A **conflict graph** represents the collision between the routes of a routed network N. The vertices of a conflict graph G = (V, E) are the routes of N, and there is an edge between two vertices if and only if there is a common arc between the two routes in the matched graph.

Given u and v two vertices of the conflict graph, corresponding to two routes colliding in the matched graph. The weight of an edge, w(u,v), is the absolute value of the difference between the distance of the two routes between their respective source node and the collision point.

A labeling F of such a graph is an affectation of an integer to each vertex, such that for each vertex u, $f(u) \neq f(v) + w(u, v) \mod P$, where v are the neighbors of u in the conflict graph and P our period.

