



B3- C++ Pool

B-PAV-242

Day 03

my string





# Day 03

#### my string

repository name: cpp\_d03 repository rights: ramassage-tek

language: C group size: 1



- Your repository must contain the totality of your source files, but no useless files (binary, temp files, obj files,...).
- All the bonus files (including a potential specific Makefile) should be in a directory named bonus.
- Error messages have to be written on the error output, and the program should then exit with the 84 error code (O if there is no error).



If you do half the exercises because you have comprehension problems, it's okay, it happens. But if you do half the exercises because you're lazy, and leave at 2PM, you WILL have problems. Do NOT tempt the devil.



Every function implemented in a header, or unprotected header, leads to 0 to the exercise. Every class must possess a constructor and a destructor.



Every output goes to the standard output, and will be ended by a newline, unless specified otherwise.



Any use of "friend" will result in the grade -42 no questions asked.



To avoid compilation problems, please include necessary files within your headers.

Please note that none of your files must contain the main function except when explicitly asked. We will use our own main function to compile and test your code.





#### my\_string

repository subdir: /ex00

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none points: 1

Create a String module that contains the following:

- a char \* str member,
- an initialization function that assigns the s value to the String module instance:

```
void StringInit(String *this, char const *s);
```

• a destructor function that destroys a **String** module instance:

```
void StringDestroy(String *this);
```

## Exercise 01

#### Assign

repository subdir: /ex01

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none

points: 1

Add the following two **assign** member functions.

```
void assign_s(String *this, String const *str);
```

The content of the **String** is equal to the content of the **String** passed as parameter.

```
void assign_c(String *this, char const *s);
```

The content of the **String** is equal to the content of the **char**\* passed as parameter.



Reminder: Member functions can only be called from a **String** instance. Remember to assign your function pointers. Be careful not to leave any memory leaks.





#### Append

repository subdir: /exO2

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none

points: 1

Add the following two append member functions.

void append\_s(String \*this, String const \*ap);

Copies the content of ap to the end of the String.

```
void append_c(String *this, char const *aps);
```

Copies the content of aps to the end of the String.

## Exercise 03

#### At

repository subdir: /ex03

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none

points: 1

Add an **at** member function:

```
char at(String *this, size_t pos);
```

Returns the **char** that is at the **pos** position in our String. If the position is incorrect, it returns -1.





#### Clear

repository subdir: /exO4

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none

points: 1

Add a clear member function:

void clear(String \*this);

Empties the String's content.



Be careful with your pointers.

# Exercise 05

#### Size

repository subdir: /ex05

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none

points: 1

Add a size member function:

int size(String \*this);

Returns the size of the string.

If the string pointer is NULL, the function returns -1.





#### Compare

repository subdir: /ex06

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none

points: 1

Add the following two compare member functions.

```
int compare_s(String *this, const String *str);
```

Compares the content of the **String** to **str**.

Results are the same as the **strcmp** libc function.

```
int compare_c(String *this, char const *str);
```

Compares the content of the **String** to **str**. Results are the same as the **strcmp** function.

## Exercise 07

#### Сору

repository subdir: /ex07

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none

points: 1

Add a copy member function:

```
size_t copy(String *this, char *s, size_t n, size_t pos);
```

Copies 'n' of the String's characters in 's', starting from the pos position.

Returns the number of characters that have been copied.





#### c\_str

repository subdir: /ex08

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none

points: 1

Add a c\_str member function.

char const \*c\_str(String \*this);

Returns the buffer contained in the String.

## Exercise 09

### empty

repository subdir: /ex09

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none

points: 1

Add an **empty** member function:

int empty(String \*this);

Returns 1 if the string is empty, and -1 otherwise.





#### Find

repository subdir: /ex10

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none

points: 1

Add the following two find member functions.

```
int find_s(String* this, const String *str, size_t pos);
```

Searches for the first occurrence of **str** in our string, starting from the **pos** position.

```
int find_c(String* this, char const *str, size_t pos);
```

Searches for the first occurrence of **str** in our string, starting from the **pos** position.

Returns the position at which the occurrence of **str** has been found. Returns -1 if the string has not been found. If the string is too long, it returns -1. If the position is invalid, it returns -1.

### Exercise 11

#### Insert

repository subdir: /ex11

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none points: 1

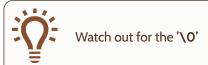
Add the following two **insert** member functions. These functions enlarge the string's size. If **pos** is greater than the size of the string, then you must perform an insertion at the end of the string.

```
void insert_c(String* this, size_t pos, char const *str);
```

Copies the content of str into the String at the pos position.

```
void insert_s(String* this, size_t pos, String const *str);
```

Copies the content of str into the String at the pos position.







#### to\_int

repository subdir: /ex12

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none

points: 1

Add a to\_int member function:

```
int to_int(String* this);
```

Transforms the String into an int. This function will have the same behavior as the atoi(3) function.

## Exercise 13

#### Split

repository subdir: /ex13

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none points: 2

Add the following two split member functions.

```
String *split_s(String* this, char separator);
```

Returns a table of strings that correspond to the string that was split by the 'separator' delimiter.

```
char **split_c(String* this, char separator);
```

Returns a table of character strings that correspond to the string that was split by the 'separator' delimiter.





#### Aff

repository subdir: /ex14

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none

points: 5

Add a aff member function:

void aff(String\* this);

This function displays the content of the String on the standard output.



Watch out! Carriage returns were never mentioned! printf is NOT necessarily a good idea!

## Exercise 15

#### Join

repository subdir: /ex15

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none points: 2

Add the following two join member functions.

```
void join_c(String* this, char delim, char const** tab);
```

This member function will assign a string of characters, composed of all of **tab**'s character strings separated by the **delim** delimitor, to the **String**. The table will always be NULL terminated.

```
void join_s(String* this, char delim, String* tab);
```

This member function will assign a string of characters, composed of all of **tab**'s character strings separated by the **delim** delimitor, to the **String**. The table will always be terminated by an empty **String**.



<sup>\*\*</sup>Yes, this function is worth the most points :)



#### Substr

repository subdir: /ex16

compilation: gcc -Wall -Wextra -Werror -std=gnu99

files to turn in: String.h, String.c

forbidden functions: none

points: 3

#### Add a substr member function:

String\* substr(String \*this, int offset, int length);

Extracts a sub string, starting from offset, with the length size.

The function returns the found sub string as a new String instance.

If offset is negative, it represents the number of characters starting from the end.

If **length** is negative, it represents the number of characters to be copied from the left of the **offset**. If the specified sub string is partially outside the **String**, you just return the part that is in the **String**.

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