

# ProgAsDataAs4

Mads Ljungberg

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## 1 4.1

Compiling and loading the micro-ML evaluator and parser (Fun/README.TXT)

---

Archive fun1.zip (lecture 3) contains the files used in points A–C below, and archive fun2.zip (lecture 4) contains additional files used in points D–F.

A. Loading the micro-ML evaluator, with abstract syntax only

```
fsharpi Absyn.fs Fun.fs
```

```
open Absyn;;
open Fun;;
let res = run (Prim("+", CstI 5, CstI 7));;
#q;;
```

```
D:\GitHubRepos\BPRD\Assignment4\Fun>fsi Absyn.fs Fun.fs
```

```
Microsoft (R) F# Interactive version 12.0.30815.0
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```

```
For help type #help;;
```

```
[ Loading D:\GitHubRepos\BPRD\Assignment4\Fun\Absyn.fs
  Loading D:\GitHubRepos\BPRD\Assignment4\Fun\Fun.fs ]
```

```
namespace FSI_0002
type expr =
    | CstI of int
    | CstB of bool
    | Var of string
    | Let of string * expr * expr
    | Prim of string * expr * expr
```

```

| If of expr * expr * expr
| Letfun of string * string * expr * expr
| Call of expr * expr

```

```

namespace FSI_0002
  type 'v env = (string * 'v) list
  val lookup : env:(string * 'a) list -> 'x:string -> 'a
  type value =
    | Int of int
    | Closure of string * string * Absyn.expr * value env
  val eval : e:Absyn.expr -> env:value env -> int
  val run : e:Absyn.expr -> int
  val ex1 : Absyn.expr
  val ex2 : Absyn.expr
  val ex3 : Absyn.expr
  val rundeep : n:int -> int
  val ex4 : Absyn.expr
  val ex5 : Absyn.expr

```

```

> open Absyn;;
> open Fun;;
> let res = run (Prim("+", CstI 5, CstI 7));;

```

```

val res : int = 12

```

```

> #q;;

```

```

D:\GitHubRepos\BPRD\Assignment4\Fun>

```

B. Generating and compiling the lexer and parser, and loading them:

```

fsyacc --module FunPar FunPar.fsy
fslex --unicode FunLex.fsl
fsharp -r ~/fsharp/FsLexYacc.Runtime.dll Absyn.fs FunPar.fs FunLex.fs Parse.fs
// fsharp should for me be fsi

```

```

open Parse;;
let e1 = fromString "5+7" ;;
let e2 = fromString "let y = 7 in y + 2 end" ;;
let e3 = fromString "let f x = x + 7 in f 2 end" ;;

```

```

D:\GitHubRepos\BPRD\Assignment4\Fun>bin\fsyacc --module FunPar FunPar.fsy
building tables
computing first function...time: 00:00:00.0871566
building kernels...time: 00:00:00.0576248

```

```

building kernel table...time: 00:00:00.0146807
computing lookahead relations .....
.....time: 00:00:00.0460465
building lookahead table...time: 00:00:00.0153142
building action table...state 21: shift/reduce error on GT
state 21: shift/reduce error on LT
state 21: shift/reduce error on GE
state 21: shift/reduce error on LE
state 22: shift/reduce error on GT
state 22: shift/reduce error on LT
state 22: shift/reduce error on GE
state 22: shift/reduce error on LE
state 23: shift/reduce error on GT
state 23: shift/reduce error on LT
state 23: shift/reduce error on GE
state 23: shift/reduce error on LE
state 24: shift/reduce error on GT
state 24: shift/reduce error on LT
state 24: shift/reduce error on GE
state 24: shift/reduce error on LE
time: 00:00:00.0610508
building goto table...time: 00:00:00.0018371
returning tables.
16 shift/reduce conflicts
58 states
6 nonterminals
29 terminals
26 productions
#rows in action table: 58

D:\GitHubRepoes\BPRD\Assignment4\Fun>bin\fslex —unicode FunLex.fsl
compiling to dfas (can take a while...)
30 states
writing output

D:\GitHubRepoes\BPRD\Assignment4\Fun>fsi -r bin\FsLexYacc.Runtime.dll Absyn.fs
FunPar.fs FunLex.fs Parse.fs

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For help type #help;;

[ Loading D:\GitHubRepoes\BPRD\Assignment4\Fun\Absyn.fs
  Loading D:\GitHubRepoes\BPRD\Assignment4\Fun\FunPar.fs
  Loading D:\GitHubRepoes\BPRD\Assignment4\Fun\FunLex.fs
  Loading D:\GitHubRepoes\BPRD\Assignment4\Fun\Parse.fs ]

```

```

namespace FSI_0002
  type expr =
    | CstI of int
    | CstB of bool
    | Var of string
    | Let of string * expr * expr
    | Prim of string * expr * expr
    | If of expr * expr * expr
    | Letfun of string * string * expr * expr
    | Call of expr * expr

```

```

namespace FSI_0002
  type token =
    | EOF
    | LPAR
    | RPAR
    | EQ
    | NE
    | GT
    | LT
    | GE
    | LE
    | PLUS
    | MINUS
    | TIMES
    | DIV
    | MOD
    | ELSE
    | END
    | FALSE
    | IF
    | IN
    | LET
    | NOT
    | THEN
    | TRUE
    | CSTBOOL of bool
    | NAME of string
    | CSTINT of int
  type tokenId =
    | TOKEN_EOF
    | TOKEN_LPAR
    | TOKEN_RPAR
    | TOKEN_EQ
    | TOKEN_NE
    | TOKEN_GT
    | TOKEN_LT

```

```

| TOKEN_GE
| TOKEN_LE
| TOKEN_PLUS
| TOKEN_MINUS
| TOKEN_TIMES
| TOKEN_DIV
| TOKEN_MOD
| TOKEN_ELSE
| TOKEN_END
| TOKEN_FALSE
| TOKEN_IF
| TOKEN_IN
| TOKEN_LET
| TOKEN_NOT
| TOKEN_THEN
| TOKEN_TRUE
| TOKEN_CSTBOOL
| TOKEN_NAME
| TOKEN_CSTINT
| TOKEN_end_of_input
| TOKEN_error
type nonTerminalId =
| NONTERM__startMain
| NONTERM_Main
| NONTERM_Expr
| NONTERM_AtExpr
| NONTERM_AppExpr
| NONTERM_Const
val tagOfToken : t:token -> int
val tokenTagToTokenId : tokenIdx:int -> tokenId
val prodIdxToNonTerminal : prodIdx:int -> nonTerminalId
val _fsyacc_endOfInputTag : int
val _fsyacc_tagOfErrorTerminal : int
val token_to_string : t:token -> string
val _fsyacc_dataOfToken : t:token -> System.Object
val _fsyacc_gotos : uint16 []
val _fsyacc_sparseGotoTableRowOffsets : uint16 []
val _fsyacc_stateToProdIdxsTableElements : uint16 []
val _fsyacc_stateToProdIdxsTableRowOffsets : uint16 []
val _fsyacc_action_rows : int
val _fsyacc_actionTableElements : uint16 []
val _fsyacc_actionTableRowOffsets : uint16 []
val _fsyacc_reductionSymbolCounts : uint16 []
val _fsyacc_productionToNonTerminalTable : uint16 []
val _fsyacc_immediateActions : uint16 []
val _fsyacc_reductions : unit -> (Text.Parsing.IParseState -> obj) []
val tables : unit -> Text.Parsing.Tables<token>
val engine :

```

```

lexer : (Text.Lexing.LexBuffer<'a> -> token) ->
lexbuf : Text.Lexing.LexBuffer<'a> -> startState : int -> obj
val Main :
lexer : (Text.Lexing.LexBuffer<'a> -> token) ->
lexbuf : Text.Lexing.LexBuffer<'a> -> Absyn.expr

```

```

namespace FSI_0002
val lexemeAsString : lexbuf : Text.Lexing.LexBuffer<char> -> string
val commentStart : Text.Lexing.Position ref
val commentDepth : int ref
val keyword : s : string -> FunPar.token
val trans : uint16 [] array
val actions : uint16 []
val _fslex_tables : Text.Lexing.UnicodeTables
val _fslex_dummy : unit -> 'a
lexbuf : Text.Lexing.LexBuffer<char> -> FunPar.token
SkipComment : lexbuf : Text.Lexing.LexBuffer<char> -> unit
_fslex_Token :
_fslex_state : int -> lexbuf : Text.Lexing.LexBuffer<char> -> FunPar.token
_fslex_SkipComment :
_fslex_state : int -> lexbuf : Text.Lexing.LexBuffer<char> -> unit

```

```

namespace FSI_0002
val fromString : str : string -> Absyn.expr
val fromFile : filename : string -> Absyn.expr
val e1 : Absyn.expr
val e2 : Absyn.expr
val ex1 : Absyn.expr
val ex2 : Absyn.expr
val ex3 : Absyn.expr
val ex4 : Absyn.expr
val ex5 : Absyn.expr

> open Parse ;
> let e1 = fromString "5+7" ;

val e1 : Absyn.expr = Prim("+", CstI 5, CstI 7)

> let e2 = fromString "let y = 7 in y + 2" ;

val e2 : Absyn.expr = Let("y", CstI 7, Prim("+", Var "y", CstI 2))

> let e3 = fromString "let f x = x + 7 in f 2" ;

val e3 : Absyn.expr =
Letfun("f", "x", Prim("+", Var "x", CstI 7), Call(Var "f", CstI 2))

```

C. Using the lexer, parser and first-order evaluator together:

```

fsyacc —module FunPar FunPar.fsy
fslex —unicode FunLex.fsl
fsharp -r ~/fsharp/FsLexYacc.Runtime.dll Absyn.fs FunPar.fs FunLex.fs Parse.fs Fun
open ParseAndRun;;
run (fromString "5+7");;
run (fromString "let y = 7 in y + 2 end");;
run (fromString "let fx = x + 7 in f 2 end");;

```

```

D:\GitHubRepos\BPRD\Assignment4\Fun>bin\fsyacc —module FunPar FunPar.fsy
building tables
computing first function ... time: 00:00:00.0855374
building kernels ... time: 00:00:00.0564305
building kernel table ... time: 00:00:00.0147743
computing lookahead relations .....
..... time: 00:00:00.0449269
building lookahead table ... time: 00:00:00.0146503
building action table ... state 21: shift/reduce error on GT
state 21: shift/reduce error on LT
state 21: shift/reduce error on GE
state 21: shift/reduce error on LE
state 22: shift/reduce error on GT
state 22: shift/reduce error on LT
state 22: shift/reduce error on GE
state 22: shift/reduce error on LE
state 23: shift/reduce error on GT
state 23: shift/reduce error on LT
state 23: shift/reduce error on GE
state 23: shift/reduce error on LE
state 24: shift/reduce error on GT
state 24: shift/reduce error on LT
state 24: shift/reduce error on GE
state 24: shift/reduce error on LE
time: 00:00:00.0583091
building goto table ... time: 00:00:00.0016027
returning tables.
16 shift/reduce conflicts
58 states
6 nonterminals
29 terminals
26 productions
#rows in action table: 58

```

```

D:\GitHubRepoes\BPRD\Assignment4\Fun>bin\fslex --unicode FunLex.fs1
compiling to dfas (can take a while ...)
30 states
writing output

D:\GitHubRepoes\BPRD\Assignment4\Fun>fsi -r bin\FsLexYacc.Runtime.dll Absyn.fs
FunPar.fs FunLex.fs Parse.fs Fun.fs ParseAndRun.fs

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For help type #help;;

[ Loading D:\GitHubRepoes\BPRD\Assignment4\Fun\Absyn.fs
Loading D:\GitHubRepoes\BPRD\Assignment4\Fun\FunPar.fs
Loading D:\GitHubRepoes\BPRD\Assignment4\Fun\FunLex.fs
Loading D:\GitHubRepoes\BPRD\Assignment4\Fun\Parse.fs
Loading D:\GitHubRepoes\BPRD\Assignment4\Fun\Fun.fs
Loading D:\GitHubRepoes\BPRD\Assignment4\Fun\ParseAndRun.fs ]

namespace FSI_0002
type expr =
    CstI of int
    CstB of bool
    Var of string
    Let of string * expr * expr
    Prim of string * expr * expr
    If of expr * expr * expr
    Letfun of string * string * expr * expr
    Call of expr * expr

namespace FSI_0002
type token =
    EOF
    LPAR
    RPAR
    EQ
    NE
    GT
    LT
    GE
    LE
    PLUS
    MINUS
    TIMES
    DIV
    MOD

```



```

.....| _ELSE
.....| _END
.....| _FALSE
.....| _IF
.....| _IN
.....| _LET
.....| _NOT
.....| _THEN
.....| _TRUE
.....| _CSTBOOL_of_bool
.....| _NAME_of_string
.....| _CSTINT_of_int
.....| type_tokenId =
.....| _TOKEN_EOF
.....| _TOKEN_LPAR
.....| _TOKEN_RPAR
.....| _TOKEN_EQ
.....| _TOKEN_NE
.....| _TOKEN_GT
.....| _TOKEN_LT
.....| _TOKEN_GE
.....| _TOKEN_LE
.....| _TOKEN_PLUS
.....| _TOKEN_MINUS
.....| _TOKEN_TIMES
.....| _TOKEN_DIV
.....| _TOKEN_MOD
.....| _TOKEN_ELSE
.....| _TOKEN_END
.....| _TOKEN_FALSE
.....| _TOKEN_IF
.....| _TOKEN_IN
.....| _TOKEN_LET
.....| _TOKEN_NOT
.....| _TOKEN_THEN
.....| _TOKEN_TRUE
.....| _TOKEN_CSTBOOL
.....| _TOKEN_NAME
.....| _TOKEN_CSTINT
.....| _TOKEN_end_of_input
.....| _TOKEN_error
.....| type_nonTerminalId =
.....| _NONTERM_startMain
.....| _NONTERM_Main
.....| _NONTERM_Expr
.....| _NONTERM_AtExpr
.....| _NONTERM_AppExpr
.....| _NONTERM_Const

```

```

=====val _tagOfToken_: _t: token -> _int
=====val _tokenTagToTokenId_: _tokenIdx: int -> _tokenId
=====val _prodIdxToNonTerminal_: _prodIdx: int -> _nonTerminalId
=====val _fsyacc_endOfInputTag_: _int
=====val _fsyacc_tagOfErrorTerminal_: _int
=====val _token_to_string_: _t: token -> _string
=====val _fsyacc_dataOfToken_: _t: token -> _System.Object
=====val _fsyacc_gotos_: _uint16_[]
=====val _fsyacc_sparseGotoTableRowOffsets_: _uint16_[]
=====val _fsyacc_stateToProdIdxsTableElements_: _uint16_[]
=====val _fsyacc_stateToProdIdxsTableRowOffsets_: _uint16_[]
=====val _fsyacc_action_rows_: _int
=====val _fsyacc_actionTableElements_: _uint16_[]
=====val _fsyacc_actionTableRowOffsets_: _uint16_[]
=====val _fsyacc_reductionSymbolCounts_: _uint16_[]
=====val _fsyacc_productionToNonTerminalTable_: _uint16_[]
=====val _fsyacc_immediateActions_: _uint16_[]
=====val _fsyacc_reductions_: _unit -> _ (Text.Parsing.IParseState -> _obj) _ []
=====val _tables_: _unit -> _Text.Parsing.Tables<token>
=====val _engine_:
=====
lexer: (Text.Lexing.LexBuffer<'a> -> token) ->
    lexbuf: Text.Lexing.LexBuffer<'a> -> _startState: int -> _obj
=====val _Main_:
=====
lexer: (Text.Lexing.LexBuffer<'a> -> token) ->
    lexbuf: Text.Lexing.LexBuffer<'a> -> _Absyn.expr

namespace FSI_0002
=====val _lexemeAsString_: _lexbuf: Text.Lexing.LexBuffer<char> -> _string
=====val _commentStart_: _Text.Lexing.Position _ref
=====val _commentDepth_: _int _ref
=====val _keyword_: _s: string -> _FunPar.token
=====val _trans_: _uint16_[] _array
=====val _actions_: _uint16_[]
=====val _fslex_tables_: _Text.Lexing.UnicodeTables
=====val _fslex_dummy_: _unit -> _'a
    val Token : lexbuf: Text.Lexing.LexBuffer<char> -> FunPar.token
    val SkipComment : lexbuf: Text.Lexing.LexBuffer<char> -> unit
    val _fslex_Token :
        _fslex_state: int -> lexbuf: Text.Lexing.LexBuffer<char> -> FunPar.token
    val _fslex_SkipComment :
        _fslex_state: int -> lexbuf: Text.Lexing.LexBuffer<char> -> unit

namespace FSI_0002
    val fromString : str: string -> Absyn.expr
    val fromFile : filename: string -> Absyn.expr
    val e1 : Absyn.expr

```

```

val e2 : Absyn.expr
val ex1 : Absyn.expr
val ex2 : Absyn.expr
val ex3 : Absyn.expr
val ex4 : Absyn.expr
val ex5 : Absyn.expr

```

```

namespace FSI_0002
type 'v env = (string * 'v) list
val lookup : env:(string * 'a) list -> 'a: string -> 'a
type value =
    | Int of int
    | Closure of string * string * Absyn.expr * value env
val eval : e:Absyn.expr -> env:value env -> int
val run : e:Absyn.expr -> int
val ex1 : Absyn.expr
val ex2 : Absyn.expr
val ex3 : Absyn.expr
val rundeep : n:int -> int
val ex4 : Absyn.expr
val ex5 : Absyn.expr

```

```

namespace FSI_0002
val fromString : (string -> Absyn.expr)
val eval : (Absyn.expr -> Fun.value Fun.env -> int)
val run : e:Absyn.expr -> int

```

```

> open ParseAndRun;;
> run (fromString "5+7");;
val it : int = 12
> run (fromString "let y = 7 in y + 2 end");;
val it : int = 9
> run (fromString "let f x = x + 7 in f 2 end");;
val it : int = 9

```

- D. Loading the evaluator **for** a higher-order functional language (same abstract syntax as the first-order language):

```
fsharpi Absyn.fs HigherFun.fs
```

```

open HigherFun;;
eval ex1 [];;
open Absyn;;
run (Letfun ("twice", "f",
             Letfun ("g", "x", Call (Var "f", Call (Var "f", Var "x"))), Var "g"),

```

```

        Letfun ("mul3", "z", Prim ("*", Var "z", CstI 3),
              Call (Call (Var "twice", Var "mul3"), CstI 2)))));;
#q;;

```

(The above abstract syntax term corresponds to the concrete syntax term shown in point E below).

E. Using the lexer, parser and higher-order evaluator together:

```

fsyacc —module FunPar FunPar.fsy
fslex  —unicode FunLex.fsl
fsharpi -r ~/fsharp/FsLexYacc.Runtime.dll Absyn.fs FunPar.fs FunLex.fs Parse.fs Hig

open ParseAndRunHigher;;
run (fromString @"let twice f = let g x = f (f(x)) in g end
~~~~~in let mul3 z = z*3 in twice mul3 2 end end");;
#q;;

```

F. Using the lexer, parser and polymorphic type inference together:

```

fsyacc —module FunPar FunPar.fsy
fslex  —unicode FunLex.fsl
fsharpi -r ~/fsharp/FsLexYacc.Runtime.dll Absyn.fs FunPar.fs FunLex.fs Parse.fs Typ

open ParseAndType;;
inferType (fromString "let f x = 1 in f 7 + f false");;
#q;;

```

## 2 4.2

1) Summation of 1000 to 1..

```

> let sumt = run (fromString "let sum n = if n = 0 then n else sum (n-1) + n in sum 1000
val sumt : int = 500500
This wont do negative numbers.

```

2) Computing  $3^8$  in a naive way. with recursion.

```

> let facttt = run (fromString "let fact n = if 1 = n then 3 else fact (n-1) * 3 in fact 8
val factt : int = 6561

```

Since the function only takes one argument 3 has to be hardcoded.

3)

```

> let sumfact = run (fromString "let fact n = if 1 = n then 3 else fact (n-1) * 3 in let
val sumfact : int = 265720

```

4)

```
> let sum10fact8 = run (fromString "let sum_a = if 0 < a then let pows_y = if 0 < y then  
val sum10fact8 : int = 167731334
```

### 3 4.3

```
//4.3  
| Letfun of string * string list * expr * expr      (* (f, x, fBody, letBody) *)  
| Call of expr * expr list  
  
//4.3 in Fun.fs  
| Letfun(f, x, fBody, letBody) ->  
  let bodyEnv = (f, Closure(f, x, fBody, env)) :: env  
  eval letBody bodyEnv  
| Call(Var f, eArg) ->  
  let fClosure = lookup env f  
  match fClosure with  
  | Closure (f, x, fBody, fDeclEnv) ->  
    (*let rec xValList args =  
      match args with  
      | [] -> failwith "Empty_param"  
      | e::rest -> Int(eval e env) :: xValList rest*)  
    let values = List.map (fun e -> Int(eval e env)) eArg//xValList eArg  
    let fBodyEnvZip = List.zip x values  
    let fBodyEnv = fBodyEnvZip @ (f, fClosure) :: fDeclEnv  
    eval fBody fBodyEnv  
  | _ -> failwith "eval_Call: not a function"
```

### 4 4.4

```
//4.4 FunPar.fsy  
MulArgs:  
  AtExpr { [$1] }  
| AtExpr MulArgs { $1 :: $2 }  
;  
  
AppExpr:  
  AtExpr MulArgs { Call($1, $2) }  
;
```

### 5 4.5

```
//4.5 FunLex.fsl  
| "&&" { AND } // 4.5  
| "||" { OR } // 4.5
```

```
//4.5 FunPar.fsy  
| Expr AND Expr  
| Expr OR Expr
```

```
{ If($1, $3 , CstB false) } // 4.5 FunPar.fsy  
{ If($1, CstB true , $3) } // 4.5 FunPar.fsy
```