MANDATORY ASSIGNMENT

Simple C# and .NET - I-CS-U1-1-E17 - Fall 2017

Introduction

As agreed upon this exercise will focus mostly on simple elements in C# and .NET. There will be few set requirements as I believe it is up to your creativity to deliver a good assignment.

The assignment is to implement a simple game (of your own choice) in a console application.

Example of games:

- Yatzy
- A card game
- Rock-paper-scissor

I expect that I can interact with the game, i.e. I want to be a participant in the game.

You can work in pairs, but this is not a requirement.

Requirements

- Must be a console application
- I must be able to interact with the game

Information

- It is not allowed to use libraries that are not present in the .NET framework/core
- You must make the application yourself. I.e. it is not allowed to download an existing application or "borrow" code from other people
 - o If discovered, this is a blocking offence → No access to exam

Deadline

The assignment will be handed out on the September 26th and you will have two weeks to complete it.

Deadline for hand-in: October 10th at 20.30

This means that each of you have the 3 lectures to ask question + email in between. Therefore, there are **no excuses** not to hand in something on the 10th.