CS4670/5670: Computer Vision, Spring 2019

Project 3: Stereo

Brief

- Assigned: Monday, April 12, 2021
- Code Due: Thursday, April 29, 2021 (turn in via CMSX)
- Teams: This assignment should be done in a group of 2 students.

Synopsis

This assignment will exercise the concepts of **two-view stereo** and **photometric stereo**. The project contains three parts. You are expected to implement parts 1 and 2. We will give you the code to do part 3.

- 1. <u>Photometric Stereo</u> Given a stack of images taken from the same viewpoint under different, known illumination directions, your task is to recover the albedo and normals of the object surface.
- 2. <u>Plane sweep Stereo</u> Given two calibrated images of the same scene, but taken from different viewpoints, your task is to recover a rough depth map.
- 3. <u>Depth map reconstruction</u> Given a normal map, depth map, or both, reconstruct a 3D mesh.

Getting Started

Python Packages

Please use python 3 for this assignment.

Additionally, make sure you have the following python packages installed:

```
numpy, scipy, opencv, imageio, nose
```

Additional Installation

You will also need ImageMagick and MeshLab for visualizations:

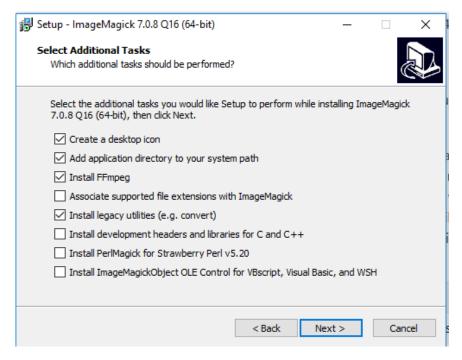
- Install ImageMagick: https://www.imagemagick.org/
 - For Linux, you can install via package manager:

```
sudo apt-get install imagemagick
```

• For Mac, you can install via homebrew:

```
brew install ghostscript; brew install imagemagick
```

• For Windows, follow the instructions on the website. When installing imagemagick, make sure the option: Install legacy utilities (e.g. convert) is checked

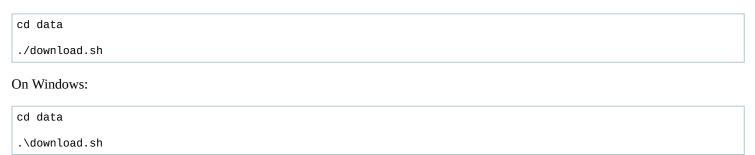


• Install MeshLab: http://www.meshlab.net/

Datasets

Execute the following scripts to download the required datasets. This might take a while depending on your connection, so please be patient. We've commented out datasets you don't need in order to complete this assignment to save download time, but we encourage you to download them to try out many different inputs.

On Mac/Linux:



In case you have trouble, the link to the datasets can be found in download.sh, which you can download and unzip manually into the data folder

This repository comes with the **tentacle** dataset. You will need to execute the download script to get the other datasets. For visualizations of the other datasets, please visit these external sites:

- Middlebury Stereo
- Harvard Photometric Stereo

Part 1: Photometric Stereo

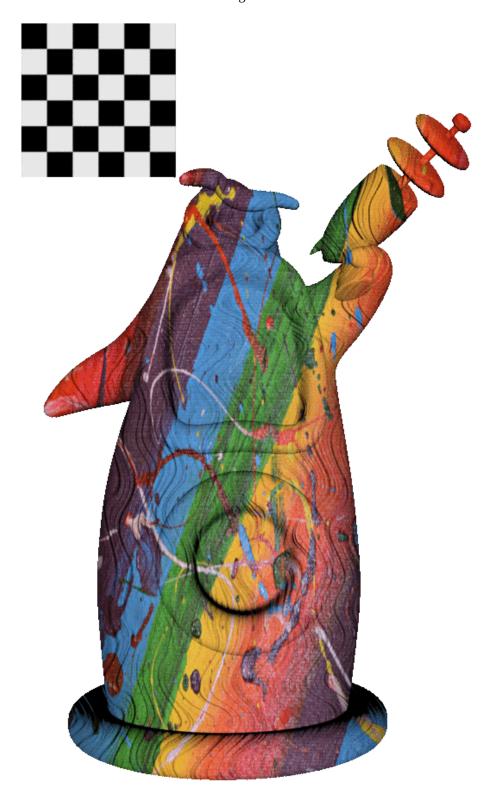
Given a stack of images taken from the same viewpoint under different, known illumination directions, your task is to recover the albedo and normals of the object surface.

Overview

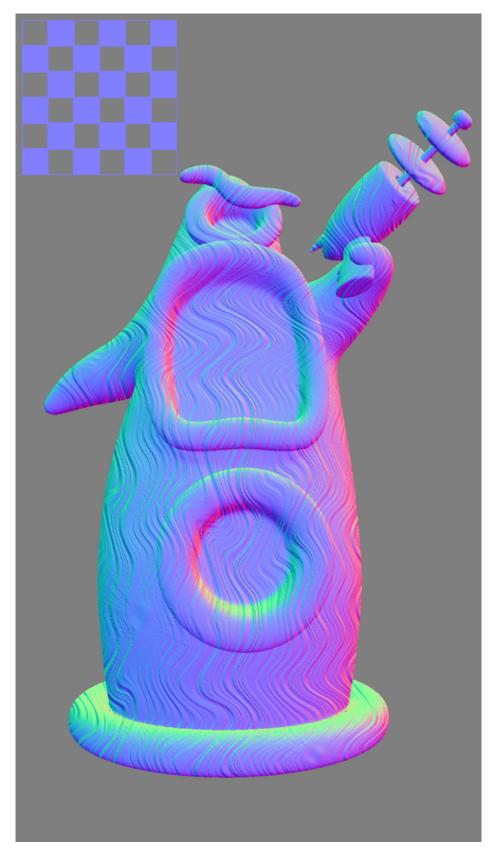
```
python photometric_stereo.py <dataset>
where dataset is in: ('tentacle', 'cat', 'frog', 'hippo', 'lizard', 'pig', 'scholar', 'turtle')
For example, if you use the tentacle dataset
```

the output will be in output/tentacle_{normals.png, normals.npy, albedo.png}.

The following illustrates the different illuminations for the tentacle dataset. The tentacle is a 3D mesh that has been rendered under 9 different directional illumination settings.

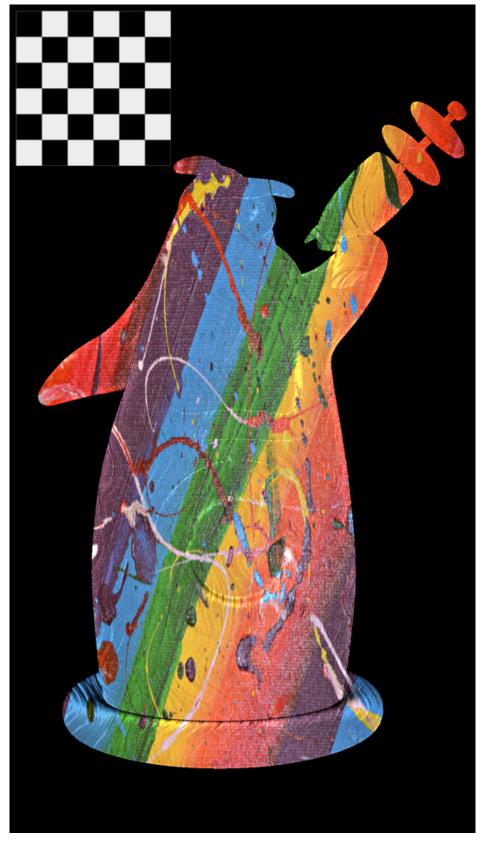


Correct tentacle_normals.png for the tentacle dataset looks like:



Red indicates the normal is pointing to the right (+x direction), green indicates the normal is pointing up (+y direction) and blue indicates the normal is pointing out of the screen (+z direction). Failure to format your normals this way will result in incorrect meshes in part 3 of this assignment. The lighting directions we provide are already in this coordinate frame, so the simplest solution should be correct by default.

Correct $tentacle_albedo.png$ for the tentacle dataset looks like:



TODO

- 1. Implement student.py:compute_photometric_stereo_impl. This function should take about 0.5-20 seconds to compute a result for the tentacle dataset depending on your implementation. Aim for 2 seconds.
- 2. The output for the tentacle dataset should match our solution.
- 3. Your function should pass the <u>tests</u>
- 4. Run and record your output for the 'tentacle' dataset and the 'cat' dataset. Include output/{tentacle,cat}_normals.png and output/{tentacle,cat}_albedo.png

Part 2: Plane-sweep Stereo

Given two calibrated images of the same scene, but taken from different viewpoints, your task is to recover a rough depth map.

Overview

```
python plane_sweep_stereo.py <dataset>
```

```
where dataset is in: ('tentacle', 'Adirondack', 'Backpack', 'Bicycle1', 'Cable', 'Classroom1', 'Couch', 'Flowers', 'Jadeplant', 'Mask', 'Motorcycle', 'Piano', 'Pipes', 'Playroom', 'Playtable', 'Recycle', 'Shelves', 'Shopvac', 'Sticks', 'Storage', 'Sword1', 'Sword2', 'Umbrella', 'Vintage')
```

For example, if you use the tentacle dataset

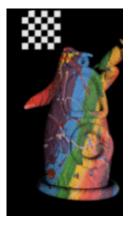
```
python plane_sweep_stereo.py tentacle
```

the output will be in $output/tentacle_{ncc.png,ncc.gif,depth.npy,projected.gif}$.

The following illustrates the two views for the tentacle dataset.



Correct tentacle_projected.gif for the tentacle dataset looks like:



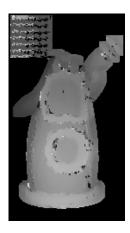
This animated gif shows each rendering of the scene as a planar proxy is swept away from the camera.

Correct tentacle_ncc.gif for the tentacle dataset looks like:



This animated gif illustrates slices of the NCC cost volume where each frame corresponds to a single depth. White is high NCC and black is low NCC.

and correct tentacle_ncc.png for the tentacle dataset looks like:



This illustrates the argmax depth according to the NCC cost volume. White is near and black is far.

TODO

- 1. Implement the following functions in student.py (We've configured the tentacle dataset such that it takes about 0.5-100 seconds to compute depending on your implementation. Aim for 10 seconds.):
 - pyrdown_impl
 - pyrup_impl
 - unproject_corners_impl
 - project_impl
 - o preprocess_ncc_impl
 - compute_ncc_impl
- 2. The output for the tentacle dataset should match our solution.
- 3. Your function should pass the tests
- 4. Run and record your output for the 'tentacle' dataset and the 'Flowers' dataset. Include output/{tentacle,Flowers}_ncc.png

Protip: Debugging taking too long on the provided examples? Go into dataset.py where you can edit a couple arguments. You can decrease the number of depth layers in the cost volume. For example, the Middlebury datasets are configured to use 128 depth layers by default:

```
self.depth_layers = 128
```

Alternatively, you can decrease the resolution of the input images. For example, the Middlebury datasets are downscaled by a factor of 4 by default:

```
self.stereo_downscale_factor = 4
```

The output image will be of dimensions (height / 2^stereo_downscale_factor, width / 2^stereo_downscale_factor).

Part 3: Depth Map Reconstruction

Given a normal map, depth map, or both, reconstruct a mesh.

Overview

```
python combine.py <dataset> <mode>
```

```
where dataset is in: ('tentacle', 'cat', 'frog', 'hippo', 'lizard', 'pig', 'scholar', 'turtle', 'Adirondack', 'Backpack', 'Bicycle1', 'Cable', 'Classroom1', 'Couch', 'Flowers', 'Jadeplant', 'Mask', 'Motorcycle', 'Piano', 'Pipes', 'Playroom', 'Playtable', 'Recycle', 'Shelves', 'Shopvac', 'Sticks', 'Storage', 'Sword1', 'Sword2', 'Umbrella', 'Vintage')

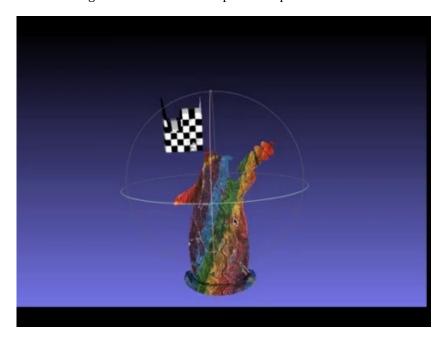
and mode is in: ('normals', 'depth', 'both')
```

For example, if you use the tentacle dataset

```
python combine.py tentacle both
```

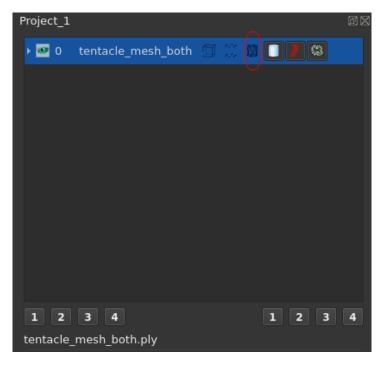
The tentacle dataset is the only one compatible with the both option. Other datasets are compatible with either the normals mode (photometric stereo integration) or the depth mode (mesh from depth).

The following video illustrates the expected output for the tentacle dataset. Use Meshlab to open and view the mesh.



Instructions for Meshlab

Use the Import Mesh button in Meshlab to open your mesh. If your mesh is greyscale, ensure that you've turned off wireframe in the sidebar.



TODO

- 1. There's no code to implement. We give you everything you need.
- 2. For each of these dataset and mode combinations, run the code, view the mesh in Meshlab, take a screenshot, and briefly describe which parts of each mesh look good and which parts have clear mistakes. Try to give a brief description of why you think either the photometric stereo or plane sweep stereo algorithms made mistakes.
 - tentacle dataset with mode set to both
 - tentacle dataset with mode set to depth
 - (Optional) tentacle dataset with mode set to normals We expect this to be very slow. Compute and examine the result if you're curious, but we don't expect you to turn it in
 - cat dataset with mode set to normals
 - Flowers dataset with mode set to depth

Be patient when running combine.py. For reference, the whole thing should run on the tentacle dataset with the both option in under 20 seconds.

Tests

Execute nosetests tests.py from the project directory to run the provided unit tests in tests.py. Note that for debug purposes, you can add the -s flag to disable stdout capture, which allows using of pdb.

When you run nosetests for the first time, you'll see that all the tests are skipped.

We've configured tests.py to skip any tests where a NotImplementedError has been raised. Skipped tests are shown as a S.

After implementing one function, you might see something like this.

Here we have passed three tests, each indicated by a ...

If you fail a test case, then a F will be printed. For example:

As you work on implementing your solution, we recommend that you extend tests.py with whatever new test cases you feel will help you debug your code.

Turn In

To recap, you must submit:

- student.py
- Include the requested outputs from parts 1 and 2 in a zip file.
- Include the screenshots and brief descriptions from part 3 in a PDF file.

done 😌



Last modified on April 12, 2021