## Matthew Woodard

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www.codermat.net

Professiona	ıl
Profil	e

Trained to work across the full stack

- Rubv
- Ruby on Rails
- Javascript
- SQL

- jQuery
- Backbone.js
- HTML
- CSS

## **Projects**

<u>Kickstarter Clone</u>: A personally created clone of the website Kickstarter.

- Used Backbone.js to create a single page site
- Created a nested form to create multiple types of models and populate their relationships to each other simultaneously

<u>Snake</u>: Javascript implementation of the classic game

- Programmed with Javascript for logic and gameplay
- Formatted with CSS selectors to enable proper rendering

**Gravity**: Javascript orbital simulator

- A simple simulation that allows a user to impart initial velocity and then track an orbit
- Used HTML5's Canvas to render graphics

<u>ActiveRecord</u> and <u>Rails</u> Lite: Self implemented, basic versions of ActiveRecord and Rails, entirely programmed in Ruby

- Implemented accessible macro, mass-assignment, relationship assignment, and various ActiveRecord methods
- Implemented controller logic as well as cookie storage

# **Work History**

### 04/2013 - 08/2013

Customer Service Representative, T-Mobile, Salem, OR

Responsible for resolving customer issues with mobile devices and account information

#### 04/2012 - 02/2013

Crew Lead, Delta Cleaning Services, Salem, OR

Managed a crew of five responsible for cleaning and waxing the floors of a grocery store

## 04/2011 - 12/2012

Custodian, Salem First Church of the Nazarene, Salem, OR

Maintained the facilities and managed event organization

### 03/2009 - 08/2010

Crew Leader, United States Bureau of the Census, Salem, OR

Managed the daily assignments for a crew of twenty, reviewed their status and results, and submitted daily reports to supervisor detailing progress of crew's assignments.