

IT UNIVERSITY OF COPENHAGEN

OPERATIVSYSTEMER OG C

BOSC

Obligatorisk Opgave 3

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- 1 **Introduktion**
- 2 **Teori**
- 3 **Implementation**
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- 5 **Reflektion**
- 6 **Konklusion**
- 7 **Appendix A - Sourcecode**

```
1  /*
2  Main program for the virtual memory project.
3  Make all of your modifications to this file.
4  You may add or rearrange any code or data as you need.
5  The header files page_table.h and disk.h explain
6  how to use the page table and disk interfaces.
7  */
8
9  #include "page_table.h"
10 #include "disk.h"
11 #include "program.h"
12
13 #include <stdio.h>
14 #include <stdlib.h>
15 #include <string.h>
16 #include <errno.h>
17
18 void page_fault_handler( struct page_table *pt, int page )
19 {
20     printf("page fault on page #%d\n",page);
21     exit(1);
22 }
23
24 int main( int argc, char *argv[] )
25 {
26     if(argc!=5) {
```

```

27     printf("use: virtmem <npages> <nframes> <rand|fifo|custom>
        <sort|scan|focus>\n");
28     return 1;
29 }
30
31 int npages = atoi(argv[1]);
32 int nframes = atoi(argv[2]);
33 const char *program = argv[4];
34
35 struct disk *disk = disk_open("myvirtualdisk", npages);
36 if(!disk) {
37     fprintf(stderr, "couldn't create virtual disk:
        %s\n", strerror(errno));
38     return 1;
39 }
40
41
42 struct page_table *pt = page_table_create( npages, nframes,
        page_fault_handler );
43 if(!pt) {
44     fprintf(stderr, "couldn't create page table: %s\n", strerror(errno));
45     return 1;
46 }
47
48 char *virtmem = page_table_get_virtmem(pt);
49
50 char *physmem = page_table_get_physmem(pt);
51
52 if(!strcmp(program, "sort")) {
53     sort_program(virtmem, npages*PAGE_SIZE);
54 } else if(!strcmp(program, "scan")) {
55     scan_program(virtmem, npages*PAGE_SIZE);
56 } else if(!strcmp(program, "focus")) {
57     focus_program(virtmem, npages*PAGE_SIZE);
58 } else {
59     fprintf(stderr, "unknown program: %s\n", argv[3]);
60 }
61
62 page_table_delete(pt);
63 disk_close(disk);
64
65 return 0;

```

70 }