

# Matthew Woodard

503-884-9514

1061 Market St. Suite 4

San Francisco, California, 94102

matthew.j.woodard88@gmail.com

[www.codermat.net](http://www.codermat.net)

<b>Professional Profile</b>	<p>Trained to work across the full stack at App Academy</p> <table><tr><td><ul style="list-style-type: none"><li>▪ Ruby</li><li>▪ Ruby on Rails</li><li>▪ Javascript</li><li>▪ SQL</li></ul></td><td><ul style="list-style-type: none"><li>▪ jQuery</li><li>▪ Backbone.js</li><li>▪ HTML</li><li>▪ CSS</li></ul></td></tr></table>	<ul style="list-style-type: none"><li>▪ Ruby</li><li>▪ Ruby on Rails</li><li>▪ Javascript</li><li>▪ SQL</li></ul>	<ul style="list-style-type: none"><li>▪ jQuery</li><li>▪ Backbone.js</li><li>▪ HTML</li><li>▪ CSS</li></ul>
<ul style="list-style-type: none"><li>▪ Ruby</li><li>▪ Ruby on Rails</li><li>▪ Javascript</li><li>▪ SQL</li></ul>	<ul style="list-style-type: none"><li>▪ jQuery</li><li>▪ Backbone.js</li><li>▪ HTML</li><li>▪ CSS</li></ul>		
<b>Projects</b>	<p><u>Kickstarter Clone</u>: A personally created clone of the website Kickstarter.</p> <ul style="list-style-type: none"><li>▪ Used Backbone.js to create a single page site</li><li>▪ Created a nested form to create multiple types of models and populate their relationships to each other simultaneously</li></ul> <p><u>Snake</u>: Javascript implementation of the classic game</p> <ul style="list-style-type: none"><li>▪ Programmed with Javascript for logic and gameplay</li><li>▪ Formatted with CSS selectors to enable proper rendering</li></ul> <p><u>Gravity</u>: Javascript orbital simulator</p> <ul style="list-style-type: none"><li>▪ A simple simulation that allows a user to impart initial velocity and then track an orbit</li><li>▪ Used HTML5's Canvas to render graphics</li></ul> <p><u>ActiveRecord and Rails Lite</u>: Self implemented, basic versions of ActiveRecord and Rails, entirely programmed in Ruby</p> <ul style="list-style-type: none"><li>▪ Implemented accessible macro, mass-assignment, relationship assignment, and various ActiveRecord methods</li><li>▪ Implemented controller logic as well as cookie storage</li></ul>		
<b>Work History</b>	<p><b>04/2013 - 08/2013</b> Customer Service Representative, T-Mobile, Salem, OR Responsible for resolving customer issues with mobile devices and account information</p> <p><b>04/2012 - 02/2013</b> Crew Lead, Delta Cleaning Services, Salem, OR Managed a crew of five responsible for cleaning and waxing the floors of a grocery store</p> <p><b>04/2011 - 12/2012</b> Custodian, Salem First Church of the Nazarene, Salem, OR Maintained the facilities and managed event organization</p> <p><b>03/2009 – 08/2010</b> Crew Leader, United States Bureau of the Census, Salem, OR Managed the daily assignments for a crew of twenty, reviewed their status and results, and submitted daily reports to supervisor detailing progress of crew's assignments.</p>		