style="list-style-type: none"><li>▪ Campaign manager has ability to define project and reward parameters</li><li>▪ Backbone app dynamically generates models and corresponding views</li><li>▪ Backend stays DRY by passing the reward level data down to the model and establishing <i>inverse_of</i> associations between projects and reward levels</li></ul> <p><u>The Poker Node</u>: Poker and chat room system built with Node.js</p> <ul style="list-style-type: none"><li>▪ Allows users to create and join their own rooms</li><li>▪ Backend dynamically evaluates and compares hands and generates results</li><li>▪ Table and cards rendered using Canvas</li></ul> <p><u>Gravity</u>: Javascript orbital simulator</p> <ul style="list-style-type: none"><li>▪ A simple simulation that allows a user to impart initial velocity and then track an orbit</li><li>▪ Uses the mathematical formulae of Newton's Law of Universal Gravitation with a modified gravitational constant to maintain scale</li></ul>		
Education	<p><b>Chemeketa Community College</b> Winter 2013 Emergency Medical Technician, Basic</p> <p><b>Arizona State University</b> Class of 2010 Mechanical Engineering Recipient of National Merit Finalist Scholarship Incomplete due to medical withdrawal</p>		
Work History	<p><b>04/2013 - 08/2013</b> Customer Service Representative, T-Mobile, Salem, OR Responsible for resolving customer issues with mobile devices and account information</p> <p><b>04/2012 - 02/2013</b> Crew Lead, Delta Cleaning Services, Salem, OR Managed a crew of five responsible for cleaning and waxing the floors of a grocery store during night shift</p>		